

Green Meadows

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Setup

Green Meadows has been created for Unity 2021.3 LTS and the Universal Render Pipeline. The easiest way to get started with the package is to create a new project with UNity Hub using the 3D (URP) or 3D Sample Scene (URP) project template.

Once the project has been loading you can import Green meadows via the Package Manager

Troubleshooting

Depending on the version of Unity installed on your system, it might happen that problems occur when using the package, which are not related to the asset itself. Please check the following questions:

- **Can you build an empty project?**
The simplest way to find out if your system is not configured properly to build a project, is to create a new empty project containing only a sample scene and trying to build it. If this is not possible, the problem is not related to the asset.
- **Can you build the project with Unity 2021.3?**
The project has been developed for Unity 2021.3; therefore, we highly recommend using this version to build it. If you are using a newer version and are encountering problems with building the project, the easiest way to get everything working might be to go back to 2021.3.
- **Have you setup your project using the correct Render Pipeline?**
Green Meadows has been created for the **Universal Render Pipeline (URP)** and will not work with the **Built-In or High-Definition Render Pipeline**. If you see pink objects in your scene, most likely your project is not setup correctly for working with URP. In that case, please check the **Setup** section.
- **Did you modify any of the included assets?**
If you modified the project, it might be that the problems occurred due to these modifications. To check out if this is the case, create a new empty project, import the asset and check if the problems still occur. If these steps did not help and you are still having problems with the project or getting shown any error messages after the import, please contact us via email (support@ilumisoft.de)

Support

If you like the project, please take a minute and give us a rating in the Asset Store. This really helps us to create and improve our Unity Assets. If you encounter any problems, errors, or have a question do not hesitate to contact us via email: support@ilumisoft.de