

Homework week 3

Complexity analyses

1. Sort the following functions in the ascending order of Big O notation:

- 2^{10}
- $2^{\log n}$
- $3n + 100 \log n$
- $4n$
- $n \log n$
- $4n \log n + 2n$
- $n^2 + 10n$
- n^3
- 2^n

2. Given an integer number n , your task is to write two different algorithms in pseudo-codes to calculate 2^n , and evaluate the complexity of the algorithms.

Algorithm 1:

```
function power_n_of_2(n):  
    ans ← 1;  
    for i ← 1 to n do:  
        ans ← ans * 2;  
    return ans;
```

Time complexity: $O(N)$

Algorithm 2:

```
function power_n_of_2(n):  
    if n = 0:  
        return 1;  
    res ← power_n_of_2(n/2);  
    res ← res * res;  
    if n % 2 = 0:  
        return res;  
    else:  
        return res*2;
```

Time complexity: $O(\log_2(N))$

3. Operations of queue data structure in pseudo-codes using an array

```
const int max = 100; // Define the maximum size of the queue
```

```
struct Queue {  
    int count, front, rear;  
    int element[max];  
  
    void Init() {  
        count = 0;  
        front = 0;  
        rear = -1;  
    }  
  
    bool isEmpty() {  
        return (count == 0);  
    }  
}
```

```
void enQueue(int x) {  
    if (rear == max - 1)  
        rear = 0;  
    else  
        rear = rear + 1;  
    element[rear] = x;  
    count = count + 1;  
}
```

```
void deQueue() {  
    if (!isEmpty()) {  
        if (front == rear) {  
            front = 0;  
            rear = -1;  
        } else if (front == max - 1) {  
            front = 0;  
        } else {  
            front = front + 1;  
        }  
        count = count - 1;  
    }  
}
```

```
int getFront() {  
    if (!isEmpty()) {  
        return element[front];  
    } else {  
        return -1;  
    }  
}
```

```
    }  
};
```

Complexities:

- isEmpty(): $O(1)$
- enqueue(): $O(1)$
- dequeue(): $O(1)$
- getFront(): $O(1)$

4. Queue data structure in pseudo-codes using a linked list, then evaluate the complexities of the operations.

```
struct Node
```

```
{  
    Node *nextNode;  
    int x;  
};
```

```
struct Queue
```

```
{  
    Node *head = NULL;  
  
    bool isEmpty()  
    {  
        return head == NULL;  
    }  
}
```

```
void enqueue(int x)
```

```
{  
    Node *newNode = new Node();  
    newNode->x = x;  
    if (head == NULL)  
    {  
        head = newNode;  
        return;  
    }  
}
```

```
Node *cur = head;  
while (cur->nextNode != NULL)  
{
```

```

        cur = cur->nextNode;
    }
    cur->nextNode = newNode;

    return;
}

void deQueue()
{
    if (!isEmpty())
        head = head->nextNode;
    return;
}

int getFront()
{
    return head->x;
}
};

```

Complexities:

- isEmpty(): O(1)
- enqueue(): O(1)
- deQueue(): O(1)
- getFront(): O(1)

5. Write operations of stack data structure in pseudo-codes using an array, then evaluate the complexities of the operations.

```
const int max = 100; // Define the maximum size of the stack
```

```
struct Stack {  
    int count;  
    int element[max];  
  
    void Init() {  
        count = 0;  
    }  
  
    bool isEmpty() {  
        return (count == 0);  
    }  
  
    void Push(int x) {  
        element[count] = x;  
        count++;  
    }  
  
    void Pop() {  
        if (!isEmpty()) {  
            count = count - 1;  
        }  
    }  
  
    int getTop() {  
        if (!isEmpty()) {  
            return element[count-1];  
        }  
    }  
}
```

```
        } else {  
            return -1;  
        }  
    }  
};
```

Complexities:

- isEmpty(): $O(1)$
- Push(): $O(1)$
- Pop(): $O(1)$
- getTop(): $O(1)$

6. Operations of stack data structure in pseudo-codes using a linked list, then evaluate the complexities of the operations.

```
struct Node
```

```
{
    Node *preNode, *nextNode;
    int x;

    Node()
    {
        preNode = nextNode = NULL;
        x = 0;
    }
};
```

```
struct Stack
```

```
{
    Node *head = NULL, *tail = NULL;

    bool isEmpty() {
        return head == NULL;
    }

    void Push(int x)
    {
        Node *newNode = new Node();
        newNode->x = x;
        if (head == NULL)
        {
            head = newNode;
            tail = newNode;
        }
    }
};
```

```
        return;
    }

    Node *cur = head;
    while (cur->nextNode != NULL)
    {
        cur = cur->nextNode;
    }
    newNode->preNode = cur;
    cur->nextNode = newNode;
    tail = newNode;

    return;
}
```

```
void Pop()
{
    if (tail == head)
    {
        tail = head = NULL;
        return;
    }
    tail = tail->preNode;
    tail->nextNode = NULL;
    return;
}
```

```
int getTop()
{
```

```
        return tail->x;  
    }  
};
```

Complexities:

- isEmpty(): $O(1)$
- Push(): $O(1)$
- Pop(): $O(1)$
- getTop(): $O(1)$

7. Write the pseudo codes and calculate the complexity of following functions on an array

```
array elements[number_of_elements];
```

```
num = 0 //current number of elements
```

```
int element(p)
```

```
{  
    return element[p];  
}
```

```
void insert(p, x)
```

```
{  
    num++;  
    for i from num to p:  
        a[i] = a[i-1];  
    a[p] = x;  
}
```

```
void delete(p)
```

```
{  
    for i from p to n-1:  
        a[i] = a[i+1];  
    num--;  
}
```

Complexities:

- element(p): $O(1)$

- insert(p, x): $O(n)$

- delete(p): $O(n)$

8.

```
struct Node
```

```
    int x;
```

```
    Node *nextNode;
```

```
};
```

```
int element(Node *head, int p){
```

```
    for (int i = 0; i < p; i++)
```

```
        head = head->nextNode;
```

```
    return head->x;
```

```
}
```

```
Node* insert(Node* head, int p, int x){
```

```
    Node *nnode = new Node();
```

```
    nnode->x = x;
```

```
    if (!p)
```

```
    {
```

```
        nnode->nextNode = head;
```

```
        return nnode;
```

```
    }
```

```
    Node *cur = head;
```

```
    for (int i = 0; i < p-1; i++)
```

```
        cur = cur->nextNode;
```

```
    nnode->nextNode = cur->nextNode;
```

```
    cur->nextNode = nnode;
```

```
    return head;
```

```
}
```

```

Node* delete(Node* head, int p){
    if (!p)
    {
        head = head->nextNode;
        return head;
    }

    Node *cur = head;
    for (int i = 0; i < p-1; i++)
        cur = cur->nextNode;
    cur->nextNode = cur->nextNode->nextNode;
    return head;
}

```

Complexities:

- element(p): $O(n)$
- insert(p, x): $O(n)$
- delete(p): $O(n)$