

PROGRAMMING IS BEST UNDERSTOOD BY EXAMPLES.

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Any fool can write code that a computer can understand. Good programmers write code that humans can understand.

— *Martin Fowler* —

AZ QUOTES

Prefix sum

Cumulative sum.

Lots of Queries about range sum. Answer in $O(1)$

Countless other applications

MinMax subarray

https://csacademy.com/contest/beta-round-3/#task/minmax_subarray

Complexity??

Can we do better??

Tricky Prefix sum

Lots of queries

Say index 5,9

Return $a[5]*1 + a[6]*2 + a[7]*3 + a[8]*4 + a[9]*5$

Again in $O(1)$.

<https://www.hackerrank.com/contests/novice-programming-challenge/challenges>

Variations of Prefix sum

Prefix sum in a matrix

<https://www.hackerearth.com/altizon-hiring-challenge/algorithm/grid-count-1>

Rabin Karp

Can there be any better application than this??

<http://www.geeksforgeeks.org/searching-for-patterns-set-3-rabin-karp-algorithm/>

Time complexity $O(n)$

Q1) Find whether the pattern 'X' is present in large text 'Y'

Q2) Count number of times the pattern 'X' is present.

Q3) Find count of all distinct substrings (of any length) in a large text 'X'.

Sliding Window & Two pointer approach

Two pointer approach [[Blog - <http://codeforces.com/blog/entry/5687>]]

Two Pointer Approach

****Value Compression technique**

Non-Secret Cypher

<http://codeforces.com/contest/190/problem/D>

Sliding Window

Count distinct elements in every window of size k

<http://www.geeksforgeeks.org/count-distinct-elements-in-every-window-of-size-k/>

Maximum of all subarrays of size k

<http://www.geeksforgeeks.org/maximum-of-all-subarrays-of-size-k/>

Round C Google APAC Test 2016

<https://code.google.com/codejam/contest/4284487/dashboard#s=p3>

Binary Search to find the solution

Minmax Revisited

https://csacademy.com/contest/beta-round-3/#task/minmax_subarray

Enduring Exodus

<http://codeforces.com/contest/655/problem/C>

Number Theory

Friends and Presents

<http://codeforces.com/problemset/problem/483/B>

Greedy

Standard problems : Interval Scheduling

Given a set of intervals choose maximum number of non clashing intervals

Approach : choose the interval which ends first .

Problem i solved in recent contests : <https://www.codechef.com/COOK66/problems/DESTROY>

Just took some test cases and tried if it works , worked :P

Proving is usually difficult

Assumptions : Choosing optimal value at this step makes the global value optimal

Some Number Theory tricks

C++ STL (set , multiset , map ... etc)

$(1/M)\%p$ where p is prime

Here we have to use fermet's little theorem

<http://mathworld.wolfram.com/FermatsLittleTheorem.html>

$$a^{(p-1)\%p} = 1$$

How do you find inverse of a number ?

Fast exponentiation technique

GCD , LCM

Euler's phi function

Prime number seive (phi function can be calculated using seive)

Bit masking

Codeforces Educational Rounds

Ladders

Some Graph (Topological Sort)

Difference between graph and a tree.

<https://www.hackerearth.com/code-monk-graph-theory-i/algorithm/monk-at-the-graph-factory/>

Cycle in an undirected graph.

Cycle in a directed graph.

<http://www.geeksforgeeks.org/detect-cycle-in-a-graph/>

Topological Sort

<http://www.geeksforgeeks.org/topological-sorting/>

Fox and Names

<http://codeforces.com/contest/510/problem/C>

Robot Rapping Results

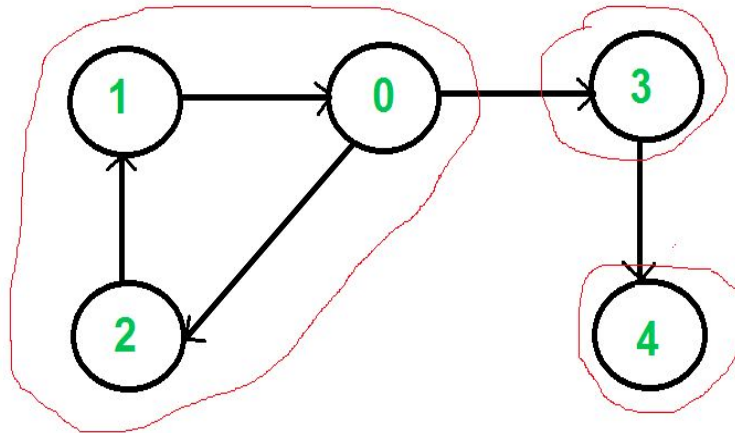
<http://codeforces.com/contest/655/problem/D>

Strongly Connected Component (Graph continued)

We can find all strongly connected components in $O(V+E)$ time using **Kosaraju's algorithm**

<http://www.geeksforgeeks.org/strongly-connected-components/>

<http://www.spoj.com/problems/WEBISL/>



ARTICULATION POINT

A vertex in an undirected connected graph is an articulation point (or cut vertex) iff removing it (and edges through it) disconnects the graph.

<http://www.geeksforgeeks.org/articulation-points-or-cut-vertices-in-a-graph/>

Kingdom Unity

<https://www.codechef.com/problems/KINGCON>

Segment Tree

Use this link for further reference : <http://se7so.blogspot.in/2012/12/segment-trees-and-lazy-propagation.html>

Node : $[i, j]$

Left Child : $[i, (i+j)/2]$

Right Child : $[(i+j)/2 + 1, j]$

Note: that the height of the tree is $\lceil \log N \rceil + 1$ {as every time the interval is almost halved}

if $(i==j)$ then it is a leaf node

Proof for Runtime:

<http://stackoverflow.com/questions/27185066/segment-tree-time-complexity-analysis> (time constraint)

For Update : Recursively go to the leaf node and then backtrack (same as query)

IMP : what should be the size of the array allocated for the segment tree?

Direct application : <https://www.codechef.com/problems/CHEFHILL>

(usually there won't be any direct application problems , combined with dp or binary search on the answer)

Recent problems i solved : <https://www.codechef.com/BITC2016/problems/TVP>

Usually segment tree is slower if the input is very large , so we combine it with lazy propagation

Segment Tree + Lazy propagation

In the previous version for update function u go till the end of the tree but here you just mark that it has to be updated and update when needed.

<http://se7so.blogspot.in/2012/12/segment-trees-and-lazy-propagation.html>

Change from the previous version :

- 1.If node has to be updated first update it in the query and update function call.
- 2.Do not pass update function till the leaf , break it if the interval is entirely inside.

When is building seg tree an overkill ????

Z algorithm (Linear time pattern searching Algorithm)

<http://www.geeksforgeeks.org/z-algorithm-linear-time-pattern-searching-algorithm/>

->aabxaabxcaabxaabxay
0100410008100510010

Complexity $O(m+n)$

Password

<http://codeforces.com/problemset/problem/126/B>

KMP

<http://www.geeksforgeeks.org/searching-for-patterns-set-2-kmp-algorithm/>

DYNAMIC PROGRAMMING (My personal favourite)

Overlapping problem & Optimal substructure.

Lets take example of Fibonacci numbers.

Colorful-balls

<https://www.hackerearth.com/lucid-tech-sol-java-hiring-challenge/algorithm/colorful-balls/>

Jake and MatchSticks

<https://www.hackerrank.com/contests/acm-knapsack16/challenges/jake-and-matchsticks>

Awesome Number Theory & DP combination

XOR Equation

<http://codeforces.com/problemset/problem/627/A>

Dp with bitmask

<http://www.spoj.com/problems/ASSIGN/>

BINARY INDEXED TREE

Most famous link

<https://www.topcoder.com/community/data-science/data-science-tutorials/binary-indexed-trees/>

- Isolating the last set bit.
- Always finds from beginning.
- Applicable only when the inverse exists.

Problems:

1)Counting inversion

https://uva.onlinejudge.org/index.php?option=com_onlinejudge&Itemid=8&page=show_problem&problem=1751

2)Shil and Palindrome Research

<https://www.hackerearth.com/code-monk-binary-indexed-tree/algorithm/shil-and-palindrome-research/description/>

3)Enemy is weak [[Awesome -can't be solved with merge-sort approach]]

<http://codeforces.com/problemset/problem/61/E>

Disjoint Set Union Find Algorithm

Easy to code, easy to understand with very complex run-time analysis.

What makes it so special??

- Union by Rank
- Path Compression

Ackerman Function to estimate its run-time complexity.

1) Queries with connected components.

2) Kruskal Algorithm (Take any MST problem solve using disjoint set union)

<https://www.hackerearth.com/code-monk-minimum-spanning-tree/algorithm/maximum-spanning-tree/>

Problem statement usually looks like : From a set of edges , find the edges of minimum total cost so that all the cities are connected

Fast Matrix Exponentiation

Very efficient way to find n th term of a recurrence relation.

-Like find 10^{15} th fibonacci number.

1. Given a recursive relation, our aim is to find a matrix M which can lead us to the desired state from a set of already known states.

2. Assume we know k states of a given recurrence reln, and want to find the $(k+1)$ th state.

Rahul & Fibonacci Series

<https://www.hackerearth.com/problem/algorithm/rahul-and-fibonacci-series/>

<https://www.hackerrank.com/contests/acm-knapsack16/challenges/solve-the-recurrence>