

Noah D. Parker

12909 NW 33rd Avenue
Vancouver, WA 98685

503-407-3748

www.noahparker.me

nparker1996@gmail.com , ndp4918@rit.edu

OBJECTIVE: To acquire a job in game design or computer science field.

EDUCATION: Rochester Institute of Technology, Rochester, New York, 2014 - Present

Major: Bachelor of Science in Game Design and Development

Minor: Psychology

Current GPA: 3.52

EMPLOYMENT:

C-Print Product Development, National Technical Institute for the Deaf June 12th 2017 – August 18th 2017
Worked as a Software Developer Intern on a website application game that allows captioners to build their C-Print typing skills.

Ritter Ice Arena, Rochester Institute of Technology August 2015 - Present

Working as a student supervisor, rink guard, and at the front desk.

Dun and Bradstreet, Malibu, California June 1st 2015 - August 15th 2015

Worked as a technology intern working on a side project for the company. Programmed and designed an LED screen that displayed information about project builds that the company had.

PROJECTS:

- Chess AI, Personal Project May 2016 - Present
I looked into different algorithms that could be used for Chess and learned about them. I then implemented these algorithms into different AIs and looked at how well they played Chess.
- Beta Rangers, Group Project October 2016 – November 2016
This is a 4-player, PvP brawler, where you take the role of a Beta Ranger as you try to fight your fellow rangers. Each ranger has their own powers and skills that they can use to fight the other rangers. For this project, I was the manager and production lead and only programmed when I needed to.

SOFTWARE LANGUAGES:

- C++ 2015 - Present
- C# 2014 - Present
- HTML, CSS, & Javascript 2014 - Present
- Java 2010 – 2014

AWARDS:

Dean's List, Rochester Institute of Technology Fall 2014 - Spring 2016

Getting over a 3.4 GPA

Eagle Scout Award, Troop 149, West Linn, OR 2 July 2014

Black Belt, Academy of Modern Martial Arts, Lake Oswego, OR May 2013

References given upon request