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Course Name: Principles of Software Design

Lab Section: B01

Course Code: ENSF 480

Assignment Number: Lab 6

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Exercise A:

BorderDecorator.java:

```
import java.awt.BasicStroke;
import java.awt.Color;
import java.awt.Graphics;
import java.awt.Graphics2D;
public class BorderDecorator extends Decorator {
    public BorderDecorator(Component cmp, int x, int y, int width, int height)
        super(cmp, x, y, width, height);
    }
    @Override
    public void draw(Graphics g) {
        super.draw(q);
        Graphics2D g2d = (Graphics2D) g;
        Color oldColor = g2d.getColor();
        g2d.setColor(Color.BLACK);
        BasicStroke oldStroke = (BasicStroke) g2d.getStroke();
        g2d.setStroke(new BasicStroke(3, BasicStroke.CAP BUTT,
BasicStroke.JOIN BEVEL, 0, new float[]{9}, 0));
        g2d.drawRect(x, y, width, height);
        g2d.setStroke(oldStroke);
        g2d.setColor(oldColor);
    }
```

ColouredFrameDecorator.java:

```
import java.awt.BasicStroke;
import java.awt.Color;
import java.awt.Graphics;
import java.awt.Graphics2D;

public class ColouredFrameDecorator extends Decorator {
    private int thickness;

    public ColouredFrameDecorator(Component cmp, int x, int y, int width, int height, int thickness) {
        super(cmp, x, y, width, height);
        this.thickness = thickness;
    }

    @Override
```

```
public void draw(Graphics g) {
    super.draw(g);

    Graphics2D g2d = (Graphics2D) g;
    Color oldColor = g2d.getColor();
    g2d.setColor(Color.RED);

    BasicStroke oldStroke = (BasicStroke) g2d.getStroke();
    g2d.setStroke(new BasicStroke(thickness));

    g2d.drawRect(x, y, width, height); // Draw the frame

    g2d.setStroke(oldStroke);
    g2d.setColor(oldColor);
}
```

ColouredFrameDecorator.java:

```
import java.awt.BasicStroke;
import java.awt.Color;
import java.awt.Graphics;
import java.awt.Graphics2D;
public class ColouredFrameDecorator extends Decorator {
    private int thickness;
    public ColouredFrameDecorator(Component cmp, int x, int y, int width, int
height, int thickness) {
        super(cmp, x, y, width, height);
        this.thickness = thickness;
    }
    @Override
    public void draw(Graphics g) {
        super.draw(g);
        Graphics2D g2d = (Graphics2D) g;
        Color oldColor = g2d.getColor();
        g2d.setColor(Color.RED);
        BasicStroke oldStroke = (BasicStroke) g2d.getStroke();
        q2d.setStroke(new BasicStroke(thickness));
        g2d.drawRect(x, y, width, height);
        g2d.setStroke(oldStroke);
        g2d.setColor(oldColor);
    }
```

Component.java

```
import java.awt.Graphics;
public interface Component {
   void draw(Graphics g);
}
```

Decorator.java:

```
import java.awt.Graphics;
public abstract class Decorator implements Component {
    protected Component cmp;
   protected int x;
   protected int y;
    protected int width;
    protected int height;
    public Decorator(Component cmp, int x, int y, int width, int height) {
        this.cmp = cmp;
        this.x = x;
        this.y = y;
        this.width = width;
        this.height = height;
    }
    @Override
    public void draw(Graphics g) {
        cmp.draw(g);
}
```

DemoDecoratorPattern.java

```
import java.awt.Font;
import java.awt.Graphics;
import javax.swing.JFrame;
import javax.swing.JPanel;

public class DemoDecoratorPattern extends JPanel {
        Component t;

    public DemoDecoratorPattern() {
        t = new Text ("Hello World", 60, 80);
    }

    public void paintComponent(Graphics g) {
        int fontSize = 10;
```

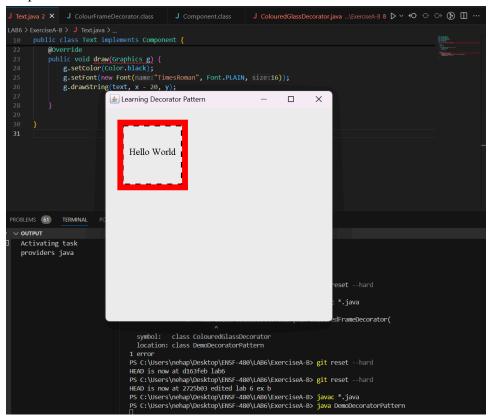
```
g.setFont(new Font("TimesRoman", Font.PLAIN, fontSize));
          // Now lets decorate t with BorderDecorator: x = 30, y = 30, width =
100, and height 100
          t = new BorderDecorator(t, 30, 30, 100, 100);
          // Now lets add a ColouredFrameDecorator with x = 25, y = 25, width
= 110, height = 110,
            // and thickness = 10.
          t = new ColouredFrameDecorator(t, 25, 25, 110, 110, 10);
          // Now lets draw the product on the screen
          t.draw(q);
    }
      public static void main(String[] args) {
        DemoDecoratorPattern panel = new DemoDecoratorPattern();
        JFrame frame = new JFrame("Learning Decorator Pattern");
        frame.getContentPane().add(panel);
        frame.setSize(400,400);
        frame.setDefaultCloseOperation(JFrame.EXIT ON CLOSE);
        frame.setLocationRelativeTo(null);
        frame.setVisible(true);
}
```

Text.java:

```
import java.awt.Graphics;
import java.awt.Graphics2D;
import java.awt.Stroke;
import java.awt.BasicStroke;
import java.awt.RenderingHints;
import java.awt.Font;
import java.awt.Color;
public class Text implements Component {
   int x;
   int y;
    String text;
    public Text(String text, int x, int y) {
        this.text = text;
        this.x = x;
        this.y = y;
    @Override
```

```
public void draw(Graphics g) {
    g.setColor(Color.black);
    g.setFont(new Font("TimesRoman", Font.PLAIN, 16));
    g.drawString(text, x - 20, y);
}
```

Output:



Exercise B:

DemoDecoratorPattern.java

```
import java.awt.Font;
import java.awt.Graphics;
import javax.swing.JFrame;
import javax.swing.JPanel;
public class DemoDecoratorPattern extends JPanel {
      Component t;
   public DemoDecoratorPattern() {
       t = new Text ("Hello World", 60, 80);
   public void paintComponent(Graphics g) {
            int fontSize = 10;
            g.setFont(new Font("TimesRoman", Font.PLAIN, fontSize));
            // GlassFrameDecorator info: x = 25, y = 25, width = 110, and
height = 110
            t = new ColouredGlassDecorator(new ColouredFrameDecorator(
                  new BorderDecorator(t, 30, 30, 100, 100), 25, 25, 110, 110,
10), 25, 25,
                  110, 110);
                  t.draw(q);
            }
      public static void main(String[] args) {
        DemoDecoratorPattern panel = new DemoDecoratorPattern();
        JFrame frame = new JFrame("Learning Decorator Pattern");
        frame.getContentPane().add(panel);
        frame.setSize(400,400);
        frame.setDefaultCloseOperation(JFrame.EXIT ON CLOSE);
        frame.setLocationRelativeTo(null);
        frame.setVisible(true);
      }
```

ColouredGlassDecorator.java

```
import java.awt.AlphaComposite;
import java.awt.Color;
import java.awt.Graphics;
import java.awt.Graphics2D;

public class ColouredGlassDecorator extends Decorator {
    public ColouredGlassDecorator(Component cmp, int x, int y, int width, int height) {
        super(cmp, x, y, width, height);
    }

    @Override
```

```
public void draw(Graphics g) {
    super.draw(g);

    Graphics2D g2d = (Graphics2D) g;

    AlphaComposite oldComposite = (AlphaComposite) g2d.getComposite();

    g2d.setComposite(AlphaComposite.getInstance(AlphaComposite.SRC_OVER,
0.5f));

    g2d.setColor(new Color(0, 255, 0, 100));

    g2d.fillRect(x, y, width, height);

    g2d.setComposite(oldComposite);
}
```

All other files are the same.

Output: