

Exercise A:

Program output and its order	Your explanation (why and where is the cause for this output)
constructor with int argument is called.	Line 12 in exAmain: <code>Mystring c = 3;</code> This calls the constructor <code>Mystring::Mystring(int n)</code> , which makes an empty string with a total capacity of 3.
default constructor is called. default constructor is called.	Line 18 in exAmain: <code>Mystring x[2];</code> This calls the default constructor: <code>Mystring::Mystring()</code> twice to create an array of two <code>MyString</code> objects.
constructor with <code>char*</code> argument is called.	Line 22 in exAmain: <code>Mystring* z = new Mystring("4");</code> This calls the constructor <code>Mystring::Mystring(const char *s)</code> , which creates a new <code>MyString</code> object initialized with the string "4"
copy constructor is called. copy constructor is called.	Line 24 in exAmain: <code>x[0].append(*z).append(x[1]);</code> The <code>append</code> function creates a temp variable that requires the copy constructor in Line 98 in <code>mystring.cpp</code> : <code>char *tmp = new char [lengthM + other.lengthM + 1];</code> So to <code>append x[0]</code> and <code>x[1]</code> , there needs to be two calls to the copy constructor.
destructor is called. destructor is called.	After the <code>append</code> function in <code>mystring.cpp</code> . The <code>MyString</code> destructor deallocates memory for <code>charsM</code> when it is done copying, so once for <code>x[0]</code> and once for <code>x[1]</code> .
copy constructor is called.	Line 26 in exAmain: <code>Mystring mars = x[0];</code> This creates a copy of <code>x[0]</code> into the <code>mars</code> object.
assignment operator called.	Line 28 in exAmain: <code>x[1] = x[0];</code> This is the assignment operator that copies the content of <code>x[0]</code> to <code>x[1]</code> .
constructor with <code>char*</code> argument is called. constructor with <code>char*</code> argument is called.	Line 30 in exAmain: <code>Mystring jupiter("White");</code> This calls the constructor <code>Mystring::Mystring(const char *s)</code> which creates an object "jupiter" with the string "White". Line 32 in exAmain: <code>ar[0] = new Mystring ("Yellow");</code> This calls the constructor <code>Mystring::Mystring(const char *s)</code> which creates an array with the string "Yellow".
destructor is called. destructor is called. destructor is called. destructor is called. destructor is called.	Line 35: <code>x[2]</code> , <code>mars</code> , and <code>jupiter</code> go out of scope and Line 37: <code>ar</code> is deleted so the <code>MyString</code> destructor is called and they are deleted so the memory is freed.
constructor with <code>char*</code> argument is called.	Line 39 in exAmain: <code>Mystring d = "Green";</code> This calls the constructor <code>Mystring::Mystring(const char *s)</code> which creates an object "d" with the string "Green".
Program terminated successfully.	Line 41: <code>cout << "\nProgram terminated successfully." << endl;</code>
destructor is called. destructor is called	Line 43: Destructors for <code>c</code> and <code>d</code> are called.