Prerequisites for running project
1. Visual Studio 2010
2. Expression Blend 4
3. Silverlight 4
4. Windows phone 7.5 SDK
5. Mvvm toolkit: http://mvvmlight.codeplex.com/
   The First four items can be downloaded at http://create.msdn.com/en-us/home/getting_started

Pages of application:

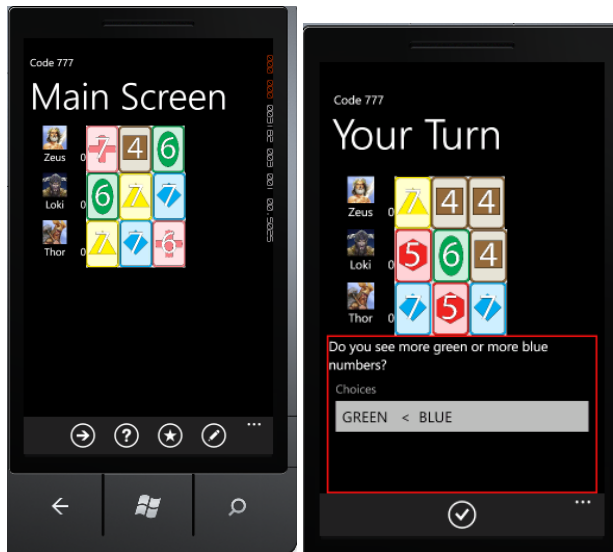All of the images below correspond to a different page/screen of the application

Screens from the game:
Main Screen: When app is opened. Press New game to start

Main Screen:

After New Game, tis screen shows the players, their cards. When a question is answered, it show on the bottom. The page also has white buttons on the bottom corresponding to other screens
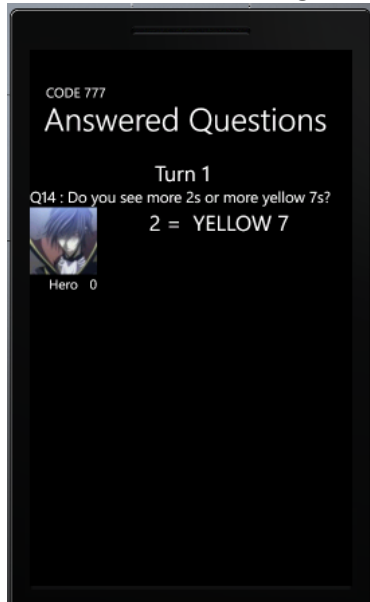
Clicking first button(next arrow) on main page: takes to next question page

Clicking second button(question) takes to list of questions

Clicking third button(cards) takes to page to guess cards
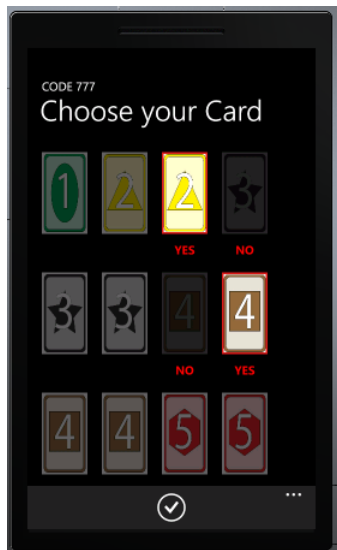
Clicking 4th (pencil) buttons takes to edit notes

Answering Question Page: Page to answer questions

Questions Answered Page: List of questions answered

Guess Cards Page: Page where you can guess card. If you have three cards with state yes, then if you press the guess button, the program will check you guess

Notes Page: Button to create and delete Note. Click the create note, will take you to a page to select note.