

IoT Project: A Physical Authentication System For Your Home

We will build a physical authentication system in this project.

We use

a Raspberry Pi and a few sensors to authenticate a person and allow an admin user to view the person being authenticated and supervise the authentication process.

We will provide each of you with a Raspberry Pi, a proximity sensor, and a webcam. We expect you to do this project in Python.

Milestone 1 due: 10/31/2017

Milestone 2 due: 11/23/2017

Milestone 1:

1. Connect a distance sensor to Raspberry Pi. Learn how to read data from the sensor. You can read more about the sensor here: <https://www.adafruit.com/product/3317> (local copy: here). You can use the Python library available at https://github.com/johnbryanmoore/VL53L0X_rasp_python (local copy: here) to use the sensor.
2. Connect a webcam to Raspberry Pi. Learn how to collect image frames or videos from the webcam. You can use the Python library available at <https://github.com/gebart/python-v4l2capture> (local copy: here) to use the webcam.
3. Learn how to use face recognition API and run it on the image collected by the webcam.
4. Learn how to upload the images to a server in the cloud using your Python program and run that program on Raspberry Pi.
5. Integrate these functionalities into a single or a set of Python programs to collect image, some summary of distance

measurement,

face identity and upload to the server.

6. Create an Android app that downloads the image from the cloud and

displays the image to the user on the app. The user specifies the rate at which the image should be refreshed. Run this Android app on the Android Emulator.

7. Now download other information (face identity, distance) along with

the image from the server. When the image is displayed, display

information about the user by merging content from a simple database and face recognition API.

8. The Android app should ask the user to approve authentication using

a simple GUI control. Authentication should require the correct face

and corresponding unique distance for that person.

9. The authentication status is posted to a file which is periodically

and frequently checked by Raspberry Pi to know the authentication

status or the user. This is called "polling" approach.

10. Use the speaker connected to the audio port of Raspberry Pi to give

result of authentication to the user. For example: "Welcome home,

Bob" where the name corresponds to the person the system recognized. You can use synthetic voice API for this part. If authentication fails, the system could sound: "System does not recognize you, try again". You can use Amazon or Watson TTS service

for this part.

Milestone 2:

1. Measure the number of bytes that are sent from Raspberry Pi to the

cloud; from cloud to the Android app and in the reverse

direction

corresponding to one image frame or one authorization command.

What

factors determine the network overhead? Design experiments to understand the network overhead and run those experiments.

Your

experiments for this and subsequent questions may need to support

non-interactive, i.e., scripted use of your system.

2. Study the processing and network tradeoff when you run face recognition software on Raspberry Pi vs using an API over the Internet.

3. What is the fastest image frame rate you were able to support?

How

did you achieve that? What are the bottlenecks?

4. Implement non-polling authentication status push from the server to

Raspberry Pi. This is non-trivial because Raspberry Pi has private

IP address behind a NAT. So you will need to use an appropriate and

easiest technique to make this possible.

5. Discuss the positive and negative aspects of polling vs non-polling

approach with data from actual measurements.

6. Now connect the Raspberry Pi to a WiFi AP that has dynamic data

rates. Your system should adjust the image quality depending on the

data rate available so it can continue to meet the frame rate specified by the user. This also means you need to have a data rate

measurement system in place so that the application can make decisions on the image resolution and/or format to use.

7. Design the simplest possible way to "program" a new user into the

system. A user has a unique face and sensor proximity distance.

8. Design and implement at least one new feature on your own.

9. Write a detailed project report in a DIY tutorial format on how others can build such a system. This report should also have a section called "System Performance" where you put all the performance related issues and insights and a section called "What you will learn" section where you describe what the person reading your tutorial and following through will learn. Your code should be in appropriate folders in your git repository. There should be a README that has a short version of the tutorial and a reference to the file with the full report. Thus the repository should look exactly like how other open source repository look: documentataion and code.