

Task allocation

Task	Assigned Member	Description of Task	Workload(Difficulty) (1 =easy, 5 = hard)	Completion date
Set up repository	<i>Noah Penza</i>	Create a repository on GitHub and add teammate	1	
Create unity project	<i>Noah Penza</i>	Create a unity project in the main branch of the repo (with gitignore)	1	
Implement car physics	Shashank Thigulla	Implement the Car drive component	3	
Camera Control	Shashank Thigulla	Implement Camera Control	2	
UI	Shashank Thigulla & Noah Penza	Create UI	2	
QA Plan	Shashank Thigulla	Create QA Plan	2	
Checkpoints	Shashank Thigulla	Add Checkpoints	4	
Player Health	<i>Noah Penza</i>	Implement Player Health and Damage on Collision	3	
3D Terrain and Obstacles	<i>Noah Penza</i>	Creater 3D Terrain and Obstacles	3	
Bug History	<i>Noah Penza</i>	Note bug history	2	
ERD	<i>Noah Penza</i>	Created ERD based on project	2	
Analytics	<i>Noah Penza</i>	Implement Unity Anyaltics	2	
Game Manager Script	<i>Noah Penza</i>	Created Game Manager Script and Gamestates	3	