

## TECHNICAL SKILLS

.Net

C#

HTML5/JavaScript/CSS

PHP

SQL

Java

LC3 Assembly

VueJS

Native Android

Unity

# MY PHU NGUYEN

## Graduate Software Developer

### CAREER OBJECTIVE

I am a graduate software developer, with a strong academic background, who also have practical experience in Mobile and Web Development. I am currently looking for a graduate/junior software developer opportunity, which will allow me to work in a team of developers that will utilize my skills and experiences and contribute positively to the company.

### QUALIFICATION

#### Bachelor of Computer and Information Sciences

AUT University

2017 – 2019

Current GPA: **8.5/9.0**

Some relevant papers:

Programming 1 & 2 (C/C++, Java):	A+	Web Development:	A
Data Structure and Algorithm:	A+	IT Infrastructure :	A+
Logical Database Design:	A+	Distributed Mobile System:	A
Software Development Practice:	A+	Computer Network (CCNA1):	A+

Transcript URL: <https://www.myequals.net/sharelink/d2ac4dc5-fbe6-4f8b-915f-c6f5efc0c929/31fc8780-c6bb-49c7-8132-49ec0e7e12a6>

### WORK EXPERIENCE

#### Full-time Paid Automation Test Intern

Plexure

Nov 2019 – current

##### Duties

- In charge of designing and implementing SDK Regression Test Suites for both Android and IOS
- Technologies : Selenium, Appium, Specflow, Nunit, Entity Framework core and Azure SQL sever.

#### Part time Tutor at BCIS Academy

AUT

Feb 2017 – Nov 2019

##### Duties

- Mentoring AUT's undergraduate students who study BCIS degree
- Tutoring students in papers such as Programming, Data Structure & Algorithm, Web Development and Distributed Mobile System.

### PROJECT EXPERIENCE

#### High-Flying (Android game develop during the Software Development Practice paper at AUT)

Github: <https://github.com/HicirTech/HighFlying>

##### Duties

- Using Unity as cross platform for developing a 3D Wingsuit game in Android (programming in C#)

## PERSONAL DETAILS

My Phu Nguyen

1B3/ 47 St Paul Street

Auckland

M: (+64) 212135734

E: wrk2544@autuni.ac.nz

Visa status: Resident Visa

Github:

<https://github.com/nphumy98>

## PERSONAL SKILLS

*Self-Starter*

*Problem solving*

*Can do attitude*

*Think out of the box*

*Critical thinking*

- Development with Scrum Agile Process Framework
- Being responsible for movement features of the game character such as up, down, right, left, and jump
- Being responsible for game logic such as character health and speed
- Building some environments for games such as obstacles and bonus rings.

**Achievement:** my team is amongst 2 teams who achieve A+ for the paper.

## Research and Development Project (Final university Project)

SmartPay.

May 2019 – Oct 2019

### Duties

- Developing front-end for SmartPay system 2.0 with a team, under supervisor and mentor of SmartPay Developer Lead.
- Development with Scrum Agile Process Framework
- Using VueJS as the main framework for front-end.
- Building a fake backend by ExpressJS for front-end development testing

**Achievement:** The beta version of the system had been released after 6 months. URL: <https://frontend.b2c.prod.automation.smartpay.co.nz/>

## HOBBIES

*Football*

*Piano*

*Strategy games*

## PROGRAMMING SKILLS ACQUIRED WHILST STUDYING AND DOING PROJECTS

- Experience of working through all stages of SDLC and Agile (SCRUM).
- Have exposure to requirements gathering and concept of workflow.
- Have ability to learn and adapt to the changes and skill needed
- A methodical and structured approach to problem solving.
- Experience in using Github, Bitbucket for version control.
- Experience in making program with Java, C#, android application and web application.

## REFERENCES

- Manasi Paul (Quality Practice Lead at Plexure). Email: [manasi.paul@plexure.com](mailto:manasi.paul@plexure.com) Phone: 022 095 9097
- Carlos Rosa (Front-End Developer Lead at SmartPay). Email: [carlos.rosa@smartpay.co.nz](mailto:carlos.rosa@smartpay.co.nz) Phone: 027 269 9128
- Daniel Fruean (BCIS Academy Lead). Email: [daniel.fruean@aut.ac.nz](mailto:daniel.fruean@aut.ac.nz). Phone: 022 508 1840