- RGBtD + NetVALD, night fine tuning (Rt)
- -- RGB+ NetVALD (Rt)
- → RGBtD + NetVALD, night fine tuning (A)
- -- RGB+ NetVALD (A)
- → RGBtD + MAC, night fine tuning (R)
- -- RGB+ MAC (R)
- RGBtD + MAC, night fine tuning (A)
- -- RGB+ MAC (A)