GraphicalElement

+ ms_selectionStateNames # m_id

m_label # m_labelPos

+ GraphicalElement()

+ GraphicalElement()

+ GraphicalElement() + operator=()

+ ~GraphicalElement()

+ GetID()

+ GetLabel() + SetLabel()

+ Draw()

+ Select()

+ GetType() + operator==(

+ operator==() + operator!=()

+element

Selection

+ state

+ Selection() + Selection()

+ Selection()

+ operator=() + ~Selection()

+ reset() + operator->()

+ operator bool()