```
GraphicalElement
+ ms selectionStateNames
# m_id
# m_label
# m labelPos
+ GraphicalElement()
+ GraphicalElement()
+ GraphicalElement()
+ operator=()
+ ~GraphicalElement()
+ GetID()
+ GetLabel()
+ SetLabel()
+ Draw()
+ Select()
+ GetType()
+ operator==()
+ operator!=()
      GraphicalNode
   # m_type
    # m nodeType
   # m_properties
   # m_bodyColor
    # m bodyShape
    # m_inputRect
   # m_outputRect
   # m_position
   # m_bodySize
   # m_ioSize
    # m_labelColor
    # m_ioColor
    # m inputs
    # m_outputs
    + GetType()
    + GetNodeType()
    + GraphicalNode()
    + GraphicalNode()
    + GraphicalNode()
    + GraphicalNode()
    + GraphicalNode()
    + ~GraphicalNode()
    + Draw()
    + MyDraw()
    and 12 more...
    # GetOutputPoint()
    # GetInputPoint()
     GraphicalServer
    + GraphicalServer()
    + GraphicalServer()
    + MyDraw()
```