GraphicalElement

+ ms_selectionStateNames
# m_id
# m_label
# m_labelPos

+ GraphicalElement()
+ GraphicalElement()
+ GraphicalElement()
+ operator=()
+ ~GraphicalElement()
+ GetID()
+ GetLabel()
+ SetLabel()
+ Draw()
+ Select()
+ GetType()
+ operator==()
+ operator!=()

GraphicalEdge

+ GetType()
+ GraphicalEdge()
+ GraphicalEdge()
+ GraphicalEdge()
+ GraphicalEdge()
+ operator=()
+ ~GraphicalEdge()
+ ConnectSource()
+ ConnectDestination()
+ Disconnect()
and 7 more...