```
GraphicalElement
+ ms selectionStateNames
# m_id
# m_
    label
# m_labelPos
+ GraphicalElement()
+ GraphicalElement()
+ GraphicalElement()
+ operator=()
+ ~GraphicalElement()
+ GetID()
+ GetLabel()
+ SetLabel()
+ Draw()
+ Select()
+ operator==()
+ operator!=()
            Λ
      GraphicalNode
    # m nodeType
   # m next
   # m_previous
    # m properties
   # m_bodyColor
   # m_bodyShape
   # m_inputRect
    # m_outputRect
    # m_position
    # m_bodySize
    # m_ioSize
    # m_labelColor
    # m_ioColor
    # m_inputs
    # m_outputs
    + SetNodeType()
    + GetNodeType()
    + GraphicalNode()
    + GraphicalNode()
    + GraphicalNode()
    + GraphicalNode()
    + GraphicalNode()
    + ~GraphicalNode()
    + SetNext()
    + SetPrevious()
    and 17 more...
    # GetOutputPoint()
    # GetInputPoint()
      GraphicalSink
   + GraphicalSink()
   + GraphicalSink()
   + MyDraw()
```

+ GetSimProperties()