GraphicalElement + ms_selectionStateNames # m id # m label # m_labelPos + GraphicalElement()

+ GraphicalElement() + GraphicalElement() + operator=()

+ ~GraphicalElement() + GetID()

+ GetLabel() + SetLabel() + Draw()

+ Select() + operator==()

+ operator!=()

GraphicalEdge

+ GraphicalEdge() + GraphicalEdge() + GraphicalEdge()

+ GraphicalEdge() + operator=() + ~GraphicalEdge()

+ ConnectSource() + ConnectDestination() + Disconnect()

+ SetSourcePoint()

and 6 more...