## Normal Families and the Riemann Mapping theorem

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This note is used to list every theorems in chapter 9 of the book Complex made simple.

## 1 Quasi-metrics

**Definition 1.** A function  $d: X \times X \to [0, \infty]$  satisfying the condition

- $d(x,x) = 0(x \in X)$
- $d(x,y) = d(y,x)(x,y \in X)$
- $d(x,z) \le d(x,y) + d(y,z)(x,y,z)$

then it is called a quasi-metric on space X. We can see that d is almost the same as a metric except that d(x,y) can be zero for distinct x, y.

One can construct a metric  $\overline{d}$  from quasi-metric d, noting that d is an equivalence relation on X.

Now we introduction the notion of concave function: The function  $\psi: I \to \mathbb{R}$  is said to be concave if

$$\psi(tx + (1-t)y) \le t\psi(x) + (1-t)\psi(y),$$

for all  $x, y \in X$  and  $0 \le t \le 1$ . It can be inferred from the definition that  $\psi$  is concave iff  $-\psi$  is convex. Now we have the following lemma

**Lemma 1.** Suppose that  $\psi: I \to \mathbb{R}$  is concave and  $a_1, a_2, b_1, b_2 \in I$  such that  $a_1 < b_1, a_2 < b_2, a_2 \geqslant a_1, b_2 \geqslant b_1$ . Then

$$\frac{\psi(b_2) - \psi(a_2)}{b_2 - a_2} \le \frac{\psi(b_1) - \psi(a_1)}{b_1 - a_1}$$

Geometrically speaking, the slope of the segment joining two points on the graph of  $\psi$  decreases as the points moves to the right.

Applying this lemma for  $a_1 = 0, b_1 = x = a_2, b_2 = x + y$ , we get the following result:

**Lemma 2.** Suppose that  $\psi \colon [0, \infty] \to \mathbb{R}$  is concave and  $\psi(0) = 0$ . Then

$$\psi(x+y) \leqslant \psi(x) + \psi(y),$$

for all  $x, y \ge 0$ .

**Lemma 3.** Suppose that  $\psi \colon [0, \infty] \to \mathbb{R}$  is concave and

$$\psi(0) = 0.$$

Suppose further that  $\psi$  is nondecreasing,  $\psi(t) > 0$  for t > 0 and this function is continuous at 0. If d is a quasi-metric on X then  $\tilde{d} = \psi \circ d$  is also a quasi-metric on X such that

- $\tilde{d}(x,y) = 0$  iff d(x,y) = 0.
- $\tilde{d}(x_n, y_n) \to 0$  iff  $d(x_n, y_n) \to 0$ .

Now choosing  $\psi$  to be a bounded function, we can further assume that  $\tilde{d}$  is bounded. Two traditional choices are:

$$\psi_1(t) = \frac{t}{t+1}$$

and

$$\psi_2(t) = \begin{cases} t & (0 \leqslant t \leqslant 1) \\ 1 & (t > 1) \end{cases}$$

One might choose  $\psi_1$  since it is a smooth function, or choose  $\psi_2$  as it is easy to compute. The main reason for choosing a new equivalent bounded quasi-metric because it is easy to add up. For example, in the next lemma, showing that given a countabel family of quasi-metrics  $(d_j)$ , there exists a single quasi-metric d such that  $d(x_n, y_n) \to 0$  if and only if  $d_j(x_n, y_n) \to 0$  for every j, begins by converting the original family of quasi-metrics to a family of bounded quasi-metrics.

**Lemma 4.** Suppose that  $d_j$  is a quasi-metric on X for  $j = 1, 2 \dots$  Define

$$d(x,y) = \sum_{j=1}^{\infty} 2^{-j} \frac{d_j(x,y)}{1 + d_j(x,y)} \quad (x, y \in X)$$

Then d is a quasi-metric on X with the property that  $d(x_n, y_n) \to 0$  as  $n \to \infty$  if and only if  $d_j(x_n, y_n) \to 0$  for every j. Furthermore, d is a metric on X if and only if for every  $x, y \in X$  with  $x \neq y$  there exists a positive integer j such that  $d_j(x, y) > 0$ .