COLUMN GENERATION WITH GAMS

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ABSTRACT. This document describes an implementation of a *Column Generation* algorithm using GAMS. The well-known cutting stock problem is used as an example.

1. Introduction

In this paper we will use the *cutting stock problem* as an example how a problem-specific decomposition algorithm can be build in GAMS. The algorithm consist of two different models, a master and a sub-problem which exchange information. The master problem grows dynamically in size in this *column generation* algorithm. Such a structure can be conveniently implemented using dynamic sets in GAMS.

Although GAMS overhead will be large compared to an algorithm coded in a language like C or Fortran, the straightforward formulation and implementation of the algorithm in GAMS is highly suited for educational and prototypical situations. It is not unusual that algorithms designed and prototyped in a GAMS environment are later rewritten in a more traditional programming language, so it can be commercialized.

2. The cutting stock problem

The cutting stock problem can be described as follows. Assume d_i is the demand for products of length i. Stock is consisting of rolls that can be cut in patterns j. The possible patterns are denoted by $a_{i,j}$ being the number of products of length i that are the result of applying pattern j. The number of times pattern j is used is x_j . The cutting stock problem can now be formulated as the Mixed Integer Programming Model:

Date: 30 may 2003.

width (inches)	demand
12	211
31	395
36	610
45	97

Table 1. Demand data

(1)
$$\min \sum_{j} x_{j}$$

$$\sum_{j} a_{i,j} x_{j} \ge d_{i}$$

$$x_{j} \in \{0, 1, 2, ...\}$$

Consider the data from [1]. The rolls to be cut are 100 inch wide and the demand data is shown in table 1.

A MIP model for this problem is trivially formulated in GAMS once we have enumerated all possible cutting patterns. Even for this extremely small example with four final widths we have 37 possible patterns.

 $Model\ cuttingstockmip.gms.\ ^{1}$

```
$ontext
   Cutting Stock Example
  Erwin Kalvelagen, december 2002
  Data from Chvatal, Linear Programming, 1983.
$offtext
 i 'widths' /width1*width4/
    'patterns' /pattern1*pattern37/
* Data
scalar r 'raw width' /100/;
table demanddata(i,*)
           width demand
  width1
            45
                    97
  width2
            36
                   610
  width3
            31
                   395
  width4
            14
                   211
table patterndata(j,i)
           width1 width2 width3 width4
pattern1
pattern2
pattern4
pattern5
pattern6
pattern7
pattern8
pattern9
pattern10
pattern11
pattern12
pattern13
pattern14
```

 $^{^{1} \}texttt{http://www.gams.com/}^{\sim} \texttt{erwin/colgen/cuttingstockmip.gms}$

```
pattern15
pattern16
pattern17
pattern18
pattern19
pattern20
pattern21
pattern22
pattern23
pattern24
pattern25
pattern26
pattern27
pattern28
pattern29
                                          1
pattern30
pattern31
pattern32
                                           6
pattern33
pattern34
pattern35
pattern36
pattern37
parameter w(i);
w(i) = demanddata(i,'width');
parameter d(i);
d(i) = demanddata(i,'demand');
parameter a(i,j);
a(i,j) = patterndata(j,i);
abort\$(sum(j\$(sum(i, a(i,j)*w(i)) > r+0.0001), 1)) "Pattern exceeds raw width";
* MIP formulation
integer variable x(j) 'patterns used';
variable z 'objective';
* default integer upperbound of 100 is too tight
x.up(j) = sum(i, d(i));
equations
              'number of patters used (objective)'
    demand(i) 'meet demand'
\label{eq:continuity} \begin{array}{lll} \text{numpat..} & z = \text{e= sum(j, x(j));} \\ \text{demand(i)..} & \text{sum(j, a(i,j)*x(j)) = g= d(i);} \\ \end{array}
model cut1 /numpat,demand/;
option optcr = 0.0;
solve cut1 using mip minimizing z;
display x.l;
```

3. GILMORE-GOMORY COLUMN GENERATION

The number of possible patterns is in general obviously very large, and therefore a delayed column generation algorithm is beneficial where only interesting patterns are considered. The Gilmore-Gomory algorithm[2, 3] is a famous column generation method for this problem.

Instead of enumerating all possible patterns j we start with a small initial set. An easy small initial pattern set would be for each final width w_i to use a complete roll of raw material. A slightly more advanced initial set of patterns is to use as many widths w_i that fit. I.e. if the raw width is r = 100, then pattern i would be to cut

(2)
$$\left| \frac{r}{w_i} \right|$$

equal widths. The notation $\lfloor x \rfloor$ is used to indicate the *floor* function which returns the largest integer not exceeding x. This results in an initial matrix:

In the Gilmore-Gomory algorithm the cutting stock problem is not solved as a MIP but as an LP, i.e. the integer restrictions are relaxed. This model we will denote as the *Master Problem*.

To find a new pattern to add to the set of columns under consideration we look at the reduced cost σ_j of a column x_j . As is known from linear programming, the reduced costs are defined by:

(3)
$$\sigma_j = c_j - \pi^T A_j$$
$$= 1 - \pi^T A_j$$

where π is the vector of duals of the constraint

$$(4) \sum_{j} a_{i,j} x_j \ge d_i$$

For a column $x_j \geq 0$ to be eligible to enter the basis of a minimization problem, we must have $\sigma_j < 0$. The sub-problem of finding the possible pattern with the most negative reduced cost can be formulated as a special MIP problem, called a knapsack problem:

(5)
$$\min 1 - \sum_{i} \pi_{i} y_{i}$$
$$\sum_{i} w_{i} y_{i} \leq r$$
$$y_{i} \in \{0, 1, 2, ...\}$$

There are specialized algorithms for solving the knapsack problem very efficiently, including methods based on dynamic programming. The solution y of this problem forms a new column A_j in the Master Problem.

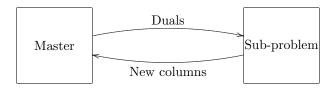


FIGURE 1. Communication between restricted master and sub-problems

The above algorithm finds a good subset of interesting columns which can then be used to find an integer solution by formulating and solving a MIP model:

where J is the set of generated columns.

This algorithm will not always find the optimal solution of the original problem: it is possible a suboptimal solution is produced.

A complete algorithm formulated in GAMS can now be formulated as follows:

$Model\ colgen.gms.^{\ 2}$

```
$ontext
   Cutting Stock Example Using Column Generation
  Erwin Kalvelagen, december 2002
$offtext
set i 'widths' /width1*width4/;
* Data
scalar r 'raw width' /100/;
table demanddata(i,*)
  width1
  width2
                   610
  width3
  width4
parameter w(i);
w(i) = demanddata(i,'width');
parameter d(i);
d(i) = demanddata(i,'demand');
* Gilmore-Gomory column generation algorithm
```

 $^{^2 \}mathtt{http://www.gams.com/}^{\sim} \mathtt{erwin/colgen/colgen.gms}$

```
set p 'possible patterns' /p1*p1000/;
set iter 'maximum iterations' /iter1*iter25/;
* Master model
parameter aip(i,p) 'matrix growing in dimension p';
integer variable xp(p) 'patterns used';
variable z 'objective variable';
* default integer upperbound of 100 is too tight
xp.up(p) = sum(i, d(i));
equations
  master_numpat
                        'number of patterns used'
   master_demand(i) 'meet demand'
set pp(p) 'dynamic subset';
master_numpat..    z == sum(pp, xp(pp));
master_demand(i)..    sum(pp, aip(i,pp)*xp(pp)) =g= d(i);
model master /master_numpat,master_demand/;
* reduce amount of information written to the listing file master.solprint = 2;
master.limrow = 0;
master.limcol = 0;
* faster execution of solve statements: keep gams in memory master.solvelink = 2;
* Knapsack model
integer variables
  y(i) 'new pattern'
y.up(i) = ceil(r/w(i));
equations
    knapsack_obj
    knapsack_constraint
knapsack_obj..          z === 1 - sum(i, master_demand.m(i)*y(i));
knapsack_constraint..          sum(i, w(i)*y(i)) =1= r;
model knapsack /knapsack_obj,knapsack_constraint/;
knapsack.solprint = 2;
knapsack.solvelink = 2;
knapsack.optcr = 0;
knapsack.limrow = 0;
knapsack.limcol = 0;
* initialization
* get initial set pp and initial matrix aip
set pi(p);
pi('p1') = yes;
loop(i,
     aip(i,pi) = floor(r/w(i));
     pp(pi) = yes;
```

```
pi(p) = pi(p-1);
display
         "Initial value",
         pp,aip;
scalar done /0/;
scalar iteration;
loop(iter$(not done),
* solve master problem
   solve master using rmip minimizing z;
* solve knapsack problem
   solve knapsack using mip minimizing z;
* new pattern found?
   if(z.1 < -0.001,
      aip(i,pi) = y.l(i);
      pp(pi) = yes;
iteration = ord(iter);
display "------
               iteration,
               pp,aip;
      pi(p) = pi(p-1);
   else
      done = 1;
   );
);
abort$(not done) "Too many iterations.";
* solve final mip
display "-----
         "Final MIP",
master.optcr=0;
solve master using mip minimizing z;
display z.1,xp.1;
parameter pat(*,*) "pattern usage";
pat(i,p)$(xp.1(p)>0.1) = aip(i,p);
pat('Count',p) = round(xp.1(p));
pat(i,'Total') = sum(p, aip(i,p)*round(xp.1(p)));
pat('Count','Total') = sum(p,pat('Count',p));
display pat;
```

Note that the master problem is expressed in terms of variables indexed by a dynamic set pp. This dynamic set will grow as long as the knapsack problem finds a column or pattern with a negative reduced cost.

GAMS does not allow that the variables are declared over a dynamic set. Therefore the declaration

```
integer variable xp(p) 'patterns used';
```

is over a static superset p which contains the largest possible dynamic subset pp. When a new column is added to the Master Problem, we increase the set pp,

When a new column is added to the Master Problem, we increase the set pp using

```
pp(pi) = yes;
```

after filling the column A_j with appropriate data with the statement:

```
aip(i,pi) = y.1(i);
```

where y.1 are the solution values of the sub-problem y. When the knapsack problem does not find any eligible columns anymore we are done.

The duals π_i are the marginals in GAMS terms. They are exchanged, just by using the marginals in the sub-problem objective:

```
knapsack_obj.. z =e= 1 - sum(i, master_demand.m(i)*y(i));
```

The final MIP model now can find the optimal solution of a smaller problem. Indeed, the final MIP has only six patterns in the model instead of 37 for the original mixed integer programming formulation.

The complete trace written to the listing file looks like:

```
Initial value
                    dynamic subset
p1,
        114 PARAMETER aip matrix growing in dimension p
                p1
width1
             2.000
width2
                          2.000
width3
                                       3.000
                                                   7.000
width4
            PARAMETER iteration
                                                      1.000
                    dynamic subset
                             р5
p1,
        142 PARAMETER aip matrix growing in dimension p
                p1
                             p2
                                          рЗ
                                                                   p5
width1
             2.000
width2
                          2,000
                                                                2.000
width3
                                       3.000
width4
                                                   7.000
                                                                2.000
            PARAMETER iteration
                                                      2,000
        142 SET pp
                    dynamic subset
p1,
        142 PARAMETER aip matrix growing in dimension p
```

I								
		p1	p2	р3	p4	p 5	р6	
width1		2.000						
width2 width3			2.000	3.000		2.000	1.000	
width3				3.000	7.000	2.000	2.000	
	159							
		Final MIP						
	165	VARIABLE 2	z.L	=	453.000	objective	variable	
	165	VARIABLE xp.L patterns used						
p1 49.0	000,	p2 100	.000, p5	106.000,	p6 198.000			
	169	PARAMETER	pat patter	n usage				
		p1	p2	p 5	p6	Total		
width1		2.000				98.000		
width2			2.000	2.000	1.000	610.000		
width3					2.000	396.000		
width4 Count		49.000	100.000	2.000 106.000	198.000	212.000 453.000		
Count		45.000	100.000	100.000	190.000	400.000		

It shows how the dynamic set pp grows from the initial size of four to the final size of six. The coefficient matrix, represented by the parameter aip grows accordingly.

[1] contains a well-written chapter on this algorithm. See also [4] for a detailed description. For a GAMS implementation of delayed column generation in the context of Dantzig-Wolfe decomposition see [5].

References

- 1. V. Chvátal, Linear programming, Freeman, 1983.
- P. C. Gilmore and R. E. Gomory, A linear programming approach to the cutting stock problem, Part I, Operations Research 9 (1961), 849–859.
- 3. ______, A linear programming approach to the cutting stock problem, Part II, Operations Research 11 (1963), 863–888.
- Robert W. Haessler, Selection and design of heuristic procedures for solving roll trim problems, Management Science 34 (1988), no. 12, 1460–1471.
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