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Asst3 Readme

We made both a fileserver and a library of functions that interact with it. This library implements network version of the open(), read(), write(), and close() system calls. We handle any number of users making any number of requests. Furthermore, any errors set by the listed systems calls are passed to the client and set clientside too. For each client that makes a connection, we spawn a detached thread that handles all requests from that client. We tested multiple clients making requests to the server from different iLabs machines. We started with the TA's provided code from the sakai resources and made it work according to the pdf's specifications.