0	A Change Of Plans	Enemy	0	End Of The Line	Enemy	1	Lack Of Preparation	Enemy
Any pla	Effect ayer may decide to shuffle his or he e draw deck to discard all enemy s	er hand	If the to	Effect otal number of characters and sta	rships in all	One of	Effect fthe players discards a card.	
adding	e draw deck to discard all enemy s their threat again.	nips,	the gar	discard piles exceeds 20, the play ne.	ers lose			
(C) 2011 Nick	Pruehs.		(C) 2011 Nick	Pruehs.	_	(C) 2011 Nic	k Pruehs.	
1	Lack Of Preparation	Enemy	1	Lack Of Preparation	Enemy	1	No Mercy	Enemy
	Effect			Effect			Effect	
One of	the players discards a card.		One of	the players discards a card.		Plays o	on table. Damaged ships are pow d effect at the end of the turn.	ver -1.
(C) 2011 Nick		F	(C) 2011 Nick			(C) 2011 Nici		J
2	No Way Out	Enemy	0	*On The Brink Of Despair	Enemy	2	Overwhelmed	Enemy
	Effect			Effect			Effect	
Plays o turn. D	n table. Players can't play any effe iscard effect at the end of the turn	cts this	fight, p	n table. Every time a player ship ut a token on this card. If there a	re 20 or	Plays o Discar	on table. Attacking ships are pow d this effect when the players wi	er +2. n a fight.
			game.	okens on this card, the players lo	se tile			
(C) 2011 Nick	Pruehs.		(C) 2011 Nick	Pruehs.		(C) 2011 Nic	k Pruehs.	

2	*The End Draws Near	Enemy	0	They Keep Coming	Enemy	0	They Keep Coming	Enemy
				•				·
Plays o	Effect	lace a	Add (1	Effect .) for each destroyed player ship (I	imit 3)	Add (1	Effect) for each destroyed player shi	n (limit 3)
token o phase, this ca	n table. At the end of each turn, p on this card. At the beginning of th add (x), where x is the number of rd.	e attack tokens on	100 (2	,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,		, , , , ,	,	, (
	-							
(C) 2011 Nick		[(C) 2011 Nic			(C) 2011 Nici		
0	They Keep Coming	Enemy	2	*Worry	Enemy	5	*Agony	Enemy
	Effect			Effect			Starship - Behemot	h
Add (1)	for each destroyed player ship (li	mit 3).	Plays of bonus the tu	on table. Player ships don't get an es from captains. Discard effect at	y power the end of	Every to losing	time this ship wins a fight, the ships discard a card.	
			the tu					
(C) 2011 Nick	Pruehs.		(C) 2011 Nic	ik Pruehs.		Powe		
3	Assault Cruiser	Enemy	3	Assault Cruiser	Enemy	3	Assault Cruiser	Enemy
	Starship - Assault Cruise	r		Starship - Assault Cruise	er		Starship - Assault Cru	iser
Powe	9		Powe	r 9		Powe	r 9	
(C) 2011 Nick	Pruehs.		(C) 2011 Nic	k Pruehs.		(C) 2011 Nick		

3	Assault Cruiser	Enemy	2	Assault Frigate	Enemy	2	Assault Frigate		Enemy
	Sharkin Assa II Saisa			Charling Association			Charabia Asa	- In Education	
	Starship - Assault Cruise	r		Starship - Assault Friga	ite		Starship - Ass	auit Frigate	
Powei			Power			Power			
(C) 2011 Nick	Assault Frigate	Enemy	(C) 2011 Nick	Assault Frigate	Enemy	2011 Nick	*Bane		Enemy
	Charabia Assault Frinch			Charabia Assault Fried			Sharehia Cou	- Friends	
	Starship - Assault Frigate	2		Starship - Assault Friga	ite	Power	Starship - Sw +1 for each other att		
Powei			Power			Power			
(C) 2011 Nick	Behemoth	Enemy	(C) 2011 Nick	Behemoth	Enemy	(C) 2011 Nick	Behemoth		Enemy
Power	Starship - Behemoth -1 for each player ship fighting Be	hemoth.	Power -	Starship - Behemoth 1 for each player ship fighting I		Power	Starship - B -1 for each player shi		emoth.
Powe			Power			Powe			
(C) 2011 Nick	Pruehs.		(C) 2011 Nick	Pruehs.		(C) 2011 Nick	Pruehs.		

4	Behemoth	Enemy	3	*Cataclysm	Enemy	2	*Curse	Enemy
Power -	Starship - Behemoth 1 for each player ship fighting Beh	nemoth.	Power -	Starship - Assault Frigate +2 while any attack effects are on	the table.	Draws	Starship - Swarm F one battle destiny.	rigate
D								
Power	Pruehs.		(C) 2011 Nick	Pruehs.	I_	(C) 2011 Nick	r Pruehs.	
2	*Decay	Enemy	3	*Despair	Enemy	4	*Disaster	Enemy
	Starship - Swarm Frigate			Starship - Assault Frigate			Starship - Assault (
Power -	+2 while fighting a damaged ship.		Power -	+2 while fighting a manned ship.		Power	+2 while the threat pool is	empty.
Power			Power			Power		
5	*Doom	Enemy	_	*Fear	Enemy	5	*Horror	Enemy
							L	1
Player :	Starship - Behemoth			Starship - Assault Cruiser with power 7 or less can't be assign		Every t	Starship - Behen	
			fight Fe	cai.		ngnting	g Horror.	
	Г		_	1				
Power			Power			(C) 2011 Nick		

1	Swarm Frigate	Enemy	1	Swarm Frigate		Enemy	1	Swarm Frig	gate
	•	•			•				
	Starship - Swarm Frigate				varm Frigate				p - Swarm Frigate
When t	this ship is played, add (1).		When	this ship is played, a	add (1).		When	this ship is pla	ayed, add (1).
Power			Powe	er 5	j		Powe		5
(C) 2011 Nick		Грором	(C) 2011 N	ck Pruehs.			(C) 2011 Ni	ck Pruehs.	,
1	Swarm Frigate	Enemy							
	Starship - Swarm Frigate								
When t	this ship is played, add (1).								
Power									
(C) 2011 Nick									

Enemy