2	*Chief Engineer Cantrell	Blue	2		*Dr. Cooley	Blue		1	*Dr. Ferrell	Blue	
	Character				Character				Character		
At the I (Immur	peginning of your turn, draw a card te to Weary.)		MAIN draw	Character MAIN: Once per turn, reveal the top card of your draw deck. Put it in your hand if it's an equipment or effect, and beneath your draw deck otherwise.			Every time a card requires you to discard any card, you may place it beneath your draw deck instead.				
			or ef	fec	t, and beneath your draw deck oth	erwise.					
(C) 2011 Nick		Dive	(C) 2011			Dive	(1	C) 2011 Nick		Dluc	
1	*Ensign Holder	Blue	1	.	*Ensign Stark	Blue		1	*Tinkerer Lott	Blue	
Character					Character		1 1	Character			
MAIN: Discard any card to repair a starship.			MAIN	1: C	Overload manned ship to repair any	starship.	f	MAIN: (rom y	Once per game, play any equipmer our draw deck.	nt card	
							lt		Capacity	+1	
(C) 2011 Nick	Ace In The Hole	Blue	(C) 2011	П	Ace In The Hole	Blue	(1	C) 2011 Nick	Ace In The Hole	Blue	
							╽┟	_			
Effect				Effect			Effect				
FIGHT: starshi _l	Make a starship power +2 (or +4 if o has equipment aboard).	that			Make a starship power +2 (or +4 if bas equipment aboard).	that			Make a starship power +2 (or +4 if p has equipment aboard).	that	
(C) 2011 Nick	Pruehs.		(C) 2011	Nick	Pruehs.		(C) 2011 Nick	Pruehs.		

0	Emergency Procedures	Blue	0)	Emergency Procedures	Blue	0	ا (Emergency Procedures	Blue	
	Effect				Effect				Effect		
MAIN o equipp Where	r FIGHT: Discard any equipment to ed ship twice. (OR) Nullify Plasma L It Hurts Most.	repair .eak or	MAIN equi _l Whe	N or ippe ere It	FIGHT: Discard any equipment to d ship twice. (OR) Nullify Plasma L t Hurts Most.	repair eak or	MAIN or FIGHT: Discard any equipment to repair equipped ship twice. (OR) Nullify Plasma Leak or Where It Hurts Most.				
(C) 2011 Nick	Pruehs.		(C) 2011	1 Nick Pi	ruehs.		(C) 2011	Nick P	ruehs.		
1	Lost And Found	Blue	1	- l	Lost And Found	Blue	1	.	Lost And Found	Blue	
	Effect				Effect				Effect		
MAIN: A or her	Any player may play an equipment draw deck or discard pile.	from his	MAIN or he	N: A er d	ny player may play an equipment raw deck or discard pile.	from his	MAIN or he	I: A er d	ny player may play an equipment raw deck or discard pile.	from his	
(C) 2011 Nick	Pruehs.		(C) 2011	1 Nick P	ruehs.		(C) 2011	Nick P	ruehs.		
0	Never Say Die	Blue	0)	Never Say Die	Blue	0	<u> </u>	Never Say Die	Blue	
Effect				Effect			Effect				
	Make a starship power +2 (or +4 if o is not damaged).	that			Make a starship power +2 (or +4 if is not damaged).	that			Make a starship power +2 (or +4 if is not damaged).	f that	
(C) 2011 Nick	Pruehs.		(C) 2011	1 Nick P	ruehs.		(C) 2011	Nick P	ruehs.		

3	Rise From The Ashes	Blue	3	Rise From The Ashes	Blue		2	*Salvaging	Blue		
	Effect			Effect		Effect					
MAIN: A	Add (x) to allow all players to shuff ters, equipment and/or starships fr	e x om their	charac	Add (x) to allow all players to shuffl ters, equipment and/or starships fro	e x om their	MAIN: Plays on table. Every time a player ship wins a fight, put a token on this card.					
aiscard	I piles into their draw decks.		aiscard	d piles into their draw decks.		MA a p	MAIN: Remove three tokens from this card to allow a player to play an equipment from his or her				
						dis	scaro	l pile.			
(C) 2011 Nick	Pruehs.		(C) 2011 Nic	k Pruehs.		(C) 2	011 Nick	Pruehs.			
2	*Salvaging	Blue	2	Particle Rays	Blue		1	Plasma Shields	Blue		
	Effect			Equipment							
MAIN: l a fight,	Plays on table. Every time a player put a token on this card.	ship wins	Every t may d	Every time equipped ship wins a fight, its owner may draw a card.			GHT: scard	If equipped ship is about to be dan I Plasma Shields to prevent that da	naged, mage.		
MAIN: I	Remove three tokens from this care er to play an equipment from his or	d to allow									
discard	I pile.										
(C) 2011 Nick	Pruehs.		Powe			(C) 2	011 Nick	Pruehs.			
1	Repair Bot	Blue	1	Repair Bot	Blue	;	2	*Berlin	Blue		
	•			•				•			
	Equipment		-	Equipment				Starship - Escort Cruiser			
At star	t of each turn, repair equpping ship).	At star	At start of each turn, repair equpping ship.				Overload Berlin to draw a card.			
							wei		2		
(C) 2011 Nick	Pruehs.		(C) 2011 Nic	k Pruehs.		(C) 2	1011 Nick	Pruehs.			

2	*Berlin	Blue	2	*Paris	E	Blue		2	*Paris		Blue
							L				
	Starship - Escort Cruiser			Starship - Escort Frigat	e		L		Starship	- Escort Frigate	
MAIN: (Overload Berlin to draw a card.		MAIN: (discard	Overload Paris to play an effect f pile.	rom yo	our		MAIN: (liscard		to play an effect fror	m your
Power	6 Capacity	2	Power	6 Capacity		2	F	ower		6 Capacity	2
(C) 2011 Nick			(C) 2011 Nick				(C	2) 2011 Nick	Pruehs.	•	