	Admiral Bright	Blue		Admiral Whitfield	Blue			Captain Huber	Blue
CAPTAI power		hips are		Character AIN of the Justice. Power bonuses pro Fight effects are increased by 1.	vided by	des	tiny HT: tiny		
(C) 2013 HCK	Captain Whitley	Blue	(0) 1013	Weapon Specialist Hooper	Blue	1		Defiance	Blue
CAPTAI than or	Character N of the Faith. Flagships don't take ne damage per fight.	more	batti	Character T: Overload manned starship to draw e destiny.	one	FIGI	net	Effect Make a starship power +2 (or +4 if or station location).	at a
_	Defiance	Blue	1	Defiance	Blue	1		Defiance	Blue
FIGHT:	Effect Make a starship power +2 (or +4 if or station location).	at a	plan	Effect T: Make a starship power +2 (or +4 if et or station location).	at a	FIGI plan	net	Effect Make a starship power +2 (or +4 if or station location).	at a

1	Evasion Maneuver	Blue	1	Evasion Maneuver	Blue	1	Evasion Maneuver	Blue
				•				
FIGUE	Effect		FIGU	Effect		FIGUE	Effect	
FIGHT:	Make an enemy starship power -3.		FIGH	T: Make an enemy starship power -3.		FIGHT	: Make an enemy starship power -3.	
(C) 2015 Nick	Evasion Maneuver	Blue	(C) 2015	Fire At Will	Blue	(C) 2015 Ni	Fire At Will	Blue
			+			<u> </u>		5.40
	Effect			Effect			Effect	
FIGHT:	Make an enemy starship power -3.		FIGH Wing	T: Make a starship power +2 (or +4 i starship).	s a Red	FIGHT Wing	: Make a starship power +2 (or +4 is starship).	a Red
(C) 2015 Nick		130	(C) 2015		130	(C) 2015 Ni		130
1	Fire At Will	Blue	1	Fire At Will	Blue	1	Raise The Stakes	Blue
	F65			F.651-			F#	
FIGHT:	Effect  Make a starship power +2 (or +4 is	a Red	FIGH	Effect T: Make a starship power +2 (or +4 is	s a Red	FIGHT	Effect Overload a starship to make it pow	er +4.
wing S	tarship).		vviriô	starship).				
(C) 2015 Nick	: Prühs	130	(C) 2015	Nick Prühs	130	(C) 2015 Nic	:k Prühs	130

1	Raise The Stakes	Blue	1	니	Raise The Stakes	Blue		1	Raise The Stakes	Blue
	Effect		$\vdash$		Effect		╽┟		Effect	
FIGHT:	Overload a starship to make it pow	er +4.	FIGI	HT: (	Overload a starship to make it pow	er +4.	F	IGHT:	Overload a starship to make it pow	er +4.
(C) 2015 Nick	Prühs	130	(C) 201	5 Nick	Prúhs	130	(	C) 2015 Nick	r Prühs	130
1	Target Eliminated	Blue	1	니	Target Eliminated	Blue		1	Target Eliminated	Blue
	Effect				Effect		l		Effect	
FIGHT: power	Make a starship power +1. If that s exceeds the enemy power, draw a	tarship's card.	FIGI pow	HT: I	Make a starship power +1. If that s exceeds the enemy power, draw a	tarship's card.	F	IGHT: oower	Make a starship power $+1$ . If that s exceeds the enemy power, draw a	starship's card.
(C) 2015 Nick		130	(C) 201			130	(	C) 2015 Nick		130
1	Target Eliminated	Blue	L		TRB Ardor	Blue			TRB Faith	Blue
EICUT:	Effect	tarchin's	ΕLΛ	CSL	Starship - Battleship	is the num			Starship - Battleship	
power	Make a starship power +1. If that s exceeds the enemy power, draw a	card.	FLA	ust	IIP. UPKEEP (1). Power $+x$ , where $x$	is the num		FLAGS free.	HIP. Play Evasion Maneuver or Fire	At Will for
			$\vdash$		Power 8				Power 8	
(C) 2015 Nick	Prühs	130	(C) 201	1 Nick		130	0	C) 2011 Nici		130

	Blue		TRB Truth	Blue
Starship - Battleship			Starship - Battleship	
FLAGSHIP. UPKEEP (1). Power +x, where x threat of the enemy ship the Justice is fig	is the hting.	FLAGS	HIP. Power +2 while at a space loca	ation.
Power 8	130	(C) 2011 Nick	Power 8	130