

Bai01:

```
#include <bits/stdc++.h>
```

```
using namespace std;
```

```
int main(){
    int TC; cin >> TC;
    while(TC--){
        int n, m; cin>>n>>m;
        int a[n][m];
        for(int i=0;i<n;i++){
            for(int j=0;j<m;j++){
                cin >> a[i][j];
            }
        }

        int mx =INT_MIN;
        for(int i=1;i<n;i++){
            for(int j=0;j<m;j++){
                if(j==0){
                    a[i][j] += max(a[i-1][j],a[i-1][j+1]);
                }
                else if(j==m-1){
                    a[i][j] += max(a[i-1][j],a[i-1][j-1]);
                }
                else{
                    a[i][j] += max(max(a[i-1][j],a[i-1][j-1]),a[i-1][j+1]);
                }
            }
        }
        for(int i=0;i<m;i++){
            mx = max(mx, a[n-1][i]);
        }
        cout << mx << endl;
    }
    return 0;
}
```

Bai02:

```
#include <bits/stdc++.h>
```

```
using namespace std;
```

```
int main(){
    int TC; cin >> TC;
    while(TC--){
```

```

int n, m; cin>>n>>m;
int a[n][m];
for(int i=0;i<n;i++){
    for(int j=0;j<m;j++){
        cin >> a[i][j];
    }
}
int dp[n][m];
for(int i=0;i<n;i++){
    for(int j=0;j<m;j++){
        if(i==0 && j==0) dp[i][j]= a[i][j];
        else if(i==0){
            dp[i][j] = dp[i][j-1] + a[i][j];
        }
        else if(j==m-1){
            dp[i][j] = dp[i-1][j] + a[i][j];
        }
        else{
            dp[i][j] = min(dp[i-1][j],dp[i][j-1]) + a[i][j];
        }
    }
}
cout << dp[n-1][m-1] << endl;
}
return 0;
}

```

Bai03:

```

#include <bits/stdc++.h>
using namespace std;

```

```

int main(){
    int TC; cin >> TC;
    while(TC--){
        int n, m; cin>>n>>m;
        int a[n][m];
        int b[n][m];
        for(int i=0;i<n;i++){
            for(int j=0;j<m;j++){
                cin >> a[i][j];
                b[i][j] = a[i][j];
            }
        }
    }
}

```

```

        for(int i=0;i<n;i++){
            for(int j=0;j<m;j++){
                if(a[i][j]==1){
                    for(int k = 0;k<m;k++){
                        b[i][k] = 1;
                    }
                    for(int k = 0;k<n;k++){
                        b[k][j] = 1;
                    }
                }
            }
        }
        for(int i=0;i<n;i++){
            for(int j=0;j<m;j++){
                cout << b[i][j] << " ";
            }
            cout << endl;
        }
    }
    return 0;
}

```

```

#include <bits/stdc++.h>
using namespace std;

```

```

int main(){
    int TC; cin >> TC;
    while(TC--){
        int n,m;
        cin>>n>>m;
        int a[n][m];
        for(int i=0;i<n;i++){
            for(int j=0;j<n;j++){
                cin >> a[i][j];
            }
        }
        int c1=0;
        int c2=m-1;
        int h1=0;
        int h2=n-1;
        while(h1<h2 && c1<c2){
            int pre = a[h1+1][c1];
            for(int i=c1; i<=c2; i++){
                int cur = a[h1][i];
            }
        }
    }
}

```

```

        a[h1][i]= pre;
        pre = cur;
    }
    ++h1;
    for(int i=h1;i<=h2;i++){
        int cur = a[i][c2];
        a[i][c2]= pre;
        pre = cur;
    }
    c2--;
    if(h1<=h2){
        for(int i=c2;i>=c1;i--){
            int cur = a[h2][i];
            a[h2][i]= pre;
            pre=cur;
        }
        h2--;
    }
    if(c1<=c2){
        for(int i=h2;i>=h1;i--){
            int cur = a[i][c1];
            a[i][c1] =pre;
            pre =cur;
        }
        c1++;
    }
}
}
for(int i=0;i<n;i++){
    for(int j=0;j<m;j++){
        cout << a[i][j] << " ";
    }
}
}
return 0;
}

```

Bai04:

```

#include <bits/stdc++.h>
using namespace std;

```

```

int a[105][105];
int n,m;
int dx[8]= {-1,-1,-1,0,0,1,1,1};
int dy[8]= {-1,0,1,-1,1,-1,0,1};

```

```

void dfs(int i, int j){
    a[i][j]=0;
    for(int k=0;k<8;k++){
        int imoi = i + dx[k];
        int jmoi = j + dy[k];
        if(imoi>=0 && imoi<n && jmoi>=0 && jmoi<m && a[imoi][jmoi]){
            dfs(imoi,jmoi);
        }
    }
}

int main(){
    int TC; cin >> TC;
    while(TC--){
        cin >>n>>m;
        for(int i=0;i<n;i++){
            for(int j=0;j<m;j++) cin >> a[i][j];
        }
        int dem=0;
        for(int i=0;i<n;i++){
            for(int j=0;j<m;j++){
                if(a[i][j]){
                    ++dem;
                    dfs(i,j);
                }
            }
        }
        cout << dem << endl;
    }
}

```

Bai05;

```
#include <bits/stdc++.h>
```

```
using namespace std;
```

```
int dx[] = {0,0,-1,1};
```

```
int dy[] = {-1,1,0,0};
```

```
char a[25][25];
```

```
int n,m;
```

```
void dfs(int i, int j){
```

```
    a[i][j] = '*';
```

```
    for(int k=0; k<4;k++){
```

```
        int imoi = i + dx[k];
```

```

        int jmoi = j + dy[k];
        if(jmoi>=0 && jmoi <m && imoi>=0 && imoi<n && a[imoi][jmoi]=='O')
            dfs(imoi,jmoi);
    }
}
int main(){
    int TC; cin >> TC;
    while(TC--){
        cin >>n>>m;
        for(int i=0;i<n;i++){
            for(int j=0;j<m;j++){
                cin >> a[i][j];
            }
        }
        for(int i=0;i<n;i++){
            if(a[i][0]=='O') dfs(i,0);
            if(a[i][m]=='O') dfs(i,m);
        }
        for(int i=0;i<m;i++){
            if(a[0][i]=='O') dfs(0,i);
            if(a[n][i]=='O') dfs(n,i);
        }
        for(int i=0;i<n;i++){
            for(int j=0;j<m;j++){
                if(a[i][j]=='*'){
                    cout << 'O' <<" ";
                }
                else cout << 'X'<<" ";
            }
        }
        cout << endl;
    }
}

```

Bai array hay

```

#include <iostream>
#include <vector>

```

```

using namespace std;

```

```

void solve() {
    int n, k;

```

```

vector<int> a;
vector<int> freq;
freq.resize(100005, 0);
cin >> n >> k;
a.resize(n, 0);
for (int i = 0; i < n; i++) {
    cin >> a[i];
}
int numDiff = 0;
int l = -1, r = -1;
for (int i = 0; i < n; i++) {
    freq[a[i]]++;
    if (freq[a[i]] == 1) {
        numDiff++;
    }
    if (numDiff == k) {
        r = i;
        for (l = 0; l <= r; l++) {
            freq[a[l]]--;
            if (freq[a[l]] == 0) {
                cout << l + 1 << ' ' << r + 1;
                return;
            }
        }
        break;
    }
}
cout << -1 << ' ' << -1;
}

```