## FTP 协议客户端程序源代码如下。

```
#include "conio.h"
#include "iostream.h"
#include "string.h"
#include "winsock2.h"
#pragam comment(lib, "ws2_32")
#define MAX SIZE 4096
Char CmdBuf[MAX SIZE];
Char Command[MAX SIZE];
Char ReplyMsg[MAX_SIZE];
Int nReplyCode;
Bool bConnected = false;
SOCKET SocketControl;
SOCKET SocketData
//接收 FTP 服务器应答
Bool RecvReply()
   //通过控制连接接受应答信息
   Int nRev =0;
   Memset(ReplyMsg, 0,MAX_SIZE);
   nRecv = recv(SocketControl, ReplyMsg, MAX_SIZE, 0)
   if(nRecv == SOCKET ERROR)
      Cout << endl << "socket recv failed!" << endl;
      Closesocket(SocketControl);
      Return false;
  //获取应答码及应答信息
  If(nRecv >4)
      Char *ReplyCodes = new char[3];
      Memset(replyCodes, 0,3);
      Memcpy(ReplyCodes, ReplyMsg, 3);
      nReplyCode = atoi(ReplyCodes);
   Return True;
//向 FTP 服务器发送命令
Bool SendCommand()
  //通过控制连接发送命令
   Int nSend;
  nSend = send(SocketControl, command, strlen(command),0);
   if(nSend == SOCKET ERROR)
   {
      Printf("SocketControl create error:%d\n",WSAGetLastError());
```

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Return false;
  }
   Return true;
//建立数据连接
Bool DataConnect(char * ServerIpAddr)
   //向FTP服务器发送PASV命令
   Memset(command, 0, MAX SIZE);
   Memcpy(command, "PASV", strlen("PASV"));
   Memcpy("command + strlen("PASV"),"\r\n",2);
   If(!sendCommand())
      Return false;
   //获得 PASV 命令的应答消息
   If(recvReply())
      If(nReplyCode != 227)
         Printf("PASV 命令应答错误!");
         Closesocket(socketControl);
         Return false;
      }
   }
   //解析 PASV 命令和应答消息
   Char *part[6];
   if (strtok(replyMsg,"("))
      For (int I =0; I <5; i++)
         Part[i] = strtok(NULL,",");
         If(!part[i])
            Return false;
      Part[5] = strtok(NULL, ")");
      If(!part[5])
         Return false;
   }
   Else
     Return false
//获得 FTP 服务器的数据端口号
Unsigned short serverPort;
serverPort = unsigned short((atoi(part[4]) << 8) + atoi(part[5]));</pre>
//创建数据 SOCKET
SocketData = socket(AF INET, SOCK STREAM, 0);
if(SocketData = INVALID_SOCKET)
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{
   Printf("data socket creat error: %d", WSAGetLastError());
   Return false;
Sockaddr in server addr;
Memset(&server_addr, 0, sizeof(server_addr));
Server addr.sin family = AF INET;
Server addr.sin port = htons(severPort);
Server addr.sin addr.s un.s addr = inet addr(serverIpAddr);
//与 FTP 服务器发送建立数据 TCP 连接请求
Int nConnect = connect(SocketData, (sockaddr *) &server addr, sizeof(server addr));
If (nConnect == SOCKET ERROR)
   Printf("create data TCP connection error : %d\n", WSAGetLastError());
   Return false;
Return true;
Void main(int argc, char *argv[])
  //检查命令行参数
 If (argc != 2)
     Printf("please input param as the following: ftpclient ftpIPaddr\n");
     Return ;
  WSADATA WSAData;
  If((WSAStartup(MAKEWORD(2,2), &WSAData)!=0)
      Printf("WSAStartup error!\r\n");
      Return;
//创建控制连接 socket
SocketControl = socket(AF INET, SOCK STREAM, 0);
If (SocketControl == INVALID SOCKET)
  Print("creat TCP Control socket error!");
  Return;
}
//定义 FTP 服务器控制连接地址和端口号
socketaddr in server addr;
memset(&server addr, 0, sizeof(server addr));
server addr.sin family = AF INET;
server addr.sin port = htons(21);
server addr.sin addr.s un.s addr = inet addr[argv[1]];
```

```
//向FTP服务器发送控制连接请求
Printf("FTP control connect.....");
int nConnect = connect(SockControl, (sockaddr *) &server addr, sizeof(server addr));
if(nConnect == SOCKET ERROR)
   Printf("client could not establish the FTP control connection with
               server\n");
   Return;
//获取控制连接上的应答消息
If(recvReply())
{
    If (nReplyCode == 220) //判断应答Code
       Printf("%s \n", replyMsg);
    Else
       Printf("the reply msg is error\n");
       Closesocket(socketControl);
       Return ;
    }
}
//向服务器发送 USER 命令
Printf("FTP->USER:");
Memset(cmdBuf, 0, MAX SIZE);
gets (cmdBuf, MAX SIZE) //输入用户名并保存
Memset(command, 0, MAX_SIZE);
Memcpy(command, "USER", strlen("USER"));
Memcpy(command + strlen("USER"), cmdBuf, strlen(cmdBuf));
Memcpy(command + strlen("USER")+strlen(cmdBuf),"\r\n",2);
If(!sendCommand())
   Return;
//获得 USER 命令的应答信息
If(recvReply())
  If (nReplyCode == 230 || nReplyCode ==331)
     Printf("%s", ReplyMsg);
  Else
  {
     Printf ("USER 命令应答错误\n");
     Closesocket(SocketControl);
     Return
If (nReplyCode == 331)
   //向FTP服务器发送PASV命令
   Printf("FTP > PASV:");
   Memset(cmdBuf,0,MAX_SIZE);
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For(int I = 0; i<MAX_SIZE; i++)</pre>
   {
       cmdBuf[i] = getch(); //输入用户密码
       if(cmdBuf[i] == '\r')
           cmdBuf[i] = ' \0';
          break;
       }
      Else
          Printf(" * \r\n");
   }
   Memset(command, 0, MAX_SIZE);
   Memcpy(command, "PASV", strlen("PASV"));
   Memcpy(command + strlen("PASS"), cmdBuf, strlen(cmdBuf));
   Memcpy(command + strlen("PASS")+strlen(cmdBuf),"\r\n",2);
//获得 PASV 命令的应答信息
If(recvReply())
  If (nReplyCode == 230)
        Printf("%s", ReplyMsg);
  Else
  {
      Printf("PASV命令应答错误\n");
      Closesocket(socketControl);
     Return
}
//向FTP服务器发送LIST命令
Printf ( "ftp>LIST\r\n");
Char ftpserver[MAX_SIZE];
Memset(ftpserver,0,MAX SIZE);
Memcpy(ftpserver,argv[1],strlen(argv[1]));
If(!DataConnect(ftpserver))
  Return;
Memset (Command, 0, MAX SIZE);
Memcpy(command,"LIST", strlen("LIST"));
Memcpy(command+strlen("LIST"),"\r\n",2);
If(!sendcommand())
  Return;
//获得 LIST 命令的应答信息
If (RecvReply())
  If (nRelyCode == 125|| nRelyCode == 150|| nRelyCode == 226)
    Cout << ReplyMsg;</pre>
  Else
     Printf("LIST 命令应答错误! \r\n");
     Closesocket(socketcontrol);
     Return;
```

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}
//获取 LIST 命令的目录信息
Int nRecv;
Char ListBuffer[MAX_SIZE];
While(true)
  Memeset(ListBuffer, 0, MAX SIZE);
  nRecv = recv(SocketData,ListBuffer,MAX SIZE, 0);
  if(nRecv == Socket error)
     Printf("数据接收错误!\r\n");
     Closesocket(SocketData);
     Return;
  If (nRecv <=0)
    Break;
  Cout <<ListBuffer;</pre>
Closesocket (SocketData);
//获取 LIST 命令的应答信息
If (RecvReply())
  If (nRelyCode == 226)
   Cout << ReplyMsg;
  Else
    Printf("LIST 命令应答错误!\r\n");
    Closesocket(SocketControl);
    Return;
  }
//向FTP服务器发送 quit 命令
Printf("FTP->QUIT:");
Memset(command, 0, MAX SIZE);
Memcpy(command, "QUIT", strlen("QUIT"));
Memcpy(command + strlen("QUIT"),"\r",2);
If(!sendCommand())
   Return;
//获得 quit 命令的应答信息
If(recvReply())
{
   If(nReplyCode ==221)
      Printf("%s", ReplyMsg);
      bConnected = false;
      closesocket(SocketControl);
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```
return;
Else
{
    Printf("QUIT 命令应答错误\r\n");
    Closesocket(SocketControl);
    Return
}

WSACleanup();
}
```