# CSS221: Computer Graphics Midterm Mock Exam

#### curated by The Peanuts

	Name	.ID	.Section	.Seat No
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Conditions: Semi-Closed Book

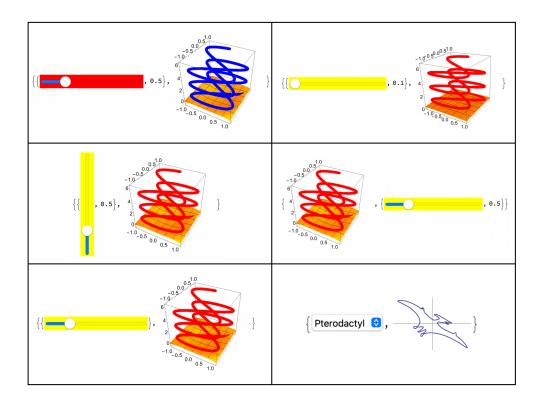
#### **Directions:**

- 1. This exam has 6 pages (including this page).
- 2. Please write your name on each page.
- 3. Reading the problem is optional but highly recommended.
- 4. Please use a pen or pencil for your answers. Attempting to use a 3D input device or graphics tablet will not be recognized by the paper.
- 5. When asked to PlotRange, please ensure your answer fits within the margins of the answer sheet.
- 6. For all parametric plots, the parameter t must not exceed the time remaining in the exam.

For solution, click here.

Analyze the code below. Select the correct graphic output (tick or circle around).

```
f1[x_, y_, a_] := a*Sin[x^2 + y^2]
C1[t_] := {Sin[2*t], Cos[t], t/3}
PlotB1[s_] := Plot3D[f1[x, y, s], {x, -3, 3}, {y, -3, 3}, BoxRatios -> 1,
    PlotRange -> {{-3, 3}, {-3, 3}, {-5, 5}}]
PlotA1[s_] := ParametricPlot3D[C1[t], {t, 0, 6*Pi},
    PlotStyle -> {Red, Thickness[0.03]}, BoxRatios -> 1]
a1 = 0.5;
Myslider1 := {Slider[Dynamic[a1], {0.1, 2, 0.1}, Background -> Yellow],
Dynamic[a1]}
PlotAB[s_] := Show[PlotA1[s], PlotB1[s]]
{Myslider1, Dynamic[PlotAB[a1]]}
```

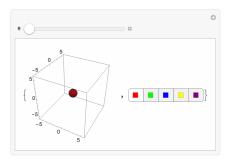


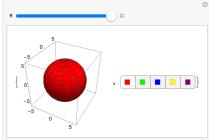
Use Manipulate to animate a parametric surface (Sphere) with the elements given by:

$$x(u, v, R) = R\sin(u)\cos(v)$$
$$y(u, v, R) = R\sin(u)\sin(v)$$
$$z(u, v, R) = R\cos(u)$$

where  $\{u,0,\pi\},\,\{v,0,2\pi\}$  and an imation parameter is  $\{R,1,5,0.5\}.$ 

Change the color of the Sphere using  $\{Red, Green, Blue, Yellow, Purple\}$  with a SetterBar.





Create an interactive visualization of two superimposed functions:

- A parametric function given by:

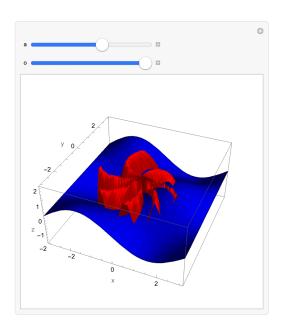
$$x(u,v) = u\cos(v)$$

$$y(u,v) = u\sin(v)$$

$$z(u,v) = a\sin(u^2 + v^2)$$

for 
$$\{u, 0, 2\}, \{v, 0, 2\pi\}$$

Use a Slider to animate the parameter a in the range  $\{a, 0, 2, 0.1\}$  and control the opacity of both surfaces using another Slider in the range  $\{o, 0, 1, 0.1\}$ .



Animate a 3D helix curve given by:

$$x(t) = \cos(t)$$

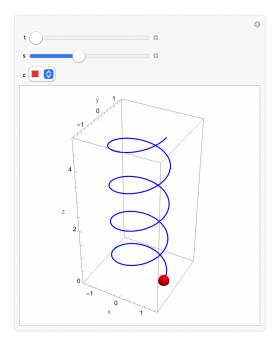
$$y(t) = \sin(t)$$

$$z(t) = 0.2t$$

for  $\{t, 0, 8\pi\}$ 

Along this helix, animate a spherical particle with radius R=0.2. Create controls to:

- $\bullet$  Change the speed of an imation using a Slider for  $\{s, 0.5, 2, 0.1\}$
- Change the particle color using a PopupMenu with options {Red, Yellow, Green, Blue}



A trajectory of the sphere with the radius R=0.4 is defined by a 3D parametric curve given by

$$x(t) = t \cdot \sin(t),$$

$$y(t) = \sqrt{t^2 + 1},$$

$$z(t) = \cos(2t),$$

for  $0 \le t \le 12$ .

Animate the movement of the sphere along the above trajectory for  $0 \le t \le 12$  with increment 0.2. Use the graphic primitive Sphere.

