

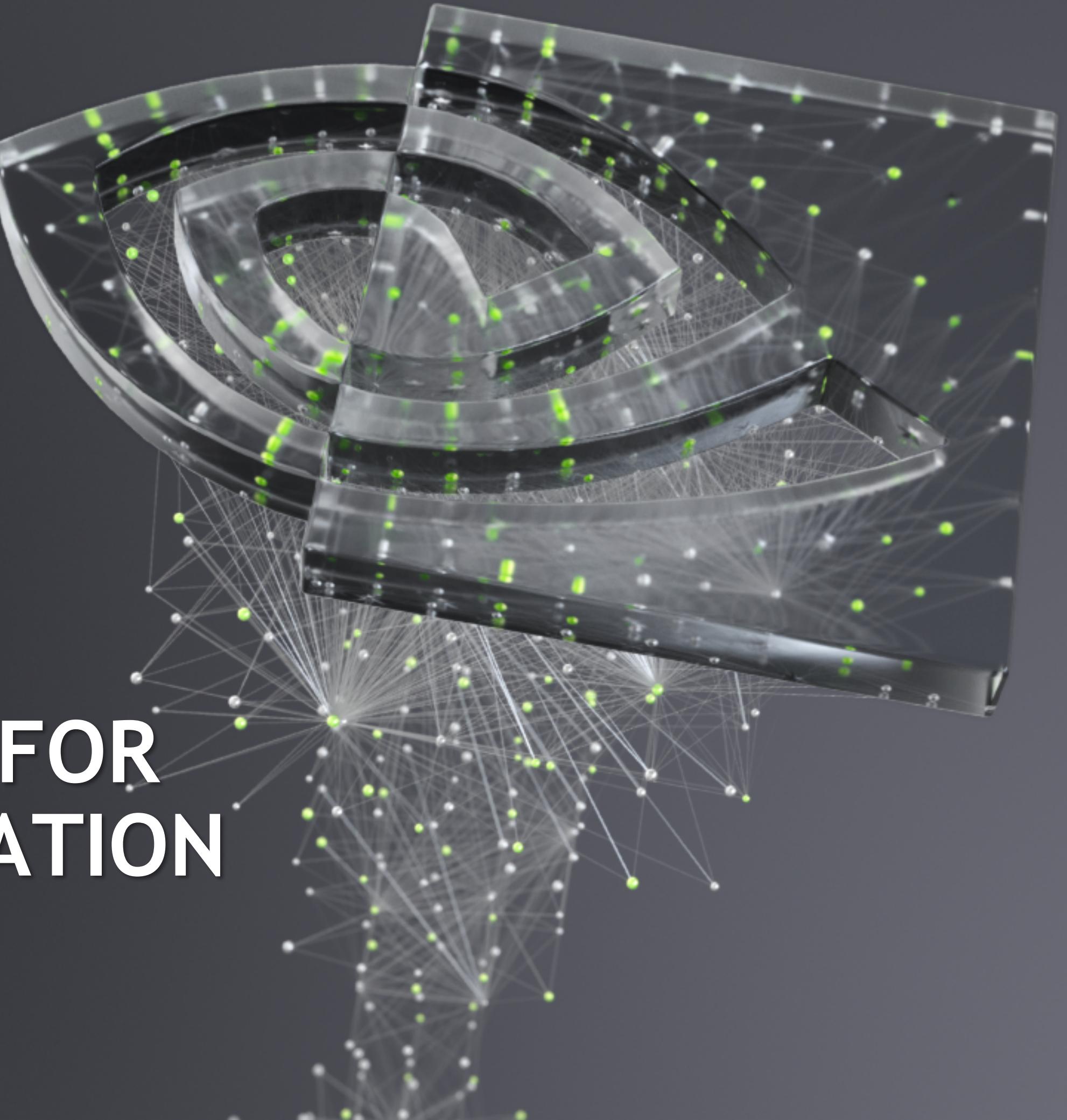


NVIDIA®

PHYSICS INFORMED NEURAL NETWORKS FOR SOLVING WAVE EQUATION

Harpreet Sethi, 6th November 2021

Colorado School of Mines, Email: hsethi@mines.edu



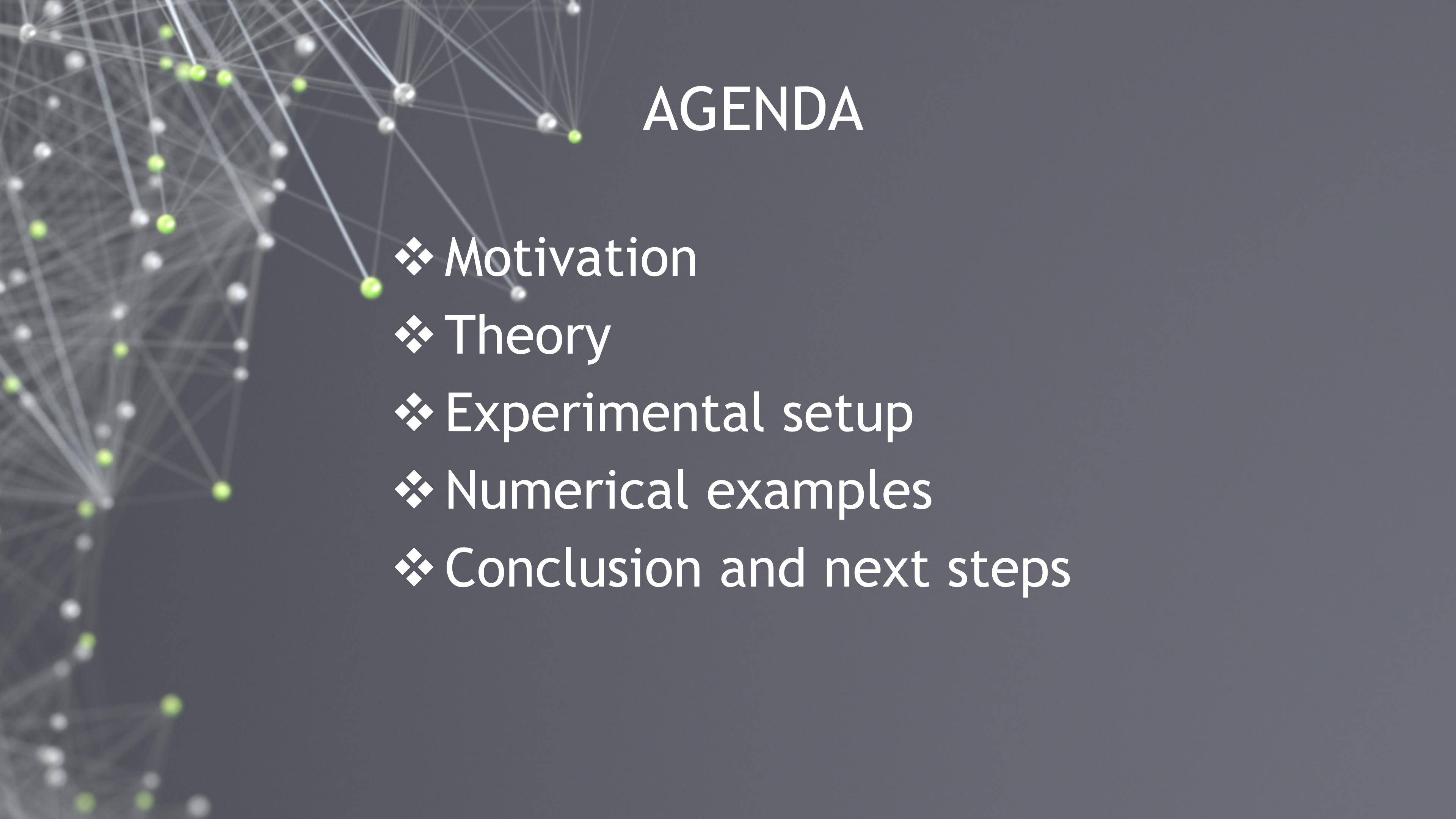
ACKNOWLEDGEMENTS

NVIDIA Energy team

- Ken Hester, Doris Pan, Pavel Dimitrov, Gunter Roth

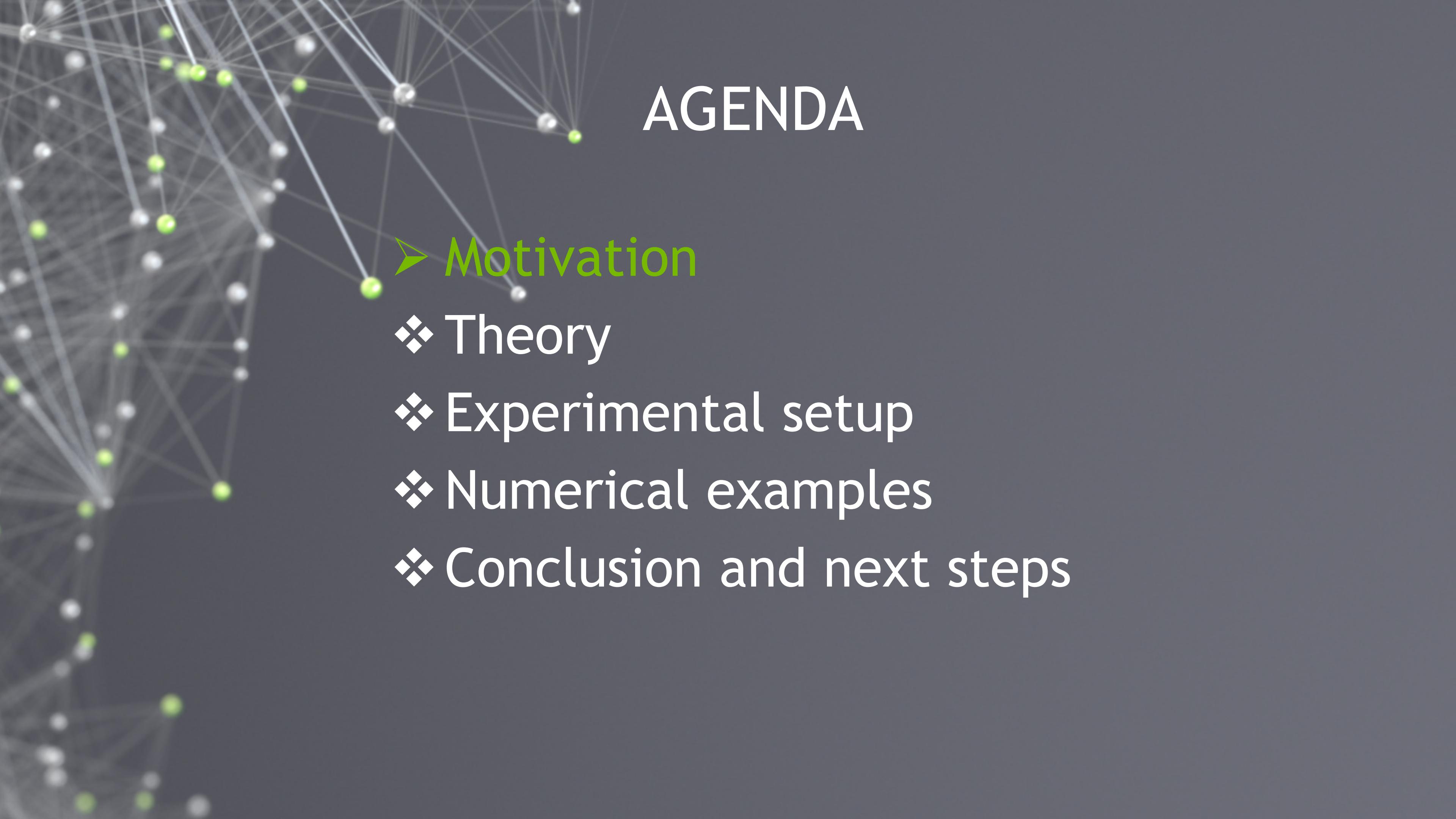
NVIDIA SimNet team

- Sanjay Choudhary, Oliver Hennigh, Kaustabh Sanghali, Zhiwei



AGENDA

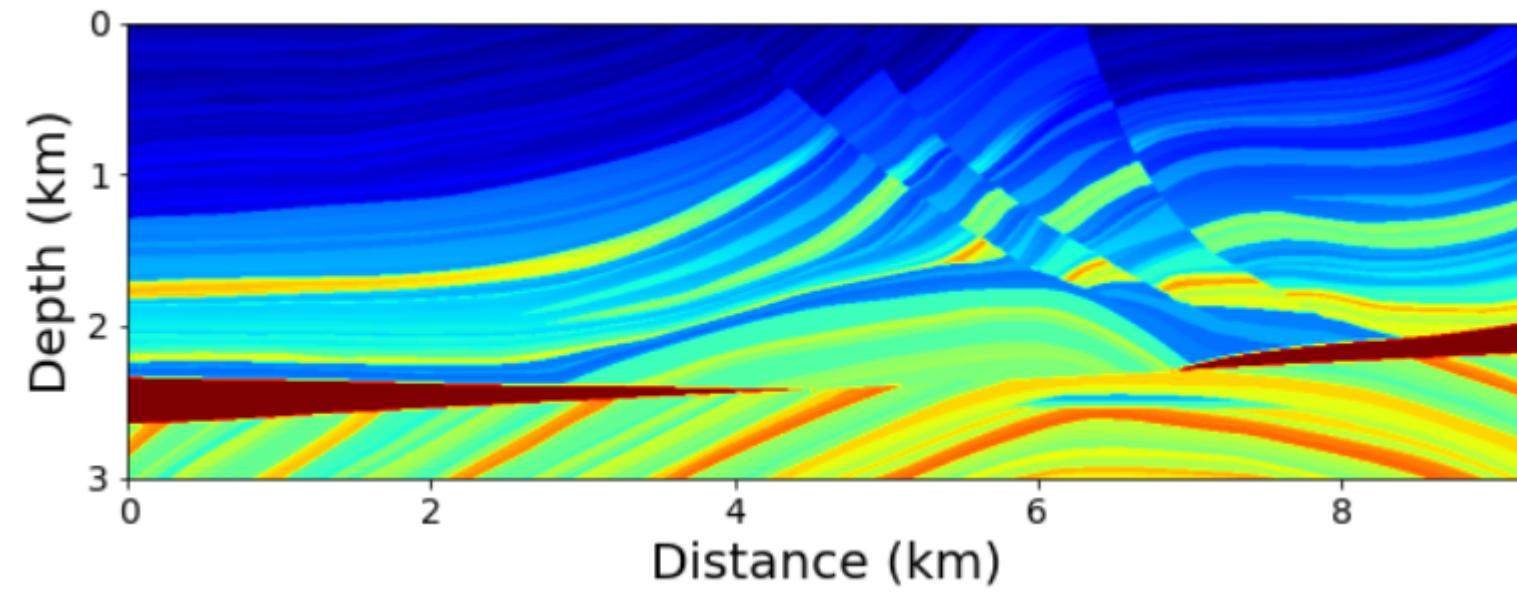
- ❖ Motivation
- ❖ Theory
- ❖ Experimental setup
- ❖ Numerical examples
- ❖ Conclusion and next steps



AGENDA

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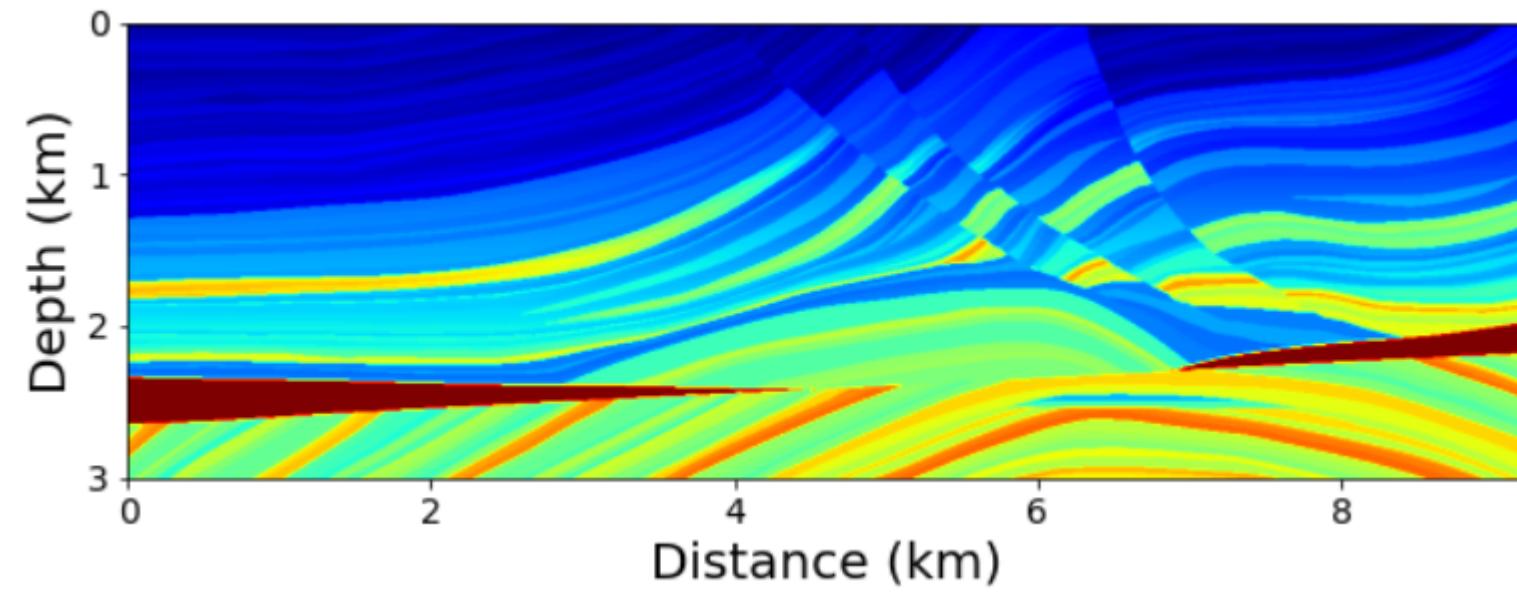
NUMERICAL SOLVERS



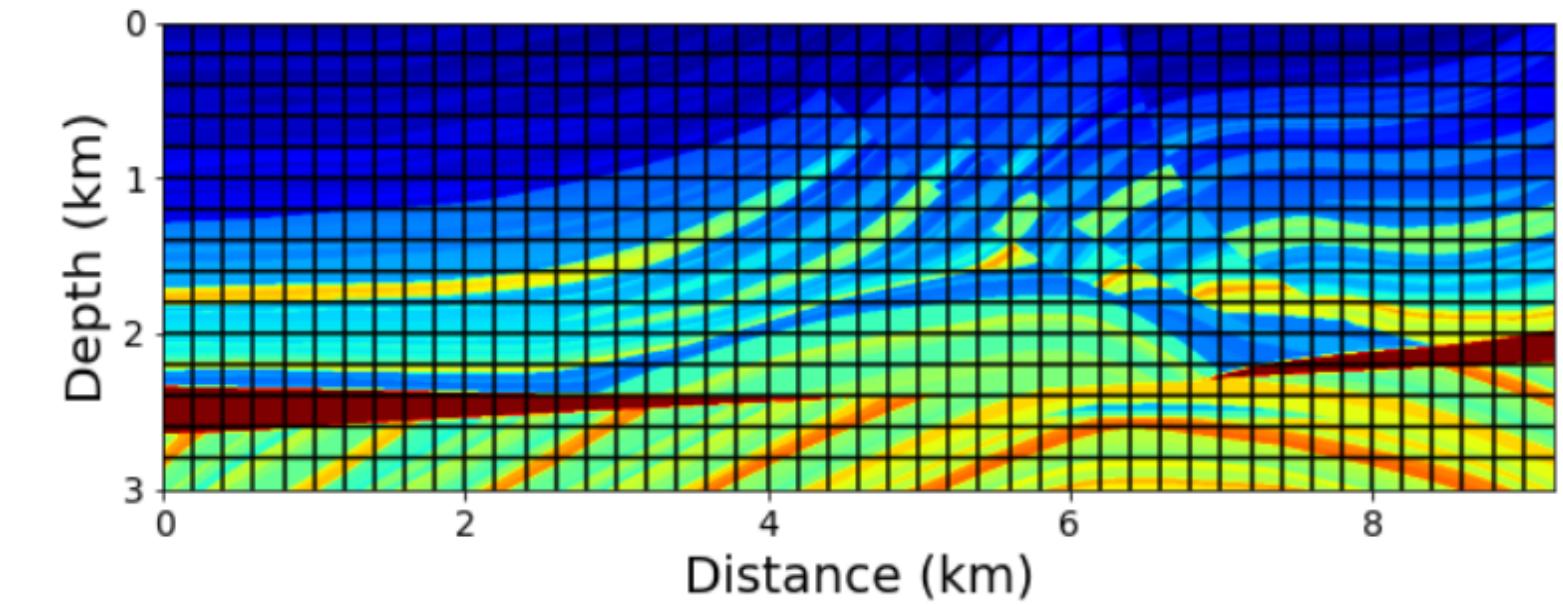
Model domain

Finite-difference (FD), Finite-element (FE) , Finite-volume,
Pseudo-spectral methods etc.

NUMERICAL SOLVERS



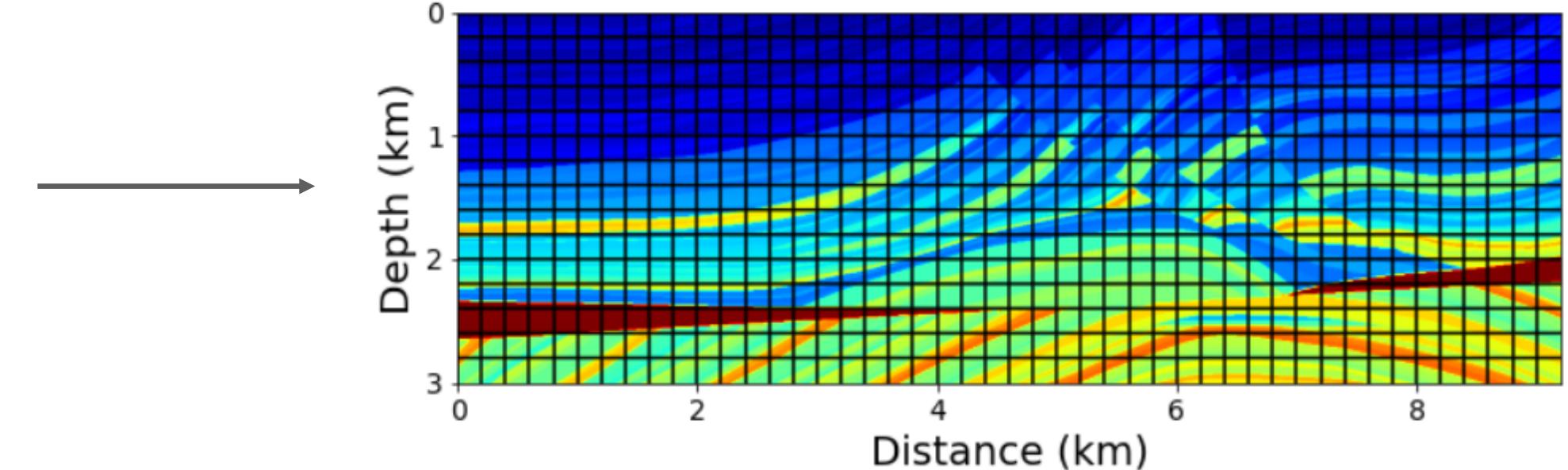
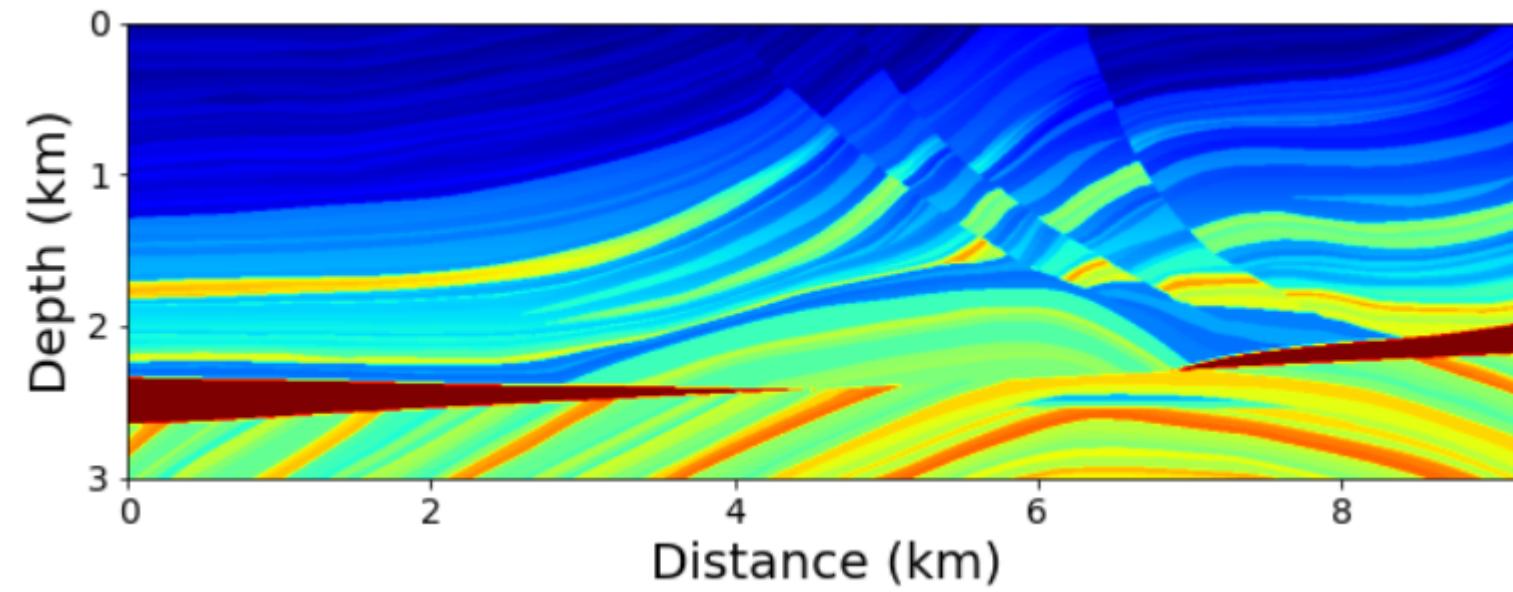
Model domain



Discretize model/generate a mesh

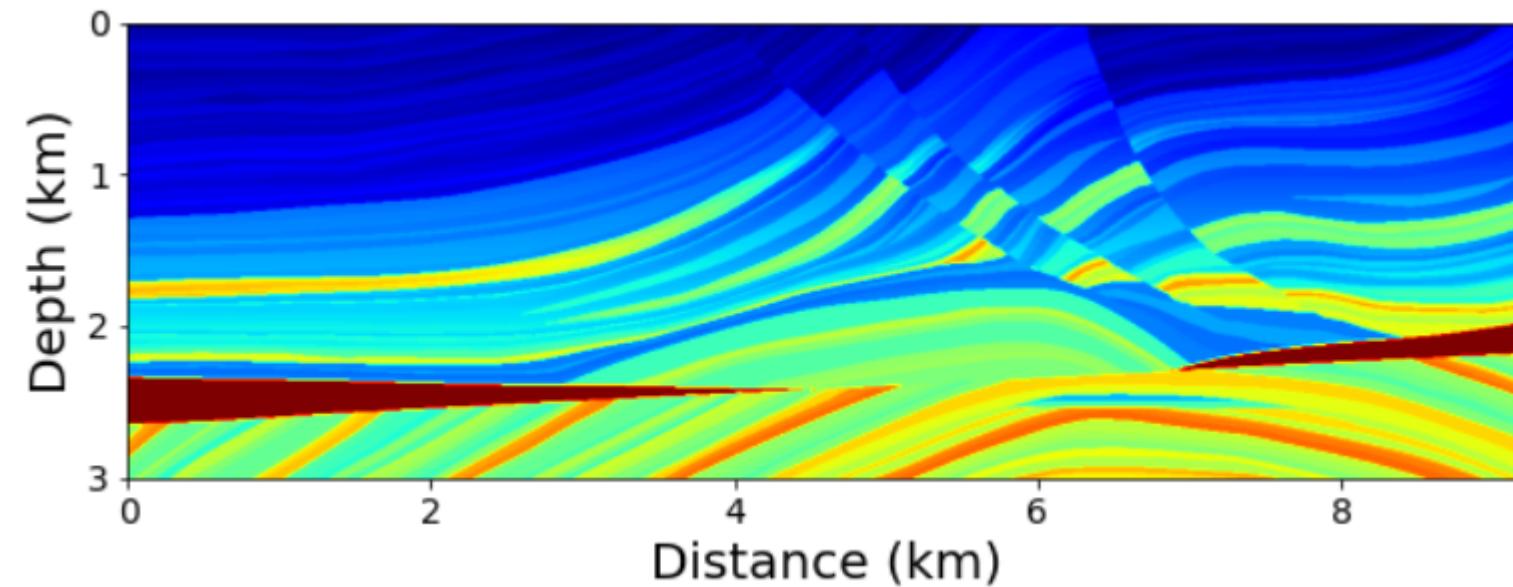
Finite-difference (FD), Finite-element (FE) , Finite-volume,
Pseudo-spectral methods etc.

NUMERICAL SOLVERS

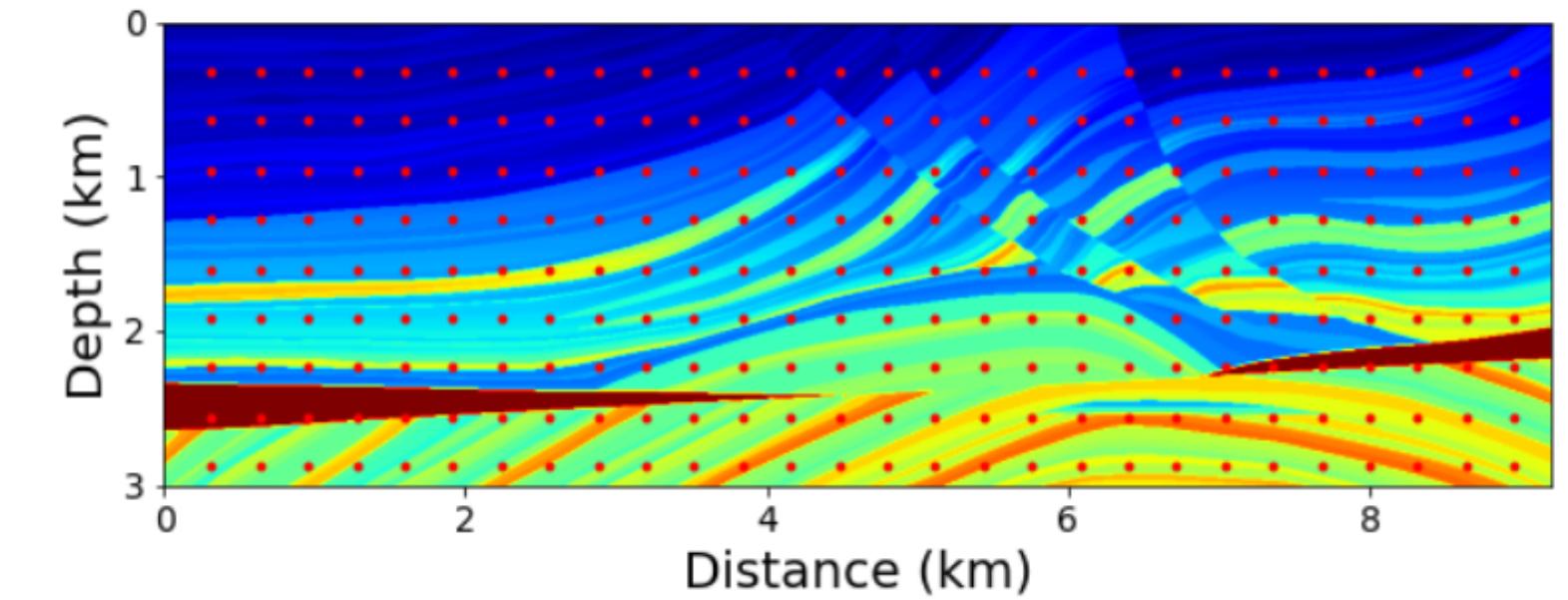


- Numerical errors such as dispersion, grid anisotropy, truncation etc.

PHYSICS INFORMED NEURAL NETWORK (PINN) SOLVER



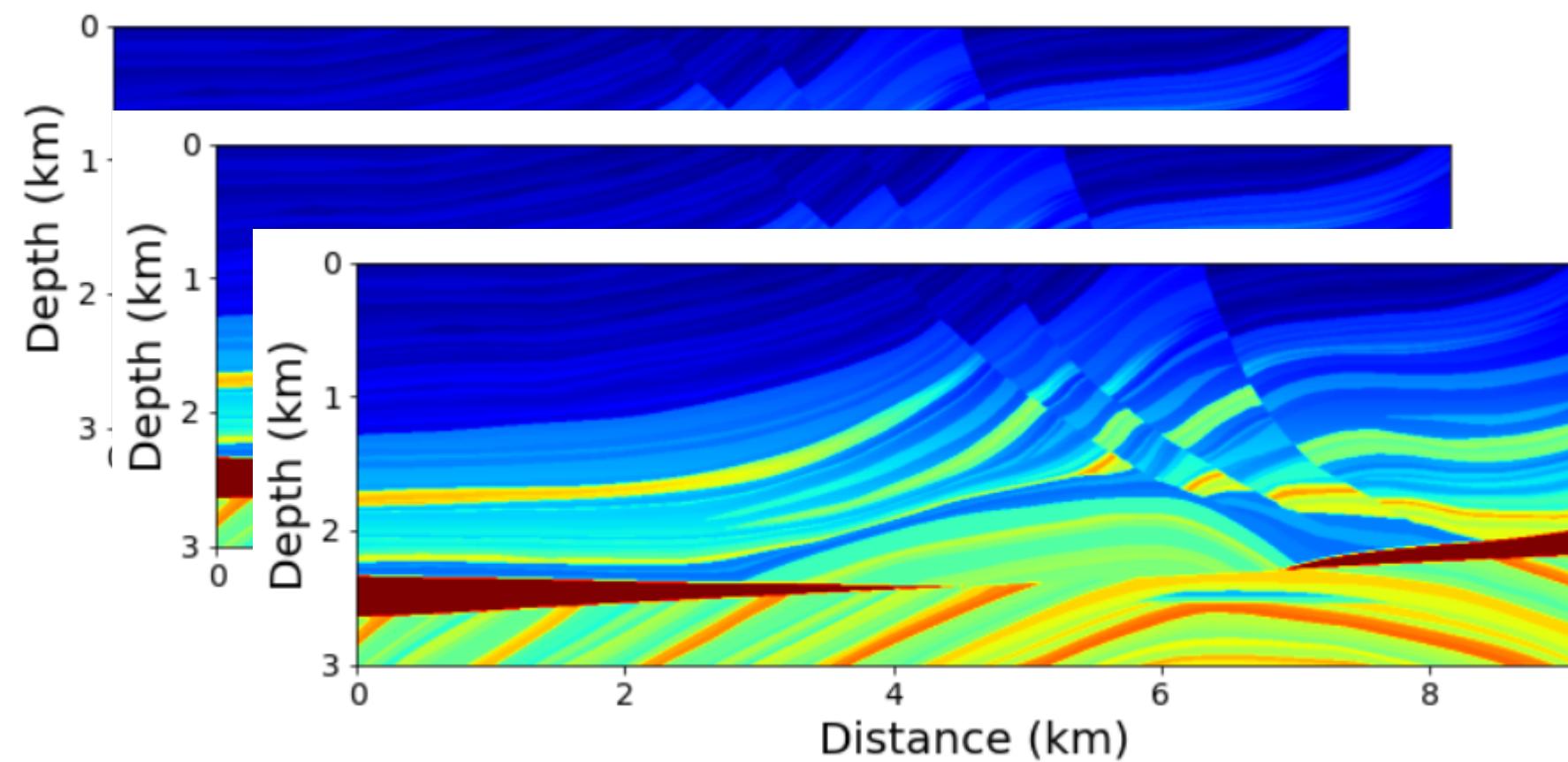
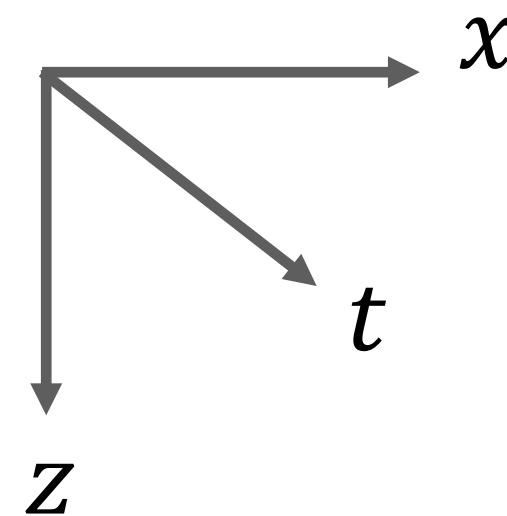
Model domain



Point cloud representation

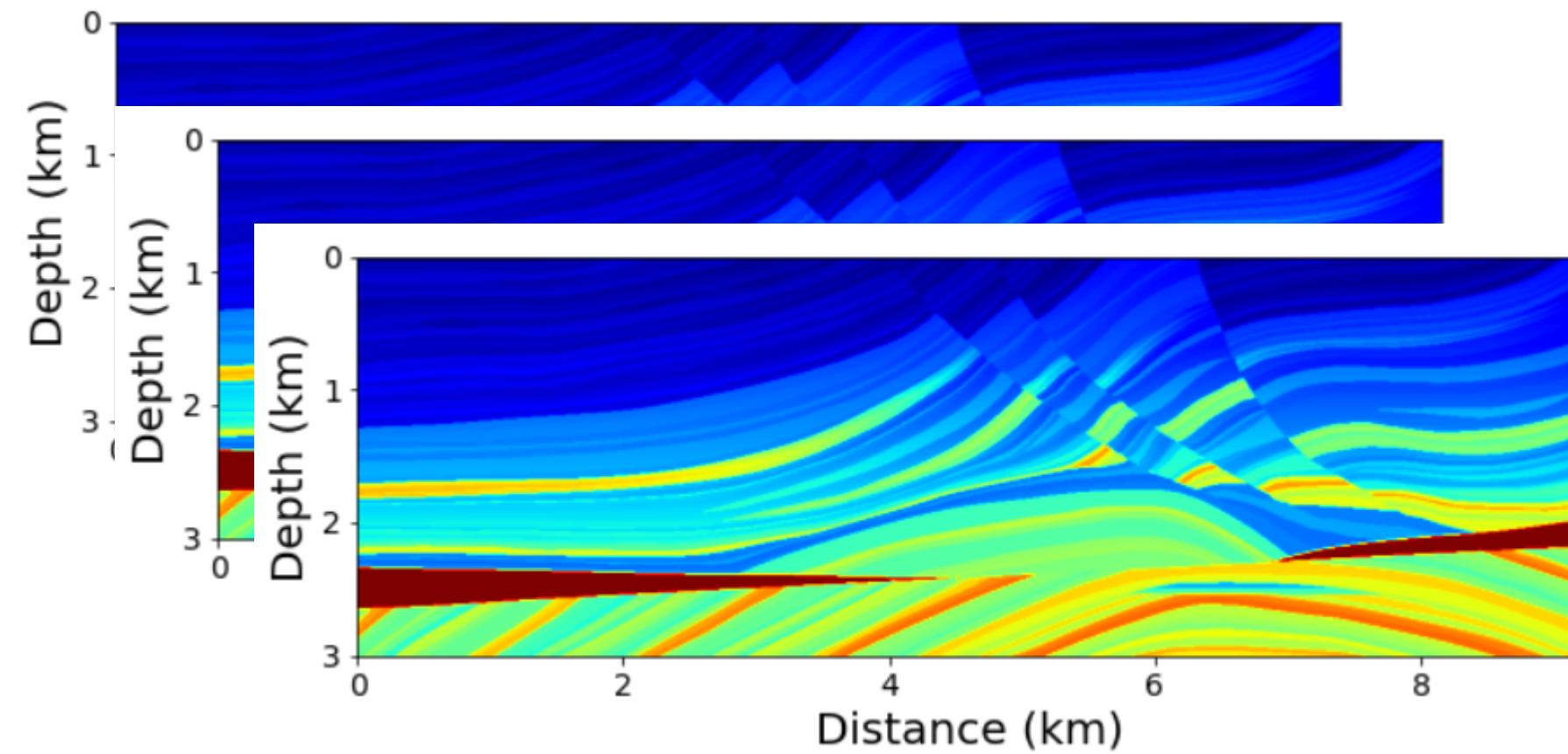
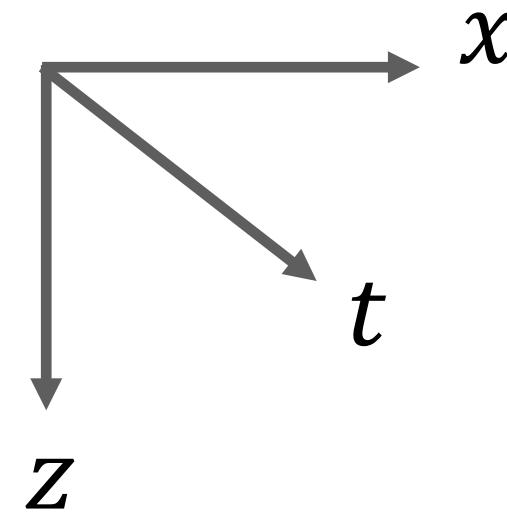
- No mesh generation
- Less prone to numerical errors

NUMERICAL SOLVERS

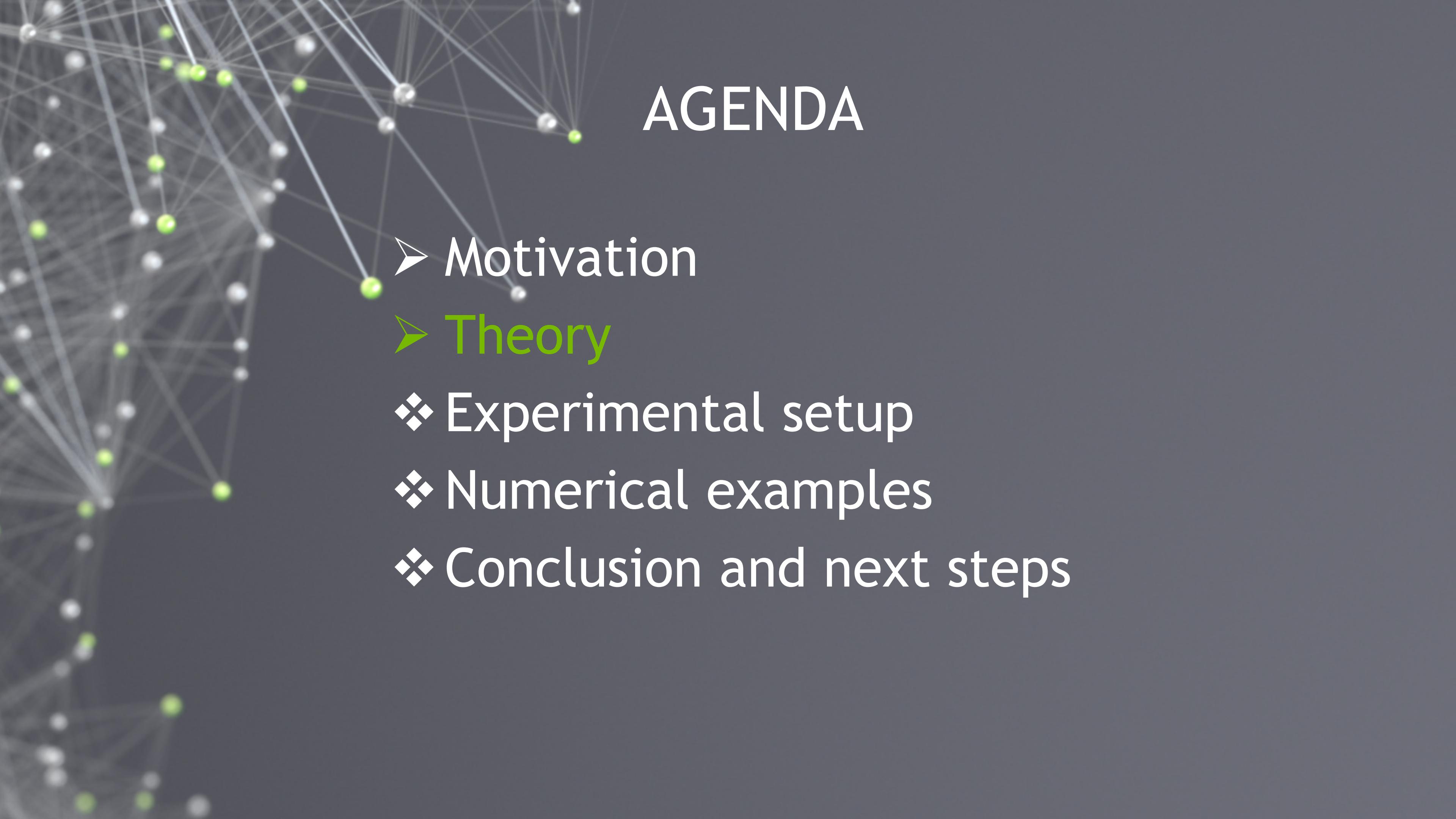


Need to solve for every time step

PINN SOLVER



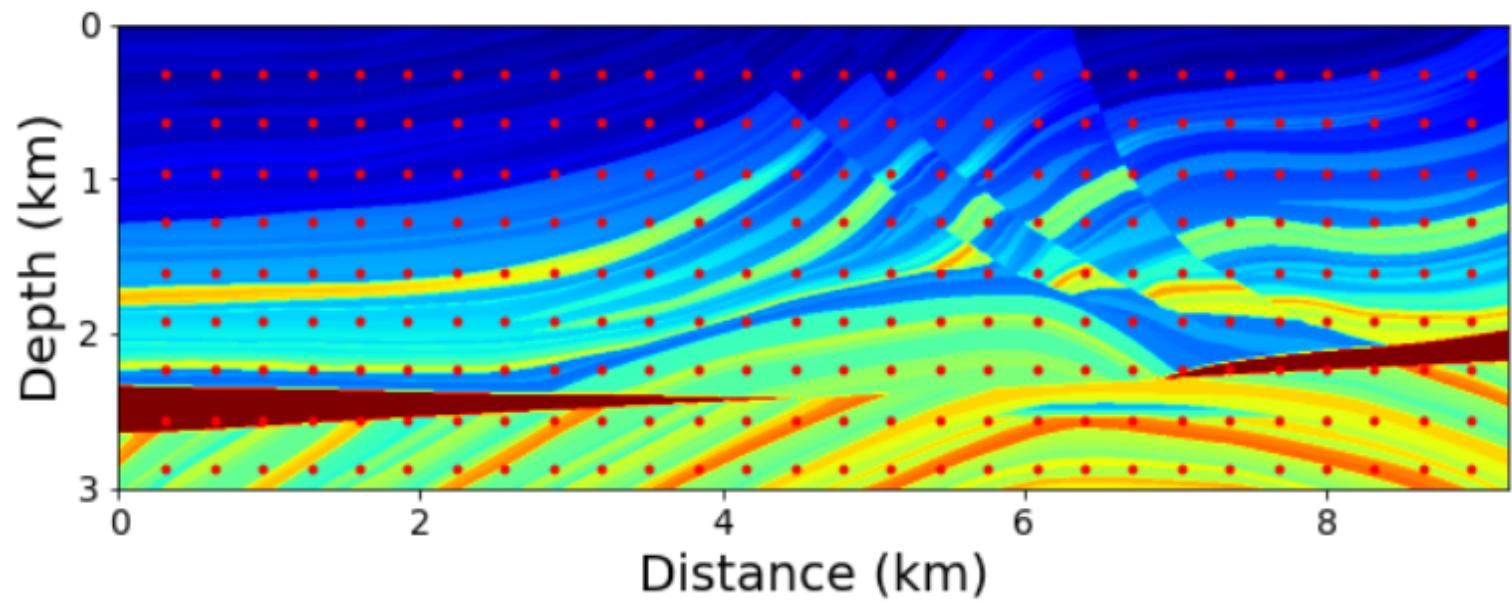
Resolve complete spatial-temporal domain in single step



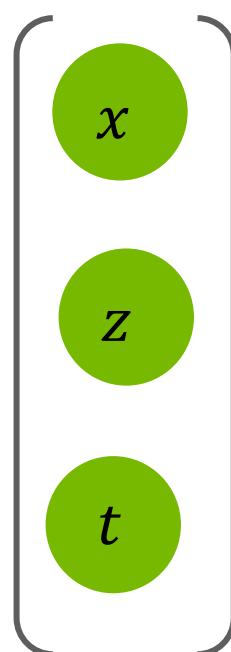
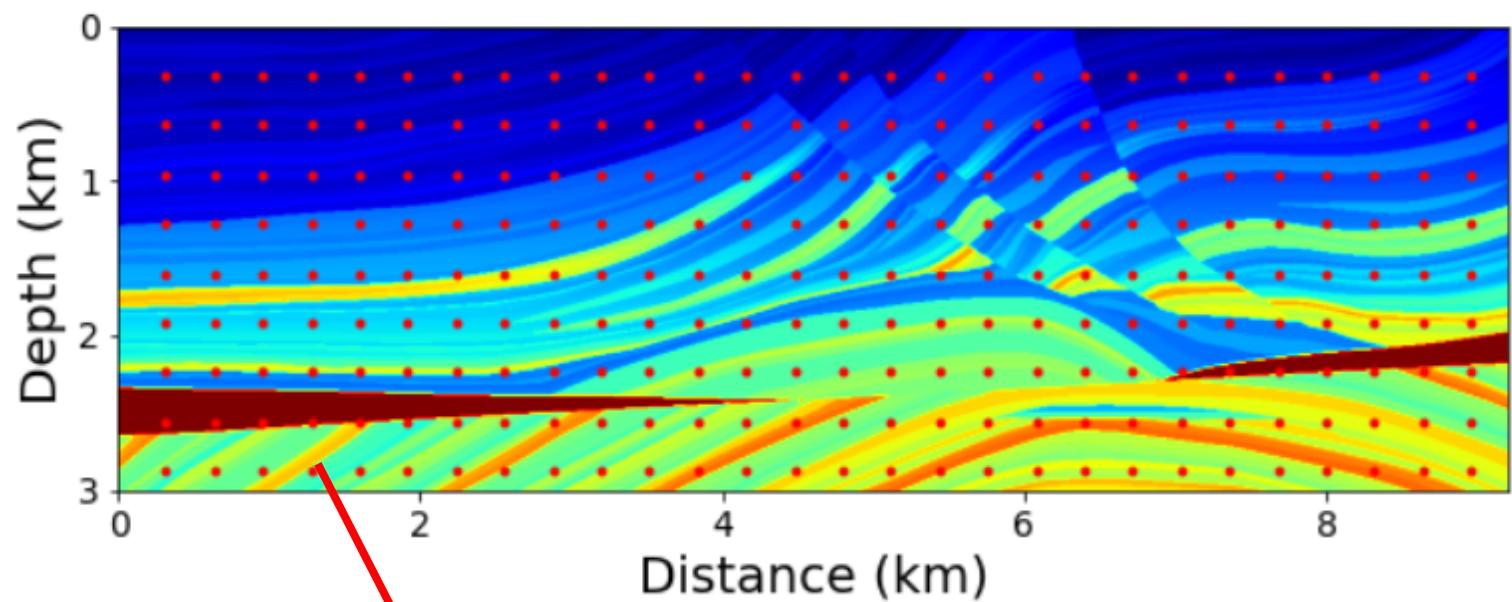
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PINN FRAMEWORK

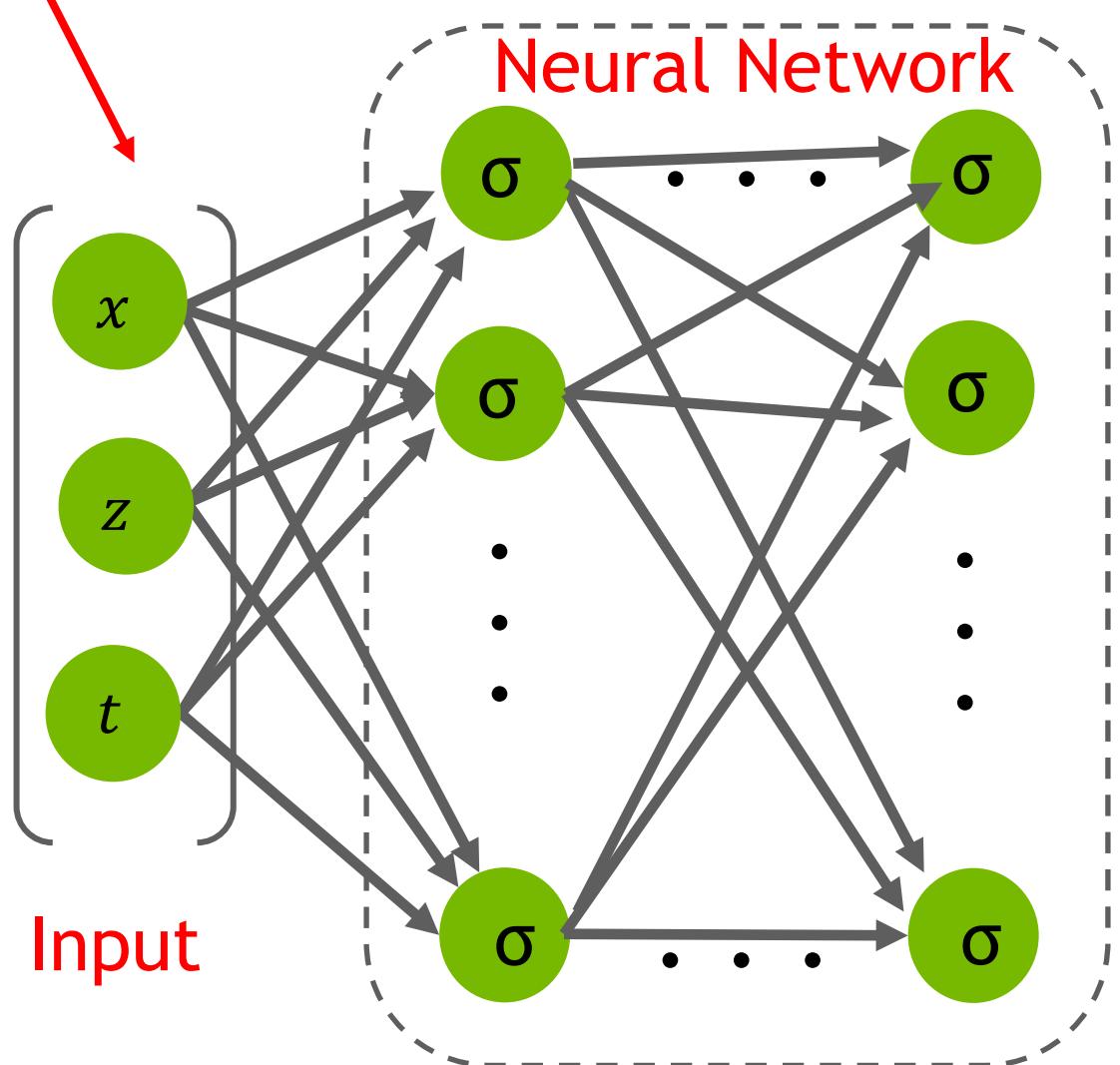
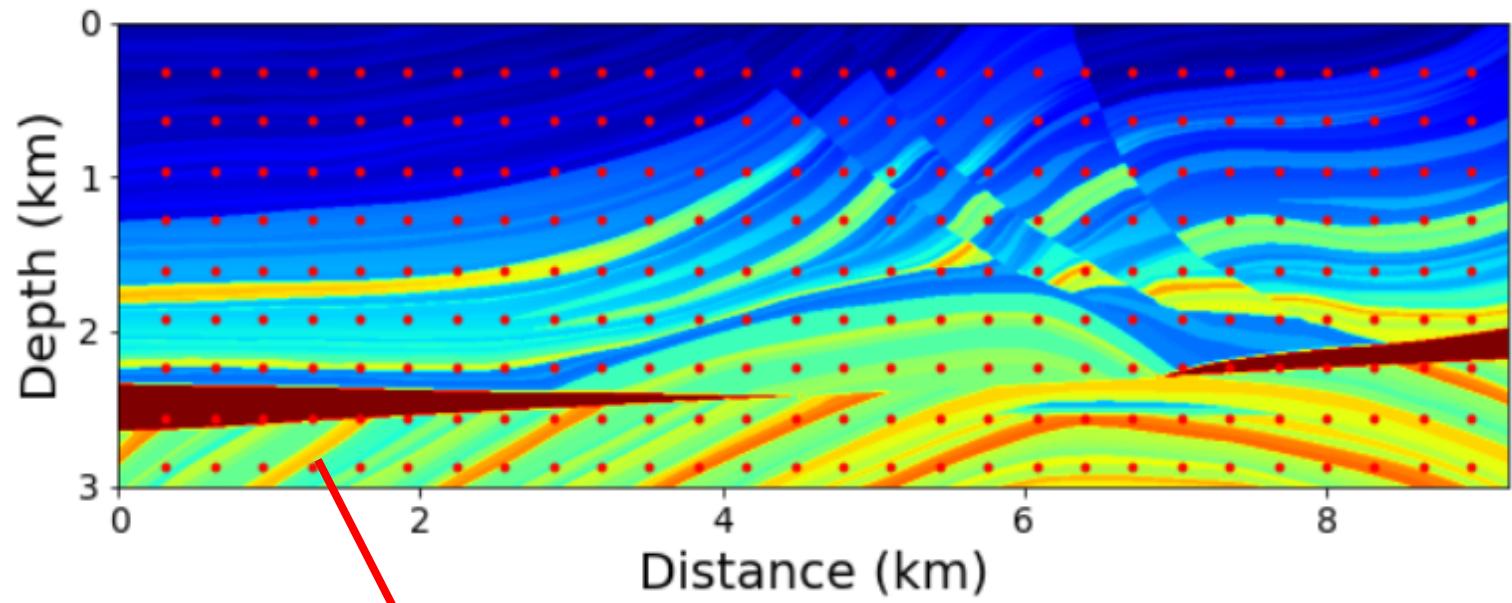


PINN FRAMEWORK

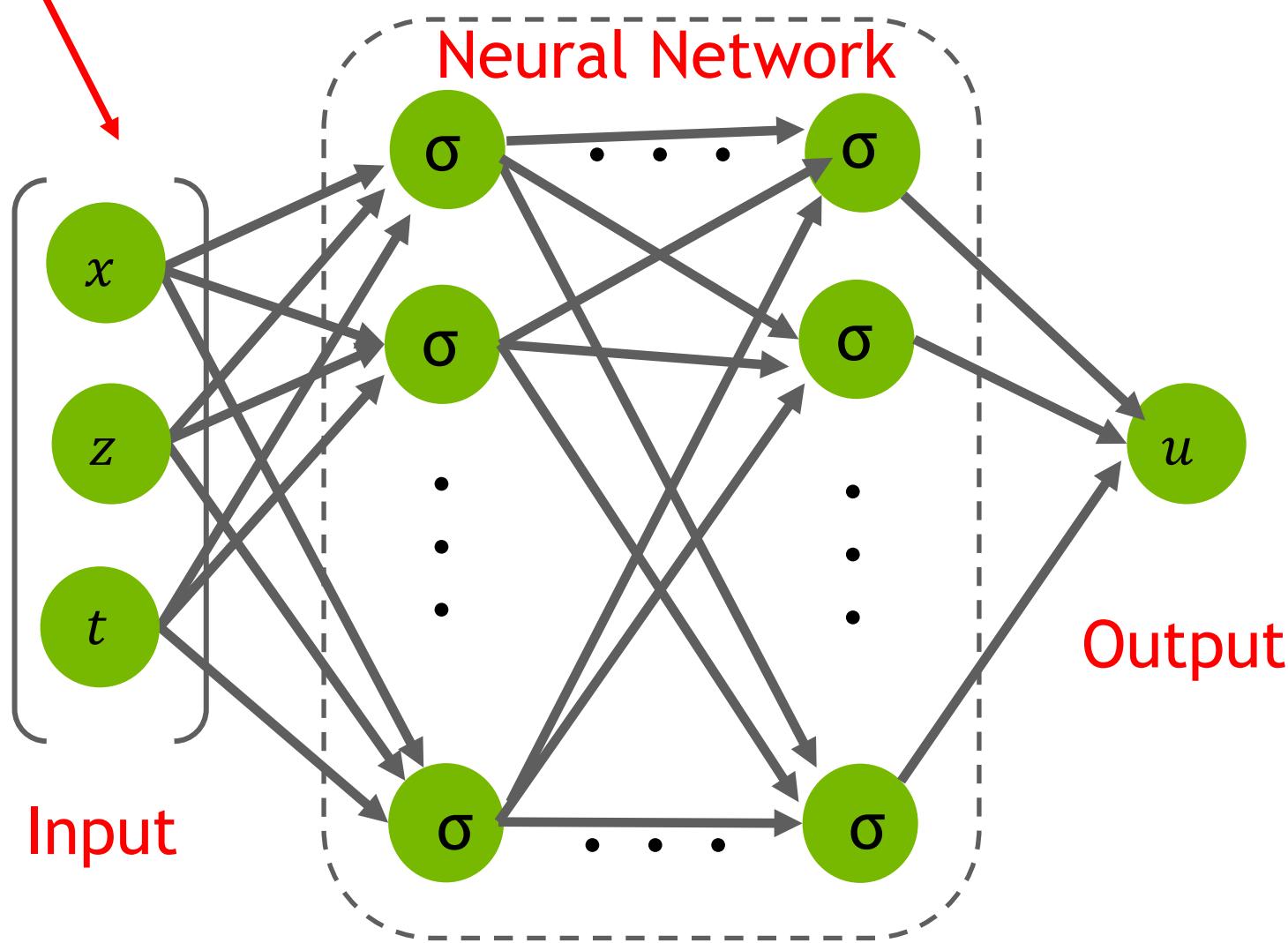
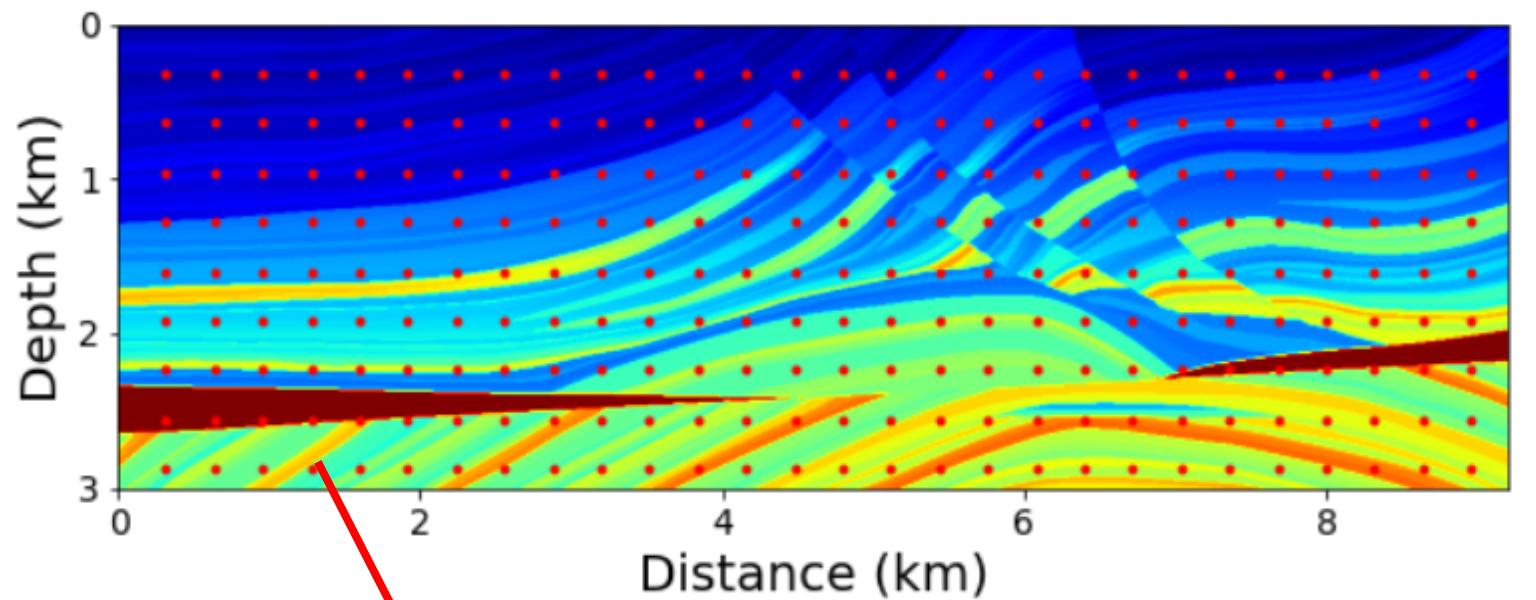


Input

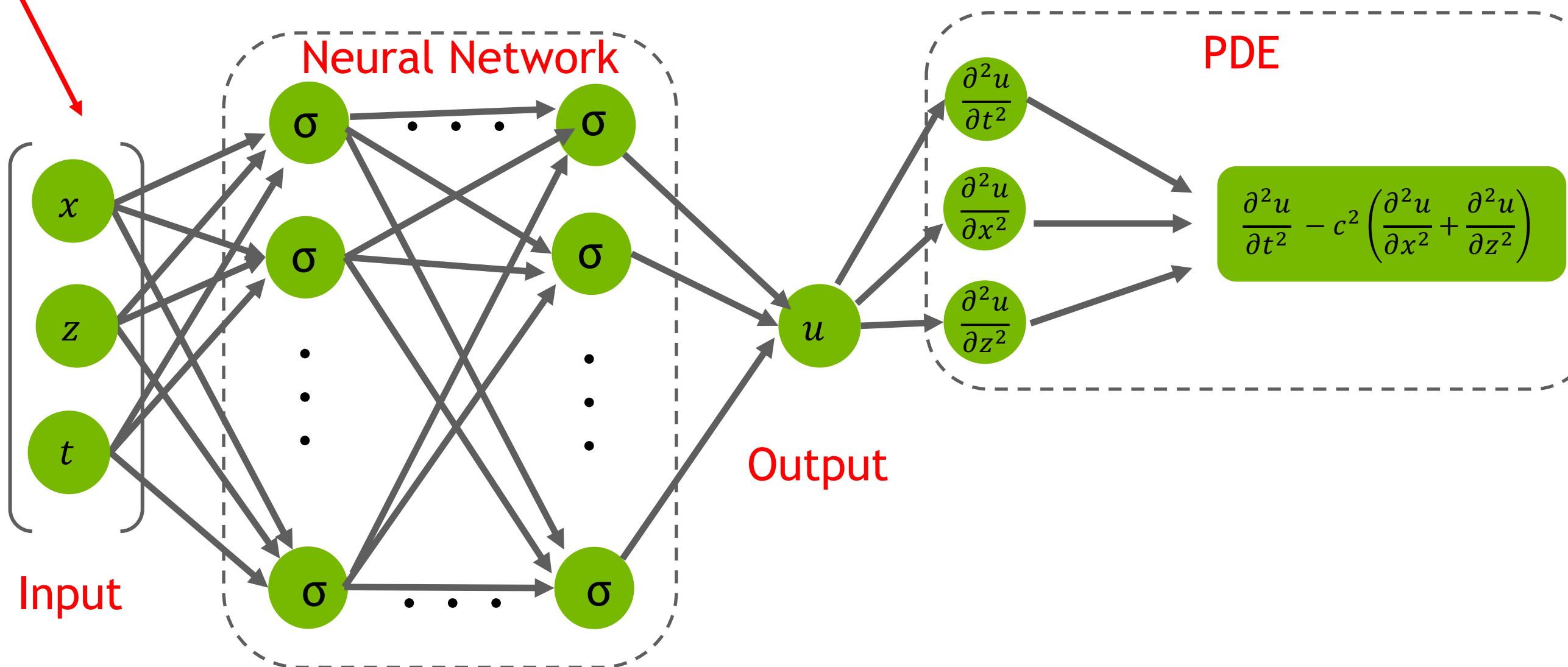
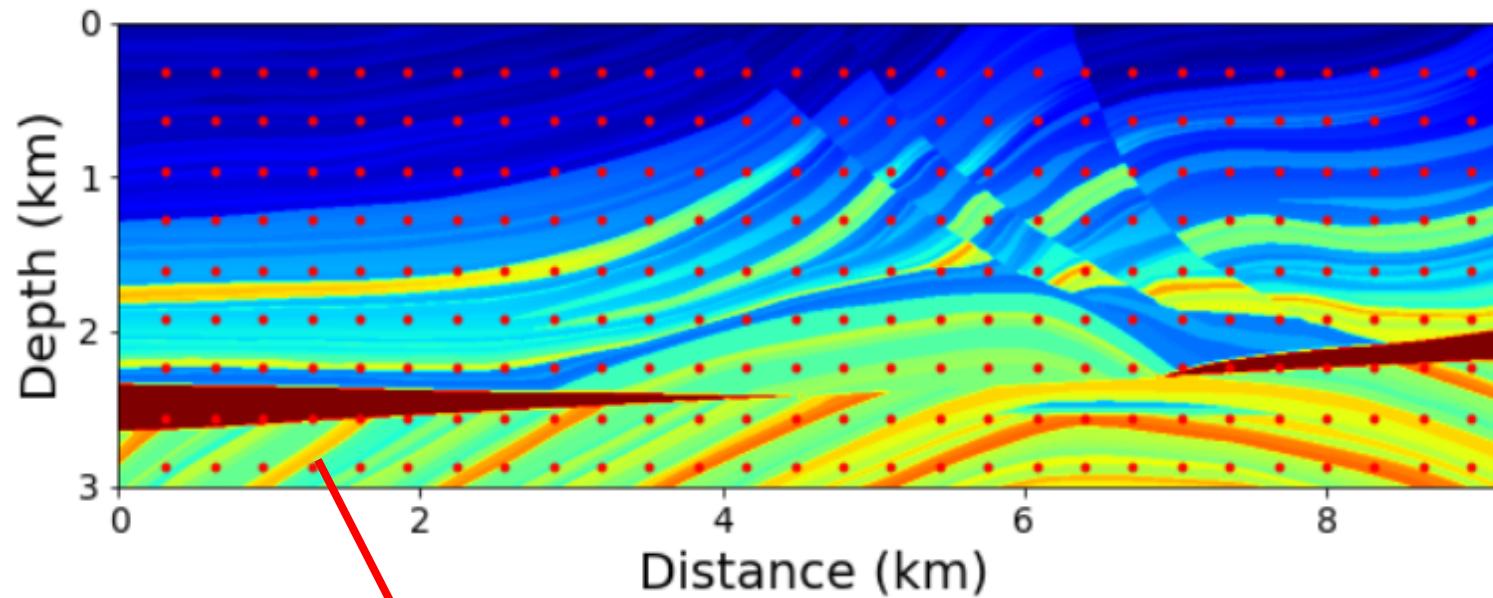
PINN FRAMEWORK



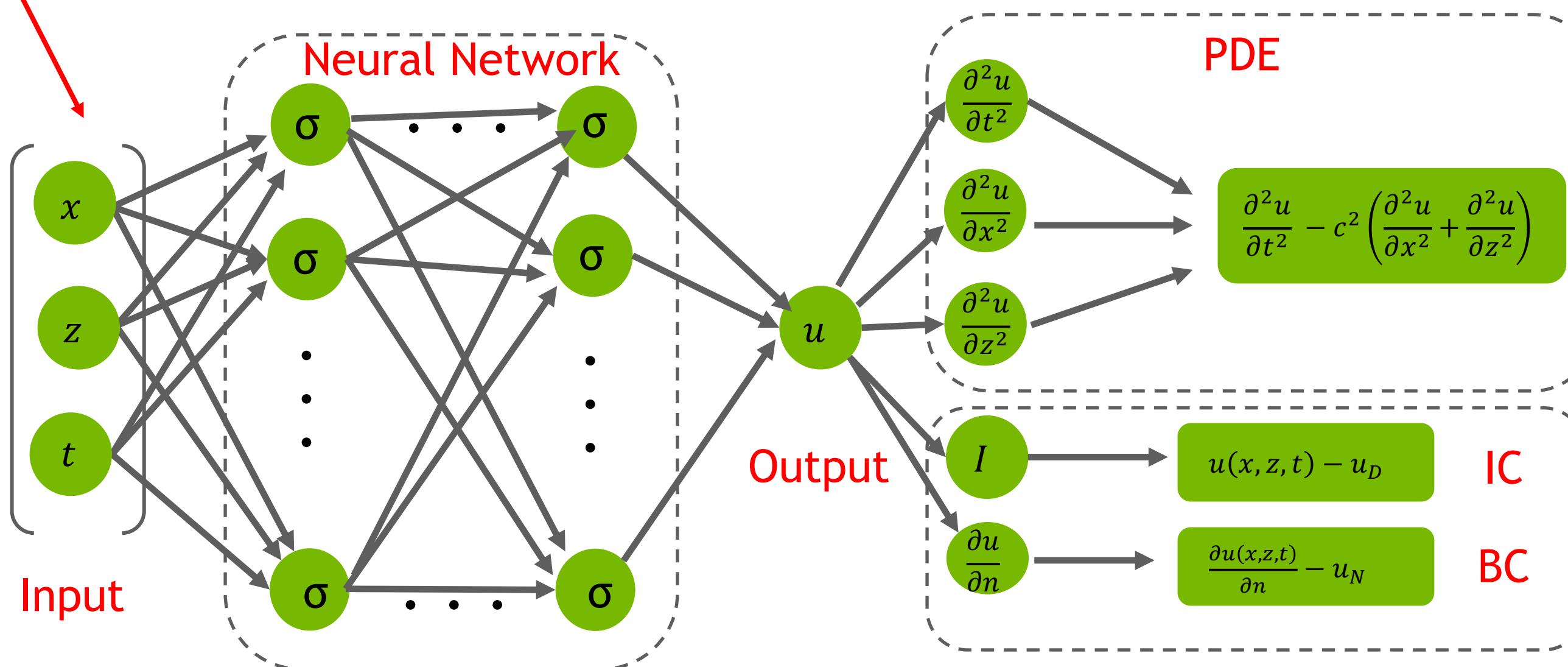
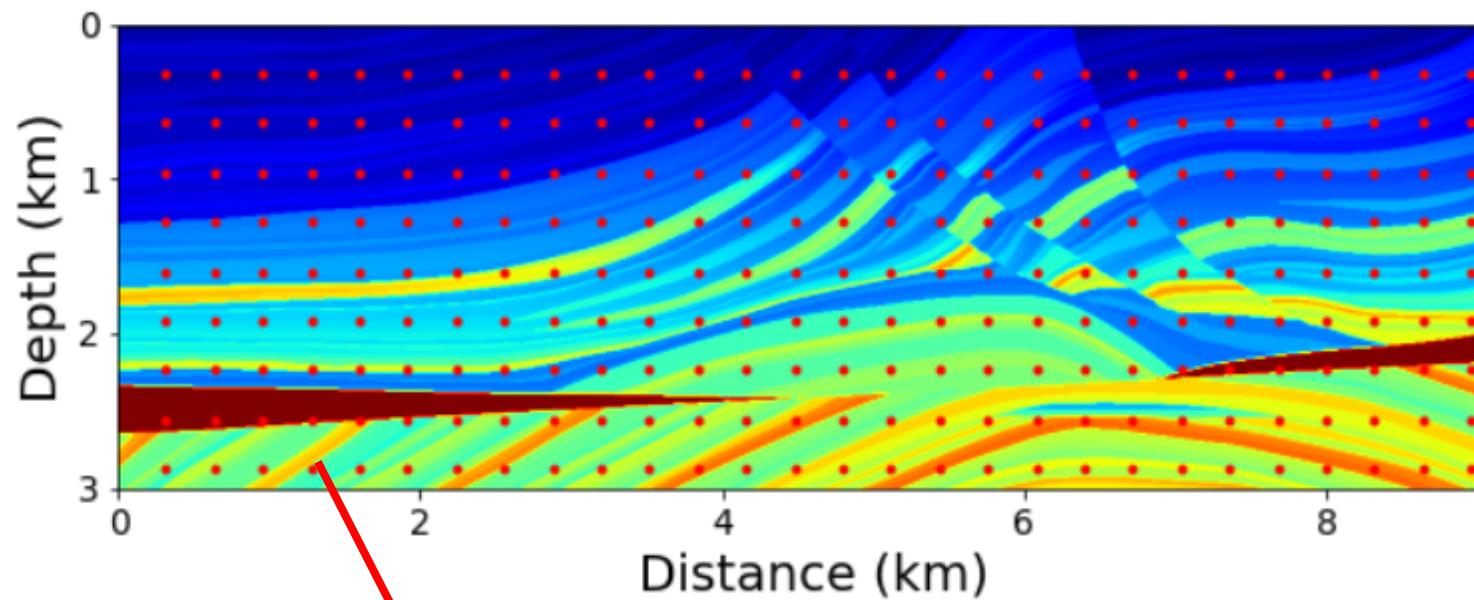
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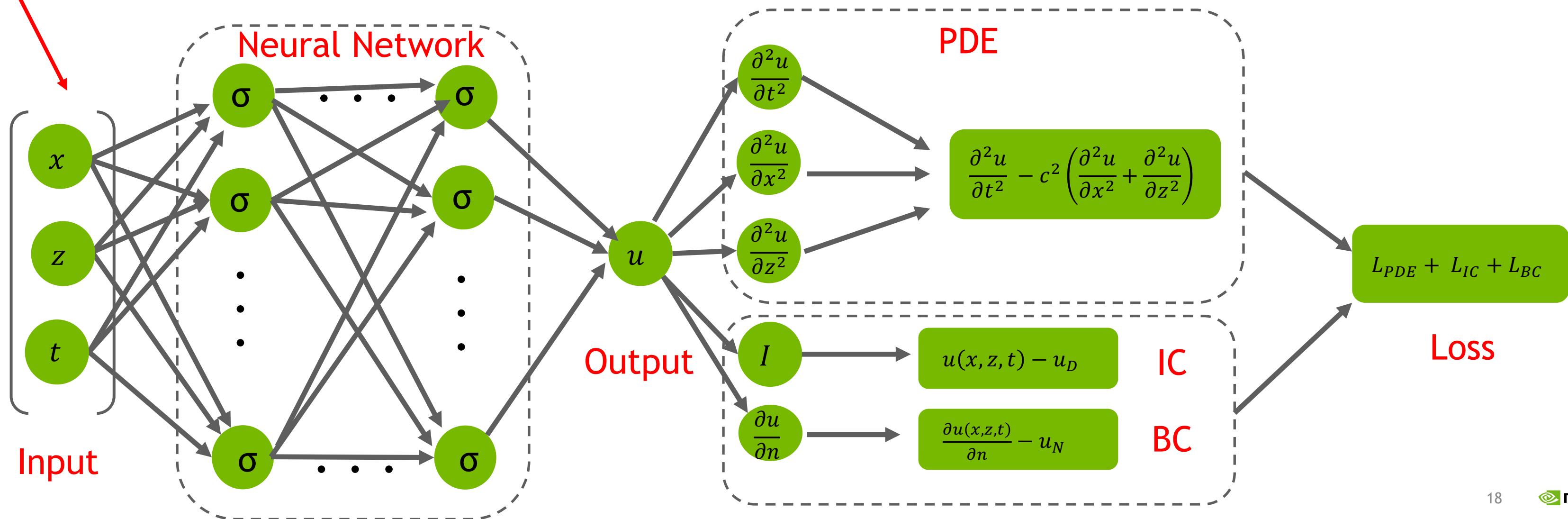
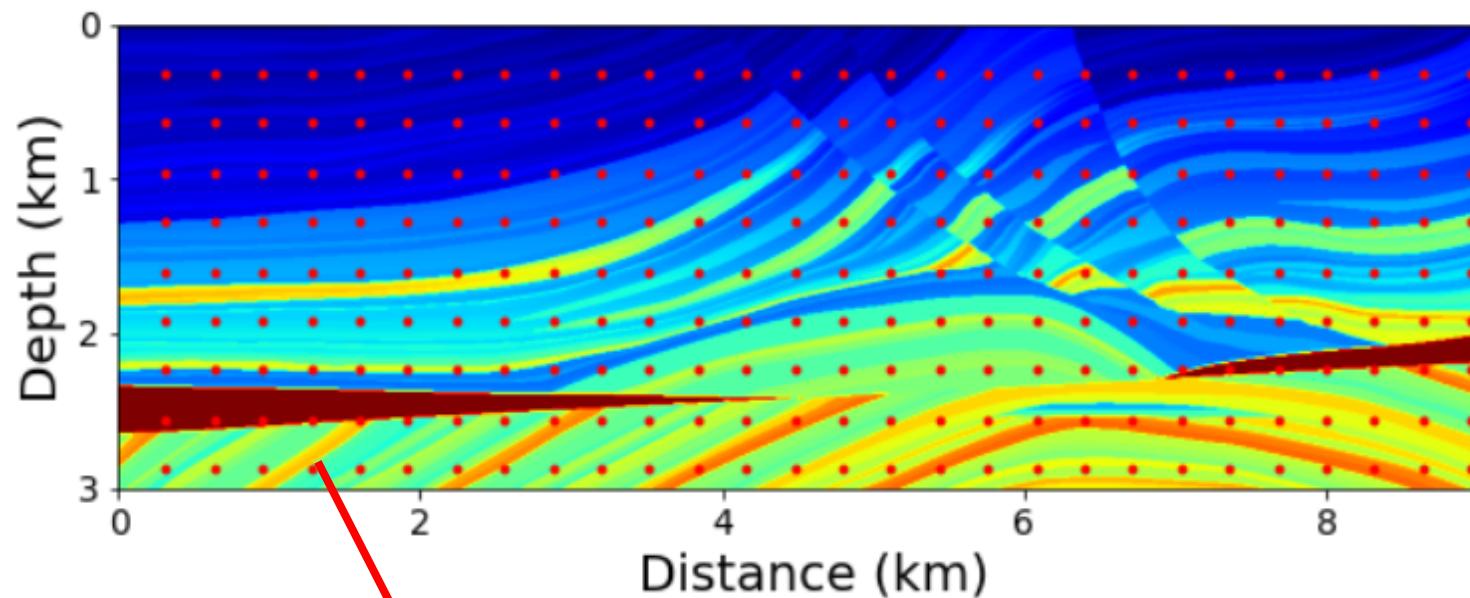
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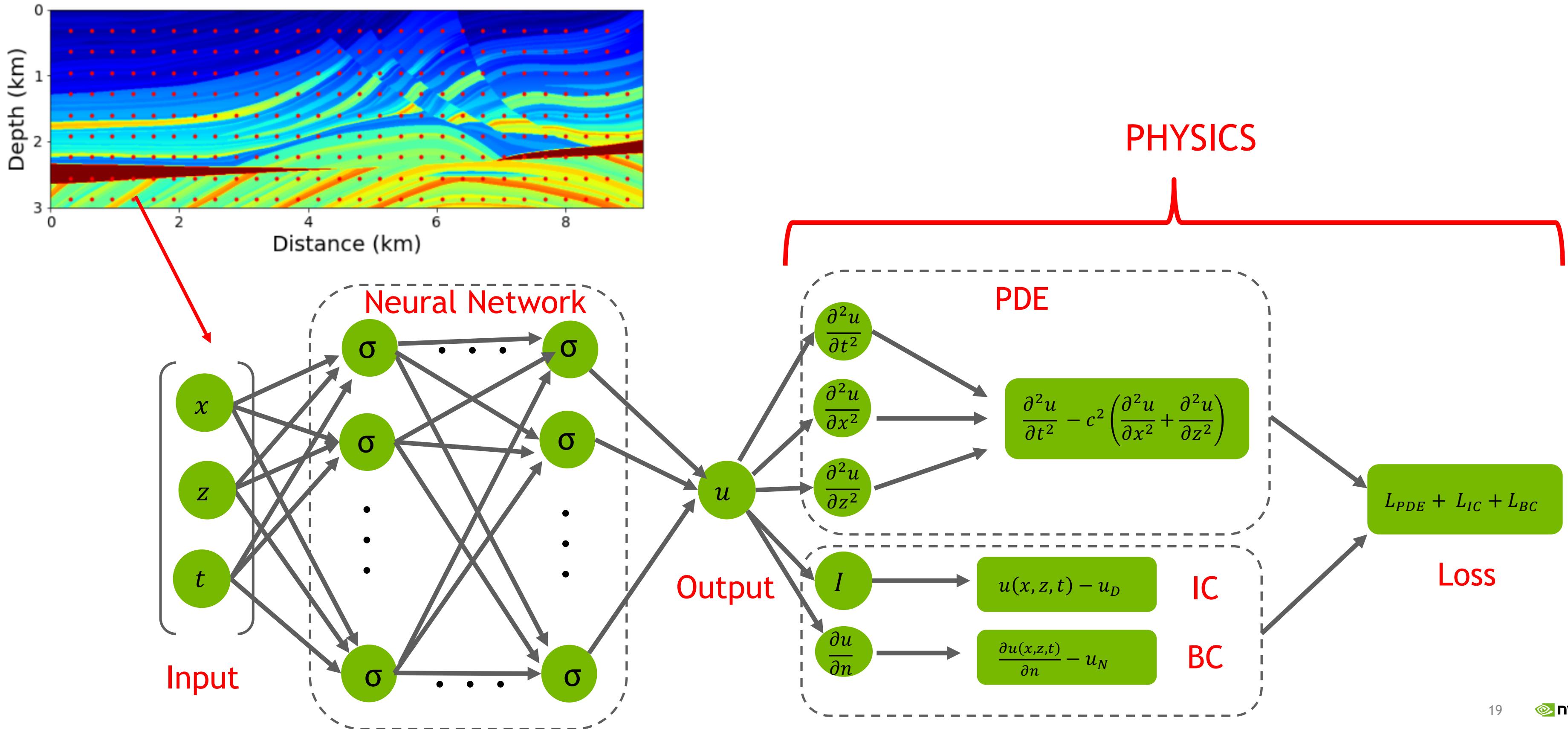
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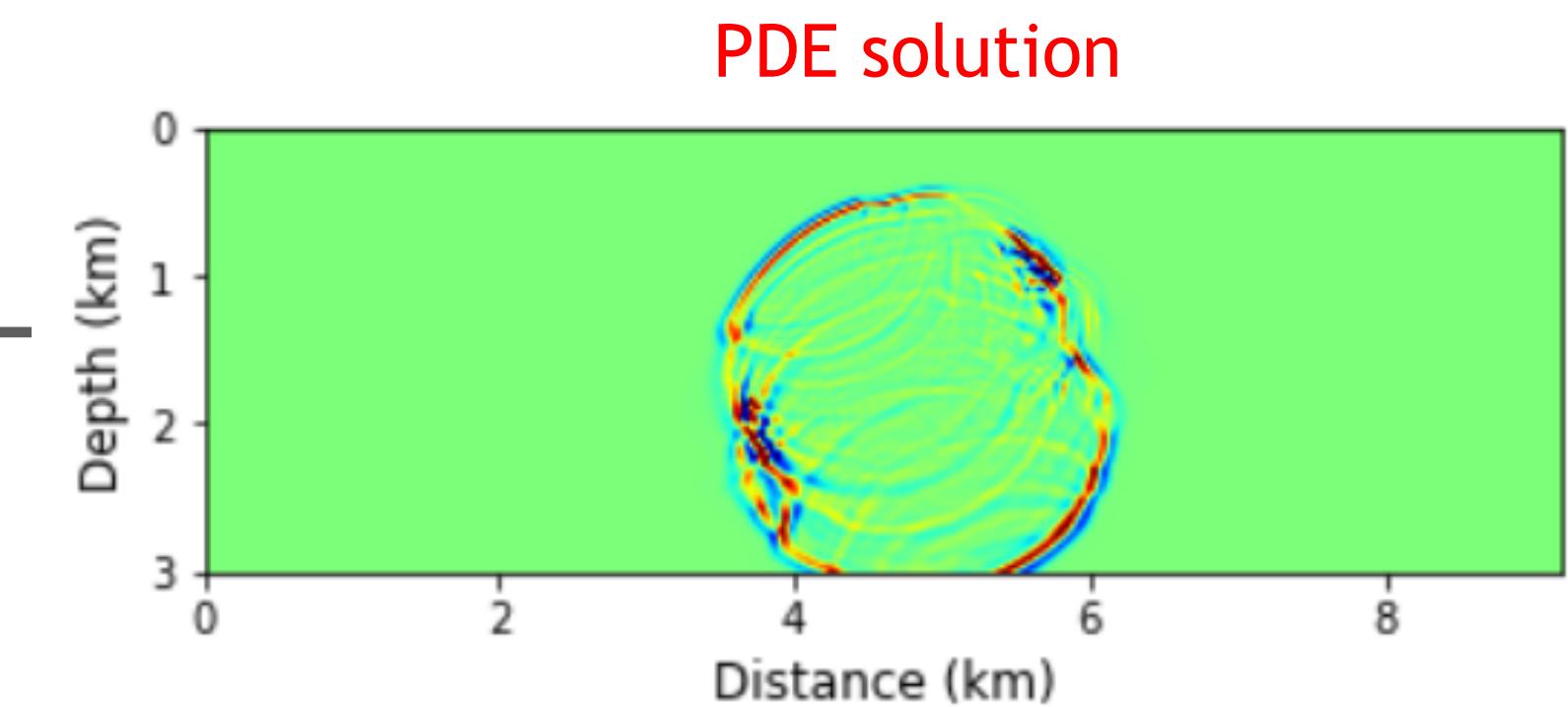
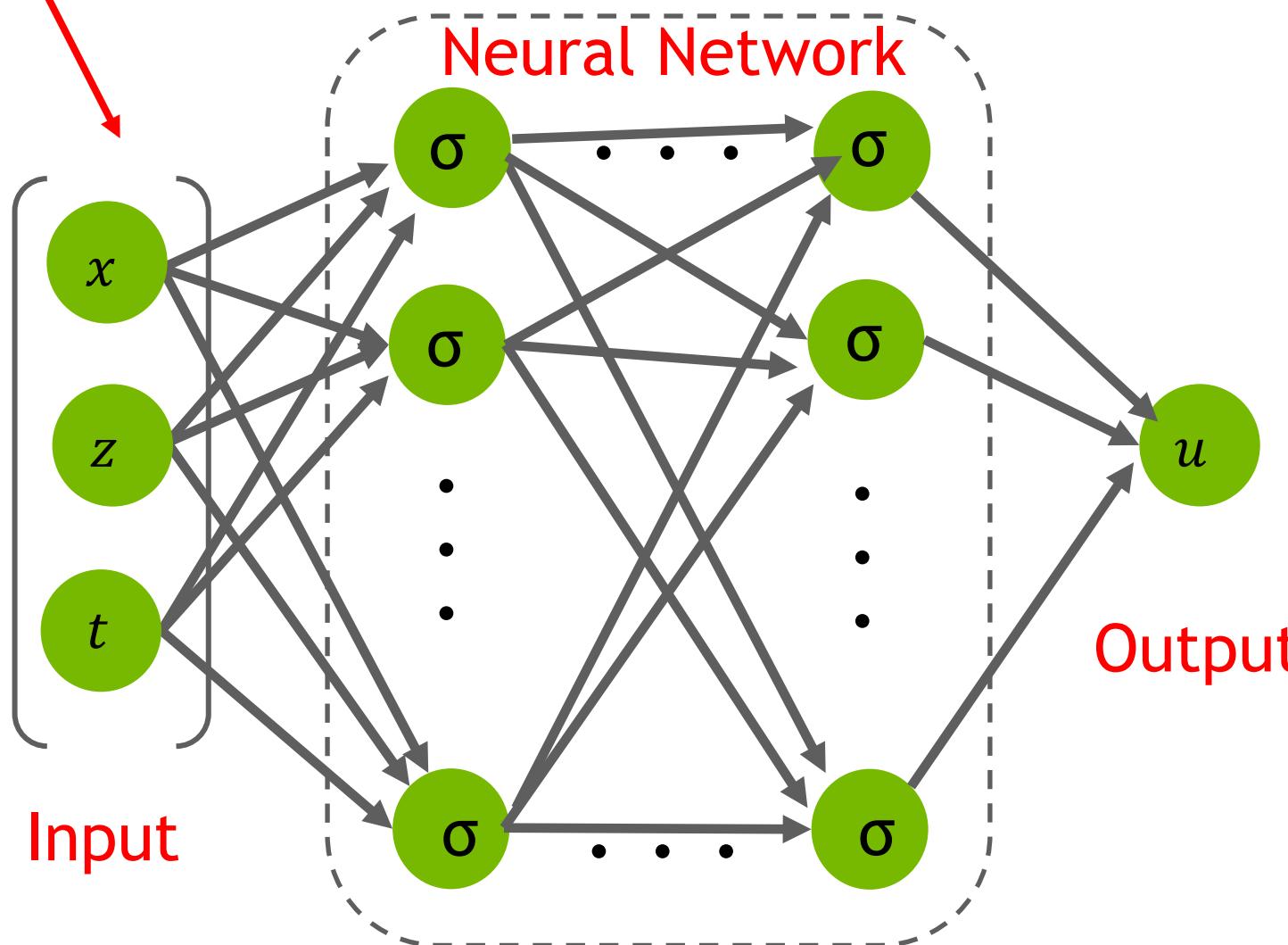
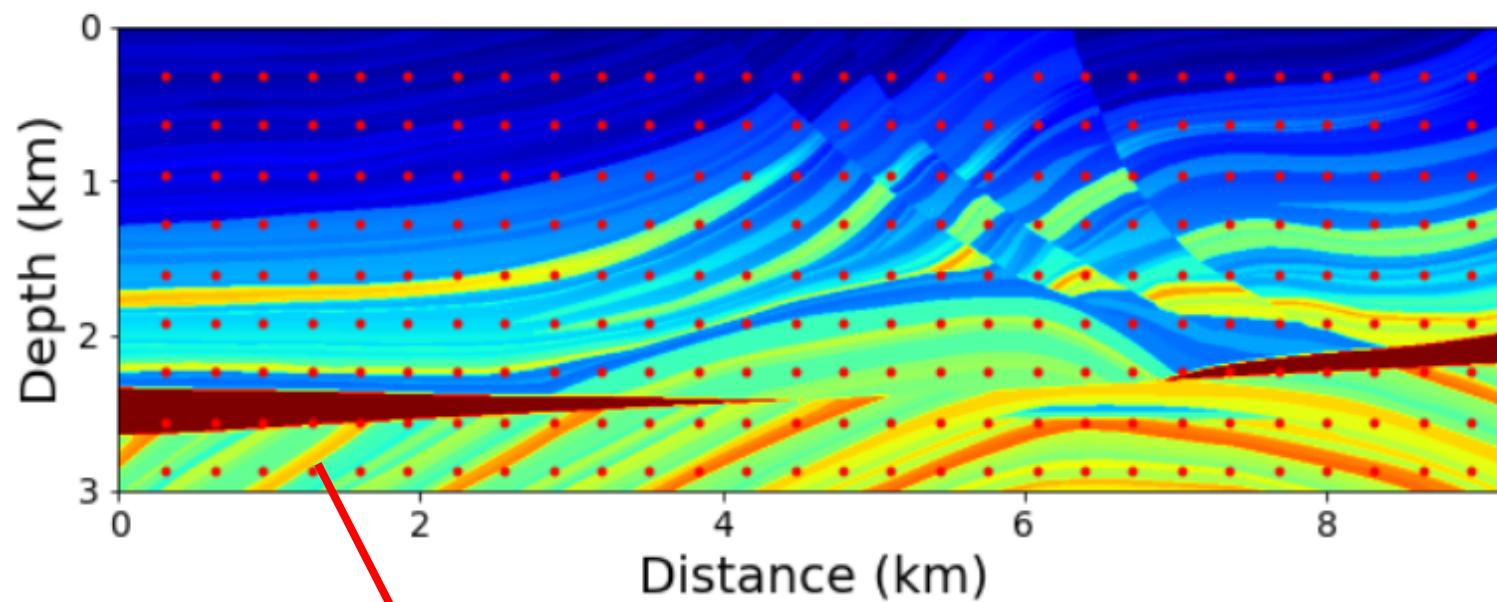
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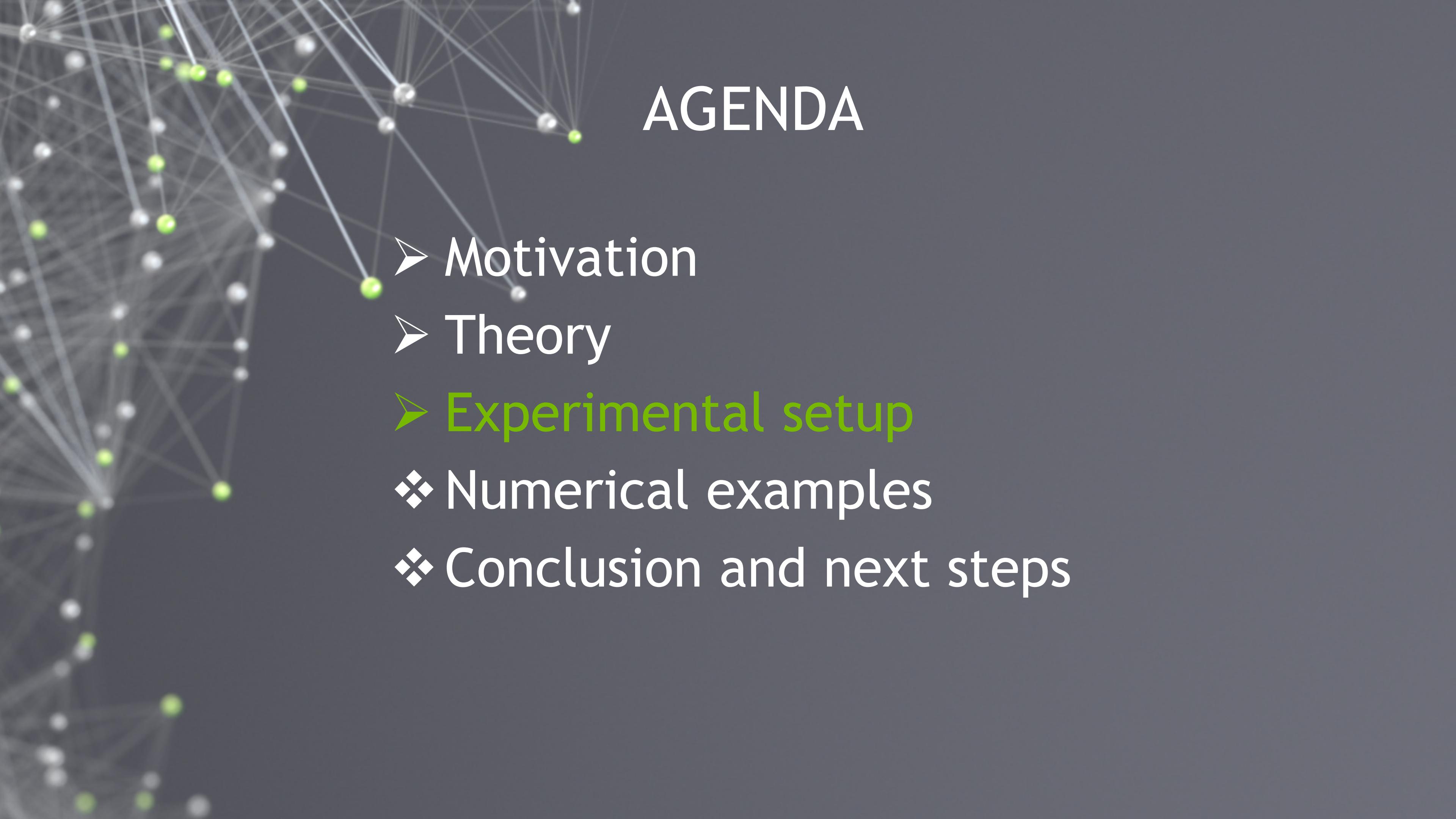
PINN FRAMEWORK



PINN FRAMEWORK



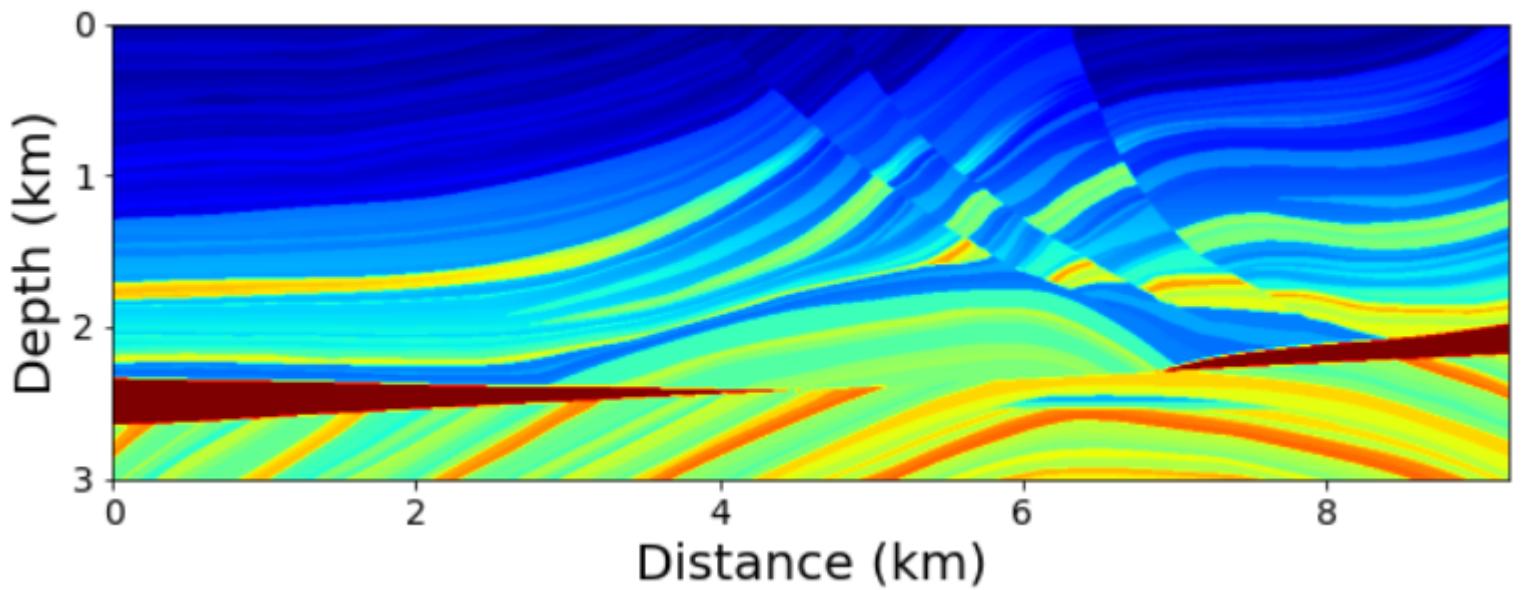
Goal: To predict wavefield solution



AGENDA

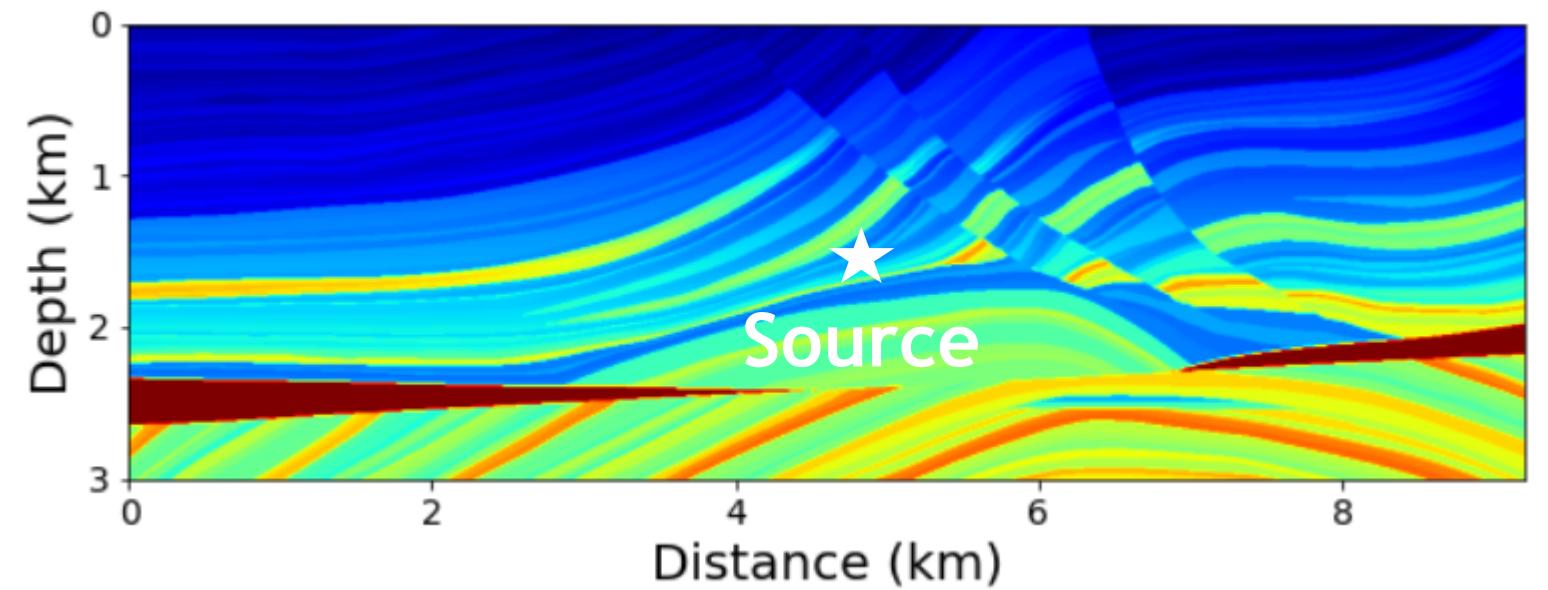
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EXPERIMENT SETUP



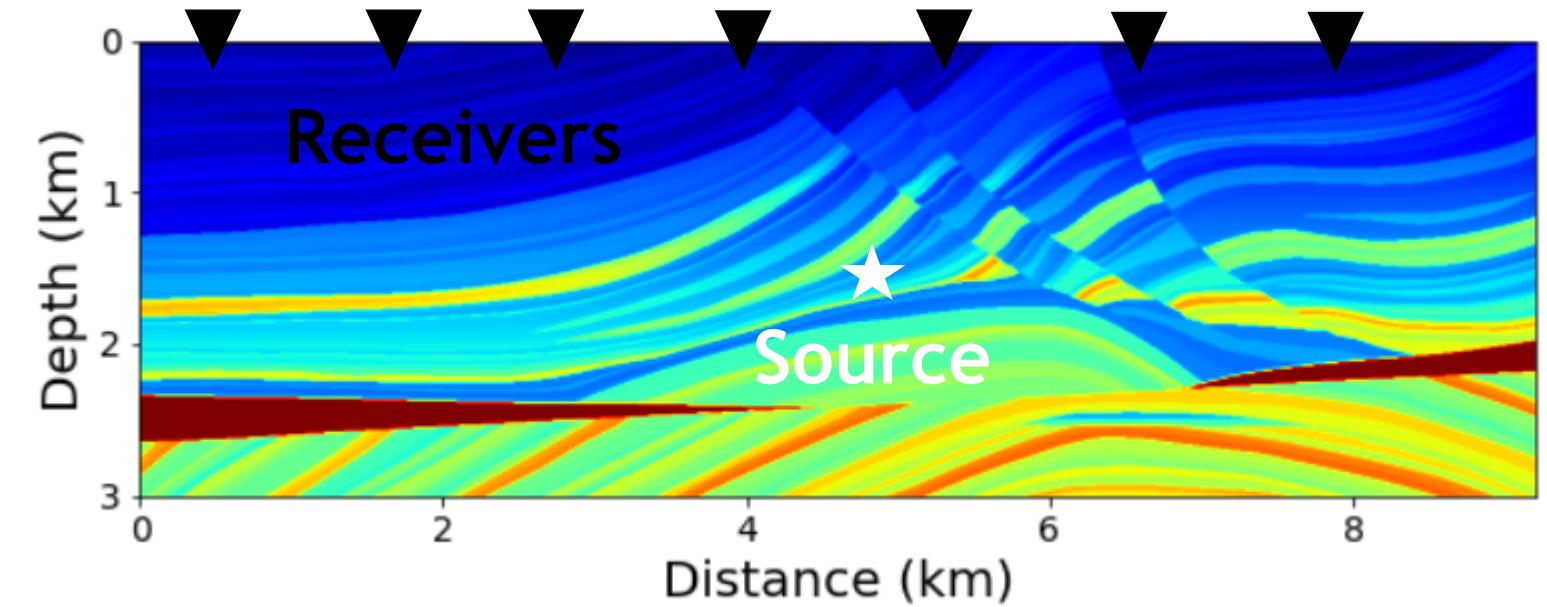
Input velocity model

EXPERIMENT SETUP



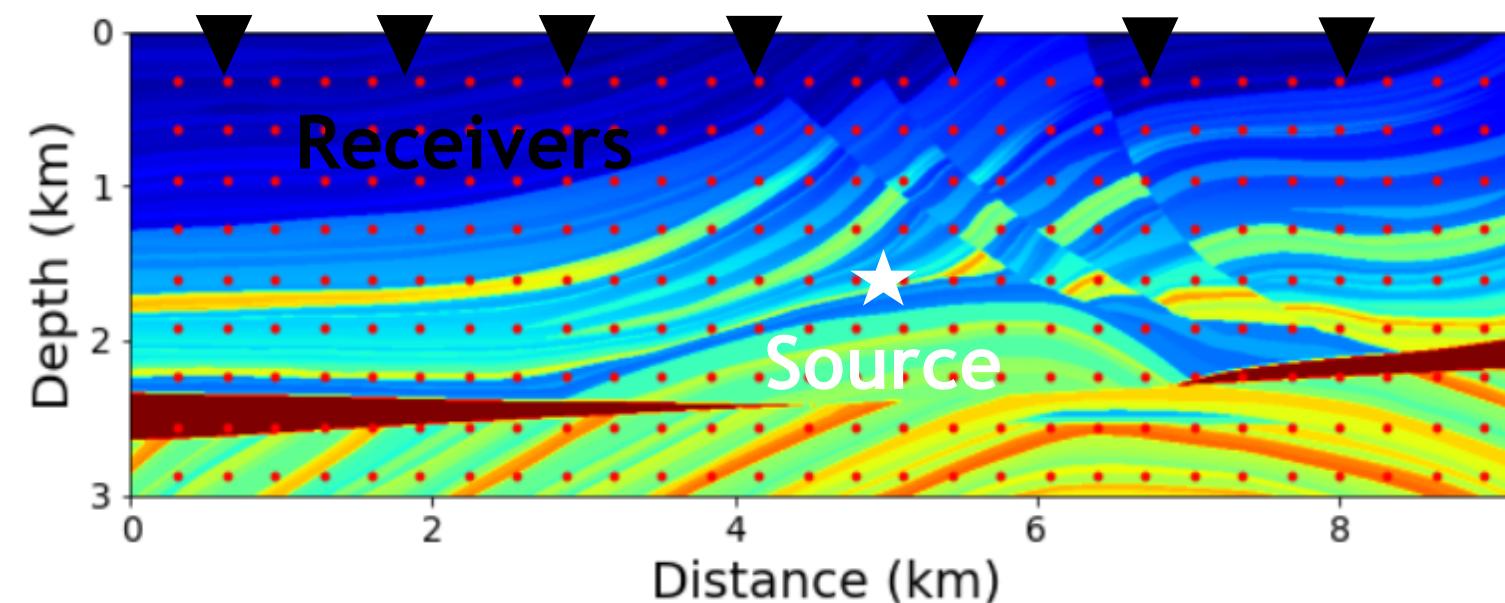
Input velocity model

EXPERIMENT SETUP

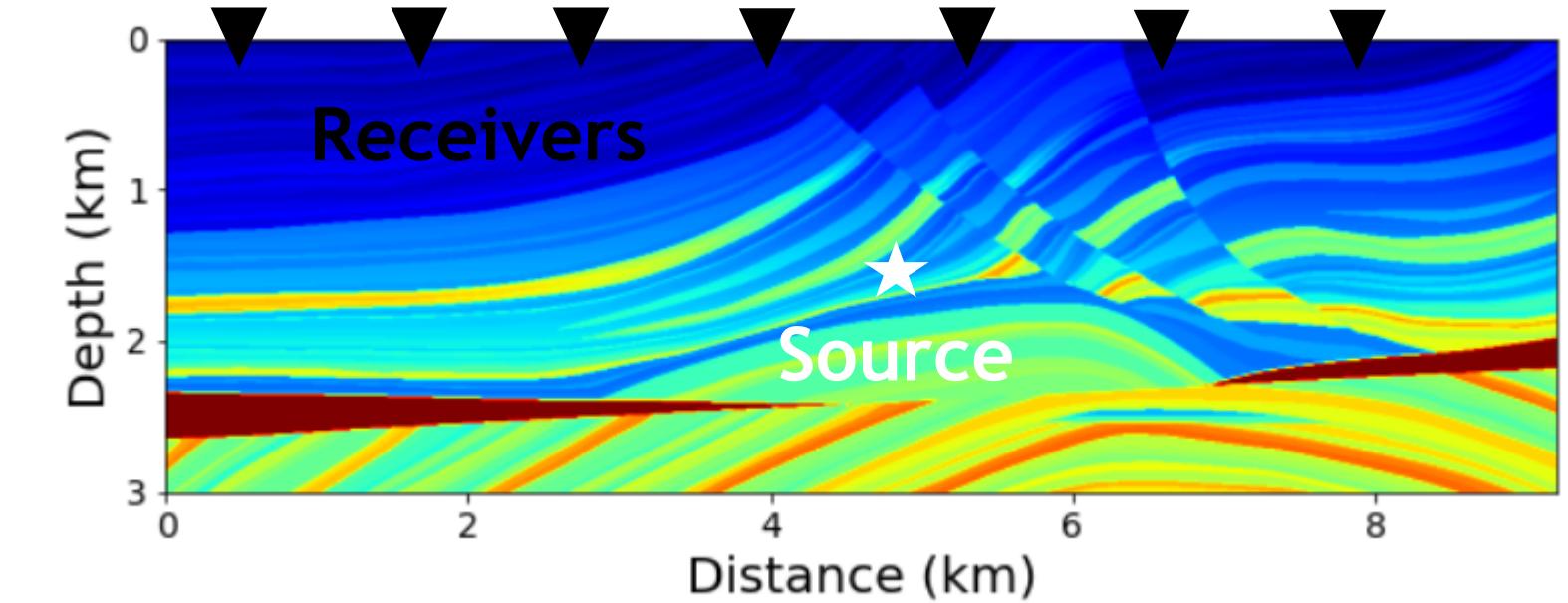


Input velocity model

EXPERIMENT SETUP

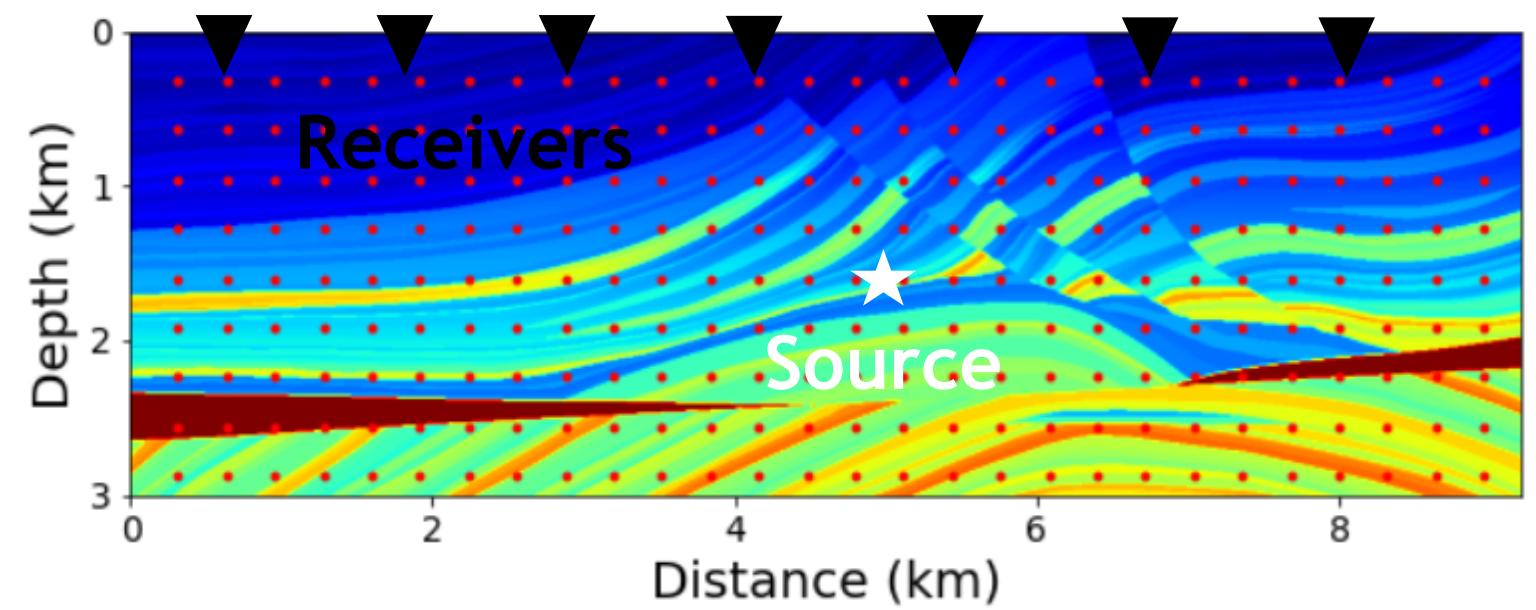


Point cloud representation

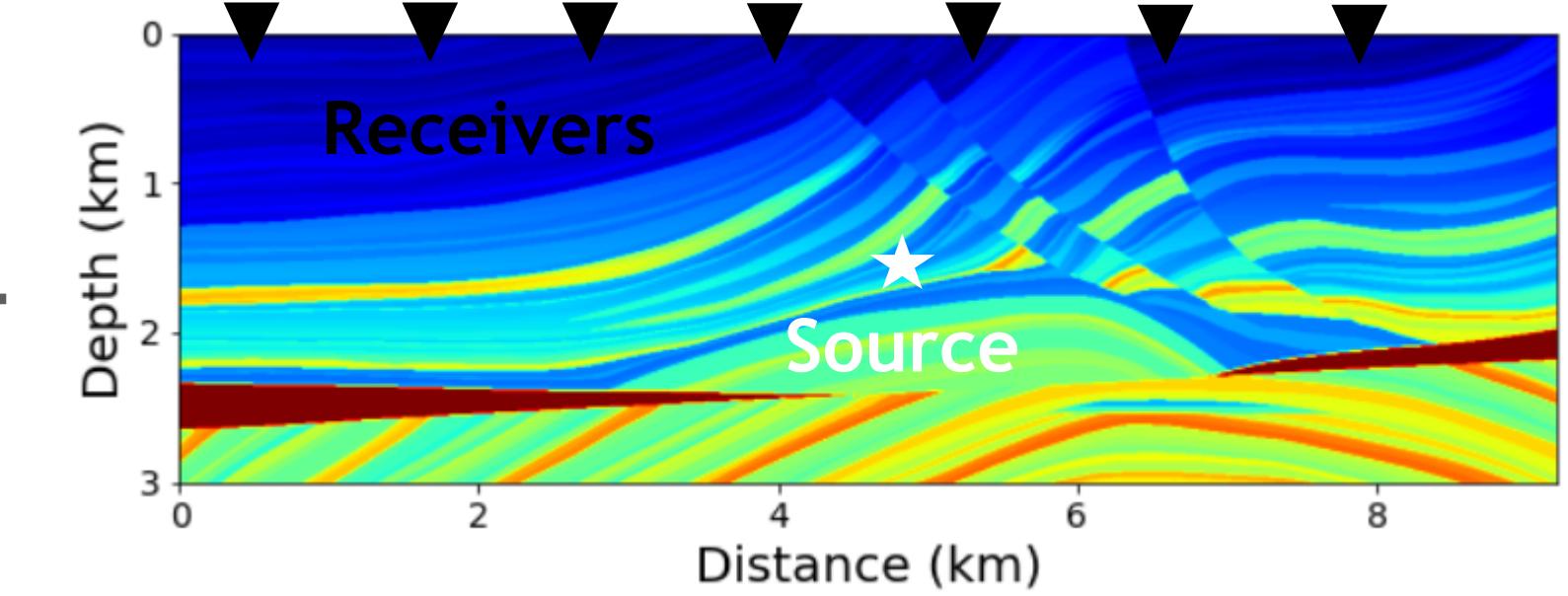


Input velocity model

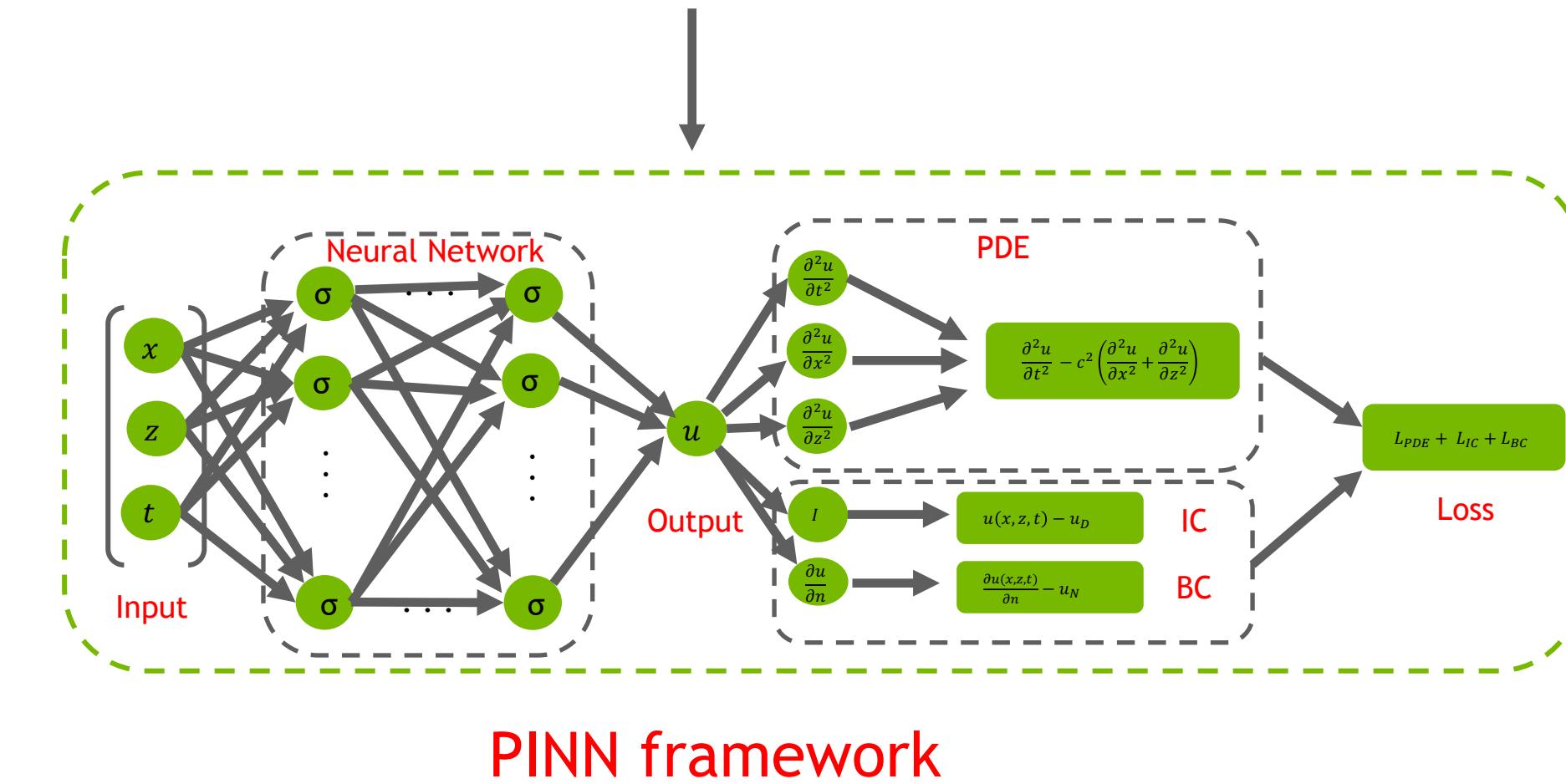
EXPERIMENT SETUP



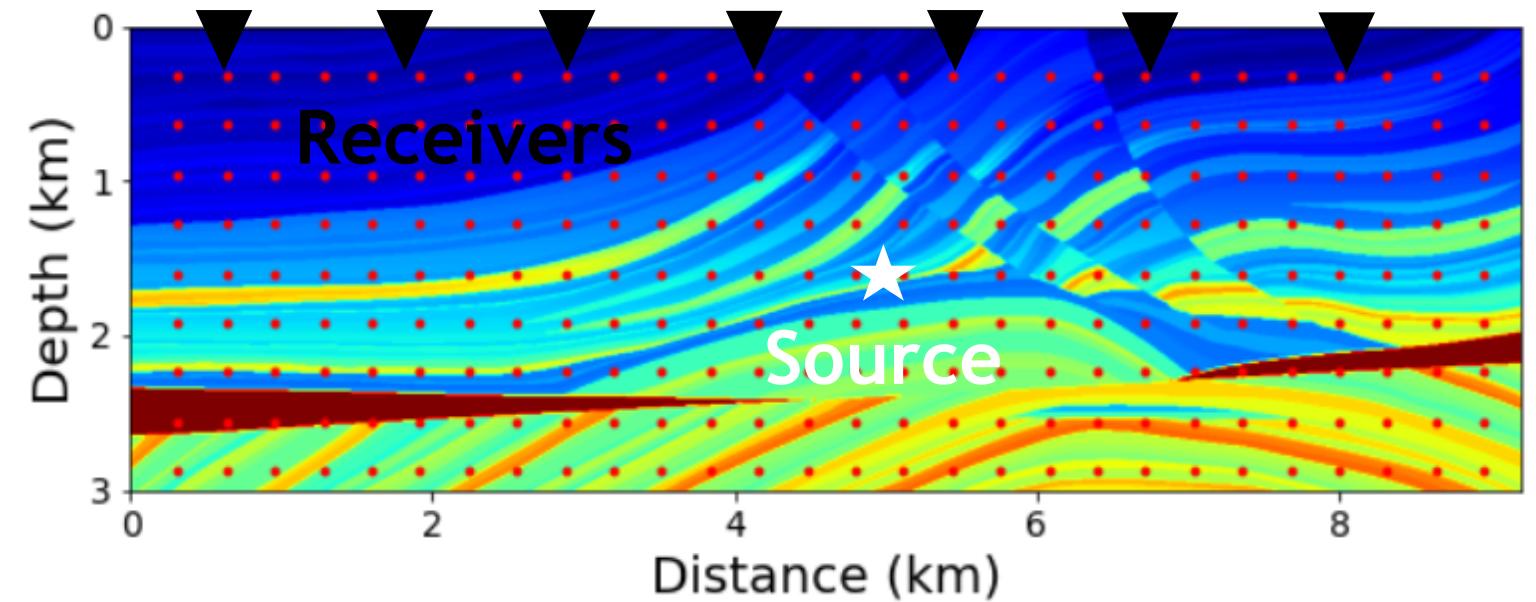
Point cloud representation



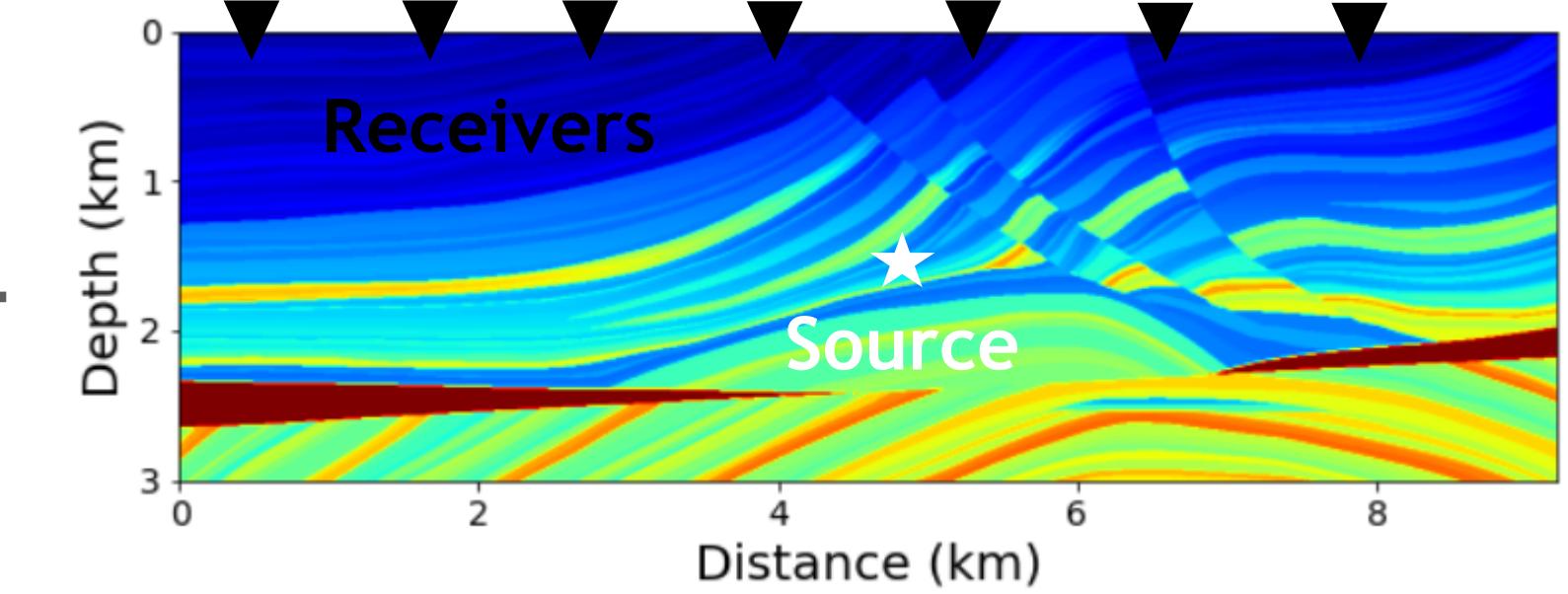
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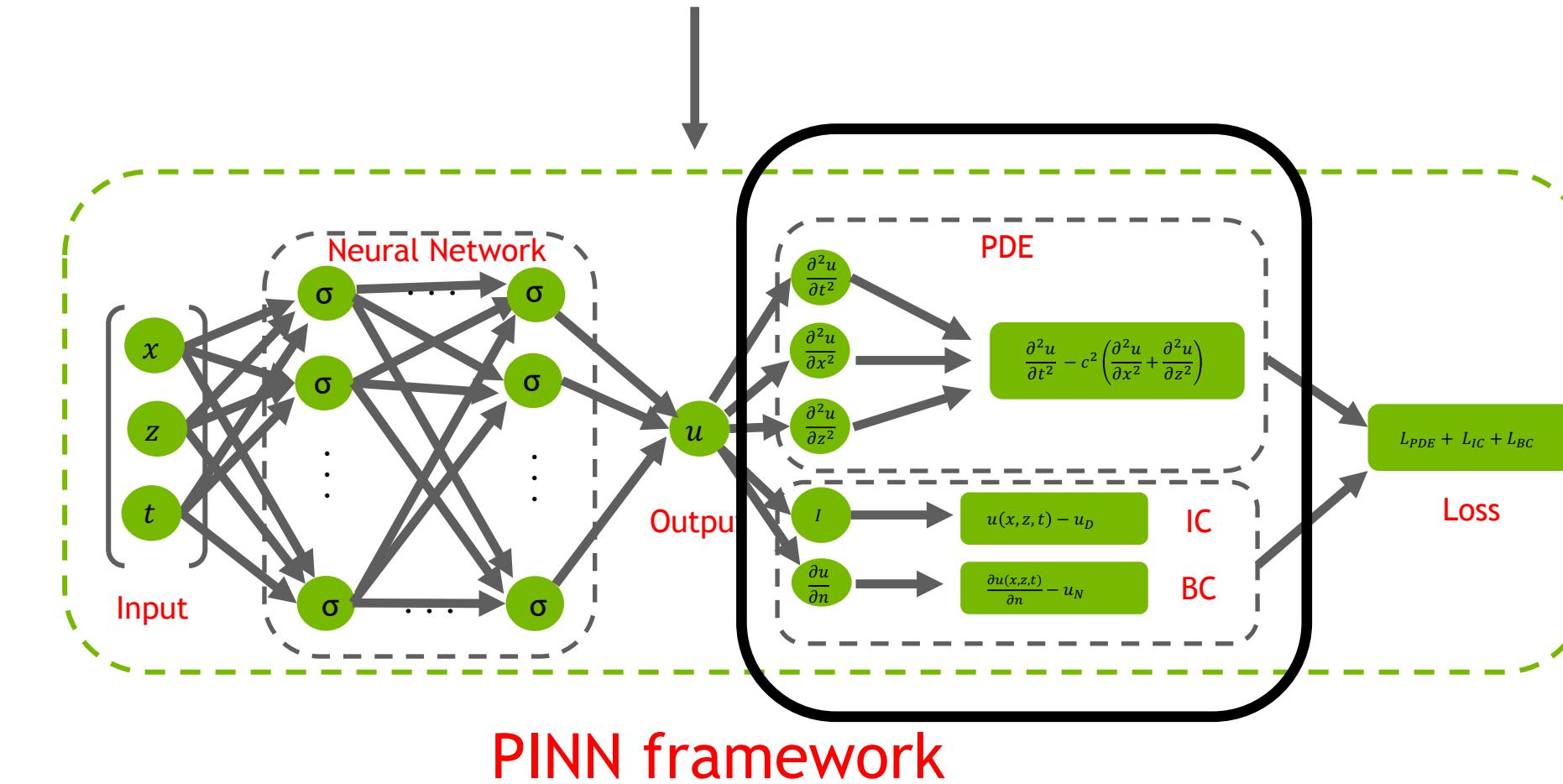
EXPERIMENT SETUP



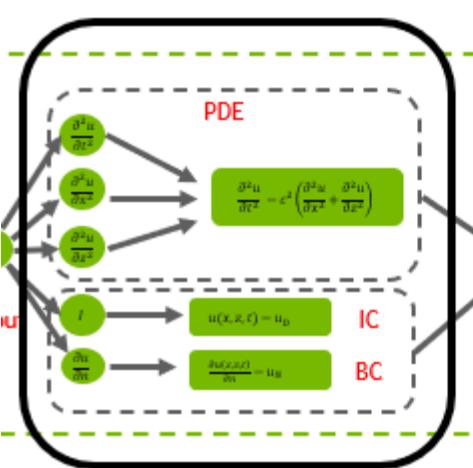
Point cloud representation



Input velocity model



EXPERIMENT SETUP



$$\text{PDE : } \frac{\partial^2 u}{\partial t^2} - c^2 \left(\frac{\partial^2 u}{\partial x^2} + \frac{\partial^2 u}{\partial z^2} \right) = f(x, z, t)$$

u : wavefield solution

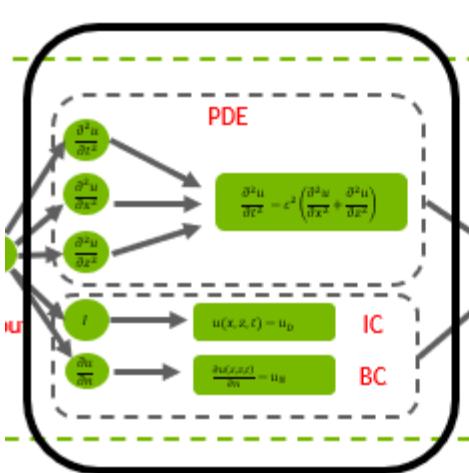
c : velocity

$f(x, z, t)$: source

$$\text{IC : } u(x, z, t = 0) = 0$$
$$\frac{\partial u(x, z, t = 0)}{\partial t} = 0$$

BC : Absorbing boundary conditions (ABC)

EXPERIMENT SETUP



PDE :
$$\frac{\partial^2 u}{\partial t^2} - c^2 \left(\frac{\partial^2 u}{\partial x^2} + \frac{\partial^2 u}{\partial z^2} \right) = f(x, z, t)$$

u : wavefield solution

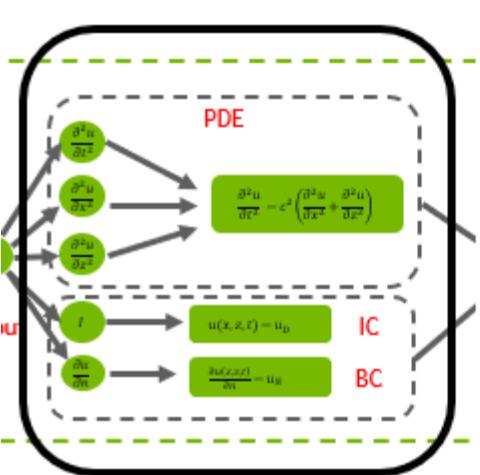
c : velocity

$$f(x, z, t) = \mathbf{r}(t) * s(x, z)$$

IC : $u(x, z, t = 0) = 0$
 $\frac{\partial u(x, z, t = 0)}{\partial t} = 0$

BC : Absorbing boundary conditions (ABC)

EXPERIMENT SETUP



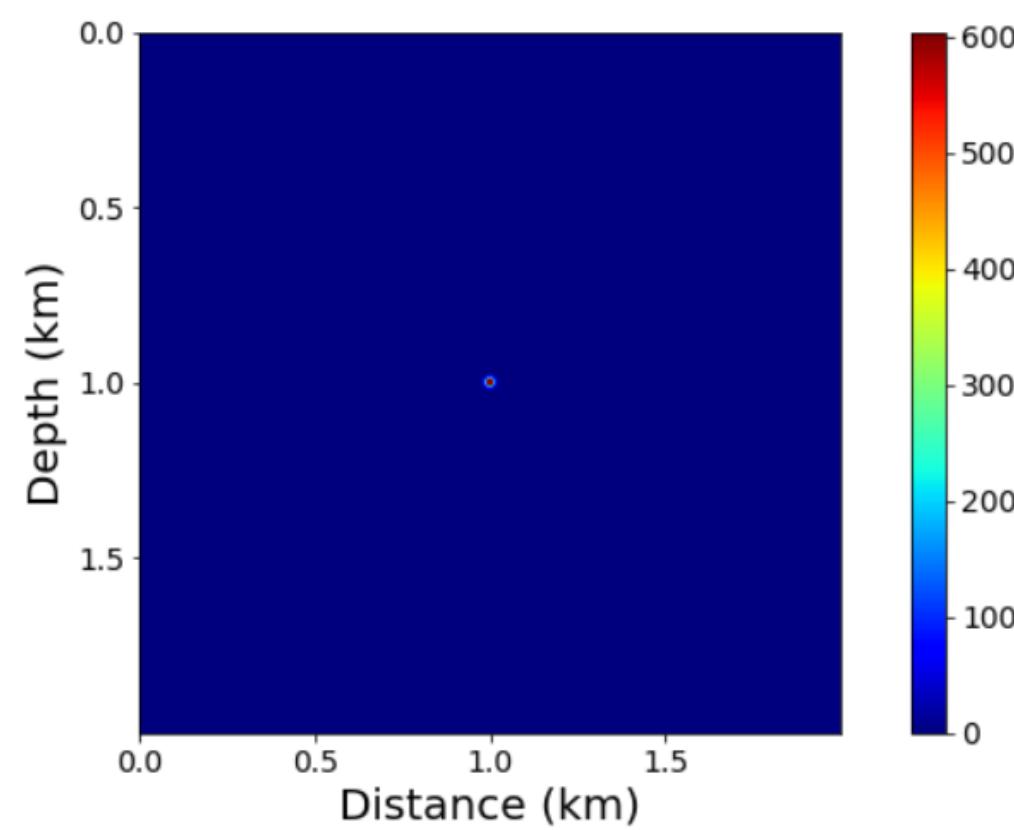
$$\text{PDE : } \frac{\partial^2 u}{\partial t^2} - c^2 \left(\frac{\partial^2 u}{\partial x^2} + \frac{\partial^2 u}{\partial z^2} \right) = f(x, z, t)$$

u : wavefield solution

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$s(x, z)$:

$$f(x, z, t) = r(t) * s(x, z)$$

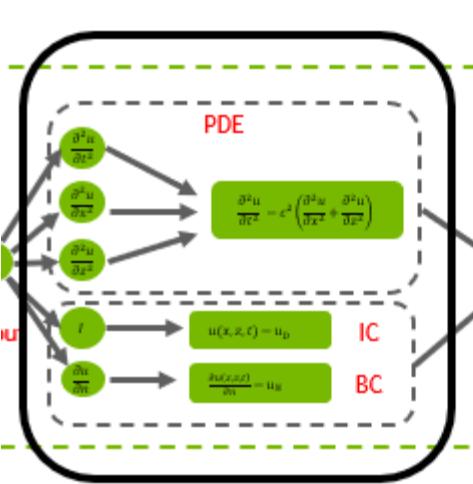


Gaussian spatial function

$$\text{IC : } u(x, z, t = 0) = 0$$
$$\frac{\partial u(x, z, t = 0)}{\partial t} = 0$$

BC : Absorbing boundary conditions (ABC)

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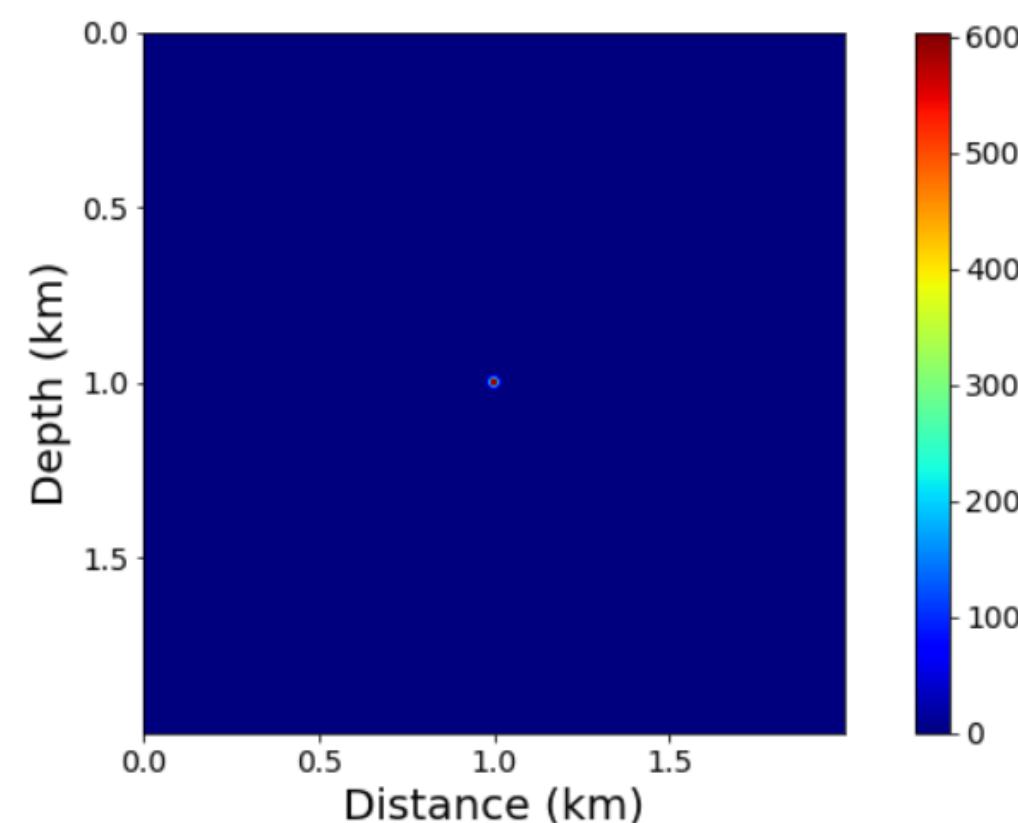


PDE : $\frac{\partial^2 u}{\partial t^2} - c^2 \left(\frac{\partial^2 u}{\partial x^2} + \frac{\partial^2 u}{\partial z^2} \right) = f(x, z, t)$

u : wavefield solution

c : velocity

$s(x, z)$:

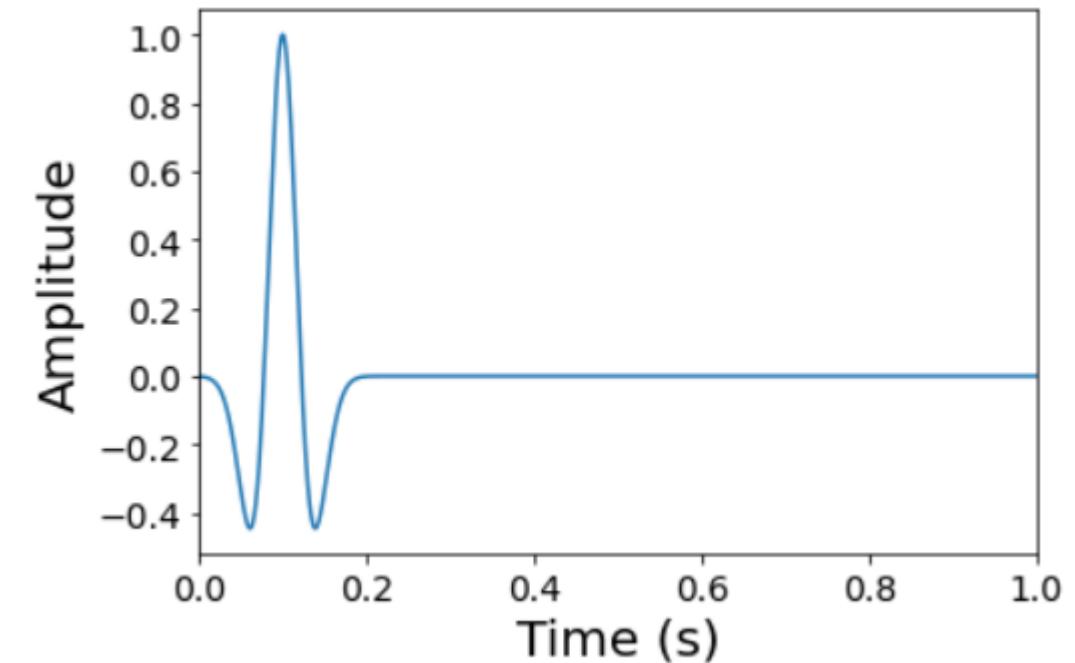


$$f(x, z, t) = r(t) * s(x, z)$$

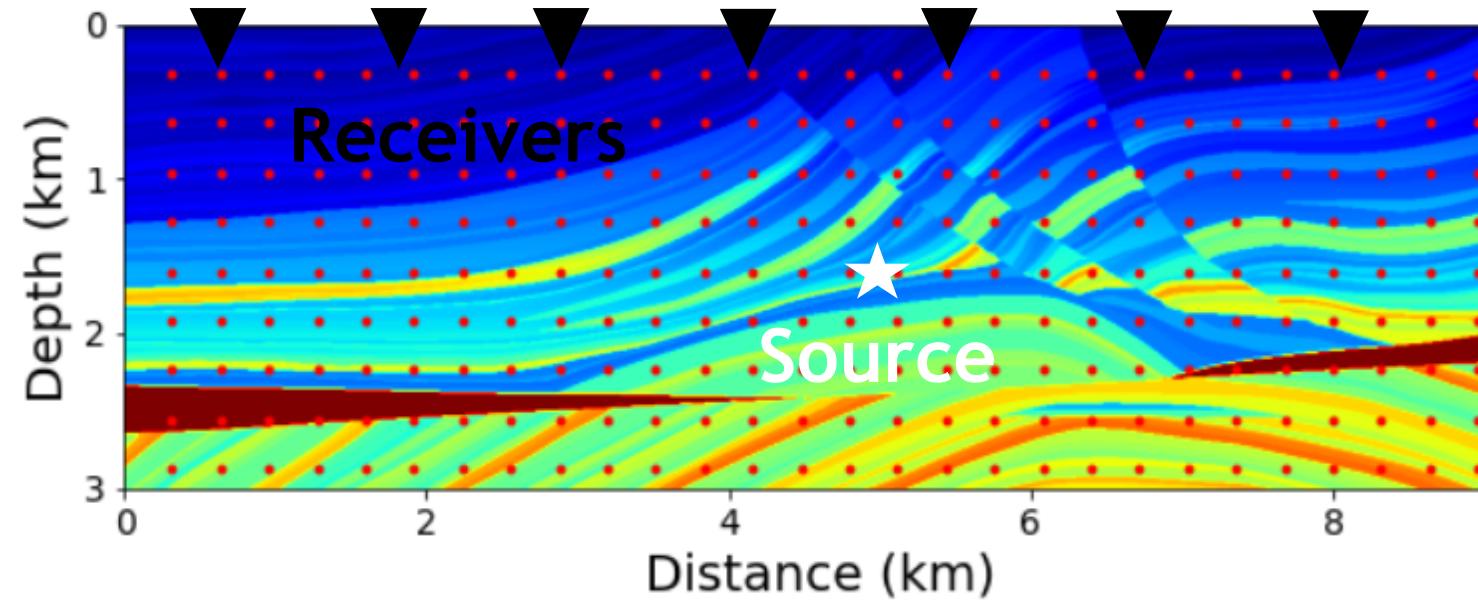
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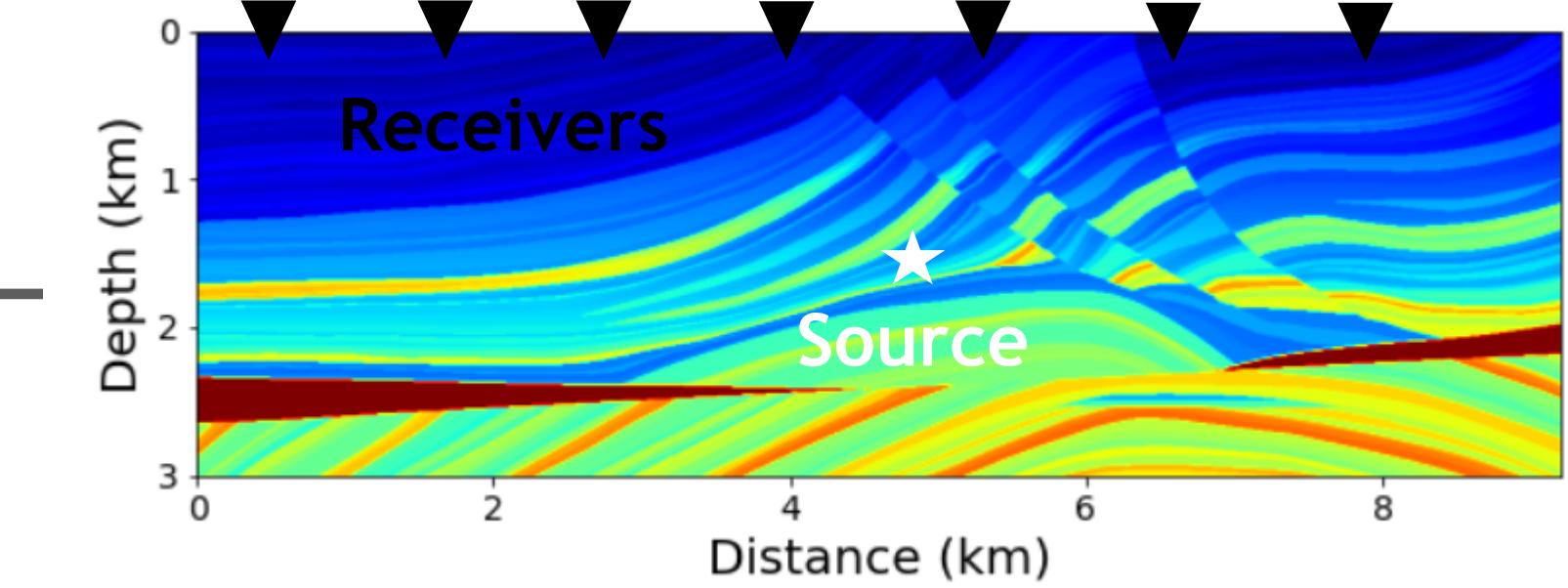
$r(t)$:



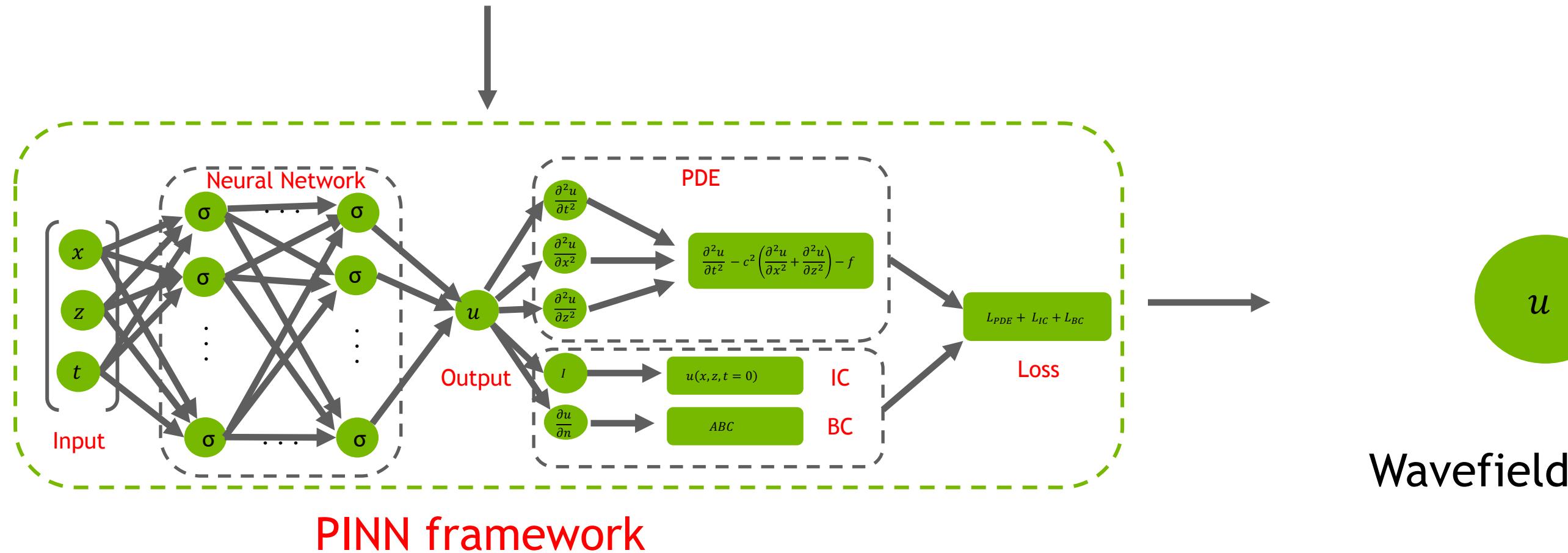
EXPERIMENT SETUP



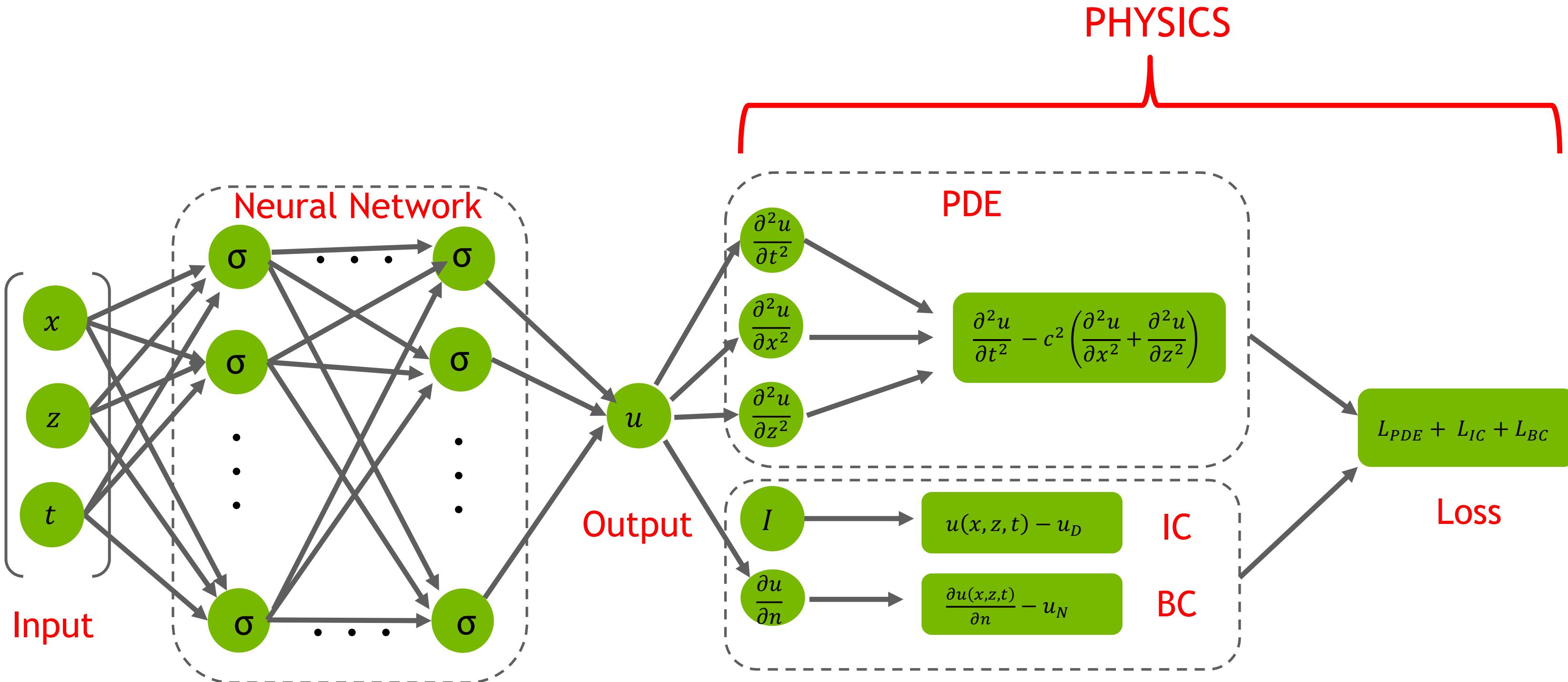
Point cloud representation



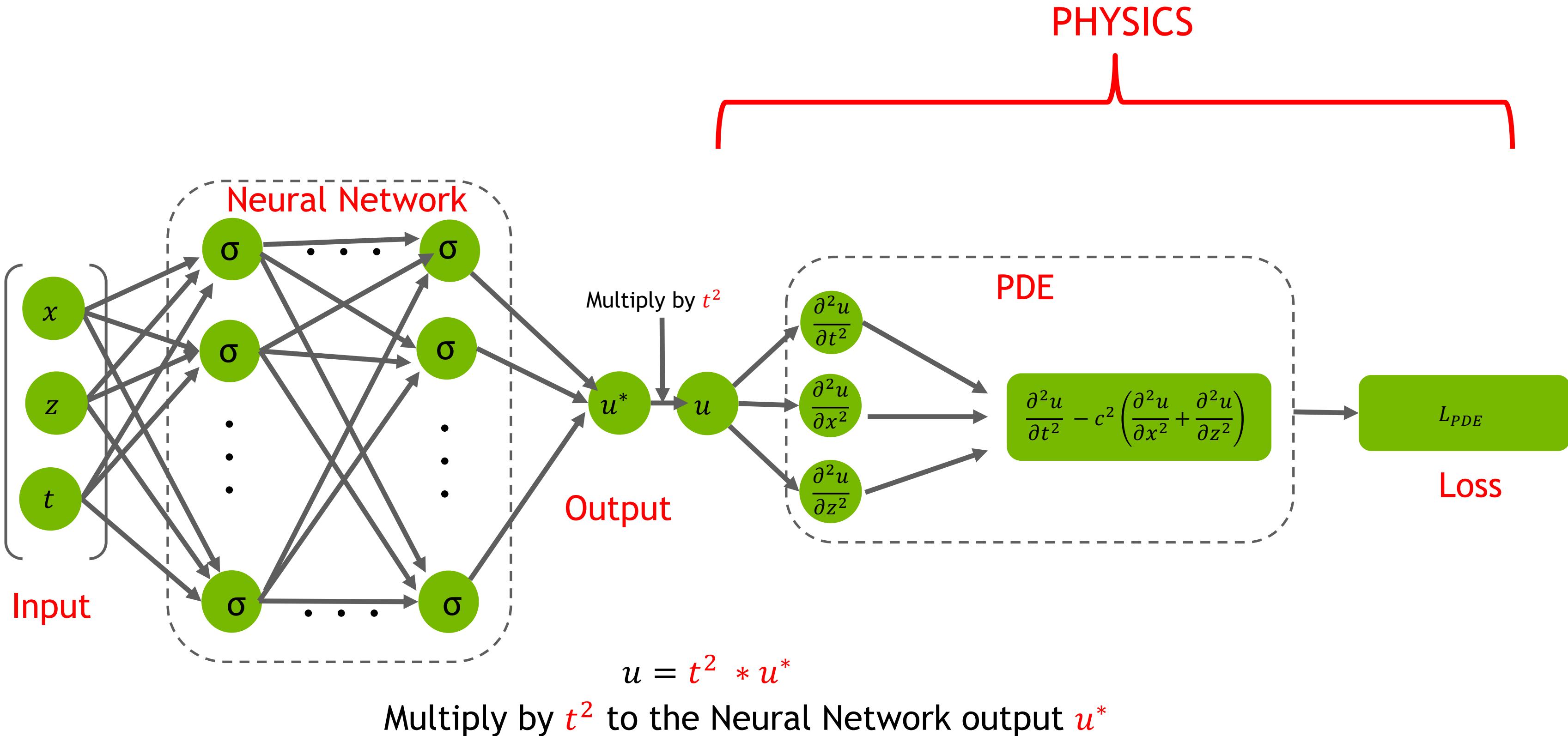
Input velocity model

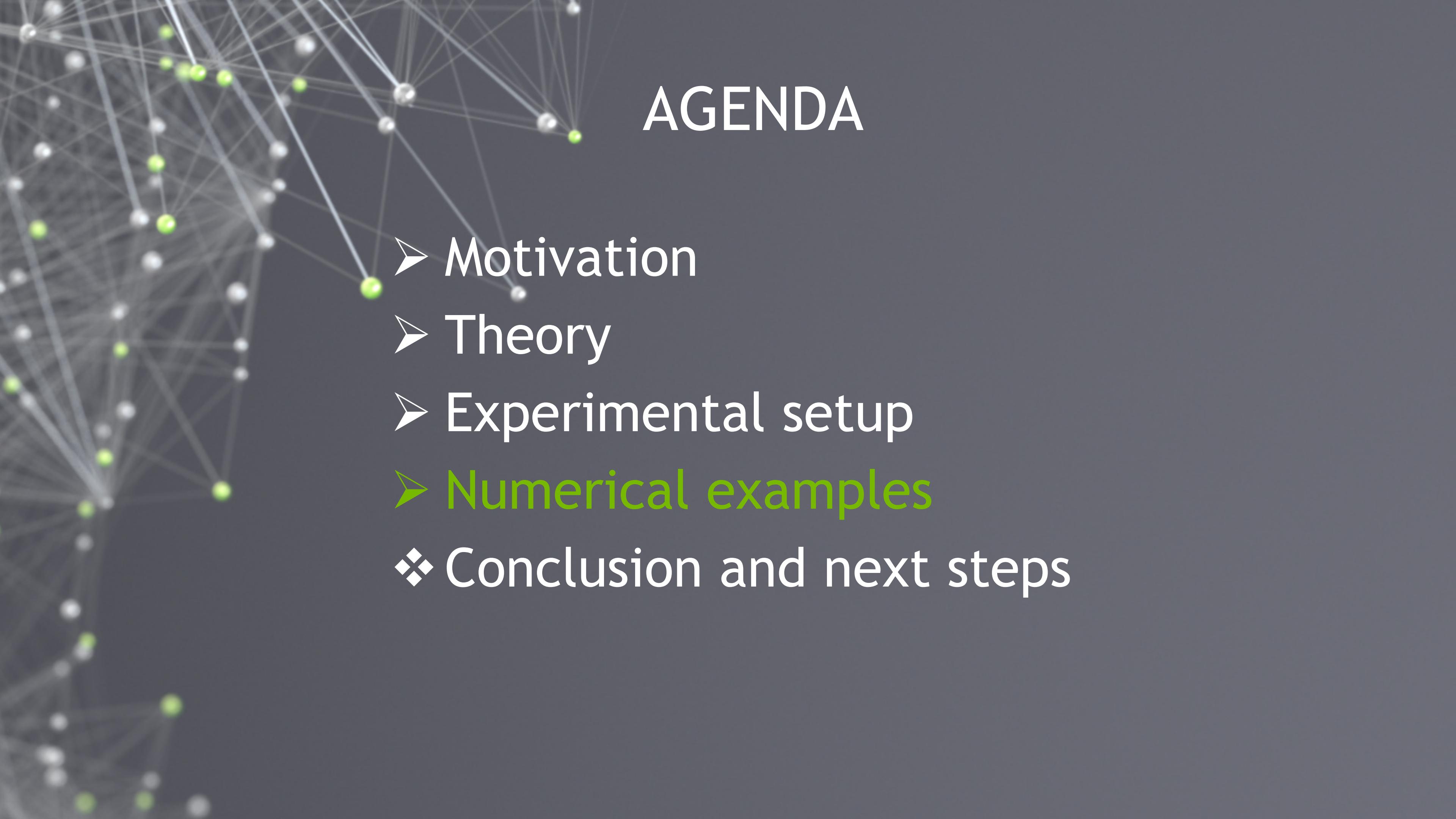


ENFORCEMENT OF INITIAL CONDITIONS (IC)



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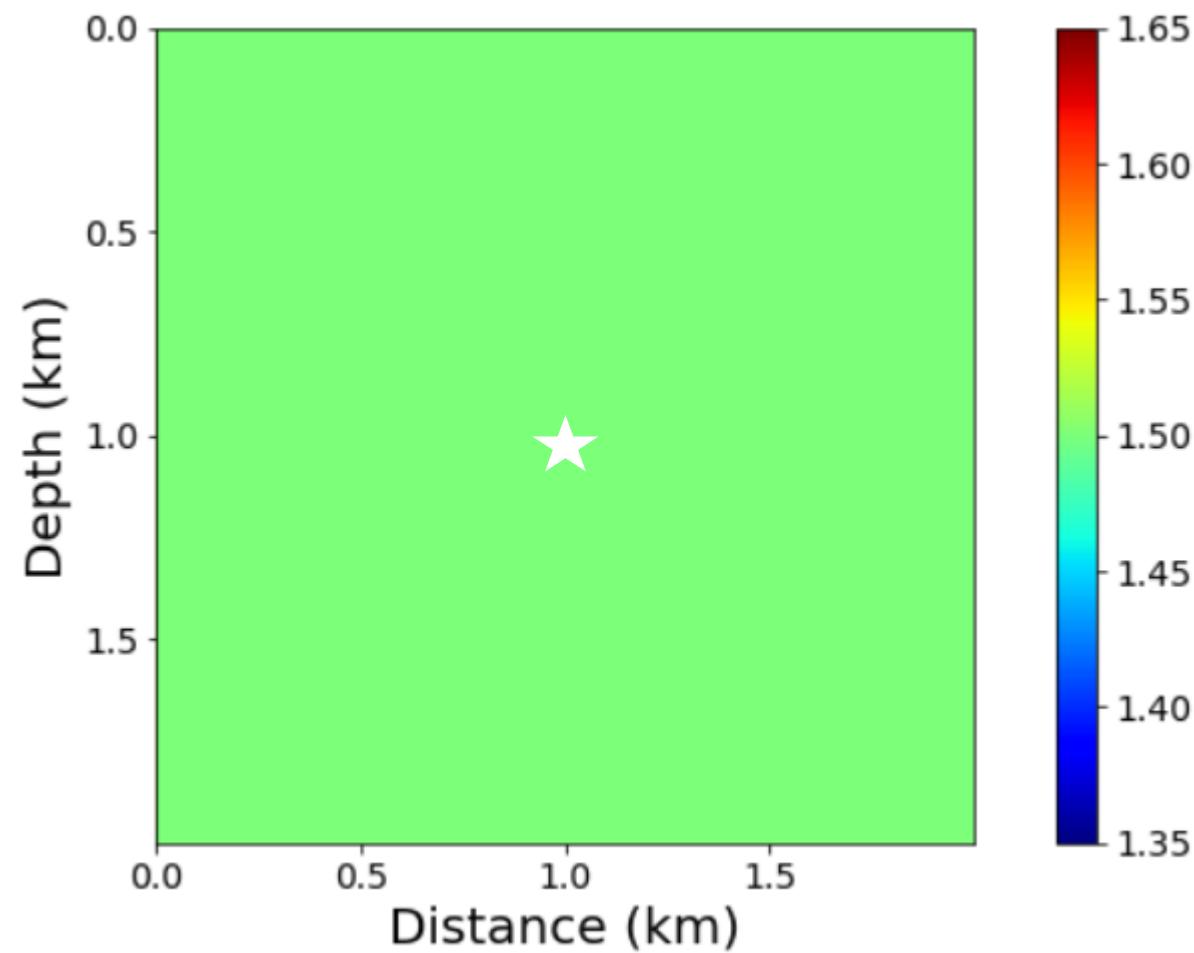




AGENDA

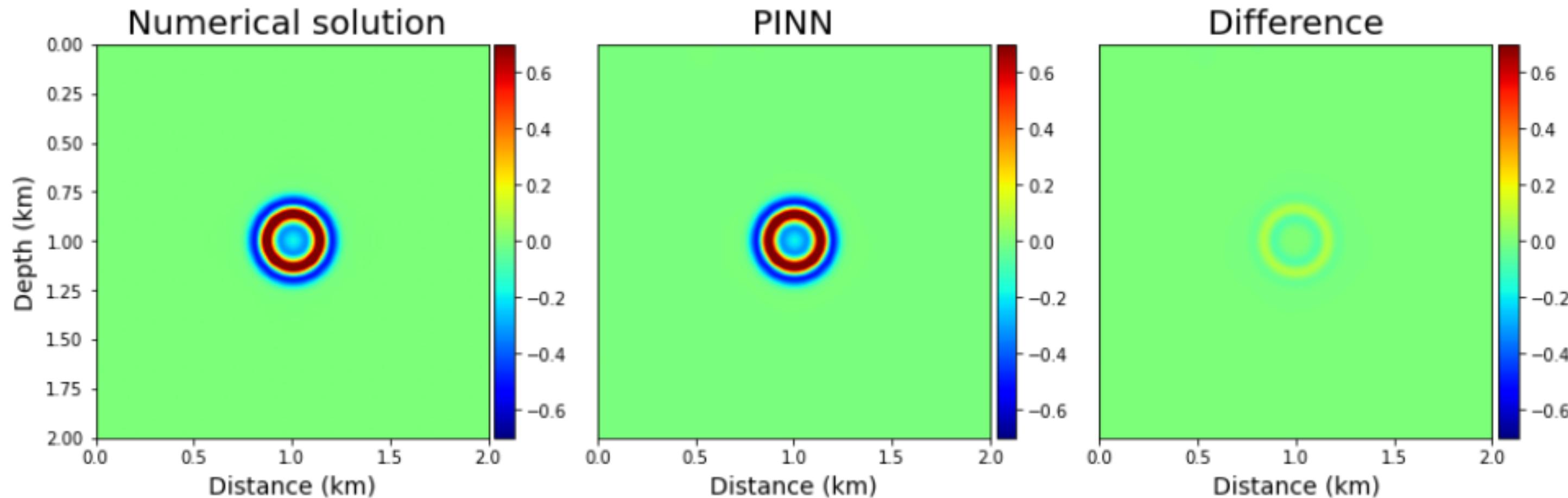
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EXPERIMENT-1: HOMOGENEOUS MODEL



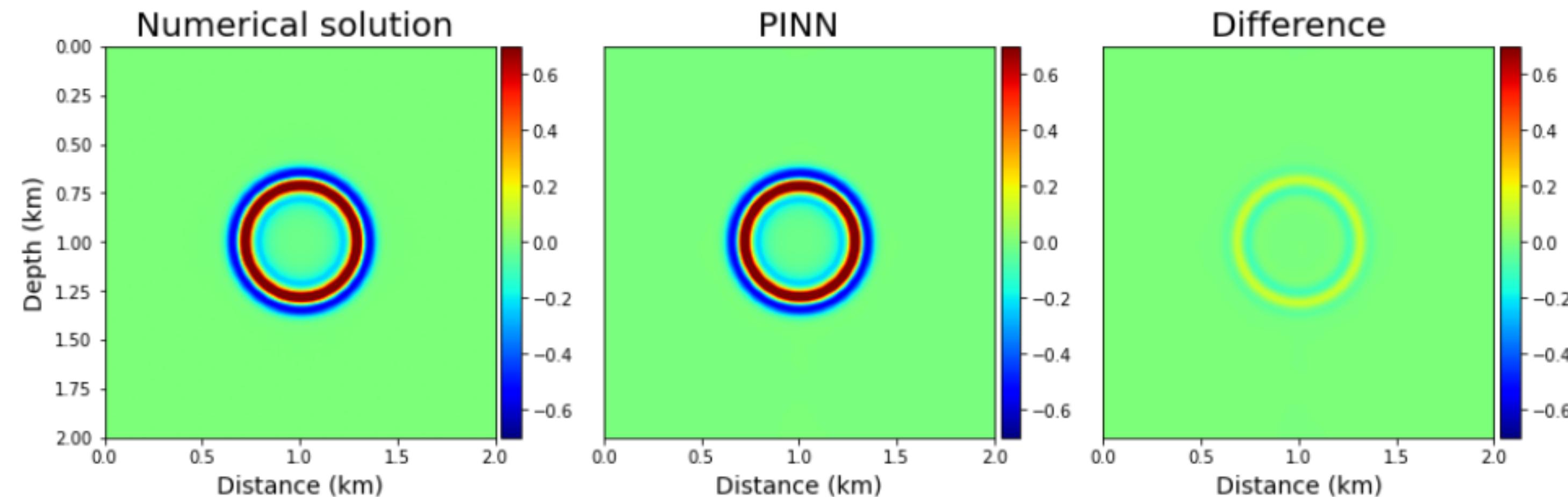
- Ricker wavelet with peak frequency 20 Hz
- Fourier neural network with 20 frequencies

EXPERIMENT-1: HOMOGENEOUS MODEL



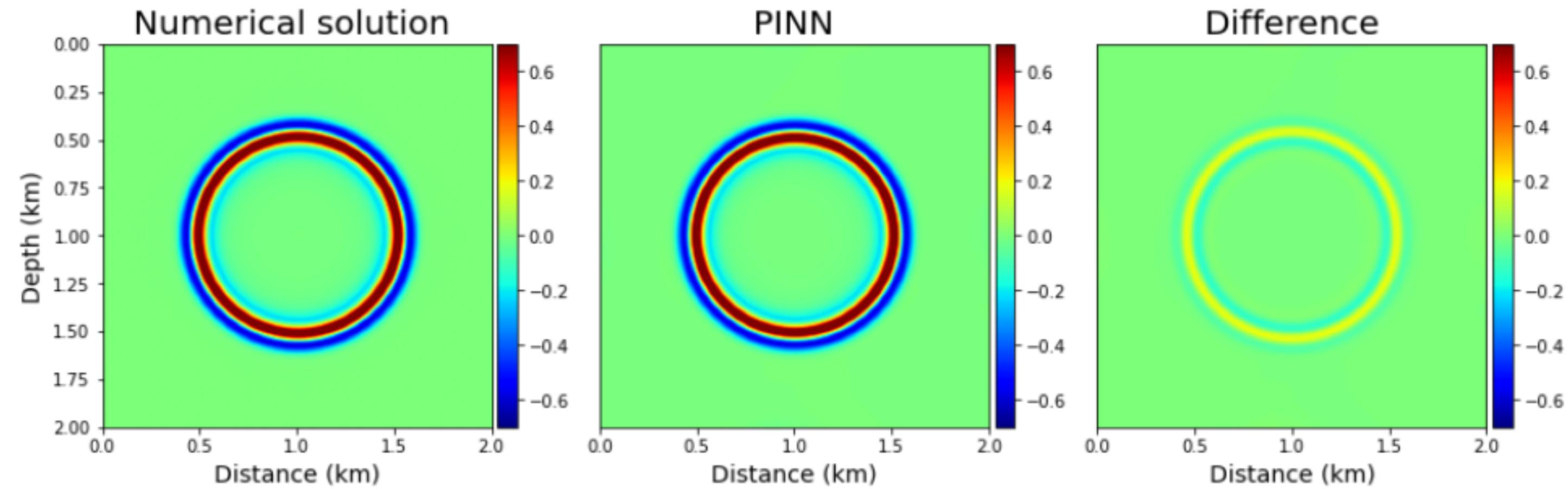
$$t = 0.1 \text{ s}$$

EXPERIMENT-1: HOMOGENEOUS MODEL



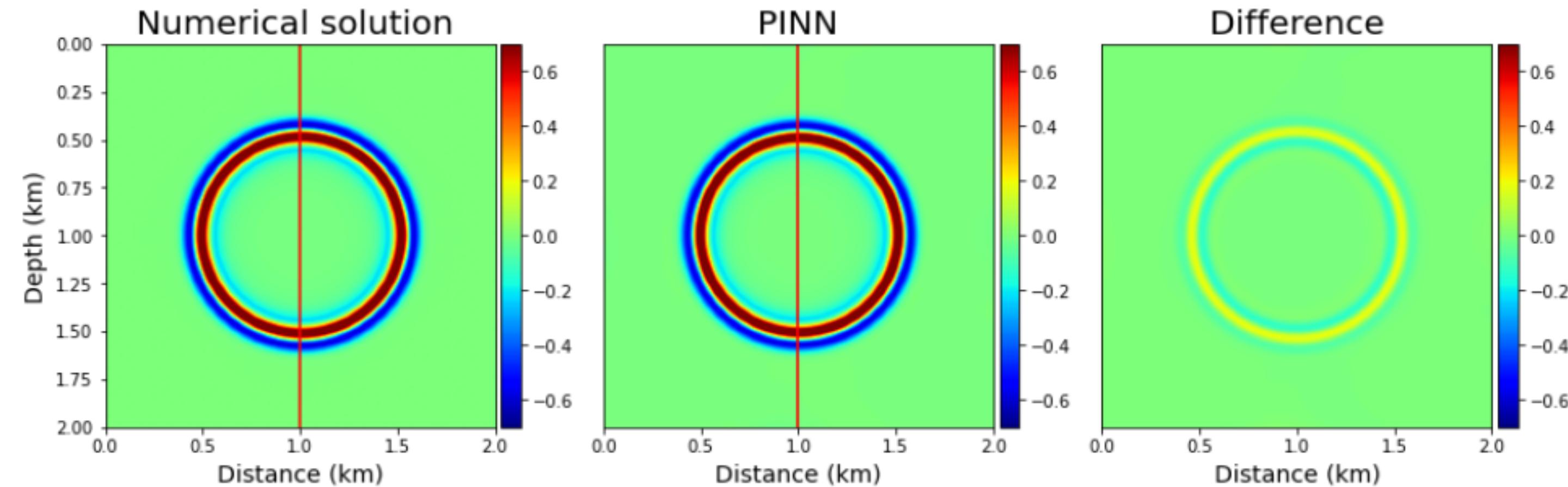
$$t = 0.2 \text{ s}$$

EXPERIMENT-1: HOMOGENEOUS MODEL



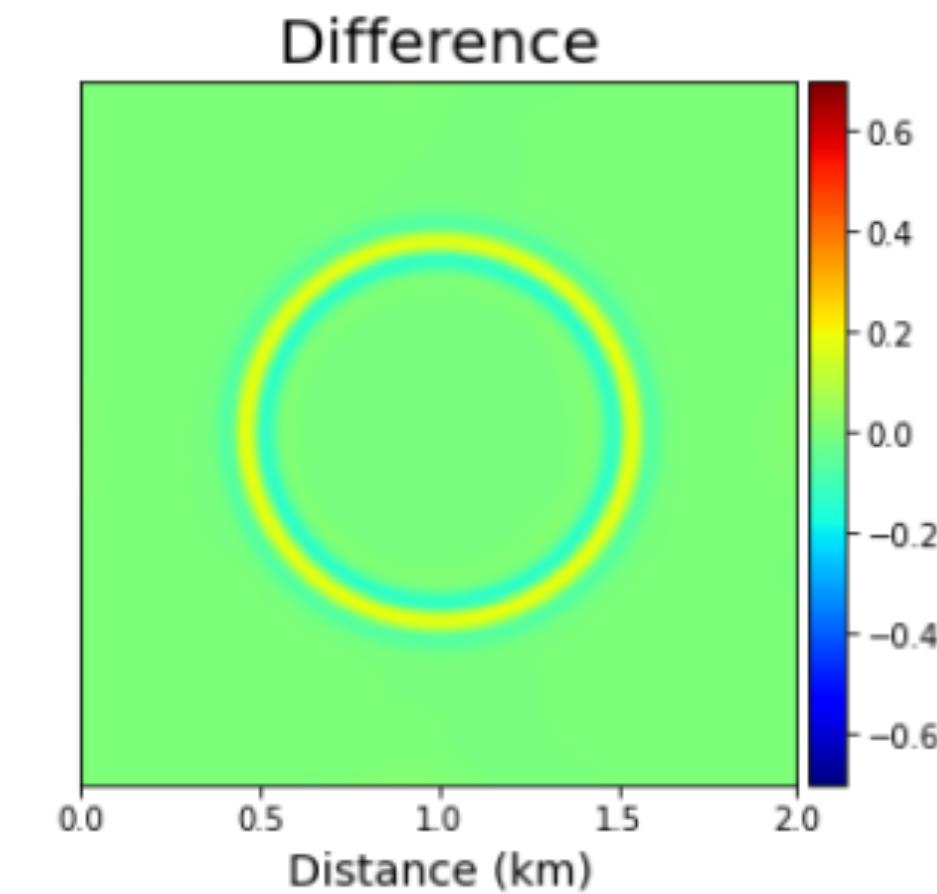
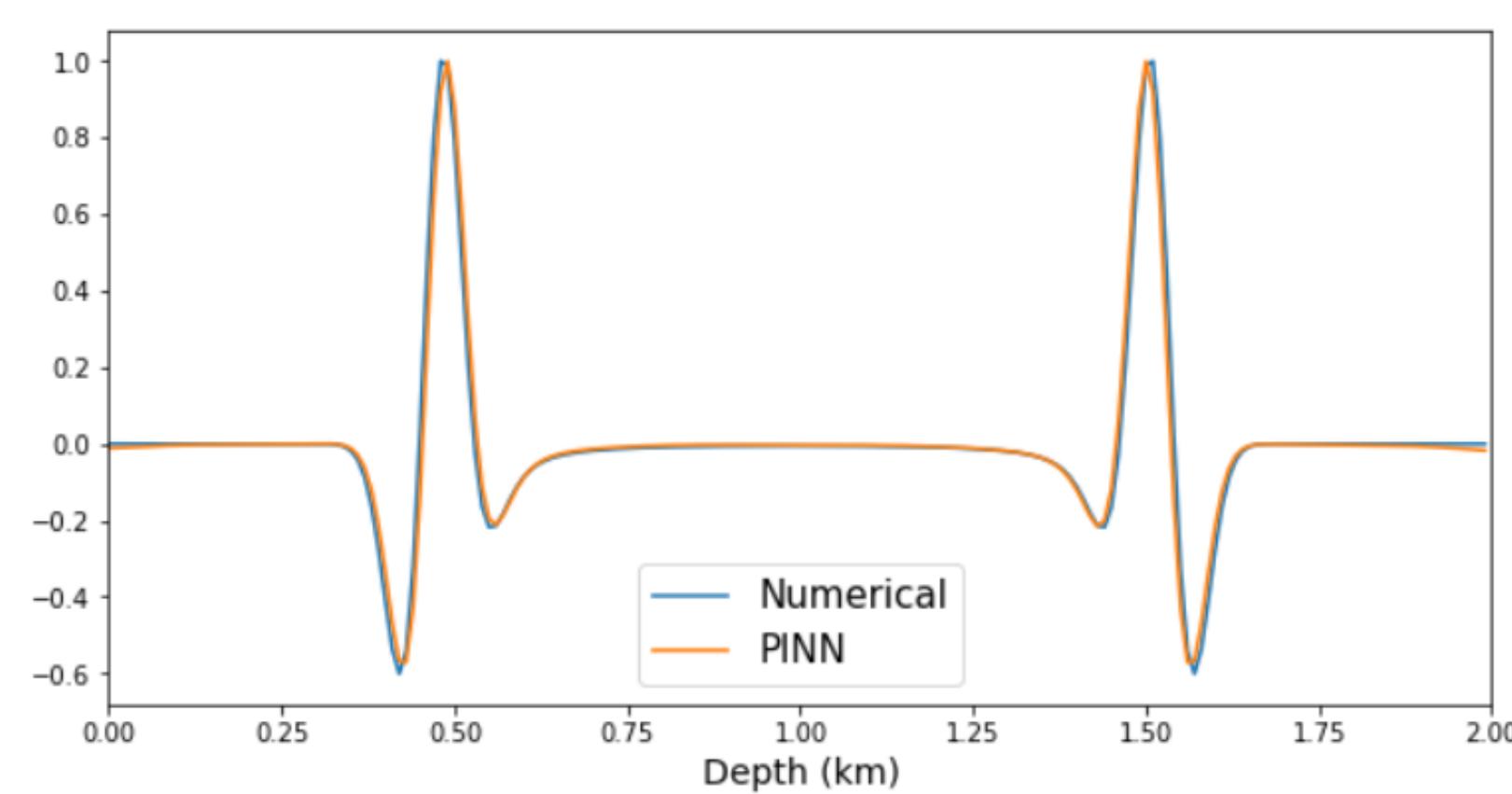
$$t = 0.4 \text{ s}$$

EXPERIMENT-1: HOMOGENEOUS MODEL

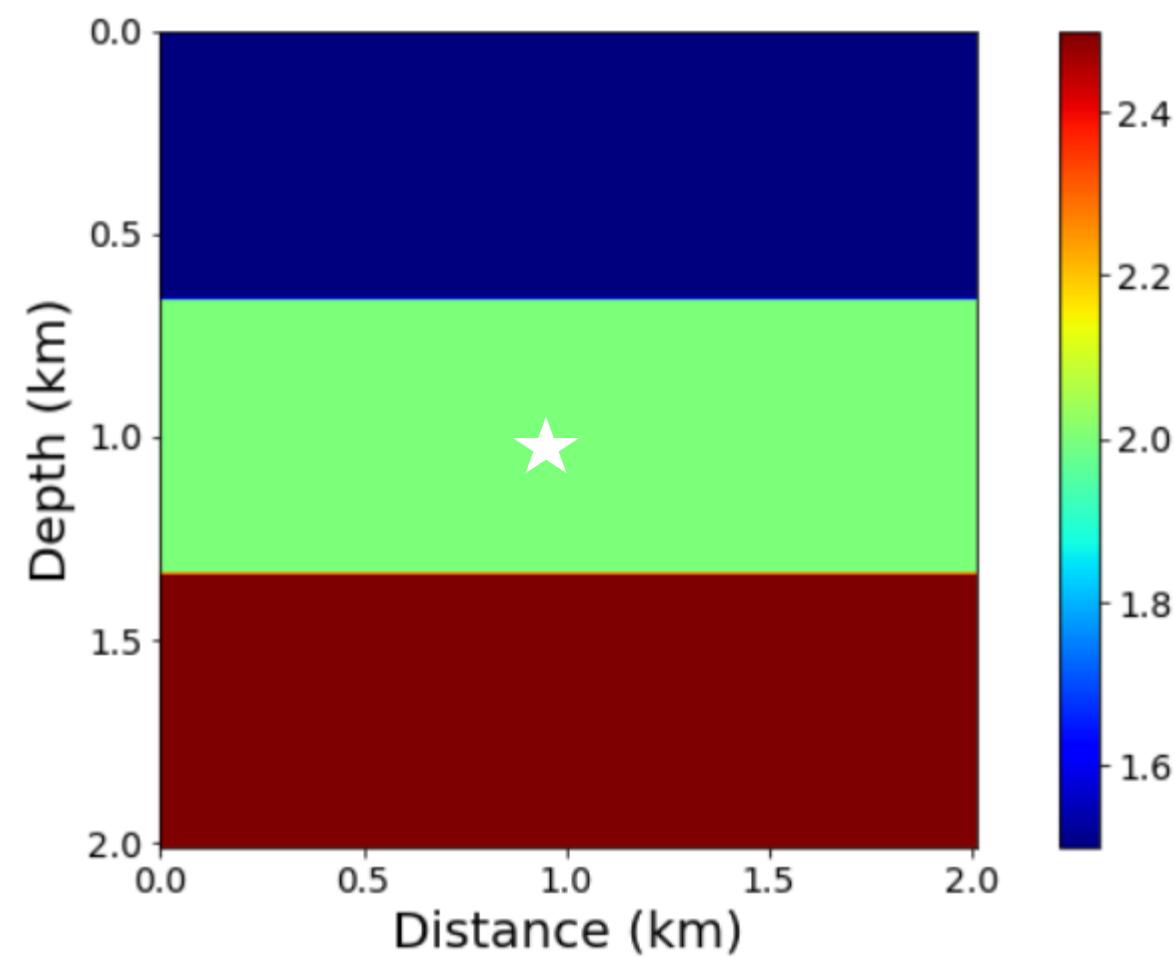


$$t = 0.4 \text{ s}$$

EXPERIMENT-1: HOMOGENEOUS MODEL

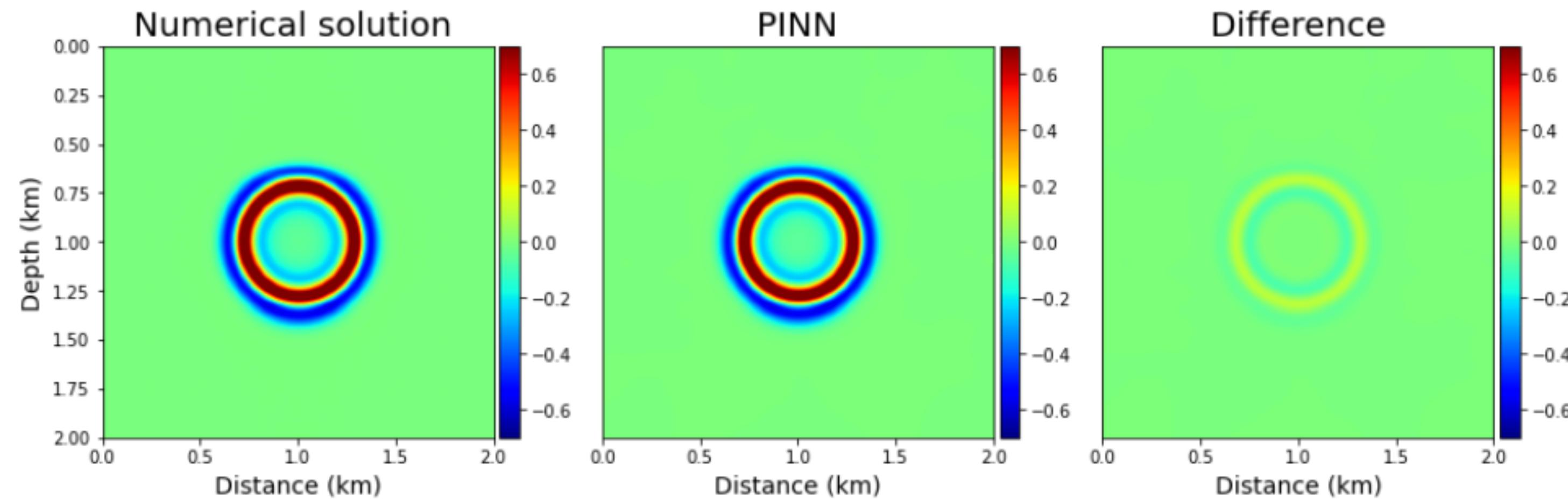


EXPERIMENT-2: LAYERED MODEL



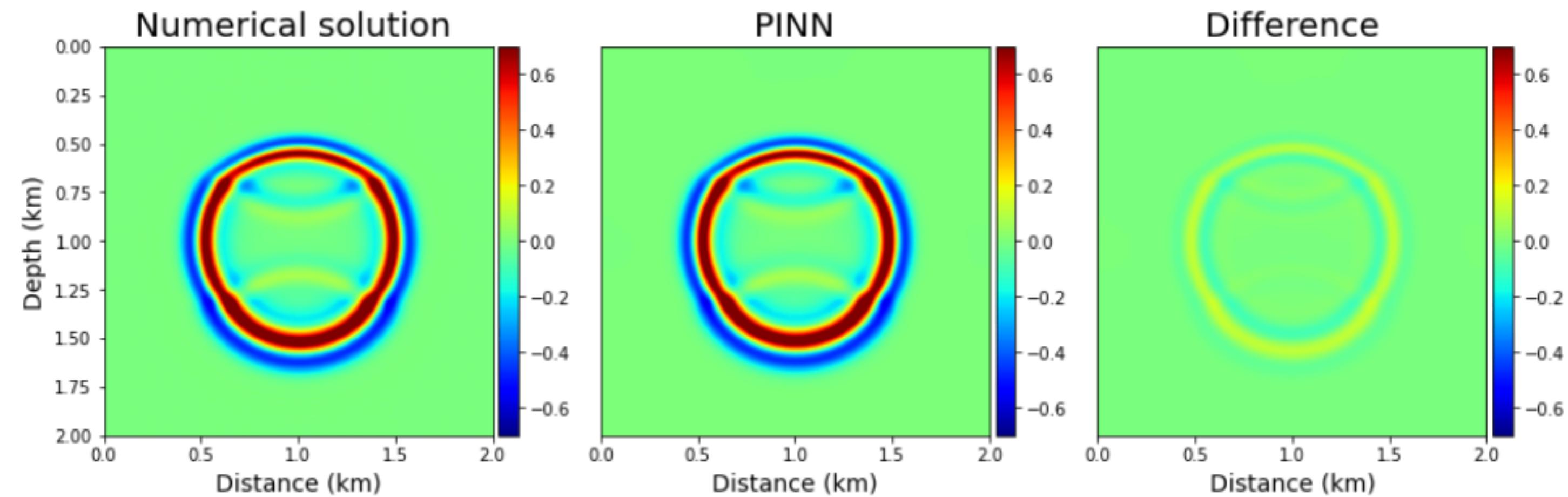
- Ricker wavelet with peak frequency 20 Hz
- Fourier neural network with 20 frequencies

EXPERIMENT-2: LAYERED MODEL



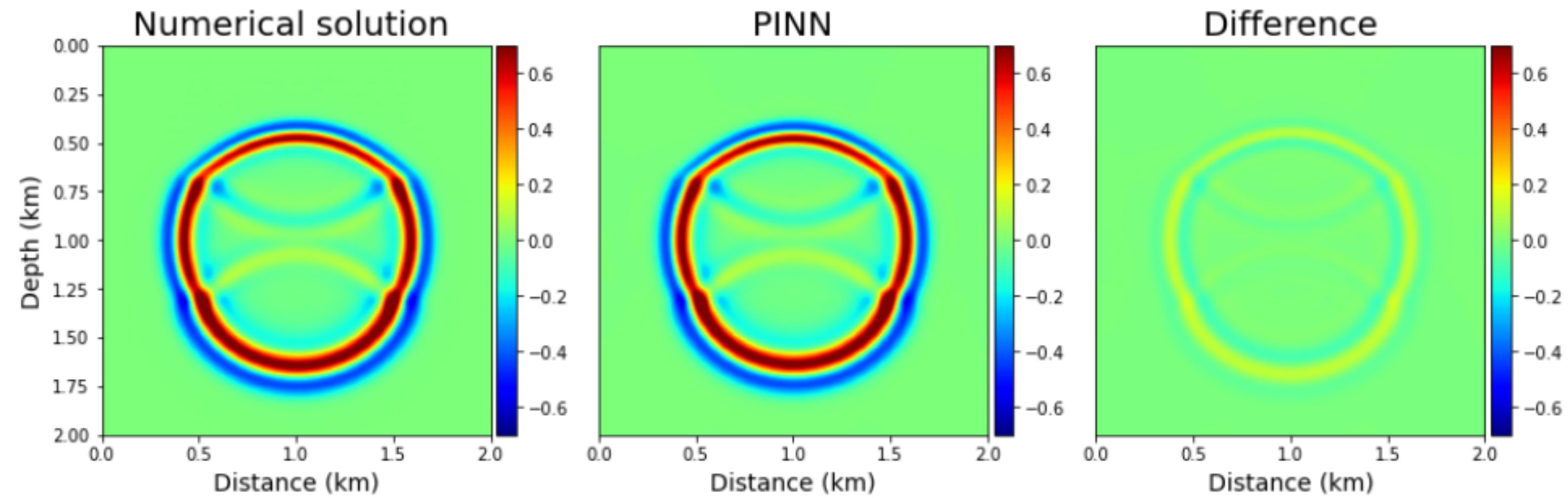
$t = 0.1 \text{ s}$

EXPERIMENT-2: LAYERED MODEL



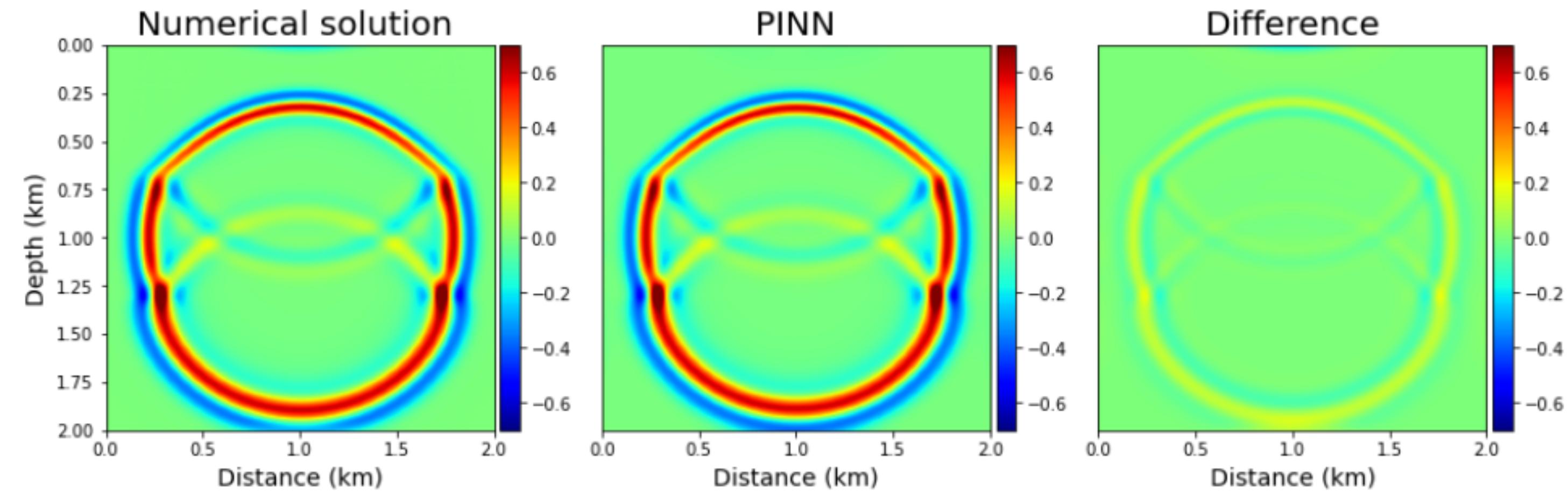
$t = 0.2 \text{ s}$

EXPERIMENT-2: LAYERED MODEL



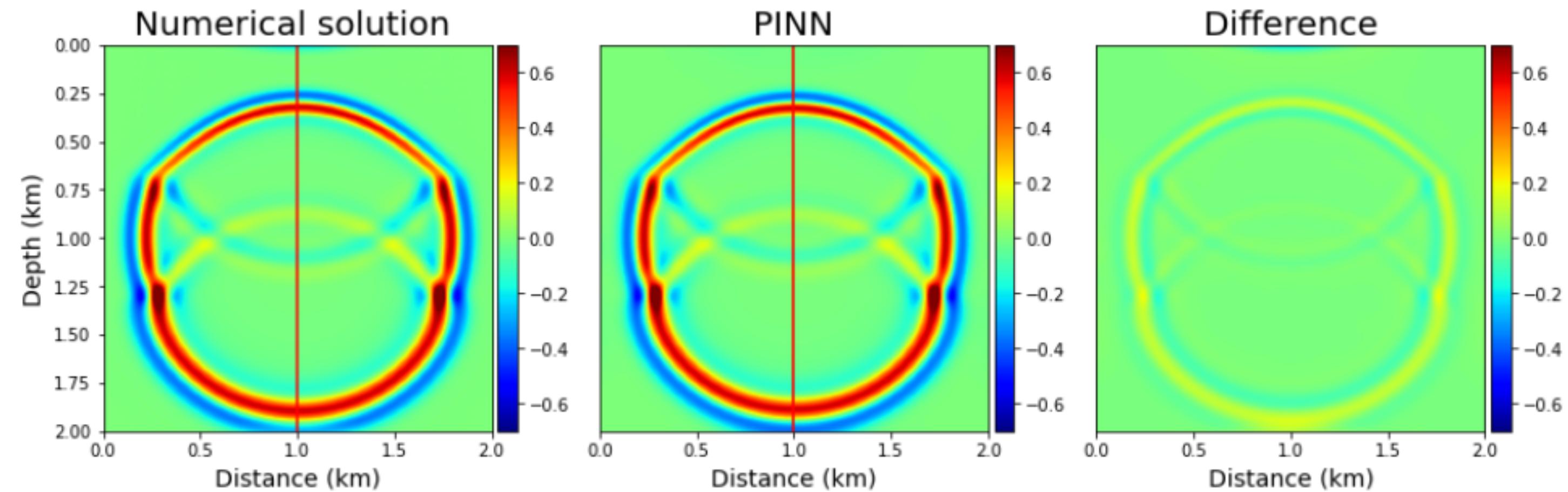
$t = 0.3 \text{ s}$

EXPERIMENT-2: LAYERED MODEL



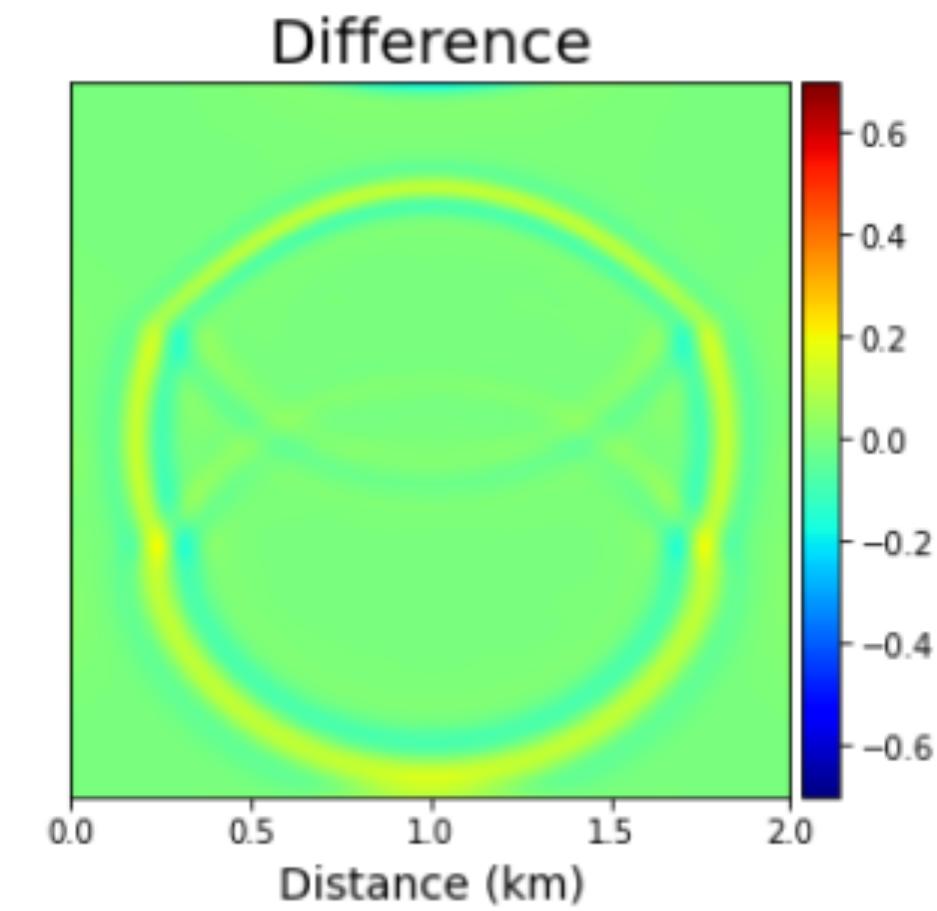
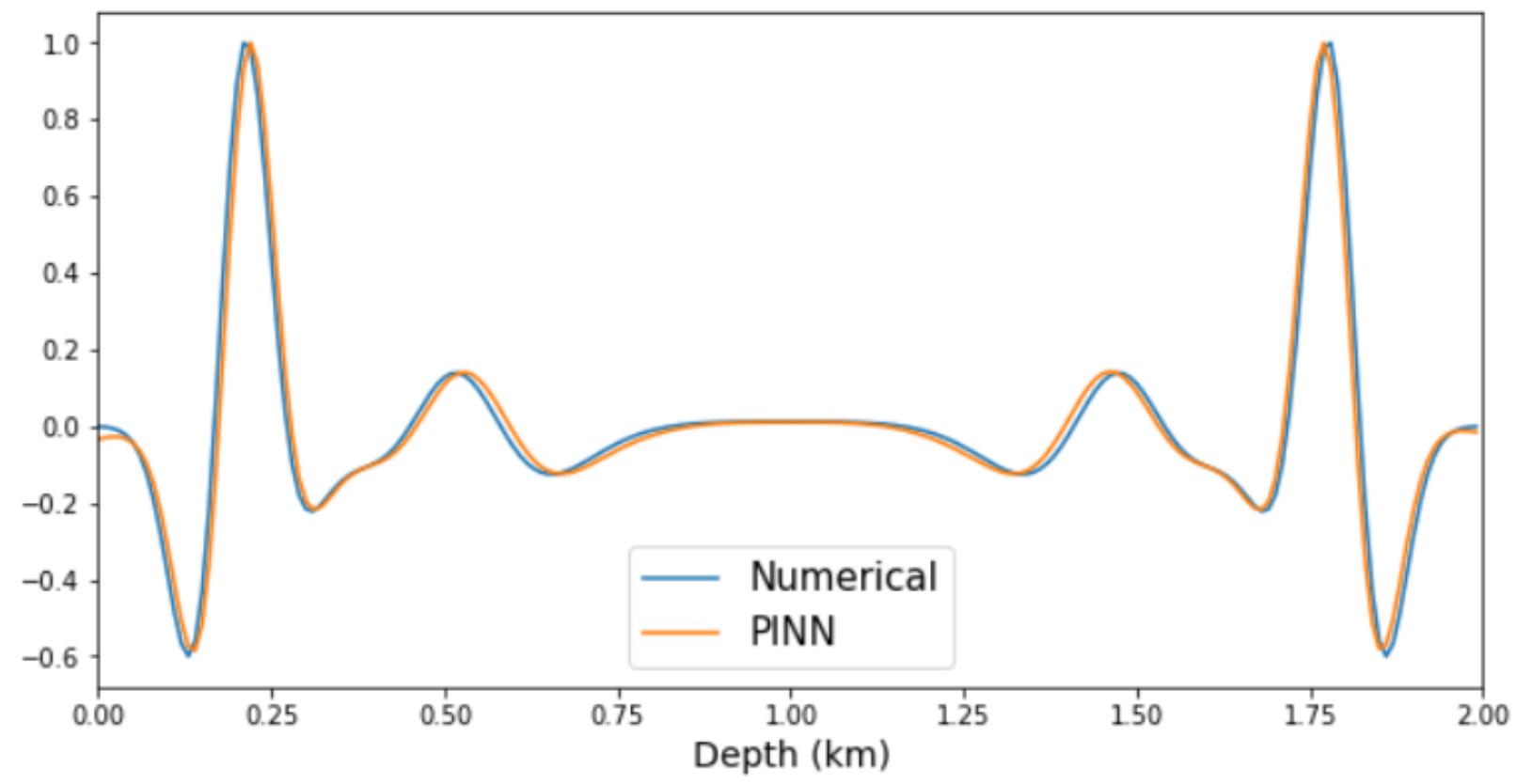
$t = 0.5 \text{ s}$

EXPERIMENT-2: LAYERED MODEL

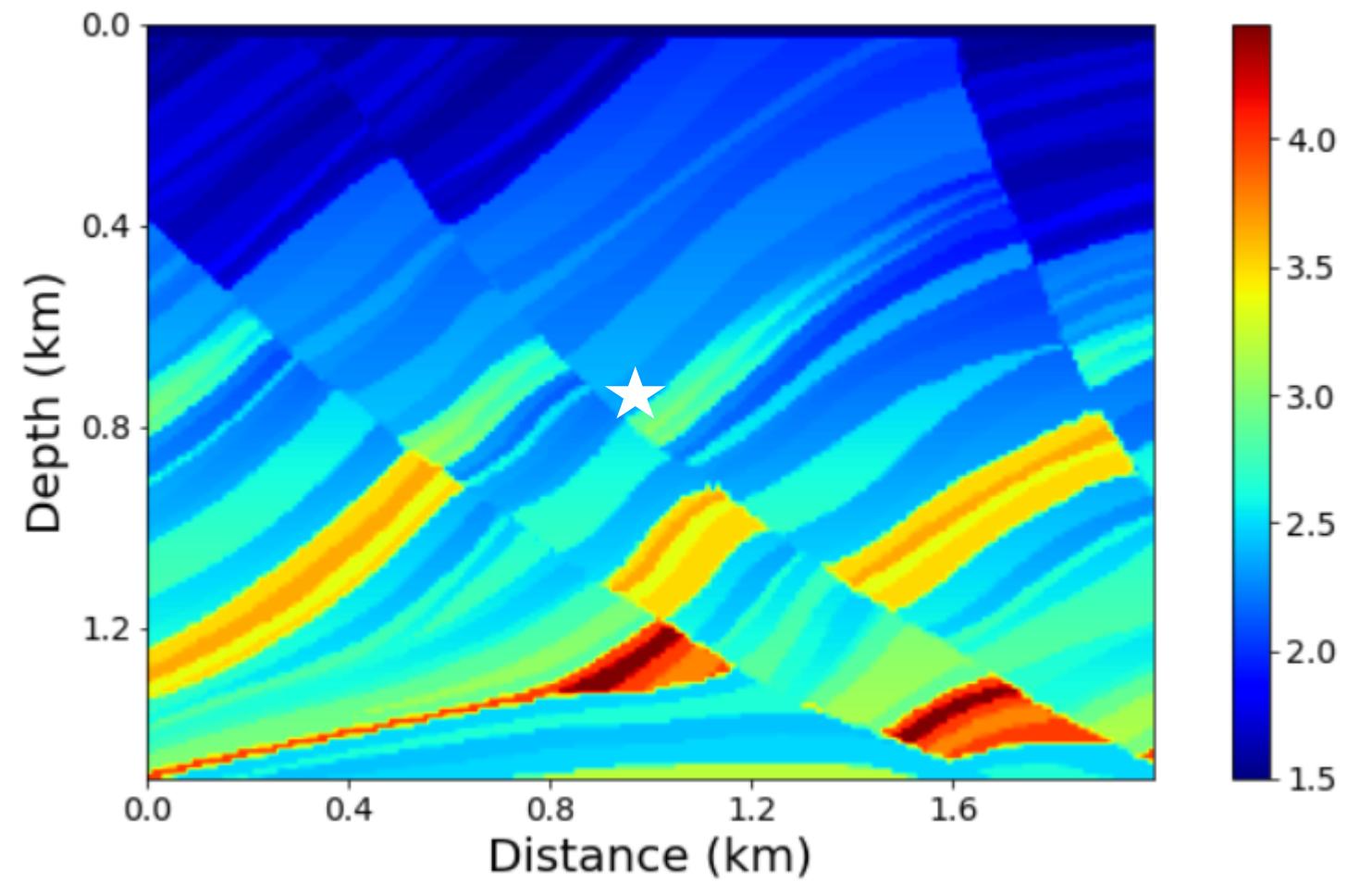


$t = 0.5 \text{ s}$

EXPERIMENT-2: LAYERED MODEL

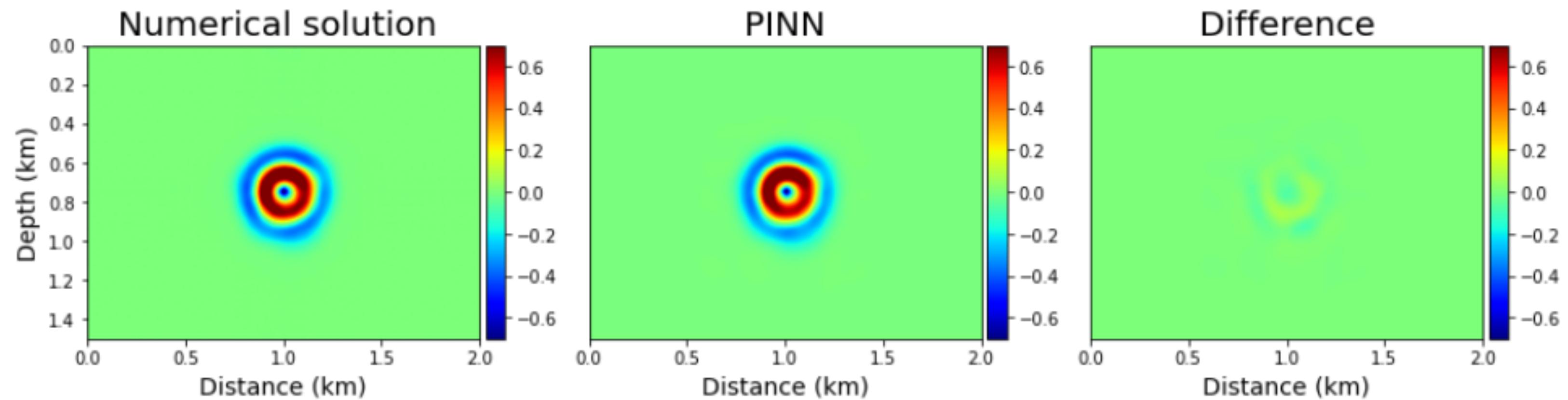


EXPERIMENT-3: MARMOUSI MODEL (MODIFIED)



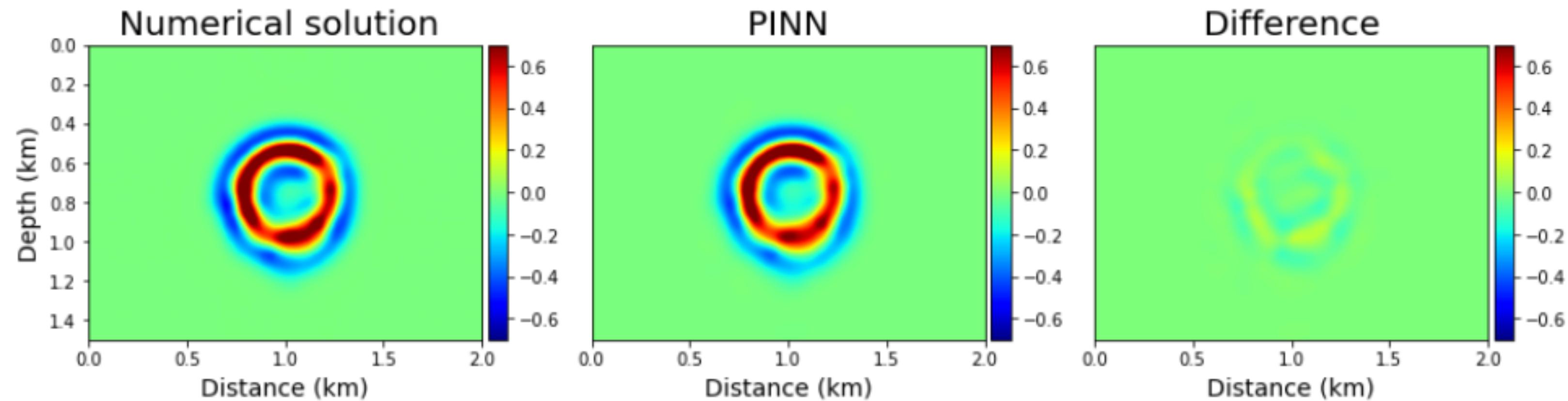
- Ricker wavelet with peak frequency 20 Hz
- Fourier neural network with 50 frequencies

EXPERIMENT-3: MARMOUSI MODEL (MODIFIED)



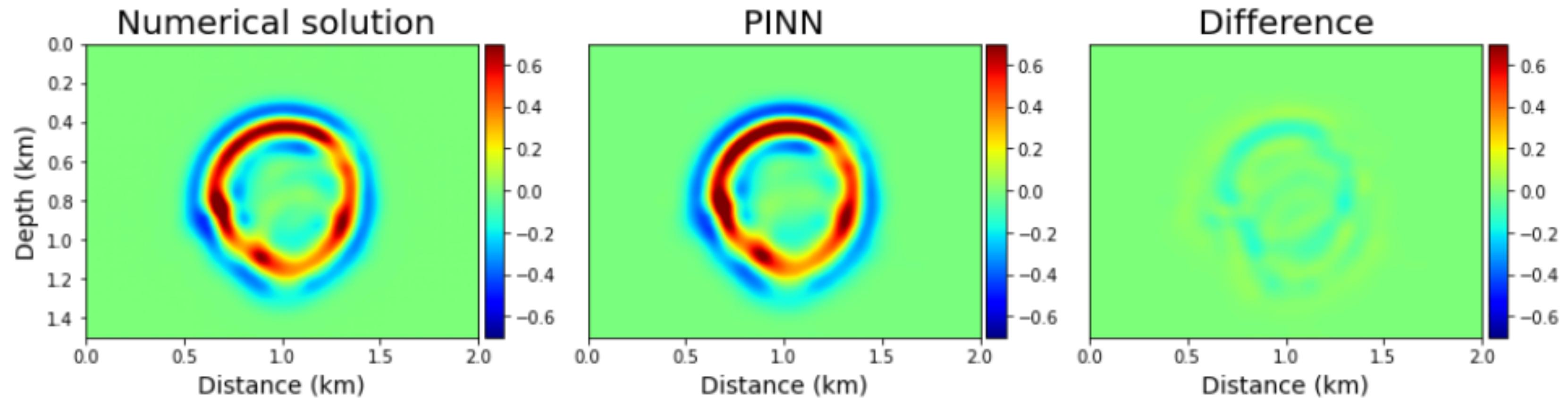
$t = 0.1 \text{ s}$

EXPERIMENT-3: MARMOUSI MODEL (MODIFIED)



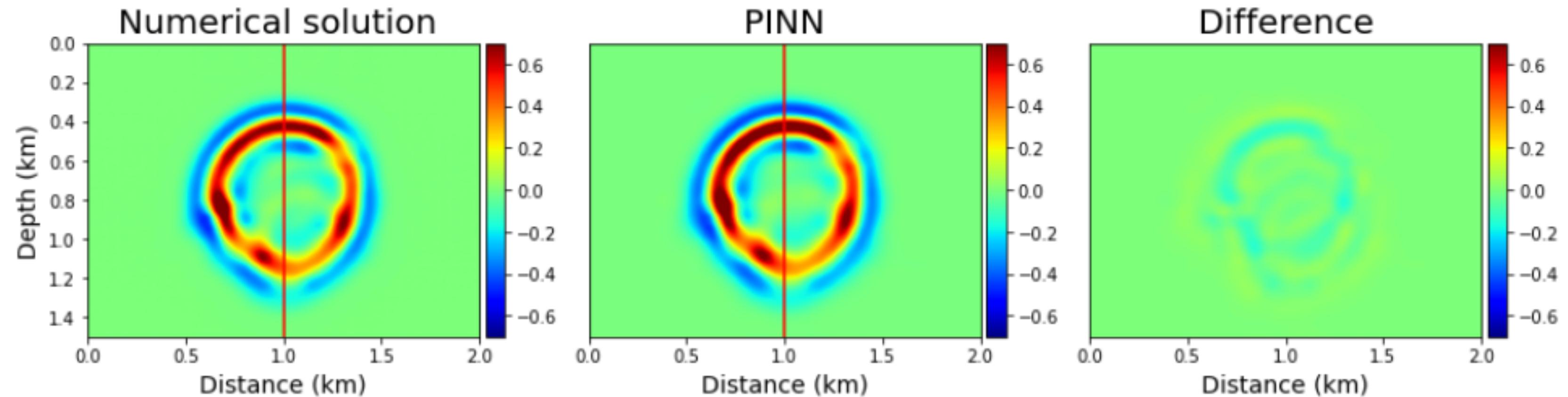
$t = 0.2 \text{ s}$

EXPERIMENT-3: MARMOUSI MODEL (MODIFIED)



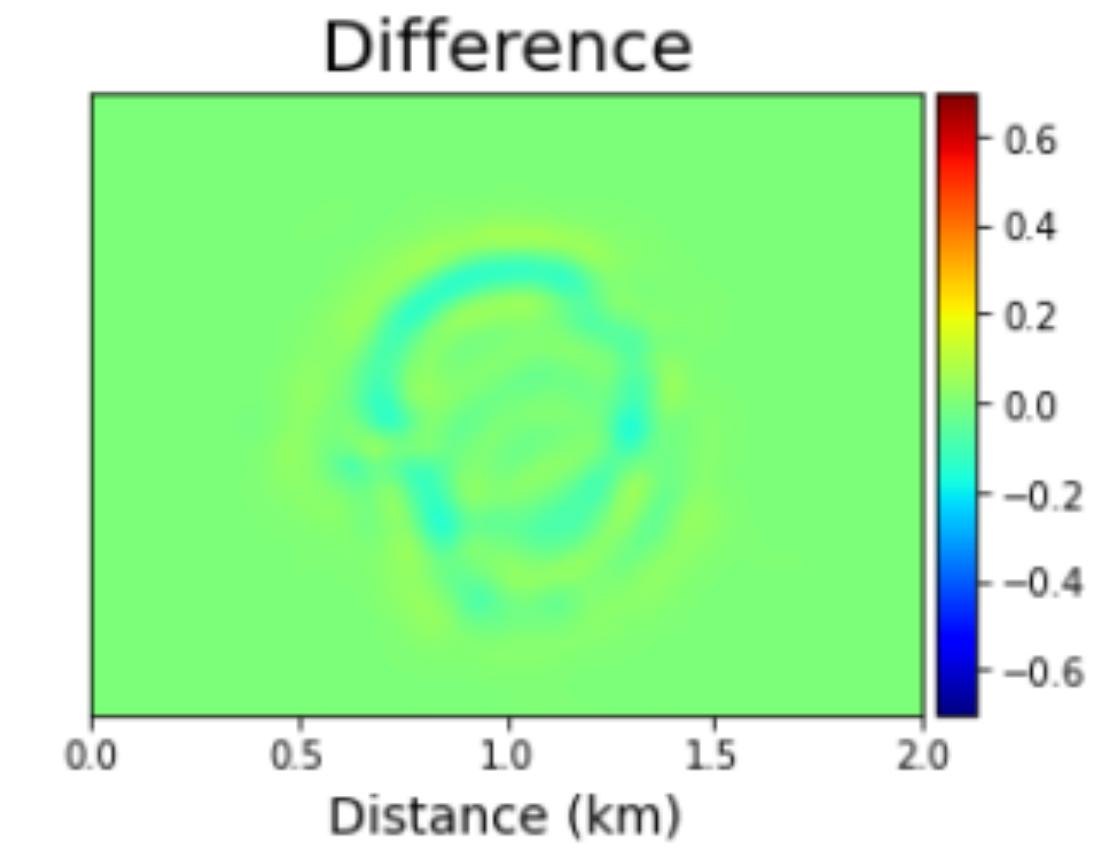
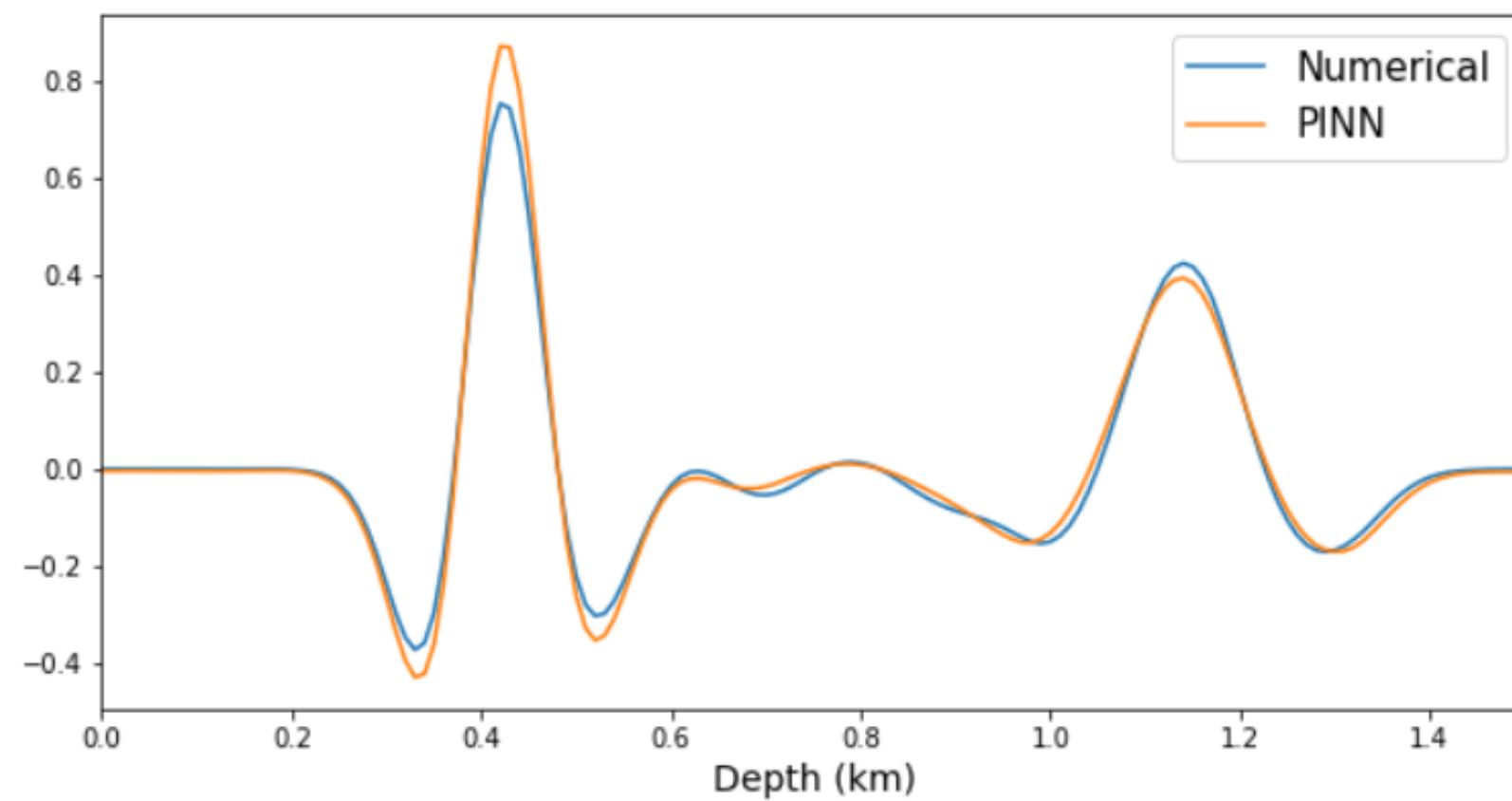
$t = 0.35 \text{ s}$

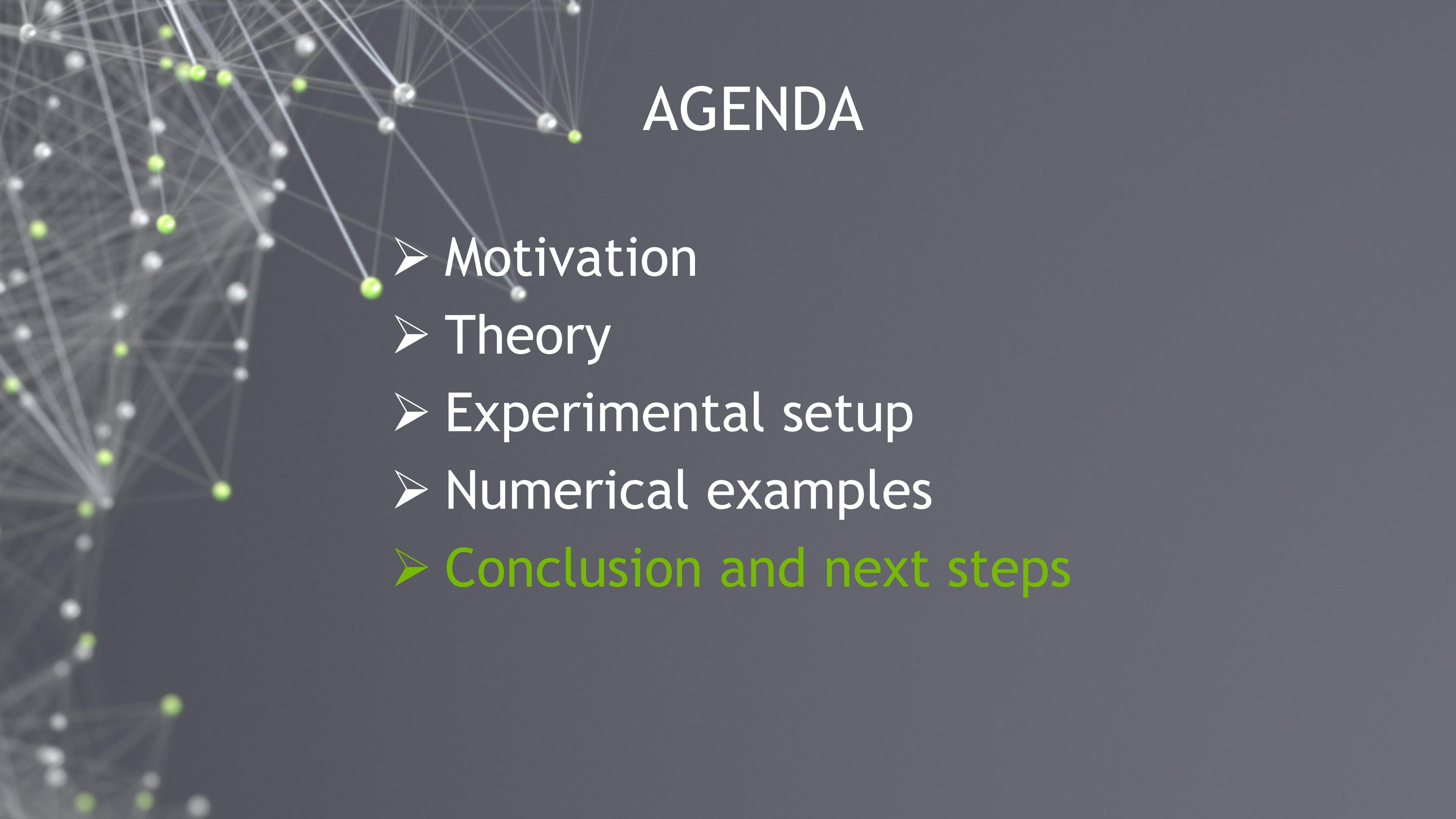
EXPERIMENT-3: MARMOUSI MODEL (MODIFIED)



$t = 0.35 \text{ s}$

EXPERIMENT-3: MARMOUSI MODEL (MODIFIED)



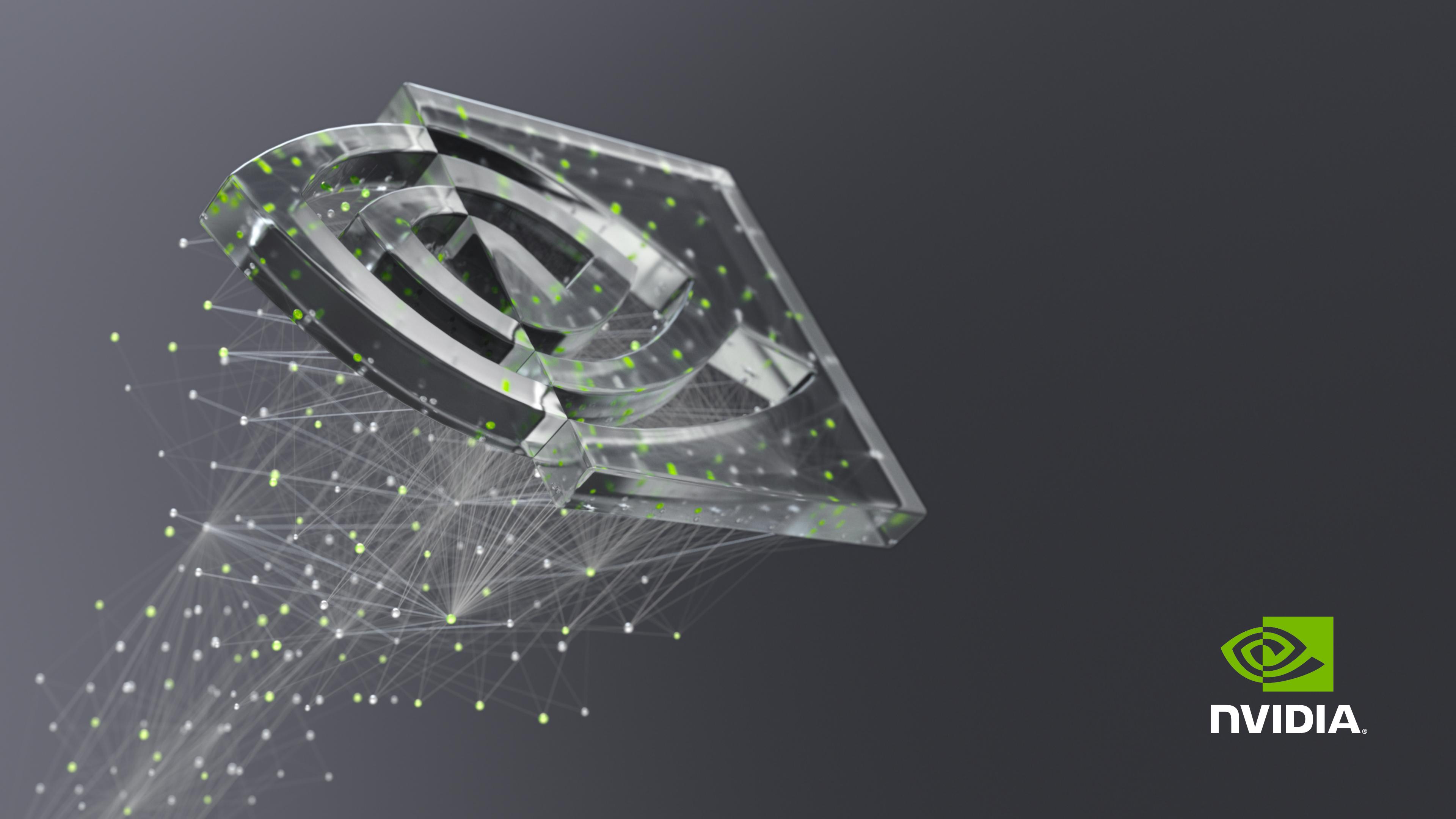


AGENDA

- Motivation
- Theory
- Experimental setup
- Numerical examples
- Conclusion and next steps

NEXT STEPS

- ❑ Numerical solutions with reasonable accuracy even for heterogeneous models.
- ❑ Hard enforcement of the initial conditions was the key factor to train the NN without using data.
- ❑ Extension to waveform inversion applications.



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