CPE 349 Kearns

## **CPE 349 – Permutations**

## **Deliverable:**

Source code for a single class, **CombObjects.java** with the methods described below. This will be submitted on unix using the handin command.

Generating combinatorial objects is fundamental to many problems in computer science. In this assignment you will implement algorithms to: 1. generate Gray codes as describe in lab and 2. generate the permutations of a set in lexicographic order. 3. Generate permutations in an order where the adjacent permutation differ only in the exchange of two adjacent entries. (Why? E.g. This enables different paths in TSP to be computed by only a few changes in the previous path length rather than computing each path length from scratch.)

Your Class, CombObjects.java, must meet the following specifications:

- Implement a method **getGrayCode(int n)** that returns an ArrayList of strings where each string is a bitstring (contains only the characters 0 and 1) that represent the subsets of a set containing n elements. Your method must return the Gray Code as described in the previous lab.
- Implement a method **getLexPerm** (**String str**) that returns an ArrayList of Strings in lexicographic order. The input argument can be assumed to be a string of distinct lower case letters (in alphabetical order). You may assume the input is correct represents a set of distinct letters in order, e.g. *abcd*.
- Implement a method **getMinChgPerm** (**String str**) that returns an ArrayList of Strings that satisfy a minimum change requirement. Again the input argument can be assumed to be a string of distinct lower case letters (in alphabetical order). You may assume the input is correct represents a set of distinct letters in order, e.g. *abcd*.
- Your program must be well structured, commented, and easy to read.
- All three methods must be **recursive** and the **last two must follow the high level description below or they may not pass the tests**. See the attached for the desired output for "abc" and "abcd"

## High level description of recursive algorithm to generate permutations in lexicographic order

```
// Assumes string contains characters in appropriate order
If the string is empty return it

Loop through all character positions of the string containing the characters to be permuted, for each character

Form a simpler word by removing the character

Generate all permutations of the simpler word recursively

Add the removed character to the front of each permutation of the simpler word, and add the resulting permutation to a list

Return all these newly constructed permutations
```

## High level description of recursive algorithm to generate permutations satisfying the minimum change requirement

```
// Assumes string contains characters in appropriate order If the string is empty return it Remove the last character, call it x, of the string Generate all permutations (satisfying min change requirement) of the simpler word Loop over the returned permutations
```

- insert the removed character into a returned permutation into all possible positions moving right to left
- $\bullet$  insert the removed character into the next returned permutation into all possible positions moving left to right

Return all these newly constructed permutations

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Thus in the example below for abc -

the method would remove the c, call itself on ab the call would return an array list contain ab and ba then the loop would execute only once.

the first line (a loop) would create abc, acb, cab by inserting the c right to left into ab the next line (also a loop) would create cba, bca, bac by inserting the c left to right into ba

Example input for getLexPerm:	abc	Example input for getMinChgPerm:	abc
Output:		Output:	
abc		abc	
acb		acb	
bac		cab	
bca		cba	
cab		bca	
cba		bac	

Example input for getLexPerm: abcd Example input for getMinChgPerm: abcd

Outmut	Output
Output:	Output:
abcd	abcd
abdc	abdc
acbd	adbc
acdb	dabc
adbc	dacb
adcb	adcb
bacd	acdb
badc	acbd
bcad	cabd
bcda	cadb
bdac	cdab
bdca	dcab
cabd	dcba
cadb	cdba
cbad	cbda
cbda	cbad
cdab	bcad
cdba	bcda
dabc	bdca
dacb	dbca
dbac	dbac
dbca	bdac
dcab	badc
dcba	bacd

Please submit CombObjects.java Monday Oct. 12 by 9 pm.

By using "handin gradertk cpe349assign2 CombObjects.java"

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