

# Nicholas Rader

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<https://www.linkedin.com/in/nicholas-rader/>

<https://github.com/nrader2000>

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## EXPERIENCE

### Appen, Remote — Search Engine Optimization Analyst

Aug 2022 - PRESENT

- Performs analysis on various search queries and the results that follow.
- Identify whether the ads and following landing pages are a good fit for a certain search query.

### Terc Capital, Remote — Developer

Aug 2021 - Aug 2022

- Designed multiple databases for the backend of this startup company's future websites and systems.
- Solved problems and helped other developers on the team with database and web development.

### High Point University, High Point, NC — Sociology & Anthropology - Student Assistant

Sep 2018 - PRESENT

- Performed a variety of graphic design projects that include developing magazine pages for the Political Science Department. Working in a professional environment and learning how to work on assignments in a timely manner.
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## EDUCATION

### North Carolina A&T State University, Greensboro, NC — Master of Science - Computer Science

Aug 2022 - December 2023

### High Point University, High Point, NC — Bachelor of Science - Computer Science

Aug 2018 - May 2022

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## SKILLS

- C#, Xamarin Forms, C/C++, Python, Assembly, HTML/CSS, SQL, NODE.js, Express, Javascript, Flask
  - Vi, Microsoft Visual Studio/Microsoft Visual Studio Code, MYSQL, Jupyter Notebook, UNIX
  - Strong communication skills, Hardworking, Experience working in a professional setting, Open-minded thinking, Analytical Skills, Inspection, Research, Database Design, Full Stack Web Development, UI Design, Project Management
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## PROJECTS

### NC A&T Course Registration System — Spring 2023

- A software project working with a team of 4 to execute what we learned about the software engineering process to create a new and improved version of the school's registration system.
- This project involves using Python/Python Flask and HTML5/CSS and the agile development process.

### ACT Simulator — Spring 2022

- A software project working with a team of 6 to execute what we learned about the software engineering process.
- This project involves using Python and the waterfall software life-cycle model.

### ESTT Website — Summer 2021

- A self-developed web app using HTML5/CSS/NODE.js/Express/Javascript/SQL to showcase a tabletop game system that I designed based on the Elder Scrolls universe.