TUTORIAL 1 : THE CODE:

SimpleThreads.java

```
public class SimpleThreads {
    static void threadMessage(String message) { 7 usages
        String threadName =
                Thread.currentThread().getName();
        System.out.format("%s: %s%n",
                threadName,
                message);
    private static class MessageLoop 1usage
            implements Runnable {
        public void run() {
            String importantInfo[] = {
                     "A kid will eat ivy too"
            };
            try {
                 for (int \underline{i} = 0;
                     i < importantInfo.length;</pre>
                     i++) {
                     Thread.sleep( millis: 4000);
                     threadMessage(importantInfo[i]);
            } catch (InterruptedException e) {
                 threadMessage("I wasn't done!");
```

```
public static void main(String args[])
        throws InterruptedException {
    long patience = 1000 * 60 * 60;
    if (args.length > 0) {
        try {
            patience = Long.parseLong(args[0]) * 1000;
        } catch (NumberFormatException e) {
            System.err.println("Argument must be an integer.");
            System.exit( status: 1);
    threadMessage("Starting MessageLoop thread");
    long startTime = System.currentTimeMillis();
    Thread t = new Thread(new MessageLoop());
    t.start();
    threadMessage("Waiting for MessageLoop thread to finish");
    while (t.isAlive()) {
        threadMessage("Still waiting...");
        t.join( millis: 1000);
        if (((System.currentTimeMillis() - startTime) > patience)
```

```
&& t.isAlive()) {
    threadMessage("Tired of waiting!");
    t.interrupt();
    t.join();
   }
}
threadMessage("Finally!");
}
```

## THE OUTPUT:

```
main: Starting MessageLoop thread
main: Waiting for MessageLoop thread to finish
main: Still waiting...
main: Still waiting...
main: Still waiting...
main: Still waiting...
Thread-0: Mares eat oats
main: Still waiting...
main: Still waiting...
main: Still waiting...
main: Still waiting...
Thread-0: Does eat oats
main: Still waiting...
main: Still waiting...
main: Still waiting...
main: Still waiting...
Thread-0: Little lambs eat ivy
main: Still waiting...
main: Still waiting...
main: Still waiting...
main: Still waiting...
Thread-0: A kid will eat ivy too
main: Finally!
Process finished with exit code 0
```