# **Coding Standards for Java language**

### **Comment Rules**

- 1. Every source file (.java and .class files) must include a comment at the beginning of the file that briefly describes the purpose of the source file and which lists the author and the date.
- 2. Every function, except the main function, must be preceded by a block comment that explains a) the purpose of the function; b) the purpose of each argument to the function; c) what the function returns (if anything).
- 3. Variables should be declared at the top of a function or block. Each variable should have a brief comment explaining its intended use.
- 4. Use comments within a function only when you feel that the code alone is not self-explanatory. More comments does not usually mean better style.
- 5. Use // for comments

# **Naming Rules**

- 1. Names for variables (as well as functions and other identifiers) should be meaningful, in order to help the reader understand the purpose of the variable.
- 2. Variable names should be formatted as follows

Туре	Format
Variables	camelCase
Class/Enum/Methods	PascalCase
Constants	UPPERCASE_SNAKE_CASE

- 4. Avoid using single letters for variable names, except for loop variables or other temporary variables, or if you're implementing a formula where the equation variables are single letters.
- 5. Avoid really long variable names, which are also difficult to understand.
- 6. Avoid using abbreviations unless the abbreviation is commonly understood or obvious e.g. vat or gpa.
- 7. Plural form should be used on names representing a collection of objects.
- 8. Iterator variables can be called i, j, k etc.

Variables named j, k etc. should be used for nested loops only.

9. Associated constants should have a common prefix.

```
static final int COLOR_RED = 1;
static final int COLOR_GREEN = 2;
static final int COLOR_BLUE = 3;
```

### **Code Format Rules**

- 1. All code must use consistent indentation to show the logical structure. Basic indentation should be one tab. Indentation for wrapped lines should be two tabs.
- 2. Don't use "running dog" format
- 3. Long code lines are hard to read and understand. If a line of code is longer than 90 characters, break it into two lines.
- 4. Long functions are hard to read and understand. If a function is longer than about 60 lines of code, extract parts of the code into sub-functions
- 5. If-else statement should have the following form:

```
if (condition)
  statements;
else
  statements;
```

6. For statements should have the following form:

```
for (initialization; condition; update)
  statements;
```

7. The *while* and the *do-while* statements should have the following form:

```
while (condition)
 statements;
Do
 statements;
while (condition);
```

8. The *switch* statement should have the following form

```
switch (condition)
{
    case ABC:
        statements;
        // Fallthrough
    case DEF:
        statements;
        break;
    case XYZ:
        statements;
        break;
    default:
        statements;
        break;
}
```

}

The explicit //Fallthrough comment should be included whenever there is a case statement without a break statement.

Rationale: Leaving out the break is a common error, and it must be made clear that it is intentional when it is not there.

- 9. Operators should be surrounded by a space character. ex. a = (b + c) \* d;
- 10. Commas should be followed by a white space. ex. doSomething(a, b, c, d);
- 11. Colons should be surrounded by white space when used as a binary/ternary operator. Does not apply to switch x:. Semicolons in for statements should be followed by a space character. Ex. for  $(i=0;\,i<10;\,i++)$  {

12. Logical units within a block should be separated by one blank line.

# Other coding considerations

1. Use parentheses to clarify the meaning of your expressions.

For example:

```
Poor Style
if (age >= 65 || memberNumber > 0) ...
result = value1 + value2/count - value3 % 7;
Better Style
if ((age >= 65) || (memberNumber > 0))...
result = value1 + (value2/count) - (value3 % 7);
```

2. Think carefully before you use continue and break. Avoid using more than one break statement in a particular loop

#### References

- 1. Oracle. (n.d.). *Java Code Conventions*. Retrieved from <a href="https://www.oracle.com/docs/tech/java/codeconventions.pdf">https://www.oracle.com/docs/tech/java/codeconventions.pdf</a>
- 2. Google. (n.d.). *Google Java Style Guide*. Retrieved from <a href="https://google.github.io/styleguide/javaguide.html">https://google.github.io/styleguide/javaguide.html</a>
- 3. SE-EDUCATION. (n.d.). *Java Coding Conventions: Intermediate*. Retrieved from https://se-education.org/guides/conventions/java/intermediate.html