

14-STATE STATE MACHINE

State (Dec)	State (Bin)	A	B	C	D	E = 1(Dec)	E = 1(Bin)	Q0	Q1	Q2	Q3	E = 0(Dec)	E = 0(Bin)	D0	D1	D2	D3
0	0000	0	0	0	0	1	0001	0	0	0	1	8	1000	1	0	0	0
1	0001	0	0	0	1	3	0011	0	0	1	1	0	0000	0	0	0	0
2	0010	0	0	1	0	6	0110	0	1	1	0	3	0011	0	0	1	1
3	0011	0	0	1	1	2	0010	0	0	1	0	1	0001	0	0	0	1
4	0100	0	1	0	0	x	xxxx	x	x	x	x	x	xxxx	x	x	x	x
5	0101	0	1	0	1	13	1101	1	1	0	1	7	0111	0	1	1	1
6	0110	0	1	1	0	7	0111	0	1	1	1	2	0010	0	0	1	0
7	0111	0	1	1	1	5	0101	0	1	0	1	6	0110	0	1	1	0
8	1000	1	0	0	0	0	0000	0	0	0	0	9	1001	1	0	0	1
9	1001	1	0	0	1	8	1000	1	0	0	0	11	1011	1	0	1	1
10	1010	1	0	1	0	11	1011	1	0	1	1	14	1110	1	1	1	0
11	1011	1	0	1	1	9	1001	1	0	0	1	10	1010	1	0	1	0
12	1100	1	1	0	0	x	xxxx	x	x	x	x	x	xxxx	x	x	x	x
13	1101	1	1	0	1	15	1111	1	1	1	1	5	0101	0	1	0	1
14	1110	1	1	1	0	10	1010	1	0	1	0	15	1111	1	1	1	1
15	1111	1	1	1	1	14	1110	1	1	1	0	13	1101	1	1	0	1

Gray code

Gray code (Bin)	Gray code (Dec)
0000	00
0001	01
0011	03
0010	02
0110	06
0111	07
0101	05
1101	13
1111	15
1110	14
1010	10
1011	11
1001	09
1000	08

(E = 1)

AB \ CD

Q0	00	01	11	10
Q0	0	0	0	0
01	x	1	0	0
11	x	1	1	1
10	0	1	1	1

(E = 0)

D0

D0	00	01	11	10
00	1	0	0	0
01	x	0	0	0
11	x	0	1	1
10	1	1	1	1

EDCBA

xx1x1
0xx01
000xx
1x01x
x1001

Q1

Q1	00	01	11	10
00	0	0	0	1
01	x	1	1	1
11	x	1	1	0
10	0	0	0	0

D1

D1	00	01	11	10
00	0	0	0	0
01	x	1	0	1
11	x	1	1	1
10	0	0	0	1

Q2

Q2	00	01	11	10
00	0	1	1	1
01	x	0	1	0
11	x	1	1	1
10	0	0	0	1

D2

D2	00	01	11	10
00	0	0	0	1
01	x	1	1	1
11	x	0	0	1
10	0	1	1	1

Q3

Q3	00	01	11	10
00	1	1	0	0
01	x	1	1	1
11	x	1	0	0
10	0	0	1	1

D3

D3	00	01	11	10
00	0	0	1	1
01	x	1	0	0
11	x	1	1	1
10	1	1	0	0

001xx
1xx11
01x01
0xx10
101x1
111x0
1x100
11x00

xx01x
0x100
1x101
0x0x1
0xx11
1x0x0
1xx10