PORTFOLIO

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EMAIL

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PHONE

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nidhirec (nid-thee) (red-dee)

Front-end Web Engineer and Designer

GITHUB

nreddy216

LINKEDIN

linkedin.com/in/nidhireddy

LOCATION

San Francisco, CA

JavaScript HTML5

CSS3

SASS

Express React

Webpack Illustrator Angular 1.0

Mocha / Chai Balsamiq

Currently learning: Redux and Firebase. I also hack on VR using Unity & WebGL!

EXPERIENCE

Photoshop

TECHNOLOGIES

Software Engineer **AKQA**

Aug 2016 - Present

- ▶ Developing front-end components using JavaScript, HTML, SASS, and AEM on a Backbone framework for Audi (audiusa.com).
- ▶ Includes: custom carousel, global navigation and footer, filterable tabs
- ► Collaborating with designers, devs, and PMs to problem-solve UX / UI
- Building and designing an internal app using React, Redux, and Firebase

Creative Tech Apprentice AKQA

June 2016 - Aug 2016

 Created prototypes of innovative products and services in two-week sprints on teams of UX and visual designers. Created Stream, a product that can record your brilliant shower ideas with a press of a button and saves them to your Evernote (Raspberry Pi prototype).

Designer, Animator

Freelance

Oct 2012 - Dec 2016

Aug 2014 - Aug 2015

- ▶ Designed educational illustrations, 2D animations, and UX / UI for web
- Covered all bases of client lifecycle from ideation to execution
- Selected clients: Khan Academy, Mo-Ti Productions, Gravitant, UT Austin

Math Education Fellow

Khan Academy

- Managed relationships with key stakeholders as well as students for a pilot math education program utilizing Khan Academy's platform
- ▶ Designed graphics for in-product badges, content, and email campigns.
- Generated UI designs for donation banners for biannual campaign.

Design Intern

City of Austin

Jun 2014 - Aug 2014

 Spearheaded the overall branding, including logo and visual design, for the City of Austin's Mentor & Tutor program

EDUCATION

Univ. of Texas of Austin

Dec 2013

B.S., with Honors, Mathematics and Film (double major)

+ Elements of Computing Certificate; Digital Arts & Media Certificate

General Assembly

Jan - Apr 2016

Developed full-stack web apps in JavaScript and Ruby in a 12-week intensive program. Completed projects: Gulliver (interactive storytelling using a map as the medium), Netflix & Chill (dating application for movie-lovers), and Nanagrams (an online game based on one of my favorite games, Bananagrams)