# NATHALIE REDICK

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#### **EDUCATION**

#### **McGill University (3.75 / 4.00)**

Montréal, QC | Sep. 2019 - May 2023

- B.A. in Computer Science, Minor in Earth & Planetary Sciences & Supp. Minor Conc. in Computer Science.
- Coursework: Mineralogy, Petrology, Geology in the Field, Field School I, Earth Physics, Earth System Modelling, Structural Geology, Volcanology, Algorithms & Data Structures, Data Science, Linear Algebra I & II, Probability, Statistics, Applied Machine Learning, Probabilistic Programming, Machine Learning Applied to Climate Change.

## **SKILLS**

**Languages**: Python, Julia, C++, C, Java, DB2/SQL/MySQL, R, Bash, MATLAB, HTML/CSS, OCaml, MIPS Assembly. **Tools**: Git, Linux/Unix, ŁTFX, Jupyter, AWS EC2, VS Code, Numpy, Pandas, Tensorflow, PyTorch, RESTful APIs, MongoDB.

#### **EXPERIENCE**

# **Technology Analyst** @ Morgan Stanley

Montréal, QC | Aug 2023 - Present

- Currently enrolled in the Technology Analyst training program (TAP).

#### Data Science Intern @ Esri

Remote | May 2022 - Aug. 2022

- Implemented an automated workflow for updating national hydrography datasets using the Multi-Task Road Extractor deep learning model.
- Improved the baseline model by  $\sim 4\%$  accuracy to **96.3% accuracy & 0.85 MIOU** by designing new input image layers & geomorphological indicators.

## **Software Engineer Intern** @ Blue Spiral Interactive/Albany IT Group

Saratoga Springs, NY | Jun. 2019 - Aug. 2019

- Improved in-house marketing analysis software by working with a team to build a **RESTful API** for visualising data.
- **Self-taught** Python, Git, & QGIS during the internship. Used parallel computing to **reduce execution time by 97%**.

#### RESEARCH

### Machine Learning For Geospatial Analysis | McGill University

Sep. 2022 - Present

- Creating a guided machine learning workflow for geospatial analysis.
- Our objective is to create a tool that can be used by anyone, regardless of their technical background.

#### **Using U-Net to Identify Landslides** | McGill University

May 2021 – Present (On Hiatus)

- Implementing an image segmentation ML model to identify landslides using geophysical indicators.
- Current interation of the model boasts 95.3% accuracy & a loss of 0.19.

### **AWARDS**

 Won both Best Design & Most Fun & Creative Game Dev Hack against 332 participants at McHacks9 for Pan(demic)-Man, a COVID-19-themed Pac-Man webGL game built with *Unity Game Engine* & C#.

#### **Geotop 2021 Scholarship Competition (\$1500)**

Geotop | 2021

Selected based on my research proposal to Use ML to Indentify Landslides & academic performance.

# Alma Mater Scholarship (\$3000)

McGill University | 2019

Entrance bursary to McGill University for academic excellence.

#### **EXTRA-CURRICULARS**

# **Vice President Communications** | The Monteregian Society at McGill University

Sep. 2020 - Apr. 2023

- Managed communications for the undergraduate student council for Earth & Planetary Sciences.
- Designed & built the council's website to host student resources, events, & other information.

**Member** | Machine Learning for Geoscience Reading Group at McGill University

Jan. 2021 – May 2021

Participated in an informal reading group to examine current papers in ML applications in the geosciences.

#### PROFESSIONAL DEVELOPMENT

### SCIWS12 Tutorial on Machine Learning & Deep Learning | American Geoscience Union

Dec. 2020

- Attended a technical workshop on machine learning & deep learning for the environmental & geosciences.

# MAIS 202: Accelerated Introduction to ML | McGill Artificial Intelligence Society

Jan. 2020 – Apr. 2020

- Selected through a technical interview to participate in a 12-week accelerated course of ML.
- Webscraped data to train a CNN to classify geologic sample images into 4 classes; deployed as a webapp.

#### **PUBLICATIONS & PRESENTATIONS**

- 1. Redick, N. R. (2024, January 23). Code-Free Deep Learning for Geospatial Applications. AGU23, Venue 5, Science Nexus (Online Only). agu.confex.com/agu/fm23/meetingapp.cgi/Paper/1366363
- 2. Redick, N. R. (2023, April 11). Building an Accessible Machine Learning Workflow for Geospatial Analysis. Open Research Symposium, McGill Library, Montréal QC. escholarship.mcgill.ca/concern/presentations/2n49t738j
- 3. Redick, N. R. (2023). A Review of Pumice Raft Formation Environments, Saturation, and Dispersal Mechanisms. McGill Science Undergraduate Research Journal, 18(1), Article 1. doi.org/10.26443/msurj.v18i1.187