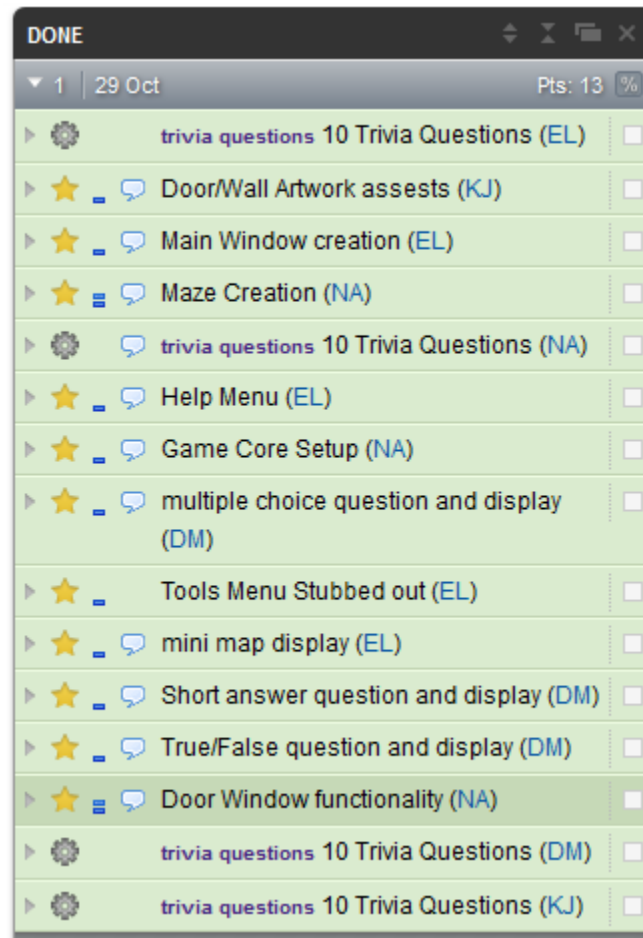


Team: Twenty-Hats

Nathan Graham
Daniel Moore
Eric Laib
Kyle Johnson

End of First Iteration Deliverables

Completed user stories on Pivotal Tracker.










































The screenshot shows a Pivotal Tracker board with a dark header bar labeled 'DONE'. Below the header, there is a filter bar showing '1' selected and the date '29 Oct'. To the right of the filter bar, it says 'Pts: 13' and a percentage icon. The main area of the board contains a list of 17 user stories, each with a status icon (gear, star, or star with a minus sign), a title, a name in parentheses, and a checkbox on the right. All checkboxes are unchecked.

▶	⚙	trivia questions 10 Trivia Questions (EL)	<input type="checkbox"/>
▶	★	Door/Wall Artwork assests (KJ)	<input type="checkbox"/>
▶	★	Main Window creation (EL)	<input type="checkbox"/>
▶	★	Maze Creation (NA)	<input type="checkbox"/>
▶	⚙	trivia questions 10 Trivia Questions (NA)	<input type="checkbox"/>
▶	★	Help Menu (EL)	<input type="checkbox"/>
▶	★	Game Core Setup (NA)	<input type="checkbox"/>
▶	★	multiple choice question and display (DM)	<input type="checkbox"/>
▶	★	Tools Menu Stubbed out (EL)	<input type="checkbox"/>
▶	★	mini map display (EL)	<input type="checkbox"/>
▶	★	Short answer question and display (DM)	<input type="checkbox"/>
▶	★	True/False question and display (DM)	<input type="checkbox"/>
▶	★	Door Window functionality (NA)	<input type="checkbox"/>
▶	⚙	trivia questions 10 Trivia Questions (DM)	<input type="checkbox"/>
▶	⚙	trivia questions 10 Trivia Questions (KJ)	<input type="checkbox"/>

Proof of GitHub use.













branch: master ▼

Commits on Nov 11, 2014

	My Trivia Questions kymojo authored 10 hours ago	 4b54271	
	My Trivia questions ... nrgraham23 authored 15 hours ago	 ba6434d	
	Enabled clicking doors to move. ... nrgraham23 authored 16 hours ago	 50bb297	
	Doors loading from current room ... nrgraham23 authored 17 hours ago	 8425ac5	
	Tested my Question Classes. ... DanielEMoore authored 19 hours ago	 c33550c	
	Forgot to update the controls information elaib authored 20 hours ago	 084a417	
	Added doors to the minimap ... elaib authored 20 hours ago	 0eda4ee	 1
	Deleted, Non-Conformed Class Names. DanielEMoore authored 21 hours ago	 f8fb8e3	
	Questions, Questions Sub classes , Questions Factory ... DanielEMoore authored 21 hours ago	 ff8b75e	
	Merge remote-tracking branch 'origin/master' ... DanielEMoore authored 22 hours ago	 b44139e	
	small changes to sync DanielEMoore authored 22 hours ago	 ee6e15a	
	Fixing Daniels broken code ... nrgraham23 authored 23 hours ago	 1497982	
	10 Questions added elaib authored a day ago	 a330a24	

Commits on Nov 10, 2014










Commits on Nov 10, 2014

	Door display updates ... nrgraham23 authored 2 days ago	 11decaa	
	Changes to Questions ... DanielEMoore authored 2 days ago	 6d11f76	
	Minor Changes to Question Classes ... DanielEMoore authored 2 days ago	 9e1b359	
	Question Structure ... DanielEMoore authored 2 days ago	 4679a26	







Commits on Nov 8, 2014

	Questions Updated / Questions Class Made ... DanielEMoore authored 4 days ago	 63f5fd7	
---	---	---	---




Commits on Nov 7, 2014

	submitted pdf ... nrgraham23 authored 5 days ago	 f911cf0	
	Added functionality to fill in individual boxes elaib authored 5 days ago	 87a4f65	
	Initial SRS Document kymojo authored 5 days ago	 41e5caa	

Commits on Nov 5, 2014

	Realize we are doing a 5x5 not a 25x25 elaib authored 7 days ago	 e94a352	
	Draws the minimap in the UI elaib authored 7 days ago	 c7e5065	

Commits on Nov 4, 2014

	MVC implementation stage 1 ... nrgraham23 authored 7 days ago	 1e22810	
	Questions Folder & Questions File ... DanielEMoore authored 8 days ago	 3e4d54e	

Commits on Nov 3, 2014



Room display work ...

nrgraham23 authored 8 days ago



e45721e



Maze changes ...

nrgraham23 authored 9 days ago



f0f36ed



Commits on Nov 2, 2014



Initial Maze stuff ...

nrgraham23 authored 10 days ago



0540e7a



Commits on Oct 30, 2014



Door Graphics ...

kymojo authored 13 days ago



93acda1



Commits on Oct 29, 2014



GUI setup ...

elaib authored 14 days ago



a1301e9



Commits on Oct 21, 2014



Initial project setup ...

nrgraham23 authored 22 days ago



031fcac



Initial commit

nrgraham23 authored 22 days ago



774c048

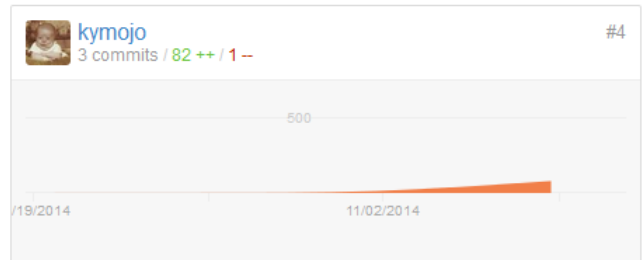
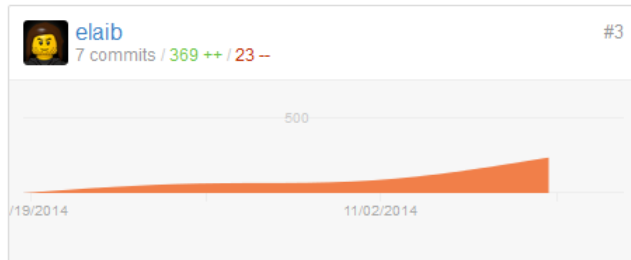
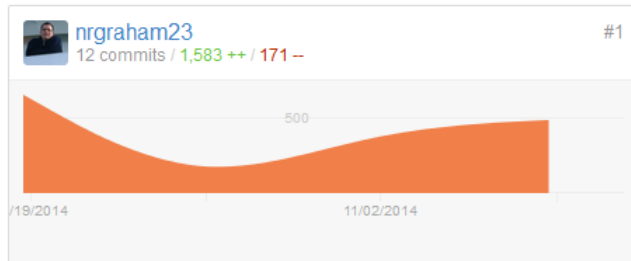
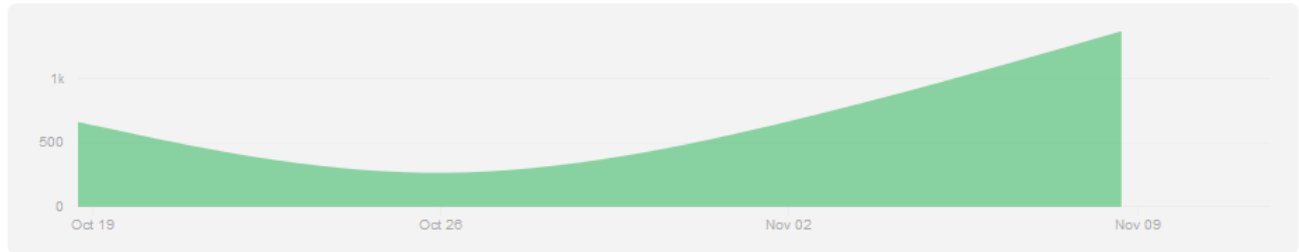


Note: It may appear that kymojo (kyle) and elaib (Eric) did very little, however Kyle spent a good chunk of time working on the artwork for our doors, and Eric spent a good deal of time working with getting the mini-map to function correctly.

Oct 19, 2014 – Nov 12, 2014

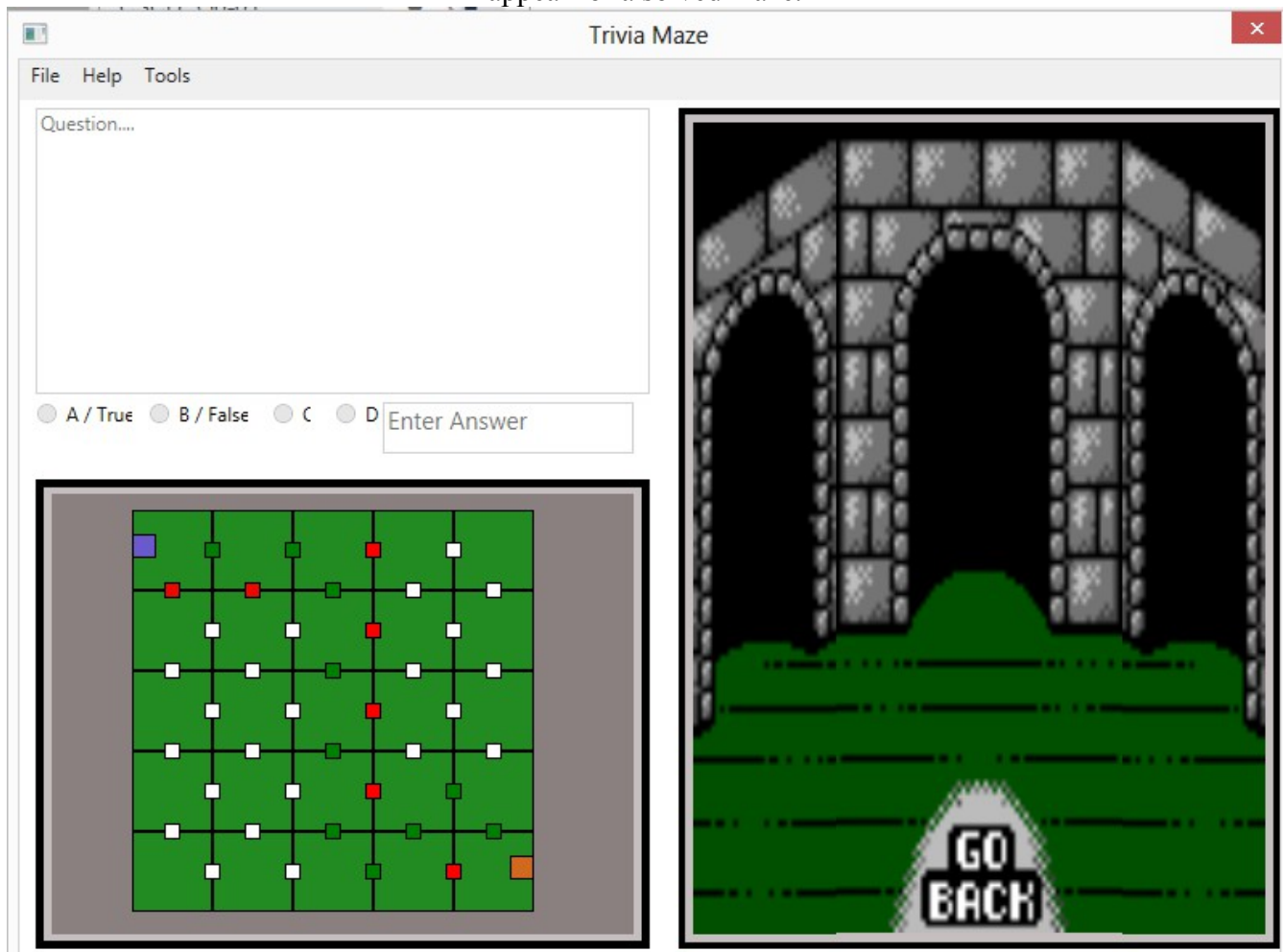
Contributions: Additions ▾

Contributions to master, excluding merge commits

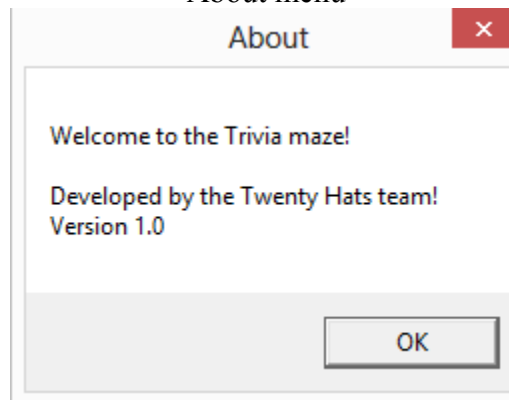


Project functionality:

Main Window showing the operational doors and an example of how the mini-map may appear for a solved maze.



About menu



Controls Menu

