

Noah Ripstein

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EDUCATION

McMaster University

Non-degree student, additional advanced coursework in Statistics and Mathematics

Hamilton, Canada

Sept. 2024 – Apr. 2025

McMaster University

B. Arts Sc. (Hons.) Arts and Science, & Psychology, Neuroscience and Behaviour (Math Minor)

Hamilton, Canada

Sept. 2020 – Apr. 2024

- cGPA: 3.94/4.0 | Laura Dodson Prize (top graduation award)
- **Honours Thesis:** Bayesian Modelling of a Haptic Categorization Task, and Temporal Video Segmentation

AWARDS AND SCHOLARSHIPS

Industry Disruptor Award (\$5,000), RBC Amplify

2024

Awarded by chief executives for developing most innovative solution in summer-long competition.

Laura Dodson Prize (\$200), McMaster University Faculty of Arts and Science

2024

Top academic achievement graduation award in Arts and Science program (awarded to 1-2 students in cohort).

Barbara Francis Scholarship (\$400), McMaster University Faculty of Arts and Science

2022

Top academic achievement award in Arts and Science program (awarded to one student in program annually).

Undergraduate Student Research Award (\$7,500), McMaster University Faculty of Arts and Science

2022

Awarded funding for summer 2022 research through competitive USRA program.

McMaster President's Award (\$2,500), McMaster University Faculty of Arts and Science

2020

Entrance scholarship for 95%+ high school GPA

RESEARCH EXPERIENCE

University of Toronto

Research Collaborator (Statistical Sciences)

Toronto, Canada

Aug. 2024 – present

Supervisors: Professor Jamie Stafford and Professor Patrick Brown

- Research in Extended Latent Gaussian Models (ELGMs), a broad class of Bayesian hierarchical model, focused on efficient model fitting and applications to spatio-temporal statistics.
- Developing novel method to infer high resolution disease risk from spatially aggregated point process data for which the boundaries of the aggregating regions change over time.
- Investigating computational advancements to fit ELGMs more accurately with Variational Inference.

McMaster University

Research Assistant II (Statistics)

Hamilton, Canada

Sept. 2024 – present

Supervisor: Professor Pratheepa Jeganathan

- Developing a Bayesian approach to spatial clustering, with applications to spatial omics and tumour identification.
- Designing novel approach to regionalization which leverages Gaussian Mixture Models to quantify uncertainty.

McMaster University

Research Student (Computational Neuroscience & Computer Vision)

Hamilton, Canada

Sept. 2022 – Apr. 2024

Supervisor: Professor Daniel Goldreich

- Built Bayesian models of human sensory perception and learning; found that human performance in a learning task is similar to optimal Bayesian models.
- Independently identified opportunities to design and implement novel computer vision method to automate parts of tedious manual video inspection process.
- Developed method to temporally segment videos, facilitating 250+ hours of automatic video labelling.
- Synthesized and combined research in historically separate areas of Statistics and computer vision (time series changepoint detection, human-object interaction, and temporal action segmentation).

McMaster University

Research Student (Bioethics)

Hamilton, Canada

May 2022 – Aug. 2022

Supervisor: Professor Daniel Coren

- Independent research project funded by USRA award which involved synthesizing cognitive and neurological dementia research in conjunction with philosophical notions of responsibility.

INDUSTRY EXPERIENCE

Royal Bank of Canada (RBC)

Software Developer, *RBC Amplify*

Toronto, Canada

May 2024 – Aug. 2024

- Part of RBC's flagship technology and innovation early talent program.
- Developed a multimodal machine learning product which improves call centre client intent identification and provides advisors with personalized client insights, saving time for clients and advisors.
- Projected to save \$2M+ annually through advisor time savings in first year of deployment.
- Named inventor in RBC provisional patent.
- Won prestigious "Industry Disruptor Award" in final competition with 18 teams for best presentation to audience of 400+ (see Awards and Scholarships).

SKILLS

Programming Languages: R, Stan, Python, MATLAB, SAS, SQL

Frameworks: INLA, RStan, Various R Spatial Statistics packages, Numpy, Scipy, Sklearn, Matplotlib, Tensorflow

INDEPENDENT PROJECTS

2048 Game Artificial Intelligence (2023)

- Developed probabilistic methods to algorithmically beat 2048, the viral online game from 2014 which can be formalized as a Markov Decision Process.
- Independently discovered strategies including Expectimax and Monte Carlo Tree Search without reference to existing theory. Later found literature about the techniques and used my findings to improve performance.
- Tuned parameters with multi-objective Bayesian optimization to identify pareto-efficient parameters which strike balance of score and computing time, achieving 97% win-rate.

LEADERSHIP & EXTRACURRICULARS

Hospital Volunteer – St. Michael's Hospital

May 2023 – Aug. 2023

Peer Mentor – McMaster Arts and Science Program

Sept. 2022 – Apr. 2024

Peer Mentor – McMaster Psychology, Neuroscience and Behaviour Program

Sept. 2022 – Apr. 2024

Occasional Writer - The Melange, a magazine about life in the Arts and Science Program

Sept. 2021 – Apr. 2024

Overnight Canoe Trip Guide – Camp Northway Lodge, Algonquin Park

Jun. 2019 – Jul. 2019