Using Random No as Pirste (end-staft +1) o andom No [Had, end] -> Pivote Pos = Jandom No MeD 1 O .- (End-stof) > Pivote Poo = pivote Poo + Atast. [Pivole E Estat, end) Staft .- en Merge Sort -> Merge two society set of elements to avorange them all together & sofed. 0 1 2 3 4 5 6 i-sy 1 3 5 9 10 12 15 j > DL *** 2

MergeTwoSortedArrays(elements1, elements2, result)

- Set i to first element of elements1
- Set j to first element of elements2
- while (i < size of elements1) and (j < size of elements2) do

X times

- if (elements1's i elements < elements2's j element) then
 - append i'th element to result.Move i to next element.

Else

- append j'th element to result.
- Move j to next element.

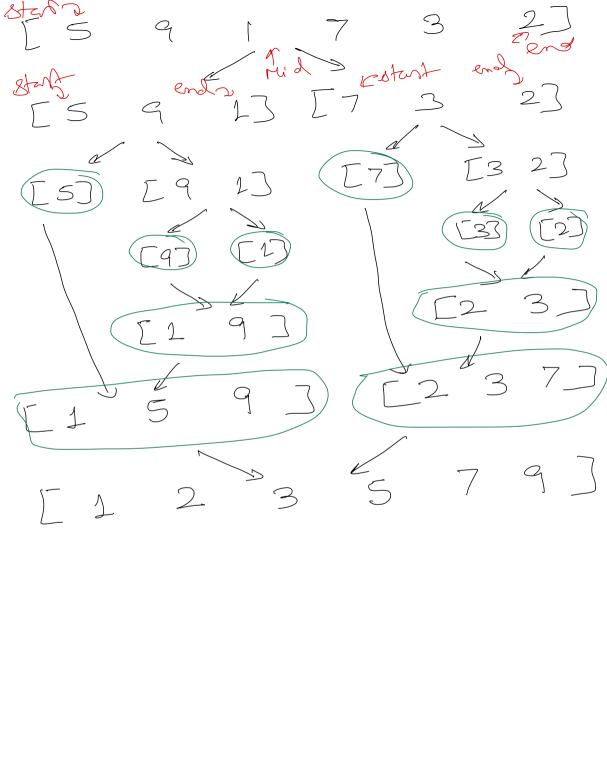
// Copy remaining elements from group that is still having some left to result

N - X

- while (i < size of elements1) do
 - append i'th element to resultMove i to next element.
- while (j < size of elements2) do
 - Append j'th element to result
 - Move j to next element.

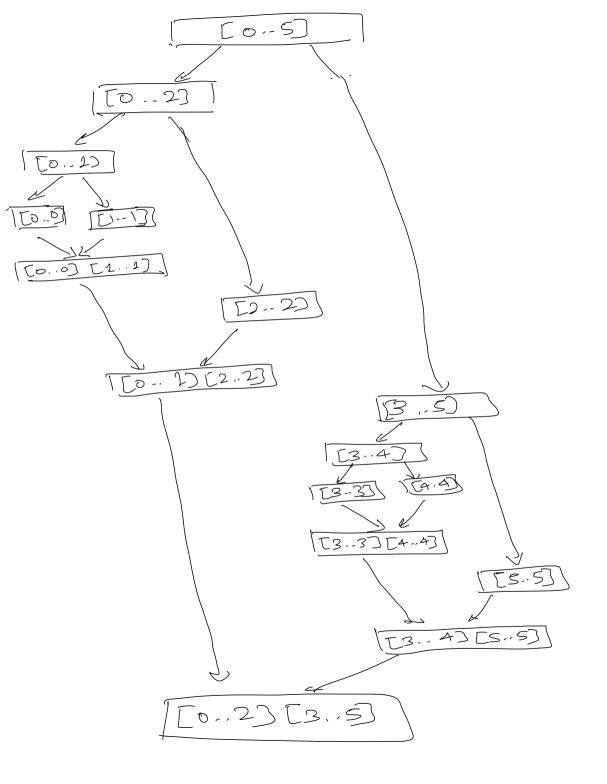
elements I has N elements elements? has M elements Teo with has (N+M) elements

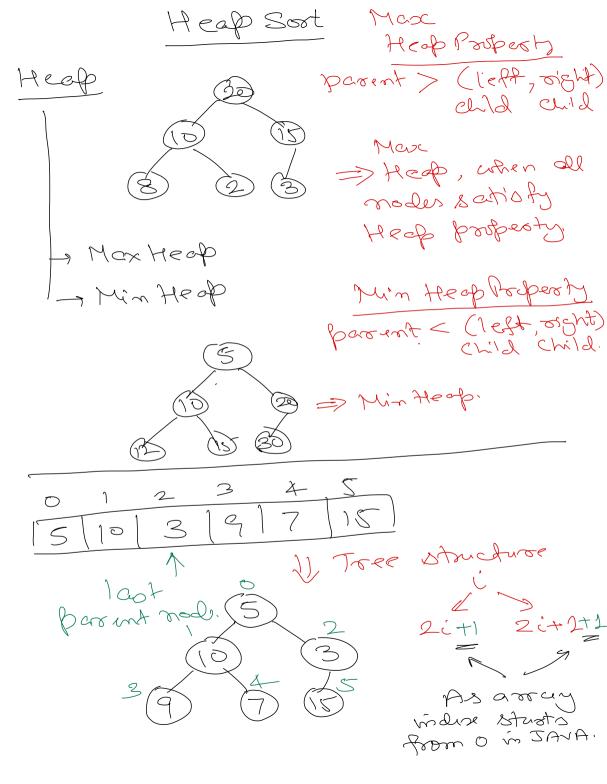
 $= > \frac{N+M}{O(N+M)}$



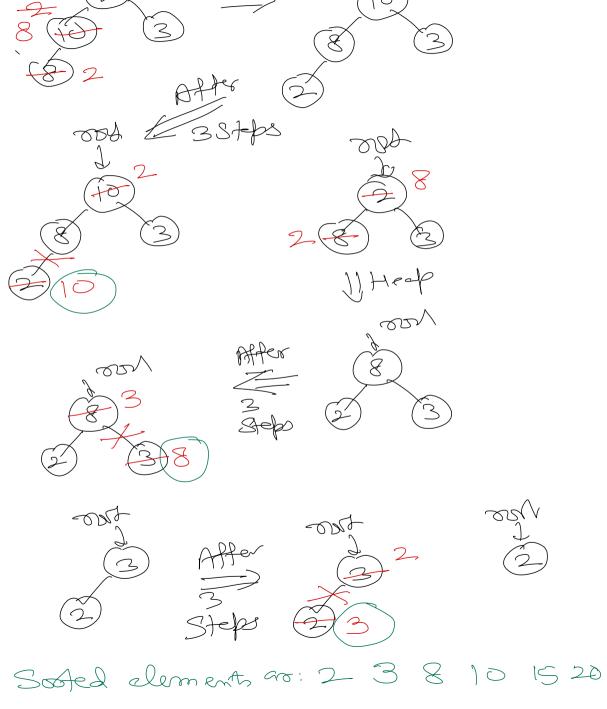
MergeSort(elements, start, end) - Size of elements is 1 then - Stop. - Mid = Size of elements / 2 - MergeSort(elements, start, Mid) - MergeSort(elements, Mid + 1, end) - Merge(elements, start, Mid, Mid + 1, end) eliment M items

Total work

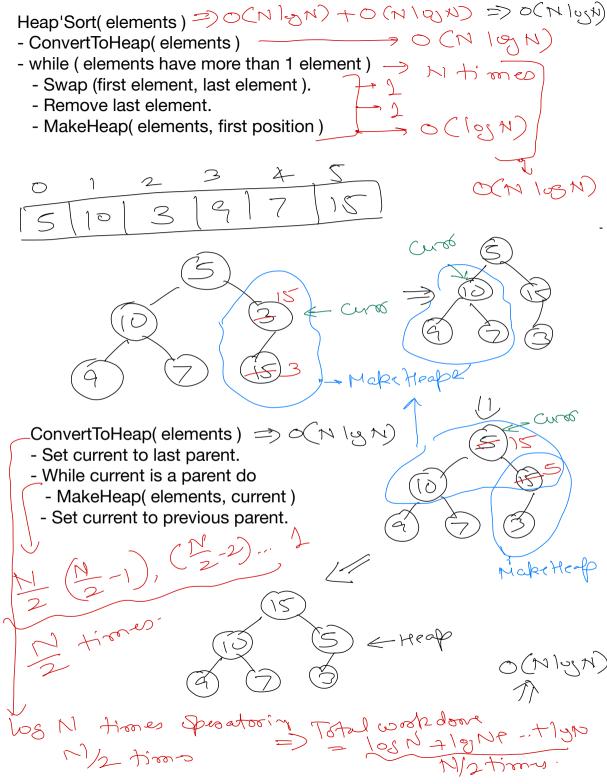




If array has N elements, where will be the last parent node? => N/2 to element. wit doing 3 Steps 3 Swap value of our with lost real node. Remove 1007 lect from tore Make tree into heap. 400



Heat



MakeHeap(elements, current) - maxChild = child of current having largest value if maxChild value > parent then - Swap value of maxChild and parent - if maxChild is not a leaf node then - MakeHeap(elements, maxChild)
Jos N
0000000 Rest node
The Stace
Quick Soot => 0 (n logn) Complexity Can be perclished (n2) & worse > 0(n) Can be perclished (n2) & worse > 0(n)
Weals 2004 => O(2/022) Lee mesding -> O(2)
Ly can do external softing.
Heap Sost => O(nlyn) O(lyn)
teal Priority Queue Merge N softed arrays/Vist

0(1) Bubble Soot \Rightarrow $O(n^2)$ 0(1) Selection Sof => O(n2) 0(1) Insertion Soot \Rightarrow $O(n^2)$ 0(1) BST =>> B(logn) Inorder Traversal => O(n) = O(logn)

Cose > O(n) External
usry Mirge Sost
broak mit
broak mit
on drok local a chunk at a time in mieuros 8 90 Orick - Merge sost will marge sosted chunks.