# Faculty Development Program on

# Machine Learning and Image Processing

#### **Course structure**

- Lectures
- Introduction to ML, Linear regression
- Logistic regression, SVM
- PCA, ANN
- DNN, CNN
- Advanced topics on IP

- Hands-on sessions
- Introduction to Colab & Python
- Hands-on using Python
- Hands-on using Keras
- Hands-on using Keras
- Demo on image processing

# **Introduction to Machine Learning**

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#### **Problem space**

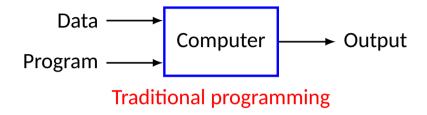
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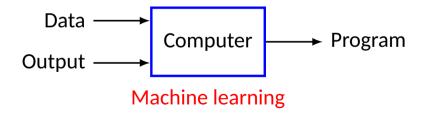
• Primary focus will be in second category problems

### **Problem Solving Strategies for Big Data**

- ullet Need to solve problems efficiently and accurately when the input data is huge ( $\sim$  GB, TB order)
- Finding a deterministic algorithm is difficult
  - Need to find out features
  - Formal description of features are not easy
  - Requires significant effort for model building
  - Need to have domain knowledge
- Statistical inference is found to be suitable
  - Feature selection is not crucial
  - Model will learn from past data

### Traditional programming vs ML





#### **Application domains**

- Computer vision
- Natural language processing
- E-commerce, finance
- Weather prediction
- Genomics
- Drug discovery
- Particle physics





- Surveillance
- Cryptography
- Self driving car
- Games
- Intelligent control systems
- Speech processing
- many others



Image source: Internet

#### Learning algorithm

- A ML algorithm is an algorithm that is able to learn from data
- Mitchelle (1997)
  - A computer program is said to learn from experience E with respect to some class of task
    T and performance measure P, if its performance at task in T as measured by P, improves
    with experience E.
- Task A ML task is usually described in terms of how ML system should process an example
  - Example is a collection of features that have been quantitatively measured from some objects or events that we want the learning system process
    - Represented as  $\mathbf{x} \in \mathbb{R}^n$  where  $\mathbf{x}_i$  is a feature
    - Feature of an image pixel values

#### **Common AI/ML/DL Tasks**

#### Classification

- Need to predict which of the k categories some input belongs to
- Need to have a function  $f: \mathbb{R}^n \to \{1, 2, \dots, k\}$
- y = f(x) input x is assigned a category identified by y
- Examples
  - Object identification
  - Face recognition

#### Regression

- Need to predict numeric value for some given input
- Need to have a function  $f: \mathbb{R}^n \to \mathbb{R}$
- Examples
  - Energy consumption
  - Amount of insurance claim

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- Machine translation
  - Conversion of sequence of symbols in one language to some other language
    - Natural language processing (English to Spanish conversion)

#### Structured output

- Output is a vector with important relationship between the different elements
  - Mapping natural language sentence into a tree that describes grammatical structure
  - Pixel based image segmentation (eg. identify roads)

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- Synthesis and sampling
  - Generate new example similar to past examples
    - Useful for media application
    - Text to speech

#### Performance measure

- Accuracy is one of the key measures
  - The proportion of examples for which the model produces correct outputs
  - Similar to error rate
    - Error rate often referred as expected 0-1 loss
- Mostly interested how ML algorithm performs on unseen data
- Choice of performance measure may not be straight forward
  - Transcription
    - Accuracy of the system at transcribing entire sequence
    - Any partial credit for some elements of the sequence are correct

### Types of learning

- Supervised learning
  - Labeled data, outcomes are known for training data, Regression/Classification
  - A set of labeled examples  $\langle x_1, x_2, \dots, x_n, y \rangle$ 
    - $x_i$  are input variables, y output variable
  - Need to find a function  $f: X_1 \times X_2 \times ... X_n \to Y$
  - Goal is to minimize error/loss function
    - Like to minimize over all dataset
    - We have limited dataset
- Unsupervised learning
  - Unlabeled data, outcomes are not known for training data, Clustering
- Reinforcement learning
  - Need to learn from experience, no immediate outcome is known, Control/Game
- Semi-supervised learning
  - Missing lables for some training examples

#### **Issue of Representation**

- Representation of data in an efficient/structured manner is crucial for solving problems more effectively
  - Searching of a set of elements in a given list (sorted/unsorted)
  - Arithmetic operations on Arabic and Roman numerals
  - Primality test of n when n is represented as 11111 . . . 111 (n-number of one)

Structured representation can help in predicting future values

## **Choice of Representation**

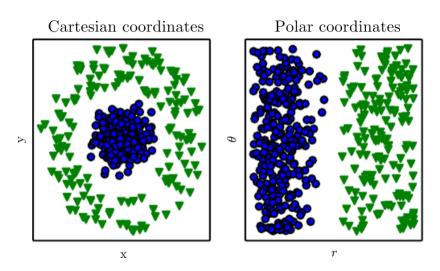


Image source: Deep Learning book

### Learning representation/feature

- Traditional approaches
  - Pattern recognition
    - Input, output of the problem
- End to end learning
  - System automatically learns internal representation

#### **AI-ML Tasks**

- Heavily depends on features
- Requires good domain knowledge
- Feature extraction is not easy job
  - Identify a car
    - How to describe wheel
    - Shadow/brightness
    - Obscuring element

#### **Representation Learning**

- Learned representation often results in better performance compared to hand design
- Allows the system to rapidly adapt to new task
- Need to discover a good set of features
- Manual design of features is nearly impossible

#### **Design of Features**

- Goal is to separate out variation factors
- These factors are separate sources of influence
- It may exist as unobserved object or unobserved forces that affect observable quantity
  - Speech Factors are age, sex, accent, etc
  - Image Position, color, brightness, etc.

#### **Deep Learning**

- Try to address the problem of representation learning
- Representation are expressed in terms of other simpler representation
- Develop complex concept using simpler concept

# **Simple to Complex Features**

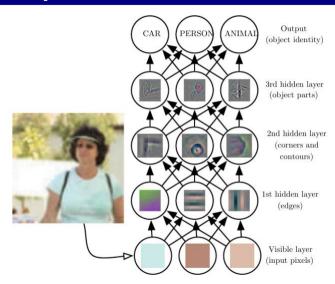


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# **Simple to Complex Features**

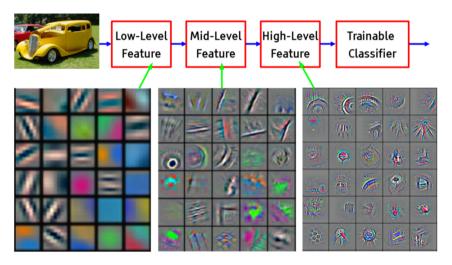
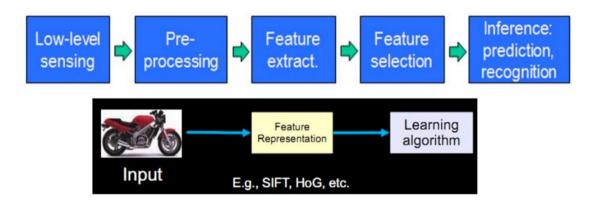
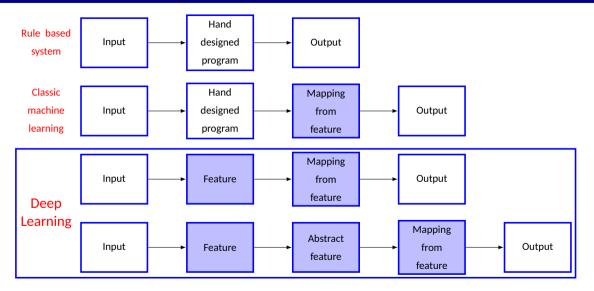


Image source: Deep Learning Tutorial by Yann LeCun Marc'Aurelio Ranzato, ICML, 2013

#### **Conventional Machine Learning**



### **Representation learning**



#### History

- Has many names and view point
  - Cybernetics (1940-1960)
  - Connectionism (1980-1990) (neural net)
  - Deep learning (2006+)
- More useful as the amount of data is increased
- Models have grown in size as increase in computing resources
- Solving complex problem with increasing accuracy

#### **Popularization of Neural Network**

- Most of the theory of neural network was developed in the 1980s
- Started gaining popularity around 2012
  - Geoffrey Hinton and Alex Krizhevsky winning the ImageNet competition where they beat the nearest competitor by a huge margin (2012)

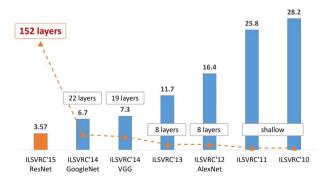


Image source: Deep Residual Learning by Kaiming He, et.al.

#### **Popularity**

- Increase data size
  - Computing resources are available
  - Accepting performance 5000 labeled example per category
  - 10 million for human performance
- Increasing model size
- Increasing accuracy, complexity, real world impact
- Used by many companies
  - Google, Microsoft, Facebook, IBM, Baidu, Apple, Adobe, Nvidia, NEC, etc.
- Availability of good commercial & open-source tools
  - Theano, Torch, DistBelief, Caffe, TensorFlow, Keras, etc.

#### **DL Trend**

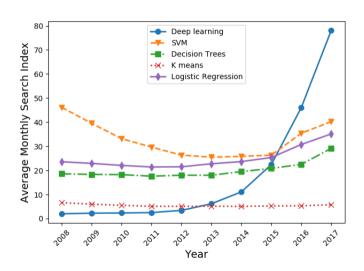


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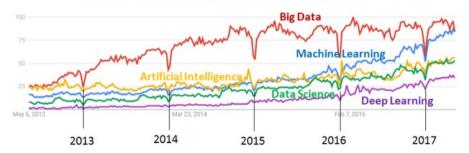
IIT Patna

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### Search trend in Google

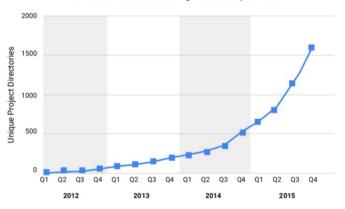
#### Google Trends, May 2012 - April 2017, Worldwide

Big Data, Machine Learning, Artificial Intelligence, Data Science, Deep Learning



### AI/DL in Google

#### Number of directories containing model description files



#### Across many products/areas

- Apps Maps
- **Photos**
- Gmail
- Speech
- Android
- **VouTube**
- Translation
- Robotics Research
- Image Understanding
- Natural Language Understanding
- Drug Discovery



Image source: Internet

#### **Artificial Intelligence is the New Electricity — Andrew Ng**

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Thank you!