# Neeraj Varshney

Ph.D. Student (Third Year) Computer Science (NLP) Arizona State University, CGPA: 4.1/4

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#### **Profiles**

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#### Education

Ph.D. Computer Science (NLP) Arizona State University, USA 2019-2024 EXPECTED CGPA: 4.1/4

B.E.(Hons.) Computer Science Birla Institute of Technology and Science (BITS Pilani, India) 2014-2018

CGPA: 9.11/10

#### Coursework

**Natural Language Processing** Statistical Machine Learning Artificial Intelligence NLP Methods in BioMedical **Knowledge Representation &** Reasoning, Data Mining

#### **Technical Skills**

ML, DL, PyTorch, Transformers, Pytorch-lightning, Python, Jupyter, Pandas, Git, GitHub, Google Colab, Spacy, Linux, NumPy, Matplotlib, Huggingface, NLTK, word2vec

#### **OTHERS**

- Worked with Dr. Ayush Choure (MSR) in a project lead by Dr. Prateek Jain (MSR).
- Published 10+ ML/NLP related articles on medium with 2000+ monthly views.
- Organized 6<sup>th</sup> edition of Alumni Research Talks being the Campus Coordinator of Computer Science Association at BITS.
- Worked at "Web Intelligence & Microsoft JAN 2018 JULY 2019 Social Computing" lab under Prof. Poonam Goyal at BITS.
- Won 2nd prize in Technical fest prototype project at BITS Pilani.

#### **Publications**

**ILDAE: Instance-Level Difficulty Analysis of Evaluation Data** ARR, SEP, 2021

Conducted Instance-Level difficulty analysis in a large-scale setup of 23 datasets with 27 models and demonstrated its five novel applications such as:

- Efficient Evaluations: Proposed an instance selection technique that achieves 0.72 Kendall correlation with full dataset evaluation using just 20% instances.
- Dataset Quality: Proposed a model-and-human-in-the-loop technique that modifies/repairs trivial and erroneous instances to improve the quality of evaluation datasets.

#### **Unsupervised NLI Using PHL Triplet Generation**

ARR, Nov. 2021

- Designed three novel unsupervised settings for NLI and proposed a procedural data generation approach that outperforms the existing approaches by  ${\sim}13\%$  and raises the SOTA unsupervised performance to 66.75% on the SNLI dataset.
- Provided a strategy to efficiently collect high-quality task-specific data that helps achieve 12.2%, 10.4% higher accuracy on SNLI and MNLI with just 500 human-authored instances.

It's Better to Say "I Can't Answer" than Answering Incorrectly

- Demonstrated that MaxProb as a selective answering technique performs well on In-Domain inputs but fairs poorly on Out-of-Domain inputs.
- Proposed a novel selective answering approach that incorporates prediction confidence and instance-level difficulty score to calibrate model's outputs and achieves an improvement of up to 7.47% over existing methods on AUC of risk-coverage curve.

Investigating Selective Prediction in IID, OOD, and ADV settings

ARR. Nov. 2021

- Systematically studied 'selective prediction' in a large-scale setup of 17 datasets across NLI, QA, Duplicate Detection tasks under in-domain, out-of-domain, and adversarial settings.
- Showed that despite leveraging additional resources (held-out data/computation), none of the existing approaches consistently and considerably outperforms MaxProb. • Demonstrated that performance of these approaches does not translate well across tasks.

### Let the Model Decide its Curriculum for Multitask Learning

- Proposed two classes of techniques (dataset and instance-level) to arrange training instances into a learning curriculum based on model's own interpretation of difficulty.
- Achieved 4% accuracy improvement over other methods on experiments conducted for 12 datasets covering varied sentence pair tasks such as NLI, duplicate detection.

#### **NumGLUE: A Suite of Mathematical Reasoning Tasks**

- Proposed a multi-task benchmark that evaluates the performance of AI systems on eight different tasks that require simple numerical understanding.
- Showed that this benchmark is far from being solved with neural models including large language models performing significantly worse than humans (lower by 46.4%).

Interviewer-Candidate Role Play: Towards Real-World NLP Systems

- Designed a multi-stage selective prediction task in which a system is assisted with instancerelated information such as knowledge when it is not sufficiently confident in its prediction.
- Achieved improvements of up to 72.02% in Out-of-Domain generalization.

# **Ongoing Projects**

- Compare selective prediction ability of Autoregressive, Autoencoding, and Sequence-tosequence models that achieve similar accuracy.
- Learning from instructions: Investigating the impact of conditioning large language models like GPT-3 on task instructions and a few examples in natural language format.

## **Experience**

**Software Engineer** 

• Contributed towards development of a Machine Learning driven chat recommendation

system aimed at augmenting user engagement with Microsoft's product 'Teams'.

• Collaborated with MSR researchers for a feature titled 'Intelligent Feeds' that finds relevant messages for users based on their prior activities and message text features.