

Binary Coevolution Game

User Manual

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For COEN 432

1. GET THE CODE

From github:

https://github.com/nrkfeller/co-evolution_game

2. GET PYTHON (version 3)

From official website:

<https://www.python.org/downloads/release/python-343/>

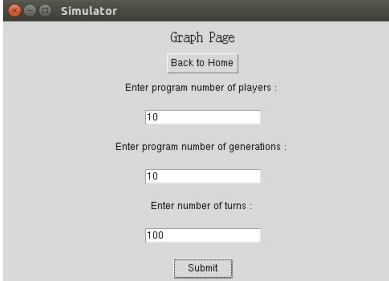
3. GET THE LIBRARIES

random (ability to generate random numbers), names (create names at random), tkinter (allows to create GUIs), matplotlib (plotting library)

4. RUN THE CODE

Type > `python coevolutionProject.py`

5. Insert the wanted values in field and hit the button



The screenshot shows a window titled "Simulator" with a "Graph Page" tab. It contains three input fields: "Enter program number of players :" with the value "10", "Enter program number of generations :" with the value "10", and "Enter number of turns :" with the value "100". A "Submit" button is at the bottom right.

