In [22]:

```
# sample example on Inner loop
 2
    a = 1
 3
    for r in range(1,6):
 4
        for c in range(1,8):
            if a<=31:
 5
 6
                 if c == 3:
 7
                     print("{}".format("||"),end=" ")
 8
                 elif r == 4:
 9
                     print("{}".format("[]"),end=" ")
                 elif a%3==0:
10
                     print("{}".format("##"),end=" ")
11
12
                 elif a%5==0:
                     print("{}".format("**"),end=" ")
13
14
                 elif a%2==0:
                     print("{}".format("&&"),end=" ")
15
16
                 elif a>15:
                     print("{}".format("()"),end=" ")
17
18
                 elif a<10 and a>0:
19
                     print("{}".format("$$"),end=" ")
20
                 else:
21
                     print("{}".format("@@"),end=" ")
            else:
22
23
                 break
24
            a+=1
25
        print(end="\n")
```

```
$$ && || && ** ## $$
&& ## || @@ ## @@ &&
## && || ## () ** ##
[] [] || [] [] [] []
() ## ||
```

Functions:

```
-> To perform a Specific task
-> Reuseability of code
-> Logic is to be implemented in function
-> Errors are identified easily and can be rectified soon by a user
-> Two Types of Functions they are
    - Pre Defined and
    - User Defined
-> Pre Defined Functions:
    - Already Work has to be fixed to a particular Builtin functions
    - Example: print(),input(),max(),min(),range(),pow(),len(),str()
-> User Defined Functions:
    - User has to assign a task for a function to execute
    - Example: sumadd(),sub(),largst(),etc.,
-> Function Syntax:
    - Syntax:
                def func_name(arguments):
                    //stmnts
```

return ?

- -> Four different Types in User Defined
 - With return_type and with arguments
 - With return_type and without arguments
 - Without return_type and with arguments
 - Without return_type and without arguments

In []:

```
1 for i in range(1,6):
2 print(i)
```