MUHAMMAD NURIMAN QUDDUS BIN FAIZUL

Ampang, Selangor • quddusnuriman@gmail.com • +601127015436

Education

INTERNATIONAL ISLAMIC UNIVERSITY MALAYSIA   Gombak, Selangor
Degree, Mechatronics Engineering.   2024

SEKOLAH MENENGAH SAINS TAPAH   Tapah, Perak
Pure Science   2020

Experience

Cartridge Gaming Company
Software Engineer   Full time February 2025 – Present
- Works on the design and implementation of a self-custodial embedded wallet system using Starknet's account abstraction, enabling seamless onboarding with Passkeys.
- Collaborated cross-functionally to embed blockchain logic into the game engine, enabling real-time asset transfers and immutable gameplay outcomes.

EDS Communication Sdn. Bhd.
Full-stack Software Engineer   Contract August 2024 – February 2025
- Engineered a high-performance, cross-platform mobile application using Flutter, delivering a seamless, visually stunning user experience with buttery-smooth animations and lightning-fast responsiveness.
- Architected and built a scalable, high-performance backend using Go (Golang), capable of handling massive concurrent users while ensuring data integrity, security, and real-time synchronization.
- Designed and implemented a robust CI/CD pipeline using GitHub Actions and Docker, enabling rapid, automated deployments with zero downtime and ensuring continuous integration for a flawless development lifecycle.
- Optimized the entire stack for peak performance, reducing load times by 40% and improving app stability, resulting in a less overhead and performance boost in our system.

MULHAQ
Software Engineer   Contract May 2024 - October 2024
- Designed and implemented a custom user management and project management system tailored to specific organizational needs.
- Developed intuitive project tracking functionalities to enhance team collaboration and visibility.
- Implemented role-based access control to manage user permissions effectively across the platform.
- Created real-time project status update features to keep stakeholders informed and improve decision-making.

AZMI PRODUCTIONS
Lead Software Engineer   Full time November 2023 – December 2024
- Developed and maintained multiple corporate websites, web apps, and mobile applications ensuring optimal performance and user experience.
- Implemented industry-standard best practices in product design, adhering to current web development guidelines and accessibility standards.
- Architected and built a comprehensive user management system for a basketball community platform, streamlining member interactions and administrative processes.
- Implemented role-based access control to manage user permissions effectively across the platform.

OPEN SOURCE

- Responsible for creating a website for a IIUM's national-level hackathon event, which will be joined by various universities in Malaysia.
- Simplified iMa'luum - Develops a revamped version of IIUM's student portal that brings a more modern and user-friendly design
- MaLLaM NPM - Developed a NPM library that is a wrapper around Malaysia Large Language Model(MaLLaM) for NodeJS users to use their API easily.
- MaLLaMChat - Created an AI chatbot that uses Malaysia Large Language Model(MaLLaM) that enables continuous conversation for users to chat anything about Malaysian context.
- Shadcn/ui - Improves the documentation for one of the biggest component libraries that solves installation issues for thousands of users.
- TechForPalestine - Provides datasets for leveraging AI in creating technologies to help in current world conflicts.
- Dragondex - Develops an API endpoint that scrapes and serves the data for Dragon City community.
- FuelMY - Develops a mobile app that tracks real-time price for fuel gas prices in Malaysia provided from OpenDOSM.

Skills & Interests

Technical: Typescript, Javascript, Golang, Flutter, React.js, React Native, Next.js, Github Actions, Docker, AWS, CSS

Language: Malay, English