Race

List<Horse> horses

Race()
void addHorse(String
name, int horseNumber,
int maxSpeed,
RaceStrategy strategy)
void startRace()
void runRace()
void printWinner(Horse
h)
String getWinner()

Horse

Float totalDistance

Horse(String name, int horseNumber, int maxSpeed, RaceStrategy strategy) void setStrategy(RaceStrategy strategy) RaceStrategy getStrategy() int getMaxSpeed() void updateTotalDistance(float distance) void printDistance() float getTotalDistance() String getName()

