

https://nthere.dev

+91 - 9972716433nrupatunga.tunga@gmail.com github.com/nrupatunga

Research Interests: Deep Learning for Scene and Object Understanding

EDUCATION

Indian Institute of Science Bangalore, India Masters in Signal Processing; CGPA: 5.8/8.0

2010 - 2012

Sri Jayachamarajendra College of Engineering

Bachelor of Engineering in Electronics and Communication

Mysore, India 2005 - 2009

SKILLS SUMMARY

• Languages: Python, C, C++, Matlab

- Deep Learning Frameworks: Caffe, MXNet, PvTorch, Tensorflow
- Tools: Vim, Git, Tmux, Microsoft Visual Studio, QT, Eclipse, Android JNI/NDK

EXPERIENCE

Whodattm Bangalore, India Deep Learning Research Engineer April 2017 - Present

- Face Recognition for KYC automation: Deep learning based system to verify the user's face in the selfie with the face in the KYC document and also to identify duplicates (if any) in the database to detect fraud
 - Finetuned ResNet based single & sibling network with weight sharing. Both using additive angular marginal inter loss combined with intra-marginal loss
 - Implementation of other loss functions Fixed & Dynamic AdaCos, Dynamic Weight Imprinting (DWI)
 - Achieved: TAR 94.32% @ FAR 1e-5, TAR 89.95% @ FAR 1e-6 with 4-fold cross validation
 - Languages & Tools used Python, MXNet, Tensorboard, Visdom
- o Egocentric Camera Height Estimation for Indoors: Deep learning based system trained on synthetic dataset to estimate the height at which camera is held to calculate the real-world scale
 - Languages & Tools used Python, Caffe, Visdom
- o Ground/Wall plane and centroid estimation: Deep learning based monocular depth, normal and segmentation to estimate the planes, their orientation and the centroid for placing the virtual objects in the real-world scenes
 - Theano to Tensorflow code conversion to achieve speed for both training and inference
 - Flask app to integrate with SLAM and also multiprocessing queuing system to handle multiple models

Samsung R&D Institute

Bangalore, India July 2012 - March 2017

Technical Lead

- o Deep Convolutional Network for Food Recognition:
 - Squeezenet model (accuracy=69%) ported on to mobile. ResNet, Inception models for better accuracy
 - Data collection, labelling and models to support Indian Food Categories
 - Languages & Tools used Python, Caffe, Tensorflow
- Fully Convolutional Network for Segmentation of Sky and Non-sky regions:
 - Fully convolutional VGG-16 model using SIFT flow dataset
 - Sky segmentation map used as prior for horizon detection in an image
 - Languages & Tools used Python, Caffe
- Detection of Duplicate images in Gallery: Nearest Neighbor Image Retrieval using GIST descriptor (Code)
 - Languages & Tools used C++, OpenCV, Matlab
- o One Touch Auto Image Enhancement (Commercialized in flagships after Galaxy S6):
 - Algorithm for detection of low-light/backlight, poorly lit face images
 - Architecture design of auto image enhancement engine
 - Languages & Tools used C, Matlab
- Photo Editor/Best Photo (Commercialized in all android Phones):
 - Red eye correction, Blur Detection and Ranking Algorithm
 - Bilinear resizer module for less memory architecture in Photo Editor
 - Languages & Tools used C, C++, Matlab
- o Touch Focus (Commercialized in flagships after Galaxy S5): Complete JNI framework design & development for communicating between application and engine

Personal Projects

- GOTURN single object tracking (Code): Python + Caffe based implementation to facilitate easy training and experimentation
- Combining Sketch and Tone for Pencil Drawing Production (Code): Color pencil sketch effect for images which mimicks human style of pencil drawing. Languages & Tools used C++, OpenCV, QT
- Pedestrain detection using Histogram of Oriented Gradients (Code): SVM model to detect pedestrains in the image. Languages & Tools used C++, Python, OpenCV
- Image Processing Toolbox (App): QT based GUI application to test basic blur and edge detection algorithms. Languages & Tools used C++, QT, OpenCV

Honors and Awards

- Awarded Employee of the month Jan 2016
- Awarded Galaxy S5 for the effort in success of Touch Focus USP

References

• Upon Request

Updated: June 29, 2019