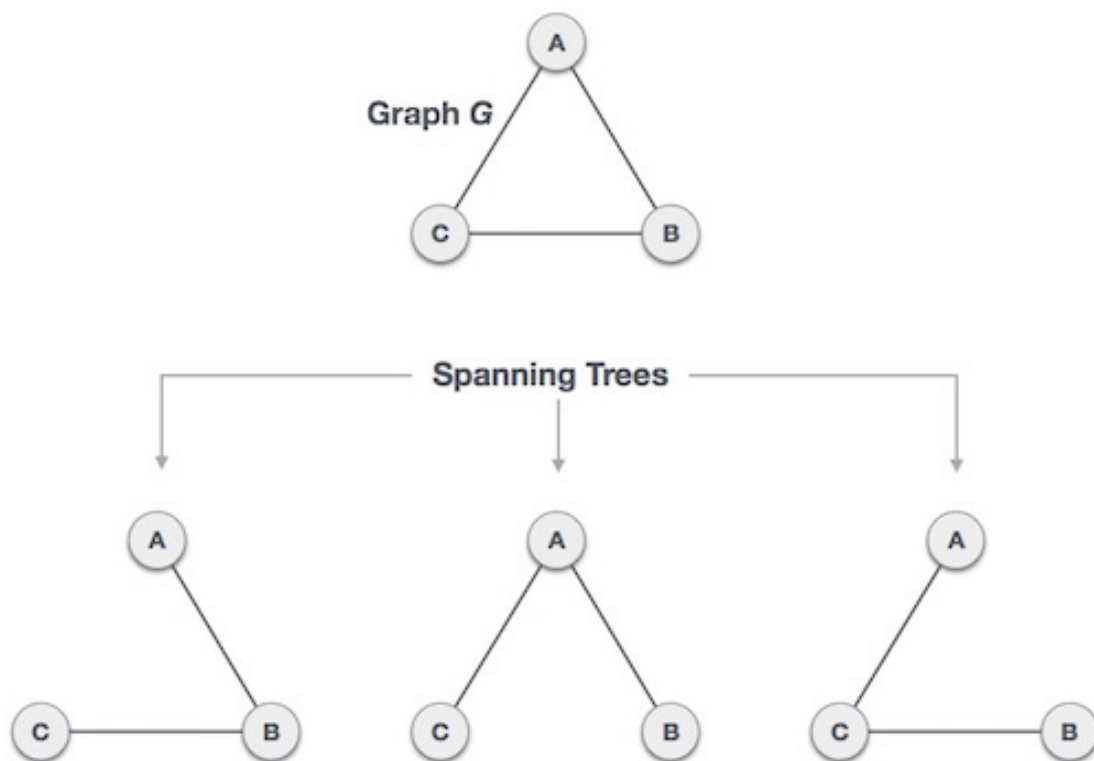


Spanning Tree

What is Spanning Tree?

A spanning tree is a subset of Graph G, which has all the vertices covered with minimum possible number of edges. Hence, a spanning tree does not have cycles and it cannot be disconnected..

By this definition, we can draw a conclusion that every connected and undirected Graph G has at least one spanning tree. A disconnected graph does not have any spanning tree, as it cannot be spanned to all its vertices.



We found three spanning trees off one complete graph. A complete undirected graph can have maximum n^{n-2} number of spanning trees, where n is the number of nodes. In the above addressed example, n is 3, hence $3^{3-2} = 3$ spanning trees are possible.

General Properties of Spanning Tree

We now understand that one graph can have more than one spanning tree. Following are a few properties of the spanning tree connected to graph G –

- A connected graph G can have more than one spanning tree.
- All possible spanning trees of graph G, have the same number of edges and vertices.
- The spanning tree does not have any cycle (loops).
- Removing one edge from the spanning tree will make the graph disconnected, i.e. the spanning tree is **minimally connected**.
- Adding one edge to the spanning tree will create a circuit or loop, i.e. the spanning tree is **maximally acyclic**.

Mathematical Properties of Spanning Tree

- Spanning tree has **$n-1$** edges, where **n** is the number of nodes (vertices).
- From a complete graph, by removing maximum **$e - n + 1$** edges, we can construct a spanning tree.
- A complete graph can have maximum **n^{n-2}** number of spanning trees.

Thus, we can conclude that spanning trees are a subset of connected Graph G and disconnected graphs do not have spanning tree.

Application of Spanning Tree

Spanning tree is basically used to find a minimum path to connect all nodes in a graph. Common application of spanning trees are –

- **Civil Network Planning**
- **Computer Network Routing Protocol**
- **Cluster Analysis**

Let us understand this through a small example. Consider, city network as a huge graph and now plans to deploy telephone lines in such a way that in minimum lines we can connect to all city nodes. This is where the spanning tree comes into picture.

Minimum Spanning Tree (MST)

In a weighted graph, a minimum spanning tree is a spanning tree that has minimum weight than all other spanning trees of the same graph. In real-world situations, this weight can be measured as distance, congestion, traffic load or any arbitrary value denoted to the edges.

Minimum Spanning-Tree Algorithm

We shall learn about two most important spanning tree algorithms here –

- **Kruskal's Algorithm**
- **Prim's Algorithm**

These two algorithms are Greedy algorithms.