# Finding Vulnerabilities in Low-Level Protocols

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# Abstract

Basic example of an abstract (this will be changed)

Smartcards are used commercially and within industry for authentication, encryption, decryption, signing and verifying data. This project aims to look into how the smartcard interacts with an application at the lower level. PKCS#11 (public key cryptography system?) is the standard that is implemented at the higher level and then broken down into command/response pairs sent as APDU traffic to and from the smart card. It is the APDU low-level protocol that will be analysed to see if any vulnerabilities are present with regard to the smart cards tested.

# Acknowledgements

Acknowledgements go here.

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# Chapter 1

# Introduction

Smartcards are formally known as integrated circuit cards (ICC), and are universally thought to be secure, tamper-resistant devices. They store and process, cryptographic keys, authentication and user sensitive data. They are utilised to preform operations where confidentiality, data integrity and authentication are key to the security of a system.

Smartcards offer what seems to be more secure methods for using cryptographic operations. (And should still provide the same level of security that would be offered to un-compromised systems, compared to those that are compromised by an attacker). This is partly due to the fact that the majority of modern smartcards have their own on-board micro-controller, to allow all of these operations to take place on the smartcard itself, with keys that are unknown to the outside world and stored securely on the device. Meaning the only actor that should be able to preform such operations would need to be in possession of the smartcard and the PIN/password. In many industries, for applications such as, banking/ payment systems, telecommunications, healthcare and public sector transport, smartcards are used due to the security they are believed to provide.

The most common API (application programming interface) that is used to communicate with smartcards is the RSA defined PKCS#11 (Public Key Cryptography Standard). Also known as 'Cryptoki' (cryptographic token interface, pronounced as 'crypto-key'). The standard defines a platform-independent API to smartcards and hardware security modules (HSM). PKCS#11 originated from RSA security, but has since been placed into the hands of OASIS PKCS#11 Technical Committee to continue its work (since 2013). [reference wikipedia PKCS#11].

In the previous 10-15 years, literature has shown a great deal of research into the examination of the PKCS#11 API, and the security it provides. Yet little attention has been paid to that of the lower-level communication

(command-response pairs), in which the higher level API is broken down into. It is this area that we wish to research within this project. The reasoning is simple. If we cannot trust the security of the low-level commands that implement the high level API functions, then in turn we cannot trust the security of the high level API. This is analogous to C code being complied down to binary data to be operated on by the CPU. The addition of two integers cannot be considered correct in C, unless the corresponding binary instructions sent to the CPU are correct as well.

The research of the low-level communication will take two forms.

1. An analysis of the raw communication between PC and smartcard for all API function calls

2.

Before we move into the above analysis, supporting material must be introduced. This the rest of this project's report will be organized as follows.

# Chapter 2

# Background - Cryptography

This chapter aims to provide an understanding of different cryptographic standards and how to use them (the chapter does not go into the details of the correctness of the standards). This will help our explanations regarding our smartcard's functionality and cryptographic operations it undertakes. In addition, this chapter also provides an understanding of terminology that is used throughout this project.

## 2.1   Cryptograhic - Hash Functions

FIPS PUB 180-4 define [?]  hash functions are a one way functions.  They take in as input a **variable sized** message (a string) and output a **fixed size** message digest (another string). Hash functions are expected to hold three properties:

1. **Simple Computation** - It should be easy to calculate the message digest of a given message.

2. **Difficult Reversing the Computation** - It should be difficult to find the message given its message digest.

3. **Collision Resistance** - It should be difficult to find two messages $m_1$ and $m_2$ that have identical message digests.

$$Message\_digest = Hash\_function(message)$$

## 2.2   Asymmetric Encryption

Asymmetric encryption relies on public and private key pairs.  Public keys can be sent over insecure channels for an entity to use to encrypt a message. Private keys should always kept a secret. Only the private key can be

used to decrypt messages encrypted via the public key. This allows communication to remain confidential despite the use insecure mediums of transport.

## 2.2.1  RSA

Rivest, Shamir, and Adleman in their 1977 paper [?]  on RSA asymmetric encryption standard define a public key (N,e) and a private key (N,d), where N is the multiplication of two large primes p and q.

|          | Public Key | Private Key |
|----------|------------|-------------|
| Modulus  | N = p x q  | N = p x q   |
| Exponent | e          | d           |

Messages to be encrypted are converted into integers, and follow the formula's below for encryption and decryption.

**RSA public key encryption**

$$encrpyted\_message = message^e \quad mod \quad N$$

**RSA private key decryption**

$$message = encrypted\_message^d \quad mod \quad N$$

There are different RSA private and public key pairs. The size of the moudlus (N) in bits gives the names of the different forms of RSA. The different forms of RSA provide different levels of security, these are reported below.

| RSA-type  | Exponent size (bytes) |
|-----------|-----------------------|
| RSA-512   | 64                    |
| RSA-1024  | 128                   |
| RSA-2048  | 256                   |
| RSA-4096  | 512                   |

**Chinese Remainder Theorem (CRT) RSA cryptography**

Shinde and Fadewar in their 2008 paper [?]  explain how the use of the Chinese remainder theorem can improve the efficiency of RSA decryption by upto a factor of four. It requires three additional parameters to be calcualted upon key pair generation, these are given below.

1. $dP = (1/e) \quad mod(p-1)$

2. $dQ = (1/e) \quad mod(q-1)$

3. $qInv = (1/q) \quad mod(p)$

To compute the decryption ($m = c^d mod(N)$) using CRT apply the following:

$$m1 = c^{dP} mod\, p$$

$$m2 = c^{dQ} mod\, q$$

$$h = qInv.(m1 - m2) mod(p)$$

$$m = m2 + h.q == c^d mod(N)$$

### 2.2.2 Diffie Hellman

Diffie and Hellman in their 1976 paper [?] presented the Diffie Hellman protocol. The protocol has a public and private key pair that is used to derive a shared secret over an insecure channel. Two entities in communication with each other must agree on the global parameters.

| | Global Parameter |
|---|---|
| Generator | $G$ |
| Public Modulus | $p$ |

Each entity selects its own private key to be a random number between 1 and *p-1*. Using the global parameters each entity calculates its own public key as follows:

$$public\_key = G^{private\_key} \quad mod(p)$$

The two entities send each other their public keys and then calculate a shared secret. This cannot be replicated by other entities that may intercept the communication. The shared secret is computed as follows:

$$shared\_secret = public\_key_2^{private\_key_1} \quad mod(p)$$

### 2.2.3 Elliptic Curve Cryptography

*[It is worth noting that in this section, we only report how Elliptic Curve Cofactor Diffie Hellman (ECCDH) operates as this is an area of research that is part of our second attack discussed in chapter 7]*

Elliptic curve cryptography is based on the algebraic structure of elliptic curve over finite fields. The standard only started to attract wide spread since 2004. It is similar to RSA in that it provides a method for sharing an entity's public key over an insecure channel. The public key can be used to encrypt data, sign data or even use a version of the Diffie Hellman protocol to derive a shared secret (ECCDH). Certicom Corp. published a paper in 2009 [?] explaining how to use the ECC standard.

One major difference between ECC and standard cryptographic methods, is the addition and multiplication operations. In elliptic curve cryptograhpy addition and multiplication are redefined over the curve. The maths behind ECC means that addition and multiplication are no longer reversible operations, and are now assumed to be one way functions. This means to compute the reverse of one of the operations, one must solve the 'elliptic curve discrete logarithm problem'. In figure 2.1, we report examples of how addition and multiplication operation work in ECC.
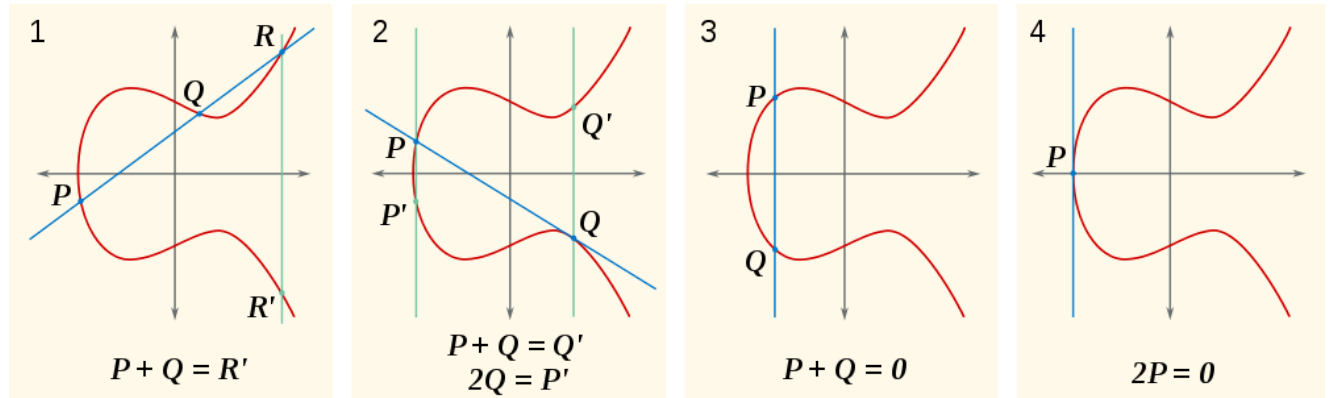


Figure 2.1: ECC Addition and Multiplication [?]

Global Paramters are shared (similar to Diffie Hellman) between two entities. These are given below.

| Global Parameter | Description |
|---|---|
| $p$ | The field the curve is defined over |
| $(a,b)$ | Values defining the curve |
| $G$ | Generator point (fixed point on the curve) |
| $n$ | Prime order of G (n.G = elliptic identity) |
| $h$ | Cofactor |
| *Seed* | Random number |

**Elliptic Curve Cofactor Diffie Hellman**

Using the global parameters, two entities can now generate their own private keys (defined on the curve). The value of their respective private keys ($d$), are randomly selected numbers (seeded with *Seed*), in the range $1 <= d <= (n-1)$.

Using their own private key, each entity can now calculate its own public key. This is similar to Diffie Hellman, however the ECC multiplication operation is used instead.

*public_key$_1$ = (X$_1$, Y$_1$) - A point on the curve*

*public_key$_1$ = (private_key$_1$).G*

The two entities send each other their public keys and then calculate a shared secret. This cannot be replicated by other entities that may intercept the communication. The shared secret is computed as follows:

$$shared\_secret = public\_key_2.(private\_key_1.h)$$

## 2.3 Symmetric Encryption

Symmetric key algorithms rely on the fact that both entities in communication are both in the knowledge of a shared key. The shared key is to be held a secret by both entities and is used for both encryption and decryption. The symmetric key algorithms that are implemented on the our smartcard are block ciphers. They are named block ciphers because they encrypt and decrypt data in blocks (predefined number of bytes). Thus, if a message's length is not of a multiple of the block size it must be padded. The three block ciphers that the smartcard has implemented are:

1. Advanced Encryption Standard (AES)

2. Data Encryption Standard (DES)

3. Triple Data encryption Standard (3DES)

The characteristics of the three block ciphers in table 2.1. Block ciphers also have several different modes of operation. These modes dictate different methods of encrypting and decrypting data. We only explain the two that are present on our smartcard, these are ECB and CBC.

| Block Cipher | Block Size (bytes) | Key Size (bytes) |
|---|:---:|:---:|
| AES-128 | 16 | 16 |
| AES-192 | 16 | 24 |
| AES-256 | 16 | 32 |
| DES | 8 | 8 |
| 3DES-64 | 8 | 8 |
| 3DES-128 | 8 | 16 |
| 3DES-192 | 8 | 24 |

Table 2.1: Block Cipher Characteristic's

### 2.3.1 Electronic CodeBook (ECB) Mode

Electronic CodeBook mode is the simplest form of encryption. Every block is treated separately, encrypted and concatenated together to form the en-

crypted message. This is shown in figure 2.2.



Electronic Codebook (ECB) mode encryption
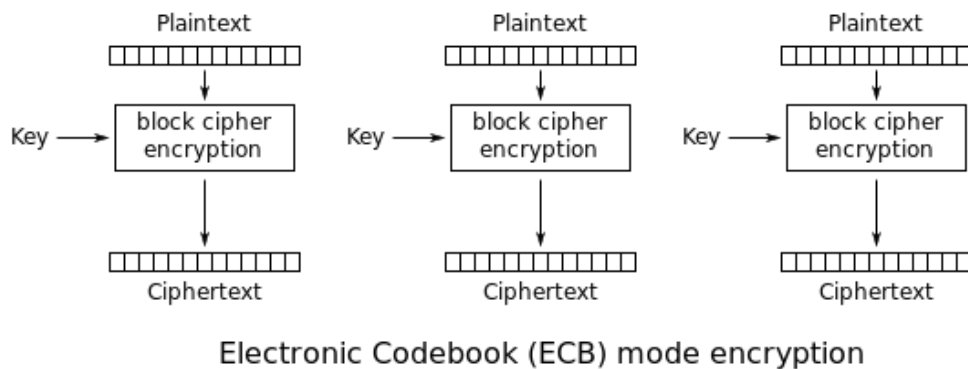
Figure 2.2: Block Cipher ECB Encryption [?]

### 2.3.2  Cipher Block Chaining (CBC) Mode

Cipher Block Chaining mode is more complex. It requires an *initialization vector* (IV), that is used to XOR with the first block of plaintext for encryption. The output of every encrypted block is then XOR'd with the next block of plaintext before it is encrypted. This can be seen in figure 2.3.

*[The IV is always of the same length as the block size for a given block cipher]*



Cipher Block Chaining (CBC) mode encryption
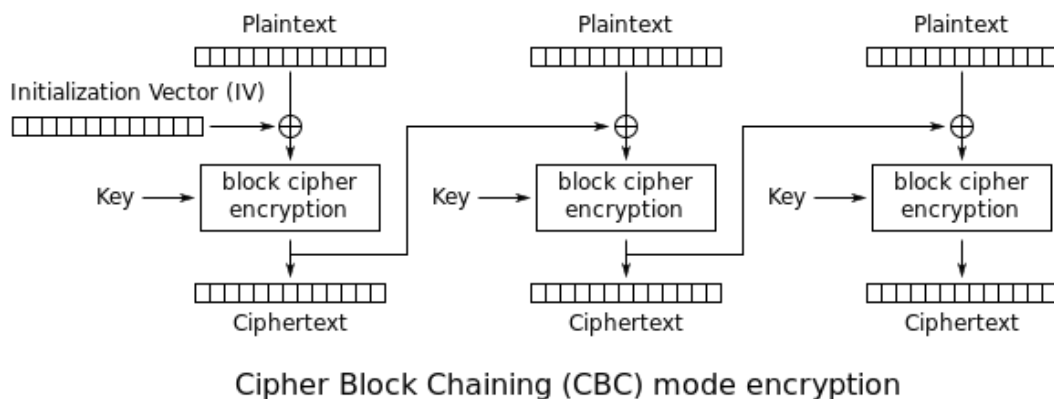
Figure 2.3: Block Cipher CBC encryption [?]

## 2.4  Message Authentication Codes

A Message Authentication Code (MAC) is a checksum/ tag that is appended to a message. Its use is to provide data integrity to a message sent over an

insecure channel. It does this by forming a tag that should be difficult to generate without the knowledge of the shared key and the message. Thus, the receiver of the message will use their shared key, the MAC algorithm and the message to compute (what should be the same tag) a tag. This tag is then cross-referenced with the tag appended to the message. If they match the entity is becomes aware that the message has not been tampered with.

### 2.4.1 Hash Based - Message Authentication Codes (HMAC)

RFC 2104 [?] defines the HMAC: keyed-hashing for message authentication. HMAC's use cryptographic hash functions to combine the message and the shared key to generate a tag that can only be computer with the knowledge the key and the message. The formula is:

| Variable | Description |
|----------|-------------|
| Hash | A cryptographic hash function (e.g. SHA-256) |
| Key | The shared secret key between the two entities |
| Msg | The message to compute the tag for |
| opad | The byte 0x36 repeated B times |
| ipad | The byte 0x5C repeated B times |
| B | Block size of the block cipher used in the cryptographic hash function |

*HMAC(Key, Msg) = Hash(Key XOR opad, Hash(Key XOR ipad, Msg))*

### 2.4.2 Cryptographic Based - Message Authentication Codes (CMAC)

RFC 4493 [?] defines the AES Cryptograhic Message Authentication Code (the use of other block ciphers is also allowed for CMAC's). The standard defines that first, two additional keys $K_1$ and $K_2$ are generated using a derivation of the original shared key known by the two entities. The message is encrypted using the block cipher in CBC mode with an IV = 0, denoted $Enc_1$.

The two shared keys are used to alter last block of the message as defined in the standard, and then encrypted using the block cipher and original shared key. The output is XOR'd with $Enc_1$ to form the CMAC tag. This is reported in figure 2.4.

Figure 2.4: CMAC [?]

## 2.5   One Time Passwords

One Time passwords (OTP) is a password that is valid for one login. They overcome the short coming of original *static* based passwords that are vulnerable to replay attacks. Normally they are incorporated using two factor authentication methods (this doesn't have to be the case). This is done by proving knowledge of two pieces of information. Two of the following are often used:

1. 'Something you know' - e.g. A PIN number or password

2. 'Something you have' - e.g. An RSA key fob (OTP calculator)

3. 'Something you are' - e.g. Your fingerprints

Both entities the one requesting to login and the one verifying the request need to be aware of the following:

- The shared secret key (password)

- The algorithm for generating OTP using the password

- Additional variables the algorithms require.

### 2.5.1 Hash Based - One Time Passwords (HOTP)

RFC 4226 [?] defines the hash based one time password (HOTP). The standard uses a cryptographic hash function (for HMAC), a counter, and a shared secret key (the password) to generate different passwords for authentication.

| Variable | Description |
|---|---|
| Password (K) | The shared secret used to login |
| Counter (C) | The value that is used to generate different outputs given the same password |
| Hash function | The cryptographic hash function used in HOTP |

HOTP uses the HMAC that we reported in section 2.4.1 to calculate its output. The first byte of the output of logically AND'd with the value '7F' (hexidecimal). And also logically AND'd 'FF'*i, where i-1 is the number of bytes requested to be the output of HOTP. The formula is reported below (4 byte output):

$$HOTP(K,C) = Truncate(HMAC(K,C))\ \&\ 0x7F\ FF\ FF\ FF$$

### 2.5.2 Time Based - One Time Passwords (TOTP)

RFC 6238 [?] defines the time based one time password (TOTP). The standard uses the hash based one time password (HOTP) reported in section 2.5.1, but changes the counter value C to be a value determined by a time period (requiring synchronous clock between two devices). The variables required to use the TOPT are reported in table X.

| Variable | Description |
|---|---|
| Password (K) | The shared secret between the two entities |
| T0 | Unix time to start counting steps (default 0) |
| X | Time steps/ Time period (in seconds ) |
| Counter value (T) | (Current Unix time - T0) / X |
| Hash function | Used as the parameter to HOTP |

The TOPT formula for calculating a one time password derived by using a function of time that is synchronised between two devices is reported below:

$$TOTP(K,\ T) = HOTP(K,\ C)$$

# Chapter 3

# Background - Standards For Smartcards

In this chapter we give background knowledge on two essential standards that are required for the use of the contact smartcard we analyse in this project. These two standards are PKCS#11 and ISO 7816.

## 3.1  PKCS#11

Public Key Cryptography Standard #11 was created by RSA Laboratories. It is a platform independent API, that defines rules and functions that should be implemented by the card manufacturer in the form of a 'middleware'. The API is written within the C programming language, and only header files are included. The implementation of the API's functions are left to each card vendor, and are required to break down each function into multiple ISO 7816 command-response pairs to carry out the indented function.

Smartcards store cryptographic keys, certificates and data. The standard treats each of these data items as objects. With each object having attributes that define controls that PKCS #11 API should implement. In sections 2.1.1 and 2.1.2 we report the meanings behind the attributes of PKCS #11 objects and the PKCS #11 functions that utilise them.

### 3.1.1  PKCS # 11 Object's and Attributes

There are 5 different types of objects supports by the PKCS #11 standard. These are presented as the CKA_class attribute and reported in table 2.1. The sensitive values stored in objects are reported within table 2.1. And finally, the attributes each object has (depending on its type) are reported in table 2.3. The attributes in table 2.3, set controls that the API should implement.

| CKA_class | Definition |
|---|---|
| Secret Key | A secret key object is an object that stores a block cipher key value and its attributes. |
| Public Key | A public key object is an object that stores the public key value and attributes of an asymmetric key pair |
| Private Key | A private key object is an object that stores the private key value and attributes of an asymmetric key pair |
| Data | A data object is a generic object that allows any value to be stored within its objects value. |
| Certificate | A certificate object stores certificates usually wrapped in an ASN.1 encoding (e.g X.509) for their use on-line. |

Table 3.1: PKCS #11 Object Types

| Object | Value | Definition |
|---|---|---|
| Secret Key | CKA_Value | Stores the value of the block cipher key |
| Public Key | CKA_public_exponent & CKA_public_modulus | Stores the public exponent and modulus of RSA asymmetric keys. (These are different for elliptic curve asymmetric public keys) |
| Private Key | CKA_private_exponent | Stores the private exponent for RSA asymmetric keys. (These are different for elliptic curve asymmetric keys) |
| Data & Certificate | CKA_Value | Stores the value of the data or certificate. |

Table 3.2: PKCS #11 Senseitive Attribute Values

| CKA_attribute | Value Type | Definition |
|---|---|---|
| Key Type | String | The key type attribute defines what type of key the object represents **[This is not present for data and certificate objects]** |
| Token | Boolean | The token attribute defines whether or not the object is to be stored permanently on the card, or securely destroyed after a session. **[If token = True, the object must have an ID]** |
| Modulus Bits | Integer | The modulus bits attribute sets the number of bits to use for an RSA asymmetric key pair (E.g. 1024) |
| Public Exponent | Integer | The public exponent attribute sets the public exponent for an RSA asymmetric key public key. |
| Value Length | Integer | The value length attribute sets the key size for a block cipher. (E.g. AES 16 byte or 32 byte key size) |
| Private | Boolean | The private attribute defines if a user has to be authenticated with the smartcard before the object can be utilised |
| Label | String | The label attribute gives a name to the object for reference by the user |
| ID | String | The ID attribute gives an ID string value for lookup searches within the API by the user, when searching for objects stored on the card. |
| Sensitive | Boolean | The sensitive object defines if an object can be extracted out of the smartcard in an unencrypted format |
| Extractable | Boolean | The extractable attribute defines if an object can be extracted out of the smartcard |
| Encrypt | Boolean | The encrypt attribute defines if the object can be used for encrypting data |
| Decrypt | Boolean | The decrypt attribute defines if an object can be used for decrypting data |
| Sign | Boolean | The sign attribute defines if an object can be used for signing data |
| Verify | Boolean | The verify attribute defines if an object can be used for verifying the signature of data |
| Wrap | Boolean | The wrap attribute defines if an object can be used for wrapping (encrypting) another key object for extraction out of the smartcard in an encrypted format |
| Unwrap | Boolean | The unwrap attribute defines if an object can be used for unwrapping (decrypting) another (encrypted) key object for storing within the smartcard |

Table 3.3: PKCS #11 Attribute Definitions


*[Note there are additional attributes for different cryptographic keys e.g. elliptic curve asymmetric keys. We have only reported in the table 2.3 those*

*attributes used within this study]*

## 3.1.2  PKCS #11 Functions

There are 13 number of functions (that are commonly used) that utilise the objects described in section 2.1.1. These function preform different operations. We report in tabls 2.4 and 2.5 the function name and the description of the functionality it should provide. The implementation of these functions are all completed by the card vendors middleware and therefore differ from manufacturer and even smartcards of the same manufacture. We report an analysis of how 'Athena smartcard solutions' implemented their middleware for the IDprotect smartcard we study. This is provided in chapter 6.

*[Note the PKCS #11 standard states that the attributes CKA_sensitive and CKA_extractable cannot be changed using setAttribute function from false to true, and true to false respectively.]*

| Function | Parameters | Description |
|---|---|---|
| C_login | User PIN | The login function should send the users PIN over to the smartcard for the smartcard to verify if the PIN is correct. In the case it is, the user should now be in an authenticated state with the smartcard. |
| C_findObject | - | The findObject function should search the smartcards file system for currently stored objects. This should return different object handles, dependant on the authenticated state of the user, and the *private* attribute of objects stored on the card. |
| C_generateKey | template of key | The generateKey function *(used for generating block cipher keys)* should use the template provided to store the attributes in the smartcards memory, and then set CKA_Value of the block cipher key to a computer generated value. (can be generated by either API on computer or the smartcard) |
| C_generateKeyPair | template of both keys | The generateKeyPair function *(used for generating asymmetric key pairs)* should use the template provided for both keys to store the attributes of each key individually to the smartcards memory. The values of the sensitive attributes should be computer generated as well, just like generateKey function. |
| C_createObject | template of object | The createObject function should use the template provided to create the object in its entirety. Thus, the sensitive values should be included within the template *(unlike the generate functions)* as well. Which should then be saved to the smartcards memory. |
| C_destroyObject | object handle | The destroyObject function uses the object handle to locate the object stored on the smartcard and delete it from its memory. |
| C_setAttribute | object handle & template for attribute to be changed | The setAttribute function uses the object handle provided to locate the object (in the smartcards memory) and change the attribute values to those provided in the template. |
| C_Encrypt | object handle & mechanism & data | The encrypt function uses the object handle to locate the cryptographic key. It then uses that key to encrypt the data provided using the cryptograhic mechanism (e.g. AES-ECB) and return the encrypted data. |

Table 3.4: PKCS #11 Functions

| Function | Parameters | Description |
|---|---|---|
| C_Decrypt | object handle & mechanism & data | The decrypt function uses the object handle to locate the cryptographic key. It then uses that key to decrypt the data provided using the cryptographic mechanism (e.g. AES-ECB) and return the decrypted data. |
| C_Sign | object handle & mechanism & data | The sign function uses the object handle to locate the cryptographic key. It then uses that key to sign the data provided using the cryptographic mechanism (e.g. AES-CMAC) and return the signature of the data. |
| C_Verify | object handle & mechanism & data & signature | The verify function uses the object handle to locate the cryptographic key. It then uses that key to sign the data provided using the cryptographic mechanism (e.g. AES-CMAC) and return the comparison between the computed signature and the signature provided. |
| C_Wrap | 2 x object handle's | The wrap function takes both object handles. The first one is to locate the key used for wrapping (encrypting). And the second one is used to locate the key to be wrapped. The function then encrpyts the second key using the first key, and returns the encryption. |
| C_Unwrap | object handle & template | The unwrap function takes the object handle to locate the key to be used to unwrap (decrypt) the sensitive value within the template. The template consists of the attributes for the wrapped key, and the encrypted key value. The key is then unwrapped and stored in the smartcards memory. |

Table 3.5: PKCS #11 Functions

## 3.2  ISO/IEC 7816

The International Standards Organization (ISO) and the International Electrotechnical Commission (IEC) jointly manage the standard that defines electronic identification cards (mainly contact smartcards) [?]. The chapters/ sections of the standard are reported in table X.

The main sections we are interested in are 4, 7, and 8. We have extracted out of the ISO/IEC 7816 standard, the information we utilise within this project and reported it within sections 3.2.1 to 3.2.3.

| ISO 7816 Section | Description |
|---|---|
| 1 | Physical Characteristics |
| 2 | Cards with contacts - Dimensions and location of the contacts |
| 3 | Cards with contacts - Electrical interface and transmission protocols |
| **4** | **Organization, security and commands for interchange** |
| 5 | Registration of application providers |
| 6 | Interindustry data elements for interchange |
| 7 | **Interindustry commands for Structured Card Query Language (SCQL)** |
| **8** | **Commands for security operations** |
| 9 | Commands for card management |
| 10 | Electronic signals and answer to reset for synchronous cards |
| 11 | Personal verification through biometric methods |
| 12 | Cards with contacts - USB electrical interface and operating procedures |
| 13 | Commands for application management in multi-application environment |
| 15 | Cryptographic information application |

## 3.2.1   APDU Command-Response Structure

ISO/IEC 7816 section 4 [?] provides details regarding the structure behind the **application data protocol units** (APDU) command-response pairs. Commands have a maximum of 7 fields. The definition of each field is reported in table 2.6. And the command structure is reported in figure 2.1. Due to the optional fields Lc, Data, and Le, there are 4 possible structures of commands depending on the optional fields that are present. These different possibilities are reported in figure 2.2. Finally the structure of the response is reported in figure 2.3, with the meaning behind the fields reported in table 2.7.

| Field | Description |
|-------|-------------|
| CLA | CLA is the 'class' byte. This dictates if the command is inter-industry or proprietary *(We provide examples of both within section 2.2.2)* |
| INS | INS is the instruction byte. This dictates what the instruction/ command is. |
| P1 | P1 is a byte which is the first parameter to the command |
| P2 | P2 is a byte which is the second parameter to the command |
| Lc | Lc is a byte that dictates the length of the data field. *(Maximum = 256)* |
| Data | Data is a field that has maximum length 256 bytes. It provides that data the command sends to the smartcard. |
| Le | Le is a byte that dictates the number of bytes expected in the response datafield *(default = 00)* |

Table 3.6: Command Field Explanations



Figure 3.1: Command Structure [?]



Figure 3.2: Different Command Possibilities [?]

| Field | Description |
|-------|-------------|
| Data | Data is a field that has maximum length 256 bytes. It provides that data the response sends back to the API. |
| SW1 | SW1 is the first status bytes. |
| SW2 | SW2 is the second status bytes. |

Table 3.7: Response Field Explanations
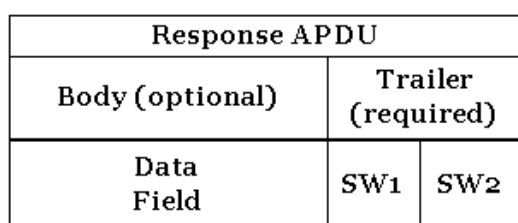


Figure 3.3: Response Structure [?]

ISO/IEC 7816 - section 7 provides the meaning behind the status bytes SW1 and SW2. We have provided a summary of the common types of status bytes and their meanings. This is reported in figure 2.4. Due to the amount of decodings for the status bytes, we only give the exact decoding of them if and when they are required throughout this project.
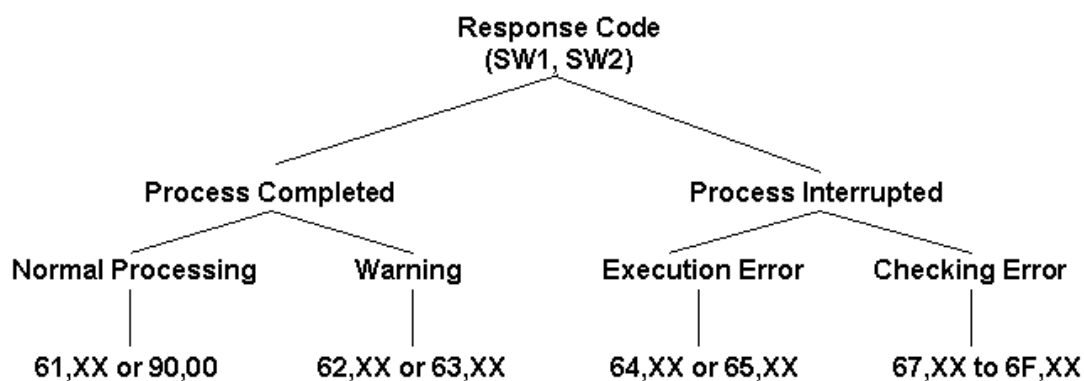


Figure 3.4: Response Meanings [?]

## 3.2.2 Inter-Industry and Proprietary Commands

The ISO 7816 standard defines two sets of different commands, inter-industry and proprietary. The CLA byte dictates if the command is either. Inter-Industry commands are reported within the ISO 7816 documentation, with the meaning of the data in all fields explained explicitly. Proprietary commands are created by card vendors with the meaning of each data field kept

as proprietary information, including the commands response. We give details of the inter-industry and proprietary commands that we witness during the analysis of our smartcard in table 4.4, chapter 4.

### 3.2.3  File System

As defined in section 4 of the ISO/IEC 7816 standard, contact smartcards have a standard for their file systems. A master file (MF) is the root of the file structure, this is analogous to the C drive for windows operating systems on computers. Under the MF are dedicated files (DF) and elementary files (EF). DF's are directories (similar to folders) and have EF's contained within them. EF's are files consisting of data. There are 4 types of files that EF's support, they can be viewed in figure 2.5 and are:

1. Transparent Binary File

2. Linear structure with records of fixed size

3. Linear structure with records of variable size

4. Cyclic structure with records of fixed size

Elementary Files (EF) also take on two different formats. These have been witnessed within our analysis in chapter 6. *The explanations of the formats have been taken directly from the standard [?]*:

1. An internal EF stores data interpreted by the card, i.e., data used by the card for management and control purposes.

2. A working EF stores data not interpreted by the card, i.e., data used by the outside world exclusively.
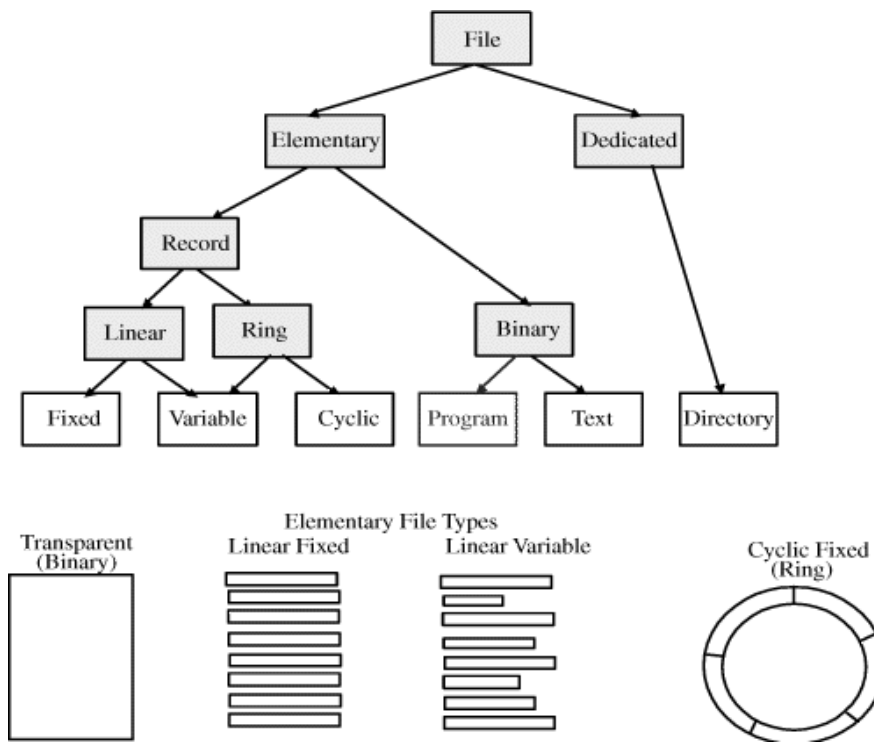
Figure 3.5: File Structure [?]

## 3.2.4 Secure Messaging

ISO/IEC 7816 section 4 reports details of the command structure of messages that occur within a 'secure messaging session'. We provide an example of the command structure in table 2.8 (the CLA byte is equal to 8C).

Secure messaging sessions derive two session keys $S_{Enc}$ and $S_{Mac}$ between the API and the smartcard. The $S_{Enc}$ session key is used to encrypt the data-field of commands within a secure messaging session. And $S_{Mac}$ is used to compute a checksum (using C-MAC) of the entire command. This checksum is appended to the command. This provides confidentiality (only the systems in question should be able to read the actual messages) and integrity (data has not been altered in transit) to command-response pairs in a secure messaging session.

We report the use of secure messaging within chapters 6 and 7.

# Chapter 4

# Literature Review

This chapter concerns literature that is reported within the area of computer security with regard to PKCS #11 and ISO 7816 for contact smartcards. We analyse 4 papers, explain the contribtuions they provided and in some cases replicate their work to see if the smartcard we analyse has the same vulnerabilities present. We replicate and extend some of the work presented in these literatures and report this in section 4.5 of this chapter.

## 4.1  RAID (2016)

Do in the morning

## 4.2  REPROVE

Reverse Engineering the Smart-Card Application Protocol Data Unit [?] presents an a "proof of concept system for automatically analysing APDU low-level communication" [?] named Reverse Engineering PROtocols for Verification (REPROVE). REPROVE uses first-order logic, information with regard to the PKCS #11 standard and the ISO 7816 standard to reduce the combinatorial search space to enable the reverse engineering of the proprietary APDU commands with respect to the PKCS #11 functions that use them.

During the analysis of 5 commercially available smartcards they reported smartcards revealing users PIN's in plain text and sensitive cryptographic keys in plain text. This consequentially allowed replay/ man in the middle attacks to take place on the evaluated cards. Trivial (static) authentication methods for C_login where also found which allowed for an attacker to trivially login to the smartcard even without knowing the user PIN as the static

login command is known (the PIN might be encrypted/ hidden but login can still occur).

## 4.3  Wrap/Decrypt Attack

Attacking and Fixing PKCS #11 Security Tokens [?] describes the 'wrap/ decrypt attack'. The attack occurs at the API level and extracts sensitive key values of symmetric and asymmetric keys in plain text. The CKA_extractable attribute must be set to true, but other PKCS #11 attributes are not taken into consideration. Therefore in the case that CKA_sensitive is set to false, the attack directly contradicts the controls the API should provide.

The steps to conduct the attack are as follows:

1.  Generate a new block cipher key $K_1$, with attributes C_wrap and C_decrypt set to True

2.  Use $K_1$ to wrap the existing key $K_2$ within the token, and extract it in an encrypted format

3.  Use $K_1$ to decrypt the wrapped key and expose its value in plain text

## 4.4  (name) 2015 - Previous study on the same smartcard

The paper (name) 2015 [?] was a study on the same smartcard we analyse in this project (Athena IDprotect). We provide the main contributions of the paper summarised in table X. We report in depth the findings of previous work to make clear the difference in the work we conducted in this project.

| Contribution | Description |
|---|---|
| 1 | Finding the meaning behind proprietary ISO 7816 commands for the smartcard analysed |
| 2 | Decoding of attribute files |
| 3 | Discovery of attribute and key file separation for the smartcard analysed |
| 4 | Discovery of *block cipher* key file locations |
| 5 | Discovery of a counter that is used upon file creation and deletion |
| 6 | Discovery of an implementation flaw regarding decryption using block cipher AES in ECB mode |
| 7 | Discovery that the functions *C_wrap* and *C_copyObject* are not supported by the manufactures middleware that implements the PKCS #11 functions |
| 8 | Attack$_1$ is reported in the paper. The attack modifies the values of CKA_extractable and CKA_sensitive from false to true and true to false respectively. (This is not premitted by the PKCS #11 API) |
| 9 | Attack$_2$ is reported in the paper. The attack modifies the key value of a block cipher key that is already stored within the smartcard. |
| 10 | Attack$_3$ is reported in the paper. The attack finds the ability to use block cipher keys regardless of authentication status of the user, with CKA_private set to True. (This is not premitted by the PKCS#11 API) |

Table 4.1: Summary of Findings

One PKCS #11 function is broken down into multiple APDU command-response pairs. The APDU commands are sent from the middleware to the PC/SC layer on the computer, to then be sent to the smartcard. This is illustrated in figure 4.1. L.Rousseau [?] created a program that is part of the open-source software package, PCSC-lite (PC/SC implementation for linux) named *pcsc-spy*. This effectively implemented a man in the middle attack between the middleware and the PC/SC layer. Using this program it was possible to sniff the 'inner function' names of all the communication between the middleware and PC/SC layer (inner functions are functions within each PKCS #11function that are called to send one command). (name) 2015 [?] used this tool which gave a good understanding of the proprietary commands implemented within the middlware. The inter-industry commands can be looked up in the ISO 7816 specification for the understanding of the instruction. We did not replicate this work as the details of the meaning with regard to each proprietary command are listed within the appendix of the paper (name) 2015 [?]. We do have ever extract this information out of the appendix, retrieve the meanings of the inter-industry commands used

and tabulate them in section 4.5.2.
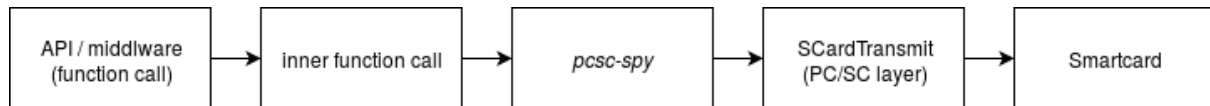


Figure 4.1: pcsc-spy implementation

The second contribution of the paper is the decoding of attribute files. The attribute files in the Athena IDprotect smartcard are saved in a transparent binary file. The values in the file can be viewed in hexadecimal format at the APDU layer. It was reported in the paper [?] that each PKCS #11 attribute has a hexadecimal encoding. We have extracted the examples provided in the paper and reported them in table X. The paper stated that the representation of each attribute is stored in the attribute file in the following format:

Hexidecimal Encoding + Filler + Length + Value

| Attribute | Hexadecimal Encoding |
|---|---|
| CKA_class | 0x0000 |
| CKA_private | 0x0002 |
| CKA_label | 0x0003 |
| CKA_value | 0x0011 |
| CKA_id | 0x0102 |
| CKA_sensitive | 0x0103 |
| CKA_modulus | 0x0120 |
| CKA_public_exponent | 0x0122 |
| CKA_private_exponent | 0x0123 |
| CKA_extractable | 0x0162 |

Table 4.2: Attribute Encodings

The third discovery of attribute and key file separation. Despite their being fields in the attribute files to store sensitive values (reported in table 3.2, chapter 3), it is reported [?] that those fields were filled with 'FF' hexidecimal values and return 'NULL' at the API layer. We assume that this method (attribute and key file separation) is to patch the vulnerability that have been present in previous versions of 'Athena smartcard solutions' hardware security modules, whereby sensitive values are revealed at the APDU layer when they should not have been.

The forth discovery of the memory locations on the smartcard for block cipher keys and attribute files. This is reported in the previous work as the location of all keys including RSA public and private keys. During our analysis in chapter 6 we discover that this is not in fact the case. The location of block cipher keys was the same as reported in the previous work,

however we find different locations for RSA keys. We report this in section 4.5.1, as part of extended work.

The fifth discovery reported in previous work is a counter file for symmetric and asymmetric keys. This value of the counter is incremented upon file deletion. And upon file creation is appended to the attribute file of the keys. It is noted within previous work that there is no indication of the value being used (e.g. to check if a file has been created, not by the API) but is present. We discuss this in our analysis in chapter 6.

The sixth discovery is an implementation flaw in the middleware that 'Athena Smartcard Solutions' created to implement the PKCS #11 API. The flaw is regarding the use of decryption with the block cipher AES in ECB mode. The wrong command is sent and thus returns an error '6A 86', meaning 'Incorrect P1 or P2 parameters'. The paper corrected the command and sent it to the card which decrypted the ciphertext correctly. As discussed in the previous work this is not a security vulnerability and rather an issue with functionality of the API. We also discuss this in chapter 6.

The seventh discovery was simply the removal of C_wrap and C_copyObject functions from the card vendors middleware that implemented the PKCS #11 API. We believe that this could have been done in an attempt to prevent attacks suggested in other literature (wrap/decrypt attack).

Contribution 8 is attack$_1$, the attack modified the attribute files at the APDU level by sending the 'UPDATE BINARY' command to alter the attributes stored on the card. The attributes altered are CKA_sensitive and CKA_extractable from true to false, and false to true respectively. This contradicts the PKCS #11 API as it is not permitted. This however was achieved in the paper [?], but yielded no security vulnerability. While a real change to the attributes are reported at the API level, the value of the sensitive key is reported to still be 'None'. Therefore is still secured despite the attack taking place. We believe that when a key is generated with CKA_sensitive set to true and CKA_extractable set to false the key value is stored in an internal EF (discussed in section 3.2.2, chapter 3) and thus cannot be extracted regardless to the change in the attributes. We disucss this in our analysis in chapter 6. However we do not replicate the attack due to it yielding no security issues.

Contribution 9 is attack$_2$, the attack modifies the key value of already generated/stored block cipher keys. The attack consists of 5 elements:

1. Using the information regarding block cipher key file memory location on the card (see section 4.5.1) locate an already stored key$_1$ on the card, and its corresponding at attribute file.

2. Open the attribute file ('SELECT FILE' and 'READ BINARY') and save the hexadecimal values of the attributes

3. Delete both attribute and key files ('SELECT FILE' and 'DELETE FILE')

4. Create a new block cipher key$_2$ (of the same type) with C_createObject

as to be able to set the sensitive key value (to a value known by the attacker).

5. Modify the attribute file of $key_2$ to be equal to the attribute of $key_1$ ('UPDATE BINARY')

It was difficult to gain the above understanding of how the attack operated from the explanation provided within the paper [?]. However after studying the APDU traces provided in the appendix of the paper we managed to figure out how it was implemented. While the above attack is valid it provides some issues. Unless this attack took place as soon as a new block cipher key is generated by the user, the attack would noticed by the user almost immediately. An example is if the user had used the key to encrypt data for storage or communication purposes. The resulting decryption after the key file had been modified would not result in the decryption they would expect. Thus, altering them to the fact that the key has been changed. For this reason we decided not to replicate this attack, and instead focus on attacks that would find the key value's stored on the smartcard without the users knowledge and without modifying it in a manner where the user would be alerted too it.

Finally is contribution 10 which is $attack_3$. The attack suggested that keys with the attribute CKA_private set to true (meaning a user has to be logged in, in order to use the key) can be used for security operations regardless of the attribute value. This is because we have the knowledge of the key file location in the smartcards memory, and the commands required to be sent to the card for security operations. Thus, we can use 'SELECT FILE' command to select the key in question, and then send any of the security operation commands (e.g. 'ENCRYPT') to use the key regardless of its CKA_private value. We attempted to replicate this attack, but for an unknown reason recieved API segmentation faults when generating a block cipher key with the CKA_private attribute set to true. Thus, we could not verify this finding. We did however replicate a very similar attack that was conducted in other literature [?] which also override's API attribute controls by sending the commands ourselves at the APDU layer. This was discussed earlier.

## 4.5   Extended Work

### 4.5.1   Directories of Key and Attribute Files

Previous work completed by (name) 2015 [?] had found that attributes and sensitive key values are stored within separate files in the smartcard. It appears that the sensitive key values are stored in internal EF's to prevent extraction, and the attributes are placed in working EF transparent binary files.

The work also found the location of these attribute files and key value files. However, we extended this work to include the locations of RSA key files. As the previous work only included the directories of block cipher key files (and assumed that asymmetric key value files were stored within the same directory). We discuss this within the literature review in chapter 5, but also list the directory of key and attribute files in table 2.9.

| Key Type | File Type | Directory |
|---|---|---|
| Block cipher | Attribute | 3F 00 30 00 30 **01 03 4X** |
|  | Key | 3F 00 30 00 30 **01 00 CX** |
| RSA public | Attribute | 3F 00 30 00 30 **02 01 4X** |
|  | Key | 3F 00 30 00 30 **02 00 8X** |
| RSA private | Attribute | 3F 00 30 00 30 **02 01 4X** |
|  | Key | 3F 00 30 00 30 **02 02 0X** |

Table 4.3: Directories of Key and Attribute Files

## 4.5.2 APDU Commands Found During Analysis

During the analysis of the PKCS #11 functions and how they are broken down into multiple ISO 7816 command-response pairs for the Athena IDprotect smartcard we analyse in this paper, we found the use of the following inter-industry and proprietary commands.

*[The work from (name) 2015 [?] found the 'inner-function' names which gave a good decoding of the proparitary commands listed in table 2.8. He had utilised a program named 'pcsc-spy' to find the 'inner-function' names. We discuss this within chapter 4 of this project]*

| CLA | INS | P1 | P2 | Lc | Data Field | Le | Description |
|-----|-----|----|----|----|-----------|----|-------------|
| 00  | -   | -  | -  | -  | -         | -  | Inter-industry (II) |
| 80  | -   | -  | -  | -  | -         | -  | Proprietary (P) |
| Xc  | -   | -  | -  | -  | -         | -  | Secure Messaging (SM) |
| 00  | 84  | 00 | 00 | -  | -         | L  | (II) Get Challenge [# bytes = L] |
| 00  | B0  | X  | X  | -  | -         | L  | (II) Read Binary [# bytes = L] |
| 00  | C0  | 00 | 00 | -  | -         | L  | (II) Get Remaining Bytes |
| 00  | D6  | X  | X  | L  | X         | -  | (II) Update Binary |
| 00  | E0  | X  | X  | L  | X         | -  | (II) Create Binary |
| 00  | 47  | 00 | 00 | L  | Params    | -  | (II) Generate RSA KeyPair |
| 00  | E4  | 00 | 00 | 00 | -         | -  | (II) Delete File |
| 00  | 2A  | 82 | 05 | L  | X         | 00 | (II) Encrypt Data |
| 00  | 2A  | 80 | 05 | L  | X         | 00 | (II) Decrypt Data |
| 00  | 2A  | 9E | 12 | L  | X         | 00 | (II) Sign Data |
| 00  | 2A  | 80 | 0A | L  | X         | 00 | (II) Unwrap Key (RSA_PKCS) |
| 80  | A4  | 08 | 00 | L  | FL        | -  | (P) Select File [FL = file location; L = len(fl)] |
| 80  | A4  | 00 | 00 | -  | FL        | -  | (P) Select File [append previous path] |
| 80  | A4  | 08 | 0C | L  | FL        | -  | (P) Read File Control Parameters |
| 80  | 20  | 00 | 00 | 10 | R         | -  | (P) Verify PIN [R = Response] |
| 80  | 28  | 00 | 00 | 04 | 00 00 00 20 | - | (P) Clear Security Status |
| 80  | 30  | 01 | 00 | 00 | -         | -  | (P) List Files |
| 80  | 48  | 00 | 80 | 00 | -         | -  | (P) Get The Smartcards Public Key [SM] |
| 80  | 48  | 00 | 00 | 00 | -         | -  | (P) Get Generated Public Key |
| 80  | 86  | 00 | 00 | L  | X         | 00 | (P) Open Secure Messaging |
| 80  | 86  | FF | FF | -  | -         | -  | (P) Close Secure Messaging |
| 90  | 32  | 00 | 03 | ff | X         | -  | Reallocate Binary 256 bytes |
| 80  | 32  | 00 | 03 | L  | X         | -  | Reallocate Binary L bytes (changes file) |

Table 4.4: APDU Commands for Athena IDprotect

### 4.5.3  Manually Overriding Attribute Controls

This attack is reported in the RAID 2016 [?] paper. We replicated the attack to tested if our smartcard had the same vulnerability present.

To test this we created a DES3 key on the card that had the encrypt attribute set to False. We asked the card to encrypt the string '12345678'. The API returned an error stating that this function was not supported due to the attribute settings. We then override the API by manually sending the command overselves. This results in the encryption taking place on the card, when in-fact it should not.

# Chapter 5

# Tools Developed/Used In This Project

In this chapter we report details regarding the use of pre-existing software packages, and the development of tools we used in this project that extended the software packages reported.

## 5.1 PCSC-Spy

## 5.2 Virtual Smartcard

frank something Explain how this creates a virtual smartcard reader This is then used to run API functions, and the commands are relayed to the actual card reader and therefore card.

## 5.3 Man in The Middle Tool (MiTM)

# Chapter 6

# PKCS #11 Functions - APDU analysis

As discussed in chapter 2, PKCS #11 API functions are broken down into multiple ISO 7816 command-response pairs via the use of the card vendors middleware *(their implementation of the PKCS #11 API)*. This implementation is at the manufacturer's discretion, who may wish to use proprietary commands. The aim of this chapter is to analyse the APDU traces of 9 PKCS #11 functions, and how the card manufacturer has decided to split them into command-response pairs.

This is because previous literature has shown that some poor implemenations has revealed PIN's and encryption keys at the APDU layer which heavily violate the PKCS #11 standard. Our analysis will include a step by step guide as to how the functions are broken down into command response pairs at the APDU level. In addition, the analysis will provide explanations of how the implementation operates and therefore be able to suggest possible vulnerabilities, some of which will be investigated in chapter 7.

All the traces are reported in appendix B. These traces have been shortened to only include the command-response pairs which are deemed to be the most important to the evaluation of a function. However, the full traces for each function are given within the project directory. We will refer to appendix B including the corresponding command response pair which are given in brackets to allow ease of locating the steps throughout our analysis.

*C_sign* and *C_verify* are not included in this analysis as earlier work [?] on this card show that both of these functions operate in a similar manner to C_encrypt and C_decrypt. *C_createObject* is also not included in this analysis, because it operates in a similar fashion to *C_generateKey* and *C_generateKeyPair*. The only difference is that the key values are provided by the user rather than being computer generated.

To prevent repetition we list the dependencies (other functions that must be run before hand) at the start of each section when necessary.

It is worth stressing that chapter 6 will only provide explanations of the possible vulnerabilities that might be present. We leave all the investigations of them to chapter 7.

## 6.1   Initialization

Initialization is process whereby the smart-card sends 2 serial numbers to the API, in order for the API to have the knowledge of which model of smart-card it is to communicate with. This occurs as soon as a session is opened with the card. The process has the following steps:

1. Open the laser PKI file and select the applet (B.1 - command 1)

2. Send to the API the card serial number (B.1 - command 4,5)

3. Send to the API the 2nd serial number (B.1 - command 8,9)

The trace doesn't reveal sensitive information. These steps are required in order for the card to operate and communicate with the API. The API is a generic library that works with many different hardware security modules created by the 'Athena smartcard solutions'. Hence the serial numbers are required by the library in order for it to operate correctly for the specific type of card.

## 6.2   C_login

*Function dependencies → [Initialization]*

The login function has 5 main components (these are listed below).

1. Open file control parameters for file $X_1$ (B.2 - command 10)

2. Select file $X_2$ (B.2 command 11)

3. Request challenge from the card (B.2 - command 12)

4. Use the proprietary VERIFY command for verification of PIN value (B.2 - command 13)

5. Clear security Status (B.2 - command 20)

The API requests to view the file control parameters for file $X_1$. The file location as stated within the trace is at '3F 00 00 20 00'. This holds the retry counter value, which dictates how many attempts are left before the card is blocked *(A value of 'A0' states the card is currently in a blocked*

*status)*. To make it easier to locate within the trace we have highlighted the current value in bold which is of 'AA', meaning there is 10 attempts left.

Following this check, file $X_2$ is selected. We assume that this file holds a pointer to EEPROM memory where the PIN is securely stored by the smartcard. This file cannot be accessed with the inter-industry command 'READ BINARY' nor the proprietary command 'READ FILE CONTROL PARAMETERS'. However if this file is not selected PIN verification fails despite having the correct PIN value. This finding was reported by (enter name) last year [?].

After file $X_2$ has been selected, the API requests the smartcard to send an 8 byte challenge. Upon receiving said challenge, the API then responds with a 16 bytes of data for PIN verification using the proprietary 'VERIFY' command. Assuming the correct PIN has been supplied the user is now authenticated with the card, and the last step clears the security status.

The evaluation of multiple traces of the login function shows that the response calculated appears to have an element of randomness. From studying the traces alone, the method of calculating the value of the response, given the PIN and the smartcards challenge, cannot be intuitively determined.

No immediate sensitive information is revealed in this trace, due to the use of the challenge-response algorithm used for verifying a user's PIN. However, if an attacker can successfully reverse engineer the challenge-response protocol, the PIN can be calculated given 1 successful login trace. Furthermore, if an attacker can find a method for changing the file control parameters, they might be able to reset the retry counter at the APDU level to allow an unlimited number of attempts of logging in. These possible vulnerabilities will be discussed in detail in chapter 7.

## 6.3  C_findObject

*[For this trace to show meaningful information we have generated and stored a triple DES key onto the card, before running the findObject function. The label of the key was 'des3' with id '01']*

*Function dependencies → [Initialization, Login]*

The findObjects function is split into 3 main components (these are listed below).

1. Select and open 'cmapfile' [List files command]. This stores all file locations for attributes of the keys (B.3 - command 32, 33, 34)

2. Using the data from 'cmapfile', Open the first attribute key file (B.3 - command 36)

3. Open the next attribute key file. (Which is empty) (B.3 - command 38, 39)

First, a cmapfile is accessed. This file stores the location of key attribute files. Following this, attribute files are accessed. The attribute files store all the information regarding a specific keys attributes (listed in section 2.1.2). Finally the next (and last) file is opened. In the case more than one key was stored on the card at the time of running this function the next file would contain the attributes of the next key. However, since there is only 1 key, the next file is empty (containing all zero's) thus determining there are no more key objects to be found.

Due to key and attribute files being stored separately, this function call reveals no sensitive information. This finding was reported by (name) 2015 [?] and is stated within our literature review. Only the attributes are opened and listed at the APDU layer. These attributes can be printed at the API layer as well.

A possibility for an attack is present here. The ISO 7816 proprietary 'REAL-LOCATE BINARY' and the inter-industry 'UPDATE BINARY' commands can be used to modify a file. This will allow modification of attributes.

As reported in the literature review, the work by (name) 2015 [?] on the same card shows that they were able to modify any attributes. They tested the modification of CKA_sensitive & CKA_extractable from false to true. The change in this direction is not permitted by the PKCS #11 standard. However the ability to change these at the APDU level was achieved. This approach still yielded no significant results, as keys and attribute are stored in separate files, thus the keys could still not be loaded. This is discussed in chapter 7.

## 6.4   C_generateKey

*[For this trace we generate a triple DES key, key length of 24 bytes.]*

*Function dependencies → [Initialization, Login]*

The generateKey function has 9 main components (these are listed below).

1. Open secure messaging (B.4 - commands 26, 27, 28)

2. Generate 24 random bytes and send them to the API via secure messaging (B.4 - command 29)

3. Close secure messaging (B.4 - command 30)

4. commands skipped include finding spare file for attributes and opening the file.

5. Update file with key attributes (B.4 - commands 40, 41)

6. Open secure messaging [again] (B.4 - commands 42, 43, 44)

7. Open key file directory via secure messaging (B.4 - command 45)

8. Create key file for triple DES key via secure messaging (B.4 - command 46)

9. Close secure messaging (B.4 - command 47)

Secure messaging session have an initialization process whereby the API and smartcard generate 2 session keys $S_{Enc}$ and $S_{Mac}$. Once the initialization is completed the following communications data fields are encrypted with $S_{Enc}$ and a checksum is computed via C-MAC (see section 3.4.2) using $S_{Mac}$. They provide confidentiality and integrity of the data being sent within the data fields of the commands during a secure messaging session.

Two different secure messaging sessions are used. The first is to request the card to generate 24 bytes (same as the key length) and send it to the API. The second is to place the key value into the key file. The attribute file is created without the use of secure messaging as it does not contain sensitive information.

The analysis of the communication trace suggests that the card is requested to generate the key value from a 'GET CHALLENGE' request (within secure messaging). We assume that the generated bytes are used to be stored in the key file as the key value. At this stage it is not possible to verify this. The reason being that two different secure messaging sessions are used, and therefore have different session keys. This causes the encryption of the generated bytes and the storing of them in a file, to be different. Despite the possibility they might be identical.

As discussed in the literature review chapter, previous hardware security modules created by 'Athena smartcard solutions' have in the past requested the card to generate random bytes and use them as the key value (when generateKey function is called). This was completed without the use of secure messaging. Thus, it appears that they might be using a similar approach but with the use of secure messaging (to prevent revealing the encryption keys in plain text at the APDU layer) on this smartcard.

If the assumption of the generated bytes being used as the key value holds, it may result in a significant vulnerability that could be exploited. This will only be valid if the secure messaging protocol (that is a proprietary implementation by the card vendor) can be reversed engineered. This should allow an attacker to inject a new key value or decrypt the key value to be

stored. This would be in breach of the PKCS #11 standard, depending on attribute values set.

A second vulnerability is also present. Unlike previous attacks whereby attributes are modified after a key has been created. An attacker could modify the attributes during the key generation process (this would take place at step 5, in the component list above). Changing attribute values would allow for the key to be extracted as soon as it is created (this has been checked). It is worth noting that the user will be aware of it, as it is printed at the API layer. In addition they will also be able to see the modified attributes which they had not set. Thus we determine this to be a vulnerability, but not as serious as the previous one mentioned. As if it were utilised, the user would most likely notice and therefore generate a new key to be used.

Both of these possible vulnerabilities are discussed in chapter 7.

## 6.5   C_generateKeyPair

*[For this trace we generate an RSA-1024 public/private key pair]*

*Function dependencies* → *[Initialization, Login]*

We find 15 main components in this generation of the RSA public and private key pair (these are listed below).

1.  Create public key attribute file (B.5 - command 54)

2.  Add public key attributes to file [inc. public exponent] (B.5 - commands 56, 57)

3.  Create private key attribute file (B.5 - command 59)

4.  Add private key attributes to file (B.5 - commands 61, 62)

5.  Create Private CTR RSA Key file (B.5 - command 64) [ref crypto section] [?]

6.  Select temporary file (B.5 - command 65)

7.  Generate RSA Key Pair (B.5 - command 66)

8.  Select temporary file (B.5 - command 67)

9.  Get RSA public key (B.5 - command 68)

10.  Select parent folder of private key attribute file (B.5 - command 69)

11.  Create new file, with public modulus and additional info (B.5 - command 70

12. Select temporary file (B.5 - command 71)

13. Get RSA public key (B.5 - command 72)

14. Select public attribute file (B.5 - command 73)

15. Add public modulus to attribute file (B.5 - command 74)

*The rest of the communication we believe to be resetting the temporary file, and adding file location information to file control parameters of parent directories. (These commands are not included in the traces within the appendix)*

Components 1, 3, 5, 7, 9, 11, and 13 transfer data that are wrapped within an ASN.1 BER encoding [?]. We have used an online tool [?] to decode the data fields. The following are the ASN.1 BER decodings of the commands that have these wrapping.

**1. Create public key attribute file (B.5 - command 54)**
Application 2(4 elem)
[10] (1 byte) 04
[03] (2 byte) **01 40**
[00] (2 byte) 01 A7
[06] (8 byte) 00 20 00 20 00 20 00 20

**3. Create private key attribute file (B.5 - command 59)**
Application 2(5 elem)
[10] (1 byte) 04
[03] (2 byte) **02 00**
[00] (2 byte) 01 23
[04] kx s0
[06] (8 byte) 00 00 00 20 00 20 00 20

**5. Create private CTR RSA key file (B.5 - command 64)**
Application 2(6 elem)
[10] (1 byte) 04
[03] (2 byte) **00 41**
[00] (2 byte) 00 80
[05] (5 byte) 05 0C 20 00 A3
[06] (14 byte) 00 00 00 FF 00 FF 00 20 00 20 00 00 00 20
Application 17(0 elem)

**7. Generate RSA key pair (B.5 - command 66)**
[12] (2 elem)
[00] (1 byte) 06

[01] (3 byte) 01 00 01

**9,13. Get RSA public key (B.5 - commands 68, 72)**
Application 73(2 elem)
[01] (128 byte) D1 EF 7C A5 06 A1 87 FD 5F 13 5B 25 B7 16..
[02] (3 byte) 01 00 01

**11.  Create new file with public modulus and additional info (B.5 - command 70)**
Application 2(6 elem)
[10] (1 byte) 04
[03] (2 byte) **00 81**
[00] (2 byte) 00 80
[05] (5 byte) 05 08 20 00 A3
[06] (14 byte) 00 00 00 FF 00 FF 00 20 00 20 00 00 00 20
Application 17(2 elem)
[16] (3 byte) 01 00 01
[17] (128 byte) D1 EF 7C A5 06 A1 87 FD 5F 13 5B 25 B7...

RSA key pair generation occurs on the card. A dedicated processor is used for this, hence the need to change to temporary files to access the generated key and then store the public information. We notice no sensitive information being revealed within the traces in plain text. We are of the opinion that the information provided that is wrapped within the ASN.1 BER encoding, especially for **5**, might have exported the private key and the additional parameters required for CRT RSA keys [?]. To test this theory we have deleted the generated key and generated another RSA key. This resulted in the public modulus of the RSA key to change, but the remaining parameters did not. A change in the public modulus would cause a change in both the private exponent and CRT parameters. This leads us to conclude that no part of the private key is exported in plain text within the communication traces.

As we will explain in the destroyObject function analysis, when a key is deleted from the card, the location in memory where the keys are securely stored (i.e. cannot be read) is revealed. We have used the destroyObject function to delete both RSA public and private keys. This enabled us to find the locations of the key and attribute files for both keys. These results are reported below:

| | Key File | Attribute File |
|---|---|---|
| RSA public key | 3F0030003002 **00 81** (11. [03]) | 3F0030003002 **01 40** (1. [03]) |
| RSA private key | 3F0030003002 **02 00** (3. [03]) | 3F0030003002 **00 41** (5. [03]) |

Table 6.1: File Location Table

Our work shows that components 1, 3, 5, and 11 (listed above) are used to save the details of the location in the smartcard's memory of the RSA public & private attribute and key files. The corresponding componenets with the file location parameters are reported in brackets in the table 6.1. Components 9 and 13 reveal the RSA public exponent and modulus used to be saved into attribute and key files. Finally, component 7 is used to give the size of the RSA key and its public exponent for key pair generation on the card.

Therefore, the only vulnerabilities we notice are, the ability to modify attributes as the key is being generated (components 2 and 4). This was discussed within generateKey function analysis and did not prove to be a vulnerability that would not be noticed by the user. The second vulnerability is the disclosure of the file location of the private key. The opening and possible reading of the key value is discussed as part of the destroyObject function analysis and also in chapter 7.

## 6.6  C_destroyObject

*[For this trace we delete/destroy a triple DES (key option 2) 16 byte key and its attribute file]*

*Function dependencies → [Initialization, Login, FindObjects]*

Once the key and attribute files have been located and the user is authenticated with the card, there are 6 main components to the destruction of the object. These are listed below:

1. Select counter file for key attributes (B.6 - command 49)

2. Update counter (B.6 - command 50)

3. Select key file (B.6 - command 53)

4. Delete key file (B.6 - command 54)

5. Select key attribute file (B.6 - command 55)

6. Delete key attribute file (B.6 - command 56)

Work conducted by (name) 2015 [?] did show that the counter file maintains track of how many keys have been created and deleted in a certain path within the smartcard's memory. We are unsure about its specific use (except for maintaining track of the number of keys) as we have only seen it being updated upon deletion of an object, and the new counter value being appended to the new keys attributes (the one created after deleting an

object). The original and updated counter value is reported in appendix B.6 - command 37 and 50 respectively.

Once the counter file has been updated, the key attribute file and the key file are selected and deleted using the inter-industry command 'DELETE FILE'. This is the first finding where the location of a key file is accessed without the use of secure messaging. The finding is consistent with the earlier work [?]. Thus we think that this may present a vulnerability which would allow us to open and read key values at the APDU level.

We attempt to use the 'SELECT FILE' command and then 'READ BINARY' command to try and read the files data. This resulted in an error message = '69 81', meaning the command is incompatible with the file structure. In out next step, we try the other command which is 'OPEN FILE CONTROL PARAMETERS'. This did successfully work. We find that the output is wrapped in an ASN.1 BER encoding, thus we decoded it this gave the following result:

Application 2(6 elem)
[07] (1 byte) 08
[03] (2 byte) **00 C1**
[00] (2 byte) 00 18
[10] (1 byte) 04
[06] (14 byte) 00 00 00 FF 00 FF 00 00 00 00 00 00 00 00
[05] (4 byte) 01 0C 10 00

The above decoding is similar to what we have reported for the RSA private key analysis in section 6.5. The 16 byte key that would be used for triple DES is not present. There is however pointers to the file that we just read the parameters of *(00 C1)*, and other additional parameters that we are unsure of their use.

All security policies [?] that we have reviewed concerning 'Athena smartcard solutions' suggest that keys are stored in internal EF's (cannot be accessed by outside actors, see section 3.2.1, chapter 3), and only when required are encrypted internally (by the smartcard's OS) and stored in the EEPROM (electrically erasable programmable read only memory) for them to be used for the security operation required of them.

Thus we did not find any security vulnerabilities from this function. And also eliminates one of the vulnerabilities we suggested within the generateKeyPair function analysis. We discuss further in chapter 7.

# 6.7 C_encrypt

*[For this function we use a triple DES key to encrypt a string 'TestString123456']
using ECB mode]*

*Function dependencies → [Initialization, Login, FindObjects]*

The commands given for this trace are actually repeated and therefore occur twice for one encrpytion of a given string. This is due to PKCS #11 library being programmed in C by the card's manufacturer. The resulting length of the encryption is assumed to be of an undetermined size (for block ciphers and even RSA this can be pre-calculated given the input length). However the implementation runs the encryption twice, the first run is to calculate the resulting length of the encryption, and the second run saves the result in a buffer that has been pre-allocated the correct number of bytes in a char array.

This function only has only 2 main components (these are listed below).

1. Select key file (B.7 - command 52)
2. Encrypt data (B.7 - command 53)

The key file is selected and then the encryption APDU command is called with the string in the data field. As explained in destroyObject function analysis, despite the key file location being revealed here, it does not present a vulnerability. The key file can neither be opened nor reveal the value of the key. Instead it provides pointers to other locations in the smartcard's memory that hold the key value securely. It is reasonable to assume (though unable to test or verify) that only the smartcard's operating system has access to these locations.

Therefore we find no evidence of other vulnerabilities that can be exploited.

# 6.8 C_decrypt

*[For this trace we use the same triple DES key to decrypt the message we previously encrypted]*

*Function dependencies → [Initialization, Login, FindObjects]*

The decrypt function operates nearly in an identical manner to the encrypt function. The only difference is that it simply changes one byte (P1 in the APDU command header) in command 65. The key is loaded and then the decrypt APDU command is sent, with the encrypted string placed in the

data field. For the same reasons stated in the encrypt function, the APDU command is sent twice.

It also has 2 main components (these are listed below).

1. Select key file (B.8 - command 64)

2. Decrypt data (B.8 - command 65)

As the decrypt function operates in a similar fashion to the encrypt function, we find no vulnerabilities here either. However we did find a similar implementation flaw that has been reported in earlier work [?] regarding decryption using an AES block cipher key in ECB mode. For an unknown reason the first 8 bytes are removed from the encrypted data. This only decrypts and returns the second 8 bytes. As this does not present a security vulnerability, but it is rather an issue with the functionality of the decrypt function. Therefore for this reason we do not analyse it any further.

## 6.9   C_setAttribute

*[For this trace we modify the label of the triple DES key from 'des3' to 'changed']*

*Function dependencies → [Initialization, Login, FindObjects]*

Similar to encrypt and decrypt, this function has only 2 main components. The first one selects the attribute file, and the following 2 commands update the whole file to include the new name of the label to the key. The components are listed below:

1. Select key attribute file (B.9 - command 51)

2. Modify attribute file to change the label name from 'des3' to 'changed' (B.9 - commands 52,53)

Command chaining (see section 2.2) was used as the number of bytes within the attribute file exceeded the limit of 256. Command chaining is indicated by the use of '90' instead of '80' as the CLA byte. This was seen in the 'REALLOCATE BINARY' command that was used to modify the attribute file.

We notice that at the APDU layer attributes can be changed via the 'REALLOCATE BINARY' command. This is a vulnerability that was discovered and tested in previous work [?]. With the main focus on changing the attribute

values of CKA_sensitive and CKA_extractable from true to false and false to true respectively. The change in this direction is not permitted by the PKCS #11 standard. However, this was conducted at the APDU layer. The tests carried out in the literature found that due to the split between attribute files and key value files, the key value could still not be extracted despite the modification to the attributes.

Thus, despite the vulnerability being present it does not appear to cause a major security issue, in the sense that the key value is still stored securely. We discuss this further in chapter 7.

## 6.10  C_unwrap

*[For this trace we used an RSA public key to encrypt a triple DES key value = 12345678. With its encryption saved, we then create a template for the key attributes and used the RSA private key to unwrap the key value and template, to save the key on the card]*

*Function dependencies → [Initialization, Login, FindObjects, Encrypt]*

There are 10 main components involved in the unwrapping of a key. 2 different secure messaging sessions are used (just like in the generateKey function). The first secure messaging session is used to unwrap the encrypted key into a temporary file. The second secure messaging session is used to save the triple DES key into a key file. This follows after the attribute file has been created in between these 2 secure messaging sessions. The order of the components are listed below:

1. Open secure messaging (B.10 - command 92, 93, 94)

2. Select a file [the file location is encrypted and therefore unknown] (B.10 - command 95)

3. Unwrap key and attributes (B.10 - command 96)

4. Close secure messaging (B.10 - command 97)

5. Select key attribute file (B.10 - command 119)

6. Add key attributes to file (B.10 - command 120, 121)

7. Open secure messaging (B.10 - command 122, 123, 124)

8. Select the key file directory (B.10 - command 125)

9. Create key file (B.10 - command 126)

10. Close secure messaging (B.10 - command 127)

In a scenario where we are not already in the knowledge of the key value, the secure messaging sessions are the main vulnerability that we will aim to try and exploit. While the key is not exported at the APDU layer in plain text. Successfully reverse engineering the secure messaging protocol, would allow an attacker to exploit it. This can be achieved by injecting our own session keys and decrypt the key value. This was discussed in analysis of the generateKey function.

Furthermore, an attacker can also modify the attributes as the key is saved within the card for the first time. But as discussed in the generatKey function analysis, this attack would make the user aware of the fact that the key has been exported and the attributes have been changed. This cannot be deemed as serious a vulnerability compared to one that would expose the key in plain text at the APDU layer without the user's knowledge. These possible vulnerabilities are discussed further in chapter 7.

## 6.11   C_wrap

As discussed in section [?]  of the literature, the wrap/decrypt attack is carried out at the API level whereby one key can be given wrapping and decryption functionalities within its attributes. This allows for any key (regardless of the attributes) to be wrapped, exported out of the card, and then decrypted by the same key. This would reveal its key value in plain text. This vulnerability bypassed all controls that the attributes of a key are expected to provide. Due to this vulnerability discovery, it is reasonable to assume that 'Athena smartcard solutions' decided to remove the ability to wrap keys completely in an attempt to prevent this type of attack. This reasoning is based on the fact that requesting any key to wrap another key at the API level causes an error: *CKR_Function_Not_Supported.*

From the analysis of table 2.1 (see section 2.2.4), we find a correlation between the P1 and P2 parameters for the APDU commands for encryption, decryption and unwrapping. These values are tabulated below:

| P1 | P2 | Command |
|----|----|---------|
| 82 | 05 | encrypt |
| 80 | 05 | decrypt |
| 80 | 0A | unwrap |
| ?  | ?  | wrap    |

*The CLA and INS bytes are identical for all of the above commands.*

Given the fact that for encrypt and decrypt, P2 remains the same and only P1 alters from '82' to '80', we infer that if the wrap command still exists at the APDU layer, then the values for P1 and P2 would be **82** and **0A**

respectively. Therefore, an example full command would be: **00 2a 82 0a L Data 00**. Were L is the length of the data, and the data is the key to be wrapped.

We ran a simple test to see if this command operates on the card:

1. Wrap key (string '12345678') (B.11 - command 1)

The result of the test shows an error at the APDU level. The error value was '6A 80', meaning the parameters within the data field are incorrect. This suggests that the command does exist and most likely corresponds to the wrap function.

The data field of unwrap is encrypted, as it is used within secure messaging. However if this was reversed engineered and we are able to understand the data field of the unwrap command, it will be highly likely that we would be able to create the correct data field for the wrap command. This would allow us to bypass all attribute controls of keys at the API level, and implement the wrap/decrypt attack at the APDU level. This in turn would allow all keys on the card to be exported out of the card in plain text. This would be a serious violation of the PKCS #11 standard.

# Chapter 7

# New Attack's At the APDU Level

In this chapter we explain the motivations, implementation and results of the attacks we attempt as the APDU level. For clarity purposes we first give a brief overview of the API's function analysis at the APDU layer that we conducted within chapter 6. This analysis in combination with previous work completed on the same smartcard and for that matter other smartcards as well, drove the motivations behind the attacks we selected to conduct.

## 7.1 Motivations

| Vulnerability | Functions | To be Investigated Further |
|---|---|---|
| Modifying attributes (keys already generated) | C_findObjects | χ |
| Modifying attributes (as keys are being generated) | C_generateKey, C_generateKeyPair | χ |
| Opening key file memory locations | C_encrypt, C_decrypt, C_generateKeyPair, C_destroyObject | χ |
| Reverse engineering PIN authentication protocol | C_Login | ✓ |
| Reverse engineering secure messaging protocol | C_generateKey, C_unwrap | ✓ |
| Wrap/Decrypt attack at the APDU layer | - | future work |
| Modifying the retry counter | C_login | future work |

## 7.1.1  Vulnerabilities not investigated

The *initialization* function does not reveal any vulnerabilities that cane be exploited and is there for the API to correctly operate.

We have highlighted in the *Login* function analysis that it might be possible to use either 'REALLOCATE BINARY' or 'DELETE FILE' and 'CREATE FILE' in order to modify the retry counter. The aim of this would be to allow an unlimited number of attempts at guessing the user's PIN. We argue that is it not advisable to focus on this attack as it would not be particularly useful without the knowledge of the challenge-response algorithm that is used to verify the user's PIN. Thus, we decided to focus on the reverse engineering of the PIN authentication protocol first, and left this attack for future work.

The vulnerability discussed in the *FindObject* function analysis presents the possibility to locate the attribute files at the APDU level, and modify them using 'REALLOCATE BINARY'. The two attributes that have the most significance would be CKA_extractable and CKA_sensitive. Previous work [?] has analysed this vulnerability and the findings did not reveal any significant security concerns. This was due to the fact that once the attributes had been set as part of the key generation process, the attribute file and the key file are separated and thus prevent the key from being exposed in plain text. Since this attack had already been investigated we did not feel that it would be appropriate to investigate it any further at this stage.

*GenerateKey* and *GenerateKeyPair* function analysis both suggest a vulnerability whereby attributes can be modified as the attribute file is being created for the first time. This leaves the possibility of the key value being exposed at the API layer. This effectively could result in the card being instructed to generate the key with the attributes the attacker sets. Setting the key attributes to have CKA_sensitive set to false and CKA_extractable set to true, will allow for key value exposure at the API level. This vulnerability would always have to be exploited upon key generation and would be visible to the user of the smartcard. Although this might be a viable attack to investigate, we have decided that it would be better to look into methods that would allow all keys to be exported in plain text regardless of whether the key was already generated and saved on the card without informing the user.

*Encrypt, Decrypt, GenerateKeyPair* and *DestroyObject* functions export in plain text the directory of the key file. Following our discussion in chapter 6, (destroyObject analysis, section 6.6) we hypothesise that this might have provided the ability to open the file and read the key value in plain text. This hypothesis turned out not to be valid, and instead the we could only view the file control parameters, which stored data wrapped in an ASN.1 BER encoding, that had pointers to locations within the smartcard's memory where the key values are stored securely within internal EF's (see section 3.2.1, chapter 3).

We find that *Unwrap* function does not reveal any vulnerabilities. Instead we would like to learn exactly how the data field is built, but this cannot be inferred from traces as the command is only ever used within secure messaging. Therefore, the data field is encrypted. The rational for focusing on understanding of how the command works is related to possibility of implementing the wrap/decrypt attack at the APDU layer. This is explained in the next section.

## 7.1.2 Vulnerabilities to investigate

From studying the traces for the **login** function it was apparent that a challenge-response algorithm has been implemented. This helps to provide a secure method for transporting the PIN for verification by the smartcard without ever revealing its value in plain text (which would be in breach of the PKCS #11 standard). This is an improvement upon implementations from other card manufacturers whereby they did just send the PIN in plain text over the APDU layer for it to be verified. This leaves the possibility of an an attacker simply intercept the communication and extract the user's PIN number. However, the challenge-response algorithm that 'Athena smart-card solutions' has implemented on this card still leaves the potential for an attacker to reverse engineer the protocol, and then brute force the PIN until the same response is calculated to be sent to the card. Doing this would give the attacker the knowledge of the users PIN and also remove the first dependency on the use of the API by an attacker. This is therefore the first attack that we investigate.

Furthermore the use of secure messaging to encrypt and also provide an integrity check (that the commands have not been altered in transit) in the form a message authentication code being appended to the command was found within two functions. These are **generateKey** and **unwrap**. The ability to successfully reverse engineering the secure messaging protocol would allow us to achieve two objectives. First, within the generateKey function an attacker would be able to implement a man in the middle attack to either alter the key being generated with a value known to the attacker, or simply decrypt the key to find out its value. This would be possible regardless of the attributes set for the key, and therefore would violate the PKCS #11 standard, especially if the attributes for CKA_sensitive and CKA_extractable were set to true and false respectively. As an attacker would be able to know the block cipher keys generated when in fact the only system that should be in possession of said knowledge is the smartcard.

Secondly is the understanding behind how the **Unwrap** APDU command operates. As stated in section 6.11, despite the API removing the ability to use the **Wrap** functionality (most likely due the wrap/decrypt attack discovery [?]), with a high probability the APDU command still exists as we managed to send what we believe to be the correct command and received

back an error stating the data field parameters were incorrect. Therefore reverse engineering the secure messaging protocol would allow us to fully understand the ***Unwrap*** command data field, and possibly then be able to generate the correct command for wrapping a key. If this is possible, then the wrap/decrypt attack could be implemented at the APDU level, bypassing all attribute controls and exporting any/ all keys that are stored within the card. This would be considered a serious vulnerability.

All of the vulnerabilities discussed within this section are to be implemented at the APDU layer and would not provide the user the knowledge that an attack is taking place. This is the main reasoning behind selecting these vulnerabilities for further investigation, and the fact they are far more serious compared to the vulnerabilities discussed earlier, in terms of violations of the PKCS #11 API. Furthermore the attacks suggested for further investigation also remove the dependencies on the use of the API, which will allow an attacker to send commands at the APDU layer independently. This gives an attacker a higher capability.

## 7.2   Reverse Engineering PIN Authentication Protocol

The first attack we investigate is the reverse engineering of the PIN authentication protocol. If this is successful, an attacker will be able to brute force and/ or use a dictionary attack to calculate the users PIN. The attack shall also remove one dependency on the use of the API. At this stage the API is required to login into the smartcard as we are unaware of how the challenge-response algorithm is implemented. Figure 7.1 shows the procedure for logging into the smartcard at the APDU level.
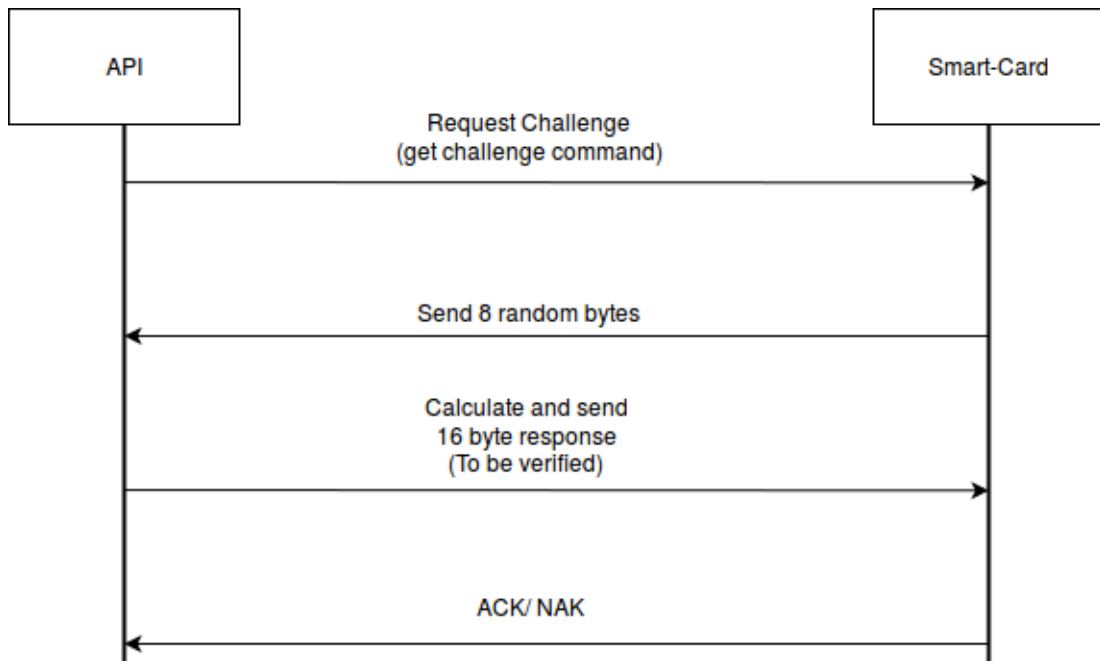
Figure 7.1: Challenge Response Procedures

The API requests (via a 'GET CHALLENGE' command) the smartcard to generate and send back 8 random bytes. Based upon the knowledge of the challenge (8 random bytes) and the user's PIN, the API then calculates the 16 byte response. The 16 byte response is sent to the smartcard (via a 'VERIFY' command), which returns one of two possible outcomes:

1. '90 00' → Verification of user's PIN succeeded

2. '63 CX' → Verification of user's PIN failed. (X = number of attempts left before the card is blocked)

The following sections provide explanations of the searches that we have conducted in trying to reverse-engineer the protocol shown above. To give a good understanding of how challenging this part of the project is, we will explain the combinations of different possibilities that we have tested, and the reasoning behind each of them. These are divided into different 'searches', with the findings of each 'search' being incorporated into the next one.

To facilitate these explanations, we first introduce here 3 sub-functionalities that have been used throughout the majority of our searches. Table 7.1 lists all of the hash functions (see section 3.1 of chapter 3) that are used. The table also provides the output length in bits & bytes. These hash functions are all supported by openSSL and the smartcard. Table 7.2 provides the names of the bitwise logical operations that are used to 'join' two bytes together. Table 7.3 provides the description of truncation methods that are used to reduce the output size of a search down to 16 bytes to match the

response provided by the API.

In the explanation of the searches, I will just refer to **hash**, **join** & **truncate** which will suggest that all of the elements in the tables 7.1, 7,2 and 7.3 have been iterated over and preformed on. For example, **truncate(hash('example'))**, means the string, 'example', is to be hashed with all the functions in table 7.1, and then truncated to 16 bytes using all the methods listed in table 7.3.

| Hash Name | Output Length (bits) | Output Length (Bytes) |
|:---:|:---:|:---:|
| MD5 | 128 | 16 |
| SHA1 | 160 | 20 |
| SHA256 | 256 | 32 |
| SHA384 | 384 | 48 |
| SHA512 | 512 | 64 |

Table 7.1: Hash Functions *(supported by the card)*

| Logical Operations |
|:---:|
| AND |
| OR |
| XOR |
| NOT AND |
| NOT OR |
| NOT XOR |

Table 7.2: Bitwise Logical Operations (Joins)

| Truncation method | Description? |
|:---:|:---|
| first_16 | Truncates the output by taking the first 16 bytes |
| last_16 | Truncates the output by taking the last 16 bytes |
| mod_16 | Truncates the output by taking modulus $2^{128}$ [We use 128 because that's the number of bits in 16 bytes] |

Table 7.3: Truncation Methods

Before conducting any searches, we need to carry out the first task which is to extract the values of the 8 byte challenge (denoted X), and the 16 byte response (denoted Y), from a communication trace of C_login. Table 7.4 reports the values for the PIN, X and Y in hexadecimal format.

| Data | ASCII | HEX |
|------|-------|-----|
| PIN | '0000000000000000' | 30 30 30 30 30 30 30 30 30 30 30 30 30 30 30 30 |
| Y | N/A | 53 17 55 20 F4 30 18 56 80 E6 75 55 E1 91 A7 EC |
| X | N/A | 68 F1 E4 92 85 36 39 A3 |

Table 7.4

In the very original experiments, we have assumed that the PIN number was only numerical characters, had 4-8 digits and if the PIN was less than 8 characters, it was padded using a special character to form 8 bytes. Our tests show that none of these assumptions hold. Thus our preliminary experiments are flawed and do not provide any meaningful results that are worth reporting. It is for this reason that we have not included a description of these experiments. In addition many of these experiments are in fact similar to those ones that are to be explained below, but with different assumptions of the PIN. These experiments also use a PIN for the card that was '12345', and hence there was an exponential explosion in the number of experiments for a particular search, due to the need to testing for different padding schemes and characters. This provides justifications as to why in the following experiments the PIN had been set to '0000000000000000' (16 zeros, no need for padding). We found that 16 characters was the upper limit to what a user can set the PIN to be by changing the PIN and incrementing its length until the API returned an error.

### 7.2.1 Authentication Protocol Search 1.0 (Password Storage)

Assumptions:

- PIN consists of alpha - numeric characters

- PIN is a maximum of 16 bytes

- PIN is encoded in ASCII characters

- For a given challenge and PIN there is only one corresponding response that API will calculate

**Search 1.1 - Hash functions**
In the early stage of this project we were of the opinion that there is a high chance that the 16 byte response is generated by hashing a combination of the PIN and the 8 byte challenge. This is partly due to common practices that are used by the industry whereby users passwords are often hashed, and in most cases salted (see section 3.1), before storing them in databases. This practice is more secure than storing plain text passwords.

If an attacker were to gain access to the back end databases where passwords are stored, these passwords would not be available to in plain text. For authenticating a user on a website, the password is just hashed (and salted, if a salt is used), and then compared against to the stored value (correct password hashed) within the database.

The fact that from multiple traces the 16 byte response seemed to be uniformly random, this provides support to our hypothesis that the PIN is hashed to provide the 16 byte response. Thus, our first completed search has focused on the use of different hash functions. Below we list the methods we have tested in our experiments to generate 16 bytes, given X and the PIN.

*[We denote ‖ as the concatenation function. Thus for two strings 'string1 ' ‖ 'string2' = 'string1 string2']*


**Methods tested that produced a 16 byte output using X and the PIN**

- join(truncate(hash(X)), pin))

- truncate(hash(join(pin, X ‖ X)))

- truncate(hash(pin‖X))

- truncate(hash(X‖pin))

- truncate(hash(pin+X))

- truncate(hash(join(pin, square(X))))

*[The methods should be read from the most inner brackets, outward. Therefore, this means that the first method dictates that X is first hashed using one of the hash functions listed in table 7.1. The output is then truncated to 16 bytes using one of the functions from table 7.3. All iterations of the functions in the tables were tested.]*

This experiment did not result in finding a match to the response generated by the API. Thus, we move onto our search 1.2.


**Search 1.2 - PBKDF2**
Following the failure of search 1, but still assuming there is a high chance of a hash function being used, due to the common practices discussed under search 1, and the characteristics known so far of the 16 bytes as calculated by the API, we have decided to test the password-based key derivation function.

PBKDF2 has been created as part of PKCS #5 by RSA laboratories [?] and more recently is being used for more secure password storage as well as for key derivation. Essentially PBKDF2 takes as input, a password (the PIN), a salt (the 8 byte challenge X), a hash function, and the number of iterative

rounds. If the number of iterative round is set to 10, then the salted password would be hashed once, and the output of that would be the input for the next round of hashing. This would be completed 10 times. The evidence reported in the literature [?] in 2008 (check date) has shown that the standard for the number of iterative rounds used to be 10,000. The literature also suggests the use of as many rounds as is computationally feasible by any device. Due to the processing power of a smartcard, we assume that the number of iterative rounds does not exceed 100,000 rounds.

Search 2 generates experiments that ran through $1 \rightarrow 100,000$ rounds of PBKDF2. As the default of PBKDF2 is to truncate the output by taking the first $i$ number of bytes, therefore the only truncation method used is 'first_16' (see table 7.3).

**Methods tested that produced a 16 byte output using X and the PIN**

- 16 byte response = PBKDF2( hash_function, PIN, X, number_of_rounds)

The above experiment has generated 100,000 different tests per hash function. With 5 hash functions, this hash resulted in half a million tests being run. Due to the substantial computational power required for this search, we have decided to parallelize the search based on the hash function, and run them on separate cores of a server. Despite the significant improvement of the efficiency of this search, the search still undertook 2 weeks to conduct.

Unfortunately, this did not result in a match between the 16 byte responses calculated and Y (the API's response). Therefore, we move onto the search 2.1.

## 7.2.2 Authentication Protocol Search 2.0 (One Time Passwords)

**Search 2.1 - OCRA: OATH Challenge-Response Algorithm**
With no success in deducing the challenge-response algorithm, we have decided to examine more complex standards that already exist and are used in different sectors of the computing industry for challenge response protocols, rather than password storage techniques. The international engineering task force (IETF) released a paper in 2011 [?]. This paper provides details of a one-way challenge response algorithm which fitted the characteristics of the authentication that takes place between the API and the smartcard. We have extracted the protocol and provided it below:

```
          CLIENT                                SERVER
         (PROVER)                             (VERIFIER)
            |                                      |
            |    Verifier sends challenge to prover   |
            |    Challenge = Q                     |
            |<-------------------------------------|
            |                                      |
            |    Prover Computes Response          |
            |    R = OCRA(K, [C] | Q | [P | S | T])   |
            |    Prover sends Response = R         |
            |------------------------------------->|
            |                                      |
            |    Verifier Validates Response       |
            |    If Response is valid, Server sends OK |
            |    If Response is not,  Server sends NOK |
            |<-------------------------------------|
            |                                      |


        C - Counter, optional.

        Q - Challenge question, mandatory, supplied by the verifier.

        P - Hashed version of PIN/password, optional.

        S - Session information, optional.

        T - Timestamp, optional.

        (source) [?]
```

The paper also explains that 'OCRA' (in the instance of this protcol) stands for a generic variable to state which form of HOTP is to be used. HOTP (see section 3.5.1, chapter 3) can take on different formula's due to using different hash functions. The generic formula is:

$$HOTP(K,C) = Truncate(HMAC(K,C)) \quad \&\& \quad 0x7FFFFFFF$$

where K and C stands for the password (secret key) and is a counter (the challenge) respectively.

We ran experiments using the 5 hash functions listed in table 7.1, and even inter-changed K and C using each others values. This did not result in finding a matching response to the one the API has calculated.

**Search 2.2 - TOTP**

Following search 2.1, we thought it would be appropriate to rule out the possible use of *time based one time passwords* (see section 3.5.2). TOTP algorithms are rarely used within smartcard's due to the complexity of syncing the clocks between the computer and the smartcards processors, and then also accounting for any lag. Despite the low chance of TOTP being used it was worth testing.

This was completed by halting communication between the smartcard and API using the man-in-the-middle tool (see section 4.2). We halted the communication for upto 2 hours. Our primary objective is to look for a failed verification, despite having the correct PIN. The failure should have been caused by the delay in the response if TOTP is used. This was not found to be the case and therefore we ruled out as a possibility that TOTP is used.

### 7.2.3 Authentication Protocol Search 3.0 (Triple DES Encryption)

With none of the above searches yielding a match to the API calculated response, we decided to focus on verifying the 4th assumption (given the PIN and challenge the API only calculates 1 response) made at the beginning of section 7.2.1. Our preference is to have carried out this test at an earlier stage. This was not possible as it took longer to make the code for the man in the middle attack (which is required for this task) operational.

To verify this assumption we have used the man in the middle tool to inject our own challenge (that the card normally sends) and set it to '00 00 00 00 00 00 00 00'. Completing this several times, we have found that this assumption does not hold. Following these multiple attempts, we have found different responses being calculated by the API, despite the fact that the PIN and the challenge remain the same. We have also found that logins with quick successions of one an other had the same value for the response when the same PIN and challenge were present, and in some cases only the last 8 bytes have changed with the first 8 bytes remaining the same.

Because of these findings we have decided to run multiple experiments to find characteristics of the 16 bytes response *(which we now believe to be split into two 8 byte parts)*. We have done this by logging into the card twice, and altering the three parameters *(one at a time)* that we have found to cause the response to alter. The parameters we alter are **time, PIN** and the **challenge**. The results of the experiments are in table 7.5.

*[For further clarification, we have placed the actual traces of these experiments within **appendix A**. We use variable names for the two 8 byte sections of the 16 byte response. These are denoted below as A and B]*

| 16 byte response | 1st 8 bytes | 2nd 8 bytes |
|---|---|---|
| Y = | A | B |

| Time | PIN | Challenge | A | B | Appendix |
|------|-----|-----------|---|---|----------|
| Different | - | - | χ | χ | A.1.1 |
| Same | Same | Same | ✓ | ✓ | A.1.2 |
| **Same** | **Same** | **Different** | ✓ | χ | **A.1.3** |
| Same | Different | Same | χ | χ | A.1.4 |
| Same | Different | Different | χ | χ | A.1.5 |

Table 7.5: Multiple logins with different parameters

Table 7.5 shows that changing the time by 1 second between the two seperate logins, or changing the PIN causes the whole 16 bytes to alter. If both login attempts are within the same second, and the same PIN and challenge are given to the API then the exact same 16 byte response is calculated. The most interesting characteristic we have found within these experiments arises when the logins occur within the same second, with the same PIN but with different challenges. This causes the first 8 bytes of the responses of the two logins to be identical, but the second 8 bytes to differ.

These characteristics provide evidence to support the fact that the 16 byte response is in-fact split into two 8 byte sections. The first 8 bytes (denoted A) appears to be a nonce (random number) generated by the API. This nonce changes each second, and thus we assume a random number generator is used within the API and is seeded with time. This also shows that the second 8 bytes (denoted B) is most likely to be a function that utilises the challenge. As a different challenge causes it to change. Based on these facts we hypothesise the following:

1. The first 8 bytes is a random number $N_A$ = Nonce API, which is seeded with time (in seconds)

2. The second 8 bytes is a another number that verifies the knowledge of both the challenge and $N_A$. We denote this as $V_{AC}$

3. A block cipher (see section 3.3) is used to encrypt both of these numbers, to send over to the card for PIN verification

4. A function of the PIN, is the password to the block cipher

5. The PIN is still of maximum length 16 bytes

6. The PIN is still in ASCII format

To sum up we assume at this stage the challenge-response algorithm uses a function of the PIN to be the password to a block cipher which encrypts a message in this format:

$$block\_cipher\_encrypt(N_A || V_{AC})$$

The block ciphers that are supported by the card are listed below:

| Block Cipher | Key Size | Block Size |
|---|---|---|
| AES | 16 | 16 |
| DES | 8 | 8 |
| **Triple DES** *(key option 2)* | **16** | **8** |
| Triple DES *(key option 3)* | 24 | 8 |

The use of the block cipher AES is ruled out as a possibility. As if it were used the characteristic whereby the second 8 bytes (denoted B) alters between two separate logins within the same second, using the same PIN but with different challenges, would not be present. In this scenario the use of AES would alter the entire 16 bytes due to the block cipher operating on a block size of 16 bytes. This leaves only DES and triple DES as a viable option.

We have been able to eliminate the possibility of the standard DES being used due to its key size. It would not be logical to use a function of the password and then truncate it down to 8 bytes from 16 bytes. This would result in the security of the login to drop from 256 bits to 128 bits for no apparent reason, as other options are available.

Therefore, this leaves us with triple DES key options 2 and 3. Given the fact that the PIN for the user is of maximum length 16 bytes, we have decided to focus on key option 2 which has 16 byte password. It is a possible that the password is hashed for example and 24 bytes are used with key option 3, but we have decided to first test key option 2 before testing 3 in the case that 2 fails.

Based on the assumption that the second 8 bytes is a verification (possible join, or hashing) of both the cards challenge and $N_A$, then we cannot simply just decrypt the 16 byte response and analyse it. As both numbers (A & B) could be completely unknown. Therefore, we would have no method of verifying whether we have the correct protocol. To mitigate this we decided to obtain 2 different responses, within the same second, with the same challenge, but using different PINs. In the case the hypothesised protocol is used and the password to the block cipher is in-fact a function of the PIN, then the correct decryption of both responses with different passwords should be identical. This is the approach we have followed to verify our hypothesis.

**Search 3.1 - Triple DES *(Key option 2)*-ECB**

Table 7.6 reports the data for two logins that have occurred within the same second, with the same challenge (that we injected), but using two different PINs. We then generate 6 different possible passwords for the encryption using the PIN. The first is simply the PIN in ascii format at 16 bytes (all zeros). The following 5 are the PIN hashed with the hash functions that are reported in table 7.1, and truncated using only 'first_16' truncation method

in table 7.3.  Using the generated passwords we decrypt the 16 byte responses using triple DES key option 2, and the results are reported in table 7.7.

| Response$_1$ | 93 57 F7 53 42 A3 27 3D E6 B8 7E A6 81 98 5B 1C |
|---|---|
| PIN$_1$ | 0000000000000000 |
| Response$_2$ | 90 6A 74 D1 BD 2C 75 2E 52 bA 17 87 E3 70 51 EF |
| PIN$_2$ | 1111111111111111 |
| Challenge$_{1,2}$ | 00 00 00 00 00 00 00 01 |

Table 7.6: Experimental setup

| Pin Method | Response | Decryption using Triple DES-ECB |
|---|---|---|
| PIN$_1$ | 1 | A4E8604FFFEABBC7 A85FDCA6E1D8187F |
| PIN$_2$ | 2 | 23479D5F8CA2EAB7 AE0EB9D09C987484 |
| MD5(PIN$_1$) | 1 | C4B103E761F3688A 45681FD6B9F7137D |
| MD5(PIN$_2$) | 2 | 404F5882AFE4600D E8E8C4F918E0C55B |
| SHA1(PIN$_1$) | 1 | **FE5DBEA8ECAB2F86** 9357F75342A3273C |
| SHA1(PIN$_2$) | 2 | **FE5DBEA8ECAB2F86** 906A74D1BD2C752F |
| SHA256(PIN$_1$) | 1 | 5F6D92B899EF4557 A1B797A4F65D5B30 |
| SHA256(PIN$_2$) | 2 | 74CED585EABBD62E B847856F6A3AEBC7 |
| SHA384(PIN$_1$) | 1 | DFF3A6A88508D7CF 802CF22A15E4051C |
| SHA384(PIN$_2$) | 2 | A75AB9FEE2A2B445 54618384E33CA723 |
| SHA512(PIN$_1$) | 1 | 473EF6CC4BA45EF7 EA740F801A595B4A |
| SHA512(PIN$_2$) | 2 | 1C202A831098546D 8EF674B4A0B0D7AD |

Table 7.7: *Decryption Results*

The results are interesting.  While we do not find an exact match of the entire responses when decrypting both of them, we do find a match for the first 8 bytes.  This suggests that we have found the correct protocol and formatting of the PIN, but the wrong decryption methodology. A change in the second 8 bytes suggests that cipher block chaining is used.  Next we move onto search 3.2.

### Search 3.2 - Triple DES *(Key option 2)*-CBC
Triple DES block cipher using cipher block chaining (CBC) requires an initialization vector (IV) to be used (see section 3.3, chapter 3).  The IV is 8 bytes in length.  It is Common practice is to send this in plain text along with the encryption of a message. It is evident from our results that this is not the case. The only other possibility is that the card and the API already have agreed upon a value to use, and always use this same value. The most common practice is to use an IV = 00 00 00 00 00 00 00 00.  Despite it being a an insecure practice, this still does occur.  Hence, in the following

experiment we only test the pin method for SHA1($PIN_{1,2}$) and decrypt the corresponding responses using triple DES-CBC with an IV of zeros.

| Pin Method | Response | Decryption using Triple DES-ECB |
|---|---|---|
| SHA1(PIN) | 1 | FE5DBEA8ECAB2F86 0000000000000001 |
| SHA1(PIN) | 2 | FE5DBEA8ECAB2F86 0000000000000001 |

Table 7.8: Decryption Results

Table 7.8 reports the results of both decryptions. The results show the second 8 bytes, which we thought would have been a verification number (join or hash) (showing knowledge of both nonces), is in fact just the smartcard's challenge. The is better than what we had expected in our hypothesis. This almost completes our attack. As now we can produce a 16 byte response, given the cards challenge, the PIN and a nonce to place at the start of the message to encrypt.

Now our main issue is that we are not sure if we can just place any 8 byte nonce at the start of the message to be encrypted. This is because the API might be expecting a counter value, and might refuse invalid values. Hence we conduct the final stage of this attack to test if we can place any value for $N_A$, and hence will have fully reversed engineered the PIN authentication protocol.

To sum up so far this is the protocol we believe to be in place:

- Request and get an 8 byte challenge from the card, denoted $\mathbf{N}_c$

- Password for encryption = Truncate_First_16( SHA1 ( PIN ) ) )

- Block cipher used = Triple-DES-CBC

- Initialization Vector = 00 00 00 00 00 00 00 00

- Calculate the response as the following:

$$Encrypt(N_a||N_c)$$

- were $\mathbf{N}_a$ is a nonce determined by the API.

We set $N_a$ to equal 00 00 00 00 00 00 00 00 00 00, calculate what we believe to be a valid response and send it the the API. This experiment is reported in appendix A.2. The result of the experiment is an APDU response of '90 00', successful login, with our injected response.

Thus concluding this attack.

# 7.3   Reverse Engineering Secure Messaging

The first objective of our second attack is to investigate the reverse engineering of the secure messaging protocol used by the card. As discussed in section 2.2, and reported in 'Athena smartcard solutions' security policies [?] for several different cards the vendor produces, the secure messaging initialization is used to derive 2 session keys. $S_{Enc}$, $S_{Mac}$ are used to encrypt and compute a message authentication code (MAC) of the messages within a secure messaging session respectively. This provides confidentiality and data integrity of the messages. The decision concerning how to derive these keys is left to the discretion the card's vendor. This makes this attack inherently difficult as there are several methods that could be used.

As discussed in chapter 6, the secure messaging sessions are used in the **GenerateKey** and **Unwrap** functions. This is also reported in **CreateObject** function by (name) 2015 [?]. In all cases, it is used to provide confidentiality of the CKA_value of block cipher keys. The ability to successfully reverse engineer the secure messaging protocol would allow an attacker to use a man in the middle attack to derive two sets of session keys (one with the API and one with the smartcard). This would allow the attacker to decrypt the command data field and find value of the generated block cipher keys. This would violate the PKCS #11 standard if the keys were set to be sensitive and un-extractable. This attack is far more serious than the previously analysed attacks, due to the high chance the user would be completely unaware of the attack.

Our second objective is to learn how the **unwrap** command data field is built and then build the correct command for **wrap** at the APDU level. This might be completed by decrypting the data field of the unwrap command when used via the API. With this knowledge it should then be possible to implement the wrap/decrypt attack [?] at the APDU level, and will therefore allow the exporting of all keys including RSA private keys which are generated on the card which are assumed to be securely stored.

We use the API to call the function **GenerateKey**, as we know that secure messaging is used within this function. This permits us to have a good overview about how the secure messaging protocol works. Below is a diagram that visually demonstrates what exactly occurs at the APDU level. The actual APDU commands are reported in appendix A.3.1
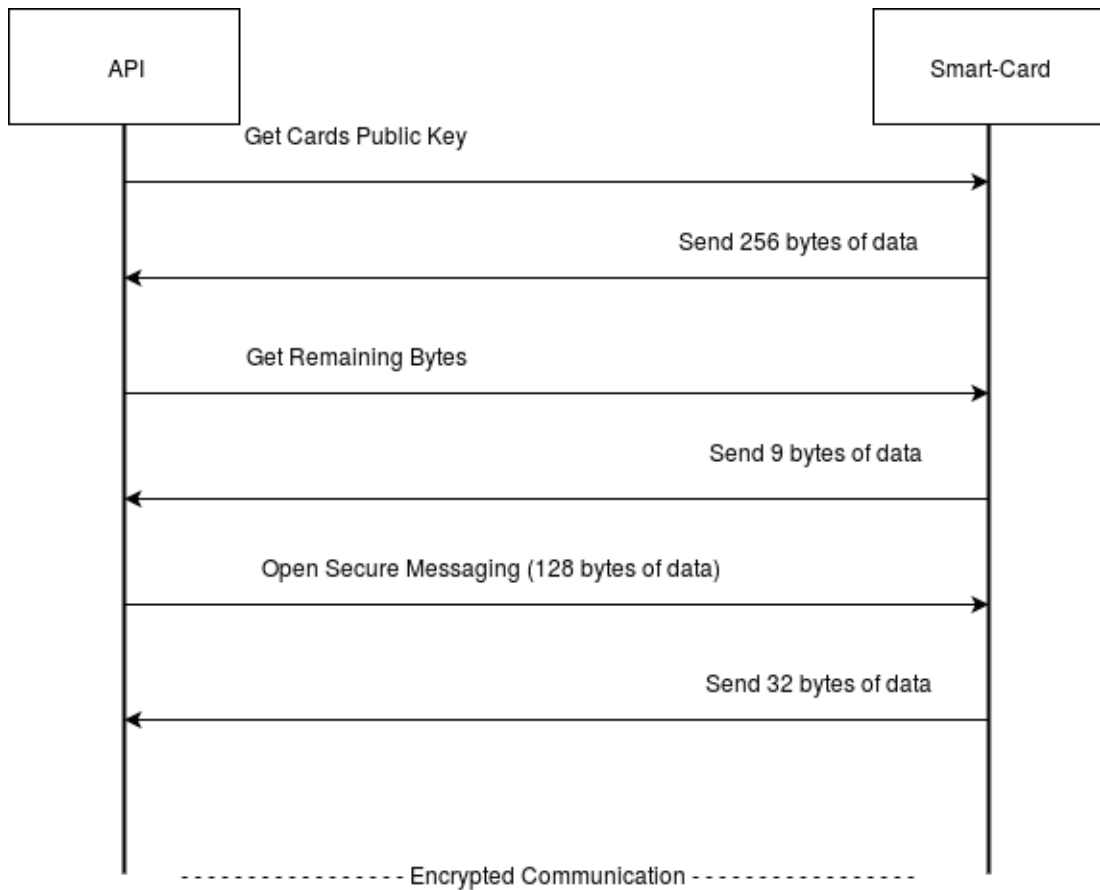
Figure 7.2: Secure Messaging Initialization

As shown in figure 7.2 the API first requests the public key of the card. In total (split between two messages due to the size exceeding 256 bytes), the smartcard sends to the API 265 bytes worth of data (its public key). The API then proceeds to send 131 bytes to the smartcard. Finally, the smartcard sends 32 bytes of data to the API, which completes the initialization of secure messaging. At this stage both the smartcard and the API are aware of two sets of block cipher keys $S_{Enc}$ and $S_{Mac}$ which are used to encrypt all of the following communication. From studying multiple traces we have found that these 131 bytes and 32 bytes of data, sent by the API and smartcard respectively, change every time a new secure messaging session is opened. The 265 bytes of data sent first are static (remain the same).

## 7.3.1 Raw byte analysis of the data fields

The first step we have decided to take is to analyse the raw bytes within the data fields. From studying the traces of secure messaging sessions, we found that the 265 bytes that where sent from the smartcard to the API (smartcards public key) had an encoding. From reviewing ISO/IEC 7816

section 13 we have found that the 265 bytes are in fact 3 distinctive pieces
of data of the following values.

**Send 265 bytes of data (cards public key) (A.3.1 - commands 24, 25)**
[00] (1 byte) 05
[01] (128 byte) F7 B5 15 72 07 22 94 6F C4 08 ...
[02] (128 byte) 3C 52 D2 06 89 28 92 2C AB E6 ...

*[These control bytes separating the encoding of the data have been high-
lighted in bold within the commands in the appendix A.3.1 to show how the
data is split]*

We did not find any of the other data fields wrapped in an encoding. Thus
now we know the following:

| Data | Explanation |
| --- | --- |
| Cards public key | (1 byte) = 05 |
| (static key) | (128 bytes) = F7 B5 15 72 07 22 94 6F C4 08 ... |
| **257 bytes in total** | (128 bytes) = 3C 52 D2 06 89 28 92 2C AB E6 ... |
| API data | (128 bytes) = 08 9F EA A1 DC 8F C3 43 ... |
| *public key or encrypted data* | |
| (Not static) | |
| Card random challenge | (32 bytes) = 66 56 36 31 16 42 8D 8A ... |
| (Not static) | |

Table 7.9: Data organization within secure messaging initialization process

Using the information in table 7.9 we now test protocols that would allow
session keys to be derived, and match the amount of data being sent across
from the API to the card and vice versa.

## 7.3.2  Protocol search

There are three main protocols that would support session keys being de-
rived that would remain a secret between the API and the smartcard. These
are: RSA encryption, Elliptic Curve Cofactor Diffie Hellman (ECCDH) and
Diffie Hellman (DH) (see section 3.1.3, chapter 3).

The security policies for 'Athena smartcard solutions' [?] states that ECCDH
is used for some of their smartcards. They also report that the 32 bytes of
random data sent by the card is used to XOR with the shared secret derived
from ECCDH to create the 2 session keys.

*[The same documentation stated that the shared secret derived from EC-
CDH was 32 bytes in length, and the session keys were 2 x **Triple DES
(key option 2)** 16 byte keys]*

Our project's smartcard supports the key generation of elliptic curve public and private keys for this exact purpose, and for signing and verifying data. Thus, the first protocol we look into is ECCDH.

**Elliptic Curve Cofactor Diffie Hellman**
The smartcard we analyse only supports curves P-192, and P-521 for EC-CDH (see section 3.2.1, chapter 3). The security policies state that curve P-256 is used. This is the first indication that this smartcard does is not use ECCDH for secure messaging. Having said this, we believe it is still worth investigating in case one of the above curves is used.

First, we calculate the number of bytes that are required in order to setup the global parameters (for ECCDH) that must be sent from the card to the API, and also the number of bytes of each public key. A match between the number of bytes calculated and the number of bytes that are sent across could suggest this protocol is being used for secure messaging initialization. *We use OpenSSL to generate the following different public and private keys, along with the global parameters and outputted them in DER format to find the length of the corresponding data.*

| Elliptic Curve Field | P-192 | P-256 | P521 |
|---|---|---|---|
| Global Parameter Length | 233 | 233 | 233 |
| Public Key Length | 48 | 64 | 131 |
| Total | **281** | **297** | **364** |

Table 7.10: Number of bytes required for ECCDH [Card to API]

As reported in table 7.10 none of the curves for ECCDH have a value of 257 bytes in total that would be sent from the card to the API to begin the protocol. None of the public key sizes match 128 bytes which is what the API returns to the card as well. Thus, we conclude that ECCDH is not used and move on to test the next protocol, RSA encryption.

**RSA Public Key Encryption of Block Cipher Keys**
If RSA is used then the only method to derive the keys between the API and the smartcard, is for the API to use the public key of the smartcard to encrypt session keys created by the API. The smartcard will then use its private RSA key to decrypt the session keys. Considering that there are 32 bytes sent by the smartcard at the end of the secure messaging initialization process, it is likely that they are XOR'd with the bytes encrypted via RSA, to generate the final session keys to be used.

Next we complete the same analysis as the one for ECCDH and calculate the number of bytes required to find out if they match the corresponding bytes

sent via the API and the smartcard. These results are tabulated below:

| RSA | 1024-bit | 2048-bit |
|---|---|---|
| Public Modulus length | 128 bytes | 256 bytes |
| Public Exponent length | 1 byte = 5 | 1 byte = 5 |
| Encryption length of 32 bytes | 128 bytes | 256 bytes |

Table 7.11: Number of bytes required for RSA

The results reported in table 7.11 reveal that the key option of 2048-bit fits the size of the smartcards public key perfectly *(This is based on the public exponent having a value of 5, see table 7.9)*. In contrast, the encryption of the 32 bytes by the API would result in 256 bytes, not 128 bytes which is sent from the API to the smartcard. This result rules out the possibility that RSA-2048 key is used, leaving the other possibility which is two RSA-1024 keys.

The literature suggests that some manufacturers have implemented smartcards with multiple asymmetric keys for secure messaging. Whereby different versions of their middleware (implementation of the PKCS #11 API) will only use one of the keys. Thus the first test we ran was editing the first byte of each of the 128 bytes to find out if one or both of the suspected RSA-1024 keys are used. For each test we run, the secure messaging initialization completes, but then upon the first instance of encrypted communication an APDU error is raised, 'error with secure messaging'. Thus, the results confirm that both 128 byte keys are used.

Assuming two RSA-1024 bit keys are used, this would suggest that the session keys are generated by the API are encrypted twice with the two RSA-1024 bit keys. The output of the first encryption being the input to the second encryption. Both RSA-1024 keys have a public exponent equal to 5.

Despite matching the bytes sent across in secure messaging initialization and the number bytes that would be required when using two RSA-1024 bit keys. The use of two RSA-1024 bit keys is unreasonable, as in any case two RSA-1024 bit keys are no more secure than just using one. It would be more logical to implement RSA-2048.

We run our next test by changing what we believe to be the public exponent in order to find out if RSA keys are used. Due to how messages are encrypted with RSA, setting the public exponent to 1 should reveal the message itself, and setting the public exponent to 0 should return a value of 1. This is verified by the following formula:

$$ciphertext = message^e \quad mod \quad n$$

Where *e* is the public exponent, and *n* is the public modulus (128 bytes).

|  | public exponent = 0 | public exponent = 1 |
|---|---|---|
| cipher text *(128 bytes sent from API to card)* | **0** | **1** |
| Appendix | A.3.3 | A.3.2 |

Table 7.12: Results from altering public exponent

The results reported in table 7.12 are not consistent with our expectations relating to RSA encryption. The value of the cipher text when the public exponent was 0 was 0, and 1 when it was 1. The value of the cipher text should have been 1 and the value of the message respectively. The results do however fit the mathematics behind the Diffie Hellman protocol. This leads onto our final search.

**Diffie Hellman - Key Agreement Protocol**

As discussed within chapter 2 (section 2.2.2) the Diffie Hellman protocol relies on the fact that the global parameters are known by the 2 entities in communication with one and other (API and smartcard). The 2 entities then share their own respective public keys which allows them to derive a shared secret without ever revealing it in plain text. Again, the following is the Diffie Hellman protocol.

**Public Parameters**

*[G must be a primitive root modulo p]*
Generator = G
Public modulus = p

Private keys (a number between 1 and p-1) are selected by each individual entity and generate the public keys as follows:

$$public\_key_1 = G^{private\_key_1} \quad mod \quad p$$

$$public\_key_2 = G^{private\_key_2} \quad mod \quad p$$

Then a shared secret **S** can be calculated by each entity with the following formula:

$$S_1 = public\_key_1^{private\_key_2} \quad mod \quad p$$

$$S_2 = public\_key_2^{private\_key_1} \quad mod \quad p$$

$$S = S_1 = S_2$$

Therefore, if the generator were set to be **0**, then the public key that is
calculated by the API would be 0 as well. In the case the generator is set
to **1**, the API would calculate its public key as 1. Therefore due to the
mathematical properties of the Diffie Hellman protocol and the results we
report in table 7.12, we conclude that the secure messaging initialization
process is the Diffie Hellman protocol. Whereby the data sent during the
initialization of secure messaging is as reported in table 7.13.

| Data | Explanation | DH Parameters |
|---|---|---|
| Cards public key (static key) | (1 byte) = 05 (128 bytes) = (128 bytes) = | Generator public key or modulo public key or modulo |
| API data *public key or encrypted data* (Not static) | (128 bytes) = | API's public key |
| Card random challenge (Not static) | (32 bytes) = | Used for session key derivation (not part of DH) |

Table 7.13: Data organization within secure messaging initialization process

We assume that the 32 bytes sent at the end of the secure messaging initial-
ization is to be similar to the ones reported under 'Athena Security Policies'
that used ECCDH for secure messaging initialization [?]. They will be used
to generate the final session keys $S_{Enc}$ and $S_{Mac}$ (this is discussed in more
detail in section 7.3.4). The next process is to implement a man in the mid-
dle attack for the Diffie Hellman protocol so that an attacker is also in the
knowledge of the shared secret.

### 7.3.3   Man in the middle attack - Diffie Hellman Key Agreement Protocol

A normal man in the middle attack for Diffie Hellman would require two
Diffie Hellman key agreements to occur. One between the API and the
attacker, and one between the attack and the smartcard. From the results
reported in 7.12 we have found that we can force the API's public key to be
0, by setting the generator to be 0. We can also force the shared secret to
be zero, if we alter the cards public key to be 0 as well. This leads to the
card, the API and the attacker to be in the knowledge of the shared secret
which is zero.
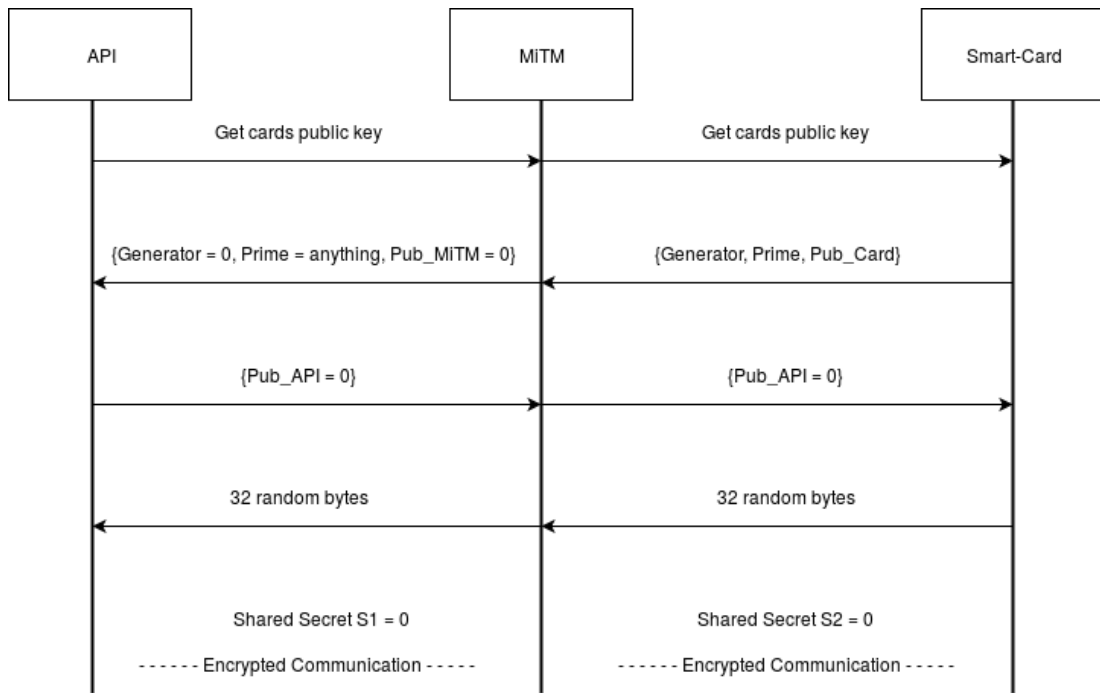
Figure 7.3: Diffie Hellman - Man in The Middle Attack

This is verified by the mathematics behind the Diffie Hellman protocol.

| | API | Smartcard |
|---|---|---|
| Generator | 0 | 5 |
| Modulo | $p$ | $p$ |
| Public Key | $0 = 0^{private\_api} \mod p$ | $x_{actual} = 5^{private\_card} \mod p$ $x_{injected} = 0$ |
| Shared Secret $pub_1^{pub_2} \mod p$ | $x_{injected}^{private\_api} \mod p$ $\mathbf{0} = 0^{private\_api} \mod p$ | $public\_key_{API}^{private\_card} \mod p$ $\mathbf{0} = 0^{private\_card} \mod p$ |

Since we did not know which of the 128 bytes is the modulus, and which is the public key of the smartcard, we complete two further tests setting each of the 128 bytes and the generator to be zero. This allows us to test our our hypothesis described in figure 7.3. The results of these two tests are reported in appendix **A.3.4** and **A.3.5**.

The first test, sets the first 128 bytes and the generator to be 0 (see table 7.13). This caused the API to halt with no further communication between the API and smartcard possible. We can assume that the first 128 bytes is the public modulus. This assumption comes from the fact that setting the public modulus to be 0 would cause OpenSSL to try and create a public key with what is an invalid modulus. This should cause OpenSSL to crash or behave in an undefined manner.

The second test, sets the second 128 bytes and the generator to be 0. Following the results of test 1 we assume that the second 128 bytes is the public key of the smartcard. We therefore expect the shared secret to be set to 0 for both entities (smartcard and API) as described in figure 7.3.

If the encrypted communication after secure messaging initialization does not fail with an APDU error, we will know for certain that the Diffie Hellman protocol is used and the meaning of the data sent from the smartcard and API. The results of our test are as expected. Thus, we find that the Diffie Hellman protocol is used and we also find how the data in the secure messaging initialization is organized. The latter finding is reported in table 7.14.

| Data | Explanation | DH Parameters |
|---|---|---|
| Cards public key (static key) | (1 byte) = 05 (128 bytes) = (128 bytes) = | Generator **Public Modulo** **Public key** |
| API data *public key or encrypted data* (Not static) | (128 bytes) = | API's public key |
| Card random challenge (Not static) | (32 bytes) = | Used for session key derivation (not part of DH) |

Table 7.14: Data organization within secure messaging initialization process

### 7.3.4   Final steps for reverse engineering the secure messaging protocol

With the shared secret from the Diffie Hellman protocol now set to 0 (because the attack in figure 7.3 is carried out), the final steps to reverse engineering the secure messaging protocol are:

1. Find out which parts of the 32 bytes sent from the smartcard to the API are for the $S_{Enc}$ and $S_{Mac}$ session keys.

2. Find the key derivation function used for producing both keys with the knowledge of the shared secret and the 32 byte challenge from the smartcard.

3. Find the block cipher used within the secure messaging sessions

4. Decrypt the secure messaging communication

### Experiment 1

The first experiment we run concerns the 32 bytes that are sent from the smartcard to the API at the end of the secure messaging initialization (first step listed above). This should enable us to find out sections of the 32 bytes that are used in generating $S_{Enc}$ and $S_{Mac}$. We select the 'GET CHALLENGE' command from the first secure messaging session used within the generateKey function, reported in section 6.4. The 'GET CHALLENGE' command that is used in secure messaging does not have a data field (APDU command case 2, figure 3.2, chapter 3). This means that the $S_{Enc}$ key derived from secure messaging initialization is not used. Thus, this allows us to modify parts of the 32 byte challenge to eliminate the bytes that are used for $S_{Enc}$ key derivation. This leaves us with the knowledge of which bytes out of the 32 bytes are used for deriving $S_{Enc}$ and $S_{Mac}$.

The experiment consists of two tests. Both tests implement the man in the middle attack described in figure 7.3 to set the shared secret value to 0. Test 1 modifies the first 16 bytes of the 32 bytes (see table 7.14) and sets them to a value of 0. Test 2 does the same for the second set of 16 bytes. If the 'GET CHALLENGE' command under secure messaging is successful (i.e. no APDU error), when we modify one of the sets of 16 bytes we are able to find the bytes used to derive $S_{Mac}$.

|  | 'GET CHALLENGE' Response | Secure Messageing Succeeded | Appendix |
|---|---|---|---|
| Test 1 | (24 bytes) + '90 00' | ✓ | A.3.6 |
| Test 2 | '69 88' | χ | A.3.7 |

Table 7.15: Experiment to find out how the 32 bytes from the card are utilised

The results reported within table 7.15 provide evidence that the second 16 bytes of the 32 bytes sent from the smartcard are used in the derivation of $S_{Mac}$. We therefore make the logical assumption that the first 16 bytes are used for the derivation of $S_{Enc}$.

### Experiment 2 (Final Experiment)

The second experiment concerns finding the key derivation function and the block cipher. The key derivation function is used for producing both $S_{Enc}$ and $S_{Mac}$. The block cipher is used for encrypting commands in secure messaging (steps 2 and 3 listed above). This experiment is more challenging as in order to be able to test whether a certain key derivation function is the one used for generating the $S_{Enc}$ and $S_{Mac}$ secure messaging session keys, we need to do the following:

1. Obtain the knowledge of the encrpyted and unencrypted command

2. Obtain the knowledge of how to build the encrypted command

3. Generate session keys $S_{Enc}$, $S_{Mac}$ using the shared secret (0), the 32 bytes from the card and a key derviation function **KDF**.

4. Build the encrypted command with keys we generate, and different block ciphers.

5. Compare the encrypted command generate by the API to the command we generate. If they match we have found the KDF, and block cipher.

The first step is simple, since we already know the ISO 7816 inter-industry 'GET CHALLENGE' command. This is discussed in the reverse engineering of the pin authentication protocol (section 7.2) and is also reported in table 4.4 (chapter 4). We also have the encrypted version of the 'GET CHALLENGE' command, which is reported in appendix A.3.6, command/response pair 26. (The commands reported below are for generating 24 bytes (24 = '18' in hexadecimal) using 'GET CHALLENGE' ISO 7816 command)

| 'GET CHALLENGE' unencrypted | 00 84 00 00 18 |
| --- | --- |
| 'GET CHALLENGE' encrypted | 0C 84 00 00 0D **97 01** 18 **8E 08** 1C 0B 23 9F 34 B7 29 FD **00** |

Table 7.16: Secure Messaging Command Comparison

Following our review of multiple traces of different secure messaging sessions, we have found that the highlighted bytes are constant for commands with empty data fields. For commands with data fields we have found another 2 bytes that are also constant, these are '87' and '01'. It appears that control bytes are placed structurally throughout the encrypted command in order to separate the encrypted data field and the CMAC checksum.

Given the above finding, we review the GlobalPlatform 2.2 [?] standard which provides explanations for secure channel protocols. Our object here is to find how to build encrypted commands using secure messaging. Unfortunately this review does not provide any useful explanations with regard to how to build the encrypted commands.

Thus we carry out a further thorough research of the 'Athena smartcard solutions' security polices. We find one security policy [?] that discusses the possible use of Diffie Hellman for secure messaging. This security policy cites a paper by the *International Civil Aviation Organization* [?]. This latter paper is aims at explaining machine readable travel documents and their implementation. It shows a proprietary implementation of how to build the commands and responses for secure messaging sessions. The constant bytes present in the communication traces of secure messaging that we review for our smartcard match the constant bytes that are reported to be used in the methods explained in the paper. The diagrams reported below are extracted from the paper.
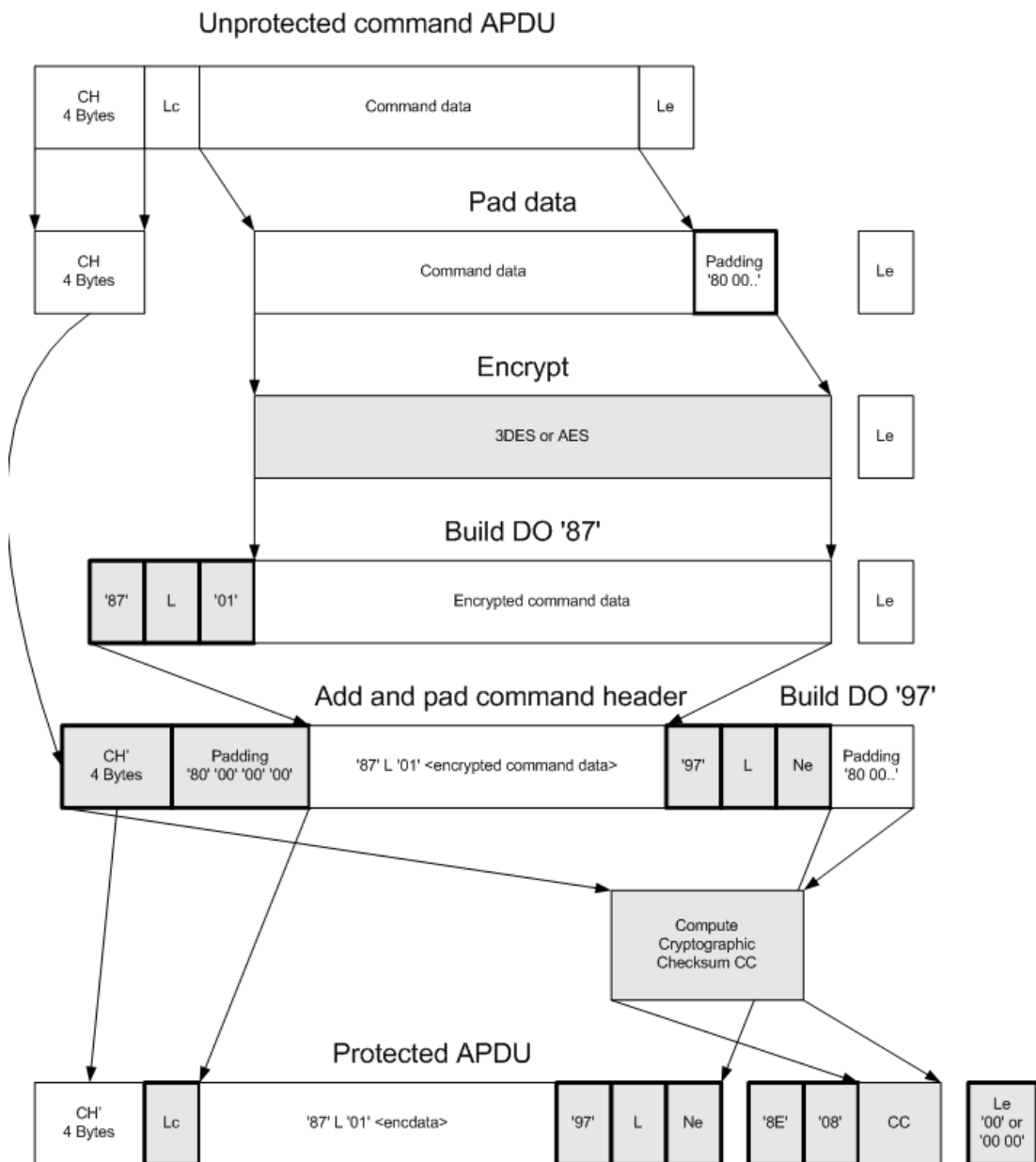
Figure 7.4: How to build APDU commands within secure messaging [?]

Unprotected Response APDU
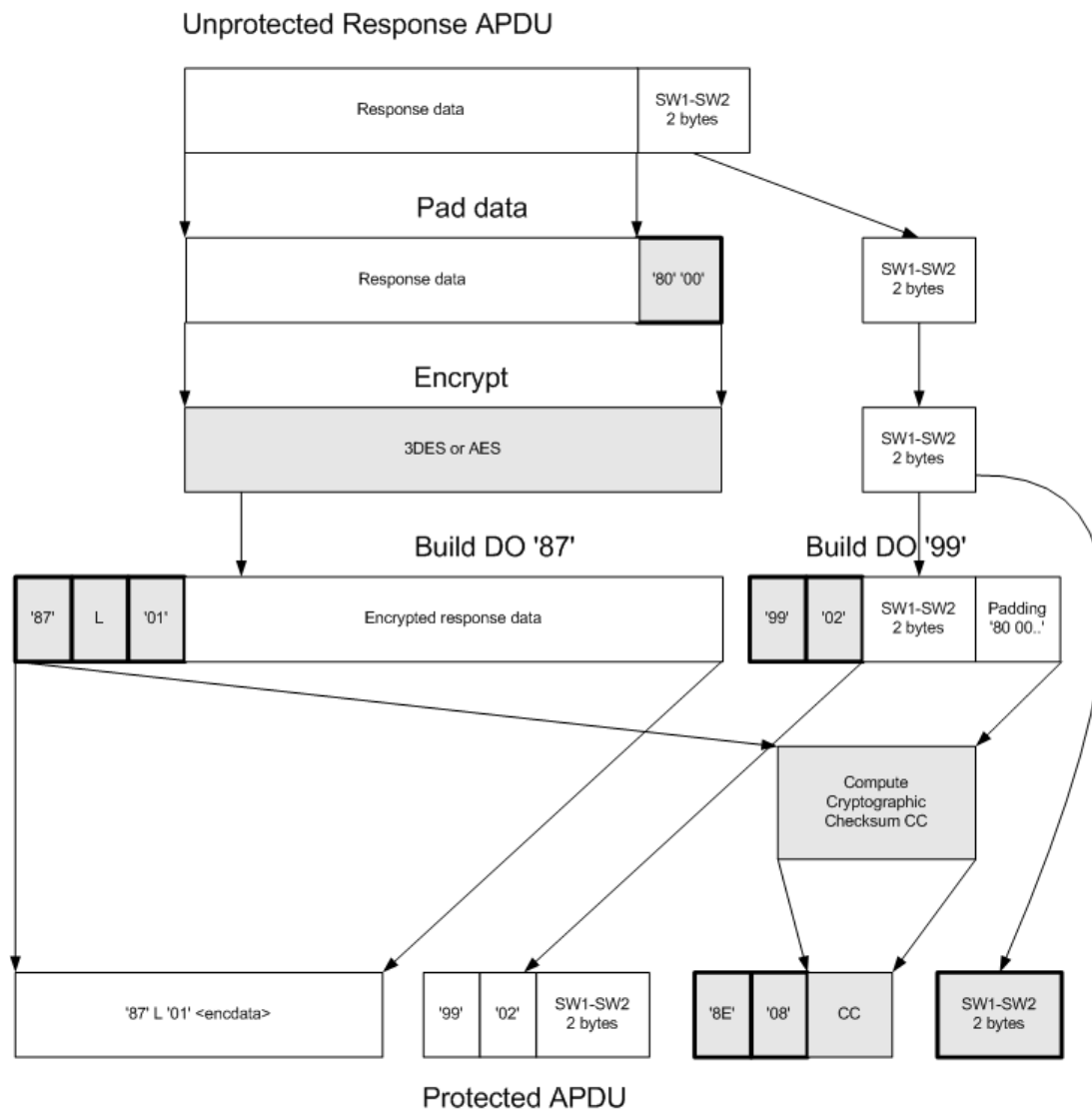
Figure 7.5: How to build APDU response's within secure messaging [?]

The paper suggests that only triple DES or AES block ciphers (see section 2.3, chapter 2) are used within secure messaging. With the knowledge of how to build the commands under secure messaging, we can deduce the length of the checksum (CMAC). For our smartcard the checksum length is 8 bytes. This therefore rules out the possibility of the use of AES, and only leaves triple DES. Triple DES has 3 key options. In experiment 1 we report that the first 16 bytes of the cards 32 byte challenge is used for deriving $S_{Enc}$, and the second 16 bytes are for $S_{Mac}$. Considering it is 16 bytes, and not 8 nor 24, we assume that key option 2 for triple DES is used for secure messaging.

| Block Cipher | Key size | Block Size | Used in Secure Messaging |
|---|---|---|---|
| AES | 16 | 16 | χ |
| DES *(key option 1)* | 8 | 8 | χ |
| **DES *(key option 2)*** | **16** | **8** | ✓ |
| DES *(key option 3)* | 24 | 8 | χ |

Based on the knowledge of how to build the encrypted commands, and the block cipher that is used, we can build the encrypted command for 'GET CHALLENGE' with different generated keys, using DES3 (key option 2) separately. The only remaining step is to generate session keys using different key derivation functions, and the 32 byte card challenge. Unfortunately, due to time constraints we are unable to complete this part of the experiment and therefore the reverse engineering of the secure messaging protocol. We will however explain the key derivation functions (KDF) we believe should be tested, and how to conduct the tests. This is for future work.

The first step in the experiment is to generate session keys using the 32 byte challenge from the card and the shared secret from the Diffie Hellman protocol. We report these two values in table 7.17. We also need to reintroduce the hash functions that the card supports as these will be used for the KDF's, in order to generate the session keys. These are reported in table 7.18.

| **Variable** | **Value** |
|---|---|
| First 16 bytes of 32 byte card challenge (denoted **cc_1**) | C8 04 C7 25 A9 14 2D 58 E8 01 64 6D 72 DA C4 9C |
| Second 16 bytes of 32 byte card challenge (denoted **cc_2**) | A5 F0 D1 FA AF 53 93 A7 49 8D 69 8B 7A 1A D0 A4 |
| Shared secret (denote **ss**) | 00 |

Table 7.17: Key generation parameters

| Hash Name | Output Length (bits) | Output Length (Bytes) |
|---|---|---|
| MD5 | 128 | 16 |
| SHA1 | 160 | 20 |
| SHA256 | 256 | 32 |
| SHA384 | 384 | 48 |
| SHA512 | 512 | 64 |

Table 7.18: Hash Functions *(supported by the card)*

Using the data in tables 7.17 and 7.18, we can now generate session keys $S_{Enc}$ and $S_{Mac}$ using key derivation techniques described in table 7.19.

| KDF | $S_{Enc}$ | $S_{Mac}$ |
|---|---|---|
| 1 | Truncate(ss XOR cc_1) | Truncate(ss XOR cc_2) |
| 2 | Truncate(Hash(ss ‖ cc_1)) | Truncate(Hash(ss ‖ cc_2)) |
| 3 | Truncate(Hash(ss) XOR cc_1) | Truncate(Hash(ss) XOR cc_2) |
| 4 | Truncate(Hash(ss‖cc_1‖cc_2))[0:16] | Truncate(Hash(ss‖cc_1‖cc_2))[16:32] |
| 5 | Truncate(Hash(s))[0:16] XOR cc_1 | Truncate(Hash(ss))[16:32] XOR cc_2 |

Table 7.19: Methods for generation session keys

*[Note that for KDF 4 and 5, the hash functions used must have an output size greater than or equal to 32 bytes.  Thus, MD5 and sha1 cannot be used.]*

With the generated session keys $S_{Enc}$ and $S_{Mac}$ it is now possible to build the encrypted command for 'GET CHALLENGE' for comparison against the command that will be generated by the API (with the correct session keys). To build a command (given generated session keys), follow the steps that are given in figure 7.4. Since the data field of the 'GET CHALLENGE' command is empty, the only computation that is required is the checksum (CMAC) of the entire message.  This can be calculated by following these steps:

1. Block cipher = Triple DES - key option 2

2. Mode = C-MAC

3. IV = 00 00 00 00 00 00 00 00

4. Password = $S_{Mac}$

5. Message = 0C 84 00 00 80 00 00 00 97 01 08 80 00 00 00 00

$$Checksum \quad = \quad encrypt(Message)$$

Encrypted command = 0C 84 00 00 0D 97 01 18 8E 08 *Checksum* 00

If a match between the encrypted command that is generated and the command the API encrypts is found, the method for deriving $S_{Enc}$ and $S_{Mac}$ will be known. This completes the reverse engineering of the proprietary secure messaging protocol implemented on our smartcard.

In the case that none of the methods suggested in table 7.19 do not reverse engineer the session keys $S_{Enc}$ and $S_{Mac}$ there is also another possibility that within the key derivation function a counter value is used. This is reported as an option in the machine readable travel document paper [?]. It states 2

possibilities, either an initial value of 0 is used, or the counter value can be generated from the first 4 bytes of the nonce sent by the API and the first 4 bytes of the smartcards challenge concatenated together. These bytes are from the login authentication that we reversed engineered in the section 7.2. Thus, the next option to test afterwards (in the case of failing to find a match) is:

$$S_{Enc} = \textit{Truncate( Hash( ss \| counter )) XOR cc\_1}$$
$$S_{Mac} = \textit{Truncate( Hash( ss \| counter )) XOR cc\_2}$$

# Chapter 8

# Conclusion / Results

Order this correctly and also summarise my work.

Due isolating cryptographic key storage and the operations of cryptography to smartcards memory and processors, sensitive data should never be revealed in plain text. This should be regardless of whether the computer (that has the API to communicate with the smartcard) is compromised with malicious malware. As we have seen from this study and others reported in literature, this is not the case.

There does not yet exist a cryptographic standard that would protect against man in the middle attacks for deriving a shared secret (session keys). There are methods for detecting them, however they require synchronous clocks between the smartcard and the computer with the card vendors middleware (implementation of PKCS #11 API). Synchronizing clocks to allow for relative time measurements between the smartcard and the API is not a simple task, and so far has not been seen from any literature. An example of a detection method would be, calculate the average time between a specific APDU command and its corresponding response. If the time exceeds X milliseconds assume a man in the middle attack is occurring.

The methodologies we have shown within this project show that with enough time proprietary implementations of non-trivial PIN authentication techniques and secure messaging can be reversed engineered. We find that this in combination with the attribute controls being enforced by the API rather than the smartcard itself, leaves the security of the smartcard to the obscurity of the protocols the card manufacturers implement. This as discussed in REPROVE [?] is an illusion of security. Because as and when these proprietary implementations are reversed engineered all dependencies on the use of the API will be removed. There will be a high change in the ability to implement the wrap/decrypt attack at the APDU level. All attribute controls will be able to be bypassed as has been seen in this project from the replication of work in the RAID (2016) paper [?]. In-addition any cryptographic methodologies used to secure the transit of sensitive data will also

be rendered useless.

Instead we propose a change that would require no keys to ever be in the knowledge of any users. And instead all cryptographic keys are to be generated and stored within internel EF's on the smartcard. Thus, rendering the need for secure messaging useless and preventing man in the middle attacks completely. We suggest that PKCS #11 attribute controls should be implemented by the PKI application on the smartcard, instead of by the API on the computer. As we have seen in this project and other literature the ability to analyse communication traces, find the commands that are required to override the API and render the attribute values useless by sending the commands ourselves. A new condition should state that a symmetric key or asymmetric key pair should not hold the ability of both encryption/decryption and wrapping/unwrapping. They should hold only one of these sets of attributes, with the other being false.

Finally mitigating the problem of PIN authentication techniques has already been suggested [?] with the use of time based one time passwords. This would require a key fob, the users PIN and the smartcard to have a synchronized clock with the computer.

# Chapter 9

# Future work

1. Complete the reverse engineering secure messaging

2. Decrypt and understand the unwrap command

3. Test and get the wrap command to work (hopefully)

4. Implement the wrap/decrypt attack at the APDU level.

5. Try using 'reallocate binary' and/or 'delete file' then 'create file' (must be done with caution! could brick card) to alter the retry counter for logging in. (Then a successful login trace is not required!)

# Bibliography

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# Appendices

# Appendix A

# Attack Traces

## A.1  Multiple C_login Traces

### A.1.1  Different Second

```
----- APDU command/response pair 0 -----
(Inter-Industry) Get Challenge
00000000: 00 84 00 00 08                              .....

00000000: 00 00 00 00 00 00 00 00  90 00              ..........

----- APDU command/response pair 1 -----
(Proprietary) Verify
00000000: 80 20 00 00 10 61 50 65  E1 AF 05 7B C3 35 98 0D  . ...aPe...{.5..
00000010: DC 9D C5 42 96                              ...B.

00000000: 63 C9                                       c.

----- APDU command/response pair 1 -----
(Inter-Industry) Get Challenge
00000000: 00 84 00 00 08                              .....

00000000: 00 00 00 00 00 00 00 00  90 00              ..........

----- APDU command/response pair 1 -----
(Proprietary) Verify
00000000: 80 20 00 00 10 BF 73 83  F9 30 B1 74 D2 E4 98 83  . ....s..0.t....
00000010: 3A 9F 1F 37 BA                              :..7.

00000000: 63 C8                                       c.
```

## A.1.2  Same Pin, Same Challenge

```
----- APDU command/response pair 0 -----
(Inter-Industry) Get Challenge
00000000: 00 84 00 00 08                                       .....

00000000: 00 00 00 00 00 00 00 00  90 00                       ..........

----- APDU command/response pair 1 -----
(Proprietary) Verify
00000000: 80 20 00 00 10 EE D2 F1  54 07 18 8A 8F AB A3 F7  . ......T.......
00000010: 3E 64 17 2D 6E                                     >d.-n

00000000: 63 C9                                             c.

----- APDU command/response pair 1 -----
(Inter-Industry) Get Challenge
00000000: 00 84 00 00 08                                       .....

00000000: 00 00 00 00 00 00 00 00  90 00                       ..........

----- APDU command/response pair 1 -----
(Proprietary) Verify
00000000: 80 20 00 00 10 EE D2 F1  54 07 18 8A 8F AB A3 F7  . ......T.......
00000010: 3E 64 17 2D 6E                                     >d.-n

00000000: 63 C8                                             c.
```

## A.1.3  Same Pin, Different Challenge

```
----- APDU command/response pair 0 -----
(Inter-Industry) Get Challenge
00000000: 00 84 00 00 08                                       .....

00000000: 00 00 00 00 00 00 00 00  90 00                       ..........

----- APDU command/response pair 1 -----
(Proprietary) Verify
00000000: 80 20 00 00 10 6E 78 D4  D5 61 AD 3C 26 D3 89 E8  . ...nx..a.<&...
00000010: 96 B9 92 0D 40                                     ....@

00000000: 63 C9                                             c.

----- APDU command/response pair 1 -----
(Inter-Industry) Get Challenge
00000000: 00 84 00 00 08                                       .....
```

```
00000000: 00 00 00 00 00 00 00 01  90 00                   ..........
```

```
----- APDU command/response pair 1 -----
```
*(Proprietary) Verify*
```
00000000: 80 20 00 00 10 6E 78 D4  D5 61 AD 3C 26 BC C6 AA  . ...nx..a.<&...
00000010: 72 D3 95 2B 94                                    r..+.
```

```
00000000: 63 C8                                            c.
```

## A.1.4  Different Pin, Same Challenge

```
----- APDU command/response pair 0 -----
```
*(Inter-Industry) Get Challenge*
```
00000000: 00 84 00 00 08                                   .....
```

```
00000000: 00 00 00 00 00 00 00 00  90 00                   ..........
```

```
----- APDU command/response pair 1 -----
```
*(Proprietary) Verify*
```
00000000: 80 20 00 00 10 8F 58 1B  91 BC 78 D3 37 A9 D9 FB  . ....X...x.7...
00000010: 9C 20 58 F6 0A                                    . X..
```

```
00000000: 63 C9                                            c.
```

```
----- APDU command/response pair 1 -----
```
*(Inter-Industry) Get Challenge*
```
00000000: 00 84 00 00 08                                   .....
```

```
00000000: 00 00 00 00 00 00 00 00  90 00                   ..........
```

```
----- APDU command/response pair 1 -----
```
*(Proprietary) Verify*
```
00000000: 80 20 00 00 10 E0 30 33  BB 03 0F 6E 11 08 C0 8D  . ....03...n....
00000010: 1D 9D 85 C4 A6                                    .....
```

```
00000000: 63 C8                                            c.
```

## A.1.5  Different Pin, Different Challenge

```
----- APDU command/response pair 0 -----
```
*(Inter-Industry) Get Challenge*
```
00000000: 00 84 00 00 08                                   .....
```

```
00000000: 00 00 00 00 00 00 00 00  90 00                   ..........
```

```
----- APDU command/response pair 1 -----
```
*(Proprietary) Verify*
```
00000000: 80 20 00 00 10 C2 29 5F  78 D1 68 29 13 78 BE 7B  . ....)_x.h).x.{
00000010: 8E 61 9B 32 2E                                     .a.2.

00000000: 63 C9                                              c.
```
```
----- APDU command/response pair 1 -----
```
*(Inter-Industry) Get Challenge*
```
00000000: 00 84 00 00 08                                     .....

00000000: 00 00 00 00 00 00 00 01  90 00                     ..........
```
```
----- APDU command/response pair 1 -----
```
*(Proprietary) Verify*
```
00000000: 80 20 00 00 10 C4 6D 44  03 92 F3 6B EF 13 18 07  . ....mD...k....
00000010: CE 5A A4 B9 27                                     .Z..'

00000000: 63 C8                                              c.
```

## A.2  Successful Login Injection

```
----- APDU command/response pair 12 -----
```

*(Inter-Industry) Get Challenge*
```
COMMAND from API
00000000: 00 84 00 00 08                                     .....
```

Do you want to automate the injection your own login response? (Y/n)

```
RESPONSE
00000000: E7 69 60 B5 C8 FC D2 02  90 00                     .i'.......
```

```
----- APDU command/response pair 13 -----
```

*(Proprietary) Verify*
```
COMMAND from API
00000000: 80 20 00 00 10 4A D1 3D  AB 98 7F C5 18 A9 B3 1F  . ...J.=........
00000010: 2F 96 B4 3C AF                                     /..<.
```

*(Proprietary) Verify*
```
COMMAND injected
00000000: 80 20 00 00 10 32 5A 9F  38 CA 4F BE 44 3A CD E1  . ...2Z.8.O.D:..
00000010: C5 03 84 35 DF                                     ...5.
```

```
RESPONSE
00000000: 90 00                                              ..
```

# A.3  Open Secure Messaging Traces

## A.3.1  Generator = 5, [Not modified]

----- APDU command/response pair 24 -----

*(Proprietary) Get Card Public Key*
COMMAND from API
```
00000000: 80 48 00 80 00                                   .H...
```

Do you want to to alter command? (y/N)

RESPONSE
```
00000000: 80 01 05 81 81 80 F7 B5  15 72 07 22 94 6F C4 08   .........r.".o..
00000010: 64 CB BD AF EA 55 7D BD  8F 55 36 B0 01 C2 8B 2E   d....U}..U6.....
00000020: 32 B6 5D 45 F1 74 5D 38  12 0B AD 9D 2C 03 9C 22   2.]E.t]8....,.."
00000030: 46 68 EB 2E A2 8C 20 95  A8 2E 6C A8 E0 6D 47 F2   Fh.... ...l..mG.
00000040: D3 1E D7 01 F8 15 5C AD  DC 05 70 C0 93 B2 6D 74   ......:.p...mt
00000050: B0 9B 95 E6 4D 8C D2 FC  73 3E CD 0F 30 68 79 A5   ....M...s>..0hy.
00000060: B9 35 F2 41 3F 52 AD AD  32 A0 99 1A 18 3D CC 57   .5.A?R..2....=.W
00000070: 7E 39 DA 47 53 1E 67 15  AB 01 70 7F F2 47 96 71   ~9.GS.g...p..G.q
00000080: 44 23 CE 7B 60 67 82 81  80 3C 52 D2 06 89 28 92   D#.{'g...<R...(.
00000090: 2C AB E6 3C 4E E6 DF 0E  D2 29 F1 01 BE 36 C4 F8   ,..<N....)...6..
000000A0: 54 40 56 F3 4A FA 8D 2E  9B 60 F5 07 BC ED B4 44   T@V.J....'.....D
000000B0: 56 68 5D 82 4C C4 EA D7  96 20 F8 C5 46 A6 E0 16   Vh].L.... ..F...
000000C0: B8 AB A5 D8 43 29 58 53  77 17 09 97 AA 70 68 33   ....C)XSw....ph3
000000D0: 9E F1 41 0A 5F 39 D9 75  24 7F 3A 53 63 61 47 87   ..A._9.u$.:ScaG.
000000E0: 87 7F 88 96 BC BB 83 A1  CB D1 42 E0 EB 99 CF 34   ..........B....4
000000F0: 0E CA 56 4F 2C 57 50 6E  7B 1A FC 1F 90 7A E0 C2   ..VO,WPn{....z..
00000100: 61 09                                             a.
```

Do you want to alter the response? (y/N)

----- APDU command/response pair 25 -----

*(Inter-Industry) Get Remaining Bytes*
COMMAND from API
```
00000000: 00 C0 00 00 09                                   .....
```

Do you want to to alter command? (y/N)

RESPONSE
```
00000000: A8 5D D3 30 E3 5C A9 00  39 90 00                 .].0....9..
```

Do you want to alter the response? (y/N)

----- APDU command/response pair 26 -----

*(Proprietary) Open Secure Messaging*
COMMAND from API
```
00000000: 80 86 00 00 80 08 9F EA  A1 DC 8F C3 43 FD FD 4A  ............C..J
00000010: E6 95 7E C0 D3 C6 FE 81  61 59 4B CE 45 21 96 63  ..~.....aYK.E!.c
00000020: 0F AB 19 D8 61 1A B2 6B  00 E2 44 0F 06 A3 5B 60  ....a..k..D...['
00000030: 87 76 C0 B7 E9 15 D5 50  DB 17 D6 C1 3C 26 54 47  .v.....P....<&TG
00000040: AA A3 4B DC 2C 14 81 08  84 0D F0 CA FB 49 8B C1  ..K.,........I..
00000050: B1 0B A1 2B 86 20 02 F2  0F 69 F0 56 2C 83 0C 6E  ...+. ...i.V,..n
00000060: A6 6A E9 86 56 47 71 24  0C B7 91 7F 37 85 0A D4  .j..VGq$....7...
00000070: 12 35 1F CE 17 6C D2 52  FB 04 24 CF DD E9 53 BE  .5...l.R..$...S.
00000080: DA 26 EA 54 FB 00                                 .&.T..
```
Do you want to to alter command? (y/N)


RESPONSE
```
00000000: 66 56 36 31 16 42 8D 8A  BC 06 BA AC 5D 35 26 F5  fV61.B......]5&.
00000010: BF 58 15 7F 00 4F EF 2F  54 FB C4 F2 10 8F CB D6  .X...O./T.......
00000020: 90 00                                             ..
```

Do you want to alter the response? (y/N)

----- APDU command/response pair 27 -----

*(Proprietary) Get Challenge [SM]*
COMMAND from API
```
00000000: 0C 84 00 00 0D 97 01 20  8E 08 05 E4 4A 19 32 DE  ....... ....J.2.
00000010: 51 CB 00                                          Q..
```

Do you want to to alter command? (y/N)

RESPONSE
```
00000000: 87 29 01 BD 69 F3 85 A7  98 2E 08 07 21 88 30 2F  .)..i.......!.0/
00000010: 06 FF 93 E4 2F 31 C5 4A  40 FB 45 3A 45 C1 4A 84  ..../1.J@.E:E.J.
00000020: 7F BA 59 BC 44 8A 70 A0  BC DA FB 99 02 90 00 8E  ..Y.D.p.........
00000030: 08 44 26 95 74 6A 51 A3  72 90 00                 .D&.tjQ.r..
```

Do you want to alter the response? (y/N)

----- APDU command/response pair 28 -----

*(Proprietary) Close Secure Messaging*
COMMAND from API
```
00000000: 80 86 FF FF                                       ....
```


## A.3.2  Generator = 1

----- APDU command/response pair 24 -----

*(Proprietary) Get Card Public Key*

```
COMMAND from API
00000000: 80 48 00 80 00                                   .H...

Do you want to to alter command? (y/N)

RESPONSE
00000000: 80 01 05 81 81 80 F7 B5   15 72 07 22 94 6F C4 08  .........r.".o..
00000010: 64 CB BD AF EA 55 7D BD   8F 55 36 B0 01 C2 8B 2E  d....U}..U6.....
00000020: 32 B6 5D 45 F1 74 5D 38   12 0B AD 9D 2C 03 9C 22  2.]E.t]8....,.."
00000030: 46 68 EB 2E A2 8C 20 95   A8 2E 6C A8 E0 6D 47 F2  Fh.... ...l..mG.
00000040: D3 1E D7 01 F8 15 5C AD   DC 05 70 C0 93 B2 6D 74  ......:.p...mt
00000050: B0 9B 95 E6 4D 8C D2 FC   73 3E CD 0F 30 68 79 A5  ....M...s>..0hy.
00000060: B9 35 F2 41 3F 52 AD AD   32 A0 99 1A 18 3D CC 57  .5.A?R..2....=.W
00000070: 7E 39 DA 47 53 1E 67 15   AB 01 70 7F F2 47 96 71  ~9.GS.g...p..G.q
00000080: 44 23 CE 7B 60 67 82 81   80 3C 52 D2 06 89 28 92  D#.{'g...<R...(.
00000090: 2C AB E6 3C 4E E6 DF 0E   D2 29 F1 01 BE 36 C4 F8  ,..<N....)...6..
000000A0: 54 40 56 F3 4A FA 8D 2E   9B 60 F5 07 BC ED B4 44  T@V.J....'.....D
000000B0: 56 68 5D 82 4C C4 EA D7   96 20 F8 C5 46 A6 E0 16  Vh].L.... ..F...
000000C0: B8 AB A5 D8 43 29 58 53   77 17 09 97 AA 70 68 33  ....C)XSw....ph3
000000D0: 9E F1 41 0A 5F 39 D9 75   24 7F 3A 53 63 61 47 87  ..A._9.u$.:ScaG.
000000E0: 87 7F 88 96 BC BB 83 A1   CB D1 42 E0 EB 99 CF 34  ..........B....4
000000F0: 0E CA 56 4F 2C 57 50 6E   7B 1A FC 1F 90 7A E0 C2  ..VO,WPn{....z..
00000100: 61 09                                              a.

Do you want to alter the response? (y/N)
y

00000000: 80 01 01 81 81 80 F7 B5   15 72 07 22 94 6F C4 08  .........r.".o..
00000010: 64 CB BD AF EA 55 7D BD   8F 55 36 B0 01 C2 8B 2E  d....U}..U6.....
00000020: 32 B6 5D 45 F1 74 5D 38   12 0B AD 9D 2C 03 9C 22  2.]E.t]8....,.."
00000030: 46 68 EB 2E A2 8C 20 95   A8 2E 6C A8 E0 6D 47 F2  Fh.... ...l..mG.
00000040: D3 1E D7 01 F8 15 5C AD   DC 05 70 C0 93 B2 6D 74  ......:.p...mt
00000050: B0 9B 95 E6 4D 8C D2 FC   73 3E CD 0F 30 68 79 A5  ....M...s>..0hy.
00000060: B9 35 F2 41 3F 52 AD AD   32 A0 99 1A 18 3D CC 57  .5.A?R..2....=.W
00000070: 7E 39 DA 47 53 1E 67 15   AB 01 70 7F F2 47 96 71  ~9.GS.g...p..G.q
00000080: 44 23 CE 7B 60 67 82 81   80 3C 52 D2 06 89 28 92  D#.{'g...<R...(.
00000090: 2C AB E6 3C 4E E6 DF 0E   D2 29 F1 01 BE 36 C4 F8  ,..<N....)...6..
000000A0: 54 40 56 F3 4A FA 8D 2E   9B 60 F5 07 BC ED B4 44  T@V.J....'.....D
000000B0: 56 68 5D 82 4C C4 EA D7   96 20 F8 C5 46 A6 E0 16  Vh].L.... ..F...
000000C0: B8 AB A5 D8 43 29 58 53   77 17 09 97 AA 70 68 33  ....C)XSw....ph3
000000D0: 9E F1 41 0A 5F 39 D9 75   24 7F 3A 53 63 61 47 87  ..A._9.u$.:ScaG.
000000E0: 87 7F 88 96 BC BB 83 A1   CB D1 42 E0 EB 99 CF 34  ..........B....4
000000F0: 0E CA 56 4F 2C 57 50 6E   7B 1A FC 1F 90 7A E0 C2  ..VO,WPn{....z..
00000100: 61 09                                              a.
response changed!
```

----- APDU command/response pair 25 -----

*(Inter-Industry) Get Remaining Bytes*

```
COMMAND from API
00000000: 00 C0 00 00 09                                           .....

Do you want to to alter command? (y/N)

RESPONSE
00000000: A8 5D D3 30 E3 5C A9 00  39 90 00              .].0....9..

Do you want to alter the response? (y/N)

----- APDU command/response pair 26 -----
```

*(Proprietary) Open Secure Messaging*
```
COMMAND from API
00000000: 80 86 00 00 80 00 00 00  00 00 00 00 00 00 00 00  ................
00000010: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00  ................
00000020: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00  ................
00000030: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00  ................
00000040: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00  ................
00000050: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00  ................
00000060: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00  ................
00000070: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00  ................
00000080: 00 00 00 00 01 00                                         ......

Do you want to to alter command? (y/N)

RESPONSE
00000000: 7D 2C 25 47 1C 16 34 51  E9 C3 49 38 C8 79 1E ED  },%G..4Q..I8.y..
00000010: A2 6B 20 D4 54 BD 67 0A  D3 85 3E B9 E0 6E D5 5E  .k .T.g...>..n.^
00000020: 90 00                                                    ..

Do you want to alter the response? (y/N)

----- APDU command/response pair 27 -----
```

*(Proprietary) Get Challenge [SM]*
```
COMMAND from API
00000000: 0C 84 00 00 0D 97 01 20  8E 08 08 C6 59 9B 57 E6  ....... ....Y.W.
00000010: B4 4E 00                                                 .N.

Do you want to to alter command? (y/N)

RESPONSE
00000000: 69 88                                                    i.

Do you want to alter the response? (y/N)

----- APDU command/response pair 28 -----
```

*(Proprietary) Close Secure Messaging*
COMMAND from API
```
00000000: 80 86 FF FF                                    ....
```

## A.3.3  Generator = 0

----- APDU command/response pair 24 -----

*(Proprietary) Get Card Public Key*
COMMAND from API
```
00000000: 80 48 00 80 00                                 .H...
```

Do you want to to alter command? (y/N)

RESPONSE
```
00000000: 80 01 05 81 81 80 F7 B5  15 72 07 22 94 6F C4 08   .........r.".o..
00000010: 64 CB BD AF EA 55 7D BD  8F 55 36 B0 01 C2 8B 2E   d....U}..U6.....
00000020: 32 B6 5D 45 F1 74 5D 38  12 0B AD 9D 2C 03 9C 22   2.]E.t]8....,.."
00000030: 46 68 EB 2E A2 8C 20 95  A8 2E 6C A8 E0 6D 47 F2   Fh.... ...l..mG.
00000040: D3 1E D7 01 F8 15 5C AD  DC 05 70 C0 93 B2 6D 74   ......:.p...mt
00000050: B0 9B 95 E6 4D 8C D2 FC  73 3E CD 0F 30 68 79 A5   ....M...s>..0hy.
00000060: B9 35 F2 41 3F 52 AD AD  32 A0 99 1A 18 3D CC 57   .5.A?R..2....=.W
00000070: 7E 39 DA 47 53 1E 67 15  AB 01 70 7F F2 47 96 71   ~9.GS.g...p..G.q
00000080: 44 23 CE 7B 60 67 82 81  80 3C 52 D2 06 89 28 92   D#.{'g...<R...(.
00000090: 2C AB E6 3C 4E E6 DF 0E  D2 29 F1 01 BE 36 C4 F8   ,..<N....)...6..
000000A0: 54 40 56 F3 4A FA 8D 2E  9B 60 F5 07 BC ED B4 44   T@V.J....'.....D
000000B0: 56 68 5D 82 4C C4 EA D7  96 20 F8 C5 46 A6 E0 16   Vh].L.... ..F...
000000C0: B8 AB A5 D8 43 29 58 53  77 17 09 97 AA 70 68 33   ....C)XSw....ph3
000000D0: 9E F1 41 0A 5F 39 D9 75  24 7F 3A 53 63 61 47 87   ..A._9.u$.:ScaG.
000000E0: 87 7F 88 96 BC BB 83 A1  CB D1 42 E0 EB 99 CF 34   ..........B....4
000000F0: 0E CA 56 4F 2C 57 50 6E  7B 1A FC 1F 90 7A E0 C2   ..VO,WPn{....z..
00000100: 61 09                                             a.
```

Do you want to alter the response? (y/N)
y

```
00000000: 80 01 00 81 81 80 F7 B5  15 72 07 22 94 6F C4 08   .........r.".o..
00000010: 64 CB BD AF EA 55 7D BD  8F 55 36 B0 01 C2 8B 2E   d....U}..U6.....
00000020: 32 B6 5D 45 F1 74 5D 38  12 0B AD 9D 2C 03 9C 22   2.]E.t]8....,.."
00000030: 46 68 EB 2E A2 8C 20 95  A8 2E 6C A8 E0 6D 47 F2   Fh.... ...l..mG.
00000040: D3 1E D7 01 F8 15 5C AD  DC 05 70 C0 93 B2 6D 74   ......:.p...mt
00000050: B0 9B 95 E6 4D 8C D2 FC  73 3E CD 0F 30 68 79 A5   ....M...s>..0hy.
00000060: B9 35 F2 41 3F 52 AD AD  32 A0 99 1A 18 3D CC 57   .5.A?R..2....=.W
00000070: 7E 39 DA 47 53 1E 67 15  AB 01 70 7F F2 47 96 71   ~9.GS.g...p..G.q
00000080: 44 23 CE 7B 60 67 82 81  80 3C 52 D2 06 89 28 92   D#.{'g...<R...(.
00000090: 2C AB E6 3C 4E E6 DF 0E  D2 29 F1 01 BE 36 C4 F8   ,..<N....)...6..
000000A0: 54 40 56 F3 4A FA 8D 2E  9B 60 F5 07 BC ED B4 44   T@V.J....'.....D
000000B0: 56 68 5D 82 4C C4 EA D7  96 20 F8 C5 46 A6 E0 16   Vh].L.... ..F...
```

```
000000C0: B8 AB A5 D8 43 29 58 53  77 17 09 97 AA 70 68 33  ....C)XSw....ph3
000000D0: 9E F1 41 0A 5F 39 D9 75  24 7F 3A 53 63 61 47 87  ..A._9.u$.:ScaG.
000000E0: 87 7F 88 96 BC BB 83 A1  CB D1 42 E0 EB 99 CF 34  ..........B....4
000000F0: 0E CA 56 4F 2C 57 50 6E  7B 1A FC 1F 90 7A E0 C2  ..VO,WPn{....z..
00000100: 61 09                                             a.
```
response changed!


----- APDU command/response pair 25 -----


*(Inter-Industry) Get Remaining Bytes*
COMMAND from API
```
00000000: 00 C0 00 00 09                                    .....
```

Do you want to to alter command? (y/N)


RESPONSE
```
00000000: A8 5D D3 30 E3 5C A9 00  39 90 00                .].0....9..
```

Do you want to alter the response? (y/N)


----- APDU command/response pair 26 -----


*(Proprietary) Open Secure Messaging*
COMMAND from API
```
00000000: 80 86 00 00 80 00 00 00  00 00 00 00 00 00 00 00  ................
00000010: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00  ................
00000020: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00  ................
00000030: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00  ................
00000040: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00  ................
00000050: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00  ................
00000060: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00  ................
00000070: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00  ................
00000080: 00 00 00 00 00 00                                 ......
```

Do you want to to alter command? (y/N)


RESPONSE
```
00000000: 7E 4B 40 E6 E3 B1 5D 25  2B 02 48 50 B3 63 CC 9E  ~K@...]%+.HP.c..
00000010: 79 41 34 FC 04 B3 57 1C  06 E3 D1 36 3C 24 45 8D  yA4...W....6<$E.
00000020: 90 00                                             ..
```

Do you want to alter the response? (y/N)


----- APDU command/response pair 27 -----


*(Proprietary) Get Challenge [SM]*
COMMAND from API
```
00000000: 0C 84 00 00 0D 97 01 20  8E 08 99 BD 52 69 31 DD  ....... ....Ri1.
00000010: DB FD 00                                          ...
```

Do you want to to alter command? (y/N)

RESPONSE
00000000: 69 88                                                          i.

Do you want to alter the response? (y/N)

----- APDU command/response pair 28 -----

*(Proprietary) Close Secure Messaging*
COMMAND from API
00000000: 80 86 FF FF                                                    ....


## A.3.4 First 128 bytes set to zero and generator 0

----- APDU command/response pair 26 -----

*(Proprietary) Get Card Public Key*
COMMAND from API
00000000: 80 48 00 80 00                                                 .H...

Do you want to to alter command? (y/N)

RESPONSE
00000000: **80 01 05 81 81 80** F7 B5  15 72 07 22 94 6F C4 08  .........r.".o..
00000010: 64 CB BD AF EA 55 7D BD  8F 55 36 B0 01 C2 8B 2E  d....U}..U6.....
00000020: 32 B6 5D 45 F1 74 5D 38  12 0B AD 9D 2C 03 9C 22  2.]E.t]8....,.."
00000030: 46 68 EB 2E A2 8C 20 95  A8 2E 6C A8 E0 6D 47 F2  Fh.... ...l..mG.
00000040: D3 1E D7 01 F8 15 5C AD  DC 05 70 C0 93 B2 6D 74  ......:.p...mt
00000050: B0 9B 95 E6 4D 8C D2 FC  73 3E CD 0F 30 68 79 A5  ....M...s>..0hy.
00000060: B9 35 F2 41 3F 52 AD AD  32 A0 99 1A 18 3D CC 57  .5.A?R..2....=.W
00000070: 7E 39 DA 47 53 1E 67 15  AB 01 70 7F F2 47 96 71  ~9.GS.g...p..G.q
00000080: 44 23 CE 7B 60 67 **82 81**  **80** 3C 52 D2 06 89 28 92  D#.{'g...<R...(.
00000090: 2C AB E6 3C 4E E6 DF 0E  D2 29 F1 01 BE 36 C4 F8  ,..<N....)...6..
000000A0: 54 40 56 F3 4A FA 8D 2E  9B 60 F5 07 BC ED B4 44  T@V.J....'.....D
000000B0: 56 68 5D 82 4C C4 EA D7  96 20 F8 C5 46 A6 E0 16  Vh].L.... ..F...
000000C0: B8 AB A5 D8 43 29 58 53  77 17 09 97 AA 70 68 33  ....C)XSw....ph3
000000D0: 9E F1 41 0A 5F 39 D9 75  24 7F 3A 53 63 61 47 87  ..A._9.u$.:ScaG.
000000E0: 87 7F 88 96 BC BB 83 A1  CB D1 42 E0 EB 99 CF 34  ..........B....4
000000F0: 0E CA 56 4F 2C 57 50 6E  7B 1A FC 1F 90 7A E0 C2  ..VO,WPn{....z..
00000100: 61 09                                                          a.

Do you want to alter the response? (y/N)
y

**00000000: 80 01 00 81 81 80 00 00  00 00 00 00 00 00 00 00  ................**
**00000010: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00  ................**

```
00000020: 00 00 00 00 00 00 00 00   00 00 00 00 00 00 00 00   ................
00000030: 00 00 00 00 00 00 00 00   00 00 00 00 00 00 00 00   ................
00000040: 00 00 00 00 00 00 00 00   00 00 00 00 00 00 00 00   ................
00000050: 00 00 00 00 00 00 00 00   00 00 00 00 00 00 00 00   ................
00000060: 00 00 00 00 00 00 00 00   00 00 00 00 00 00 00 00   ................
00000070: 00 00 00 00 00 00 00 00   00 00 00 00 00 00 00 00   ................
00000080: 00 00 00 00 00 00 82 81   80 3C 52 D2 06 89 28 92   .........<R...(.
00000090: 2C AB E6 3C 4E E6 DF 0E   D2 29 F1 01 BE 36 C4 F8   ,..<N....)...6..
000000A0: 54 40 56 F3 4A FA 8D 2E   9B 60 F5 07 BC ED B4 44   T@V.J....'.....D
000000B0: 56 68 5D 82 4C C4 EA D7   96 20 F8 C5 46 A6 E0 16   Vh].L.... ..F...
000000C0: B8 AB A5 D8 43 29 58 53   77 17 09 97 AA 70 68 33   ....C)XSw....ph3
000000D0: 9E F1 41 0A 5F 39 D9 75   24 7F 3A 53 63 61 47 87   ..A._9.u$.:ScaG.
000000E0: 87 7F 88 96 BC BB 83 A1   CB D1 42 E0 EB 99 CF 34   ..........B....4
000000F0: 0E CA 56 4F 2C 57 50 6E   7B 1A FC 1F 90 7A E0 C2   ..VO,WPn{....z..
00000100: 61 09                                               a.
```
response changed!

----- APDU command/response pair 27 -----

*(Inter-Industry) Get Remaining Bytes*
COMMAND from API
```
00000000: 00 C0 00 00 09                                      .....
```

Do you want to to alter command? (y/N)

RESPONSE
```
00000000: A8 5D D3 30 E3 5C A9 00   39 90 00                 .].0....9..
```

Do you want to alter the response? (y/N)

(Halts here)

## A.3.5  Second 128 bytes set to zero and generator 0

----- APDU command/response pair 35 -----

*(Proprietary) Get Card Public Key*
COMMAND from API
```
00000000: 80 48 00 80 00                                      .H...
```

Do you want to to alter command? (y/N)

RESPONSE
```
00000000: 80 01 05 81 81 80 F7 B5   15 72 07 22 94 6F C4 08   .........r.".o..
00000010: 64 CB BD AF EA 55 7D BD   8F 55 36 B0 01 C2 8B 2E   d....U}..U6.....
00000020: 32 B6 5D 45 F1 74 5D 38   12 0B AD 9D 2C 03 9C 22   2.]E.t]8....,.."
00000030: 46 68 EB 2E A2 8C 20 95   A8 2E 6C A8 E0 6D 47 F2   Fh.... ...l..mG.
00000040: D3 1E D7 01 F8 15 5C AD   DC 05 70 C0 93 B2 6D 74   .......:.p...mt
```

```
00000050: B0 9B 95 E6 4D 8C D2 FC  73 3E CD 0F 30 68 79 A5  ....M...s>..0hy.
00000060: B9 35 F2 41 3F 52 AD AD  32 A0 99 1A 18 3D CC 57  .5.A?R..2....=.W
00000070: 7E 39 DA 47 53 1E 67 15  AB 01 70 7F F2 47 96 71  ~9.GS.g...p..G.q
00000080: 44 23 CE 7B 60 67 82 81  80 3C 52 D2 06 89 28 92  D#.{'g...<R...(.
00000090: 2C AB E6 3C 4E E6 DF 0E  D2 29 F1 01 BE 36 C4 F8  ,..<N....)...6..
000000A0: 54 40 56 F3 4A FA 8D 2E  9B 60 F5 07 BC ED B4 44  T@V.J....'.....D
000000B0: 56 68 5D 82 4C C4 EA D7  96 20 F8 C5 46 A6 E0 16  Vh].L.... ..F...
000000C0: B8 AB A5 D8 43 29 58 53  77 17 09 97 AA 70 68 33  ....C)XSw....ph3
000000D0: 9E F1 41 0A 5F 39 D9 75  24 7F 3A 53 63 61 47 87  ..A._9.u$.:ScaG.
000000E0: 87 7F 88 96 BC BB 83 A1  CB D1 42 E0 EB 99 CF 34  ..........B....4
000000F0: 0E CA 56 4F 2C 57 50 6E  7B 1A FC 1F 90 7A E0 C2  ..VO,WPn{....z..
00000100: 61 09                                             a.
```

Do you want to alter the response? (y/N)
y

```
00000000: 80 01 00 81 81 80 F7 B5  15 72 07 22 94 6F C4 08  .........r.".o..
00000010: 64 CB BD AF EA 55 7D BD  8F 55 36 B0 01 C2 8B 2E  d....U}..U6.....
00000020: 32 B6 5D 45 F1 74 5D 38  12 0B AD 9D 2C 03 9C 22  2.]E.t]8....,.."
00000030: 46 68 EB 2E A2 8C 20 95  A8 2E 6C A8 E0 6D 47 F2  Fh.... ...l..mG.
00000040: D3 1E D7 01 F8 15 5C AD  DC 05 70 C0 93 B2 6D 74  ......:.p...mt
00000050: B0 9B 95 E6 4D 8C D2 FC  73 3E CD 0F 30 68 79 A5  ....M...s>..0hy.
00000060: B9 35 F2 41 3F 52 AD AD  32 A0 99 1A 18 3D CC 57  .5.A?R..2....=.W
00000070: 7E 39 DA 47 53 1E 67 15  AB 01 70 7F F2 47 96 71  ~9.GS.g...p..G.q
00000080: 44 23 CE 7B 60 67 82 81  80 00 00 00 00 00 00 00  D#.{'g.........
00000090: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00  ................
000000A0: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00  ................
000000B0: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00  ................
000000C0: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00  ................
000000D0: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00  ................
000000E0: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00  ................
000000F0: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00  ................
00000100: 61 09                                             a.
```
response changed!

----- APDU command/response pair 36 -----

*(Inter-Industry) Get Remaining Bytes*
COMMAND from API
```
00000000: 00 C0 00 00 09                                    .....
```

Do you want to to alter command? (y/N)

RESPONSE
```
00000000: A8 5D D3 30 E3 5C A9 00  39 90 00                .].0...9..
```

Do you want to alter the response? (y/N)
y

```
00000000: 00 00 00 00 00 00 00 00  00 90 00                    ...........
```
response changed!


----- APDU command/response pair 37 -----


*(Proprietary) Open Secure Messaging*
COMMAND from API
```
00000000: 80 86 00 00 80 00 00 00  00 00 00 00 00 00 00 00  ................
00000010: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00  ................
00000020: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00  ................
00000030: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00  ................
00000040: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00  ................
00000050: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00  ................
00000060: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00  ................
00000070: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00  ................
00000080: 00 00 00 00 00 00                                 ......
```

Do you want to to alter command? (y/N)


RESPONSE
```
00000000: 22 2C 15 03 96 1F CA 12  4B CE CA 67 FE 92 5D A1  ",......K..g..].
00000010: 71 53 96 34 CD F3 10 8E  F9 2F 6F 28 CB E0 CE 78  qS.4...../o(...x
00000020: 90 00                                             ..
```

Do you want to alter the response? (y/N)


----- APDU command/response pair 38 -----


COMMAND from API
```
00000000: 0C 84 00 00 0D 97 01 20  8E 08 DF C1 4D 9E 7B 0A  ....... ....M.{.
00000010: 24 E7 00                                          $..
```

Do you want to to alter command? (y/N)


RESPONSE
```
00000000: 87 29 01 C7 40 87 51 07  6E 7A 62 89 6C 53 46 BC  .)..@.Q.nzb.lSF.
00000010: 4E 7A 2C E0 3B A7 A8 5B  44 90 4D 62 2C FB 1C 33  Nz,.;..[D.Mb,..3
00000020: 7D 18 CF 56 F8 76 8F 4C  E9 A2 F3 99 02 90 00 8E  }..V.v.L........
00000030: 08 D1 DC BB 76 9A A7 6F  25 90 00                 ....v..o%..
```

Do you want to alter the response? (y/N)


----- APDU command/response pair 39 -----


COMMAND from API
```
00000000: 80 86 FF FF                                       ....
```

Do you want to to alter command? (y/N)

RESPONSE
```
00000000: 90 00                                               ..
```

## A.3.6  Set 1st 16 bytes of card challenge to zero

----- APDU command/response pair 24 -----

COMMAND from API
```
00000000: 80 48 00 80 00                                      .H...
```

Do you want to to alter command? (y/N)

RESPONSE
```
00000000: 80 01 05 81 81 80 F7 B5  15 72 07 22 94 6F C4 08   .........r.".o..
00000010: 64 CB BD AF EA 55 7D BD  8F 55 36 B0 01 C2 8B 2E   d....U}..U6.....
00000020: 32 B6 5D 45 F1 74 5D 38  12 0B AD 9D 2C 03 9C 22   2.]E.t]8....,.."
00000030: 46 68 EB 2E A2 8C 20 95  A8 2E 6C A8 E0 6D 47 F2   Fh.... ...l..mG.
00000040: D3 1E D7 01 F8 15 5C AD  DC 05 70 C0 93 B2 6D 74   ......:.p...mt
00000050: B0 9B 95 E6 4D 8C D2 FC  73 3E CD 0F 30 68 79 A5   ....M...s>..0hy.
00000060: B9 35 F2 41 3F 52 AD AD  32 A0 99 1A 18 3D CC 57   .5.A?R..2....=.W
00000070: 7E 39 DA 47 53 1E 67 15  AB 01 70 7F F2 47 96 71   ~9.GS.g...p..G.q
00000080: 44 23 CE 7B 60 67 82 81  80 3C 52 D2 06 89 28 92   D#.{'g...<R...(.
00000090: 2C AB E6 3C 4E E6 DF 0E  D2 29 F1 01 BE 36 C4 F8   ,..<N....)...6..
000000A0: 54 40 56 F3 4A FA 8D 2E  9B 60 F5 07 BC ED B4 44   T@V.J....'.....D
000000B0: 56 68 5D 82 4C C4 EA D7  96 20 F8 C5 46 A6 E0 16   Vh].L.... ..F...
000000C0: B8 AB A5 D8 43 29 58 53  77 17 09 97 AA 70 68 33   ....C)XSw....ph3
000000D0: 9E F1 41 0A 5F 39 D9 75  24 7F 3A 53 63 61 47 87   ..A._9.u$.:ScaG.
000000E0: 87 7F 88 96 BC BB 83 A1  CB D1 42 E0 EB 99 CF 34   ..........B....4
000000F0: 0E CA 56 4F 2C 57 50 6E  7B 1A FC 1F 90 7A E0 C2   ..VO,WPn{....z..
00000100: 61 09                                               a.
```

Do you want to alter the response? (y/N)
y

```
00000000: 80 01 00 81 81 80 F7 B5  15 72 07 22 94 6F C4 08   .........r.".o..
00000010: 64 CB BD AF EA 55 7D BD  8F 55 36 B0 01 C2 8B 2E   d....U}..U6.....
00000020: 32 B6 5D 45 F1 74 5D 38  12 0B AD 9D 2C 03 9C 22   2.]E.t]8....,.."
00000030: 46 68 EB 2E A2 8C 20 95  A8 2E 6C A8 E0 6D 47 F2   Fh.... ...l..mG.
00000040: D3 1E D7 01 F8 15 5C AD  DC 05 70 C0 93 B2 6D 74   ......:.p...mt
00000050: B0 9B 95 E6 4D 8C D2 FC  73 3E CD 0F 30 68 79 A5   ....M...s>..0hy.
00000060: B9 35 F2 41 3F 52 AD AD  32 A0 99 1A 18 3D CC 57   .5.A?R..2....=.W
00000070: 7E 39 DA 47 53 1E 67 15  AB 01 70 7F F2 47 96 71   ~9.GS.g...p..G.q
00000080: 44 23 CE 7B 60 67 82 81  80 00 00 00 00 00 00 00   D#.{'g..........
00000090: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00   ................
000000A0: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00   ................
000000B0: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00   ................
000000C0: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00   ................
000000D0: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00   ................
```

```
000000E0: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00   ................
000000F0: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00   ................
00000100: 61 09                                              a.
response changed!


----- APDU command/response pair 25 -----

COMMAND from API
00000000: 00 C0 00 00 09                                     .....


Do you want to to alter command? (y/N)


RESPONSE
00000000: A8 5D D3 30 E3 5C A9 00  39 90 00                  .].0.:9..


Do you want to alter the response? (y/N)
y

00000000: 00 00 00 00 00 00 00 00  00 90 00                  ...........
response changed!


----- APDU command/response pair 26 -----

COMMAND from API
00000000: 80 86 00 00 80 00 00 00  00 00 00 00 00 00 00 00   ................
00000010: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00   ................
00000020: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00   ................
00000030: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00   ................
00000040: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00   ................
00000050: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00   ................
00000060: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00   ................
00000070: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00   ................
00000080: 00 00 00 00 00 00                                  ......


Do you want to to alter command? (y/N)


RESPONSE
00000000: C8 04 C7 25 A9 14 2D 58  E8 01 64 6D 72 DA C4 9C   ...%..-X..dmr...
00000010: A5 F0 D1 FA AF 53 93 A7  49 8D 69 8B 7A 1A D0 A4   .....S..I.i.z...
00000020: 90 00                                              ..


Do you want to alter the response? (y/N)
y
```

**00000000: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00   ................**
**00000010: A5 F0 D1 FA AF 53 93 A7  49 8D 69 8B 7A 1A D0 A4   .....S..I.i.z...**
**00000020: 90 00                                              ..**
**response changed!**

```
----- APDU command/response pair 27 -----

COMMAND from API
00000000: 0C 84 00 00 0D 97 01 18  8E 08 1C 0B 23 9F 34 B7  ............#.4.
00000010: 29 FD 00                                           )..

Do you want to to alter command? (y/N)

RESPONSE
00000000: 87 21 01 5D 5B F0 E6 13  1F 81 42 0D 4E B8 39 A9  .!.][.....B.N.9.
00000010: 66 C4 D8 80 E2 BB D8 1F  32 08 35 CF 59 EF 5A 38  f.......2.5.Y.Z8
00000020: 42 65 51 99 02 90 00 8E  08 BE 24 CF FA 69 84 EE  BeQ.......$..i..
00000030: BB 90 00                                           ...

Do you want to alter the response? (y/N)

----- APDU command/response pair 28 -----

COMMAND from API
00000000: 80 86 FF FF                                        ....
```

## A.3.7  Set 2nd 16 bytes of card challenge to zero

```
----- APDU command/response pair 24 -----

COMMAND from API
00000000: 80 48 00 80 00                                     .H...

Do you want to to alter command? (y/N)

RESPONSE
00000000: 80 01 05 81 81 80 F7 B5  15 72 07 22 94 6F C4 08  .........r.".o..
00000010: 64 CB BD AF EA 55 7D BD  8F 55 36 B0 01 C2 8B 2E  d....U}..U6.....
00000020: 32 B6 5D 45 F1 74 5D 38  12 0B AD 9D 2C 03 9C 22  2.]E.t]8....,.."
00000030: 46 68 EB 2E A2 8C 20 95  A8 2E 6C A8 E0 6D 47 F2  Fh.... ...l..mG.
00000040: D3 1E D7 01 F8 15 5C AD  DC 05 70 C0 93 B2 6D 74  ......:.p...mt
00000050: B0 9B 95 E6 4D 8C D2 FC  73 3E CD 0F 30 68 79 A5  ....M...s>..0hy.
00000060: B9 35 F2 41 3F 52 AD AD  32 A0 99 1A 18 3D CC 57  .5.A?R..2....=.W
00000070: 7E 39 DA 47 53 1E 67 15  AB 01 70 7F F2 47 96 71  ~9.GS.g...p..G.q
00000080: 44 23 CE 7B 60 67 82 81  80 3C 52 D2 06 89 28 92  D#.{'g...<R...(.
00000090: 2C AB E6 3C 4E E6 DF 0E  D2 29 F1 01 BE 36 C4 F8  ,..<N....)...6..
000000A0: 54 40 56 F3 4A FA 8D 2E  9B 60 F5 07 BC ED B4 44  T@V.J....'.....D
000000B0: 56 68 5D 82 4C C4 EA D7  96 20 F8 C5 46 A6 E0 16  Vh].L.... ..F...
000000C0: B8 AB A5 D8 43 29 58 53  77 17 09 97 AA 70 68 33  ....C)XSw....ph3
000000D0: 9E F1 41 0A 5F 39 D9 75  24 7F 3A 53 63 61 47 87  ..A._9.u$.:ScaG.
000000E0: 87 7F 88 96 BC BB 83 A1  CB D1 42 E0 EB 99 CF 34  ..........B....4
000000F0: 0E CA 56 4F 2C 57 50 6E  7B 1A FC 1F 90 7A E0 C2  ..VO,WPn{....z..
00000100: 61 09                                              a.
```

Do you want to alter the response? (y/N)
y

```
00000000: 80 01 00 81 81 80 F7 B5  15 72 07 22 94 6F C4 08   .........r.".o..
00000010: 64 CB BD AF EA 55 7D BD  8F 55 36 B0 01 C2 8B 2E   d....U}..U6.....
00000020: 32 B6 5D 45 F1 74 5D 38  12 0B AD 9D 2C 03 9C 22   2.]E.t]8....,.."
00000030: 46 68 EB 2E A2 8C 20 95  A8 2E 6C A8 E0 6D 47 F2   Fh.... ...l..mG.
00000040: D3 1E D7 01 F8 15 5C AD  DC 05 70 C0 93 B2 6D 74   ......:.p...mt
00000050: B0 9B 95 E6 4D 8C D2 FC  73 3E CD 0F 30 68 79 A5   ....M...s>..0hy.
00000060: B9 35 F2 41 3F 52 AD AD  32 A0 99 1A 18 3D CC 57   .5.A?R..2....=.W
00000070: 7E 39 DA 47 53 1E 67 15  AB 01 70 7F F2 47 96 71   ~9.GS.g...p..G.q
00000080: 44 23 CE 7B 60 67 82 81  80 00 00 00 00 00 00 00   D#.{'g..........
00000090: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00   ................
000000A0: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00   ................
000000B0: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00   ................
000000C0: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00   ................
000000D0: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00   ................
000000E0: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00   ................
000000F0: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00   ................
00000100: 61 09                                              a.
```
response changed!

----- APDU command/response pair 25 -----

COMMAND from API
```
00000000: 00 C0 00 00 09                                     .....
```

Do you want to to alter command? (y/N)

RESPONSE
```
00000000: A8 5D D3 30 E3 5C A9 00  39 90 00                  .].0.:9..
```

Do you want to alter the response? (y/N)
y

```
00000000: 00 00 00 00 00 00 00 00  00 90 00                  ...........
```
response changed!

----- APDU command/response pair 26 -----

COMMAND from API
```
00000000: 80 86 00 00 80 00 00 00  00 00 00 00 00 00 00 00   ................
00000010: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00   ................
00000020: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00   ................
00000030: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00   ................
00000040: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00   ................
00000050: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00   ................
00000060: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00   ................
```

```
00000070: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00  ................
00000080: 00 00 00 00 00 00                                 ......
```

Do you want to to alter command? (y/N)

RESPONSE
```
00000000: FA AD 82 BB C2 95 69 6E  2C 69 DF B2 75 90 DF BD  ......in,i..u...
00000010: F7 FA 17 55 24 4A 1B CD  7B 1A 1D 92 A3 74 9F 98  ...U$J..{....t..
00000020: 90 00                                             ..
```

Do you want to alter the response? (y/N)
y

**00000000: FA AD 82 BB C2 95 69 6E  2C 69 DF B2 75 90 DF BD  ......in,i..u...**
**00000010: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00  ................**
**00000020: 90 00                                             ..**
**response changed!**

----- APDU command/response pair 27 -----

COMMAND from API
```
00000000: 0C 84 00 00 0D 97 01 18  8E 08 E4 8B 06 AD EF A3  ................
00000010: DF E6 00                                          ...
```

Do you want to to alter command? (y/N)

**RESPONSE**
**00000000: 69 88                                             i.**

Do you want to alter the response? (y/N)

----- APDU command/response pair 28 -----

COMMAND from API
```
00000000: 80 86 FF FF                                       ....
```

# A.4   Overriding Attribute Controls

## A.4.1   Encrypt_False

# Appendix B

# API Function Traces

## B.1  Initialization

```
----- APDU command/response pair 1 -----
00000000: 00 A4 04 00 0C A0 00 00  01 64 4C 41 53 45 52 00  .........dLASER.
00000010: 01 00                                             ..

00000000: 90 00                                             ..

----- APDU command/response pair 4 -----
00000000: 80 A4 08 00 06 3F 00 30  00 C0 00                .....?.0...

00000000: 90 00                                             ..


----- APDU command/response pair 5 -----
00000000: 00 B0 00 00 00                                    .....

00000000: 49 44 50 72 6F 74 65 63  74 20 20 20 20 20 20 20  IDProtect
00000010: 20 20 20 20 20 20 20 20  20 20 20 20 20 20 20 20
00000020: 41 74 68 65 6E 61 20 53  6D 61 72 74 63 61 72 64  Athena Smartcard
00000030: 20 53 6F 6C 75 74 69 6F  6E 73 20 20 20 20 20 20   Solutions
00000040: 49 44 50 72 6F 74 65 63  74 20 20 20 20 20 20 20  IDProtect
00000050: 30 44 35 30 30 30 30 39  32 31 32 32 38 37 39 36  0D50000921228796
00000060: 0D 04 00 00 00 00 00 00  00 00 00 00 00 00 00 00  ................
00000070: 00 00 00 00 10 00 00 00  04 00 00 00 FF FF FF FF  ................
00000080: 00 00 00 00 FF FF FF FF  00 00 00 00 01 00 01 00  ................
00000090: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00  ................
000000A0: 00 90 00                                          ...


----- APDU command/response pair 8 -----
00000000: 80 A4 08 00 08 3F 00 30  00 30 03 40 00           .....?.0.0.@.
```

```
00000000: 90 00                                                  ..


----- APDU command/response pair 9 -----
00000000: 00 B0 00 02 64                                         ....d

00000000: 41 54 48 45 4E 41 53 4E  C0 AD AA 78 FC 88 42 0D  ATHENASN...x..B.
00000010: 90 00                                                  ..
```

## B.2  C_login

```
----- APDU command/response pair 10 -----
00000000: 80 A4 08 0C 04 3F 00 00  20 00                    .....?.. .

00000000: 62 2F 87 01 08 83 02 00  20 80 02 00 10 8A 01 04  b/...... .......
00000010: 86 0E 00 FF C0 30 00 FF  00 10 00 FF 00 10 00 00  .....0..........
00000020: 85 0F 00 01 00 00 AA 00  04 10 00 00 00 00 00 FF  ................
00000030: FF 90 00                                               ...

----- APDU command/response pair 11 -----
00000000: 80 A4 08 00 04 3F 00 00  20                       .....?..

00000000: 90 00                                                  ..

----- APDU command/response pair 12 -----
00000000: 00 84 00 00 08                                         .....

00000000: 11 B7 B2 80 4B 17 0D A4  90 00                    ....K.....


----- APDU command/response pair 13 -----
00000000: 80 20 00 00 10 1D ED 9E  47 A8 C9 EA CE 37 82 2C  . ......G....7.,
00000010: 92 CF 07 20 2D                                         ... -

00000000: 90 00                                                  ..


----- APDU command/response pair 20 -----
00000000: 80 28 00 00 04 00 00 00  20                       .(......

00000000: 90 00                                                  ..
```

## B.3  C_findObject

```
----- APDU command/response pair 32 -----
00000000: 80 30 01 00 00                                       .0...

00000000: D1 02 00 03 D2 02 03 40  D2 02 03 46 D2 0A 86 7F   .......@...F....
00000010: 63 6D 61 70 66 69 6C 65  90 00                     cmapfile..


----- APDU command/response pair 33 -----
00000000: 80 A4 08 00 06 3F 00 30  00 30 02                  .....?.0.0.

00000000: 90 00                                               ..


----- APDU command/response pair 34 -----
00000000: 80 30 01 00 00                                       .0...

00000000: D1 02 00 00 90 00                                   ......


----- APDU command/response pair 35 -----
00000000: 80 A4 08 00 08 3F 00 30  00 30 01 03 40            .....?.0.0..@

00000000: 90 00                                               ..


----- APDU command/response pair 36 -----
00000000: 00 B0 00 00 00                                       .....

00000000: 00 03 03 40 01 23 18 00  00 00 00 04 04 00 00 00   ...@.#..........
00000010: 00 01 00 00 01 01 00 02  00 00 01 00 00 03 10 00   ................
00000020: 04 64 65 73 33 FF FF FF  FF FF FF FF FF FF FF FF   .des3...........
00000030: FF FF FF FF FF FF FF FF  FF FF FF FF FF FF FF FF   ................
00000040: FF FF FF FF FF FF FF FF  FF FF FF FF FF FF FF FF   ................
00000050: FF FF FF FF FF FF FF FF  FF FF FF FF FF FF FF FF   ................
00000060: FF 00 11 01 00 18 FF FF  FF FF FF FF FF FF FF FF   ................
00000070: FF FF FF FF FF FF FF FF  FF FF FF FF FF FF 01 00   ................
00000080: 00 00 04 15 00 00 00 01  02 10 00 01 01 FF FF FF   ................
00000090: FF FF FF FF FF FF FF FF  FF FF FF FF FF FF FF FF   ................
000000A0: FF FF FF FF FF FF FF FF  FF FF FF FF 01 03 30 00   ..............0.
000000B0: 01 01 01 04 00 00 01 01  01 05 50 00 01 01 01 06   ..........P.....
000000C0: 00 00 01 00 01 07 50 00  01 01 01 08 50 00 01 01   ......P.....P...
000000D0: 01 0A 00 00 01 01 01 0C  10 00 01 00 01 10 10 00   ................
000000E0: 00 FF FF FF FF FF FF FF  FF 01 11 10 00 00 FF FF   ................
000000F0: FF FF FF FF FF FF 01 62  50 00 01 00 01 63 00 00   .......bP....c..
00000100: 61 27                                               a'
```

```
----- APDU command/response pair 37 -----
00000000: 00 B0 01 00 00                                   .....

00000000: 01 01 01 64 00 00 01 01  01 65 00 00 01 01 01 66  ...d.....e.....f
00000010: 00 00 04 31 01 00 00 01  70 00 00 01 01 80 10 00  ...1....p.......
00000020: 00 01 00 99 03 99 03 90  00                       .........


----- APDU command/response pair 38 -----
00000000: 80 A4 08 00 08 3F 00 30  00 30 01 03 46           .....?.0.0..F

00000000: 90 00

----- APDU command/response pair 39 -----
00000000: 00 B0 00 00 00                                   .....

00000000: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00  ................
00000010: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00  ................
00000020: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00  ................
00000030: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00  ................
00000040: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00  ................
00000050: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00  ................
00000060: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00  ................
00000070: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00  ................
00000080: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00  ................
00000090: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00  ................
000000A0: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00  ................
000000B0: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00  ................
000000C0: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00  ................
000000D0: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00  ................
000000E0: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00  ................
000000F0: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00  ................
00000100: 61 2F                                             a/


----- APDU command/response pair 40 -----
00000000: 00 B0 01 00 00                                   .....

00000000: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00  ................
00000010: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00  ................
00000020: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 90  ...............
00000030: 00                                                .
```

# B.4 C_generateKey

```
----- APDU command/response pair 26 -----
00000000: 80 48 00 80 00                              .H...

00000000: 80 01 05 81 81 80 F7 B5  15 72 07 22 94 6F C4 08  .........r.".o..
00000010: 64 CB BD AF EA 55 7D BD  8F 55 36 B0 01 C2 8B 2E  d....U}..U6.....
00000020: 32 B6 5D 45 F1 74 5D 38  12 0B AD 9D 2C 03 9C 22  2.]E.t]8....,.."
00000030: 46 68 EB 2E A2 8C 20 95  A8 2E 6C A8 E0 6D 47 F2  Fh.... ...l..mG.
00000040: D3 1E D7 01 F8 15 5C AD  DC 05 70 C0 93 B2 6D 74  ..........p...mt
00000050: B0 9B 95 E6 4D 8C D2 FC  73 3E CD 0F 30 68 79 A5  ....M...s>..0hy.
00000060: B9 35 F2 41 3F 52 AD AD  32 A0 99 1A 18 3D CC 57  .5.A?R..2....=.W
00000070: 7E 39 DA 47 53 1E 67 15  AB 01 70 7F F2 47 96 71  ~9.GS.g...p..G.q
00000080: 44 23 CE 7B 60 67 82 81  80 3C 52 D2 06 89 28 92  D#.{‘g...<R...(.
00000090: 2C AB E6 3C 4E E6 DF 0E  D2 29 F1 01 BE 36 C4 F8  ,..<N....)...6..
000000A0: 54 40 56 F3 4A FA 8D 2E  9B 60 F5 07 BC ED B4 44  T@V.J....‘.....D
000000B0: 56 68 5D 82 4C C4 EA D7  96 20 F8 C5 46 A6 E0 16  Vh].L.... ..F...
000000C0: B8 AB A5 D8 43 29 58 53  77 17 09 97 AA 70 68 33  ....C)XSw....ph3
000000D0: 9E F1 41 0A 5F 39 D9 75  24 7F 3A 53 63 61 47 87  ..A._9.u$.:ScaG.
000000E0: 87 7F 88 96 BC BB 83 A1  CB D1 42 E0 EB 99 CF 34  ..........B....4
000000F0: 0E CA 56 4F 2C 57 50 6E  7B 1A FC 1F 90 7A E0 C2  ..VO,WPn{....z..
00000100: 61 09                                       a.


----- APDU command/response pair 27 -----
00000000: 00 C0 00 00 09                              .....

00000000: A8 5D D3 30 E3 5C A9 00  39 90 00            .].0....9..



----- APDU command/response pair 28 -----
00000000: 80 86 00 00 80 84 7F A0  E7 6C 8F AA 50 9C C3 6E  .........l..P..n
00000010: 82 5E 84 B6 E4 F6 77 1C  45 FA AB 06 1B 24 C4 A8  .^....w.E....$..
00000020: 92 03 A9 9C A8 2B BE 1B  28 C4 57 83 A5 5E BB 8D  .....+..(.W..^..
00000030: D2 BF 3F D5 02 8A 7C 13  10 9C 75 06 91 1A 0F 05  ..?...|...u.....
00000040: 55 B4 C9 12 8A 69 59 B6  07 1D 67 F2 8A C9 FA BC  U....iY...g.....
00000050: F3 BE 16 73 51 C0 76 0C  11 E5 0C D3 8C FE 09 E5  ...sQ.v.........
00000060: 1E 52 DE 38 D9 AC 2D EB  C6 A1 C4 8E ED 03 7D 07  .R.8..-.......}.
00000070: 85 B7 FE 66 82 2F 03 65  94 DC 27 77 2B 3A 28 71  ...f./.e..‘w+:(q
00000080: 97 08 5D 03 80 00                           ..]...

00000000: F9 D0 66 F7 48 CB BB E8  CE 93 60 05 99 1B 81 2E  ..f.H.....‘.....
00000010: 73 0B B7 B8 DC 10 A7 84  B3 99 D8 C8 60 D6 48 5A  s...........‘.HZ
00000020: 90 00                                       ..



----- APDU command/response pair 29 -----
00000000: 0C 84 00 00 0D 97 01 18  8E 08 2B 88 7C 0C 8C 24  ..........+.|..$
00000010: 00 1F 00                                    ...
```

```
00000000: 87 21 01 69 AB B7 01 F5   F5 8E EA B8 F3 09 D7 5E   .!.i...........^
00000010: F5 26 3C 7F 1D 15 90 B8   40 D4 A1 85 9C 57 3F 27   .&<.....@....W?'
00000020: 87 84 C6 99 02 90 00 8E   08 42 84 88 19 99 3B C2   .........B....;.
00000030: 10 90 00                                            ...


----- APDU command/response pair 30 -----
00000000: 80 86 FF FF                                         ....

00000000: 90 00                                               ..


----- APDU command/response pair 39 -----
00000000: 80 A4 08 00 08 3F 00 30   00 30 01 03 40            .....?.0.0..@

00000000: 90 00                                               ..


----- APDU command/response pair 40 -----
00000000: 00 D6 00 00 FA 01 03 03   40 01 23 18 00 00 00 00   ........@.#.....
00000010: 04 04 00 00 00 00 01 00   00 01 01 00 02 00 00 01   ................
00000020: 00 00 03 10 00 04 64 65   73 33 FF FF FF FF FF FF   ......des3......
00000030: FF FF FF FF FF FF FF FF   FF FF FF FF FF FF FF FF   ................
00000040: FF FF FF FF FF FF FF FF   FF FF FF FF FF FF FF FF   ................
00000050: FF FF FF FF FF FF FF FF   FF FF FF FF FF FF FF FF   ................
00000060: FF FF FF FF FF FF 00 11   01 00 18 FF FF FF FF FF   ................
00000070: FF FF FF FF FF FF FF FF   FF FF FF FF FF FF FF FF   ................
00000080: FF FF FF 01 00 00 00 04   15 00 00 00 01 02 10 00   ................
00000090: 01 01 FF FF FF FF FF FF   FF FF FF FF FF FF FF FF   ................
000000A0: FF FF FF FF FF FF FF FF   FF FF FF FF FF FF FF FF   ................
000000B0: FF 01 03 30 00 01 01 01   04 00 00 01 01 01 05 50   ...0...........P
000000C0: 00 01 01 01 06 00 00 01   00 01 07 50 00 01 01 01   ...........P....
000000D0: 08 50 00 01 01 01 0A 00   00 01 01 01 0C 10 00 01   .P..............
000000E0: 00 01 10 10 00 00 FF FF   FF FF FF FF FF FF 01 11   ................
000000F0: 10 00 00 FF FF FF FF FF   FF FF FF 01 62 50 00      ............bP.

00000000: 90 00                                               ..


----- APDU command/response pair 41 -----
00000000: 00 D6 00 FA 2D 01 00 01   63 00 00 01 01 01 64 00   ....-...c.....d.
00000010: 00 01 01 01 65 00 00 01   01 01 66 00 00 04 31 01   ....e.....f...1.
00000020: 00 00 01 70 00 00 01 01   80 10 00 00 01 00 88 03   ...p............
00000030: 88 03                                               ..

00000000: 90 00                                               ..
```

```
----- APDU command/response pair 42 -----
00000000: 80 48 00 80 00                                   .H...

00000000: 80 01 05 81 81 80 F7 B5  15 72 07 22 94 6F C4 08  .........r.".o..
00000010: 64 CB BD AF EA 55 7D BD  8F 55 36 B0 01 C2 8B 2E  d....U}..U6.....
00000020: 32 B6 5D 45 F1 74 5D 38  12 0B AD 9D 2C 03 9C 22  2.]E.t]8....,.."
00000030: 46 68 EB 2E A2 8C 20 95  A8 2E 6C A8 E0 6D 47 F2  Fh.... ...l..mG.
00000040: D3 1E D7 01 F8 15 5C AD  DC 05 70 C0 93 B2 6D 74  ......:.p...mt
00000050: B0 9B 95 E6 4D 8C D2 FC  73 3E CD 0F 30 68 79 A5  ....M...s>..0hy.
00000060: B9 35 F2 41 3F 52 AD AD  32 A0 99 1A 18 3D CC 57  .5.A?R..2....=.W
00000070: 7E 39 DA 47 53 1E 67 15  AB 01 70 7F F2 47 96 71  ~9.GS.g...p..G.q
00000080: 44 23 CE 7B 60 67 82 81  80 3C 52 D2 06 89 28 92  D#.{'g...<R...(.
00000090: 2C AB E6 3C 4E E6 DF 0E  D2 29 F1 01 BE 36 C4 F8  ,..<N....)...6..
000000A0: 54 40 56 F3 4A FA 8D 2E  9B 60 F5 07 BC ED B4 44  T@V.J....'.....D
000000B0: 56 68 5D 82 4C C4 EA D7  96 20 F8 C5 46 A6 E0 16  Vh].L.... ..F...
000000C0: B8 AB A5 D8 43 29 58 53  77 17 09 97 AA 70 68 33  ....C)XSw....ph3
000000D0: 9E F1 41 0A 5F 39 D9 75  24 7F 3A 53 63 61 47 87  ..A._9.u$.:ScaG.
000000E0: 87 7F 88 96 BC BB 83 A1  CB D1 42 E0 EB 99 CF 34  ..........B....4
000000F0: 0E CA 56 4F 2C 57 50 6E  7B 1A FC 1F 90 7A E0 C2  ..VO,WPn{....z..
00000100: 61 09                                            a.


----- APDU command/response pair 43 -----
00000000: 00 C0 00 00 09                                   .....

00000000: A8 5D D3 30 E3 5C A9 00  39 90 00                .].0.:9..


----- APDU command/response pair 44 -----
00000000: 80 86 00 00 80 C3 88 FD  AF 64 0D 35 77 85 D4 20  .........d.5w..
00000010: 57 10 02 F4 1E 38 51 37  40 31 7F 7F 11 E8 4B 8D  W....8Q7@1....K.
00000020: A5 CE C0 50 EB 6B CE E6  E0 DE E8 34 7C FE 0B 6C  ...P.k.....4|..l
00000030: F0 70 9F E3 5D F7 AA 50  BB 1C F6 8C 00 1B 18 EA  .p..]..P........
00000040: BF 73 E4 BE 75 B6 AE 29  B1 A2 A3 B8 1D 52 FD 19  .s..u..).....R..
00000050: C9 CA 20 FB 80 C2 20 A9  E3 A6 15 6C 11 B3 E9 18  .. ... ...l....
00000060: 13 3F 65 02 28 21 74 72  29 EA E2 27 8B DA 3E 45  .?e.(!tr)..'..>E
00000070: 82 A1 B0 D9 A7 1A 3D F3  5D 4D 27 F4 D2 73 ED 0F  ......=.]M'..s..
00000080: A8 88 41 F2 4F 00                                ..A.O.

00000000: 14 8C 30 9E D5 10 25 B1  F7 AF 07 E7 25 8B 22 3C  ..0...%.....%."<
00000010: 62 61 8F 24 FB 59 E1 63  D7 B1 08 6D 07 7A DD 93  ba.$.Y.c...m.z..
00000020: 90 00                                            ..


----- APDU command/response pair 45 -----
00000000: 8C A4 08 00 15 87 09 01  E5 61 A8 BF 89 AD D7 FF  .........a......
00000010: 8E 08 C2 B3 32 7B D7 83  C9 D1                    ....2{....

00000000: 99 02 90 00 8E 08 E6 37  E6 BE 12 F8 73 6F 90 00  .......7....so..
```

```
----- APDU command/response pair 46 -----
00000000: 0C E0 08 00 4D 87 41 01  41 03 69 5A A4 EE 5F 44   ....M.A.A.iZ.._D
00000010: 2C 4C A9 FE 46 8D 1F 5B  79 D6 89 68 EB 94 CF FB   ,L..F..[y..h....
00000020: 6B A2 55 F6 65 B7 19 66  B3 67 E0 DF 46 F2 27 22   k.U.e..f.g..F.'"
00000030: AC D8 C1 57 C5 54 5B DF  B9 10 87 58 81 2E 9E 65   ...W.T[....X...e
00000040: 07 B1 6E 14 F8 DE 09 AF  8E 08 8C 79 AD C4 3B E2   ..n........y..;.
00000050: D2 84                                              ..


00000000: 99 02 90 00 8E 08 A5 D0  49 2A C0 91 47 68 90 00   ........I*..Gh..

----- APDU command/response pair 47 -----
00000000: 80 86 FF FF                                        ....

00000000: 90 00                                              ..
```

# B.5  C_generateKeyPair

```
----- APDU command/response pair 54 -----
00000000: 00 E0 01 00 18 62 81 15  8A 01 04 83 02 01 40 80   .....b........@.
00000010: 02 01 A7 86 08 00 20 00  20 00 20 00 20            ...... . . .

00000000: 90 00                                              ..


----- APDU command/response pair 55 -----
00000000: 80 A4 08 00 08 3F 00 30  00 30 02 01 40            .....?.0.0..@

00000000: 90 00                                              ..


----- APDU command/response pair 56 -----
00000000: 00 D6 00 00 FA 01 01 01  40 01 A3 16 00 00 00 00   ........@.......
00000010: 04 02 00 00 00 00 01 00  00 01 01 00 02 00 00 01   ................
00000020: 01 00 03 10 00 03 70 75  62 FF FF FF FF FF FF FF   ......pub.......
00000030: FF FF FF FF FF FF FF FF  FF FF FF FF FF FF FF FF   ................
00000040: FF FF FF FF FF FF FF FF  FF FF FF FF FF FF FF FF   ................
00000050: FF FF FF FF FF FF FF FF  FF FF FF FF FF FF FF FF   ................
00000060: FF FF FF FF FF FF 00 86  32 00 01 00 01 00 00 00   ........2.......
00000070: 04 00 00 00 00 01 01 10  00 00 FF FF FF FF FF FF   ................
00000080: FF FF FF FF FF FF FF FF  FF FF FF FF FF FF FF FF   ................
00000090: FF FF FF FF FF FF FF FF  FF FF 01 02 10 00 01 03   ................
000000A0: FF FF FF FF FF FF FF FF  FF FF FF FF FF FF FF FF   ................
000000B0: FF FF FF FF FF FF FF FF  FF FF FF FF FF FF FF 01   ................
000000C0: 04 00 00 01 01 01 06 00  00 01 01 01 0A 00 00 01   ................
```

```
000000D0: 01 01 0B 00 00 01 00 01  0C 10 00 01 00 01 10 10   ................
000000E0: 00 00 FF FF FF FF FF FF  FF FF 01 11 10 00 00 FF   ................
000000F0: FF FF FF FF FF FF FF 01  20 00 00 80 A8 FD 0C      ........ ......

00000000: 90 00                                              ..


----- APDU command/response pair 57 -----
00000000: 00 D6 00 FA AD 53 6B 7F  00 00 A8 FD 0C 53 6B 7F   .....Sk......Sk.
00000010: 00 00 B0 AA 47 51 6B 7F  00 00 00 30 00 00 00 00   ....GQk....0....
00000020: 00 00 B0 AA 47 51 6B 7F  00 00 02 30 00 00 00 00   ....GQk....0....
00000030: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00   ................
00000040: 00 00 00 00 00 00 00 00  00 00 11 01 00 00 00 00   ................
00000050: 00 00 58 FD 0C 53 6B 7F  00 00 58 FD 0C 53 6B 7F   ..X..Sk...X..Sk.
00000060: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00   ................
00000070: 00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00   ................
00000080: 00 00 01 21 00 00 04 00  04 00 00 01 22 00 00 03   ...!........"...
00000090: 01 00 01 01 63 00 00 01  01 01 66 00 00 04 00 00   ....c.....f.....
000000A0: 00 00 01 70 00 00 01 01  80 10 00 00 01 00 93 03   ...p............
000000B0: 93 03                                              ..

00000000: 90 00                                              ..


----- APDU command/response pair 58 -----
00000000: 80 A4 08 00 06 3F 00 30  00 30 02                  .....?.0.0.

00000000: 90 00                                              ..


----- APDU command/response pair 59 -----
00000000: 00 E0 01 00 1E 62 81 1B  8A 01 04 83 02 02 00 80   .....b..........
00000010: 02 01 23 84 04 6B 78 73  30 86 08 00 00 00 20 00   ..#..kxs0..... .
00000020: 20 00 20                                            .

00000000: 90 00                                              ..


----- APDU command/response pair 60 -----
00000000: 80 A4 08 00 08 3F 00 30  00 30 02 02 00            .....?.0.0...

00000000: 90 00                                              ..


----- APDU command/response pair 61 -----
00000000: 00 D6 00 00 FA 01 02 02  00 01 1F 16 00 00 00 00   ................
00000010: 04 03 00 00 00 00 01 00  00 01 01 00 02 00 00 01   ................
00000020: 01 00 03 10 00 04 70 72  69 76 FF FF FF FF FF FF   ......priv......
00000030: FF FF FF FF FF FF FF FF  FF FF FF FF FF FF FF FF   ................
```

```
00000040: FF FF FF FF FF FF FF FF  FF FF FF FF FF FF FF FF  ................
00000050: FF FF FF FF FF FF FF FF  FF FF FF FF FF FF FF FF  ................
00000060: FF FF FF FF FF FF 01 00  00 00 04 00 00 00 00 01  ................
00000070: 01 10 00 00 FF FF FF FF  FF FF FF FF FF FF FF FF  ................
00000080: FF FF FF FF FF FF FF FF  FF FF FF FF FF FF FF FF  ................
00000090: FF FF FF FF 01 02 10 00  01 03 FF FF FF FF FF FF  ................
000000A0: FF FF FF FF FF FF FF FF  FF FF FF FF FF FF FF FF  ................
000000B0: FF FF FF FF FF FF FF FF  FF 01 03 30 00 01 01 01  ...........0....
000000C0: 05 50 00 01 01 01 07 50  00 01 01 01 08 50 00 01  .P.....P.....P..
000000D0: 01 01 09 50 00 01 00 01  0C 10 00 01 00 01 10 10  ...P............
000000E0: 00 00 FF FF FF FF FF FF  FF FF 01 11 10 00 00 FF  ................
000000F0: FF FF FF FF FF FF FF 01  62 50 00 01 01 01 63      ........bP....c

00000000: 90 00                                             ..
```

----- APDU command/response pair 62 -----
```
00000000: 00 D6 00 FA 29 00 00 01  01 01 64 00 00 01 00 01  ....).....d.....
00000010: 65 00 00 01 01 01 66 00  00 04 00 00 00 00 01 70  e.....f........p
00000020: 00 00 01 01 80 10 00 00  01 00 93 03 93 03         ..............

00000000: 90 00                                             ..
```

----- APDU command/response pair 63 -----
```
00000000: 80 A4 08 00 06 3F 00 30  00 30 02                 .....?.0.0.

00000000: 90 00                                             ..
```

----- APDU command/response pair 64 -----
```
00000000: 00 E0 08 00 27 62 81 24  8A 01 04 83 02 00 41 80  ....'b.$......A.
00000010: 02 00 80 85 05 05 0C 20  00 A3 86 0E 00 00 00 FF  ....... ........
00000020: 00 FF 00 20 00 20 00 00  00 20 71 00              ... . ... q.

00000000: 90 00                                             ..
```

----- APDU command/response pair 65 -----
```
00000000: 80 A4 00 00 02 00 41                              ......A

00000000: 90 00                                             ..
```

----- APDU command/response pair 66 -----
```
00000000: 00 47 00 00 0C AC 81 09  80 01 06 81 81 03 01 00  .G..............
00000010: 01                                                .

00000000: 90 00                                             ..
```

```
----- APDU command/response pair 67 -----
00000000: 80 A4 08 00 08 3F 00 30  00 30 02 00 41          .....?.0.0..A

00000000: 90 00                                             ..


----- APDU command/response pair 68 -----
00000000: 80 48 00 00 00                                    .H...

00000000: 7F 49 81 88 81 81 80 D1  EF 7C A5 06 A1 87 FD 5F  .I.......|....._
00000010: 13 5B 25 B7 16 B9 BA A7  21 43 3D DB 51 9D C1 D1  .[%.....!C=.Q...
00000020: 5A 3C 95 7C B6 F0 37 57  83 CF 2D 0B 53 66 C7 11  Z<.|..7W..-.Sf..
00000030: D5 6B FD 28 FA A0 EA 50  1E 2B FD B5 09 49 E2 E7  .k.(...P.+...I..
00000040: 51 67 1B 00 B0 9D 52 CD  22 D8 69 8C 36 74 54 41  Qg....R.".i.6tTA
00000050: 6E 40 58 4F 79 52 E4 D9  00 43 9C 2C 79 FE A6 48  n@XOyR...C.,y..H
00000060: B7 31 8A B2 05 04 C4 DD  B3 86 E6 4F 38 A6 5D 2A  .1.........O8.]*
00000070: CD A8 3F 95 E4 FF 7B 05  1E ED 4A B5 99 69 36 F0  ..?...{...J..i6.
00000080: B9 5B 29 C6 EC B3 25 82  03 01 00 01 90 00        .[)...%.......


----- APDU command/response pair 69 -----
00000000: 80 A4 08 00 06 3F 00 30  00 30 02                .....?.0.0.

00000000: 90 00                                             ..


----- APDU command/response pair 70 -----
00000000: 00 E0 08 00 B0 62 81 AD  8A 01 04 83 02 00 81 80  .....b..........
00000010: 02 00 80 85 05 05 08 20  00 A3 86 0E 00 00 00 FF  ....... ........
00000020: 00 FF 00 20 00 20 00 00  00 20 71 81 88 90 03 01  ... . ... q.....
00000030: 00 01 91 81 80 D1 EF 7C  A5 06 A1 87 FD 5F 13 5B  .......|....._.[
00000040: 25 B7 16 B9 BA A7 21 43  3D DB 51 9D C1 D1 5A 3C  %.....!C=.Q...Z<
00000050: 95 7C B6 F0 37 57 83 CF  2D 0B 53 66 C7 11 D5 6B  .|..7W..-.Sf...k
00000060: FD 28 FA A0 EA 50 1E 2B  FD B5 09 49 E2 E7 51 67  .(...P.+...I..Qg
00000070: 1B 00 B0 9D 52 CD 22 D8  69 8C 36 74 54 41 6E 40  ....R.".i.6tTAn@
00000080: 58 4F 79 52 E4 D9 00 43  9C 2C 79 FE A6 48 B7 31  XOyR...C.,y..H.1
00000090: 8A B2 05 04 C4 DD B3 86  E6 4F 38 A6 5D 2A CD A8  .........O8.]*..
000000A0: 3F 95 E4 FF 7B 05 1E ED  4A B5 99 69 36 F0 B9 5B  ?...{...J..i6..[
000000B0: 29 C6 EC B3 25                                    )...%

00000000: 90 00                                             ..


----- APDU command/response pair 71 -----
00000000: 80 A4 08 00 08 3F 00 30  00 30 02 00 41          .....?.0.0..A

00000000: 90 00                                             ..
```

```
----- APDU command/response pair 72 -----
00000000: 80 48 00 00 00                                  .H...


00000000: 7F 49 81 88 81 81 80 D1  EF 7C A5 06 A1 87 FD 5F  .I.......|....._
00000010: 13 5B 25 B7 16 B9 BA A7  21 43 3D DB 51 9D C1 D1  .[%.....!C=.Q...
00000020: 5A 3C 95 7C B6 F0 37 57  83 CF 2D 0B 53 66 C7 11  Z<.|..7W..-.Sf..
00000030: D5 6B FD 28 FA A0 EA 50  1E 2B FD B5 09 49 E2 E7  .k.(...P.+...I..
00000040: 51 67 1B 00 B0 9D 52 CD  22 D8 69 8C 36 74 54 41  Qg....R.".i.6tTA
00000050: 6E 40 58 4F 79 52 E4 D9  00 43 9C 2C 79 FE A6 48  n@XOyR...C.,y..H
00000060: B7 31 8A B2 05 04 C4 DD  B3 86 E6 4F 38 A6 5D 2A  .1.........O8.]*
00000070: CD A8 3F 95 E4 FF 7B 05  1E ED 4A B5 99 69 36 F0  ..?...{...J..i6.
00000080: B9 5B 29 C6 EC B3 25 82  03 01 00 01 90 00        .[)...%.......


----- APDU command/response pair 73 -----
00000000: 80 A4 08 00 08 3F 00 30  00 30 02 01 40           .....?.0.0..@

00000000: 90 00                                             ..


----- APDU command/response pair 74 -----
00000000: 00 D6 00 F5 82 00 80 D1  EF 7C A5 06 A1 87 FD 5F  .........|....._
00000010: 13 5B 25 B7 16 B9 BA A7  21 43 3D DB 51 9D C1 D1  .[%.....!C=.Q...
00000020: 5A 3C 95 7C B6 F0 37 57  83 CF 2D 0B 53 66 C7 11  Z<.|..7W..-.Sf..
00000030: D5 6B FD 28 FA A0 EA 50  1E 2B FD B5 09 49 E2 E7  .k.(...P.+...I..
00000040: 51 67 1B 00 B0 9D 52 CD  22 D8 69 8C 36 74 54 41  Qg....R.".i.6tTA
00000050: 6E 40 58 4F 79 52 E4 D9  00 43 9C 2C 79 FE A6 48  n@XOyR...C.,y..H
00000060: B7 31 8A B2 05 04 C4 DD  B3 86 E6 4F 38 A6 5D 2A  .1.........O8.]*
00000070: CD A8 3F 95 E4 FF 7B 05  1E ED 4A B5 99 69 36 F0  ..?...{...J..i6.
00000080: B9 5B 29 C6 EC B3 25                              .[)...%

00000000: 90 00                                             ..
```

## B.6   C_destroyObject

```
----- APDU command/response pair 35 -----
00000000: 80 A4 08 00 08 3F 00 30  00 30 01 03 40           .....?.0.0..@

00000000: 90 00                                             ..

----- APDU command/response pair 36 -----
00000000: 00 B0 00 00 00                                    .....


00000000: 00 03 03 40 01 23 18 00  00 00 00 04 04 00 00 00  ...@.#..........
```

```
00000010: 00 01 00 00 01 01 00 02  00 00 01 00 00 03 10 00  ................
00000020: 04 64 65 73 33 FF FF FF  FF FF FF FF FF FF FF FF  .des3...........
00000030: FF FF FF FF FF FF FF FF  FF FF FF FF FF FF FF FF  ................
00000040: FF FF FF FF FF FF FF FF  FF FF FF FF FF FF FF FF  ................
00000050: FF FF FF FF FF FF FF FF  FF FF FF FF FF FF FF FF  ................
00000060: FF 00 11 01 00 18 FF FF  FF FF FF FF FF FF FF FF  ................
00000070: FF FF FF FF FF FF FF FF  FF FF FF FF FF FF 01 00  ................
00000080: 00 00 04 15 00 00 00 01  02 10 00 01 01 FF FF FF  ................
00000090: FF FF FF FF FF FF FF FF  FF FF FF FF FF FF FF FF  ................
000000A0: FF FF FF FF FF FF FF FF  FF FF FF FF 01 03 30 00  ..............0.
000000B0: 01 01 01 04 00 00 01 01  01 05 50 00 01 01 01 06  ..........P.....
000000C0: 00 00 01 00 01 07 50 00  01 01 01 08 50 00 01 01  ......P.....P...
000000D0: 01 0A 00 00 01 01 01 0C  10 00 01 00 01 10 10 00  ................
000000E0: 00 FF FF FF FF FF FF FF  FF 01 11 10 00 00 FF FF  ................
000000F0: FF FF FF FF FF FF 01 62  50 00 01 00 01 63 00 00  .......bP....c..
00000100: 61 27                                             a'
```

```
----- APDU command/response pair 37 -----
00000000: 00 B0 01 00 00                                    .....

00000000: 01 01 01 64 00 00 01 01  01 65 00 00 01 01 01 66  ...d.....e.....f
00000010: 00 00 04 31 01 00 00 01  70 00 00 01 01 80 10 00  ...1....p.......
00000020: 00 01 00 97 03 97 03 90  00                       .........

----- APDU command/response pair 49 -----
00000000: 80 A4 08 00 08 3F 00 30  00 30 03 40 01           .....?.0.0.@.

00000000: 90 00

----- APDU command/response pair 50 -----
00000000: 00 D6 00 04 04 98 03 98  03                       .........

00000000: 90 00                                             ..

----- APDU command/response pair 53 -----
00000000: 80 A4 08 00 08 3F 00 30  00 30 01 00 C1           .....?.0.0...

00000000: 90 00                                             ..

----- APDU command/response pair 54 -----
00000000: 00 E4 00 00                                       ....

00000000: 90 00                                             ..


----- APDU command/response pair 55 -----
00000000: 80 A4 08 00 08 3F 00 30  00 30 01 03 40           .....?.0.0..@
```

```
00000000: 90 00                                          ..


----- APDU command/response pair 56 -----
00000000: 00 E4 00 00                                    ....

00000000: 90 00                                          ..
```

## B.7  C_encrypt

```
----- APDU command/response pair 52 -----
00000000: 80 A4 08 00 08 3F 00 30  00 30 01 00 C1        .....?.0.0...

00000000: 90 00                                          ..


----- APDU command/response pair 53 -----
00000000: 00 2A 82 05 13 80 81 10  54 65 73 74 53 74 72 69  .*......TestStri
00000010: 6E 67 31 32 33 34 35 36  00                   ng123456.

00000000: 82 10 B4 F0 97 B6 63 E4  68 7A 8B 00 4F DF 3A C1  ......c.hz..O.:.
00000010: 49 9F 90 00                                    I...
```

## B.8  C_decrypt

```
----- APDU command/response pair 64 -----
00000000: 80 A4 08 00 08 3F 00 30  00 30 01 00 C1        .....?.0.0...

00000000: 90 00                                          ..


----- APDU command/response pair 65 -----
00000000: 00 2A 80 05 0B 82 81 08  8B 00 4F DF 3A C1 49 9F  .*........O.:.I.
00000010: 00                                             .

00000000: 80 08 6E 67 31 32 33 34  35 36 90 00           ..ng123456..
```

## B.9  C_setAttribute

```
----- APDU command/response pair 51 -----
00000000: 80 A4 08 00 08 3F 00 30  00 30 01 03 40        .....?.0.0..@
```

```
00000000: 90 00                                              ..
```

----- APDU command/response pair 52 -----
```
00000000: 90 32 00 03 FF 01 27 00   00 62 82 01 27 00 03 03   .2....’..b..’...
00000010: 40 01 23 18 00 00 00 00   04 04 00 00 00 00 01 00   @.#.............
00000020: 00 01 01 00 02 00 00 01   00 00 03 10 00 07 63 68   ..............ch
00000030: 61 6E 67 65 64 FF FF FF   FF FF FF FF FF FF FF FF   anged...........
00000040: FF FF FF FF FF FF FF FF   FF FF FF FF FF FF FF FF   ................
00000050: FF FF FF FF FF FF FF FF   FF FF FF FF FF FF FF FF   ................
00000060: FF FF FF FF FF FF FF FF   FF FF FF FF FF FF 00 11   ................
00000070: 01 00 18 FF FF FF FF FF   FF FF FF FF FF FF FF FF   ................
00000080: FF FF FF FF FF FF FF FF   FF FF FF 01 00 00 00 04   ................
00000090: 15 00 00 00 01 02 10 00   01 01 FF FF FF FF FF FF   ................
000000A0: FF FF FF FF FF FF FF FF   FF FF FF FF FF FF FF FF   ................
000000B0: FF FF FF FF FF FF FF FF   FF 01 03 30 00 01 01 01   ...........0....
000000C0: 04 00 00 01 01 01 05 50   00 01 01 01 06 00 00 01   .......P........
000000D0: 00 01 07 50 00 01 01 01   08 50 00 01 01 01 0A 00   ...P.....P......
000000E0: 00 01 01 01 0C 10 00 01   00 01 10 10 00 00 FF FF   ................
000000F0: FF FF FF FF FF FF 01 11   10 00 00 FF FF FF FF FF   ................
00000100: FF FF FF 01                                        ....
```

```
00000000: 90 00                                              ..
```

----- APDU command/response pair 53 -----
```
00000000: 80 32 00 03 30 62 50 00   01 00 01 63 00 00 01 01   .2..0bP....c....
00000010: 01 64 00 00 01 01 01 65   00 00 01 01 01 66 00 00   .d.....e.....f..
00000020: 04 31 01 00 00 01 70 00   00 01 01 80 10 00 00 01   .1....p.........
00000030: 00 99 03 99 03                                     .....
```

```
00000000: 90 00                                              ..
```

# B.10  C_unwrap

----- APDU command/response pair 92 -----
```
00000000: 80 48 00 80 00                                     .H...
```

```
00000000: 80 01 05 81 81 80 F7 B5   15 72 07 22 94 6F C4 08   .........r.".o..
00000010: 64 CB BD AF EA 55 7D BD   8F 55 36 B0 01 C2 8B 2E   d....U}..U6.....
00000020: 32 B6 5D 45 F1 74 5D 38   12 0B AD 9D 2C 03 9C 22   2.]E.t]8....,.."
00000030: 46 68 EB 2E A2 8C 20 95   A8 2E 6C A8 E0 6D 47 F2   Fh.... ...l..mG.
00000040: D3 1E D7 01 F8 15 5C AD   DC 05 70 C0 93 B2 6D 74   ......:.p...mt
00000050: B0 9B 95 E6 4D 8C D2 FC   73 3E CD 0F 30 68 79 A5   ....M...s>..0hy.
00000060: B9 35 F2 41 3F 52 AD AD   32 A0 99 1A 18 3D CC 57   .5.A?R..2....=.W
00000070: 7E 39 DA 47 53 1E 67 15   AB 01 70 7F F2 47 96 71   ~9.GS.g...p..G.q
```

```
00000080: 44 23 CE 7B 60 67 82 81   80 3C 52 D2 06 89 28 92   D#.{'g...<R...(.
00000090: 2C AB E6 3C 4E E6 DF 0E   D2 29 F1 01 BE 36 C4 F8   ,..<N....)...6..
000000A0: 54 40 56 F3 4A FA 8D 2E   9B 60 F5 07 BC ED B4 44   T@V.J....'.....D
000000B0: 56 68 5D 82 4C C4 EA D7   96 20 F8 C5 46 A6 E0 16   Vh].L.... ..F...
000000C0: B8 AB A5 D8 43 29 58 53   77 17 09 97 AA 70 68 33   ....C)XSw....ph3
000000D0: 9E F1 41 0A 5F 39 D9 75   24 7F 3A 53 63 61 47 87   ..A._9.u$.:ScaG.
000000E0: 87 7F 88 96 BC BB 83 A1   CB D1 42 E0 EB 99 CF 34   ..........B....4
000000F0: 0E CA 56 4F 2C 57 50 6E   7B 1A FC 1F 90 7A E0 C2   ..VO,WPn{....z..
00000100: 61 09                                               a.


----- APDU command/response pair 93 -----
00000000: 00 C0 00 00 09                                      .....

00000000: A8 5D D3 30 E3 5C A9 00   39 90 00                  .].0...9..


----- APDU command/response pair 94 -----
00000000: 80 86 00 00 80 D0 7E EE   17 C7 31 DD 53 FB 1F D4   ......~...1.S...
00000010: 36 65 EB 7F 2C B0 A2 34   44 80 D7 F4 31 96 12 DF   6e..,..4D...1...
00000020: C8 AD 3C 41 EE 8F 13 C2   8A 3B 8D 6B 73 18 A6 1B   ..<A.....;.ks...
00000030: 46 3E 10 93 5C 2F 35 1C   A3 FC 48 09 DB E4 BB EA   F>..5...H.....
00000040: 3F 1A 11 7D 85 57 2F 85   75 1D 8B F4 E6 39 2B FA   ?..}.W/.u....9+.
00000050: 19 3D 7A BB E3 75 B2 A2   A9 E4 EE 79 4F A6 3F EE   .=z..u.....yO.?.
00000060: FD BF 4A F8 43 8F DA A9   D1 8D 58 63 12 5D C8 E8   ..J.C.....Xc.]..
00000070: 2C 77 8F 5F 96 C0 51 CA   19 B1 80 D5 80 4E 50 8B   ,w._..Q......NP.
00000080: 88 6B 64 43 0D 00                                   .kdC..

00000000: FD 74 3B 38 48 7E 0E D9   4D B0 BF E7 66 3D E4 63   .t;8H~..M...f=.c
00000010: 15 24 EC 7B F3 93 C7 90   85 43 E8 DF D9 E0 60 88   .$.{.....C....'.
00000020: 90 00                                               ..


----- APDU command/response pair 95 -----
00000000: 8C A4 08 00 1D 87 11 01   65 FD 9A B5 09 70 96 93   ........e....p..
00000010: FB 5D 39 FF B3 24 6B 8E   8E 08 04 D7 B0 58 E0 96   .]9..$k......X..
00000020: E6 01                                               ..

00000000: 99 02 90 00 8E 08 67 C9   1F 50 18 5F 6D 6A 90 00   ......g..P._mj..


----- APDU command/response pair 96 -----
00000000: 0C 2A 80 0A 99 87 81 89   01 1D 7A 97 D8 25 8F 60   .*........z..%.'
00000010: 52 07 AE DC A9 AC 33 7C   6E 12 A9 79 71 B8 36 1B   R.....3|n..yq.6.
00000020: 29 C3 54 C1 A8 29 A4 4F   75 72 4E C6 C5 71 22 88   ).T..).OurN..q".
00000030: 50 0C 29 9F 75 C7 99 39   E9 B6 5B AF A1 65 51 DE   P.).u.9..[..eQ.
00000040: 56 84 6D 30 B6 2F F3 19   6B 83 82 C4 6B AB 59 E3   V.m0./..k...k.Y.
00000050: 2B FD B1 4B FC 3D BE CD   16 C8 C0 69 80 5C 0E 72   +..K.=.....i...r
00000060: C0 0F 24 0A 3E 8A 88 4A   CA 68 02 5C FA B5 36 33   ..$.>..J.h.\63
```

```
00000070: CB 5A F7 BE 86 21 2F 68  DB 5F 46 1D 67 FA C2 8B  .Z...!/h._F.g...
00000080: A9 58 37 5C F0 34 7E FE  FC 1A 78 46 C7 51 0B 13  .X7\.4~...xF.Q..
00000090: B2 97 01 00 8E 08 F9 2D  53 7C AD 46 EB 79 00     .......-S|.F.y.
```

```
00000000: 87 11 01 FC E7 96 A5 B1  96 E9 E3 1D 2D 3A 49 46  ............-:IF
00000010: 8C 97 A7 99 02 90 00 8E  08 41 16 94 D4 58 27 D0  .........A...X'.
00000020: 3F 90 00                                          ?..
```

----- APDU command/response pair 97 -----
```
00000000: 80 86 FF FF                                       ....
```

```
00000000: 90 00                                             ..
```

----- APDU command/response pair 119 -----
```
00000000: 80 A4 08 00 08 3F 00 30  00 30 01 03 41           .....?.0.0..A
```

```
00000000: 90 00                                             ..
```

----- APDU command/response pair 120 -----
```
00000000: 00 D6 00 00 FA 01 03 03  41 01 23 18 00 00 00 00  ........A.#.....
00000010: 04 04 00 00 00 00 01 00  00 01 01 00 02 00 00 01  ................
00000020: 00 00 03 10 00 04 74 65  73 74 FF FF FF FF FF FF  ......test......
00000030: FF FF FF FF FF FF FF FF  FF FF FF FF FF FF FF FF  ................
00000040: FF FF FF FF FF FF FF FF  FF FF FF FF FF FF FF FF  ................
00000050: FF FF FF FF FF FF FF FF  FF FF FF FF FF FF FF FF  ................
00000060: FF FF FF FF FF FF 00 11  01 00 08 FF FF FF FF FF  ................
00000070: FF FF FF FF FF FF FF FF  FF FF FF FF FF FF FF FF  ................
00000080: FF FF FF 01 00 00 00 04  13 00 00 00 01 02 10 00  ................
00000090: 01 10 FF FF FF FF FF FF  FF FF FF FF FF FF FF FF  ................
000000A0: FF FF FF FF FF FF FF FF  FF FF FF FF FF FF FF FF  ................
000000B0: FF 01 03 30 00 01 01 01  04 00 00 01 01 01 05 50  ...0...........P
000000C0: 00 01 01 01 06 00 00 01  00 01 07 50 00 01 01 01  ...........P....
000000D0: 08 50 00 01 01 01 0A 00  00 01 01 01 0C 10 00 01  .P..............
000000E0: 00 01 10 10 00 00 FF FF  FF FF FF FF FF FF 01 11  ................
000000F0: 10 00 00 FF FF FF FF FF  FF FF FF 01 62 50 00     ............bP.
```

```
00000000: 90 00                                             ..
```

----- APDU command/response pair 121 -----
```
00000000: 00 D6 00 FA 2D 01 00 01  63 00 00 01 00 01 64 00  ....-...c.....d.
00000010: 00 01 00 01 65 00 00 01  00 01 66 00 00 04 FF FF  ....e.....f.....
00000020: FF FF 01 70 00 00 01 01  80 10 00 00 01 00 B0 03  ...p............
00000030: B0 03                                             ..
```

```
00000000: 90 00                                             ..
```

```
----- APDU command/response pair 122 -----
00000000: 80 48 00 80 00                                        .H...

00000000: 80 01 05 81 81 80 F7 B5   15 72 07 22 94 6F C4 08    .........r.".o..
00000010: 64 CB BD AF EA 55 7D BD   8F 55 36 B0 01 C2 8B 2E    d....U}..U6.....
00000020: 32 B6 5D 45 F1 74 5D 38   12 0B AD 9D 2C 03 9C 22    2.]E.t]8....,.."
00000030: 46 68 EB 2E A2 8C 20 95   A8 2E 6C A8 E0 6D 47 F2    Fh.... ...l..mG.
00000040: D3 1E D7 01 F8 15 5C AD   DC 05 70 C0 93 B2 6D 74    ......:.p...mt
00000050: B0 9B 95 E6 4D 8C D2 FC   73 3E CD 0F 30 68 79 A5    ....M...s>..0hy.
00000060: B9 35 F2 41 3F 52 AD AD   32 A0 99 1A 18 3D CC 57    .5.A?R..2....=.W
00000070: 7E 39 DA 47 53 1E 67 15   AB 01 70 7F F2 47 96 71    ~9.GS.g...p..G.q
00000080: 44 23 CE 7B 60 67 82 81   80 3C 52 D2 06 89 28 92    D#.{'g...<R...(.
00000090: 2C AB E6 3C 4E E6 DF 0E   D2 29 F1 01 BE 36 C4 F8    ,..<N....)...6..
000000A0: 54 40 56 F3 4A FA 8D 2E   9B 60 F5 07 BC ED B4 44    T@V.J....'.....D
000000B0: 56 68 5D 82 4C C4 EA D7   96 20 F8 C5 46 A6 E0 16    Vh].L.... ..F...
000000C0: B8 AB A5 D8 43 29 58 53   77 17 09 97 AA 70 68 33    ....C)XSw....ph3
000000D0: 9E F1 41 0A 5F 39 D9 75   24 7F 3A 53 63 61 47 87    ..A._9.u$.:ScaG.
000000E0: 87 7F 88 96 BC BB 83 A1   CB D1 42 E0 EB 99 CF 34    ..........B....4
000000F0: 0E CA 56 4F 2C 57 50 6E   7B 1A FC 1F 90 7A E0 C2    ..VO,WPn{....z..
00000100: 61 09                                                a.


----- APDU command/response pair 123 -----
00000000: 00 C0 00 00 09                                        .....

00000000: A8 5D D3 30 E3 5C A9 00   39 90 00                    .].0....9..


----- APDU command/response pair 124 -----
00000000: 80 86 00 00 80 95 3B CF   46 B8 4E 67 E4 6B 97 4B    ......;.F.Ng.k.K
00000010: 70 AD B3 44 22 6A 1B 42   18 4B A9 44 FF 28 FA C0    p..D"j.B.K.D.(..
00000020: 0A EF 44 CD DA C1 28 2B   CF FD 5D 20 48 50 33 59    ..D...(+..] HP3Y
00000030: 7D B7 CB 73 4A EF 28 0A   C7 E4 02 2A 91 A9 F6 55    }..sJ.(....*...U
00000040: 97 D3 A8 DE 21 90 0E 23   0B 9C ED 4B 52 39 46 ED    ....!..#...KR9F.
00000050: 13 1F 7F 9D CB EF 7A DD   7C D7 39 EC 1F BD 2A 3A    ......z.|.9...*:
00000060: 45 48 8F 6C 7E 82 71 E5   14 8F C1 9D F8 E8 53 2B    EH.l~.q.......S+
00000070: D3 AF 3D 7C 11 59 E3 81   F4 0B 08 17 A9 0F 37 69    ..=|.Y........7i
00000080: 90 C1 11 E2 1B 00                                     ......

00000000: B3 0F 6C 66 E6 56 8F 44   55 B2 A6 02 0E 0B 80 01    ..lf.V.DU.......
00000010: FF 89 7A 65 FC 68 25 82   22 C9 97 74 D1 6B 00 AB    ..ze.h%.".t.k..
00000020: 90 00                                                ..


----- APDU command/response pair 125 -----
00000000: 8C A4 08 00 15 87 09 01   82 46 BD FD 60 2D E4 C6    .........F..'-..
00000010: 8E 08 25 35 C0 28 0E E1   20 93                      ..%5.(.. .
```

```
00000000: 99 02 90 00 8E 08 8C D6  A9 A8 99 7F 14 12 90 00   ................
```

```
----- APDU command/response pair 126 -----
00000000: 0C E0 08 00 3D 87 31 01  4D 4F 3D AB 31 72 FC F7   ....=.1.MO=.1r..
00000010: B4 84 D1 41 19 1C 22 DF  3F 60 BE 6B 0A 1E 49 5F   ...A..".?'.k..I_
00000020: AD 3D 6D 61 5E DA E3 F7  A8 0A 82 EA 65 16 8A 01   .=ma^.......e...
00000030: C5 4F BF 3F 44 73 9C 61  8E 08 A8 A9 A5 4D 55 BB   .O.?Ds.a.....MU.
00000040: E7 B3                                              ..
```

```
00000000: 99 02 90 00 8E 08 23 E5  DF 34 11 21 87 1C 90 00   ......#..4.!....
```

```
----- APDU command/response pair 127 -----
00000000: 80 86 FF FF                                        ....
```

```
00000000: 90 00                                              ..
```

## B.11  C_wrap

```
Enter command (spaced integers)
00 42 130 10 08 49 50 51 52 53 54 55 56 00 (integers)
00 2A 82  0A 08 31 32 33 34 35 36 37 38 00 (hexadecimals)
command changed!
```

```
RESPONSE
00000000: 6A 80                                              j.
```