

# **Kinetic Monte Carlo lecture**

Initiation to the kMC methodology

Day 1

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# Kinetic Monte Carlo lecture

## Goal of lecture:

- Understand the time evolution with probabilistic point of view
- Understand the structure the kMC algorithms
- Implementation of physical system
- Some optimization of algorithm

## Material:

- kMC kernel code

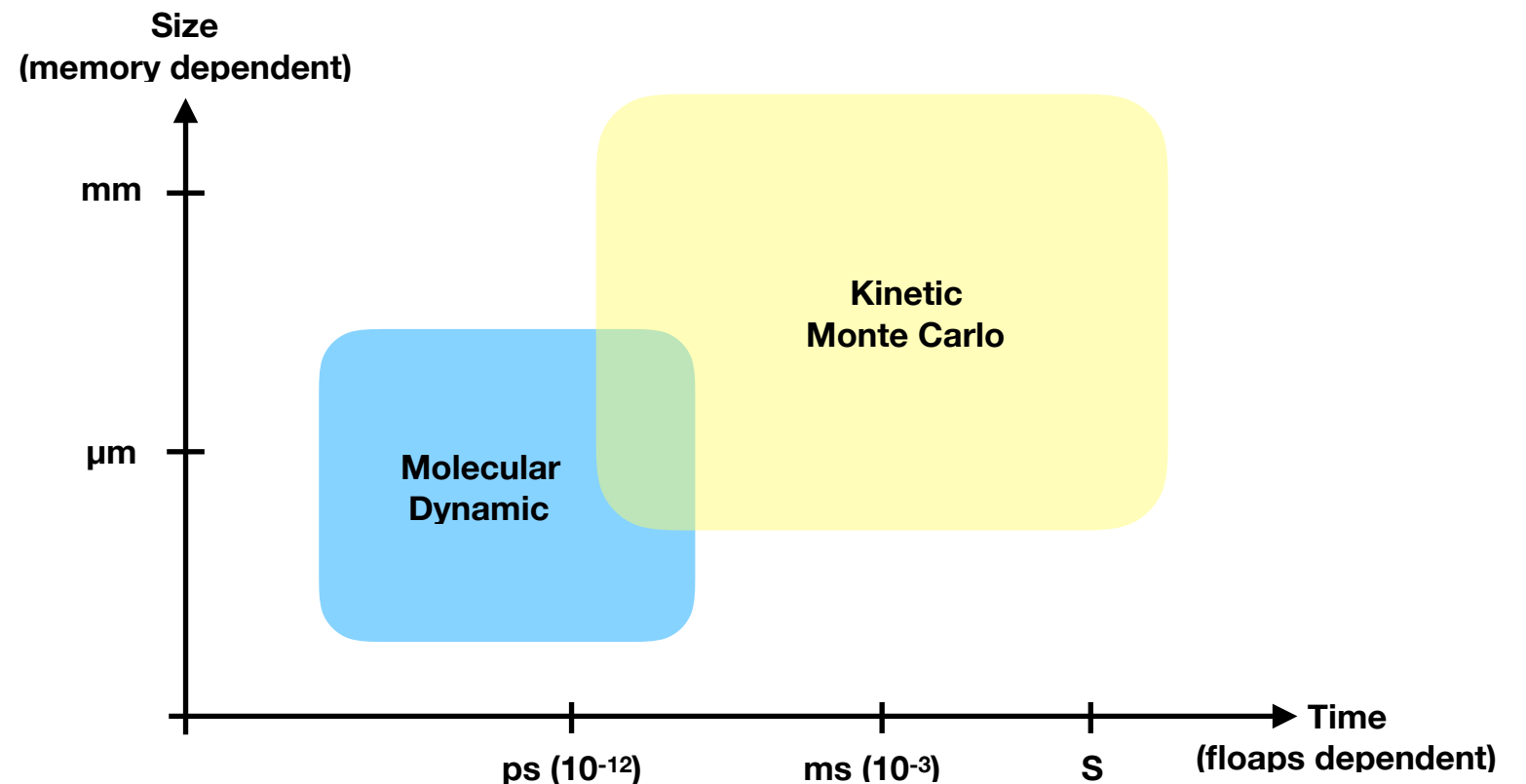
Step\_1 : Time introduction in Monte Carlo

Step\_2 : Some formula of rate

# Introduction

- kinetic study of many problem in the Monte Carlo methodology frame
  - System of Spin
  - Solid growth
  - Chemical reaction
  - Electric current in solid
  - Biologic system
- Different algorithm exist
  - Time residence algorithm
  - First reaction algorithm

- Advantage is to be simple and permit to reach large time scale for large scale system



## Time evolution simulation of physical system

From the master Equation

$$\frac{\partial P(\sigma, t)}{\partial t} = \sum_{\sigma'} r_{\sigma' \rightarrow \sigma} \cdot P(\sigma', t) - r_{\sigma \rightarrow \sigma'} \cdot P(\sigma, t)$$

At the steady state

$$r_{\sigma' \rightarrow \sigma} \cdot P(\sigma', eq) = r_{\sigma \rightarrow \sigma'} \cdot P(\sigma, eq)$$

In closed system

$$P(\sigma, eq) = \frac{1}{Z} \cdot e^{-\frac{E(\sigma)}{k_B T}}$$

$$r_{\sigma' \rightarrow \sigma} = r_{\sigma \rightarrow \sigma'} \cdot e^{-\frac{E(\sigma) - E(\sigma')}{k_B T}}$$

### Metropolis Algorithm

$\sigma$  more stable of  $\sigma' \Rightarrow T(\sigma' \rightarrow \sigma) = 1$

$\sigma$  less stable of  $\sigma' \Rightarrow T(\sigma' \rightarrow \sigma) = e^{-\beta(E(\sigma) - E(\sigma'))}$

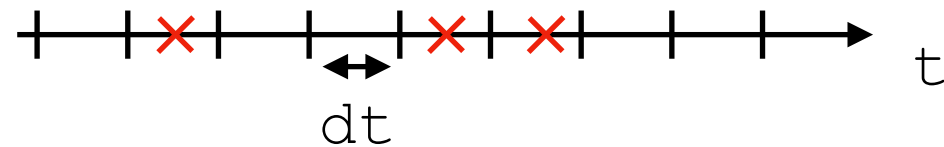
**Monte Carlo = no time evolution**

# Time evolution simulation of physical system

## Frequentist representation

$$t = n \cdot dt,$$

- the time is divided in interval  $dt$  and
- some event happens during this time  $t$



- 1) If we take  $dt$  enough small we can have, at most, one event by interval
- 2) we define the average rate:

$$r = \lim_{dt \rightarrow 0, t \rightarrow \infty} \sum^n \frac{n_{evt}}{t} \quad \text{and} \quad p = r \cdot dt$$

# Time evolution simulation of physical system

## Binomial representation

Binomial law  $b(n, p)$  :

- $n$  the number of experiment
- $p (=r \cdot dt)$  the probability to have a success

The probability to have  $x$  event in  $n$  trial:

$$P(X = x) = \binom{n}{x} (r \cdot dt)^x (1 - r \cdot dt)^{n-x}$$

## Convergence to the Poisson law

We have  $n \cdot p = n \cdot r \cdot dt = r \cdot t > 0$

In the limit of small  $dt$ :

- $n \rightarrow \infty$
- $p \rightarrow 0$

=> The binomial law  $b(n, r \cdot dt)$  converge to Poisson law of parameter  $r \cdot t$

$$P(X = x) = \frac{(rt)^x}{x!} e^{-rt}$$

The probability to have  $x$  event in  $n$  attempt  
become -> the probability to have  $x$  event in time  $t$

## Time evolution simulation of physical system

### Theorem:

- If  $\mathbf{N}_t$  is number of event in time  $t$  and
- $\mathbf{T}_n$  is time between  $(n-1)$  and  $n$ -th event

Then  $\mathbf{N}_t$  is Poisson process of parameter  $\mathbf{K}$  if and only if  $\mathbf{T}_n$  are **independent** and follow the exponential law with same parameter  $\mathbf{K}$  and its density is:

$\mathbf{T}_n$  independent means that the event happens at time  $t$  is independent of event happened in previous time

Poisson law of parameter  $\lambda$

$$P(X = x) = \frac{\lambda^x}{x!} e^{-\lambda}$$

$$\langle X \rangle = \lambda$$

$$\text{Var}(X) = \lambda$$

Exponential law of parameter  $\lambda$

$$P(X > t) = e^{-\lambda t}$$

$$\langle X \rangle = \frac{1}{\lambda}$$

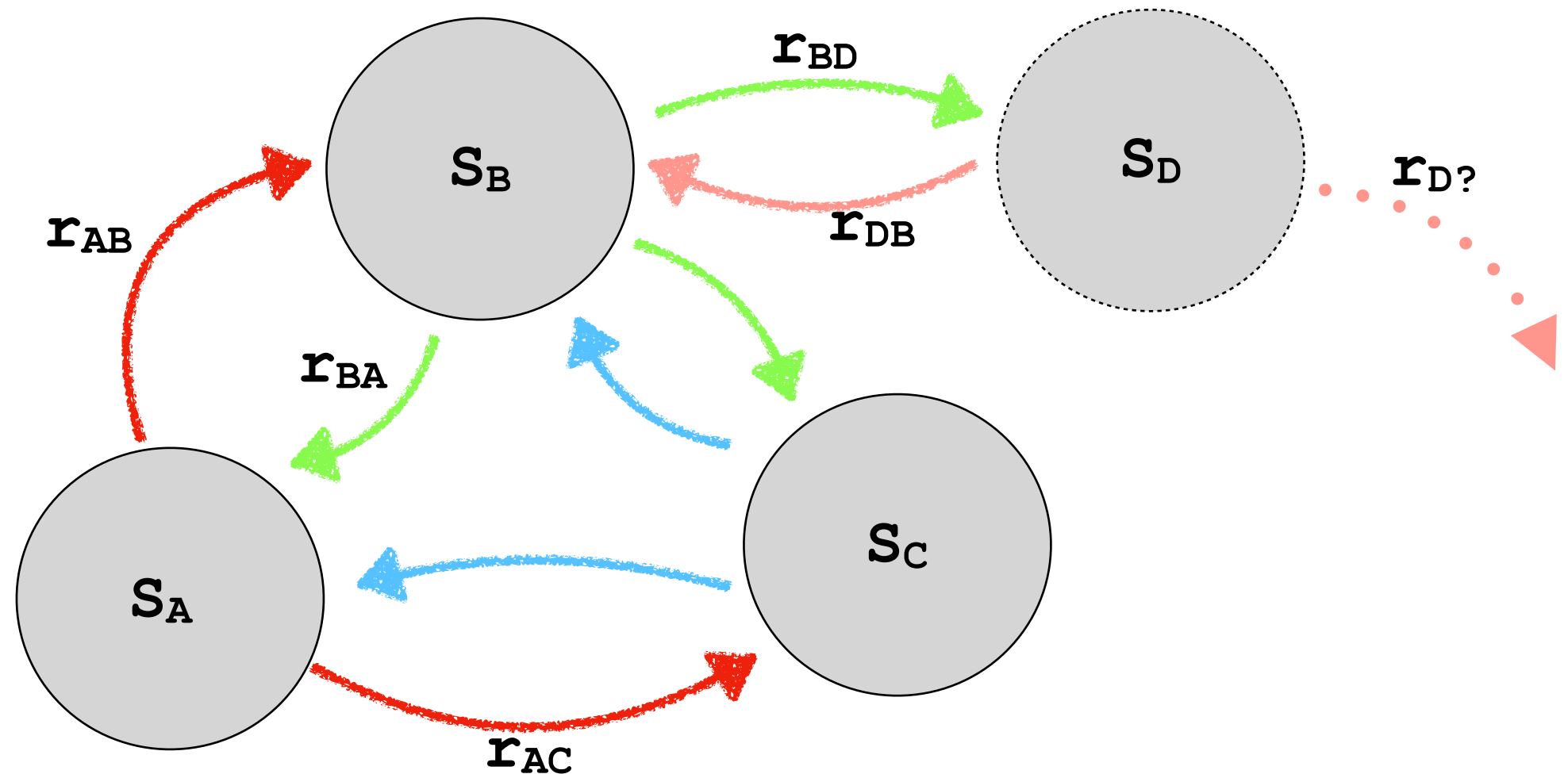
$$\text{Var}(X) = \frac{1}{\lambda^2}$$

# Time evolution simulation of physical system

$$\frac{\partial P(\sigma, t)}{\partial t} = \sum_{\sigma'} r_{\sigma' \rightarrow \sigma} \cdot P(\sigma', t) - r_{\sigma \rightarrow \sigma'} \cdot P(\sigma, t)$$

=> The evolution time of system will be a Markovian chain of states  $S_i$  connected by the jump event between them

$$r_A = \sum_I r_{AI}$$



Chain:  $S_A \xrightarrow{T_1} S_B \xrightarrow{T_2} S_A \xrightarrow{T_3} S_C \xrightarrow{T_4} S_B \xrightarrow{T_5} S_D \xrightarrow{\dots}$

$\xrightarrow{\quad\quad\quad} t = \sum T_i$



## Time evolution simulation of physical system

$T_n$ , time between events  $(n-1, n) \Rightarrow$  exponential law of parameter «  $r$  »

$t_n$ : cumulative time at the event  $n$

Probability that happens nothing in time  $t_n + \tau$ :  $P(T_n > \tau) = e^{-r\tau} = P_0(\tau)$

Probability to have an event  $\mu$  in next time  $d\tau$ :  $r_\mu d\tau$

We write the density of probability that happens an event between time  $\tau$  and  $\tau + d\tau$

$$P(\tau, \mu) d\tau = P_0(\tau) r_\mu d\tau \quad \longrightarrow \quad \int_0^\infty \sum_{\mu}^M P(\tau, \mu) d\tau = 1$$

We can also write:  $P(\tau, \mu) d\tau = P_1(\tau) \cdot P_2(\mu | \tau) \cdot d\tau$

Happens an event in between  
time  $\tau$  and  $\tau + d\tau$

$$P_1(\tau) \cdot d\tau = \sum_{\mu}^M P(\tau, \mu) \cdot d\tau$$

Happens event  $\mu$  given the  
next event occur at time  $\tau$

$$P_2(\mu | \tau) = \frac{P(\tau, \mu)}{\sum_{\mu}^M P(\tau, \mu)}$$

# Time evolution simulation of physical system

## 1) Selection of event:

Happens event  $\mu$  given the next event  
occur at time  $\tau$

$$P_2(\mu | \tau) = \frac{r_\mu}{r}$$

Drawn an random number  $u_1 \sim U[0;1]$  to choose an event  $\mu$ :

$$\sum_i^{\mu-1} \frac{r_i}{r} < u_1 \leq \sum_i^{\mu} \frac{r_i}{r}$$

## 2) Determine $T_n$ following an exponential law of parameter « $r$ »:

$$F(x) = 1 - e^{-rx} \quad \text{Repartition function of exponential law}$$

We use the Inversion theorem to obtain the time as function of random number  $u_2 \sim U[0;1]$ :

$$T_n = \frac{\ln(1 - u_2)}{r} \sim \frac{\ln(u_2)}{r}$$

In system or state  $S_i$  we identify all possible event  $E_{ij}$  with probability (or rate)  $r_{ij}$  to jump in state  $S_j$

The total rate (or probability) to jump in other state  $S_{i+1}$  will be  $r_i = \sum_j r_{ij}$

The random variable  $u$  follows the uniform distribution  $U[(0;1)]$

### Residence time algorithm (BKL)

1) List and calcul of rate of possible event in state  $S_i$

2) Calcul of total rate  $r_i$  of the state  $S_i$

3) Take a random variable  $u_1$  to chose an event such as

$$\sum_j^{\mu-1} r_{i,j} < u_1 \cdot r_i \leq \sum_j^{\mu} r_{i,j}$$

4) Carry out event  $\mu$

5) Take a random variable  $u_2$  to calcul the time elapsed  $dt$  since last event such as

$$dt = -\frac{\ln(u_2)}{r_i}$$

6) Increment the time  $t = t + dt$

7) Back in step 1) if the criterium of loop is okay

An alternative algorithm can be build starting from each event point of view  
We can write for each event possible in state  $S_i$  the density of probability for an event  $\mu$  to occurs in intervalle time  $(\tau, \tau+d\tau)$ :

$$P_{\mu}(\tau) \cdot d\tau = r_{\mu} \cdot e^{-r_{\mu} \cdot \tau} \cdot d\tau$$

This is the density of probability of exponential law of parameter «  $r_{\mu}$  ».

The partition function of process  $\mu$  is  $F(x) = 1 - e^{-r_{\mu} x}$

For each process we drawn  $u_{\mu} \sim U[(0;1)]$ :  $\tau_{\mu} = \frac{\ln(u_{\mu})}{r_{\mu}}$

From this point of view we can find the previous density of probability as

$$P(\tau, \mu) d\tau = P_{\mu}(\tau) \cdot d\tau \cdot Prob \{ \tau_{\nu} > \tau, \text{all } \nu \neq \mu \}$$

$$Prob \{ \tau_{\nu} > \tau, \text{all } \nu \neq \mu \} = \prod_{\nu \neq \mu}^M e^{-r_{\nu} \tau}$$

$$P(\tau, \mu) \cdot d\tau = r_{\mu} \cdot e^{-\sum_{\mu}^M r_{\mu} \cdot \tau} \cdot d\tau$$

### First-reaction algorithm (Gillepsie)

1) For each possible event  $E_{ij}$  in state  $S_i$  calcul the rate  $r_{ij}$  and take a random variable  $u_j$ . To calcul the « tentative reaction time »

$$dt_j = - \frac{\ln(u_j)}{r_{ij}}$$

2) Take the event which has the smaller « tentative reaction time »  $dt_j$

3) Carry out event  $j$

4) Increment the time  $t = t + dt$

5) Back in step 1) if the criterium of loop is okay

# **Time evolution simulation of physical system**

## **Resume**

- **The kinetic Monte Carlo simulation is a Markovian chain which the event are distributed with poisson law and the time between them follow the exponential law**
- **The event must selected as function of them probability**

## **kinetic Monte Carlo:**

- **Versatile method, large kind of system can be describes**
- **Large system dimension & long time evolution**

## **Difficulties:**

- **Description depend on the list of event**
- **Not fully Parallelizable but some optimization exist**

## Rate Calculation

Different way to compute the rate which are system dependent.

1) Historically, system of spin coupled with bath at temperature T:

$$\nu_0 = \frac{k_B \cdot T}{h} \sim 2 \cdot 10^{11} \cdot T \text{ s}^{-1}$$

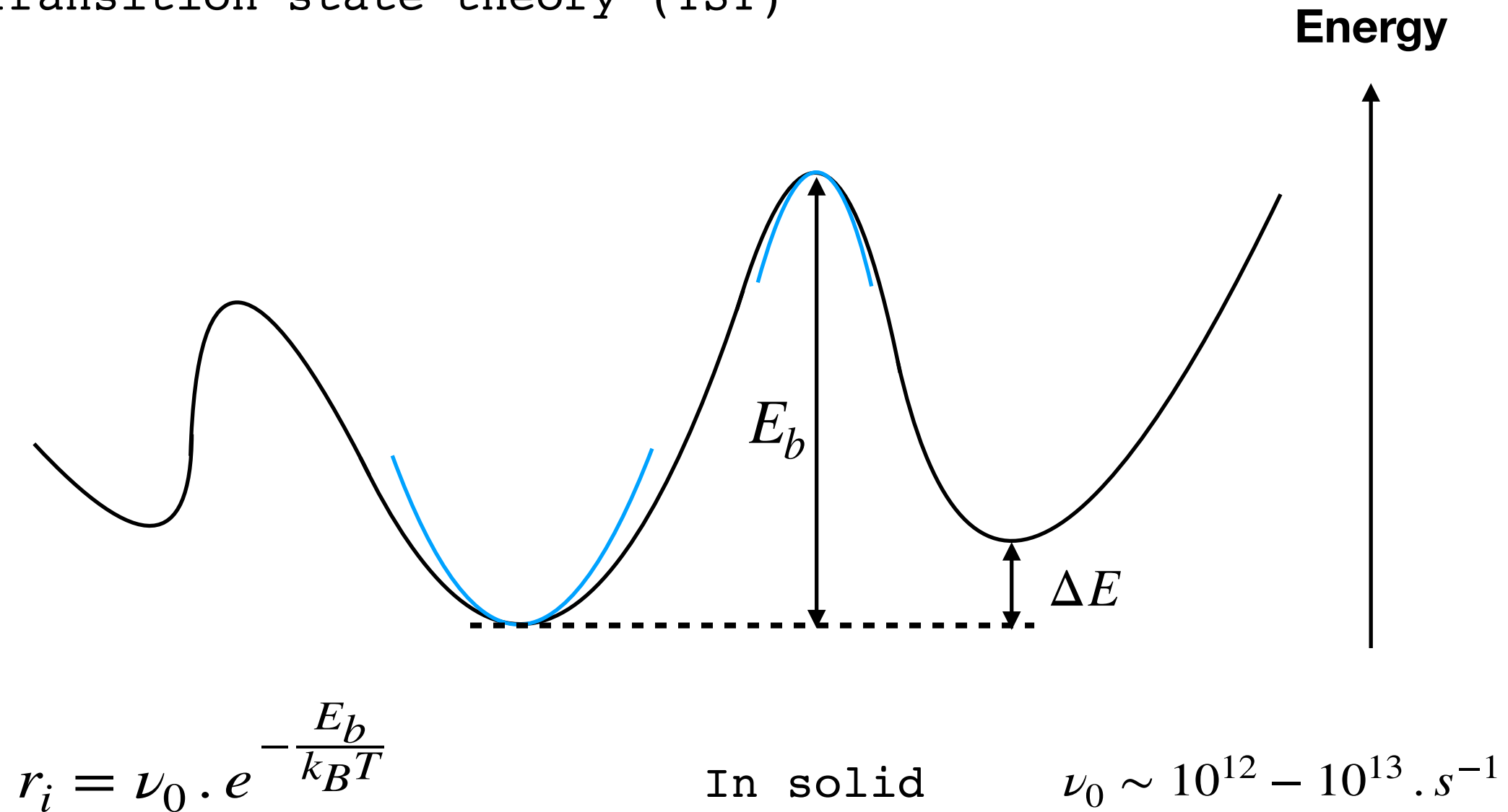
2) Adding particle from outside => FLUX

Particle from gaz:

$$\mathcal{F} \cdot S = \frac{P \cdot \overset{\text{Avogadro Number}}{\mathcal{N}_a} \cdot \overset{\text{Surface}}{S}}{\sqrt{2 \cdot \pi \cdot \underset{\text{Masse of particle}}{M_p} \cdot \underset{\text{Perfect gaz constante}}{R} \cdot T}}$$

## Rate Calculation

3) Chemical reaction and solid state physics  
=> Transition state theory (TST)





## Rate Calculation

4) In case of Chemical reaction we define:

$c_i dt$ : The probability that a particular combination of  $R_i$  react in the next time interval  $dt$

In certain condition, all the species are homogenous repartition of species in volume at each time, we can associate the reaction parameter  $c_i$  and the reaction rate constant  $k_i$ :

$$k_i = Vc_i$$

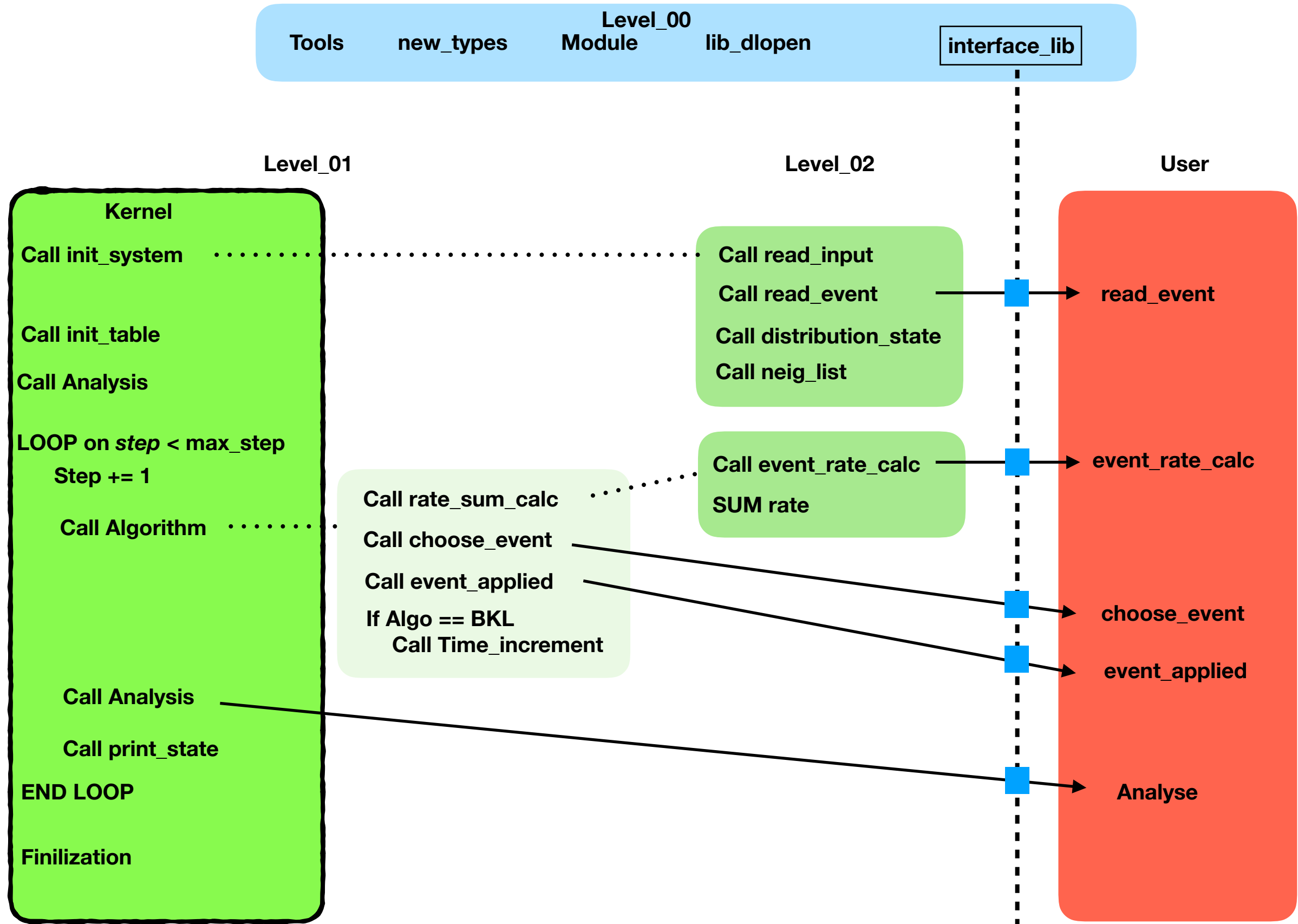
The rate  $r_i = h_i \cdot c_i$  depend of the number of combination of species in reaction  $R_i$ :

$$R_1 : X_1 + X_2 \rightarrow 2X_1 \Rightarrow h_1 = X_1 X_2$$

$$R_2 : 2X_1 \rightarrow X_1 + X_2 \Rightarrow h_2 = \frac{1}{2} X_1 (X_1 - 1)$$

$$R_3 : 3X_1 \rightarrow 2X_1 + X_2 \Rightarrow h_3 = \frac{1}{6} X_1 (X_1 - 1)(X_1 - 2)$$

# kMC kernel code description



# kMC kernel code description

**Two structure regroup all the importante arrays and variables**

```
struct event_type {  
    int nevent, nbond, nchem_react;  
  
    int *ptr_i_state, // array contains Initial state  
        *ptr_f_state; // array contains Final state  
  
    double *ptr_f0, // array contains prefactor rate  
            *ptr_ebarrier, // array contains activation energies  
            *ptr_de, // array contains difference energy between two miniums  
            **ptr_ebond; // 2D array contains bond energies  
};
```

```
struct kmc_type {  
  
    int bavard, conv; // Verbose & convergence  
    int period[3], nsites[3]; // Bound periodic condition & number of site  
  
    char algorithm[50], // algorithm name: BKL or Gillespie  
        input_file[50], // input_file name  
        input_event[50], // event file name  
        libname[50], // shared lib name with the path  
        init_mod[50]; // Initialization mode: species, random, none  
  
    int tot_sites, // Total number of sites  
        max_step, // max step criterium  
        sys_dim, // system dimension, 1, 2 or 3 D  
        freq_write, // write stat frequency  
        nprop, // number of properties compute in analyse routine  
        node_state, // number of state of one site  
        nspec, // number of different species  
        npressure, // number of partial pressure  
        step; // actual step  
  
    double sum_rate, // Total rate of system  
            rand_rate, // random rate  
            time, // actual time  
            rand_time, // random time  
            max_time, // max time criterium  
            temp, // temperature value (Kelvin)  
            kt, // Energy of temperature  
            per100, // Percentage of 0 state in initial system  
            f0, // prefactor rate value  
            scale; // scale value  
  
    int *ptr_site, *ptr_nneig, *ptr_nevt, *ptr_neig, *ptr_event_site, *ptr_spec;  
    double *ptr_rate, *ptr_prop, *ptr_event_rate, *ptr_pressure, *ptr_masse;  
  
    struct event_type event;  
};
```