My Project 1.0

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# **Chapter 1**

# **Data Structure Index**

# 1.1 Data Structures

Here are the data structures with brief descriptions:

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# **Chapter 2**

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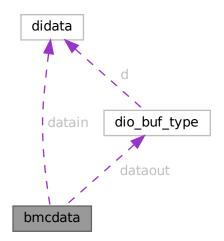
File Index

# **Chapter 3**

# **Data Structure Documentation**

# 3.1 bmcdata Struct Reference

Collaboration diagram for bmcdata:



# **Data Fields**

- double pv\_voltage
- double cc\_voltage
- double input\_voltage
- double b1\_voltage
- double b2\_voltage
- double system\_voltage
- double logic\_voltage
- double pv\_current
- double cc\_current

- double battery\_current
- struct didata datain
- union dio\_buf\_type dataout
- int32\_t adc\_sample [32]
- int32\_t dac\_sample [32]
- int32\_t utc

# 3.1.1 Detailed Description

Definition at line 52 of file daq.h.

# 3.1.2 Field Documentation

# 3.1.2.1 adc\_sample

```
int32_t adc_sample[32]
```

Definition at line 57 of file daq.h.

### 3.1.2.2 b1\_voltage

```
double b1_voltage
```

Definition at line 53 of file daq.h.

# 3.1.2.3 b2\_voltage

```
double b2_voltage
```

Definition at line 53 of file daq.h.

# 3.1.2.4 battery\_current

```
double battery_current
```

Definition at line 54 of file daq.h.

# 3.1.2.5 cc\_current

double cc\_current

Definition at line 54 of file daq.h.

### 3.1.2.6 cc\_voltage

double cc\_voltage

Definition at line 53 of file daq.h.

# 3.1.2.7 dac\_sample

int32\_t dac\_sample[32]

Definition at line 58 of file daq.h.

### 3.1.2.8 datain

struct didata datain

Definition at line 55 of file daq.h.

#### 3.1.2.9 dataout

union dio\_buf\_type dataout

Definition at line 56 of file daq.h.

# 3.1.2.10 input\_voltage

double input\_voltage

Definition at line 53 of file daq.h.

### 3.1.2.11 logic\_voltage

double logic\_voltage

Definition at line 53 of file daq.h.

# 3.1.2.12 pv\_current

double pv\_current

Definition at line 54 of file daq.h.

# 3.1.2.13 pv\_voltage

double pv\_voltage

Definition at line 53 of file daq.h.

### 3.1.2.14 system\_voltage

```
double system_voltage
```

Definition at line 53 of file daq.h.

#### 3.1.2.15 utc

```
int32_t utc
```

Definition at line 59 of file daq.h.

The documentation for this struct was generated from the following file:

• daq.h

# 3.2 didata Struct Reference

### **Data Fields**

- uint32\_t D0: 1
- uint32\_t D1: 1
- uint32\_t D2: 1
- uint32\_t D3: 1
- uint32\_t D4: 1
- uint32\_t D5: 1
- uint32\_t D6: 1
- uint32\_t D7: 1

# 3.2.1 Detailed Description

Definition at line 36 of file daq.h.

# 3.2.2 Field Documentation

### 3.2.2.1 D0

uint32\_t D0

Definition at line 37 of file daq.h.

### 3.2.2.2 D1

uint32\_t D1

Definition at line 38 of file daq.h.

3.2 didata Struct Reference 9

# 3.2.2.3 D2

uint32\_t D2

Definition at line 39 of file daq.h.

### 3.2.2.4 D3

uint32\_t D3

Definition at line 40 of file daq.h.

### 3.2.2.5 D4

uint32\_t D4

Definition at line 41 of file daq.h.

### 3.2.2.6 D5

uint32\_t D5

Definition at line 42 of file daq.h.

# 3.2.2.7 D6

uint32\_t D6

Definition at line 43 of file daq.h.

### 3.2.2.8 D7

uint32\_t D7

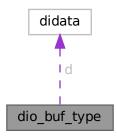
Definition at line 44 of file daq.h.

The documentation for this struct was generated from the following file:

• daq.h

# 3.3 dio\_buf\_type Union Reference

Collaboration diagram for dio\_buf\_type:



### **Data Fields**

- uint32\_t dio\_buf
- struct didata d

# 3.3.1 Detailed Description

Definition at line 47 of file daq.h.

### 3.3.2 Field Documentation

### 3.3.2.1 d

struct didata d

Definition at line 49 of file daq.h.

### 3.3.2.2 dio\_buf

uint32\_t dio\_buf

Definition at line 48 of file daq.h.

The documentation for this union was generated from the following file:

• daq.h

# 3.4 energy\_type Struct Reference

#### **Data Fields**

- · volatile bool once gti
- · volatile bool once ac
- · volatile bool iammeter
- volatile bool fm80
- · volatile bool dumpload
- · volatile bool homeassistant
- · volatile bool once gti zero
- · volatile bool comedi
- volatile double gti\_low\_adj
- · volatile double ac\_low\_adj
- volatile double dl\_excess\_adj
- · volatile bool ac sw on
- volatile bool gti\_sw\_on
- volatile bool ac\_sw\_status
- volatile bool gti\_sw\_status
- volatile bool solar\_shutdown
- · volatile bool solar mode
- volatile bool startup
- · volatile bool ac mismatch
- · volatile bool dc mismatch
- volatile bool mode\_mismatch
- volatile bool dl\_excess
- volatile uint32\_t speed\_go
- volatile uint32\_t im\_delay
- volatile uint32\_t im\_display
- volatile uint32\_t gti\_delay
- volatile uint32\_t sequence
- volatile uint32\_t mqtt\_count
- · volatile int32\_t rc
- volatile int32 t sane
- volatile uint32\_t thirty\_sec\_clock
- volatile uint32\_t log\_spam
- · volatile uint32 t log time reset
- pthread\_mutex\_t ha\_lock
- volatile int16\_t di\_16b
- volatile int16\_t do\_16b
- double adc [16]
- double dac [16]
- MQTTClient client\_p
- MQTTClient client\_sd
- · MQTTClient client ha

### 3.4.1 Detailed Description

Definition at line 90 of file bmc.h.

# 3.4.2 Field Documentation

# 3.4.2.1 ac\_low\_adj

volatile double ac\_low\_adj

Definition at line 92 of file bmc.h.

# 3.4.2.2 ac\_mismatch

volatile bool ac\_mismatch

Definition at line 93 of file bmc.h.

# 3.4.2.3 ac\_sw\_on

volatile bool ac\_sw\_on

Definition at line 93 of file bmc.h.

# 3.4.2.4 ac\_sw\_status

volatile bool ac\_sw\_status

Definition at line 93 of file bmc.h.

### 3.4.2.5 adc

double adc[16]

Definition at line 99 of file bmc.h.

# 3.4.2.6 client\_ha

MQTTClient client\_ha

Definition at line 100 of file bmc.h.

### 3.4.2.7 client\_p

MQTTClient client\_p

Definition at line 100 of file bmc.h.

### 3.4.2.8 client\_sd

MQTTClient client\_sd

Definition at line 100 of file bmc.h.

### 3.4.2.9 comedi

volatile bool comedi

Definition at line 91 of file bmc.h.

### 3.4.2.10 dac

double dac[16]

Definition at line 99 of file bmc.h.

### 3.4.2.11 dc\_mismatch

volatile bool dc\_mismatch

Definition at line 93 of file bmc.h.

# 3.4.2.12 di\_16b

volatile int16\_t di\_16b

Definition at line 98 of file bmc.h.

### 3.4.2.13 dl\_excess

volatile bool dl\_excess

Definition at line 93 of file bmc.h.

# 3.4.2.14 dl\_excess\_adj

volatile double dl\_excess\_adj

Definition at line 92 of file bmc.h.

# 3.4.2.15 do\_16b

volatile int16\_t do\_16b

Definition at line 98 of file bmc.h.

# 3.4.2.16 dumpload

volatile bool dumpload

Definition at line 91 of file bmc.h.

### 3.4.2.17 fm80

volatile bool fm80

Definition at line 91 of file bmc.h.

# 3.4.2.18 gti\_delay

volatile uint32\_t gti\_delay

Definition at line 94 of file bmc.h.

### 3.4.2.19 gti\_low\_adj

volatile double gti\_low\_adj

Definition at line 92 of file bmc.h.

# 3.4.2.20 gti\_sw\_on

volatile bool gti\_sw\_on

Definition at line 93 of file bmc.h.

### 3.4.2.21 gti\_sw\_status

volatile bool gti\_sw\_status

Definition at line 93 of file bmc.h.

# 3.4.2.22 ha\_lock

pthread\_mutex\_t ha\_lock

Definition at line 97 of file bmc.h.

### 3.4.2.23 homeassistant

volatile bool homeassistant

Definition at line 91 of file bmc.h.

# 3.4.2.24 iammeter

volatile bool iammeter

Definition at line 91 of file bmc.h.

# 3.4.2.25 im\_delay

volatile uint32\_t im\_delay

Definition at line 94 of file bmc.h.

# 3.4.2.26 im\_display

volatile uint32\_t im\_display

Definition at line 94 of file bmc.h.

### 3.4.2.27 log\_spam

volatile uint32\_t log\_spam

Definition at line 96 of file bmc.h.

# 3.4.2.28 log\_time\_reset

volatile uint32\_t log\_time\_reset

Definition at line 96 of file bmc.h.

### 3.4.2.29 mode\_mismatch

volatile bool mode\_mismatch

Definition at line 93 of file bmc.h.

# 3.4.2.30 mqtt\_count

volatile uint32\_t mqtt\_count

Definition at line 94 of file bmc.h.

# 3.4.2.31 once\_ac

volatile bool once\_ac

Definition at line 91 of file bmc.h.

### 3.4.2.32 once\_gti

volatile bool once\_gti

Definition at line 91 of file bmc.h.

# 3.4.2.33 once\_gti\_zero

volatile bool once\_gti\_zero

Definition at line 91 of file bmc.h.

### 3.4.2.34 rc

volatile int32\_t rc

Definition at line 95 of file bmc.h.

#### 3.4.2.35 sane

volatile int32\_t sane

Definition at line 95 of file bmc.h.

# 3.4.2.36 sequence

volatile uint32\_t sequence

Definition at line 94 of file bmc.h.

# 3.4.2.37 solar\_mode

volatile bool solar\_mode

Definition at line 93 of file bmc.h.

# 3.4.2.38 solar\_shutdown

volatile bool solar\_shutdown

Definition at line 93 of file bmc.h.

# 3.4.2.39 speed\_go

volatile uint32\_t speed\_go

Definition at line 94 of file bmc.h.

### 3.4.2.40 startup

volatile bool startup

Definition at line 93 of file bmc.h.

### 3.4.2.41 thirty\_sec\_clock

volatile uint32\_t thirty\_sec\_clock

Definition at line 96 of file bmc.h.

The documentation for this struct was generated from the following file:

• bmc.h

# 3.5 ha\_flag\_type Struct Reference

#### **Data Fields**

- volatile MQTTClient\_deliveryToken deliveredtoken
- volatile MQTTClient\_deliveryToken receivedtoken
- · volatile bool runner
- volatile bool rec\_ok
- int32\_t ha\_id
- volatile int32\_t var\_update
- volatile int32\_t energy\_mode

# 3.5.1 Detailed Description

Definition at line 30 of file mqtt\_rec.h.

### 3.5.2 Field Documentation

### 3.5.2.1 deliveredtoken

volatile MQTTClient\_deliveryToken deliveredtoken

Definition at line 31 of file mqtt\_rec.h.

# 3.5.2.2 energy\_mode

volatile int32\_t energy\_mode

Definition at line 34 of file mqtt\_rec.h.

# 3.5.2.3 ha\_id

```
int32_t ha_id
```

Definition at line 33 of file mqtt\_rec.h.

# 3.5.2.4 rec\_ok

```
volatile bool rec_ok
```

Definition at line 32 of file mqtt\_rec.h.

# 3.5.2.5 receivedtoken

volatile MQTTClient\_deliveryToken receivedtoken

Definition at line 31 of file mqtt\_rec.h.

### 3.5.2.6 runner

volatile bool runner

Definition at line 32 of file mqtt\_rec.h.

# 3.5.2.7 var\_update

```
volatile int32_t var_update
```

Definition at line 34 of file mqtt\_rec.h.

The documentation for this struct was generated from the following file:

• mqtt\_rec.h

# **Chapter 4**

# **File Documentation**

# 4.1 .dep.inc

```
00001 # This code depends on make tool being used 00002 DEPFILES=$(wildcard $(addsuffix .d, ${OBJECTFILES}) $(TESTOBJECTFILES))) 00003 ifneq (${DEPFILES},) 00004 include ${DEPFILES} 00005 endif
```

# 4.2 bmc.c File Reference

```
#include <stdlib.h>
#include <stdio.h>
#include <unistd.h>
#include <stdint.h>
#include <stdint.h>
#include <stdint.h>
#include <stdbool.h>
#include <comedilib.h>
#include "daq.h"
#include "bmc.h"
#include "mqtt_rec.h"
#include "mqtt_vars.h"
#include "bmc_mqtt.h"
Include dependency graph for bmc.c:
```



### **Functions**

- void led\_lightshow (int speed)
- int main (int argc, char \*argv[])

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### **Variables**

```
· volatile struct bmcdata bmc
```

```
• struct energy_type E
```

```
• const char * board_name = "NO_BOARD"
```

- const char \* driver name = "NO DRIVER"
- FILE \* fout
- uint8\_t sine\_wave [256]

# 4.2.1 Detailed Description

Demo code for driver testing, a simple console display of data inputs and voltage

This file may be freely modified, distributed, and combined with other software, as long as proper attribution is given in the source code.

Definition in file bmc.c.

### 4.2.2 Function Documentation

### 4.2.2.1 led lightshow()

Definition at line 96 of file bmc.c.

### 4.2.2.2 main()

```
int main (
          int argc,
          char * argv[])
```

Definition at line 130 of file bmc.c.

### 4.2.3 Variable Documentation

### 4.2.3.1 bmc

```
volatile struct bmcdata bmc
```

Definition at line 22 of file bmc.c.

### 4.2.3.2 board\_name

```
const char* board_name = "NO_BOARD"
```

Definition at line 55 of file bmc.c.

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### 4.2.3.3 driver\_name

```
const char * driver_name = "NO_DRIVER"
```

Definition at line 55 of file bmc.c.

#### 4.2.3.4 E

```
struct energy_type E
```

### Initial value:

```
.once_gti = true,
.once_ac = true,
.once_gti_zero = true,
.iammeter = false,
.fm80 = false,
.dumpload = false,
.homeassistant = false,
.ac_low_adj = 0.0f,
.gti_low_adj = 0.0f,
.ac_sw_on = true,
.gti_sw_on = true,
.im_delay = 0,
.gti_delay = 0,
.im_display = 0,
.rc = 0,
.speed_go = 0,
.ac_sw_status = false,
.gti_sw_status = false,
.solar_mode = false,
.solar_shutdown = false,
.startup = true,
.ac_mismatch = false,
.dc_mismatch = false,
.mode_mismatch = false,
.dl_excess = false,
.dl_excess_adj = 0.0f,
```

Definition at line 24 of file bmc.c.

### 4.2.3.5 fout

```
FILE* fout
```

Definition at line 57 of file bmc.c.

### 4.2.3.6 sine\_wave

```
uint8_t sine_wave[256]
```

Definition at line 61 of file bmc.c.

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# 4.3 bmc.c

# Go to the documentation of this file.

```
00001
00008
00009 #include <stdlib.h>
00010 #include <stdio.h> /* for printf() \star/
00011 #include <unistd.h>
00012 #include <stdint.h>
00013 #include <string.h>
00014 #include <stdbool.h>
00015 #include <comedilib.h>
00016 #include "daq.h"
00017 #include "bmc.h"
00018 #include "mqtt_rec.h"
00019 #include "mqtt_vars.h'
00020 #include "bmc_mqtt.h"
00021
00022 volatile struct bmcdata bmc; /* DIO buffer */
00023
00024 struct energy_type E = {
        .once_gti = true,
          .once_ac = true,
00026
00027
          .once_gti_zero = true,
00028
          .iammeter = false,
00029
           .fm80 = false.
00030
          .dumpload = false.
00031
          .homeassistant = false,
00032
          .ac_low_adj = 0.0f,
00033
          .gti_low_adj = 0.0f
          .ac_sw_on = true,
.gti_sw_on = true,
00034
00035
00036
           .im delay = 0,
00037
          .gti_delay = 0,
00038
          .im_display = 0,
00039
          .rc = 0,
00040
           .speed_go = 0,
00041
           .ac_sw_status = false,
          .gti_sw_status = false,
00042
00043
          .solar_mode = false,
          .solar_shutdown = false,
00044
00045
          .startup = true,
          .ac_mismatch = false,
.dc_mismatch = false,
00046
00047
00048
           .mode mismatch = false.
00049
           .dl excess = false,
00050
           .dl_excess_adj = 0.0f,
00051 };
00052
00053
00054 // Comedi I/O device type
00055 const char *board_name = "NO_BOARD", *driver_name = "NO_DRIVER";
00057 FILE* fout; // logging stream
00058
00059 /\star ripped from http://aquaticus.info/pwm-sine-wave \star/
00060
00061 uint8_t sine_wave[256] = {
00062
          0x80, 0x83, 0x86, 0x89, 0x8C, 0x90, 0x93, 0x96,
           0x99, 0x9C, 0x9F, 0xA2, 0xA5, 0xA8, 0xAB, 0xAE,
00063
00064
          0xB1, 0xB3, 0xB6, 0xB9, 0xBC, 0xBF, 0xC1,
00065
          0xC7, 0xC9, 0xCC, 0xCE, 0xD1, 0xD3, 0xD5,
                                                         0xD8
00066
          0xDA, 0xDC, 0xDE, 0xE0, 0xE2, 0xE4, 0xE6, 0xE8,
00067
          OxEA, OxEB, OxED, OxEF, OxFO, OxF1, OxF3, OxF4,
00068
          0xF5, 0xF6, 0xF8, 0xF9, 0xFA, 0xFA, 0xFB, 0xFC,
           0xFD, 0xFD, 0xFE, 0xFE, 0xFE, 0xFF, 0xFF, 0xFF,
          0xFF, 0xFF, 0xFF, 0xFF, 0xFE, 0xFE, 0xFE, 0xFF, 0xFD, 0xFD, 0xFC, 0xFB, 0xFA, 0xFA, 0xF9, 0xF8, 0xF6,
00070
00071
00072
          0xF5, 0xF4, 0xF3, 0xF1, 0xF0, 0xEF, 0xED, 0xEB,
00073
          OXEA, OXE8, OXE6, OXE4, OXE2, OXEO, OXDE, OXDC,
00074
          0xDA, 0xD8, 0xD5, 0xD3, 0xD1, 0xCE, 0xCC, 0xC9,
           0xC7, 0xC4, 0xC1, 0xBF, 0xBC, 0xB9, 0xB6, 0xB3,
00076
           0xB1, 0xAE, 0xAB, 0xA8, 0xA5, 0xA2, 0x9F, 0x9C,
00077
           0x99, 0x96, 0x93, 0x90, 0x8C, 0x89, 0x86,
                                                         0x83,
00078
          0x80, 0x7D, 0x7A, 0x77, 0x74, 0x70, 0x6D, 0x6A,
          0x67, 0x64, 0x61, 0x5E, 0x5B, 0x58, 0x55, 0x52,
00079
          0x4F, 0x4D, 0x4A, 0x47, 0x44, 0x41, 0x3F, 0x3C, 0x39, 0x37, 0x34, 0x32, 0x2F, 0x2D, 0x2B, 0x28,
00080
00082
           0x26, 0x24, 0x22, 0x20, 0x1E, 0x1C, 0x1A, 0x18,
00083
           0x16, 0x15, 0x13, 0x11, 0x10, 0x0F, 0x0D, 0x0C,
00084
           0x0B, 0x0A, 0x08, 0x07, 0x06, 0x06, 0x05, 0x04,
00085
           0x03, 0x03, 0x02, 0x02, 0x02, 0x01, 0x01, 0x01,
00086
          0x01, 0x01, 0x01, 0x01, 0x02, 0x02, 0x02, 0x03,
00087
          0x03, 0x04, 0x05, 0x06, 0x06, 0x07, 0x08, 0x0A,
00088
          0x0B, 0x0C, 0x0D, 0x0F, 0x10, 0x11, 0x13, 0x15,
```

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```
0x16, 0x18, 0x1A, 0x1C, 0x1E, 0x20, 0x22, 0x24,
          0x26, 0x28, 0x2B, 0x2D, 0x2F, 0x32, 0x34, 0x37, 0x39, 0x3C, 0x3F, 0x41, 0x44, 0x47, 0x4A, 0x4D,
00090
00091
00092
          0x4F, 0x52, 0x55, 0x58, 0x5B, 0x5E, 0x61, 0x64,
00093
          0x67, 0x6A, 0x6D, 0x70, 0x74, 0x77, 0x7A, 0x7D
00094 };
00096 void led_lightshow(int speed)
00097 {
00098
          static int j = 0;
          static uint8_t cylon = 0xff;
00099
          static int alive_led = 0;
00100
00101
          static bool LED_UP = true;
00102
00103
          if (j++ >= speed) { // delay a bit ok
00104
              if (0) { // screen status feedback
                  bmc.dataout.dio_buf = ~cylon; // roll leds cylon style
00105
00106
              } else {
                  bmc.dataout.dio_buf = cylon; // roll leds cylon style (inverted)
00108
              }
00109
00110
              if (LED_UP && (alive_led != 0)) {
                  alive_led = alive_led * 2;
00111
00112
                  cylon = cylon « 1;
              } else {
   if (alive_led != 0) alive_led = alive_led / 2;
00113
00114
00115
                   cylon = cylon » 1;
00116
              if (alive_led < 2) {</pre>
00117
00118
                  alive_led = 2;
                  LED_UP = true;
00119
00120
              } else {
00121
                  if (alive_led > 128) {
00122
                       alive_led = 128;
00123
                       LED_UP = false;
                  }
00124
00125
              j = 0;
00127
00128 }
00129
00130 int main(int argc, char \star argv[])
00131 {
00132
          int do_ao_only = false;
00133
          uint8_t i = 0, j = 75;
00134
00135
          * start the MQTT processing
00136
00137
00138
          bmc matt init();
00139
00140
          if (do_ao_only) {
00141
              if (init_dac(0.0, 25.0, false) < 0) {</pre>
00142
                  fprintf(fout, "Missing Analog AO subdevice\n");
00143
                   return -1;
00144
              }
00146
00147
              while (true) {
00148
                  set_dac_raw(0, sine_wave[255 - i++] « 4);
                   set_dac_raw(1, sine_wave[255 - j++] « 4);
00149
00150
              }
00151
          } else {
00152 #ifndef DIGITAL_ONLY
00153
              if (init_daq(0.0, 25.0, false) < 0) {
00154
                  fprintf(fout, "Missing Analog subdevice(s)\n");
00155
                  return -1;
00156
              }
00157 #endif
              if (init_dio() < 0) {</pre>
00159
                  fprintf(fout, "Missing Digital subdevice(s)\n");
00160
                  return -1;
00161
              }
00162
00163
              E.dac[0] = 1.23f;
00164
00165
              E.dac[1] = 3.21f;
00166
              E.do_16b = 0x01;
00167
              E.di_16b = 0x10;
00168
00169
              fflush(fout);
00171
              while (true)
00172
                  usleep(MAIN_DELAY); // sample rate ~1 msec
00173
                   get_data_sample();
                   if (!bmc.datain.D0) {
00174
00175
                       led lightshow(1);
```

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```
00177
                  if (ha_flag_vars_ss.runner) { // 30 second timer or trigger from mqtt
00178
                      comedi_push_mqtt(); // send json formatted data to the mqtt server
                      ha_flag_vars_ss.runner = false;
00179
00180
00181
              }
00182
00183
00184
          return 0;
00185 }
00186
00187
```

### 4.4 bmc.h

```
00001 /*
00002 * File: bmc.h
00003 * Author: root
00004 *
00005 * Created on September 21, 2012, 12:54 PM
00006 */
00007
00008 #ifndef BMC H
00009 #define BMC H
00010
00011 #ifdef __cplusplus
00012 extern "C" {
00013 #endif
00014
00015 #include <stdlib.h>
00016 #include <stdio.h> /* for printf() */
00017 #include <unistd.h>
00018 #include <stdint.h>
00019 #include <string.h>
00020 #include <stdbool.h>
00021 #include <signal.h>
00022 #include <time.h>
00023 #include <sys/wait.h>
00024 #include <sys/types.h>
00025 #include <sys/time.h>
00026 #include <errno.h>
00027 #include <cjson/cJSON.h>
00028 #include <curl/curl.h>
00029 #include <pthread.h>
00030 #include <sys/stat.h>
00031 #include <syslog.h>
00032 #include <arpa/inet.h>
00033 #include <sys/socket.h>
00034 #include <netdb.h>
00035 #include <ifaddrs.h>
00036 #include "MQTTClient.h"
00037
00038 #define LOG_VERSION
                               "V0.03"
                              "V3.11"
00039 #define MQTT_VERSION
00040 #define TNAME "maint9"
00041 #define LADDRESS
                               "tcp://127.0.0.1:1883"
00042 #ifdef __amd64
00043 #define ADDRESS
                               "tcp://10.1.1.172:1883"
00044 #else
00045 #define ADDRESS
                               "tcp://10.1.1.172:1883"
00046 #endif
00047 #define CLIENTID1
                                "Energy_Matt_BMC1"
00048 #define CLIENTID2
                                "Energy_Mqtt_BMC2"
00049 #define CLIENTID3
                                "Energy_Mqtt_BMC3"
00050 #define TOPIC_P
                                "comedi/bmc/data/bmc"
00051 #define TOPIC_SPAM
                                "comedi/bmc/data/spam"
                                "home-assistant/comedi/bmc"
00052 #define TOPIC PACA
00053 //#define TOPIC PACB
                                 "mateq84/data/#"
00054 #define TOPIC_AI
                                "comedi/bmc/data/ai"
00055 #define TOPIC_AO
                                "comedi/bmc/data/ao"
00056 #define TOPIC_DI
                                "comedi/bmc/data/di"
00057 #define TOPIC_DO
                                "comedi/bmc/data/do"
00058 #define OOS
00059
                                 "mateq84/data/solar" // receive data testing
00060 //#define TOPIC_SS
00061
00062 #define TIMEOUT
00063 #define SPACING_USEC
                                500 * 1000
00064 #define USEC_SEC
00065
00066 #define CMD_SEC
00067 #define TIME_SYNC_SEC
00068
```

```
00069 #define SBUF_SIZ
                              16 // short buffer string size
00070 #define RBUF_SIZ
00071 #define SYSLOG_SIZ
                              512
00072
00073 #define LOG_TO_FILE
                                  "/var/log/bmc/bmc_comedi.log"
00074 #define LOG_TO_FILE_ALT
                                  "/tmp/bmc_comedi.log"
00076 #define MQTT_RECONN
00077 #define KAI
00078
00079
              * system testing defines
00080
00081
               * all should be undefined for normal operation
00082
00083 //#define DAC_TESTING
00084
              //digital only
00085 //#define DIGITAL_ONLY
00086
             extern FILE* fout; // logging stream
00088
             extern struct energy_type E;
00089
00090
             struct energy_type {
00091
                      volatile bool once_gti, once_ac, iammeter, fm80, dumpload, homeassistant,
     once_gti_zero, comedi;
00092
                      volatile double gti_low_adj, ac_low_adj, dl_excess_adj;
                      volatile bool ac_sw_on, gti_sw_on, ac_sw_status, gti_sw_status, solar_shutdown,
00093
     solar_mode, startup, ac_mismatch, dc_mismatch, mode_mismatch, dl_excess;
00094
                    volatile uint32_t speed_go, im_delay, im_display, gti_delay, sequence, mqtt_count;
00095
                      volatile int32_t rc, sane;
00096
                     volatile uint32_t thirty_sec_clock, log_spam, log_time_reset;
00097
                     pthread_mutex_t ha lock;
00098
                      volatile int16_t di_16b, do_16b;
00099
                      double adc[16], dac[16];
00100
                      MQTTClient client_p, client_sd, client_ha;
00101
00102
00103
             void led_lightshow(int);
00105 #ifdef __cplusplus
00106 }
00107 #endif
00108
00109 #endif /* BMC_H */
00110
```

# 4.5 bmc\_mqtt.c File Reference

```
#include "bmc_mqtt.h"
Include dependency graph for bmc_mqtt.c:
```



# **Macros**

#define COEF 12.0f

### **Functions**

- double ac0\_filter (const double)
- double ac1\_filter (const double)
- void showIP (void)
- void skeleton\_daemon (void)

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- char \* log\_time (bool log)
- void timer\_callback (int32\_t signum)
- void connlost (void \*context, char \*cause)
- void delivered (void \*context, MQTTClient\_deliveryToken dt)
- void bmc mqtt init (void)
- int32\_t msgarrvd (void \*context, char \*topicName, int topicLen, MQTTClient\_message \*message)
- void mqtt\_bmc\_data (MQTTClient client\_p, const char \*topic\_p)
- void comedi\_push\_mqtt (void)

#### **Variables**

- · struct itimerval new timer
- struct itimerval old\_timer
- time\_t rawtime
- MQTTClient connectOptions conn opts p = MQTTClient connectOptions initializer
- MQTTClient\_connectOptions conn\_opts\_sd = MQTTClient\_connectOptions\_initializer
- MQTTClient\_connectOptions conn\_opts\_ha = MQTTClient\_connectOptions\_initializer
- MQTTClient\_message pubmsg = MQTTClient\_message\_initializer
- MQTTClient\_deliveryToken token
- char hname [256]
- char \* hname\_ptr = hname
- size\_t hname\_len = 12
- struct ha\_flag\_type ha\_flag\_vars\_ss

### 4.5.1 Detailed Description

show all assigned networking addresses and types on the current machine

Definition in file bmc\_mqtt.c.

### 4.5.2 Macro Definition Documentation

### 4.5.2.1 COEF

```
#define COEF 12.0f
```

Definition at line 3 of file bmc\_mqtt.c.

### 4.5.3 Function Documentation

### 4.5.3.1 ac0\_filter()

Definition at line 461 of file bmc\_mqtt.c.

# 4.5.3.2 ac1\_filter()

Definition at line 470 of file bmc\_mqtt.c.

# 4.5.3.3 bmc\_mqtt\_init()

Definition at line 221 of file bmc\_mqtt.c.

# 4.5.3.4 comedi\_push\_mqtt()

Definition at line 456 of file bmc\_mqtt.c.

### 4.5.3.5 connlost()

trouble in River-city

Definition at line 169 of file bmc\_mqtt.c.

### 4.5.3.6 delivered()

```
void delivered ( \label{eq:context} \mbox{void} \ * \ context, \\ \mbox{MQTTClient\_deliveryToken} \ dt)
```

Definition at line 207 of file bmc\_mqtt.c.

# 4.5.3.7 log\_time()

```
char * log_time (
          bool log)
```

Definition at line 133 of file bmc\_mqtt.c.

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### 4.5.3.8 mqtt\_bmc\_data()

Definition at line 359 of file bmc\_mqtt.c.

### 4.5.3.9 msgarrvd()

Definition at line 282 of file bmc\_mqtt.c.

### 4.5.3.10 showIP()

```
void showIP (
     void )
```

Definition at line 40 of file bmc\_mqtt.c.

### 4.5.3.11 skeleton\_daemon()

```
void skeleton_daemon (
     void )
```

Definition at line 74 of file bmc\_mqtt.c.

### 4.5.3.12 timer\_callback()

Definition at line 157 of file bmc\_mqtt.c.

# 4.5.4 Variable Documentation

# 4.5.4.1 conn\_opts\_ha

 ${\tt MQTTClient\_connectOptions\ conn\_opts\_ha\ =\ MQTTClient\_connectOptions\_initializer}$ 

Definition at line 18 of file bmc\_mqtt.c.

### 4.5.4.2 conn\_opts\_p

```
{\tt MQTTClient\_connectOptions\ conn\_opts\_p\ =\ MQTTClient\_connectOptions\_initializer}
```

Definition at line 16 of file bmc\_mqtt.c.

# 4.5.4.3 conn\_opts\_sd

```
MQTTClient_connectOptions conn_opts_sd = MQTTClient_connectOptions_initializer
```

Definition at line 17 of file bmc\_mqtt.c.

### 4.5.4.4 ha\_flag\_vars\_ss

```
struct ha_flag_type ha_flag_vars_ss
```

### Initial value:

```
- {
    .runner = false,
    .receivedtoken = false,
    .deliveredtoken = false,
    .rec_ok = false,
    .ha_id = COMEDI_ID,
    .var_update = 0,
```

Definition at line 24 of file bmc\_mqtt.c.

### 4.5.4.5 hname

```
char hname[256]
```

Definition at line 21 of file bmc\_mqtt.c.

### 4.5.4.6 hname\_len

```
size_t hname_len = 12
```

Definition at line 22 of file bmc\_mqtt.c.

### 4.5.4.7 hname\_ptr

```
char * hname_ptr = hname
```

Definition at line 21 of file bmc\_mqtt.c.

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### 4.5.4.8 new\_timer

```
struct itimerval new_timer
```

### Initial value:

```
= {
    .it_value.tv_sec = CMD_SEC,
    .it_value.tv_usec = 0,
    .it_interval.tv_sec = CMD_SEC,
    .it_interval.tv_usec = 0,
}
```

Definition at line 8 of file bmc\_mqtt.c.

# 4.5.4.9 old\_timer

```
struct itimerval old_timer
```

Definition at line 14 of file bmc\_mqtt.c.

# 4.5.4.10 pubmsg

```
MQTTClient_message pubmsg = MQTTClient_message_initializer
```

Definition at line 19 of file bmc\_mqtt.c.

### 4.5.4.11 rawtime

```
time_t rawtime
```

Definition at line 15 of file bmc\_mqtt.c.

### 4.5.4.12 token

 ${\tt MQTTClient\_deliveryToken} \ {\tt token}$ 

Definition at line 20 of file bmc\_mqtt.c.

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### 4.6 bmc mqtt.c

#### Go to the documentation of this file.

```
00001 #include "bmc_mqtt.h"
00002
00003 #define COEF
                                    12.0f
00004
00005 static const char *const FW_Date = __DATE__;
00006 static const char *const FW_Time = __TIME__;
00008 struct itimerval new_timer =
           .it_value.tv_sec = CMD_SEC,
.it_value.tv_usec = 0,
00009
00010
            .it_interval.tv_sec = CMD_SEC,
00011
           .it_interval.tv_usec = 0,
00012
00013 };
00014 struct itimerval old_timer;
00015 time_t rawtime;
00016 MQTTClient_connectOptions conn_opts_p = MQTTClient_connectOptions_initializer,
00017 conn_opts_sd = MQTTClient_connectOptions_initializer,
00018 conn_opts_ha = MQTTClient_connectOptions_initializer;
00019 MQTTClient_message pubmsg = MQTTClient_message_initializer;
00020 MQTTClient_deliveryToken token;
00021 char hname[256], *hname_ptr = hname;
00022 size_t hname_len = 12;
00023
00024 struct ha_flag_type ha_flag_vars_ss = { 00025 .runner = false,
00026
            .receivedtoken = false,
00027
           .deliveredtoken = false,
           .rec_ok = false,
.ha_id = COMEDI_ID,
00028
00029
00030
           .var_update = 0,
00031 };
00032
00033 double ac0_filter(const double);
00034 double ac1_filter(const double);
00035
00040 void showTP (void)
00041 {
00042
            struct ifaddrs *ifaddr, *ifa;
00043
00044
            char host[NI_MAXHOST];
00045
00046
            if (getifaddrs(&ifaddr) == -1) {
                perror("getifaddrs");
00047
                 exit(EXIT_FAILURE);
00048
00049
00050
00051
00052
            for (ifa = ifaddr; ifa != NULL; ifa = ifa->ifa_next) {
00053
                if (ifa->ifa_addr == NULL)
00054
                      continue;
00055
00056
                 s = getnameinfo(ifa->ifa_addr, sizeof(struct sockaddr_in), host, NI_MAXHOST, NULL, 0,
      NI_NUMERICHOST);
00057
                 if (ifa->ifa_addr->sa_family == AF_INET) {
   if (s != 0) {
00058
00059
00060
                          exit(EXIT_FAILURE);
00061
                     \label{eq:continuous} \begin{split} \text{printf("} &\text{tInterface : } <\$s>\\ &\text{n", ifa-} &\text{ifa_name);} \\ \text{printf("} &\text{t Address : } <\$s>\\ &\text{n", host);} \end{split}
00062
00063
00064
                 }
00065
00066
00067
            freeifaddrs(ifaddr);
00068 }
00069
00070 /*
00071 * setup ha_energy program to run as a background deamon 00072 * disconnect and exit foreground startup process
00073 */
00074 void skeleton_daemon(void)
00075 {
00076
           pid_t pid;
00077
00078
            /* Fork off the parent process */
00079
           pid = fork();
00080
00081
            /* An error occurred */
00082
            if (pid < 0) {</pre>
                 printf("\r\n%s DAEMON failure LOG Version %s : MQTT Version %s\r\n", log_time(false),
00083
       LOG_VERSION, MQTT_VERSION);
00084
                exit(EXIT_FAILURE);
```

```
00085
          }
00086
00087
           /\star Success: Let the parent terminate \star/
00088
          if (pid > 0) {
               exit(EXIT_SUCCESS);
00089
00090
00092
           /\star On success: The child process becomes session leader \star/
00093
           if (setsid() < 0) {</pre>
00094
               exit(EXIT_FAILURE);
          }
00095
00096
00097
          /* Catch, ignore and handle signals */
00098
          /*TODO: Implement a working signal handler */
00099
                signal(SIGCHLD, SIG_IGN);
00100
                 signal(SIGHUP, SIG_IGN);
00101
00102
           /\star Fork off for the second time \!\star/
00103
          pid = fork();
00104
00105
           /* An error occurred */
00106
          if (pid < 0) {</pre>
              exit(EXIT_FAILURE);
00107
00108
00109
00110
          /\star Success: Let the parent terminate \star/
00111
           if (pid > 0) {
00112
              exit(EXIT_SUCCESS);
00113
00114
           /* Set new file permissions */
00115
00116
          umask(0);
00117
00118
           /\star Change the working directory to the root directory \star/
          /* or another appropriated directory */
chdir("/");
00119
00120
00121
00122
           /* Close all open file descriptors */
00123
           int x;
00124
          for (x = sysconf(\_SC\_OPEN\_MAX); x >= 0; x--) {
00125
              close(x);
00126
00127
00128 }
00129
00130 /*
00131 \,\, * sent the current UTC to the Dump Load controller 00132 \,\, */
00133 char * log_time(bool log)
00134 {
00135
          static char time_log[RBUF_SIZ] = {0};
00136
          time_t rawtime_log;
00137
          int32\_t len = 0;
00138
00139
          tzset();
00140
          timezone = 0;
00141
          daylight = 0;
          time(&rawtime_log);
sprintf(time_log, "%s", ctime(&rawtime_log));
00142
00143
00144
          len = strlen(time_log);
          time_log[len - 1] = 0; // munge out the return character
00145
00146
          if (log) {
00147
               fprintf(fout, "%s ", time_log);
00148
               fflush(fout);
00149
00150
           return time_log;
00151 }
00152
00153 /*
00154 * data update timer flag
00155 \,\star\, and CMD_SEC seconds software time clock
00156 */
00157 void timer_callback(int32_t signum)
00158 {
00159
          signal(signum, timer callback);
00160
          ha_flag_vars_ss.runner = true;
00161
          E.thirty_sec_clock++;
00162
          E.log_time_reset++;
00163
00164 }
00165
00166 /*
00167 \star MQTT Broker connection errors can be fatal
00168 */
00169 void connlost(void *context, char *cause)
00170 {
00171
          struct ha flag type *ha flag = context;
```

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```
int32_t id_num = ha_flag->ha_id;
           static uint32_t times = 0;
char * where = "Missing Topic";
00173
00174
           char * what = "Reconnection Error";
00175
00176
00177
           // bug-out if no context variables passed to callback
00178
           if (context == NULL) {
00179
               id_num = -1;
00180
               goto bugout;
00181
           }
00182
00183
           if (times++ > MOTT RECONN) {
00184
               goto bugout;
           } else {
00185
00186
               if (times > 1) {
                    fprintf(fout, "%s Connection lost, retrying %d \n", log_time(false), times); fprintf(fout, "%s cause: %s, h_id %d, c_id %d, %s \n", log_time(false), cause, id_num,
00187
00188
      0, what);
                    fprintf(fout, "%s MQTT DAEMON reconnect failure, LOG Version %s : MQTT Version %s\n",
      log_time(false), LOG_VERSION, MQTT_VERSION);
00190
00191
               fflush (fout);
00192
               times = 0;
00193
               return;
00194
           }
00195
00196 bugout:
          fprintf(fout, "%s Connection lost, exit ha_energy program\n", log_time(false));
fprintf(fout, "%s cause: %s, h_id %d, c_id %d, %s \n", log_time(false), cau
00197
00198
                                   cause: %s, h_id %d, c_id %d, %s \n", log_time(false), cause, id_num, 0,
      where);
      fprintf(fout, "%s MQTT DAEMON context is NULL failure, LOG Version %s : MQTT Version %s\n", log_time(false), LOG_VERSION, MQTT_VERSION);
00199
00200
           fflush(fout);
00201
           exit(EXIT_FAILURE);
00202 }
00203
00204 /*
00205 \star set the broker has message token
00206 */
00207 void delivered(void *context, MQTTClient_deliveryToken dt)
00208 {
00209
           struct ha_flag_type *ha_flag = context;
00210
00211
           // bug-out if no context variables passed to callback
00212
           if (context == NULL) {
00213
00214
00215
           ha_flag->deliveredtoken = dt;
00216 }
00217
00221 void bmc_mqtt_init(void)
00222 {
00223
           E.mqtt_count = 0;
00224
           gethostname(hname, hname_len);
00225
           hname[12] = 0;
           printf("\r\n LOG Version %s: MQTT Version %s: Host Name %s\r\n", LOG_VERSION, MQTT_VERSION,
00226
      hname);
00227
          showIP();
00228
           skeleton_daemon();
00229 #ifdef LOG_TO_FILE
         fout = fopen(LOG_TO_FILE, "a");
00230
           if (fout == NULL) {
  fout = fopen(LOG_TO_FILE_ALT, "a");
00231
00232
00233
               if (fout == NULL) {
   fout = stdout;
00234
00235
                    \label{log_to_state} printf("\r\n^s \ Unable to open \ LOG \ file \ s \ \r\n", \ log_time(false), \ LOG_TO_FILE_ALT);
00236
00237
           }
00238 #else
00239
          fout = stdout;
00240 #endif
00241
00242
           * set the timer for MQTT publishing sample speed
00243
00244
            * CMD SEC sets the time in seconds
00245
00246
           setitimer(ITIMER_REAL, &new_timer, &old_timer);
00247
           signal(SIGALRM, timer_callback);
00248
00249
           if (strncmp(hname, TNAME, 6) == 0) {
               MQTTClient_create(&E.client_p, LADDRESS, CLIENTID1,
00250
00251
                    MQTTCLIENT_PERSISTENCE_NONE, NULL);
00252
                conn_opts_p.keepAliveInterval = KAI;
00253
               conn_opts_p.cleansession = 1;
00254
               hname_ptr = LADDRESS;
00255
00256
               MOTTClient create (&E.client p, ADDRESS, CLIENTID1,
```

```
MQTTCLIENT_PERSISTENCE_NONE, NULL);
00258
              conn_opts_p.keepAliveInterval = KAI;
00259
              conn_opts_p.cleansession = 1;
00260
              hname_ptr = ADDRESS;
00261
          }
00262
00263
          fprintf(fout, "\r\n%s Connect MQTT server %s, %s\n", log_time(false), hname_ptr, CLIENTID1);
00264
00265
          MQTTClient_setCallbacks(E.client_p, &ha_flag_vars_ss, connlost, msgarrvd, delivered);
          if ((E.rc = MQTTClient_connect(E.client_p, &conn_opts_p)) != MQTTCLIENT_SUCCESS) {
   fprintf(fout, "%s Failed to connect MQTT server, return code %d %s, %s\n", log_time(false),
00266
00267
     E.rc, hname_ptr, CLIENTID1);
00268
              fflush(fout);
00269
              pthread_mutex_destroy(&E.ha_lock);
00270
              exit(EXIT_FAILURE);
00271
          }
00272
00273
          MQTTClient_subscribe(E.client_p, TOPIC_P, QOS); // sub for testing data from the HA_Energy system
00274
00275
          pubmsg.payload = "online";
          pubmsg.payloadlen = strlen("online");
00276
00277
          pubmsg.qos = QOS;
00278
          pubmsg.retained = 0;
00279
          ha_flag_vars_ss.deliveredtoken = 0;
00280 }
00281
00282 int32_t msgarrvd(void *context, char *topicName, int topicLen, MQTTClient_message *message)
00283 {
00284
          int32\_t i, ret = 1;
00285
          const char* payloadptr;
00286
          char buffer[MBMOTT];
00287
          struct ha_flag_type *ha_flag = context;
00288
00289
          E.mqtt_count++;
00290
          // bug-out if no context variables passed to callback
00291
          if (context == NULL) {
00292
              ret = -1;
00293
              goto null_exit;
00294
          }
00295
00296 #ifdef DEBUG_REC
         fprintf(fout, "Message arrived\n");
00297
00298 #endif
00299
00300
          * move the received message into a processing holding buffer
00301
00302
          payloadptr = message->payload;
00303
          for (i = 0; i < message->payloadlen; i++) {
              buffer[i] = *payloadptr++;
00304
00305
00306
          buffer[i] = 0; // make a null terminated C string
00307
00308
          \ensuremath{//} parse the JSON data in the holding buffer
00309
          cJSON *json = cJSON_ParseWithLength(buffer, message->payloadlen);
          if (json == NULL) {
00310
00311
              const char *error ptr = cJSON GetErrorPtr();
00312
              if (error_ptr != NULL) {
00313
                  fprintf(fout, "%s Error: %s NULL cJSON pointer\n", log_time(false), error_ptr);
00314
00315
              ret = -1;
00316
              ha flag->rec ok = false;
              E.comedi = false;
00317
00318
              goto error_exit;
00319
          }
00320
00321
00322
          * MQTT messages for COMEDI
00323
00324 #ifdef DEBUG_REC
00325
          fprintf(fout, "COMEDI MQTT data\r\n");
00326 #endif
00327
          cJSON *data_result = json;
00328
          data result = cJSON GetObjectItemCaseSensitive(json, "Comedi Request");
00329
00330
          if (cJSON_IsString(data_result) && (data_result->valuestring != NULL)) {
00331
              fprintf(fout, "%s Comedi Trigger from MQTT server, Topic %s %s\n", log_time(false), topicName,
00332
     data_result->valuestring);
00333
              fflush (fout);
00334
              ret = true;
00335
00336
          E.comedi = true;
00337
00338
          // done with processing MQTT async message, set state flags
00339
          ha_flag->receivedtoken = true;
00340
          ha_flag->rec_ok = true;
00341
          ha flag vars ss.runner = true; // send data in response to received message of any type
```

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```
00343
           * exit and delete/free resources. In steps depending of possible error conditions
00344
00345 error_exit:
00346
          // delete the JSON object
          cJSON_Delete(json);
00347
00348 null_exit:
00349
          // free the MQTT objects
00350
          MQTTClient_freeMessage(&message);
00351
          MQTTClient_free(topicName);
00352
          fflush (fout);
00353
          return ret;
00354 }
00355
00356 /*
00357 \star send Comedi variables MQTT host 00358 \star/
00359 void mgtt bmc data(MOTTClient client p, const char * topic p)
00360 {
00361
          cJSON *json;
00362
          time_t rawtime;
00363
          static uint32_t spam = 0;
00364
          MQTTClient_message pubmsg = MQTTClient_message_initializer;
MQTTClient_deliveryToken token;
00365
00366
00367
          ha_flag_vars_ss.deliveredtoken = 0;
00368
00369
          fprintf(fout, "%s Sending Comedi data to MQTT server, Topic %s\n", log_time(false), topic_p);
00370
          fflush(fout);
00371
00372 #ifndef DIGITAL ONLY
          E.adc[0] = ac0_filter(get_adc_volts(0)); // over-sample avg
E.adc[0] = ac0_filter(get_adc_volts(0));
00373
00374
00375
          E.adc[0] = ac0_filter(get_adc_volts(0));
          E.adc[0] = ac0_filter(get_adc_volts(0));
00376
          E.adc[0] = ac0_filter(get_adc_volts(0));
00377
00378
          E.adc[0] = ac0_filter(get_adc_volts(0));
          E.adc[0] = ac0_filter(get_adc_volts(0));
00379
00380
          E.adc[0] = ac0_filter(get_adc_volts(0));
00381
          E.adc[1] = ac1_filter(get_adc_volts(1));
          E.adc[1] = acl_filter(get_adc_volts(1));
00382
          E.adc[1] = ac1_filter(get_adc_volts(1));
00383
          E.adc[1] = acl_filter(get_adc_volts(1));
00384
00385
          E.adc[1] = ac1_filter(get_adc_volts(1));
          E.adc[1] = acl_filter(get_adc_volts(1));
00386
00387
          E.adc[1] = ac1_filter(get_adc_volts(1));
00388
          E.adc[1] = acl_filter(get_adc_volts(1));
00389
00390 #ifdef DAC TESTING
       E.dac[0] = E.adc[0];
00391
          E.dac[1] = E.adc[1];
00392
00393 #endif
00394
00395 #ifndef DAC_TESTING
          set_dac_raw(0, 0);
00396
00397
          set_dac_raw(1, 0);
00398 #else
00399
         set_dac_volts(0, E.dac[0]);
00400
         set_dac_volts(1, E.dac[1]);
00401 #endif
00402 #endif
00403
00404
          E.do_16b = bmc.dataout.dio_buf;
          00405
      (get_dio_bit(4) « 4);
00406
00407
          E.mqtt_count++;
00408
          E.sequence++;
00409
          json = cJSON_CreateObject();
00410
          cJSON_AddStringToObject(json, "RDAQ1name", CLIENTID1);
00411
          cJSON_AddNumberToObject(json, "RDAQ1sequence", E.sequence);
          cJSON_AddNumberToObject(json, "RDAQ1mqtt_do_16b", (double) E.do_16b); cJSON_AddNumberToObject(json, "RDAQ1http_di_16b", (double) E.di_16b);
00412
00413
          CJSON_AddNumberToObject(json, "RDAQ1bmc_adc0", E.adc[0]);
cJSON_AddNumberToObject(json, "RDAQ1bmc_adc1", E.adc[1]);
00414
00415
          cJSON_AddNumberToObject(json, "RDAQ1bmc_dac0", E.dac[0]);
00416
00417
           cJSON_AddNumberToObject(json, "RDAQ1bmc_dac1", E.dac[1]);
          cJSON_AddStringToObject(json, "RDAQlbuild_date", FW_Date); cJSON_AddStringToObject(json, "RDAQlbuild_time", FW_Time);
00418
00419
00420
          time(&rawtime):
          cJSON_AddNumberToObject(json, "RDAQ1sequence_time", (double) rawtime);
00421
00422
           // convert the cJSON object to a JSON string
          char *json_str = cJSON_Print(json);
00423
00424
00425
          pubmsg.payload = json_str;
00426
          pubmsg.payloadlen = strlen(json_str);
00427
          pubmsq.qos = 00S;
```

```
00428
          pubmsg.retained = 0;
00429
00430
          MQTTClient_publishMessage(client_p, topic_p, &pubmsg, &token);
          \ensuremath{//} a busy, wait loop for the async delivery thread to complete
00431
00432
00433
              uint32_t waiting = 0;
              while (ha_flag_vars_ss.deliveredtoken != token) {
00434
00435
                  usleep(TOKEN_DELAY);
                   if (waiting++ > MQTT_RETRY) {
   if (spam++ > 1) {
00436
00437
                           fprintf(fout, "%s SW mqtt_bmc_data, Still Waiting, timeout\r\n", log_time(false));
00438
00439
                           fflush(fout);
00440
                           spam = 0;
00441
00442
                       break;
00443
                   } else {
                       spam = 0;
00444
00445
                   }
00446
              };
00447
          }
00448
00449
          cJSON_free(json_str);
00450
          cJSON_Delete(json);
00451 }
00452
00453 /*
00454 \, * main program function to send Comedi data to the MQTT server
00455 */
00456 void comedi_push_mqtt(void)
00457 {
00458
          mqtt_bmc_data(E.client_p, TOPIC_P);
00459 }
00460
00461 double ac0_filter(const double raw)
00462 {
00463
          static double accum = 0.0f;
00464
00465
          static double coef = COEF;
00466
          accum = accum - accum / coef + raw;
00467
          return accum / coef;
00468 }
00469
00470 double acl filter(const double raw)
00471 {
00472
          static double accum = 0.0f;
00473
          static double coef = COEF;
00474
          accum = accum - accum / coef + raw;
          return accum / coef;
00475
00476 }
```

## 4.7 bmc mqtt.h

```
00001
00002 #ifndef BMC_MQTT_H
00003 #define BMC_MQTT_H
00004
00005 #ifdef __cplu
00006 extern "C" {
               _cplusplus
00007 #endif
80000
00009 #include "bmc.h"
00010 #include "dag.h"
00011 #include "mqtt_rec.h"
00012 #include "mqtt_vars.h"
00013
00014 #define MQTT_RETRY 10
00015
00016
              extern struct ha_flaq_type ha_flaq_vars_ss;
00017
00018
              void mqtt_bmc_data(MQTTClient, const char *);
00019
               void delivered(void *, MQTTClient_deliveryToken);
00020
              int32_t msgarrvd(void \star, char \star, int, MQTTClient_message \star);
00021
              void connlost(void *, char *);
00022
              void showIP (void);
00023
              void skeleton_daemon(void);
00024
              void bmc_mqtt_init(void);
00025
              char * log_time(bool);
00026
00027
              void timer_callback(int32_t);
00028
              void comedi_push_mqtt(void);
00029
00030 #ifdef __cplusplus
00031 }
```

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```
00032 #endif
00033
00034 #endif /* BMC_MQTT_H */
00035
```

#### 4.8 bmc.o.d

```
00001 build/Debug/GNU-Linux/bmc.o: bmc.c daq.h bmc.h mqtt_rec.h mqtt_vars.h \
00002 bmc_mqtt.h
00003 daq.h:
00004 bmc.h:
00005 mqtt_rec.h:
00006 mqtt_vars.h:
00007 bmc_mqtt.h:
```

### 4.9 bmc.o.d

```
00001 build/Release/GNU-Linux/bmc.o: bmc.c daq.h bmc.h mqtt_rec.h mqtt_vars.h \
00002 bmc_mqtt.h
00003 daq.h:
00004 bmc.h:
00005 mqtt_rec.h:
00006 mqtt_vars.h:
00007 bmc_mqtt.h:
```

## 4.10 bmc\_mqtt.o.d

```
00001 build/Debug/GNU-Linux/bmc_mqtt.o: bmc_mqtt.c bmc_mqtt.h bmc.h daq.h \
00002 mqtt_rec.h mqtt_vars.h
00003 bmc_mqtt.h:
00004 bmc.h:
00005 daq.h:
00006 mqtt_rec.h:
00007 mqtt_vars.h:
```

## 4.11 bmc\_mqtt.o.d

```
00001 build/Release/GNU-Linux/bmc_mqtt.o: bmc_mqtt.c bmc_mqtt.h bmc.h daq.h \
00002 mqtt_rec.h mqtt_vars.h
00003 bmc_mqtt.h:
00004 bmc_h:
00005 daq.h:
00006 mqtt_rec.h:
00007 mqtt_vars.h:
```

## 4.12 daq.o.d

```
00001 build/Debug/GNU-Linux/daq.o: daq.c daq.h bmc.h 00002 daq.h: 00003 bmc.h:
```

## 4.13 daq.o.d

```
00001 build/Release/GNU-Linux/daq.o: daq.c daq.h bmc.h 00002 daq.h: 00003 bmc.h:
```

### 4.14 daq.c

```
00001 /*
00002 * \file daq.c
00003 */
00004
00005
00006
00007
00008 #include <stdio.h> /* for printf() */
00009 #include <unistd.h>
00010 #include <stdbool.h>
00011 #include <stdint.h>
00012 #include <comedilib.h>
00013 #include "daq.h"
00015 int subdev_ai = 0; /* change this to your input subdevice */
00016 int chan_ai = 0; /* change this to your channel */ 00017 int range_ai = 0; /* more on this later */ 00018 int aref_ai = AREF_GROUND; /* more on this later */
00019 int maxdata_ai, ranges_ai, channels_ai;
00021 int subdev_ao = 0; /* change this to your input subdevice */
00022 int chan_ao = 0; /* change this to your channel */
00023 int range_ao = 0; /* more on this later */
00024 int aref_ao = AREF_GROUND; /* more on this later */
00025 int maxdata_ao, ranges_ao, channels_ao;
00027 int subdev_di = 0; /* change this to your input subdevice */
00028 int chan_di = 0; /* change this to your channel */
00029 int range_di = 0; /* more on this later */
00030 int maxdata_di, ranges_di, channels_di, datain_di;
00031
00032 int subdev_do = 0; /* change this to your input subdevice */
00033 int chan_do = 0; /* change this to your channel */
00034 int range_do = 0; /* more on this later */
00035 int maxdata_do, ranges_do, channels_do, datain_do;
00036
00037 int subdev_dio; /* change this to your input subdevice */
00038 int chan_dio = 0; /* change this to your channel */
00039 int range_dio = 0; /* more on this later */
00040 int maxdata_dio, ranges_dio, channels_dio, datain_dio;
00041 int aref_dio; /* more on this later */
00042
00043 int subdev_counter; /* change this to your input subdevice */
00044 int chan_counter = 0; /* change this to your channel */
00045 int range_counter = 0; /* more on this later */
00046 int maxdata_counter, ranges_counter, channels_counter, datain_counter;
00047
00048 comedi_t *it;
00049 comedi_range *ad_range, *da_range;
00050 bool ADC_OPEN = true, DIO_OPEN = true, ADC_ERROR = false, DEV_OPEN = true,
00051 DIO_ERROR = false, HAS_AO = false, DAC_ERROR = false, PWM_OPEN = true,
            PWM_ERROR = false;
00053
00054 bool DO_OPEN = true, DI_OPEN = true, DO_ERROR = false;
00055
00056 int init_daq(double min_range, double max_range, int range_update)
00057 {
00058
            int i = 0:
00059
00060
            it = comedi_open("/dev/comedi0");
00061
            if (it == NULL) {
                comedi perror("comedi open");
00062
00063
                DEV OPEN = false;
                return -1;
00064
00065
           }
00066
00067
            subdev_ai = comedi_find_subdevice_by_type(it, COMEDI_SUBD_AI, subdev_ai);
           if (subdev_ai < 0) {</pre>
00068
                 ADC_OPEN = false;
00069
00070
           }
00071
00072
00073
            subdev_ao = comedi_find_subdevice_by_type(it, COMEDI_SUBD_AO, subdev_ao);
00074
            if (subdev_ao < 0) {</pre>
00075
                 HAS\_AO = false;
00076
            } else {
00077
                HAS_AO = true;
00078
00079
            fprintf(fout, "Comedi DAQ Board Name: %s, Driver: %s\r\n", comedi_get_board_name(it),
08000
      comedi_get_driver_name(it));
00081
            fprintf(fout, "Subdev AI %i ", subdev_ai);
00082
00083
            channels_ai = comedi_get_n_channels(it, subdev_ai);
```

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```
fprintf(fout, "Analog Channels %i ", channels_ai);
00085
            maxdata_ai = comedi_get_maxdata(it, subdev_ai, i);
00086
            fprintf(fout, "Maxdata %i ", maxdata_ai);
           ranges_ai = comedi_get_n_ranges(it, subdev_ai, i);
fprintf(fout, "Ranges %i ", ranges_ai);
00087
00088
           ad_range = comedi_get_range(it, subdev_ai, i, range_ai);
00089
           if (range_update) {
00090
00091
                ad_range->min = min_range;
                 ad_range->max = max_range;
00092
00093
00094
           fprintf(fout, ": ad_range .min = %.3f, max = %.3f\r\n", ad_range->min,
00095
                ad_range->max);
00096
00097
           if (HAS_AO)
00098
                fprintf(fout, "Subdev AO %i ", subdev_ao);
                channels_ao = comedi_get_n_channels(it, subdev_ao);
fprintf(fout, "Analog Channels %i ", channels_ao);
00099
00100
                maxdata_ao = comedi_get_maxdata(it, subdev_ao, i);
fprintf(fout, "Maxdata %i ", maxdata_ao);
00101
00102
00103
                 ranges_ao = comedi_get_n_ranges(it, subdev_ao, i);
00104
                 fprintf(fout, "Ranges %i ", ranges_ao);
                da_range = comedi_get_range(it, subdev_ao, i, range_ao);
fprintf(fout, ": da_range .min = %.3f, max = %.3f\r\n", da_range->min,
00105
00106
00107
                     da_range->max);
00108
           }
00109
00110
           ADC_OPEN = true;
00111
           comedi_set_global_oor_behavior(COMEDI_OOR_NUMBER);
00112
           return 0;
00113 }
00114
00115 int init_dac(double min_range, double max_range, int range_update)
00116 {
00117
           int i = 0;
00118
           if (!DEV_OPEN) {
00119
                it = comedi_open("/dev/comedi0");
00120
                if (it == NULL) {
00122
                     comedi_perror("comedi_open");
                     ADC_OPEN = false;
DEV_OPEN = false;
00123
00124
00125
                     return -1;
00126
00127
                DEV_OPEN = true;
00128
           }
00129
00130
           subdev_ao = comedi_find_subdevice_by_type(it, COMEDI_SUBD_AO, subdev_ao);
00131
           if (subdev_ao < 0) {</pre>
                HAS AO = false:
00132
00133
           } else {
00134
                HAS_AO = true;
00135
00136
00137
           if (HAS AO) {
                fprintf(fout, "Subdev AO %i ", subdev_ao);
channels_ao = comedi_get_n_channels(it, subdev_ao);
00138
00139
                fprintf(fout, "Analog Channels %i ", channels_ao);
00141
                maxdata_ao = comedi_get_maxdata(it, subdev_ao, i);
                fprintf(fout, "Maxdata %i ", maxdata_ao);
00142
                ranges_ao = comedi_get_n_ranges(it, subdev_ao, i);
fprintf(fout, "Ranges %i ", ranges_ao);
da_range = comedi_get_range(it, subdev_ao, i, range_ao);
fprintf(fout, ": da_range .min = %.3f, max = %.3f\r\n", da_range->min,
00143
00144
00145
00146
00147
                     da_range->max);
00148
00149
00150
           {\tt comedi\_set\_global\_oor\_behavior\,(COMEDI\_OOR\_NUMBER)\,;}
00151
           return 0:
00152 }
00153
00154 int adc_range(double min_range, double max_range)
00155 {
00156
           if (ADC_OPEN) {
00157
                ad_range->min = min_range;
                ad_range->max = max_range;
00158
00159
                return 0;
00160
           } else {
00161
               return -1;
00162
           }
00163 }
00164
00165 int dac_range(double min_range, double max_range)
00166 {
00167
            if (ADC_OPEN) {
00168
                da_range->min = min_range;
                da_range->max = max_range;
00169
00170
                return 0:
```

```
00171
          } else {
00172
            return -1;
00173
00174 }
00175
00176 int set_dac_volts(int chan, double voltage)
00177 {
00178
          lsampl_t data;
00179
          int retval;
00180
          data = comedi_from_phys(voltage, da_range, maxdata_ao);
00181
00182
          bmc.dac_sample[chan] = data;
          retval = comedi_data_write(it, subdev_ao, chan, range_ao, aref_ao, data);
00183
00184
          if (retval < 0) {
00185
              comedi_perror("comedi_data_write in set_dac_volts");
00186
              DAC_ERROR = true;
00187
00188
          return retval;
00189 }
00190
00191 int set_dac_raw(int chan, lsampl_t voltage)
00192 {
00193
          int retval;
00194
00195
          retval = comedi_data_write(it, subdev_ao, chan, range_ao, aref_ao, voltage);
00196
          if (retval < 0) {</pre>
00197
              comedi_perror("comedi_data_write in set_dac_raw");
00198
              DAC_ERROR = true;
00199
00200
          return retval;
00201 }
00202
00203 double get_adc_volts(int chan)
00204 {
00205
          lsampl_t data[16];
00206
          int retval;
00207
00208
          retval = comedi_data_read_n(it, subdev_ai, chan, range_ai, aref_ai, &data[0], 8);
          if (retval < 0) {
00209
00210
              comedi_perror("comedi_data_read in get_adc_volts");
00211
              ADC_ERROR = true;
00212
              return 0.0;
00213
00214
          bmc.adc_sample[chan] = data[0];
00215
00216
          ad_range->min = 0.0f;
00217
          ad_range->max = HV_SCALE;
00218
00219
          return comedi_to_phys(data[0], ad_range, maxdata_ai);
00220 }
00221
00222 int set_dio_output(int chan)
00223 {
00224
          return comedi_dio_config(it,
00225
             subdev_dio,
00226
              chan,
00227
              COMEDI_OUTPUT);
00228 }
00229
00230 int set_dio_input(int chan)
00231 {
00232
          return comedi dio config(it,
00233
              subdev_dio,
00234
              chan,
00235
              COMEDI_INPUT);
00236 }
00237
00238 int get_dio_bit(int chan)
00239 {
00240
          lsampl_t data;
00241
          int retval;
00242
00243
          retval = comedi_data_read(it, subdev_di, chan, range_di, aref_dio, &data);
00244
          if (retval < 0) {</pre>
00245
              comedi_perror("comedi_data_read in get_dio_bits");
00246
              DIO_ERROR = true;
00247
              return 0;
00248
00249
          return data;
00250 }
00251
00252 int put_dio_bit(int chan, int bit_data)
00253 {
00254
          lsampl_t data = bit_data;
00255
          int retval;
00256
00257
          retval = comedi data write(it, subdev do, chan, range do, aref dio, data);
```

4.14 daq.c 41

```
00258
           if (retval < 0) {</pre>
00259
                comedi_perror("comedi_data_write in put_dio_bits");
                DIO_ERROR = true;
00260
00261
                return -1;
00262
00263
           return 0;
00264 }
00265
00266 int init_dio(void)
00267 {
00268
           int i = 0;
00269
00270
           if (!DEV_OPEN) {
00271
                it = comedi_open("/dev/comedi0");
00272
                if (it == NULL) {
00273
                    comedi_perror("comedi_open");
00274
                    DIO_OPEN = false;
DEV_OPEN = false;
00275
                    return -1;
00277
00278
                DEV_OPEN = true;
00279
           }
00280
00281
           subdev_di = comedi_find_subdevice_by_type(it, COMEDI_SUBD_DI, subdev_di);
00282
           if (subdev_di < 0) {
               DI_OPEN = false;
00283
00284
00285
           subdev_do = comedi_find_subdevice_by_type(it, COMEDI_SUBD_DO, subdev_do);
00286
           if (subdev_do < 0) {</pre>
00287
                DO_OPEN = false;
00288
00289
00290
           subdev_dio = comedi_find_subdevice_by_type(it, COMEDI_SUBD_DIO, subdev_dio);
00291
           if (subdev_dio < 0) {</pre>
00292
                DIO OPEN = false;
00293
00294
00295
           subdev_counter = comedi_find_subdevice_by_type(it, COMEDI_SUBD_COUNTER, subdev_counter);
00296
           if (subdev_counter < 0) {</pre>
00297
               PWM_OPEN = false;
00298
00299
00300
           if (DT OPEN) {
00301
                fprintf(fout, "Subdev DI %i ", subdev_di);
                channels_di = comedi_get_n_channels(it, subdev_di);
00302
                fprintf(fout, "Digital Channels %i ", channels_di);
00303
00304
                maxdata_di = comedi_get_maxdata(it, subdev_di, i);
                fprintf(fout, "Maxdata %i ", maxdata_di);
00305
               ranges_di = comedi_get_n_ranges(it, subdev_di, i);
fprintf(fout, "Ranges %i \r\n", ranges_di);
00306
00307
00308
           }
00309
00310
           if (DO_OPEN) {
                fprintf(fout, "Subdev DO %i ", subdev_do);
00311
                channels_do = comedi_get_n_channels(it, subdev_do);
fprintf(fout, "Digital Channels %i ", channels_do);
maxdata_do = comedi_get_maxdata(it, subdev_do, i);
00312
00313
00314
00315
                fprintf(fout, "Maxdata %i ", maxdata_do);
00316
                ranges_do = comedi_get_n_ranges(it, subdev_do, i);
00317
                fprintf(fout, "Ranges %i \r\n", ranges_do);
00318
           }
00319
00320
           if (DIO_OPEN) {
00321
               fprintf(fout, "Subdev DIO %i ", subdev_dio);
00322
                channels_dio = comedi_get_n_channels(it, subdev_dio);
                fprintf(fout, "Digital Channels %i ", channels_dio);
00323
00324
                maxdata_dio = comedi_get_maxdata(it, subdev_dio, i);
                fprintf(fout, "Maxdata %i ", maxdata_dio);
00325
                ranges_dio = comedi_get_n_ranges(it, subdev_dio, i);
fprintf(fout, "Ranges %i \r\n", ranges_dio);
00326
00327
00328
           }
00329
00330
           if (PWM_OPEN) {
                fprintf(fout, "Subdev COU %i ", subdev_counter);
00331
                channels_counter = comedi_get_n_channels(it, subdev_counter);
fprintf(fout, "Digital Channels %i ", channels_counter);
00332
00333
00334
                maxdata_counter = comedi_get_maxdata(it, subdev_counter, i);
00335
                fprintf(fout, "Maxdata %i ", maxdata_counter);
                ranges_counter = comedi_get_n_ranges(it, subdev_counter, i);
fprintf(fout, "Ranges %i \r\n", ranges_counter);
00336
00337
00338
00339
           return 0;
00340 }
00341
00342 int get_data_sample(void)
00343 {
00344
           unsigned int obits:
```

```
00345
00346
           bmc.datain.D0 = get_dio_bit(0);
00347
          if (JUST BITS) { // send I/O bit by bit
00348
               put_dio_bit(0, bmc.dataout.d.D0);
00349
00350
               put dio bit(1, bmc.dataout.d.D1);
               put_dio_bit(2, bmc.dataout.d.D2);
00352
               put_dio_bit(3, bmc.dataout.d.D3);
00353
               put_dio_bit(4, bmc.dataout.d.D4);
00354
               put_dio_bit(5, bmc.dataout.d.D5);
               put_dio_bit(6, bmc.dataout.d.D6);
put_dio_bit(7, bmc.dataout.d.D7);
00355
00356
          } else { // send I/O as a byte mask
  obits = bmc.dataout.dio_buf;
00357
00358
00359
               comedi_dio_bitfield2(it, subdev_do, 0xff, &obits, 0);
00360
00361
00362
           return 0;
00363 }
00364
00365 double lp_filter(double new, int bn, int slow) // low pass filter, slow rate of change for new,
      LPCHANC channels, slow/fast select (-1) to zero channel
00366 {
00367
           static double smooth[LPCHANC] = {0};
00368
          double lp_speed, lp_x;
00369
00370
           if ((bn \geq LPCHANC) || (bn < 0)) // check for proper array position
00371
               return new;
           if (slow) {
00372
               lp_speed = 0.033;
00373
00374
           } else {
00375
               lp_speed = 0.125;
00376
00377
           lp_x = ((smooth[bn] *100.0) + (((new * 100.0) - (smooth[bn] *100.0)) * lp_speed)) / 100.0;
          smooth[bn] = lp_x;
if (slow == (-1)) { // reset and return zero
    lp_x = 0.0;
00378
00379
00380
               smooth[bn] = 0.0;
00382
00383
           return lp_x;
00384 }
```

## 4.15 daq.h

```
00001 /*
00002 * File: daq.h
00003 * Author: root
00004 *
00005 * Created on September 21, 2012, 6:49 PM
00006 */
00007
00008 #ifndef DAQ_H
00009 #define DAQ_H
00010
00011 #ifdef __cplusplus
00012 extern "C" {
00013 #endif
00014
00015 #define PVV_C
00016 #define CCV_C
00017 #define SYV C
00018 #define B1V_C
00019 #define B2V_C
00020 #define INV_C
00021 #define VD5_C
00022 #define PVC C
                      8
00023 #define CCC_C
00024 #define BAC C
                      10
00025
00026 #define LPCHANC
00027
00028 #define JUST_BITS false
00029
00030 #define HV_SCALE
                             83.6f
00031
00032 #include <stdint.h>
00033 #include <comedilib.h>
00034 #include "bmc.h"
00035
              struct didata {
00036
                      uint32_t D0 : 1; //
00037
00038
                      uint32_t D1 : 1; //
                      uint32_t D2 : 1; //
```

4.16 mqtt\_rec.h 43

```
uint32_t D3 : 1; //
00041
                        uint32_t D4 : 1; //
00042
                        uint32_t D5 : 1; //
                        uint32_t D6 : 1; //
00043
00044
                        uint32_t D7 : 1; //
00045
              };
00047
               union dio_buf_type {
00048
                      uint32_t dio_buf;
00049
                        struct didata d;
00050
              };
00051
               typedef struct bmcdata {
                       double pv_voltage, cc_voltage, input_voltage, b1_voltage, b2_voltage, system_voltage,
      logic_voltage;
00054
                       double pv_current, cc_current, battery_current;
00055
                        struct didata datain;
00056
                       union dio_buf_type dataout;
int32_t adc_sample[32];
00057
00058
                        int32_t dac_sample[32];
00059
                        int32_t utc;
00060
00061
               bmctype;
00062
00063
               extern volatile struct bmcdata bmc;
00064
               extern struct didata datain;
00065
               extern struct dodata dataout;
00066
00067
               extern int maxdata_ai, ranges_ai, channels_ai;
               extern int maxdata_ao, ranges_ao, channels_ao; extern int maxdata_di, ranges_di, channels_di, datain_di;
00068
00069
00070
               extern int maxdata_do, ranges_do, channels_do, datain_do;
00071
               extern int maxdata_counter, ranges_counter, channels_counter, datain_counter;
00072
              int init_daq(double, double, int);
int init_dac(double, double, int);
00073
00074
00075
               int init dio(void);
               int adc_range(double, double);
00077
               int dac_range(double, double);
00078
               double get_adc_volts(int);
00079
               int set_dac_volts(int, double);
               int set_dac_raw(int, lsampl_t);
08000
00081
               int get_dio_bit(int);
               int put_dio_bit(int, int);
00082
00083
              int set_dio_input(int);
00084
               int set_dio_output(int);
00085
               int get_data_sample(void);
00086
              double lp_filter(double, int, int);
00087 #ifdef __cplusplus
00088 }
00089 #endif
00090
00091 #endif /* DAQ_H */
00092
```

## 4.16 mqtt\_rec.h

```
00001
00002
00003 #ifndef MQTT_REC_H
00004 #define MQTT_REC_H
00005
00006 #ifdef __cplusplus
00007 extern "C" {
00008 #endif
00009
00010 #include "mqtt_vars.h"
00011
00012 #define RDEV_SIZE
00013
00014 #define SLEEP_CODE
00015 #define FLOAT_CODE
              //#define DEBUG_REC
00016
00017
              //#define GET_DEBUG
00018
00019 #define MBMQTT 1024
00020
00021
               enum mqtt_id {
00022
                       P8055_ID,
00023
                       FM80 TD.
00024
                       DUMPLOAD ID.
00025
                       HA_ID,
00026
                       COMEDI_ID,
```

```
LAST_MQTT_ID,
00028
00029
00030
              struct ha_flag_type {
00031
                      volatile MQTTClient_deliveryToken deliveredtoken, receivedtoken;
00032
                      volatile bool runner, rec_ok;
                      int32_t ha_id;
00034
                      volatile int32_t var_update, energy_mode;
00035
             };
00036
00037
              extern FILE* fout:
00038
00039
              int32_t msgarrvd(void *, char *, int, MQTTClient_message *);
00040
              void delivered(void *, MQTTClient_deliveryToken);
00041
00042
              bool json_get_data(cJSON *, const char *, cJSON *, uint32_t);
              bool fm80_float(const bool set_bias);
00043
00044
             bool fm80_sleep(void);
00045
00046
00047 #ifdef __cplusplus
00048 }
00049 #endif
00050
00051 #endif /* MQTT_REC_H */
```

#### 4.17 mqtt vars.h

```
00001
00002
00003 #ifndef MQTT_VARS_H
00004 #define MQTT_VARS_H
00005
00006 #ifdef __cplusplus
00007 extern "C" {
00008 #endif
00009
00010 #define HA_SW_DELAY 00011 #define TOKEN_DELAY
                                   400000 // usecs
                                   600
00012 #define GTI_TOKEN_DELAY 300
00014 #define MAIN_DELAY
                                   1000 // 1msec comedi sample rate max
00015
00016 #define OOS
                                   1
00017
00018
                void mqtt_ha_switch(MQTTClient, const char *, const bool);
00019
                void mqtt_ha_pid(MQTTClient, const char *);
00020
                void mqtt_ha_shutdown(MQTTClient, const char *);
               bool mqtt_gti_power(MQTTClient, const char *, char *, uint32_t);
bool mqtt_gti_time(MQTTClient, const char *, char *);
00021
00022
00023
00024
00025 #ifdef __cplusplus
00026 }
00027 #endif
00028
00029 #endif /* MQTT_VARS_H */
00030
```

## 4.18 c\_standard\_headers\_indexer.c

```
00001 /*
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00005 *
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```

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00022
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00024
         your own identifying information:
00025
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00026
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00028 * or only the GPL Version 2, indicate your decision by adding 00029 * "[Contributor] elects to include this software in this distribution 00030 * under the [CDDL or GPL Version 2] license." If you do not indicate a
00031
       \star single choice of license, a recipient has the option to distribute
00033 \star to extend the choice of license to its licensees as provided above.
00034 \star However, if you add GPL Version 2 code and therefore, elected the GPL
      * Version 2 license, then the option applies only if the new code is
00036 * made subject to such option by the copyright holder.
00037
00038 * Contributor(s):
00039 */
00040
00041 // List of standard headers was taken in http://en.cppreference.com/w/c/header
00043 #include <assert.h>
                                // Conditionally compiled macro that compares its argument to zero
00044 #include <ctype.h>
                           // Functions to determine the type contained in character data
00045 #include <errno.h>
                           // Macros reporting error conditions
00046 #include <float.h>
                           // Limits of float types
00047 #include <limits.h>
                                // Sizes of basic types
00048 #include <locale.h>
                                // Localization utilities
00049 #include <math.h>
                           // Common mathematics functions
00050 #include <setjmp.h>
                                // Nonlocal jumps
00051 #include <signal.h>
                                // Signal handling
                                // Variable arguments
00052 #include <stdarg.h>
                                // Common macro definitions
00053 #include <stddef.h>
00054 #include <stdio.h> // Input/output
00055 #include <string.h> // String ha
                                // String handling
00056 #include <stdlib.h>
                                // General utilities: memory management, program utilities, string
      conversions, random numbers
00057 #include <time.h> // Time/date utilities
                               // (since C95) Alternative operator spellings
00058 #include <iso646.h>
                               // (since C95) Extended multibyte and wide character utilities
00059 #include <wchar.h>
00060 #include <wctype.h>
                               // (since C95) Wide character classification and mapping utilities
00061 #ifdef _STDC_C99
00062 #include <complex.h>
                               // (since C99) Complex number arithmetic
                                // (since C99) Floating-point environment
00063 #include <fenv.h>
                               // (since C99) Format conversion of integer types
00064 #include <inttypes.h>
                               // (since C99) Boolean type
00065 #include <stdbool.h>
                                // (since C99) Fixed-width integer types
00066 #include <stdint.h>
00067 #include <tgmath.h>
                               // (since C99) Type-generic math (macros wrapping math.h and complex.h)
00068 #endif
00069 #ifdef STDC C11
                               // (since C11) alignas and alignof convenience macros
00070 #include <stdalign.h>
00071 #include <stdatomic.h>
                               // (since C11) Atomic types
00072 #include <stdnoreturn.h> // (since C11) noreturn convenience macros
00073 #include <threads.h> // (since C11) Thread library
00074 #include <uchar.h> // (since C11) UTF-16 and UTF-32 character utilities
00075 #endif
```

## 4.19 cpp standard headers indexer.cpp

```
00003
00004
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00005
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80000
00009
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00011
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00015
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```

```
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00024
00025
00026
       \star If you wish your version of this file to be governed by only the CDDL
       \star or only the GPL Version 2, indicate your decision by adding
00028
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00029
00030
       \star single choice of license, a recipient has the option to distribute
00031
00032 \star your version of this file under either the CDDL, the GPL Version 2 or 00033 \star to extend the choice of license to its licensees as provided above.
00034 \star However, if you add GPL Version 2 code and therefore, elected the GPL
00035 \,\star\, Version 2 license, then the option applies only if the new code is
00036 \,\,\star\, made subject to such option by the copyright holder.
00037 *
00038 * Contributor(s):
00040
00041 // List of standard headers was taken in http://en.cppreference.com/w/cpp/header
00042
00043 #include <cstdlib>
                                // General purpose utilities: program control, dynamic memory allocation,
      random numbers, sort and search
00044 #include <csignal>
                               // Functions and macro constants for signal management
00045 #include <csetjmp>
                                 // Macro (and function) that saves (and jumps) to an execution context
00046 #include <cstdarg>
                                // Handling of variable length argument lists
00047 #include <typeinfo>
                                    // Runtime type information utilities
                                // std::bitset class template
00048 #include <bitset>
00049 #include <functional>
                                    // Function objects, designed for use with the standard algorithms
00050 #include <utility>
                                // Various utility components
00051 #include <ctime>
                                // C-style time/date utilites
00052 #include <cstddef>
                                // typedefs for types such as size_t, NULL and others
00053 #include <new>
                                     // Low-level memory management utilities
                                // Higher level memory management utilities
// limits of integral types
00054 #include <memory>
00055 #include <climits>
                                 // limits of float types
00056 #include <cfloat>
00057 #include <limits>
                                // standardized way to query properties of arithmetic types
00058 #include <exception>
                                  // Exception handling utilities
00059 #include <stdexcept>
                                     // Standard exception objects
00060 #include <cassert>
                                 \ensuremath{//} Conditionally compiled macro that compares its argument to zero
00061 #include <cerrno>
                                    // Macro containing the last error number
00062 #include <cctvpe>
                                     // functions to determine the type contained in character data
00063 #include <cwctype>
                                     // functions for determining the type of wide character data
00064 #include <cstring>
                                 // various narrow character string handling functions
00065 #include <cwchar>
                                 // various wide and multibyte string handling functions
00066 #include <string>
00067 #include <vector>
                                 // std::basic_string class template
                                // std::vector container
00068 #include <deque>
00069 #include <list>
                                // std::deque container
                                // std::list container
00070 #include <set>
                                    // std::set and std::multiset associative containers
00071 #include <map>
                                     // std::map and std::multimap associative containers
00072 #include <stack>
                                // std::stack container adaptor
00073 #include <queue>
                                // std::queue and std::priority_queue container adaptors
00074 #include <algorithm>
                                     // Algorithms that operate on containers
00075 #include <iterator>
                                     // Container iterators
00076 #include <cmath>
                                     // Common mathematics functions
00077 #include <complex>
                                     // Complex number type
00078 #include <valarray>
                                     // Class for representing and manipulating arrays of values
                                    // Numeric operations on values in containers // forward declarations of all classes in the input/output library
00079 #include <numeric>
00080 #include <iosfwd>
                                    // std::ios_base class, std::basic_ios class template and several typedefs
00081 #include <ios>
00082 #include <istream>
                                    // std::basic_istream class template and several typedefs
00083 #include <ostream>
                                   // std::basic_ostream, std::basic_iostream class templates and several
      typedefs
00084 #include <iostream>
                                    // several standard stream objects
                                     // std::basic_fstream, std::basic_ifstream, std::basic_ofstream class
00085 #include <fstream>
      templates and several typedefs
00086 #include <sstream>
                                   // std::basic_stringstream, std::basic_istringstream,
      std::basic_ostringstream class templates and several typedefs
00087 #include <strstream> // std::strstream, std::istrstream, std::ostrstream(deprecated)
                                     \ensuremath{//} Helper functions to control the format or input and output
00088 #include <iomanip>
                                   // std::basic_streambuf class template
// C-style input-output functions
00089 #include <streambuf>
00090 #include <cstdio>
00091 #include <locale>
                                    // Localization utilities
00092 #include <clocale>
                                    // C localization utilities
00093 #include <ciso646>
                                    // empty header. The macros that appear in iso646.h in C are keywords in
00094 #if __cplusplus >= 201103L
00095 #include <typeindex>
                                    // (since C++11)
                                                           std::type index
                                    // (since C++11)
00096 #include <type_traits>
                                                          {\tt Compile-time\ type\ information}
00097 #include <chrono>
                                     // (since C++11)
                                                           C++ time utilites
00098 #include <initializer_list> // (since C++11)
                                                           std::initializer_list class template
00099 #include <tuple>
                                     // (since C++11)
                                                           std::tuple class template
00100 #include <scoped_allocator> // (since C++11)
                                                          Nested allocator class
00101 #include <cstdint> // (since C++11)
00102 #include <cinttypes> // (since C++11)
                                                           \label{fixed-size} \mbox{ fixed-size types and limits of other types}
                                                          formatting macros , intmax_t and uintmax_t math and
```

```
conversions
00103 #include <system_error>
                                 // (since C++11)
                                                       defines std::error code, a platform-dependent error
     code
00104 #include <cuchar>
                                  // (since C++11)
                                                       C-style Unicode character conversion functions
                                  // (since C++11)
00105 #include <array>
                                                       std::array container
                                  // (since C++11)
00106 #include <forward_list>
                                                       std::forward list container
00107 #include <unordered_set>
                                   // (since C++11)
                                                       std::unordered_set and std::unordered_multiset
     unordered associative containers
00108 #include <unordered_map>
                                  // (since C++11)
                                                       std::unordered_map and std::unordered_multimap
     unordered associative containers
00109 #include <random> // (since C++11)
                                                       Random number generators and distributions
                                  // (since C++11)
                                                       Compile-time rational arithmetic
00110 #include <ratio>
                                 // (since C++11)
// (since C++11)
// (since C++11)
00111 #include <cfenv>
                                                       Floating-point environment access functions
                                                       Unicode conversion facilities
00112 #include <codecvt>
00113 #include <regex>
                                                       Classes, algorithms and iterators to support regular
      expression processing
00114 #include <atomic>
                                 // (since C++11)
                                                      Atomic operations library
00115 #include <ccomplex>
                                 // (since C++11) (deprecated in C++17)
                                                                           simply includes the header
      <complex>
00116 #include <ctgmath>
                                 // (since C++11) (deprecated in C++17) simply includes the headers
      <ccomplex> (until C++17) <complex> (since C++17) and <cmath>: the overloads equivalent to the contents
      of the C header \operatorname{tgmath.h} are already provided by those headers
00117 #include <cstdalign> // (since C++11) (deprecated in C++17)
                                                                            defines one compatibility macro
      constant
00118 #include <cstdbool>
                                  // (since C++11) (deprecated in C++17)
                                                                          defines one compatibility macro
     constant
                                                       std::thread class and supporting functions
00119 #include <thread>
                                  // (since C++11)
00120 #include <mutex>
                                   // (since C++11)
                                                       mutual exclusion primitives
00121 #include <future>
                                   // (since C++11)
                                                       primitives for asynchronous computations
00122 #include <condition_variable> // (since C++11) thread waiting conditions
00123 #endif
00124 #if __cplusplus >= 201300L
00125 #include <shared_mutex>
                                   // (since C++14)
                                                       shared mutual exclusion primitives
00126 #endif
00127 #if __cplusplus >= 201500L
                                   // (since C++17)
00128 #include <any>
                                                       std::any class template
00129 #include <optional>
                                   // (since C++17)
                                                       std::optional class template
00130 #include <variant>
                                  // (since C++17)
                                                       std::variant class template
00131 #include <memory_resource> // (since C++17)
                                                       Polymorphic allocators and memory resources
00132 #include <string_view> // (since C++17)
00133 #include <execution> // (since C++17)
                                                       std::basic_string_view class template
                                                       Predefined execution policies for parallel versions of
     the algorithms
00134 #include <filesystem>
                                 // (since C++17)
                                                       std::path class and supporting functions
00135 #endif
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