```
restart: with(LinearAlgebra): with(VectorCalculus):
> SetCoordinates(cartesian[x, y, z]):
    r := \operatorname{sqrt}(x^2 + y^2):
> vector\_field\_outside := VectorField\left(\left[\left(-\frac{alpha \cdot y}{r^2}\right), \frac{alpha \cdot x}{r^2}, 0\right]\right):
> simplify(Curl(vector field outside))
                                      \bar{e}_{v} + (0)\bar{e}_{v} + (0)\bar{e}_{v}
                                                                                                     (1)
   # Here we see its not = 0!
> vector\_field\_inside := VectorField\left(\left[-\frac{\text{alpha} \cdot x}{x^2 + y^2}, \frac{\text{alpha} \cdot x}{x^2 + y^2}, 0\right]\right):
> Curl(vector field inside)
                (0)\bar{\mathbf{e}}_{x} + (0)\bar{\mathbf{e}}_{y} + \left(\frac{\alpha}{x^{2} + y^{2}} - \frac{2\alpha x^{2}}{(x^{2} + y^{2})^{2}} - \frac{2\alpha xy}{(x^{2} + y^{2})^{2}}\right)\bar{\mathbf{e}}_{z}
                                                                                                     (2)
# Not zero!
> # IV
> restart: with(LinearAlgebra): with(VectorCalculus):
        SetCoordinates(cartesian[x, y, z]):
> # Define the components of the velocity field symbolically
   vx := -alpha * y/(x^2 + y^2):
   vy := alpha * x / (x^2 + y^2):
    vz := 0:
   # Parameterize x and y for the circular path in terms of r and theta
   x expr := r*\cos(\text{theta}):
   y expr := r * \sin(\text{theta}):
   # Substitute x and y expressions into the vector field components
   vx \ param := subs(x = x \ expr, y = y \ expr, vx):
   vv param := subs(x = x \ expr, v = v \ expr, vv):
   # Compute dr as the derivative of the parameterized curve
   dr := diff([x \ expr, y \ expr, 0], theta):
        # Calculate the integrand as the dot product of [vx param, vy param, vz]
        and dr
   integrandum := simplify(vx param*dr[1] + vy param*dr[2] + vz*dr[3]):
   # Evaluate the integral over theta from 0 to 2*Pi
   result := int(integrandum, theta = 0..2*Pi);
                                          result := 2 \alpha \pi
                                                                                                     (3)
```