

Basic LLVM Installation for Windows 7

1. Prerequisites

As the preferred development environment, Mac is the simplest to configure. The only prerequisites are:

- Windows 7 or higher
- Visual Studio 2013 (Optional – just for code editing)
- ~5GB free space. LLVM takes about 4 GB when built

2. Installing Cywin (This may take about 1 hour)

- i) Download cygwin from <https://www.cygwin.com/>
- ii) Select the default options until you get to the page asking for which packages you want to install. You need to add the following optional packages: flex, make, gcc-g++, python, libncurses-devel, git, gdb, and curl.

3. Installing LLVM

- i) Open the Cygwin terminal and cd to the directory you want to work in. In Cygwin, if you want to access your normal drives, it's mapped to /cygdrive. So C:\dir is accessible from /cygdrive/c/dir. You will be making multiple directories and links, so it's not recommended to do this in ~.
- ii) Download the LLVM 3.5 source:
\$ curl -O <http://llvm.org/releases/3.5.0/llvm-3.5.0.src.tar.xz>
- iii) Extract the archive:
\$ tar xJf llvm-3.5.0.src.tar.xz
- iv) Rename the directory to llvm:
\$ mv llvm-3.5.0.src llvm

4. Installing Clang

- i) Download Clang source file <http://llvm.org/releases/3.5.0/cfe-3.5.0.src.tar.xz>
- ii) Move it to llvm/tools
\$ cp your/path/to/this/file ./llvm/tools
- v) Extract the archive:
\$ tar xJf cfe-3.5.0.src.tar.xz
- iii) Rename it to clang
\$ mv xJf cfe-3.5.0.src clang

5. Building LLVM and Clang (On my windows it took about 9-10 hours)

- i) Configure LLVM to build a debug build:
\$./configure CC=gcc CXX=g++ --disable-optimized --enable-terminfo=no
- ii) Add the following rule in llvm/Makefile.rules file:
ifeq (\$(HOST_OS), \$(filter \$(HOST_OS), Cygwin MingW))
CXX.Flags += -Xassembler -mbig-obj
endif
- iii) Go to llvm directory and build it:
\$ make
- iv) Once you've built LLVM, you need to make a couple of links in the parent directory, so:
\$ ln -s llvm/Debug+Asserts/lib/ lib
\$ ln -s llvm/Debug+Asserts/bin/ bin