CS 589 - Assignment 3

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PROBLEM#1 (35 points): Testing polymorphism

For the following function F() and the inheritance relationships between five classes side, A, B, C, and D, design a set of test cases using polymorphic testing, i.e., for each polymorphic call all bindings should be "executed/tested" at least once. For each test case show which binding of the polymorphic call(s) is "executed". Notice that statements, where polymorphic calls are made, are highlighted in bold.

```
int F(int a, int b, int c, int d){
                                                          class side {
    side *pa, *pb, *pc, *t;
                                                          public:
                                                          virtual void set(int y) \{x=y;\};
                                                          virtual void set x(int y) \{x=y;\};
         pa=new A;
                                                          virtual int get() {return x;};
3:
         pc=new C;
4:
         pa->set(a);
                                                          private:
5:
         pc->set(c);
                                                          int x;
6:
         if (pa->get() < pc->get()) {
                                                          };
7:
                  t = pa;
                                                          class A: public side {
8:
                  pa = pc;
9:
                  pc = t;
                                                          public:
                                                          void set(int y) {if (y<10) set_x(10); else set_x(y);};
10,11: if (d<0) pb=new D;
12:
         else pb=new B;
                                                         class B: public side {
13:
         pb->set(b);
14:
         if (pa->get() > pc->get()) {
15:
                  t = pa;
                                                          void set(int y) {if (y<25) set x(25); else set x(y); };
16:
                  pa = pb;
17:
                  pb = t;
                                                         class C: public side {
18:
         if (pa->get() > pb->get()) {
19:
                                                          void set(int y) {if (y<0) set x(0); else set x(y);};
                  t = pc;
20:
                  pc = pb;
21:
                  pb = t;
                                                          class D: public B {
         if (pa->get() + pc->get() <= pb->get())
22:
                                                          public:
23:
                                                          int get() {if (side::get()<0) return 0;
                  return 0:
24:
         else return 1;
                                                                   else return side::get();}
                                                          };
```

A sample test case: Test #1: a=4, b=7, c=6, d=1

Ans:

There are 9 places where dynamic object binding exists. The following table shows the line polymorphic calls and possible bindings of those.

Line no.	Statement	Binding	Test Case Covered
6	pa \rightarrow get()	Object of A	Test#1
	pc \rightarrow get()	Object of C	Test#1
14	pa → get()	Object of A	Test#1
		Object of C	Test#2
	pc → get()	Object of A	Test#2
		Object of C	Test#1
10	pa → get()	Object of A	Test#4
		Object of B	Test#1
		Object of C	Impossible
		Object of D	Test#3
18	pb → get()	Object of A	Test#1
		Object of B	Test#4
		Object of C	Test#2
		Object of D	Test#5
	pa → get()	Object of A	Test#4
		Object of B	Test#1
		Object of C	Impossible
		Object of D	Test#3
	pb → get()	Object of A	Test#2
22		Object of B	Test#4
		Object of C	Test#1
		Object of D	Test#5
	pc → get()	Object of A	Test#1
		Object of B	Test#6
		Object of C	Test#2
		Object of D	Test#7

The test cases are given below:

Test Case no.	a	b	С	d
Test#1	0	0	0	0
Test#2	0	0	13	14
Test#3	0	0	13	-14
Test#4	0	0	10	14
Test#5	0	0	10	-14
Test#6	26	0	26	14
Test#7	26	0	26	-14

PROBLEM#2 (35 points): Symbolic evaluation

For the following function *F*(*int a, int b, int c*) use symbolic evaluation to show that the multiple-condition (True, False) in line 15 is **not executable**, i.e.,

$$((a == c) \mid\mid (b == c))$$

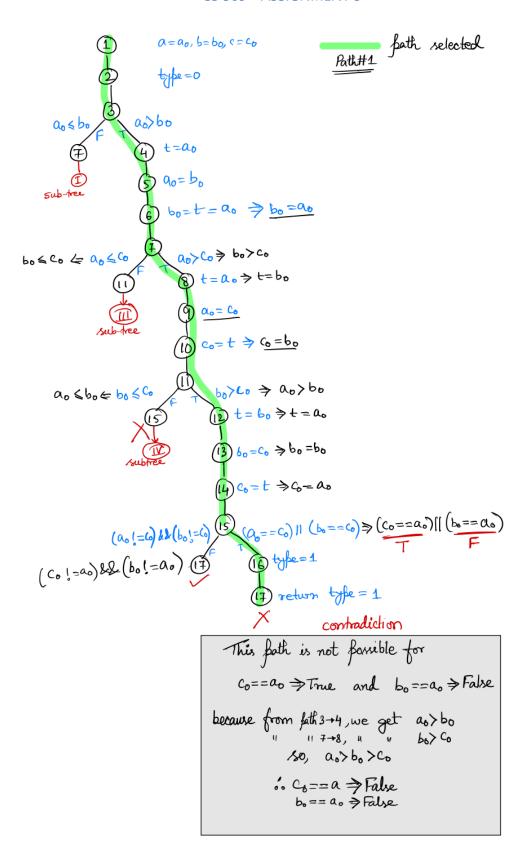
True False

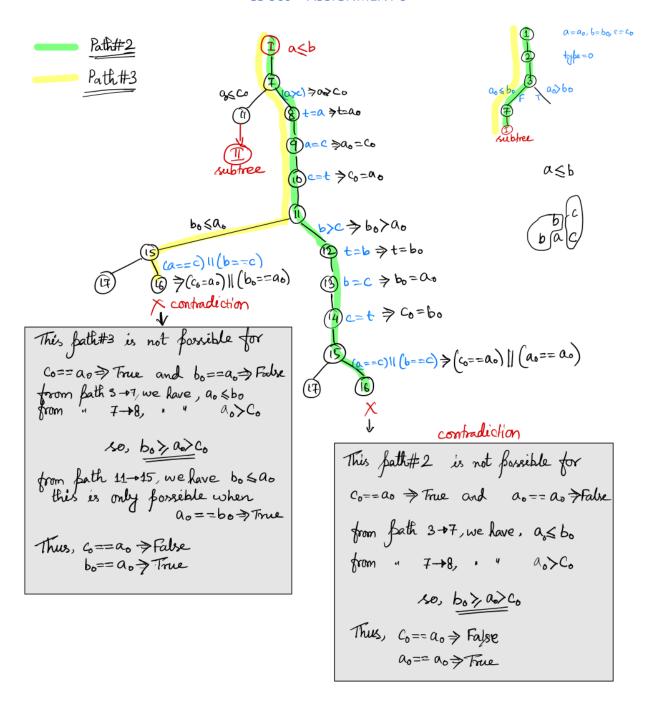
In your solution provide the **symbolic execution tree**.

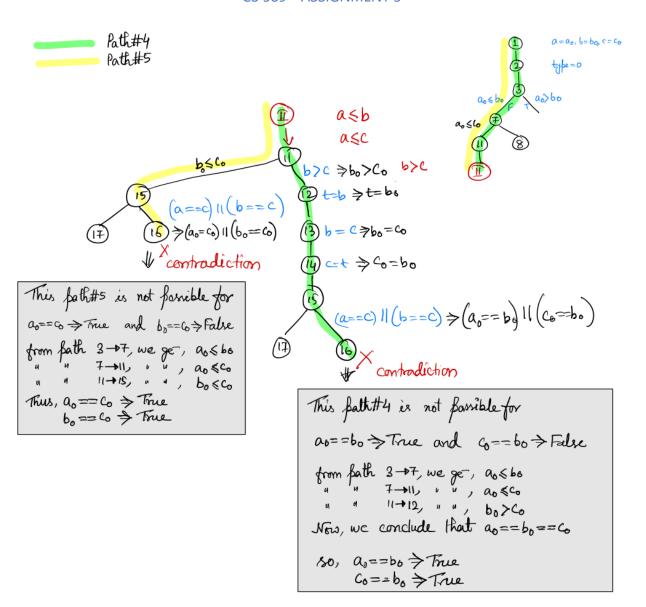
```
1:
        int F(int a, int b, int c)
        { int type, t;
                 type = 0;
2:
3:
                 if (a > b) {
4:
                         t = a;
5:
                         a = b;
6:
                         b = t;
7:
                 if (a > c) {
8:
                         t = a;
9:
                         a = c;
10:
                         c = t;
                 if (b > c) {
12:
                         t = b;
13:
                         b = c;
14:
                         c = t;
15:
                 if ((a == c) || (b == c)) {
16:
                         type = 1;
17:
                 return type;
```

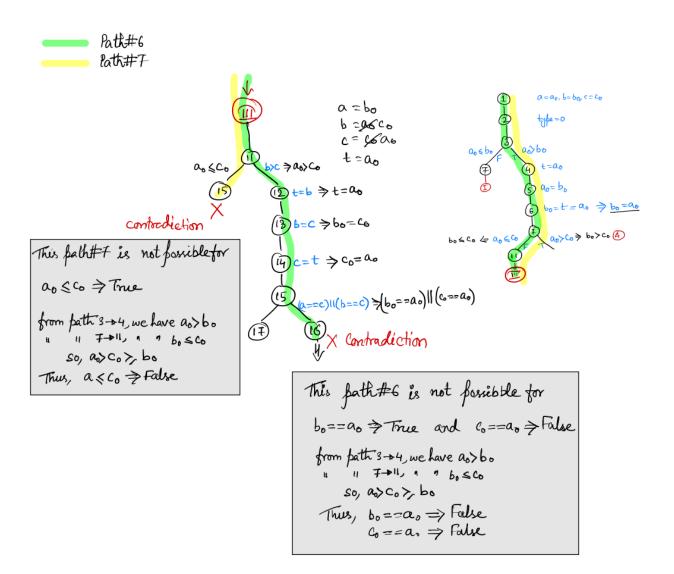
Ans:

The symbolic evaluation tree is given below:

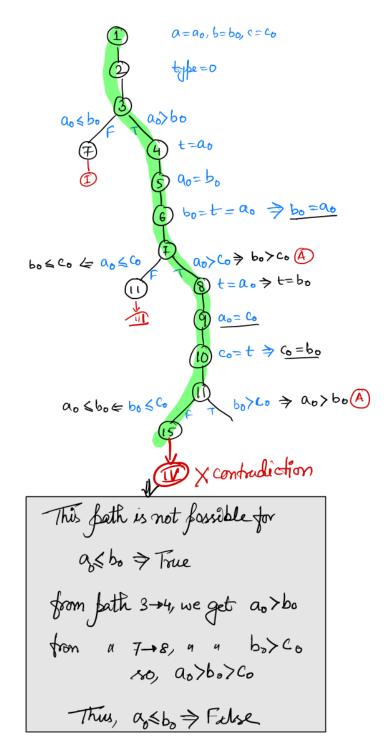








Path#8



Hence it is froved that line 15 is not executable for (a==c)||(b==c)True False

PROBLEM#3 (30 points): Program proving

The following function F() computes the summation of absolute values of elements of the array a[] consisting of n elements. Prove that function F() is correct for the given pre-condition and post-condition:

Pre-condition: $1 \le n \le 100$

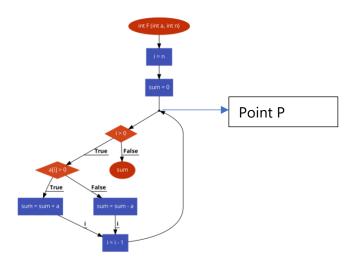
Post-condition:

$$sum = \sum_{j=1}^{n} |a[j]|$$

```
1
       int F (int a[], int n) {
       int i, sum;
2
              i = n;
3
               sum=0;
4
               while (i > 0) {
5,6
                      if (a[i]>0) sum = sum + a[i];
                      else sum = sum - a[i];
                      i = i - 1;
               };
10
               return sum;
       }
```

Ans:

The flowchart for the given code block is given below:



The line of code from 5 to 8 is basically doing the following equation:

$$sum = sum + |a[i]|$$

This is because if a[i] > 0, it has been added to the previous value of sum, and otherwise the value of a[i] is being subtracted from the previous value of sum.

Let's assume
$$a[i]=x$$
 if $a[i]>0$ and $a[i]=-x$ otherwise
$$sum=sum+x, if \ a[i]>0$$
 OR
$$sum=sum-(-x)=sum+x, otherwise$$

To proceed with the proof first we need to find the loop invariant.

 $K \rightarrow$ number of times execution reaches point P

K	i	sum	
1	n 0		
2	n-1	a[n]	
3	n-2	$ a[n-1] + a[n] = \sum_{j=n-1}^{n} a[j] $	
•••			
K	n - K + 1	$\sum_{j=i+1}^{n} a[j] $	

K	i	sum
K + 1	n-K	$\sum_{j=n-k+1}^{n} a[j] $

So, loop invariant is selected as

$$sum = \sum_{j=i+1}^{n} |a[j]|$$

By mathematical induction we can proof the given statement.

Case 1: Loop Entry (K = 1):

$$i = n$$

$$sum = 0 = \sum_{j=n+1}^{n} |a[j]|$$

The sum will be zero, because lower bound for the summation is beyond the range of n, which is invalid, so sum will hold its initial value, i.e., 0. So, the statement is **true** for entry point of the loop.

Case 2: Inside loop for any K:

Assumption:

$$sum_K = \sum_{j=i_K+1}^n |a[j]|$$

This is **true**, where:

 sum_K , $i_K \rightarrow$ value of sum and i when execution reaches point P for K^{th} time

We must show and proof the following is also true.

$$sum_{K+1} = \sum_{j=i_{K+1}+1}^{n} |a[j]|$$

Where sum_{K+1} , $i_{K+1} \rightarrow value$ of sum and i when execution reaches point P for $(K+1)^{th}$ time.

Now,

$$sum_{K} = \sum_{j=i_{K}+1}^{n} |a[j]|$$

$$i_{K+1} = i_{K} - 1$$

$$sum_{K+1} = sum_{K} + |a[i_{K}]|$$

$$sum_{K+1} = \sum_{j=i_{K}+1}^{n} |a[j]| + |a[i_{K}]| = \sum_{j=i_{K}+1-1}^{n} |a[j]| = \sum_{j=i_{K}+1+1}^{n} |a[j]|$$

Therefore, for the given assumption the above is **true** for K + 1 also.

Case 3: On Termination:

$$sum = \sum_{j=i+1}^{n} |a[j]| = \sum_{j=0+1}^{n} |a[j]| = \sum_{j=1}^{n} |a[j]|$$

The above condition is **true** for the given post-condition

This holds true for any value between $1 \le n \le 100$. This proves the correctness of the given function F() is correct for the given pre-condition and post-condition.