

Ear Biometrics System

Why Ear Biometrics?

- Ears are rich in features
- **Stability:** Medical study^[1] has shown that in ear variation over time is most noticeable during
 - the period from 4 months to 8 years old and
 - over 70 years old
- Features which makes ear biometrics a good choice
 - Uniqueness
 - Expression invariant (unlike face)
 - Ear's smaller size
 - Uniform color
- **Passive Biometrics** – does not need much user cooperation

Ear Recognition System

Image Acquisition

Preprocessing

Feature Extraction

Training

Matching

Testing

Illumination invariance

Gray scale transformation

Affine transform Invariance

Ear detection

Haar Wavelet Decomposition

Wavelet coefficient extraction

Feature template computation

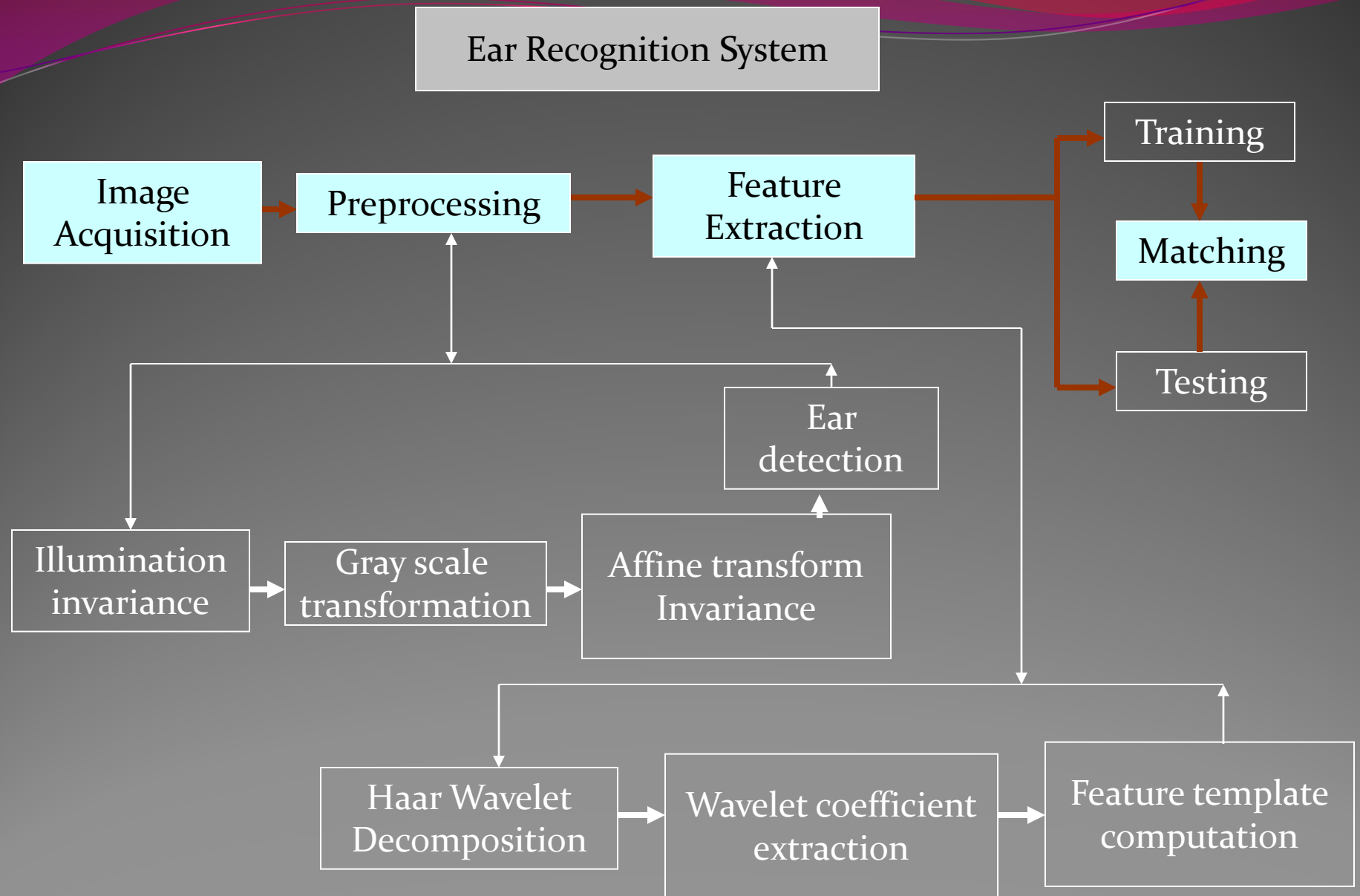


Image Acquisition

- The CCD camera is placed on a motorized stand.
- Halogen Light focused on the ear.
- Image captured on CCD camera.



Issues on Image Acquisition

- **Rotation *along Vertical Axis***

Image may be tilted in vertical direction.

- Caution must be taken to place the head parallel to focal plane.

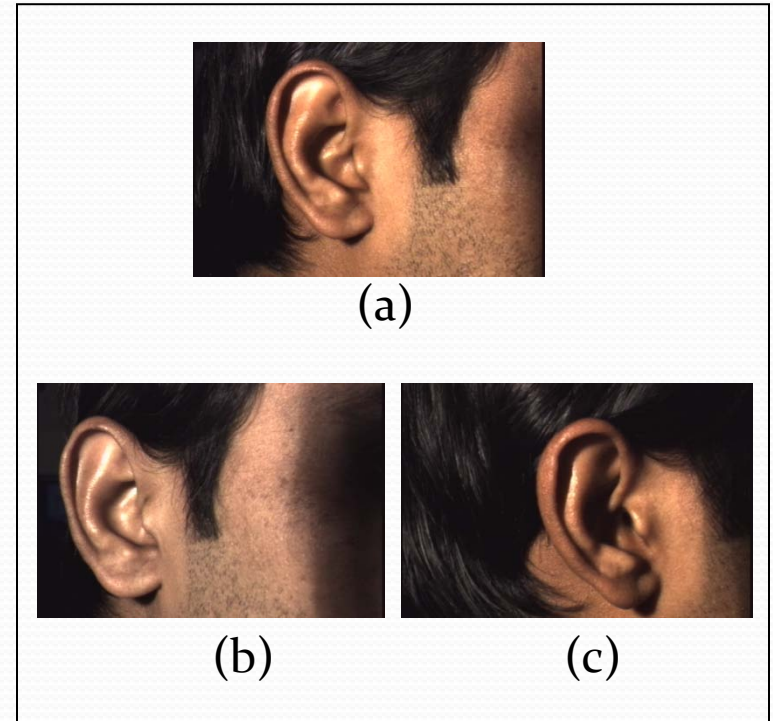


Fig. (a) image in right alignment

(b) (c) titled image

Contd....

- **Rotation *along Horizontal Axis***
- Image may be rotated along the horizontal axis of the image plane.
- This will be handled automatically.

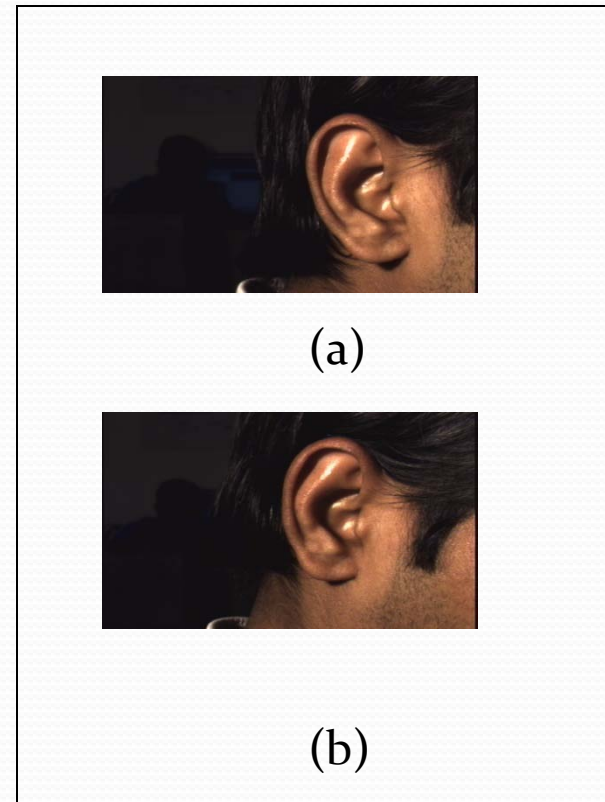


Fig. (a) image with no rotation;
(b) Rotated image.

Contd....

- **Image Occlusion:**
- Image may be occluded by hair.
- Hair should be removed from ear before acquisition or
- Occlusion should be removed automatically in preprocessing



(a)



(b)

Fig. (a) Clear Image; (b) Occluded image.

Handling of Rotation and Occlusion

- At the time of image acquisition
 - Image should not be tilted in any direction.
 - Hair should be removed from ear of the person.

Preprocessing

Noise Removal using Median Filter

- Here we are using Median filter.
- The idea of Median filtering is simply to replace each pixel value in an image with the median value of its neighbors.
- The median is calculated by first sorting all the neighbourhood pixel values into numerical order and then replacing the pixel with the middle pixel value.

Preprocessing

Illumination invariance

- RGB channel are adjusted to make the image illumination smoothened all over the ear.
- If $I(R, G, B)$ be the detected RGB ear image then adjusted image $I'(r, g, b)$ be as

$$I(R, :, :) \rightarrow I'(r, :, :)$$

$$I(:, G, :) \rightarrow I'(:, g, :)$$

$$I(:, :, B) \rightarrow I'(:, :, b)$$

Preprocessing

Illumination Invariance

....contd

- Then make the contrast of the image smoothened over the image.
- Here mean (M) & variance (V) of illumination of the image are utilised to normalise the image.

$$N(i, j) = \begin{cases} M_0 + \sqrt{\frac{V_0(I(i, j) - M)^2}{V}} & \text{if } I(i, j) > M, \\ M_0 - \sqrt{\frac{V_0(I(i, j) - M)^2}{V}} & \text{otherwise,} \end{cases}$$

where, M and V are the estimated mean and variance of $I(i, j)$, respectively, and M_0 and V_0 are the desired mean and variance values, respectively.

Preprocessing

Gray Scale Transformation

- Monochrome luminance is calculated by combining the RGB values according to the NTSC standard, which applies coefficients related to the eye's sensitivity to RGB colors.
- Gray scale image (I_{gray}) is obtained from RGB image (I_{rgb}) using the following equation.

$$I_{\text{gray}} = 0.2989 * I_{\text{rgb}}(:, :, R) + 0.5870 * I_{\text{rgb}}(:, :, G) + 0.1140 * I_{\text{rgb}}(:, :, B)$$

- I_{gray} is an intensity image with integer values ranging from a 0 - 255

Preprocessing

Affine Transformation Invariant

- The image may come in different size.
- Image may be rotated in any direction.
- ✍ These should be handled as a way that after transformation of the image it preserves well all its information.
- ✍ It becomes scale and rotational invariant.

Scale Invariance

- The image which is given as input to the system is resized into constant size.
- Scale normalization is the important step for feature extraction that would give same size feature template.

$$\begin{aligned} I(x', y') &\xrightarrow{\text{resizing}} I(x, y) \\ I(x'', y'') &\xrightarrow{\text{resizing}} I(x, y) \end{aligned}$$

Rotational Invariance

- Here the feature extraction technique is very sensitive on orientation of the image.
- All the images should be rotated to a unique direction
- Taking moment of inertia of the image about centroid axis all images of same person are oriented in that direction.

Ear Detection

- **Template Matching:**

- ✍ Ear detection is implemented using template matching technique.

- **Template Creation:**

- ✍ A set of images are manually cropped to get the different sizes of ear images and are decomposed into level 2 using Haar wavelet.

- ✍ These decomposed images are trained as templates

Contd..

Detection using Template

- Input raw image is also decomposed into level 2 using same technique.
- Each template is retrieved from the trained set and matched with the same sized overlapping block of the decomposed input image.
- Thus for each trained template the best matched block in input image is traced.
- Among them the best matched block is chosen and the corresponding region from the original image is extracted

Contd..

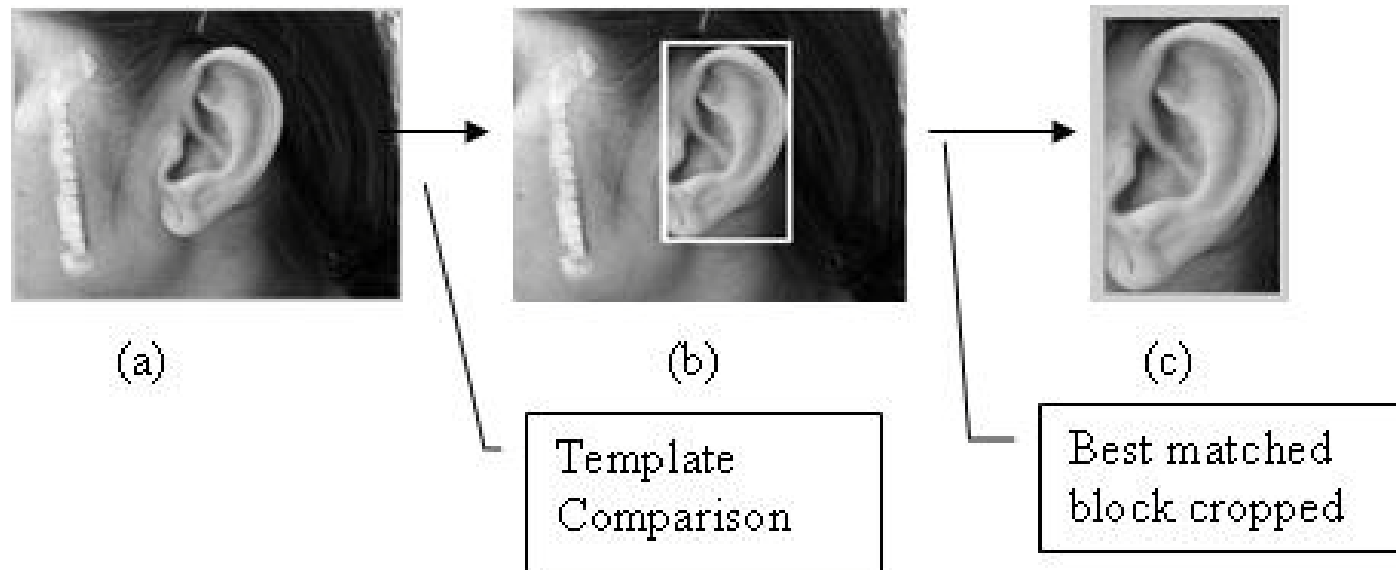


Fig (a) Raw image, (c) Cropped image

Feature Extraction

- Detected preprocessed gray scale image is given to the feature extraction module.
- Feature Extraction using Haar wavelet:
 - ✍ This module based on Haar wavelet transformation.
 - ✍ Extracted wavelet coefficients are the feature of ear.
 - ✍ Coefficient matrix is represented as binary matrix.

Matching

- In the training session database have to be created and trained binary template are stored in that database using unique index .
- Testing binary template (S) matched with the query template (T) of the database using Hamming distance.

Matching (using Hamming Distance)

$$HD = \frac{1}{n \times m} \sum_{i=1}^n \sum_{j=1}^m T_{i,j} \otimes S_{i,j}$$

- The T and S are XOR-ed element wise to calculate the matching bits between them.
- The computed HD is the matching score between training and testing template.



Thank you

Wavelets

- Wavelets belong to the same family of Fourier analysis.
- Wavelets can keep track of time and frequency information. They can be used to “zoom in” on the short bursts, or to “zoom out” to detect long, slow oscillations.
- High-frequency noise are eliminated and not distribute the rest of the signal.

Haar Wavelets

- Wavelet functions
 - Scaling function Φ (father wavelet)
 - Wavelet Ψ (mother wavelet)
 - These two functions generate a family of functions that can be used to break up or reconstruct a signal
- The Haar Scaling Function
 - Translation
 - Dilation
- Disadvantages

Discontinuous and does not approximate continuous signals very well.

Approximation by Haar Wavelet

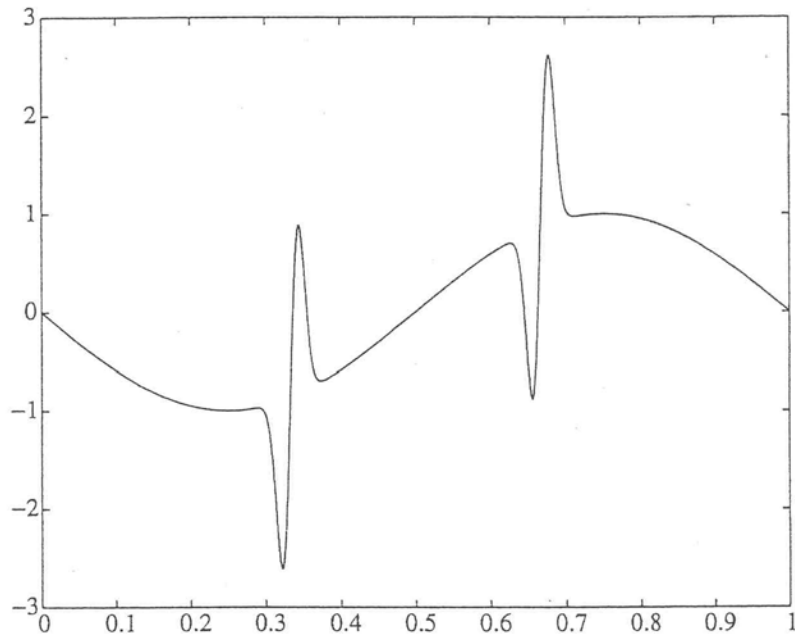


Figure 2 Voltage from a faulty meter

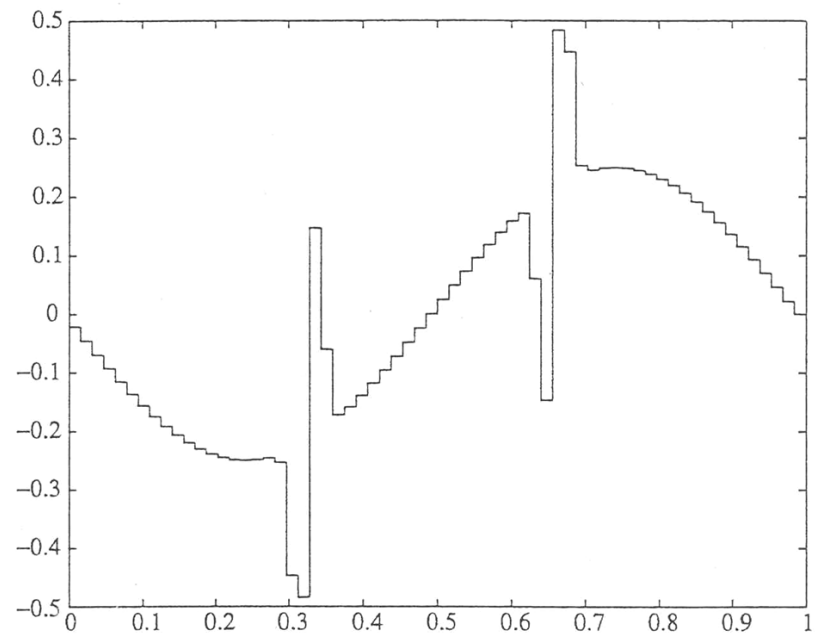
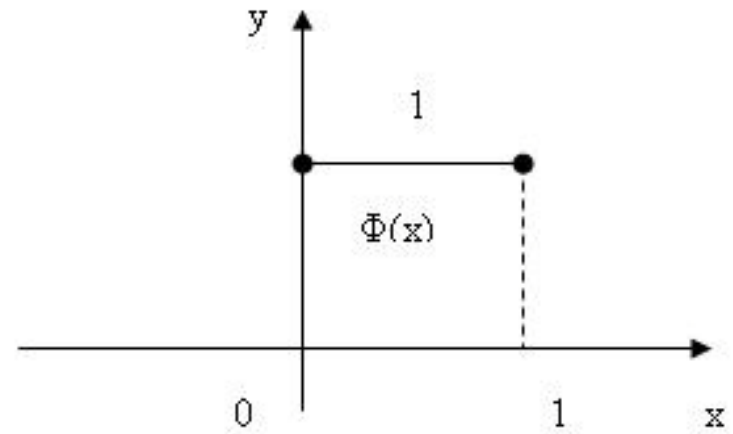


Figure 3 Approximation of voltage signal by Haar functions

Haar Wavelet transform & Coefficient matrix extraction

- The Haar Scaling function is defined as

$$\phi(x) = \begin{cases} 1, & \text{if } 0 \leq x \leq 1 \\ 0, & \text{elsewhere} \end{cases}$$

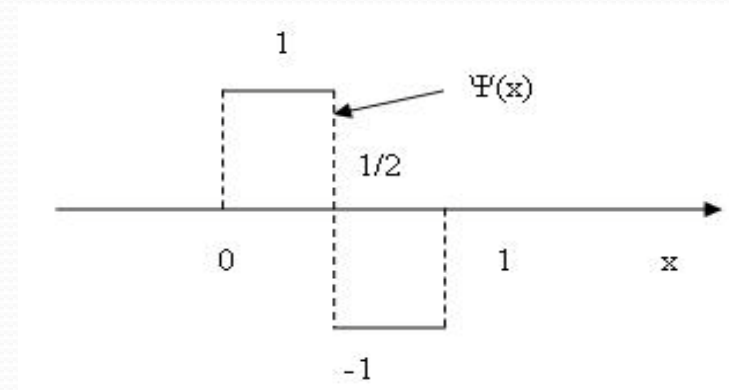


Graph of Haar scaling function $\Phi(x)$

Contd..

- Haar wavelet function $\Psi: \mathbb{R} \rightarrow \mathbb{R}$ defined by

$$\varphi(x) = \begin{cases} 1 \forall x \in [0, 1/2) \\ -1 \forall x \in [1/2, 1) \\ 0 \forall x \notin [0, 1) \end{cases}$$

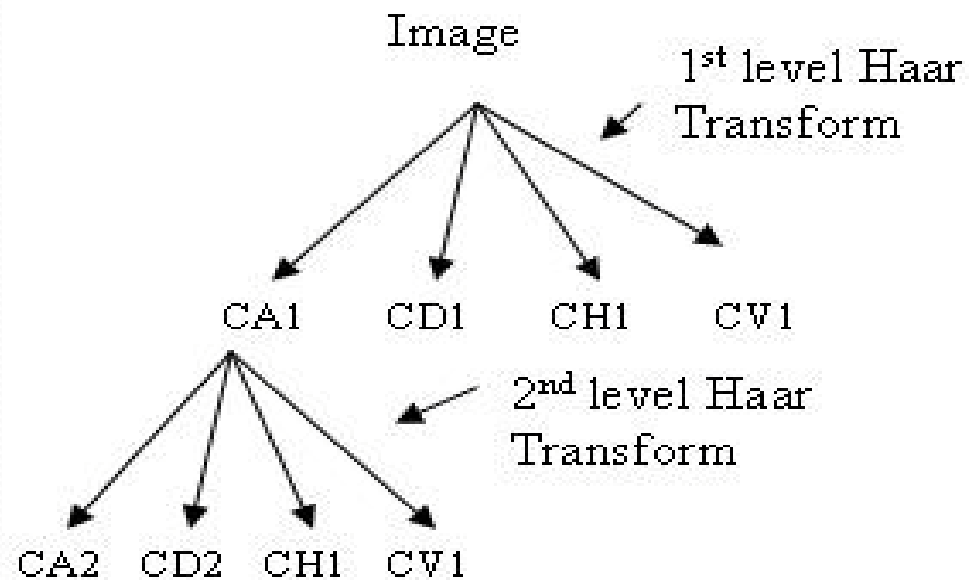


The Haar Wavelet $\Psi(x)$

Wavelet decomposition

- A standard decomposition of a image is done by first performing a one dimensional transformation on each row followed by one dimensional transformation of each column.
- Here 4 level decompositions is used to compressed the image in desired size and coefficient are extracted.

Wavelet decomposition....



Wavelet decomposition level

Feature Template

- To get binary template of the input image the usual technique is: the negative element of the coefficient matrix set to 0 and positive in 1.
- Now this template is binary template. This template is used as feature matrix of the image. Ear images are decomposed in 4 level that compressed the image and extract wavelet coefficients that are clustered in one 2D matrix