

Our project is much more centralized around Hardware and Software. Because we did not secure any exterior funding, we are very constrained by our hardware choices. Our RGB-D camera was donated by one of our professors and our entire capstone budget was spent on the projector device which is absolutely required. We did not trust purchasing a refurbished or pre-owned projector. If any of our hardware is to fail we will likely have to provide our own money to replace the parts.

Because we're generating the software ourselves, there is a larger constraint of completion based on our ability to troubleshoot and correct software issues. But, because we're writing the code ourselves it should, theoretically, be easier to debug as we'll be fully immersed in the project.

Time management is our last big concern. As long as we affectively layout and achieve milestones within a reasonable amount of time we should have "00.00" problems completing our project long term.

	TIME MANAGEMENT		SOFTWARE FAILURES	DESTROYING HARDWARE
EXTREME				GG 😞
MODERATE				
LOW				
VERY LOW				

AS TIME APPROACHES THE COMPLETION DEADLINE