

General Model Settings

Name: Menzi A91
EEprom Size: 936 bytes
Timer1: 00:00, OFF
Timer2: 00:00, OFF
Timer3: 00:00, OFF
Module1: FrSky XJT (D16), Channels(1-16) Receiver number(4)
Module2: FrSky XJT (D16), Channels(17-32) Receiver number(4)
Trainer port: Master/Jack
Throttle Trim: Disabled
Trim Increment: Fine
Center Beep:

Flight modes

Flight mode	Switch	Fade IN	Fade OUT	Rud trim	Ele trim	Thr trim	Ail trim
FM0 Pelle	----	0	0	Off	Off	Off	Off
FM1 Route	L11	20	20	Off	Off	Off	Off
FM2	----	0	0	FM0	FM0	FM0	FM0
FM3	----	0	0	FM0	FM0	FM0	FM0
FM4	----	0	0	FM0	FM0	FM0	FM0
FM5	----	0	0	FM0	FM0	FM0	FM0
FM6	----	0	0	FM0	FM0	FM0	FM0
FM7	----	0	0	FM0	FM0	FM0	FM0
FM8	----	0	0	FM0	FM0	FM0	FM0

Flight mode	GV1	GV2	GV3	GV4	GV5	GV6	GV7	GV8	GV9
FM0 Pelle	0	0	0	0	0	0	0	0	0
FM1 Route	0	0	0	0	0	0	0	0	0
FM2	0	0	0	0	0	0	0	0	0
FM3	0	0	0	0	0	0	0	0	0
FM4	0	0	0	0	0	0	0	0	0
FM5	0	0	0	0	0	0	0	0	0
FM6	0	0	0	0	0	0	0	0	0
FM7	0	0	0	0	0	0	0	0	0
FM8	0	0	0	0	0	0	0	0	0

Inputs

Mixers

CH01 (Pompe) SE Weight(+100%) Flight modes(Pelle, Route) NoTrim Curve(1) Slow((u2:d2)
+= S1 Weight(+30%) Flight modes(Pelle, Route) Switch(!SE↑) NoTrim [Adjust]
+= Ele Weight(+10%) Flight modes(Pelle, Route) Switch(!SE↑) NoTrim Function(x>0) Slow((u1:d1)
+= Thr Weight(+10%) Flight mode(Pelle) Switch(!SE↑) NoTrim Function(|x|) Slow((u1:d1)
+= SC Weight(+10%) Flight mode(Pelle) Switch(!SE↑) NoTrim Function(|x|) Slow((u1:d1)
+= Ail Weight(+10%) Flight mode(Pelle) Switch(!SE↑) NoTrim Function(|x|) Slow((u1:d1)

CH02 (Rotat) Rud Weight(+100%) Flight mode(Pelle) Switch(SD-) NoTrim Curve(4)

CH03 (Tilt) SG Weight(+100%) Flight mode(Pelle) NoTrim Curve(5)

CH07 (Aux1) SA Weight(+100%) Flight mode(Pelle) NoTrim

CH08 (Aux2) SB Weight(+100%) Flight mode(Pelle) NoTrim

CH09 (Fleche) Ele Weight(+100%) Flight modes(Pelle, Route) Switch(SD-) NoTrim

CH10 (Balan) Thr Weight(+100%) Flight mode(Pelle) Switch(SD-) NoTrim

CH11 (Telesc) SC Weight(+100%) Flight mode(Pelle) Switch(SD-) NoTrim

CH12 (Godet) Ail Weight(+100%) Flight mode(Pelle) Switch(SD-) NoTrim

CH17 (AvG HB) Thr Weight(+100%) Flight mode(Pelle) Switch(SD↑) NoTrim

CH18 (AvD HB) Ele Weight(+100%) Flight mode(Pelle) Switch(SD↑) NoTrim

CH19 (ArG HB) Thr Weight(+100%) Flight mode(Pelle) Switch(SD↓) NoTrim

CH20 (ArD HB) Ele Weight(+100%) Flight mode(Pelle) Switch(SD↓) NoTrim

CH21 (ArG GD) Rud Weight(+100%) Flight mode(Pelle) Switch(SD↓) NoTrim

CH22 (ArD GD) Ail Weight(+100%) Flight mode(Pelle) Switch(SD↓) NoTrim

CH23 (AvG GD) CH23 Weight(+100%) Flight mode(Pelle) NoTrim
+= Rud Weight(+1%) Flight mode(Pelle) Switch(L1) NoTrim Curve(2)
:= MAX Weight(+100%) Flight mode(Pelle) Switch(L2) NoTrim
:= MAX Weight(-100%) Flight mode(Pelle) Switch(L3) NoTrim
+= Rud Weight(+20%) Flight mode(Route) NoTrim Slow((u3:d3)

CH24 (AvD GD) CH24 Weight(+100%) Flight mode(Pelle) NoTrim
+= Ail Weight(+1%) Flight mode(Pelle) Switch(L4) NoTrim Curve(2)
:= MAX Weight(+100%) Flight mode(Pelle) Switch(L5) NoTrim

CH25 (AvG ts)
CH26 (AvD ts)
CH27 (Mot G)

CH28 (Mot D)

CH29 (Treuil)

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:= MAX Weight(-100%) Flight mode(Pelle) Switch(L6) NoTrim
+= Rud Weight(+20%) Flight mode(Route) NoTrim Slow((u3:d3)
LS Weight(+100%) Flight mode(Pelle) Switch(SD↑) NoTrim
RS Weight(+100%) Flight mode(Pelle) Switch(SD↑) NoTrim
LS Weight(+50%) Flight mode(Pelle) Switch(SD↓) NoTrim
+= RS Weight(+50%) Flight mode(Pelle) Switch(SD-) NoTrim
+= Thr Weight(+100%) Flight mode(Route) NoTrim Curve(3) Slow((u0.5:d0.5)
*= Rud Weight(+20%) Flight mode(Route) Offset(100%) Function(x<0) Slow((u1.5:d1.5)
RS Weight(+50%) Flight mode(Pelle) Switch(SD↓) NoTrim
+= RS Weight(+50%) Flight mode(Pelle) Switch(SD-) NoTrim
+= Thr Weight(+100%) Flight mode(Route) NoTrim Curve(3) Slow((u0.5:d0.5)
*= Rud Weight(-20%) Flight mode(Route) Offset(100%) Function(x>0) Slow((u1.5:d1.5)
S2 Weight(+100%) Flight modes(Pelle, Route) Switch(SH↑) NoTrim
+= RS Weight(+100%) Flight mode(Pelle) Switch(SH↓) Slow((u1:d1)
```

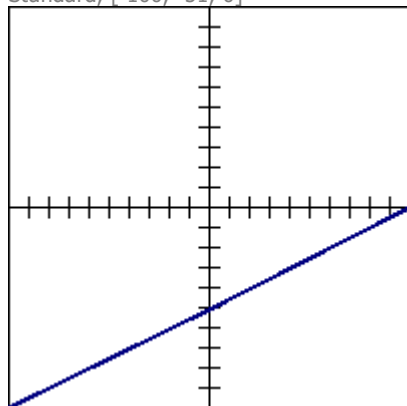
Limits

Channel	Name	Offset	Min	Max	Invert
CH01	Pompe	0.0	-100	100	NOR
CH02	Rotat	0.0	-100	100	NOR
CH03	Tilt	0.0	-100	100	NOR
CH04	PWM1	0.0	-100	100	NOR
CH05	PWM2	0.0	-100	100	NOR
CH06		0.0	-100	100	NOR
CH07	Aux1	0.0	-100	100	NOR
CH08	Aux2	0.0	-100	100	NOR
CH09	Fleche	0.0	-100	100	NOR
CH10	Balan	0.0	-100	100	NOR
CH11	Telesc	0.0	-100	100	NOR
CH12	Godet	0.0	-100	100	NOR
CH13		0.0	-100	100	NOR
CH14		0.0	-100	100	NOR
CH15		0.0	-100	100	NOR
CH16		0.0	-100	100	NOR
CH17	AvG HB	0.0	-100	100	NOR
CH18	AvD HB	0.0	-100	100	NOR
CH19	ArG HB	0.0	-100	100	NOR
CH20	ArD HB	0.0	-100	100	NOR
CH21	ArG GD	0.0	-100	100	NOR
CH22	ArD GD	0.0	-100	100	NOR
CH23	AvG GD	0.0	-100	100	NOR
CH24	AvD GD	0.0	-100	100	NOR
CH25	AvG ts	0.0	-100	100	NOR
CH26	AvD ts	0.0	-100	100	NOR
CH27	Mot G	0.0	-100	100	NOR
CH28	Mot D	0.0	-100	100	NOR
CH29	Treuil	0.0	-100	100	NOR
CH30		0.0	-100	100	NOR
CH31		0.0	-100	100	NOR
CH32		0.0	-100	100	NOR

Curves

CV1

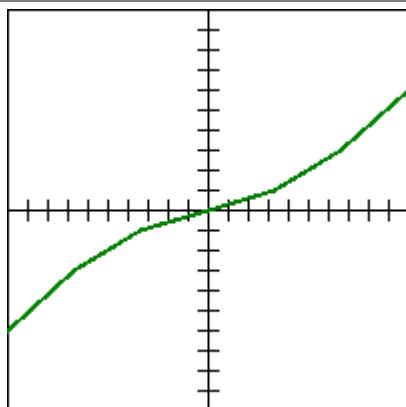
Standard, [-100, -51, 0]



CV2

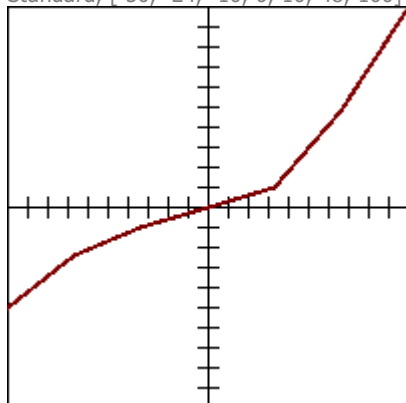
Standard, [-60, -30, -10, 0, 10, 30, 60]

CV3



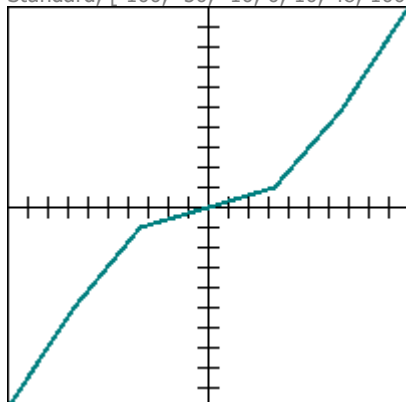
Standard, [-50, -24, -10, 0, 10, 48, 100]

CV4

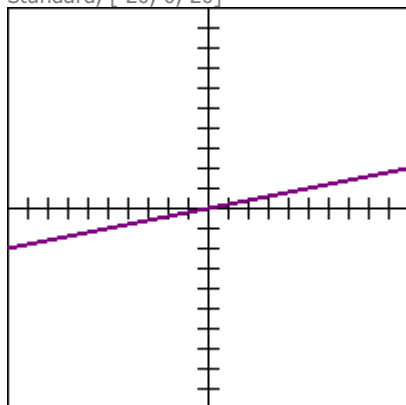


Standard, [-100, -50, -10, 0, 10, 48, 100]

CV5



Standard, [-20, 0, 20]



Logical Switches

L1	(Rud > 2) AND SD↑
L2	CH23 > 100
L3	CH23 < -100
L4	(Ail > 2) AND SD↑
L5	CH24 > 100
L6	CH24 < -100
L7	CH23 < 5
L8	CH24 < 5

L9	(L7 AND L8) AND SF↓		
L10	FM1 AND SF↓		
L11	L9 OR L10		
L12	SF↓ AND !L11		
Special Functions			
SF1	FM1 - Play Sound(Warn2) repeat(4294967295s)		
SF2	L12 - Play Sound(Warn1) repeat(2s)		
SF3	SH↓ - Play Sound(Beep 2) repeat(1s)		
SF4	L7 - Play Sound(Beep 1) repeat(4294967295s)		
SF5	L8 - Play Sound(Beep 1) repeat(4294967295s)		
Telemetry Settings			
RSSI Alarms	Orange	<	45
	Red	<	42