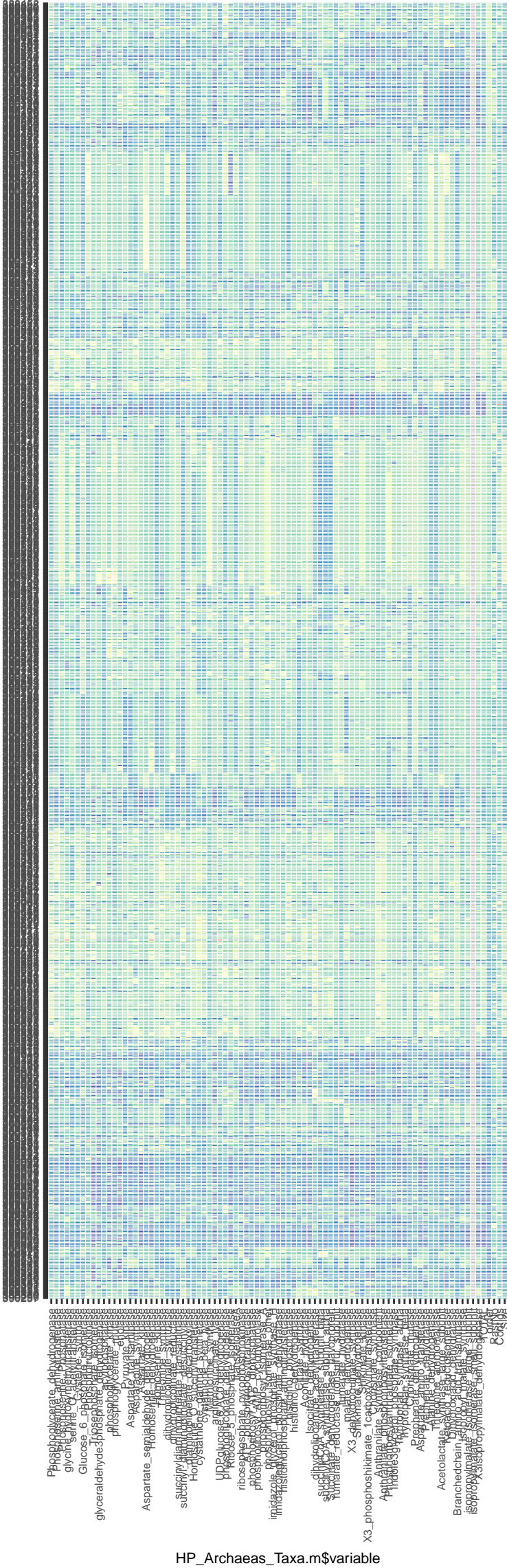


HP\_Archaeas\_Taxa.m\$Rastld



HP\_Archaeas\_Taxa.m\$rescale



HP\_Archaeas\_Taxa.m\$variable