Nicholas Shaffer

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EDUCATION

University at Buffalo Bachelor of Arts, Computer Science

GPA: 3.793

Certificates: Game Studies Certificate

Coursework:

Digital Systems

- **Data Structures**
- **Programming Languages**
- Machines, Codes and Cultures
- Programming for Digital Art

- Game and Animation Workshop
- Game Design
- Calculus
- Statistical Methods

EXPERIENCE

Aakron Rule Corp Product Designer

Akron, NY October 2015 - Present

Buffalo, NY May 2020

- Design products through collaboration and innovation.
- Discuss pros and cons of new products to determine feasibility in cost and marketability.
- Communicate with team members to improve and design new products.

Aakron Rule Corp Prepping and Packaging Department

Akron, NY April 2018 - Present

Prepare products for production.

- Verify quality and correctness of products.
- Formulate strategies for efficient output of products.
- Communicate with coworkers to ensure efficient output of products as well as to prevent and limit misunderstandings.

SKILLS

Software: Efficient in Word, PowerPoint, Autodesk Fusion 360, Blender, and Unity Programming Languages: Experienced in Java, HTML, CSS, and JavaScript

PROFESSIONAL ASSOCIATIONS

Member of the National Society of Collegiate Scholars