Programming Assignment #4

Deadline: 22nd October, 2018

Given a unit cube with one corner at (0, 0, 0) and the opposite corner at (1, 1, 1), derive the transformation necessary to rotate the cube by θ degrees about the main diagonal (from (0, 0, 0) to (1, 1, 1)) in the counterclockwise direction when looking along the diagonal towards the origin. Write a C/C++ program to implement the above transformation.

Code for Geometric Transformations can be downloaded from the following hyperlink.

http://www.iitg.ernet.in/pinaki/P8_3_Transform3D/P8_3_Transform3D.zip