

## Introduction

In this report, the issue “Validation accuracy is incorrect when using fully convolutional models #24” is explored by uncovering the importance of normalization methods as for the 3D-CNN (lee model) [1].

At first, the 3D-CNN’s architecture is fixed as Table 4. Note that, there are two attentive points. Firstly, the author seemed to employ 3D depthwise convolutional layers instead of common 3D convolutional layers, which can be viewed from some discussions of the original paper (see **Page 6, Paragraph 3, Line 5-7** and **Page 18, Paragraph 3, Line 1-3**). Secondly, the author seemed to use two fully connected layers: the first one is named as the **F1 layer** and the second one is named as the **Classification layer**, as the **Feature Volume** of the F1 layer is set to 144 rather than the class number of 9.

Table 4. Architecture of 3D-CNN in Pavia University scene.

Layer	Kernel Size	Kernel Number	Stride	Output Size	Feature Volumes
Input	-	-	-	$5 \times 5 \times 103$	1
C1	$3 \times 3 \times 7$	2	1	$3 \times 3 \times 97$	2
C2	$3 \times 3 \times 3$	4	1	$1 \times 1 \times 95$	8
F1	-	-	-	$1 \times 1 \times 1$	144
Classification	-	-	-	$1 \times 1 \times 1$	9

Secondly, it is probably to assume that the author resorted to a Band-wise Minmax Norm (*BMN*) before feeding HSI cubes into 3D-CNN, which consequently lead to this low validation accuracy issue when inappropriate normalization method is used. In order to testify to this assumption, I have conducted experiments on the commonly used Indian Pines data set and Pavia University data set using six normalization methods including *None*, Sample-wise L2 Norm (*SL2N*), Band-wise Minmax Norm (*BMN*), Band-wise Standard Norm (*BSN*), Image-wise Minmax Norm (*IMN*), and Image-wise Standard Norm (*ISN*), respectively [2]. These normalizations are introduced as follows.

*PS:*

*None:* Applying none preprocessing.

*SL2N:* Normalizing with a unit Euclidean norm **along each sample**.

*BMN:* Converting the dynamics to  $[0, 1]$  **along each band**.

*BSN:* Normalizing first- and second-order moments **along each band**.

*IMN:* Converting the dynamics to  $[0, 1]$  **along the whole image**.

*ISN:* Normalizing first- and second-order moments **along the whole image**.

In this report, the following experiment are conducted using **DeepHyperX** with GeForce GTX 1070 (8GB), Intel Xeon E3 CPU, and 16 GB RAM.

## Experiment 1

In the first experiment, we attempted to uncover the significant difference between different normalization methods for 3D-CNN. For the hyperparameter setting, the iteration is set to

20000 for saving running time, thus the training epoch is the quotient of two numbers: the first one is the product of the iteration and the batch size, and the second one is the number of training samples, and others are set referred to the original paper. Then we compared above six normalization methods for 3D-CNN on the two data sets. The classification accuracies on the Indian Pines data set are reported on Table 1, and that on the Pavia University data set are reported on Table 2. As we can see, the *BMN* and the *BSN* probably lead to a better accuracy while the *None* may result in the divergence of training process of 3D-CNN using the aforementioned experimental setting.

Table 1: Classification accuracies using different normalizations for the Indian Pines data set (50% labeled sample per class used for training)

	Classification result	Training loss	Validation accuracy
None + 3D-CNN	<pre> Accuracy : 23.961% F1 scores : Undefined: nan Alfalfa: 0.000 Corn-notill: 0.000 Corn-mintill: 0.000 Corn: 0.000 Grass-pasture: 0.000 Grass-trees: 0.000 Grass-pasture-mowed: 0.000 Hay-windrowed: 0.000 Oats: 0.000 Soybean-notill: 0.000 Soybean-mintill: 0.387 Soybean-clean: 0.000 Wheat: 0.000 Woods: 0.000 Buildings-Grass-Trees-Drives: 0.000 Stone-Steel-Towers: 0.000 Kappa: 0.000 </pre>		
SL2N + 3D-CNN	<pre> Accuracy : 77.834% F1 scores : Undefined: nan Alfalfa: 0.588 Corn-notill: 0.905 Corn-mintill: 0.513 Corn: 0.548 Grass-pasture: 0.938 Grass-trees: 0.966 Grass-pasture-mowed: 0.000 Hay-windrowed: 0.948 Oats: 0.000 Soybean-notill: 0.693 Soybean-mintill: 0.826 Soybean-clean: 0.669 Wheat: 0.515 Woods: 0.897 Buildings-Grass-Trees-Drives: 0.568 Stone-Steel-Towers: 0.956 Kappa: 0.745 </pre>		
BMN + 3D-CNN	<pre> Accuracy : 93.288% F1 scores : Undefined: nan Alfalfa: 0.978 Corn-notill: 0.867 Corn-mintill: 0.936 Corn: 0.963 Grass-pasture: 0.992 Grass-trees: 0.999 Grass-pasture-mowed: 1.000 Hay-windrowed: 1.000 Oats: 0.955 Soybean-notill: 0.932 Soybean-mintill: 0.866 Soybean-clean: 0.954 Wheat: 0.995 Woods: 0.995 Buildings-Grass-Trees-Drives: 0.987 Stone-Steel-Towers: 0.989 Kappa: 0.924 </pre>		
BSN + 3D-CNN	<pre> Accuracy : 98.654% F1 scores : Undefined: nan Alfalfa: 0.930 Corn-notill: 0.982 Corn-mintill: 0.980 Corn: 0.974 Grass-pasture: 0.988 Grass-trees: 1.000 Grass-pasture-mowed: 1.000 Hay-windrowed: 0.996 Oats: 0.955 Soybean-notill: 0.982 Soybean-mintill: 0.982 Soybean-clean: 0.980 Wheat: 0.995 Woods: 1.000 Buildings-Grass-Trees-Drives: 0.997 Stone-Steel-Towers: 0.989 Kappa: 0.985 </pre>		
IMN + 3D-CNN	<pre> Accuracy : 72.878% F1 scores : Undefined: nan Alfalfa: 0.541 Corn-notill: 0.515 Corn-mintill: 0.589 Corn: 0.413 Grass-pasture: 0.819 Grass-trees: 0.936 Grass-pasture-mowed: 0.000 Hay-windrowed: 0.912 Oats: 0.000 Soybean-notill: 0.672 Soybean-mintill: 0.762 Soybean-clean: 0.528 Wheat: 0.753 Woods: 0.925 Buildings-Grass-Trees-Drives: 0.480 Stone-Steel-Towers: 0.754 Kappa: 0.658 </pre>		

ISN + 3D-CNN

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Accuracy : 70.800%
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F1 scores :
  Undefined: nan
  Alfalfa: 0.667
  Corn-notill: 0.628
  Corn-sillage: 0.886
  Corn: 0.842
  Grass-pasture: 0.915
  Grass-pasture-mowed: 0.846
  Hay-windrowed: 0.967
  Oats: 0.778
  Soybean-notill: 0.576
  Soybean-sillage: 0.749
  Soybean-clean: 0.682
  Wheat: 0.896
  Woods: 0.940
  Buildings-Grass-Trees-Drives: 0.737
  Stone-Steel-Towers: 0.362
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Kappa: 0.729
  
```

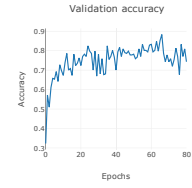
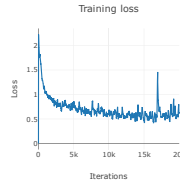


Table 2: Classification accuracies using different normalizations for the Pavia University data set (50% labeled sample per class used for training)

	Classification result	Training loss	Validation accuracy
None + 3D-CNN	<pre> Accuracy : 43.599% ----- F1 scores :   Undefined: nan   Asphalt: 0.000   Meadows: 0.607   Gravel: 0.000   Trees: 0.000   Painted metal sheets: 0.000   Bare Soil: 0.000   Bitumen: 0.000   Self-Blocking Bricks: 0.000   Shadows: 0.000 ----- Kappa: 0.000   </pre>		
SL2N + 3D-CNN	<pre> Accuracy : 93.898% ----- F1 scores :   Undefined: nan   Asphalt: 0.931   Meadows: 0.965   Gravel: 0.936   Trees: 0.954   Painted metal sheets: 1.000   Bare Soil: 0.901   Bitumen: 0.950   Self-Blocking Bricks: 0.842   Shadows: 0.999 ----- Kappa: 0.920   </pre>		
BMN + 3D-CNN	<pre> Accuracy : 97.012% ----- F1 scores :   Undefined: nan   Asphalt: 0.988   Meadows: 0.987   Gravel: 0.971   Trees: 0.962   Painted metal sheets: 1.000   Bare Soil: 0.972   Bitumen: 0.967   Self-Blocking Bricks: 0.896   Shadows: 0.999 ----- Kappa: 0.960   </pre>		
BSN + 3D-CNN	<pre> Accuracy : 99.191% ----- F1 scores :   Undefined: nan   Asphalt: 0.996   Meadows: 0.998   Gravel: 0.952   Trees: 0.993   Painted metal sheets: 1.000   Bare Soil: 0.999   Bitumen: 0.998   Self-Blocking Bricks: 0.966   Shadows: 0.999 ----- Kappa: 0.989   </pre>		
IMN + 3D-CNN	<pre> Accuracy : 97.391% ----- F1 scores :   Undefined: nan   Asphalt: 0.987   Meadows: 0.985   Gravel: 0.993   Trees: 0.964   Painted metal sheets: 1.000   Bare Soil: 0.963   Bitumen: 0.979   Self-Blocking Bricks: 0.936   Shadows: 0.998 ----- Kappa: 0.965   </pre>		
ISN + 3D-CNN	<pre> Accuracy : 98.719% ----- F1 scores :   Undefined: nan   Asphalt: 0.991   Meadows: 0.993   Gravel: 0.956   Trees: 0.971   Painted metal sheets: 1.000   Bare Soil: 0.993   Bitumen: 0.994   Self-Blocking Bricks: 0.968   Shadows: 0.995 ----- Kappa: 0.983   </pre>		

## Experiment 2

In the second experiment, our goal is to replicate the results in paper [1] on the two data sets. For the hyperparameter setting, the iteration is set to 100000 referred to the original paper. We employ the *BMN* and the *BSN* respectively as they perform better in *Experiment 1*. The ultimate results are listed in **Table 3**. Note that our results are slightly higher than those of the original paper. For example, in our experiments, 3D-CNN with *BMN* obtained an OA of 99.20% which is 0.13% higher than the OA of 99.07% [1] on the Indian Pines data set, and 3D-CNN with *BMN* obtained an OA of an OA of 99.61% which is 0.22% higher than the OA of 99.39% [1] on the Pavia University data set. This phenomenon may be explained by several reasons: firstly, the randomness existed in the training process and sample selection; secondly, the different initialization of parameters; thirdly, the different numbers of training samples per class. Regardless of this exceptional improvement, this experiment has successfully replicated the results of 3D-CNN on the two data sets, and demonstrated the necessity of choosing an appropriate normalization for 3D-CNN.

Table 3: Classification accuracies for the two data set (50% labeled sample per class used for training)

Indian Pines	Classification result	Training loss	Validation accuracy
BMN + 3D-CNN	<pre> Accuracy : 99.20% F1 scores :   Undefined: nan   Alfalfa: 0.978   Corn-notill: 0.994   Corn-mintill: 0.992   Corn: 0.992   Grass-pasture: 0.998   Grass-trees: 1.000   Grass-pasture-mowed: 1.000   Hay-windrowed: 1.000   Oats: 1.000   Soybean-notill: 0.989   Soybean-mintill: 0.989   Soybean-clean: 0.976   Wheat: 0.999   Woods: 0.997   Buildings-Grass-Trees-Drives: 0.999   Stone-Steel-Towers: 0.987   Kappa: 0.991           </pre>		
	<pre> Accuracy : 98.96% F1 scores :   Undefined: nan   Alfalfa: 1.000   Corn-notill: 0.987   Corn-mintill: 0.988   Corn: 0.982   Grass-pasture: 0.986   Grass-trees: 0.998   Grass-pasture-mowed: 1.000   Hay-windrowed: 1.000   Oats: 1.000   Soybean-notill: 0.983   Soybean-mintill: 0.990   Soybean-clean: 0.987   Wheat: 1.000   Woods: 0.993   Buildings-Grass-Trees-Drives: 0.984   Stone-Steel-Towers: 0.989   Kappa: 0.988           </pre>		
Pavia University	Classification result	Training loss	Validation accuracy
BMN + 3D-CNN	<pre> Accuracy : 99.607% F1 scores :   Undefined: nan   Asphalt: 0.998   Meadows: 0.999   Gravel: 0.982   Trees: 0.992   Painted metal sheets: 0.999   Bare Soil: 0.998   Bitumen: 0.992   Self-Blocking Bricks: 0.988   Shadows: 0.999   Kappa: 0.995           </pre>		
	<pre> Accuracy : 99.649% F1 scores :   Undefined: nan   Asphalt: 0.997   Meadows: 0.999   Gravel: 0.980   Trees: 0.998   Painted metal sheets: 1.000   Bare Soil: 0.999   Bitumen: 0.997   Self-Blocking Bricks: 0.984   Shadows: 1.000   Kappa: 0.995           </pre>		

## ***Conclusion***

In summary, even though the original author clearly delineated that 3D-CNN does not rely on any preprocessing, choosing a suitable normalization method is vital for its training process. In this circumstance, **DeepHyperX** tools can realize similar or even higher accuracy of 3D-CNN if an appropriate normalization is used. **In a word, the discussed issue may be the consequence of an unsuitable normalization method.**

## ***Reference***

- [1] Li Y, Zhang H, Shen Q. Spectral–spatial classification of hyperspectral imagery with 3D convolutional neural network[J]. *Remote Sensing*, 2017, 9(1): 67.
- [2] N. Audebert, B. Le Saux and S. Lefevre, "Deep Learning for Classification of Hyperspectral Data: A Comparative Review," in *IEEE Geoscience and Remote Sensing Magazine*, vol. 7, no. 2, pp. 159-173, June 2019, doi: 10.1109/MGRS.2019.2912563.